

FIT3031 INFORMATION & NETWORK SECURITY

COMMONWEALTH OF AUSTRALIA

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FIT3031 INFORMATION & NETWORK SECURITY

Lecture 5 Web Security

Unit Objectives

- ✓ OSI security architecture
 - common security standards and protocols for network security applications
 - common information risks and requirements
- ✓ operation of private key encryption techniques
- ✓ operation of public encryption techniques
- ✓ concepts and techniques for digital signatures, authentication and non-repudiation.
- ✓ security threats of web servers, and their possible countermeasures
- Wireless Security Issues
- security threats of email systems and their possible countermeasures
- IP security
- intrusion detection techniques for security purpose
- risk of malicious software, virus and worm threats, and countermeasures
- firewall deployment and configuration to enhance protection of information assets
- network management protocol for security purpose



Review of Last Lecture

- A workstation cannot be trusted for access control purpose
- Kerberos authentication protocol provides a centralized authentication server to authenticate users to servers and servers to users
 - Relies on encryption, v.4 uses DES
- Two key component of Kerberos are
 - Authentication Server (AS)
 - > users initially negotiate with AS to identify self
 - > AS provides a non-corruptible authentication credential (ticket granting ticket TGT)
 - Ticket Granting server (TGS)
 - > users subsequently request access to other services from TGS on the basis of users' TGT
- X.509 is a standard for digital certificate to identify a user's public key and supports authentication service
- Certification Authority (CA) & PKIX
- Federated Identity management



Lecture 5: Objectives

- Outline the security threat of communicating over the Internet
- Discuss how security of web server can be compromised
- Describe how SSL can be used to make a communication channel secure
- Outline the services provided by SSL
- Understand SSL record protocol
- Understand SSL handshake protocol
- Implementation of secure communication between a web browser and a web server using HTTPS.
- Understand SSH protocol for secure remote logon and
- other client/server facilities.



Lecture 5: Outline

- Web security threats
- Secure Socket Layer (SSL) protocol
 - SSL record protocol
 - SSL handshake protocol
- HTTPS (HTTP over SSL)
- Secure Shell (SSH)



Web Popularity

- Today most big business organizations and government agencies have web sites, because
 - communication is cheaper
 - dissemination of information is rapid
 - provides highly visible outlet for product information
- Web is growing as an increasingly popular platform for business transaction
 - use of Internet eliminates the use of proprietary network, reduces cost
 - payment can be anonymous, but identity can be disclosed if needed



Web Security Threats

- Web is easy to use, but the underlying software is extremely complex
 - hides potential security flaws
 - numerous attack has been reported
- Once the web server is compromised, entire organization's network becomes vulnerable
- Common users are not aware of security risk
 - lacks tools or knowledge of effective countermeasures
 - becomes potential victim



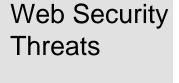
Web Security Threats

- Threats and possible countermeasures of web security:
 - integrity cryptographic checksum (hash)
 - confidentiality encryption, web proxies
 - denial of service difficult to prevent
 - authentication cryptography
- Web security according to location of the threats
 - web server, web client
 - > falls under system security (covered in later lecturers)
 - network traffic between the client and server
 - > eavesdropping on communication, gaining access information to the server (covered in this lecture)



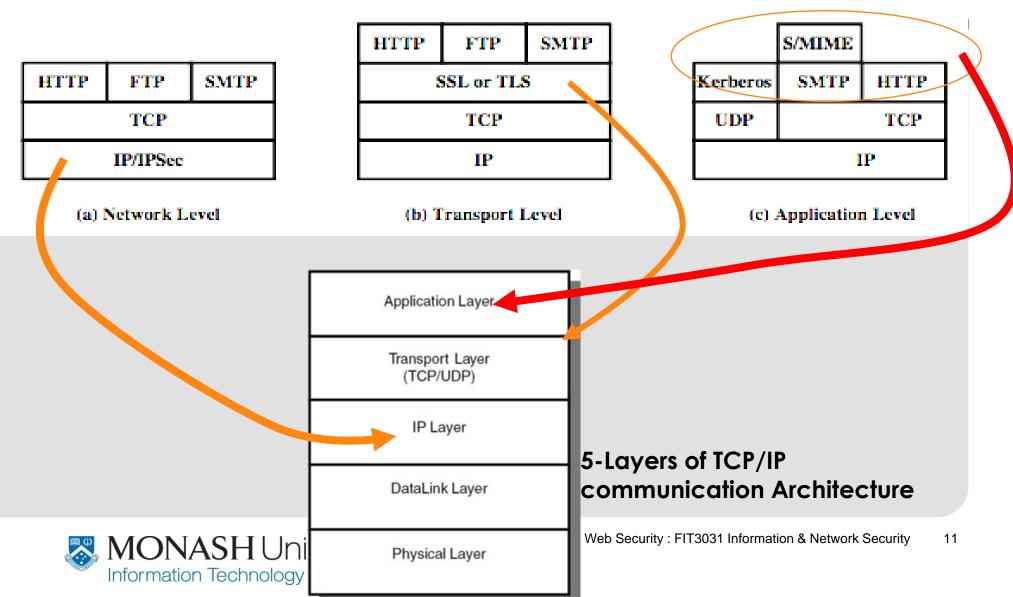
Table 5.1 A Comparison of Threats on the Web

