Lecture 19 Sorted Lists (Array Implementation)

FIT 1008
Introduction to Computer Science



SortedList ADT

- Sequence of items in increasing order
- Possible Operations:
 - Create a list
 - Add item to the list
 - Delete an item at a given position from the list
 - Check whether the list is empty
 - Check whether the list is full
 - Get the length of the list.

class SortedList:

```
def __init__(self, size):
    if size > 0:
        self.the_array = size*[None]
        self.count = 0
def length(self):
    return self.count
def is_empty(self):
    return self.count == 0
def is_full(self):
    return self.count >= len(self.the_array)
```

Adding an element to a sorted list

Sorted list: Element at position i is <= than that at postion i+1

Input:

- Sorted list
- new item to be added

Output:

- Sorted list
- False if the list was full; True, then the list contains all original elements in the same order together with the new item (postcondition)

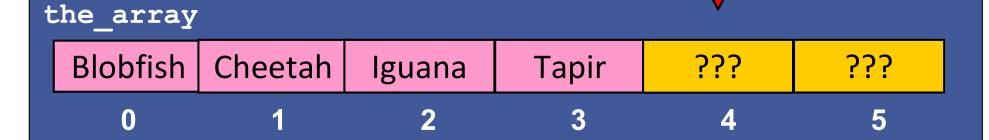
Note:

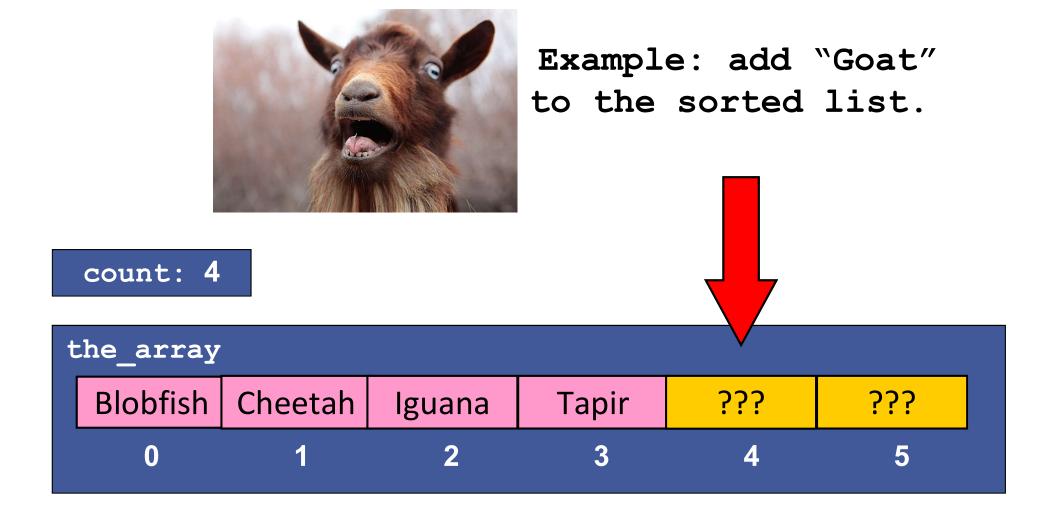
the "Sorted" is also a pre/postcondition



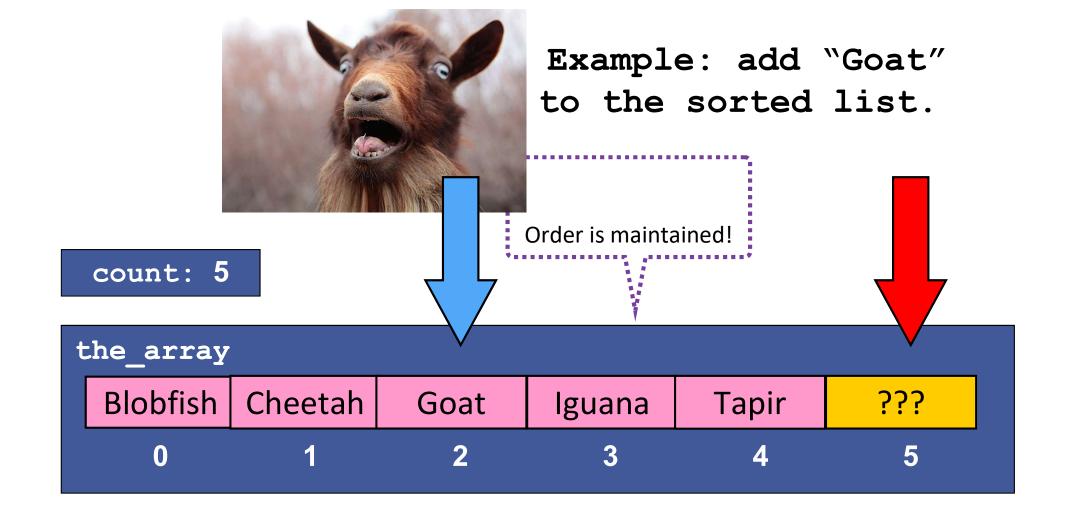
Example: add "Goat"
to the sorted list.







