

# Lecture 20

## Stacks

### (Array Implementation)

FIT 1008

Introduction to Computer Science



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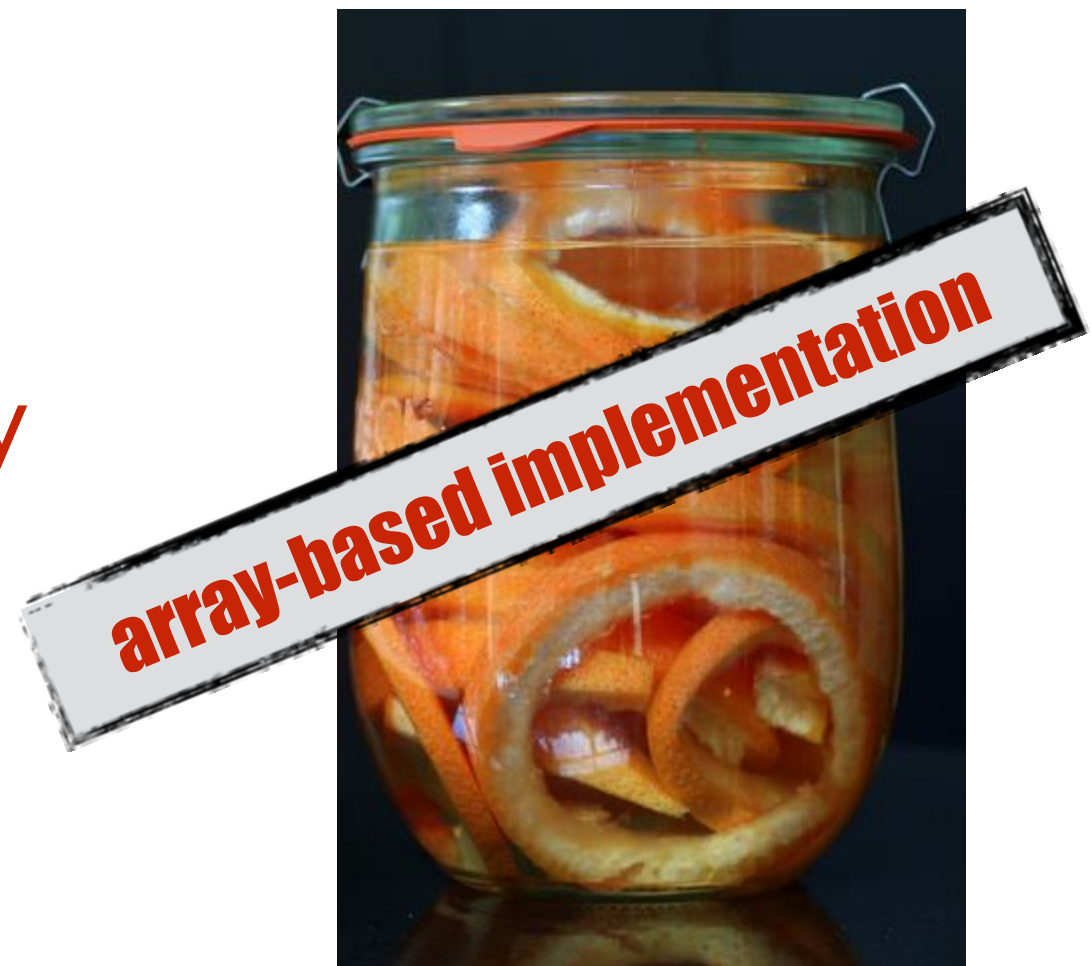
# Where we were at?

- We are now familiar with:
  - Developing simple algorithms in Python
  - Computing Big O for them
  - The concept of Abstract Data Type
  - Variable and object representation in Python
  - Mutable/immutable types
  - Basic exception handling
  - Implementing a List ADT (and Sorted List ADT) using arrays

# Container ADTs

- Stores and removes items independent of contents.
- Examples include:
  - List ADT 
  - Stack ADT
  - Queue ADT.
- Core operations:
  - add item
  - remove item

← Today



# Objectives for this lecture

- To be able to implement a Stack
- To be able to use the Stack.
- To be able to reason about the complexity of the methods.



# Stack

Like a list...