	Threats	Consequences	Countermeasures
Integrity	 Modification of user data Trojan horse browser Modification of memory Modification of message traffic in transit 	 Loss of information Compromise of machine Vulnerabilty to all other threats 	Cryptographic checksums
Confidentiality	 Eavesdropping on the net Theft of info from server Theft of data from client Info about network configuration Info about which client talks to server 	Loss of information Loss of privacy	Encryption, Web proxies
Denial of Service	 Killing of user threads Flooding machine with bogus requests Filling up disk or memory Isolating machine by DNS attacks 	Disruptive Annoying Prevent user from getting work done	Difficult to prevent
Authentication	Impersonation of legitimate users Data forgery	Misrepresentation of user Belief that false information is valid	Cryptographic techniques



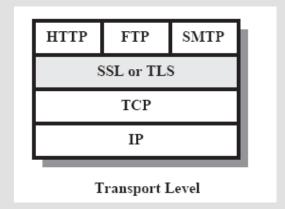


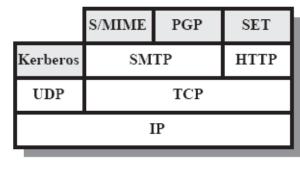
Web Traffic Security Approaches



Web traffic security

- One approach is to implement security protocol above TCP layer of TCP/IP protocol stack
- Two implementation choices above TCP layer
 - incorporate SSL (secure socket layer) or TLS (transport layer security) in the protocol suite
 - embed SSL in specific packages
 - > Netscape, IE browser are equipped with SSL
- Another approach is to implement application specific security services embedded within the particular application
 - > Secure Electronic Transaction for Internet based payment system





