### Line 17:

Issues: foo2() is placed before foo1() in the function definitions.

Fix(es): Move fool() to the top of the function definitions for consistency.

## Line 21:

Issues: printf() is missing a format specifier (originally %).
Fix(es): Replace % with %d.

## Line 22:

Issues: printf(), inside of the nested else, is missing a format specifier (originally %).

Fix(es): Replace % with %d.

## Line 21-23:

Issues: There is an if-else statement inside of the else statement, which is not efficient.

Fix(es): Replace with the else-if statement.

#### Line 24:

Issues: The function returns a void, but this line returns 0, which is an int.

Fix(es): Remove 0 from the return statement - it is unnecessary.

Also, you could replace void with int in the function header.

## Line 30-35:

Issues: There are 3 separate if statements, meaning that the program is inefficient.

Fix(es): Replace with the else-if statement.

## Line 36:

Issues: The function returns a void, but this line returns 0, which is an int.

Fix(es): Remove 0 from the return statement - it is unnecessary.

Also, you could replace void with int in the function header.

# Sample Program Output (using 5 and -10)

Enter an int: 5

5 is positive!

Enter an int: -10

-10 is negative!