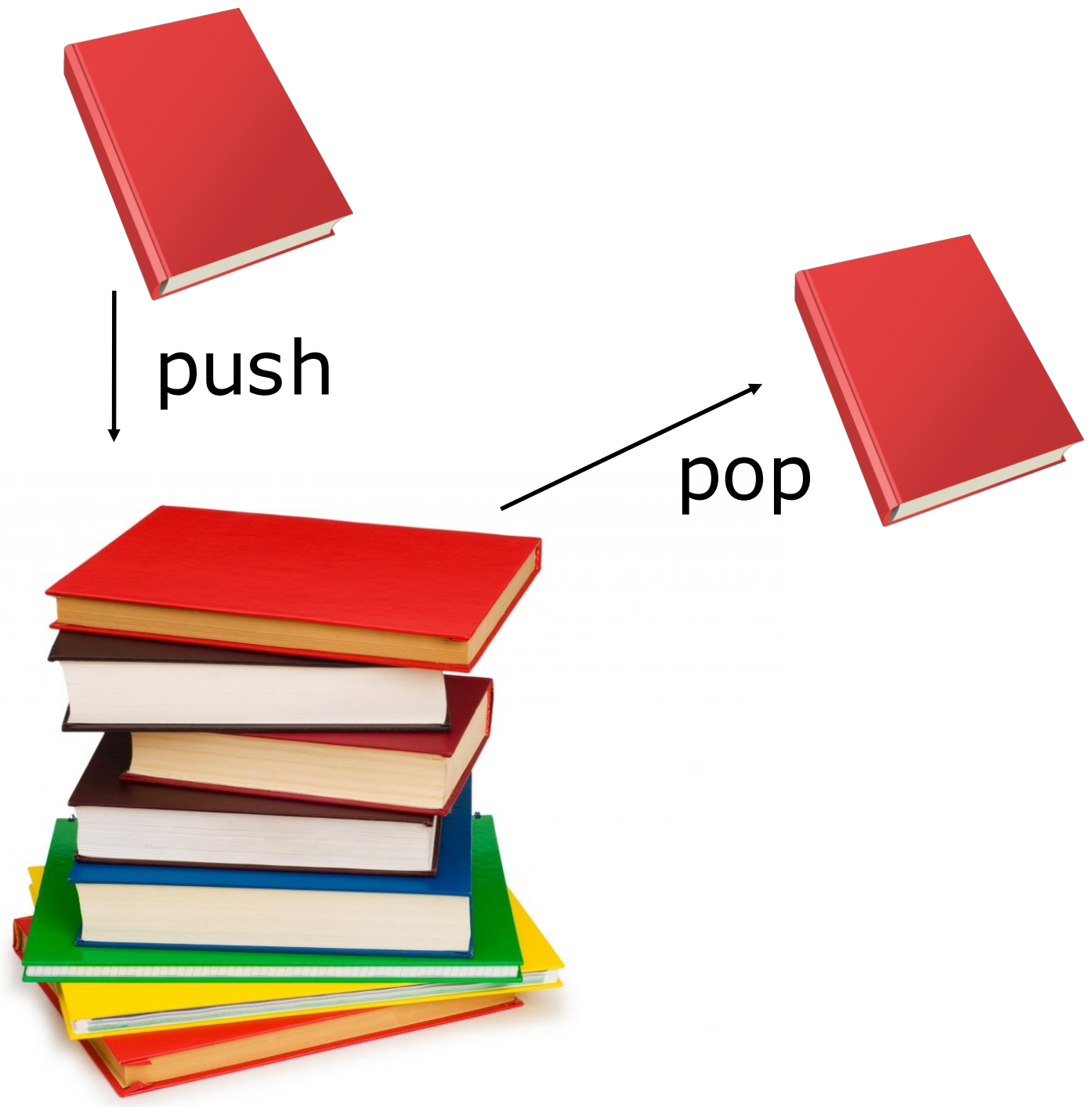
but...

the order in which items arrive is important

# LIFO

- LIFO (Last In First Out): The last element to arrive, is the first to be processed.
- The last element to be added, is the first to be deleted
- Access to any other element is unnecessary (and thus not allowed).