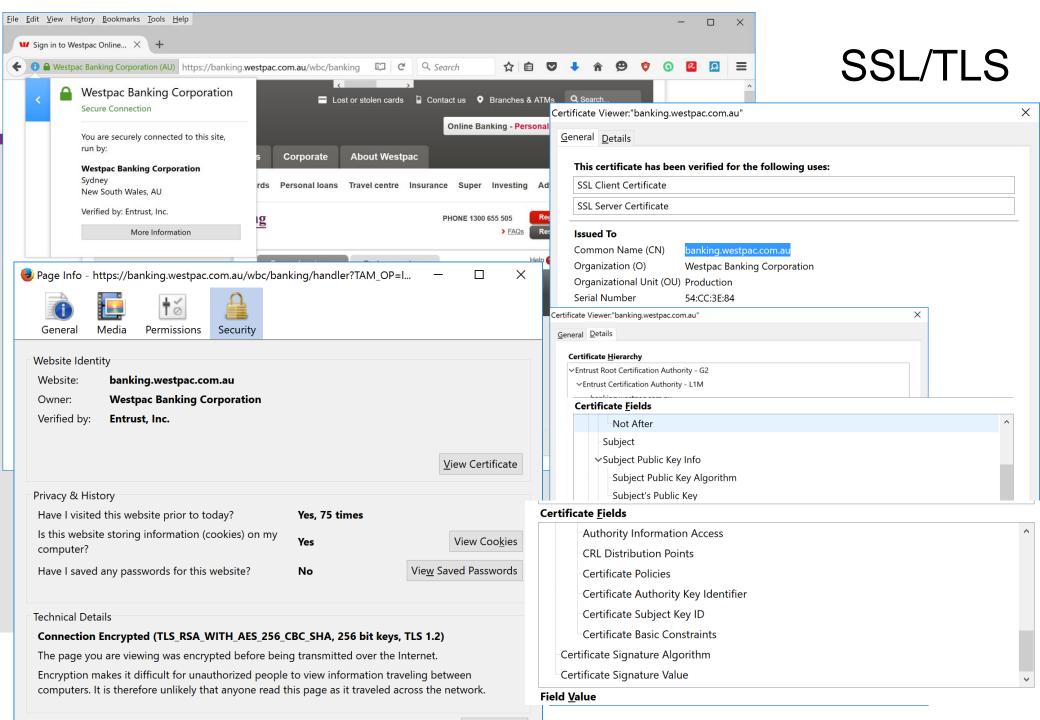
Application Level



SSL/TLS

- A new layer inserted between transport layer and application layer
 - therefore capable of protecting communication from any application protocol above TCP
- Originally developed by Netscape
- Version 3 was designed with public input
- Subsequently became Internet standard known as TLS (Transport Layer Security)
- The first version of TLS is essentially SSLv3.1
 - it evolved into TLS specified in RFC 2246
 - very close to and backward compatible with SSLv3





SSL Services

- The following services are provided by SSL:
 - Server authentication: server's identity is confirmed to the client, by demonstrating valid certificate or public key
 - > Specially important for financial transaction
 - Confidentiality: data items transferred in the session are encrypted to protect against eavesdropping
 - Integrity: MAC is attached to the message
 - Client authentication: user's identity is confirmed to the server
 - > Important in internet banking/general contracting when the server needs to be sure about client identity



SSL Architecture

SSL connection

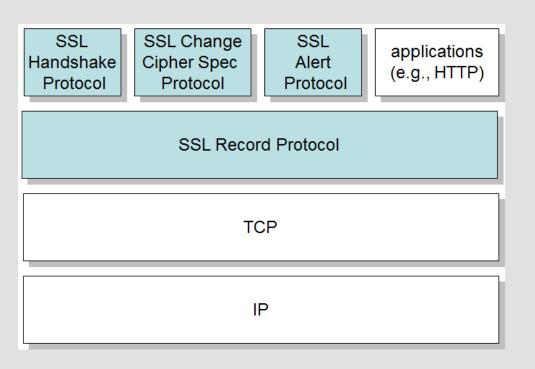
- a transient, peer-to-peer, communications link
- A connection is a network transport that provides a suitable type of service
- associated with 1 SSL session

SSL session

- an association between client & server
- created by the Handshake Protocol
- define a set of cryptographic parameters
- may be shared by multiple SSL connections



SSL PROTOCOL STACK



- SSL has two sub layers of protocols
- Two sub-layers
 - bottom layer
 - SSL record protocol
 - upper layer
 - SSL handshake protocol
 - SSL change cipherSpec protocol
 - SSL alert protocol



SSL components

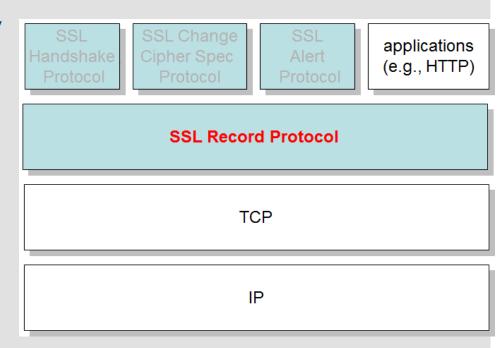
SSL Handshake Protocol

- negotiation of security algorithms and parameters
- key exchange
- server authentication and optionally client authentication
- SSL Alert Protocol
 - error messages (fatal alerts and warnings)
- SSL Change Cipher Spec Protocol
 - a single message that indicates the end of the SSL handshake
- SSL Record Protocol
 - fragmentation
 - compression
 - message authentication and integrity protection
 - encryption



SSL Record Protocol

- The SSL Record Protocol actually transfer the data
- Provides confidentiality and message integrity
- Defines a set of formats and procedures by which message are handed down from the application layer
- Takes data from application layer, encapsulates into appropriate headers and creates an object called record
- Encrypted records are forwarded to TCP layer





