## Diffie Hellman Key Exchange

	Alice	Evil Eve	Bob
	Alice and Bob exchange a Prime (P) and a Generator (G) in clear text, such that P > G and G is Primitive Root of P  G = 7, P = 11	Evil Eve sees G = 7, P = 11	Alice and Bob exchange a Prime (P) and a Generator (G) in clear text, such that P > G and G is Primitive Root of P  G = 7, P = 11
Step 1	Alice generates a random number: $X_A$ $X_A$ =6 (Secret)		Bob generates a random number: $X_B$ $X_B$ =9 (Secret)
	$Y_A = G^{X_A} (mod P)$		$Y_B = G^{X_B} \pmod{P}$
Step 2	$Y_A = 7^6 \pmod{11}$		$Y_B = 7^9 \pmod{11}$
	$Y_A = 4$		$Y_B = 8$
Step 3	Alice receives Y <sub>B</sub> = 8 in clear-text	Evil Eve sees $Y_A = 4$ , $Y_B = 8$	Bob receives Y <sub>A</sub> = 4 in clear-text
	Secret Key =Y <sub>B</sub> X <sub>A</sub> (mod P)		Secret Key =Y <sub>A</sub> X <sub>B</sub> (mod P)
Step 4	Secret Key = 8 <sup>6</sup> (mod 11)		Secret Key = 4 <sup>9</sup> (mod 11)
	Secret Key = 3		Secret Key = 3

- Diffie-Hellman key exchange (D-H) is a specific method of exchanging keys
- Earliest practical examples of key exchange implemented within the field of cryptography
- Exchange allows two parties having no prior knowledge to jointly establish a shared secret key
- This key can then be used to encrypt subsequent communications