If there is space, find the correct position



If there is space, find the correct position

Make room by moving all to the right.

Put item in position.

Update count

then **return True**

If the array has some space left:

find correct index at which to add item.

make room: move all items from index to count-1 to the right

put item in position index.

increment count

return **True**.

else:

return False.

```
def add(self, new_item):
   # easy if the list is empty
    if self.is_empty():
        self.the_array[self.count] = new_item
        self.count += 1
        return True
   # if the lis is not empty...
    has_place_left = not self.is_full()
    if has_place_left:
        # find correct position
        index = 0
        while index < self.count and new_item > self.the_array[index]:
            index+=1
        # now index has the correct position
        # we go backwards from count -1 up to index
        for i in range(self.count-1, index-1, -1):
            # "moving" the item in position i to position i+1
            self.the_array[i+1] = self.the_array[i]
        # insert new item
        self.the_array[index] = new_item
        # increment counter
        self.count+=1
    return has_place_left
```

Hence we can use the same delete as for a ListADT

```
def delete(self, index):
    valid_index = index >=0 and index < self.count
    if (valid_index):
        for i in range(index, self.count-1):
            self.the_array[i] = self.the_array[i+1]
        self.count -=1
    return valid_index</pre>
```

Print List

```
print(str(self.the_array[i]), end=" ")
Convert to string whatever is
                                    What if the List contains more
        stored
                                         complex objects?
```

Overloading operators

- Any class can redefine certain special operations:
- By simply defining the associated method inside the class

Operation	Class Method	
str(obj)	str(self)	
len(obj)	len(self)	
item in obj	contains(self,item)	
y = obj[ndx]	getitem(self,ndx)	
obj[ndx] = value	setitem(self,ndx,value)	
obj == rhs	Python checks whether the	
obj < rhs	appropriate method is available	ilable to
•••	the object. If not defined , the built-in operation (if any) is used	
obj + rhs		
•••		

Creating a list

```
class List:
    def __init__(self, size):
         assert size > 0, "Size should be positive"
         self.the_array = size*[None]
         self.count = 0
 object. mul (self, other)
                                    Operation * is <u>overloaded</u> in Python's List
                                                 type
```

https://docs.python.org/3/reference/datamodel.html#emulating-numeric-types

```
def __len__(self):
    return self.count
```

```
Operation
                             Class Method
    str(obj)
                                _str__(self)
    len(obj)
                                 len_(self)
   item in obj
                           contains (self, item)
  y = obj[ndx]
                            _getitem__(self,ndx)
obj[ndx] = value
                         _setitem__(self,ndx,value)
   obj == rhs
                               _eq__(self,rhs)
                                lt__(self,rhs)
   obj < rhs
    obj + rhs
                              add (self,rhs)
```

```
def is_empty(self):
    return len(self) == 0
```

```
def is_full(self):
    return len(self) >= len(self.the_array)
```