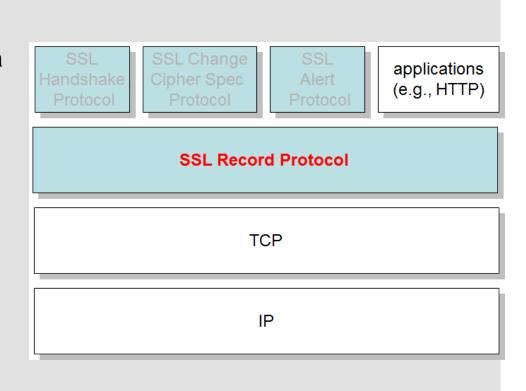
SSL Record Protocol Services

Confidentiality

- using symmetric encryption with a shared secret key defined by Handshake Protocol
- AES, IDEA, RC2-40, DES-40,
 DES, 3DES, Fortezza, RC4-40,
 RC4-128
- message is compressed before encryption

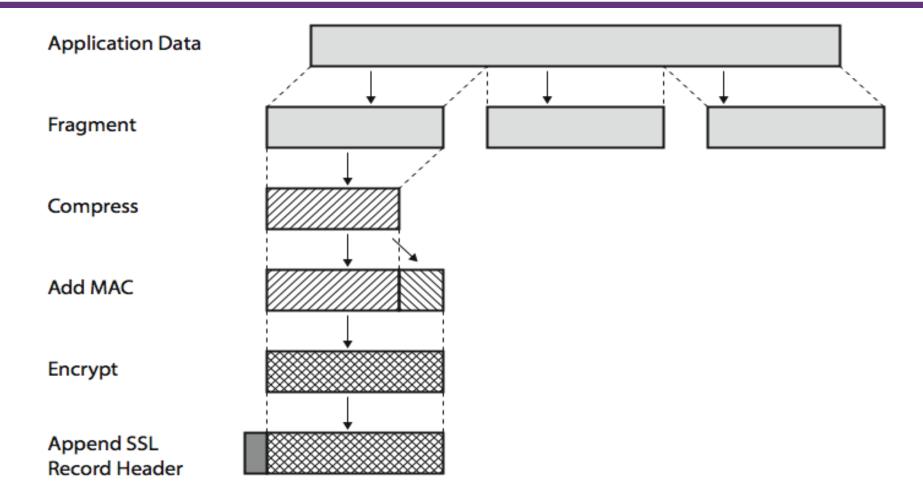
message integrity

- using a MAC with shared secret key
- similar to HMAC but with different padding





SSL Record Protocol Operation





SSL Record Protocol Operation ...

SSL Record Protocol operation involves:

Fragmentation

> fragments the data in manageable block size (16KB or less)

Compression

- > optional
- > must be lossless
- > SSLv3 (TLS) does not specify any compression algorithm

- Integrity protection

- > compute MAC on the compressed data using SHA-1,MD5
- > uses a shared secret key negotiated in handshake protocol

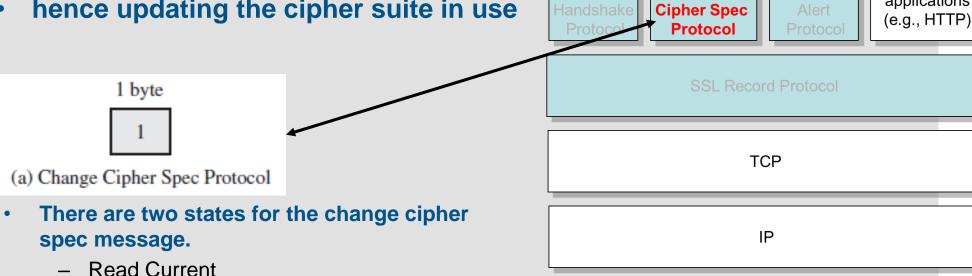
- Encryption

- > compressed message and MAC are encrypted using symmetric encryption algorithm
- > Algorithm permitted: AES, IDEA, RC2, RC4, DES, 3DES, Fortezza
- Append SSL record header



SSL Change Cipher Spec Protocol

- one of 3 SSL specific protocols which use the SSL Record protocol
- a single message
- causes pending state to become current
- hence updating the cipher suite in use