# Stack Data Type

- Follows a LIFO model
- Its operations (interface) are :
  - Create a stack (Stack)
  - Add an item to the top (push)
  - Take an item off the top (pop)
  - Look at the item on top, don't alter the stack (top/peek)
  - Is the stack empty?
  - Is the stack full?
  - Empty the stack (reset)

**Remember: it only provides access to the element at the top of the stack (last element added)**



# Stack implementation

- Stacks will have the following elements:
  - An array to store the items in the order in which they arrive.
  - An integer indicating how many items are in the stack.
  - An integer indicating which is the top item in the stack.
- Invariant: valid data in the  $0 \dots \text{count}-1$  positions
- Pretty similar to lists, so what is the difference? The operations provided!
  - **Stack, is\_empty, is\_full, size**
  - **push, pop, peek**

```
class Stack:
    def __init__(self, size):
        assert size > 0, "size should be positive"
        self.the_array = size*[None]
        self.count = 0
        self.top = -1
```

top: -1

count: 0

the\_array

???

???

???

???

???

???

0

1

2

3

4

5



top

# Simple methods

```
def size(self):  
    return self.count
```

```
def is_empty(self):  
    return self.size() == 0
```

```
def is_full(self):  
    return self.size() >= len(self.the_array)
```

# Simple methods

```
def size(self):  
    return self.count
```

Reusing methods

```
def is_empty(self):  
    return self.size() == 0
```

```
def is_full(self):  
    return self.size() >= len(self.the_array)
```

# Simple methods

```
def size(self):  
    return self.count
```

```
def is_empty(self):  
    return self.size() == 0
```

```
def is_full(self):  
    return self.size() >= len(self.the_array)
```

```
def reset(self):  
    self.count = 0  
    self.top = -1
```

# Simple methods

```
def size(self):  
    return self.count
```

```
def is_empty(self):  
    return self.size() == 0
```