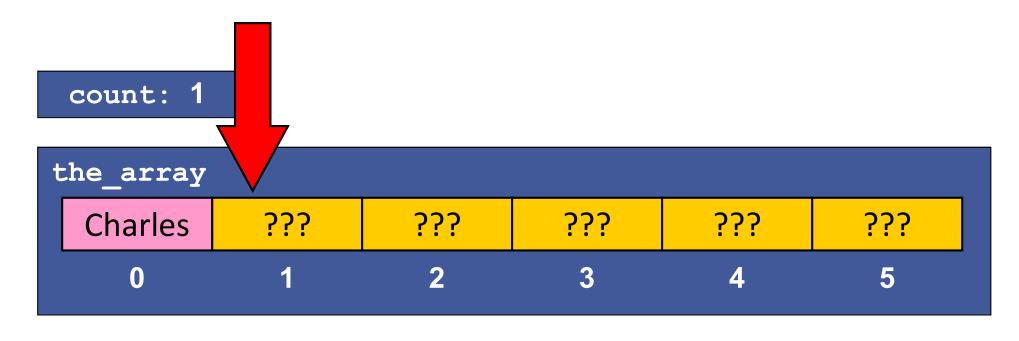
item in obj	contains(self,item)
y = obj[ndx]	
obj[ndx] = value	
obj == rhs	
obj < rhs	
obj + rhs	

Searching

List ADT

- Sequence of items
- Possible Operations:
 - Add item
 - Remove item
 - Find item
 - Retrieve item
 - Next item
 - First item
 - Is last item
 - Is empty
 - Print
 - Is an item in the list?
 - Find the first position of an item in the list.

- o Is an item in the list?
- Find the first position of an item in the list.



Item in List

```
>>> the_list = [1, 2, 3, 4, 5]

>>> x = 3

>>> x in the_list

True

>>> y = 8

>>> y in the_list

False
```

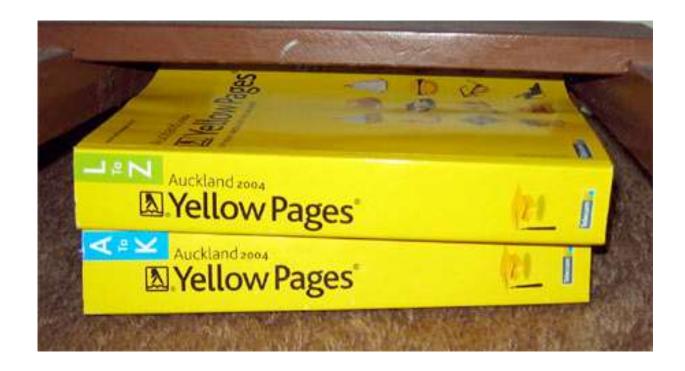
Item in List

```
def __contains__(self, item):
     for k in range(len(self)):
          if item == self.the_array[k]:
               return True
     return False
                                   k ← 0
                                              yes
                                                    return -1
                                 k = length(L)
                                      no
Linear Search
                                             yes
                                 L[k] = target?
                                                  return k
                                      no
```

 $k \leftarrow k + 1$

```
class SortedList:
      def __init__(self, size):
            if size > 0:
                   self.the_array = size*[None]
                   self.count = 0
        def __len__(self):
             return self.count
                                               def add(self, new_item):
    # easy if the list is empty
                                                   if self.is_empty():
                                                       self.the_array[self.count] = new_item
                                                       self.count += 1
      def is empty(self):
                                                       return True
                                                   # if the lis is not empty ...
                                                   has_place_left = not self.is_full()
             return len(self) == (
                                                   if has_place_left:
                                                       # find correct position
                                                       index = 0
                                                       while index < self.count and new_item > self.the_array[index]:
                                                           index+=1
                                                       # now index has the correct position
                                                       # we go backwards from count -1 up to index
      def is full(self):
                                                       for i in range(self.count-1, index-1, -1):
    # "moving" the item in position i to position i+1
                                                           self.the_array[i+1] = self.the_array[i]
             return len(self) >= '
                                                       # insert new item
                                                       self.the_array[index] = new_item
                                                       # increment counter
                                                       self.count+=1
                                                   return has_place_left
                                               def add(self, new_item):
    # easy if the list is empty
                                                   if self.is_empty():
                                                       self.the_array[self.count] = new_item
                                                       self.count += 1
                                                       return True
                                                   # if the lis is not empty...
has_place_left = not self.is_full()
                                                        s_place_left:
                                                         find correct position
     List is always sorted!
                                                        ndex = 0
                                                        /hile index < self.count and new_item > self.the_array[index];
                                                         now index has the correct position
                                                         we go backwards from count -1 up to index
                                                        for i in range(self.count-1, index-1, -1):
    # "moving" the item in position i to position i+1
                                                           self.the_array[i+1] = self.the_array[i]
                                                       # insert new item
                                                       self.the_array[index] = new_item
```