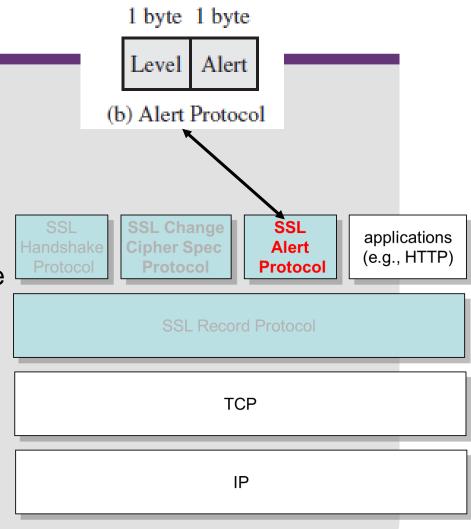
Read Pending

SSL Change

applications

SSL Alert Protocol

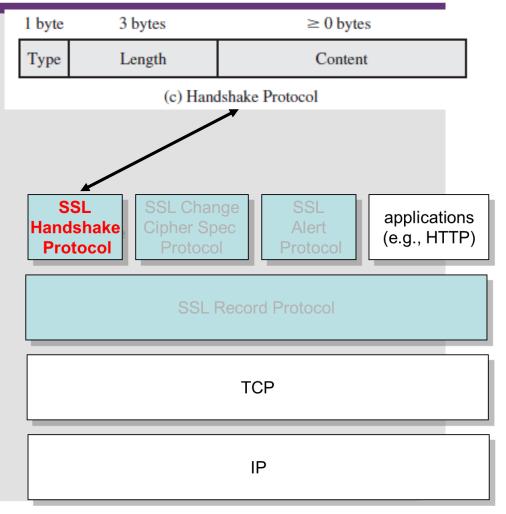
- conveys SSL-related alerts to peer entity
- Severity level
 - Warning (1) or fatal (2)
- specific alert codes
 - fatal: unexpected message, bad record mac, decompression failure, handshake failure, illegal parameter
 - warning: close notify, no certificate, bad certificate, unsupported certificate, certificate revoked, certificate expired, certificate unknown
- compressed & encrypted like all SSL data





SSL Handshake Protocol

- allows server & client to:
 - authenticate each other
 - to negotiate encryption & MAC algorithms
 - to negotiate cryptographic keys to be used
- comprises a series of messages in phases
 - Establish Security Capabilities
 - Server Authentication and Key Exchange
 - Client Authentication and Key Exchange
 - Finish



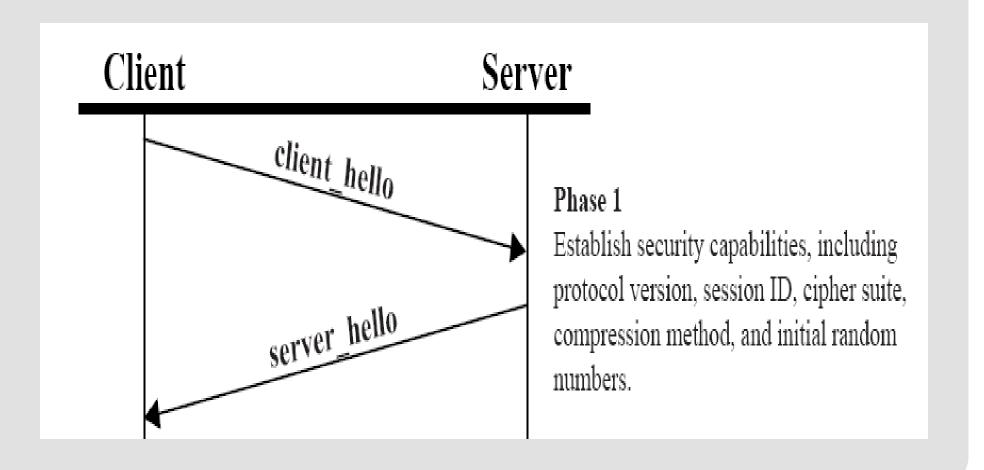


SSL Handshake Protocol – Phase 1

- Initiates a logical connection
- Establishes the security attribute of the connection
- Exchange of two messages takes place:
 - client sends a client_hello message which includes:
 - > highest SSL version supported by client
 - > 28 byte random number and 32-bit timestamp
 - > session ID
 - > cipher suite cryptographic algorithms supported by the client in order of preference
 - > compression method supported by client
 - Server send server_hello message which contains the same parameters
 - > version supported by server
 - > random number generated by the server, independent of client
 - > same or new session ID
 - > cipher suite single cipher suite selected by the server from those proposed by client
 - > compression method selected by the server from those proposed by client