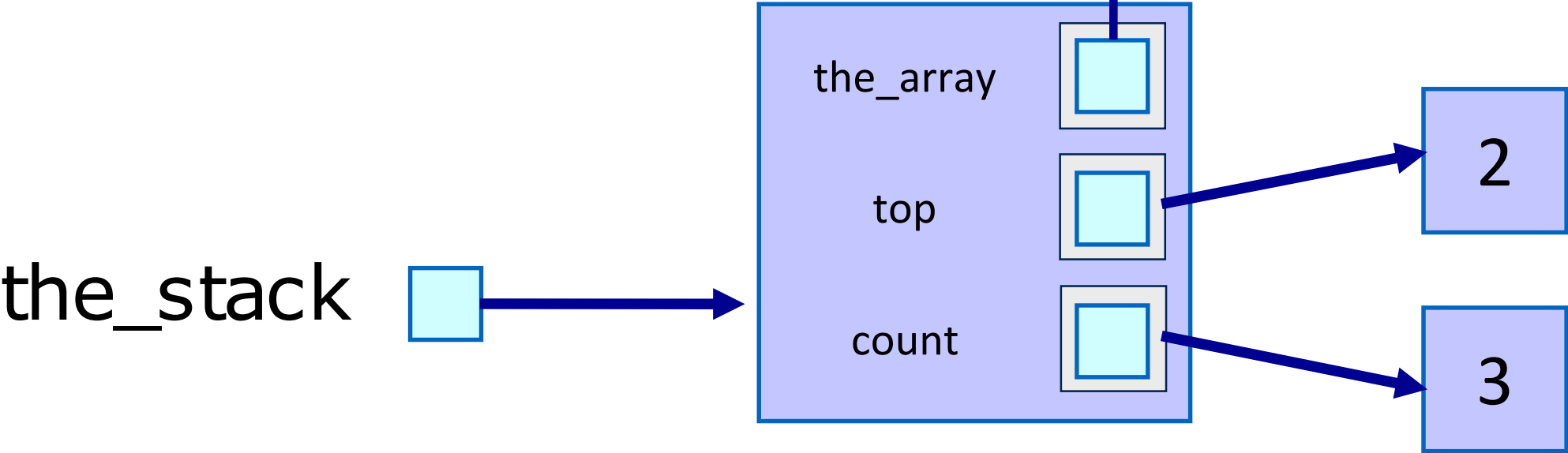
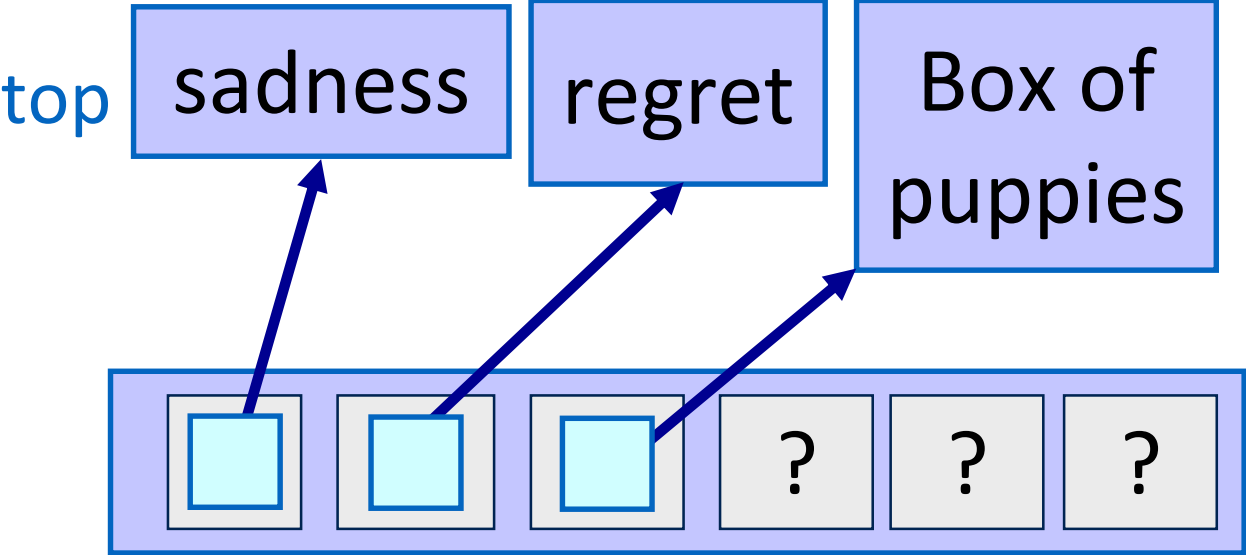
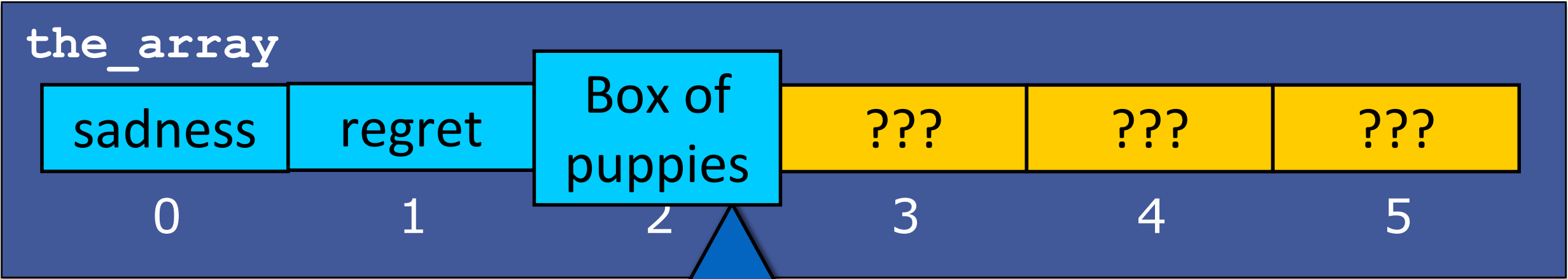
```
def is_full(self):  
    return self.size() >= len(self.the_array)
```