increment counter
self.count+=1
return has_place_left



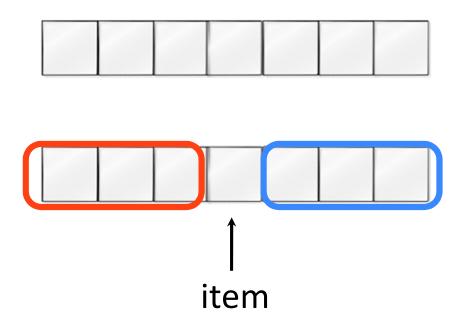
Source:http://www.geekets.com/

Binary Search Assumptions



- The list is sorted
- We can random access the list (you can get the value of any position in the list)

```
item ← the item in the middle of the list
if (item = target)
       return True
if (target < item)</pre>
      search the first part of the list
if (target > item)
      search the second part of the list
```



item < target

item = target

item > target

Remember how I found TayTay?



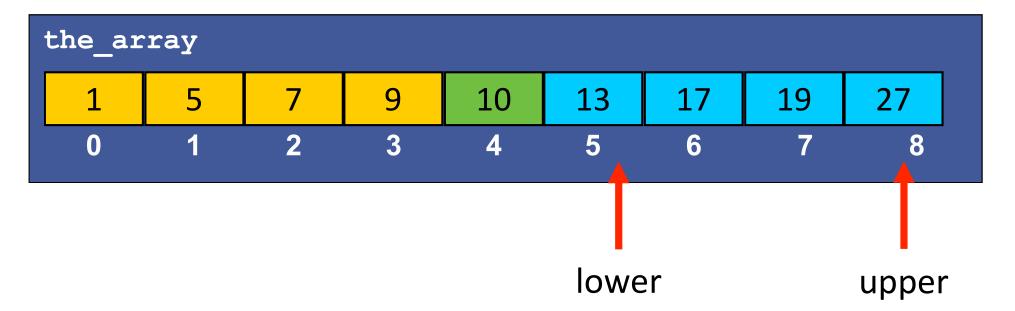
John Cena, Miley Cyrus, Beyonce' Knowles, Barack Obama, Amy Schumer, Taylor Swift, John Travolta, Donald Trump, Neil Degrasse Tyson

Case 2: target > the_array[mid]

target = 19
lower = 0, upper = 8
mid =
$$(0+8)//2 = 4$$

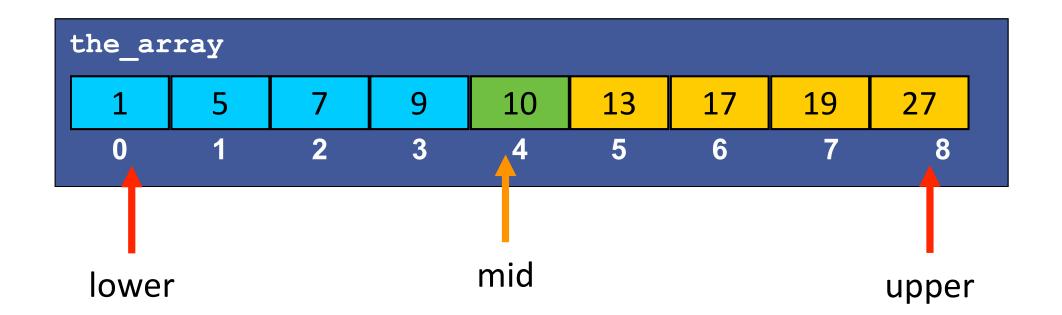
update **lower** and keep searching....

lower = mid+1 = 5



Case 3: target < the_array[mid]</pre>

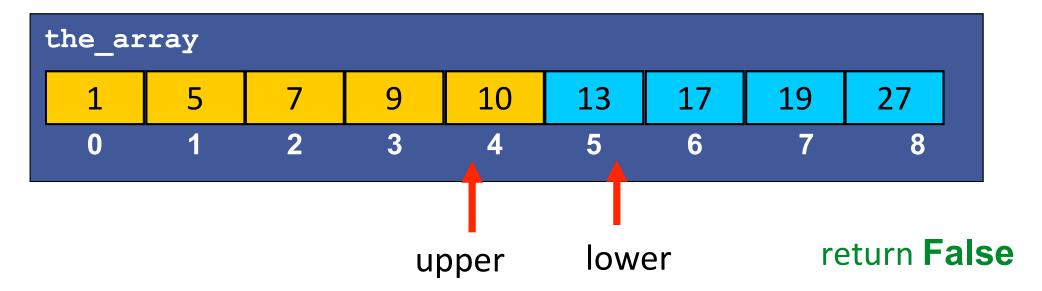
target = 7
lower = 0, upper = 8
mid =
$$(0+8)//2 = 4$$