SSL Handshake Protocol – Phase 1



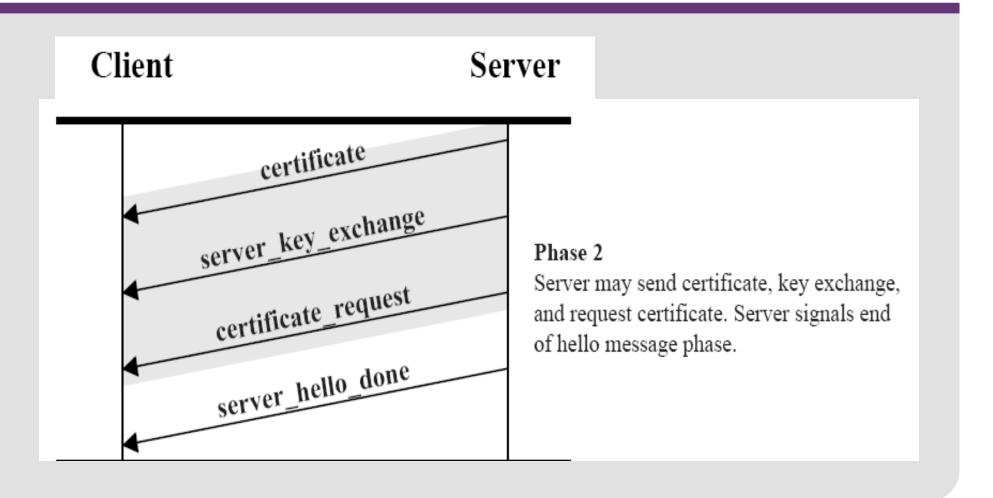


SSL Handshake Protocol - Phase 2

- The server begins this phase by sending its certificate
- May send all of the following four messages:
 - certificate message required for agreed on key exchange method
 - may send server_key_exchange message not required for all key exchange method
 - may send certificate_request message requesting a certificate from client
 - finally sends server_done message to indicate the end of the server messages



SSL Handshake Protocol - Phase 2



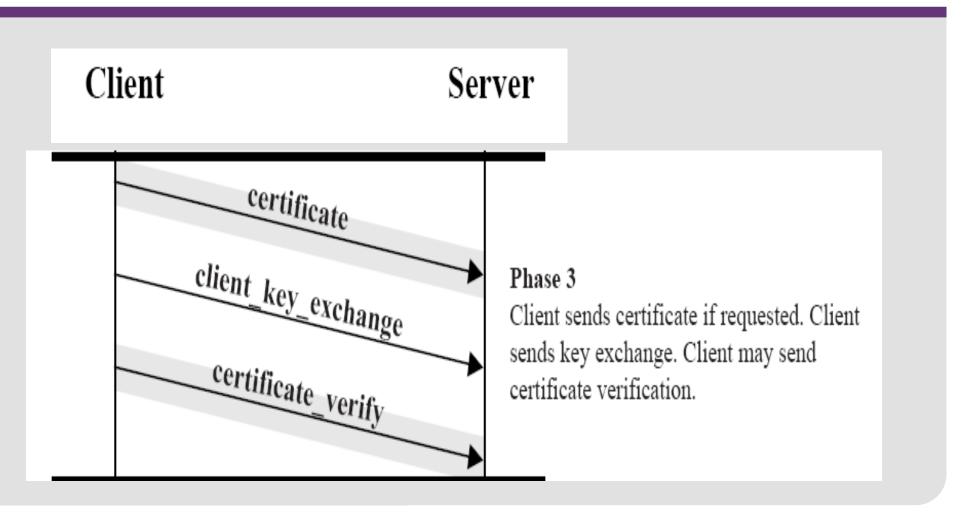


SSL Handshake protocol – Phase 3

- Client verifies server certificate
- Client checks whether server_hello parameters are acceptable
- If the above are satisfactory, client may send following messages back to the server
 - may send certificate message if the server has requested it.
 no_certificate alert is sent if client does not have any certificate
 - sends client_key_exchange message, which must be sent to deliver the keys - the content of this message depends on the negotiated method of key exchange
 - may send certificate_verify message to provide explicit verification of the client certificate