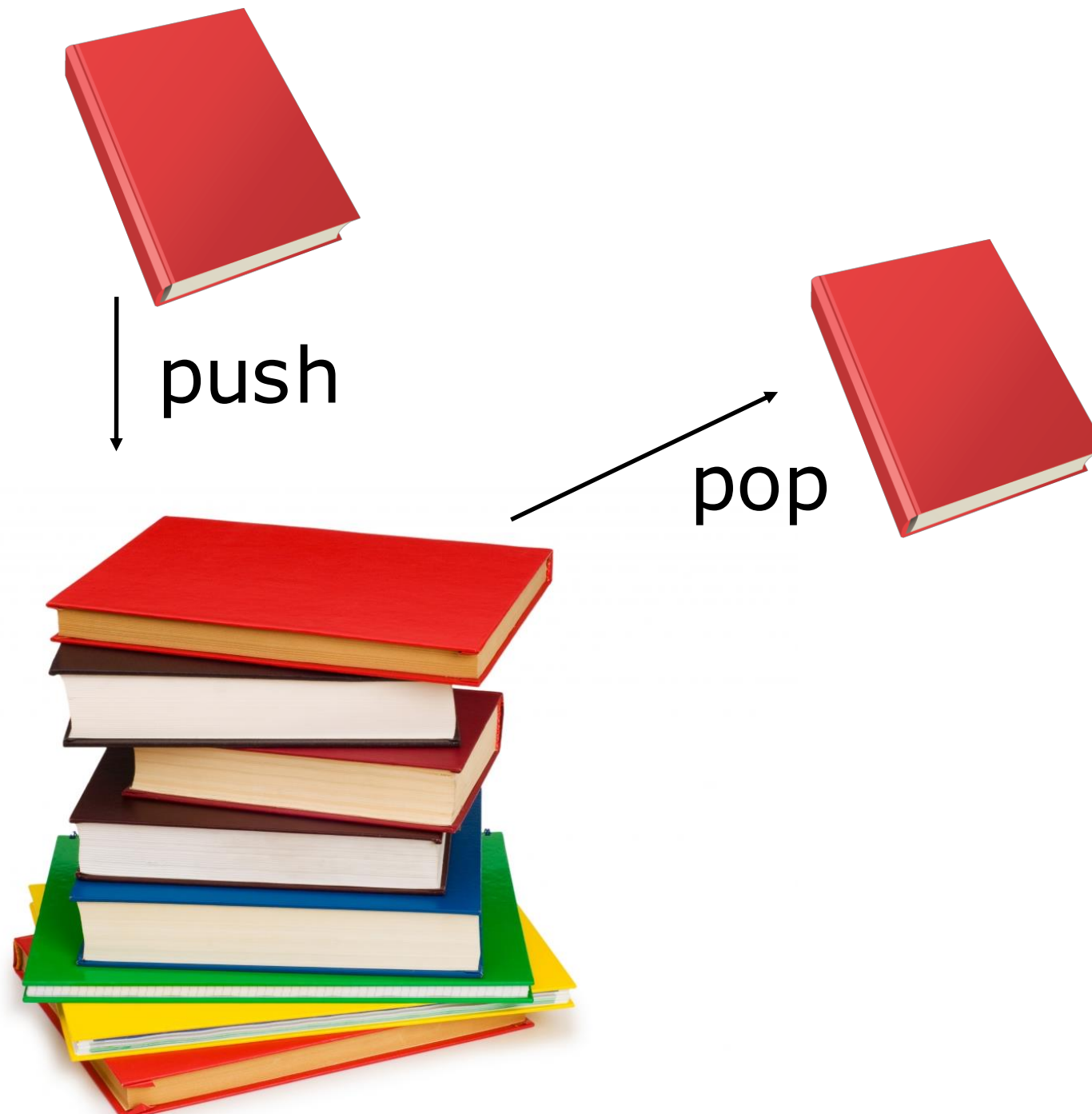
```
def reset(self):  
    self.count = 0  
    self.top = -1
```

Complexity is  $O(1)$   
for all of these methods.

top: 2

count: 3







# Push Implementation

- What do we do if the stack is full?
- Alternatives:
  1. Return False (leave stack unchanged)
    - Problems may not be detected
  2. Raise an AssertionError Exception
    - Assertions can be switched off
  3. Raise our own Exception
    - Your code may do unnecessary checking

Let's check the 3 options

# Push Implementation (option 1)

Reusing methods



```
def push(self, new_item):  
    has_space_left = not self.is_full()  
    if has_space_left:  
        self.top+=1  
        self.the_array[self.top] = new_item  
        self.count +=1  
    return has_space_left
```

# Push Implementation (option 2)

Assert

Reusing methods

```
def push(self, new_item):  
    assert not self.is_full(), "The stack is full."  
    self.top+=1  
    self.the_array[self.top] = new_item  
    self.count +=1
```