Case 4: target not in the list

target = 11
lower = 0, upper = 8
mid =
$$(0+8)//2 = 4$$

lower = 5, upper = 8
mid = $(5+8)//2 = 13//2 = 6$



Algorithm: BinarySearch(target, L[0..n-1])

Search for target in L

Input: target, and a <u>sorted</u> list L[0, n-1]

Output: If target is in L, returns the index of the first item with that value. Otherwise returns -1.

```
lower \leftarrow 0
upper ← n-1
while (lower ≤ upper) do {
    mid \leftarrow \lfloor (lower + upper)/2 \rfloor
    if (target = L[mid])
        return True
    if (target < L[mid])</pre>
        upper ← mid – 1
    if (target > L[mid])
        lower ← mid + 1
return False
```

```
def __contains__(self, item):
    lower = 0
    upper = len(self) -1
    while lower <= upper:</pre>
        mid = (lower + upper)//2
        if self.the_array[mid] == item:
            return True
        elif self.the_array[mid] > item:
            upper = mid - 1
        else:
            lower = mid + 1
    return False
```

n

n/2

n/4

n/8

 $\frac{\mathsf{n}}{\mathsf{2}^{\mathsf{k}}} = 1$

 $\frac{n}{2^k} = 1$

n= 2^k

 $log_2(n)=k$

Binary Search: **Assumptions**

- To use Binary Search we need:
 - List to be sorted
 - Implemented with an array
- Why sorted?
 - Otherwise we cannot guarantee that the item we are looking for is not in the half we discard
- Why implemented using an array?
 - We need access to any element in the list
 - We need to do that efficiently: **constant time** access
 - Arrays ensure that is always the case

list.index(item)

- Finds the <u>first index</u> of an item in the list.
- Raises ValueError if item is not in list.

```
>>> the_list = [1, 2, 2, 4, 5]
>>> the_list.index(2)
1
>>> the_list.index(8)
Traceback ...
ValueError: 8 is not in list
```

list.index(x)

Return the index in the list of the first item whose value is x. It is an error if there is no such item.

https://docs.python.org/3/tutorial/datastructures.html

list.index(x)

Return the index in the list of the first item whose value is x. It is an error if there is no such item.

```
def _binary_search(self, item):
    lower = 0
    upper = len(self) -1
    while lower <= upper:</pre>
        mid = (lower + upper)//2
        if self.the_array[mid] == item:
             return mid
        elif self.the_array[mid] > item:
            upper = mid - 1
        else:
            lower = mid + 1
    return -1
```

```
def __contains__(self, item):
    if self._binary_search(item) == -1:
        return False
    return True
```

```
def index(self, item):
    position = self._binary_search(item)
    if position == -1:
        raise ValueError("Element " + str(item) + " is not in the list")
    while position >=0 and self.the_array[position] == item:
        position -= 1
    return position + 1
```

Check if there are copies of the target that appear earlier

```
def index(self, item):
    position = self._binary_search(item)
    if position == -1:
        # item is not in the list
        raise ValueError("Element " + str(item) + " is not in the list")
# there is at least a copy and is in position position
while position >=0 and self.the_array[position] == item:
        # search back until we find the first appearance
        position -= 1
    return position + 1
```

Best-case time complexity O(1)

you do better than linear?

```
def index(self, item):
    position = self._binary_search(item)
    if position == -1:
        # item is not in the list
        raise ValueError("Element " + str(item) + " is not in the list")
# there is at least a copy and is in position position
while position >=0 and self.the_array[position] == item:
        # search back until we find the first appearance
        position -= 1
    return position + 1
```

Summary

- Implementing lists using arrays:
 - Class structure for a list
 - Add an element to an unsorted list
 - Add an element to a sorted list
 - Delete an element