SSL Handshake protocol – Phase 3



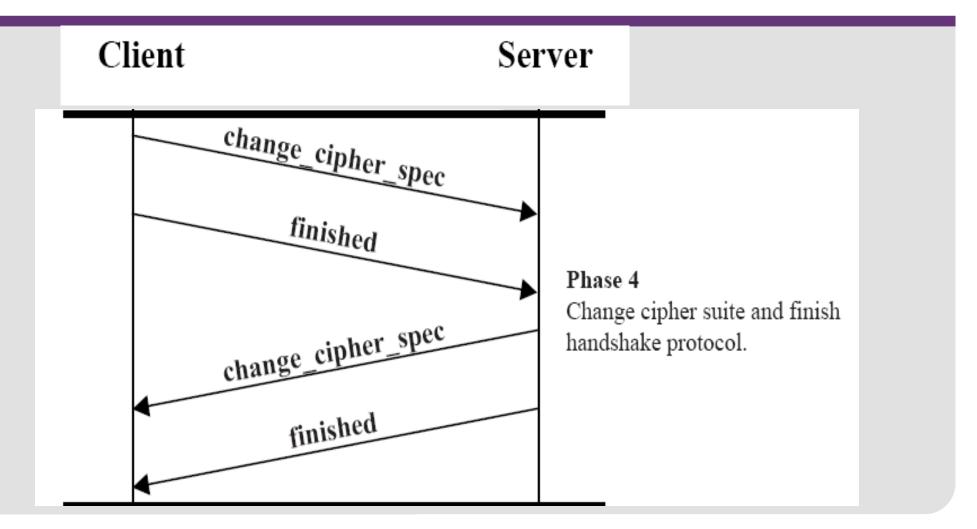


SSL Handshake Protocol – Phase 4

- This phase completes setting up of a secure connection by exchanging messages between client and server
- Following messages are send in both directions:
 - a change_cipher_spec message and copies pending
 CipherSpec into the current CipherSpec
 - a finished message under the new algorithm and keys
- If server cannot be successfully authenticated by client on the basis of the delivered certificate, then
 - handshake terminates
 - Client generates an error message



SSL Handshake Protocol – Phase 4





Cryptographic Computations

master secret creation

- a one-time 48-byte secret value is created (384 bits)
- generated for this session by means of secure key exchange (RSA / Diffie-Hellman) and then hashing info

generation of cryptographic parameters

- client write MAC secret, a server write MAC secret;
- a client write key, a server write key;
- client write IV, and a server write IV
- generated by hashing master secret



TLS (Transport Layer Security)

- IETF standard RFC 2246 similar to SSLv3
- with minor differences
 - in record format version number
 - uses HMAC for MAC
 - a pseudo-random function expands secrets
 - > based on HMAC using SHA-1 or MD5
 - has additional alert codes
 - some changes in supported ciphers
 - changes in certificate types & negotiations
 - changes in crypto computations & padding



HTTPS: Secure Hypertext Transfer Protocol

HTTPS (HTTP over SSL)

- combination of HTTP & SSL/TLS to secure communications between browser & server
- documented in RFC2818, HTTP over TLS
- no fundamental change using either SSL or TLS
- use https:// URL rather than http://
 - and port 443 rather than 80
- encrypts
 - URL, document contents, form data, cookies, HTTP headers



HTTPS Use

connection initiation

TLS handshake then HTTP request(s)

connection closure

- have "Connection: close" in HTTP record
- TLS level exchange close_notify alerts
- can then close TCP connection
- must handle TCP close before alert exchange sent or completed



SSH Secure Shell Protocol SSHv1 SSHv2



Secure Shell (SSH)

- protocol for secure network communications
 - designed to be simple & inexpensive
- SSH1 provided secure remote logon facility
 - replace TELNET & other insecure schemes
 - also has more general client/server capability
- SSH2 fixes a number of security flaws
- documented in RFCs 4250 through 4254
- SSH clients & servers are widely available
- method of choice for remote login/ X tunnels