# Push Implementation (exception)

```
def push(self, new_item):  
    if self.is_full():  
        raise Exception("The stack is full")  
    self.top+=1  
    self.the_array[self.top] = new_item  
    self.count +=1
```

```
def push(self, new_item):
    has_space_left = not self.is_full()
    if has_space_left:
        self.top+=1
        self.the_array[self.top] = new_item
        self.count +=1
    return has_space_left
```

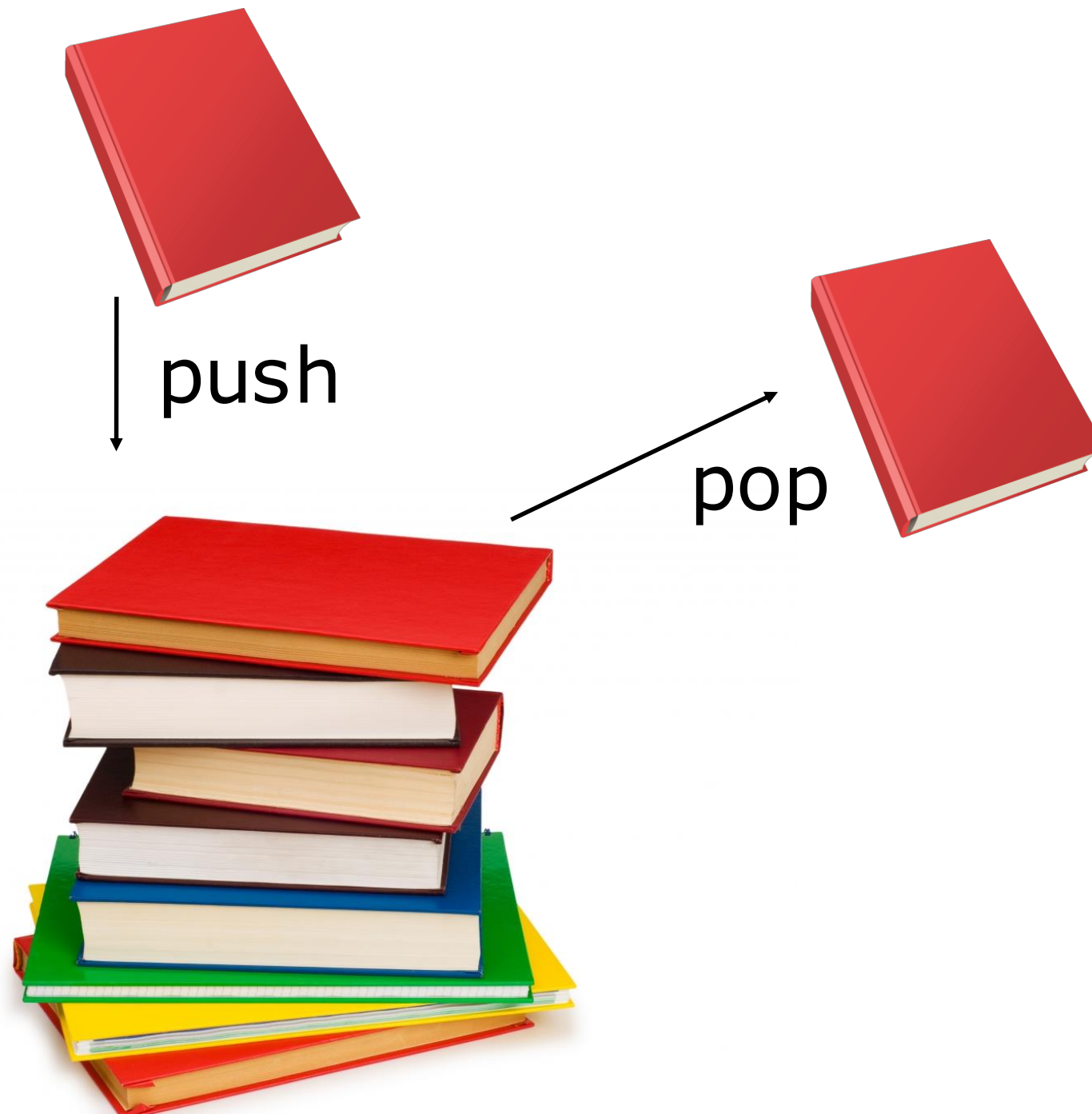
return False

```
def push(self, new_item):
    assert not self.is_full(), "The stack is full."
    self.top+=1
    self.the_array[self.top] = new_item
    self.count +=1
```

assert

```
def push(self, new_item):
    if self.is_full():
        raise Exception("The stack is full")
    self.top+=1
    self.the_array[self.top] = new_item
    self.count +=1
```

Exception  
handling



Reusing methods

```
def pop(self):  
    if self.is_empty():  
        raise Exception("The stack is empty")  
    item = self.the_array[self.top]  
    self.top -= 1  
    self.count -= 1  
    return item
```

Complexity is  $O(1)$

# Peek Implementation

```
def peek(self):  
    assert not self.is_empty(), "The stack is empty"  
    item = self.the_array[self.top]  
    return item
```

Complexity is  $O(1)$



Using a Stack.

# Algorithm Reversing elements

**Read in a list of items and print them out in reverse order**

**Input:** A list of items

**Output:** A list of items in reverse order

Clear the stack

While (there is some input)

    Read the next item.

    Push the next item onto the stack.

While (the stack is not empty)

    Pop the top item from the stack

    Print this item

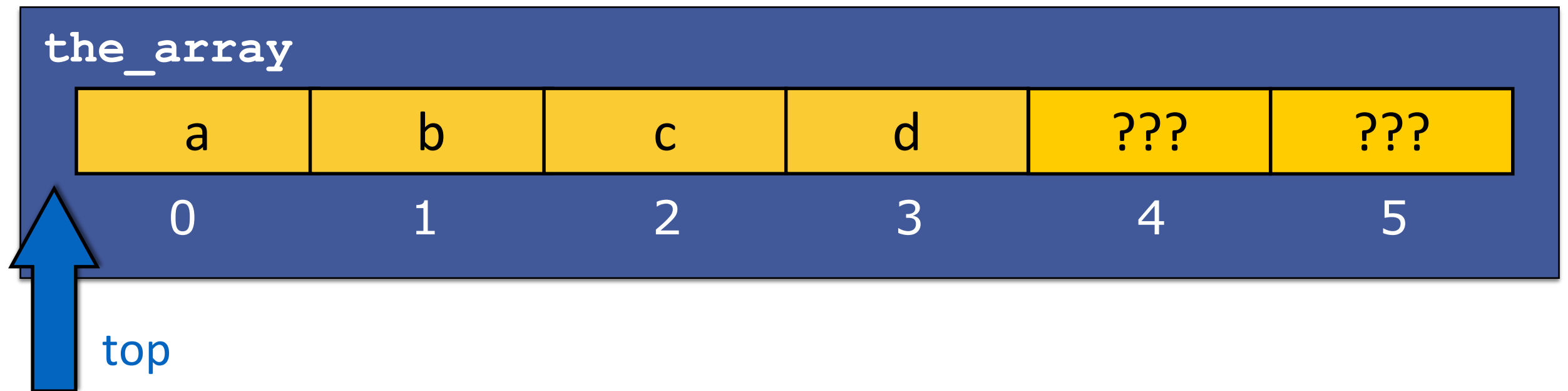
- Stack: Last-In-First-Out

Input: String "abcd"

```
the_stack.push(a)
the_stack.push(b)
the_stack.push(c)
the_stack.push(d)
the_stack.pop()
the_stack.pop()
the_stack.pop()
the_stack.pop()
```

top: -1

count: 0



Output: d c b a

# Example: reversing a sequence of chars

- Create a stack of the appropriate size
  - Use `len(string)` to compute the length of the input string
- Traverse the input string pushing each char onto the stack
- Initialise the *output* string to empty ""
- Pop each element from the stack and concatenate it to the output string
- You are a user of the stack ADT
  - You have no idea how it is implemented
  - You use methods, NOT the knowledge about how it is implemented with arrays

```
from lecture_17 import Stack
```

```
def reverse_string(my_string):
```

```
from lecture_17 import Stack
```

```
def reverse_string(my_string):  
    # create a stack of appropriate size  
    string_size = len(my_string)  
    my_stack = Stack(string_size)  
    # push each character into the stack  
    for i in range(0, string_size):  
        my_stack.push(my_string[i])  
  
    # create empty output string  
    ans = ""  
    # pop from the stack  
    while not my_stack.is_empty():  
        ans = ans + my_stack.pop()  
    # ans contains the reversed string  
    return ans  
  
if __name__ == "__main__":  
    my_string = input("Please enter a string: ")  
    result = reverse_string(my_string)  
    print(result)
```

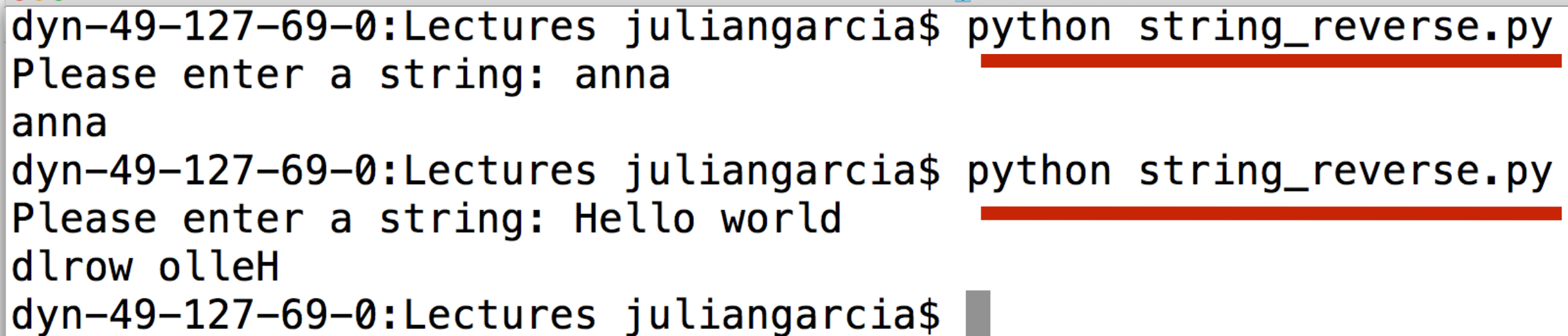
```
from lecture_17 import Stack
```

```
def reverse_string(my_string):  
    # create a stack of appropriate size  
    string_size = len(my_string)  
    my_stack = Stack(string_size)  
    # push each character into the stack  
    for i in range(0, string_size):  
        my_stack.push(my_string[i])  
  
    # create empty output string  
    ans = ""  
    # pop from the stack  
    while not my_stack.is_empty():  
        ans = ans + my_stack.pop()  
    # ans contains the reversed string  
    return ans
```

```
if __name__ == "__main__":  
    my_string = input("Please enter a string: ")  
    result = reverse_string(my_string)  
    print(result)
```

```
from lecture_17 import Stack
```

```
def reverse_string(my_string):  
    # create a stack of appropriate size  
    string_size = len(my_string)  
    my_stack = Stack(string_size)
```



A terminal window titled "Lectures - bash - 84x15" showing the execution of a Python script. The prompt is "dyn-49-127-69-0:Lectures juliangarcia\$". The command "python string\_reverse.py" is entered and executed. The program prompts "Please enter a string:" and the input "anna" is provided. The output "anna" is displayed. The command is entered again, and the input "Hello world" is provided. The output "dlrow olleH" is displayed. The prompt is shown again with a cursor.

```
dyn-49-127-69-0:Lectures juliangarcia$ python string_reverse.py  
Please enter a string: anna  
anna  
dyn-49-127-69-0:Lectures juliangarcia$ python string_reverse.py  
Please enter a string: Hello world  
dlrow olleH  
dyn-49-127-69-0:Lectures juliangarcia$
```

```
    ans = ans + my_stack.pop()  
    # ans contains the reversed string  
    return ans
```

```
if __name__ == "__main__":  
    my_string = input("Please enter a string: ")  
    result = reverse_string(my_string)  
    print(result)
```



# Some Stacks Applications

- Undo editing
- Parsing
  - Reverse polish notation
  - Delimiter matching
- Run-time memory management
  - Stack oriented programming languages
  - Virtual machines
  - Function calling
- Implement recursion

# Summary

- Stacks
  - Array implementation
  - Basic operations
  - Their complexity