SSH Protocol Stack

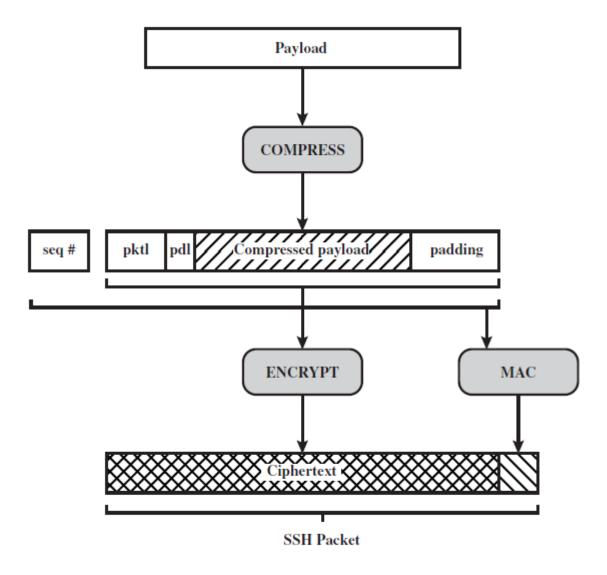
SSH User SSH Authentication Protocol Connection Protocol Multiplexes the encrypted Authenticates the client-side tunnel into several logical user to the server. channels. SSH Transport Layer Protocol Provides server authentication, confidentiality, and integrity. It may optionally also provide compression. TCP Transmission control protocol provides reliable, connectionoriented end-to-end delivery. IP Internet protocol provides datagram delivery across multiple networks.



SSH Transport

Layer Protocol

Packet Formation



pktl = packet length pdl = padding length



SSH Transport Layer Protocol

- server authentication occurs at transport layer, based on server/host key pair(s)
 - server authentication requires clients to know host keys in advance
- packet exchange
 - establish TCP connection
 - can then exchange data
 - > identification string exchange, algorithm negotiation, key exchange, end of key exchange, service request
 - using specified packet format



SSH User Authentication Protocol

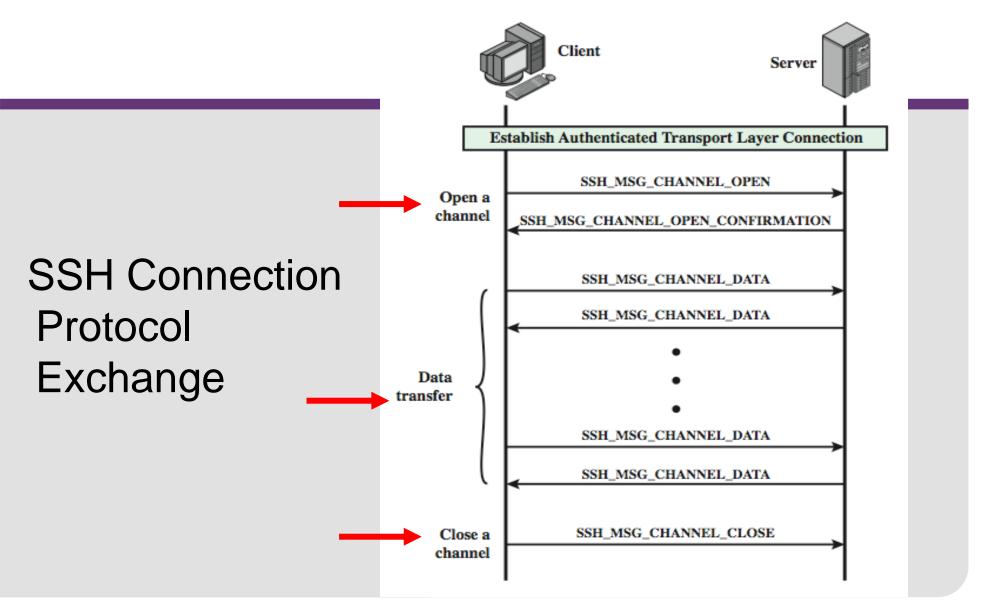
- authenticates client to server
- three message types:
 - SSH_MSG_USERAUTH_REQUEST
 - SSH_MSG_USERAUTH_FAILURE
 - SSH_MSG_USERAUTH_SUCCESS
- authentication methods used
 - public-key, password, host-based



SSH Connection Protocol

- runs on SSH Transport Layer Protocol
- assumes secure authentication connection
- used for multiple logical channels
 - SSH communications use separate channels
 - either side can open with unique id number
 - flow controlled
 - have three stages:
 - > opening a channel, data transfer, closing a channel
 - four types:
 - > session, x11, forwarded-tcpip, direct-tcpip.







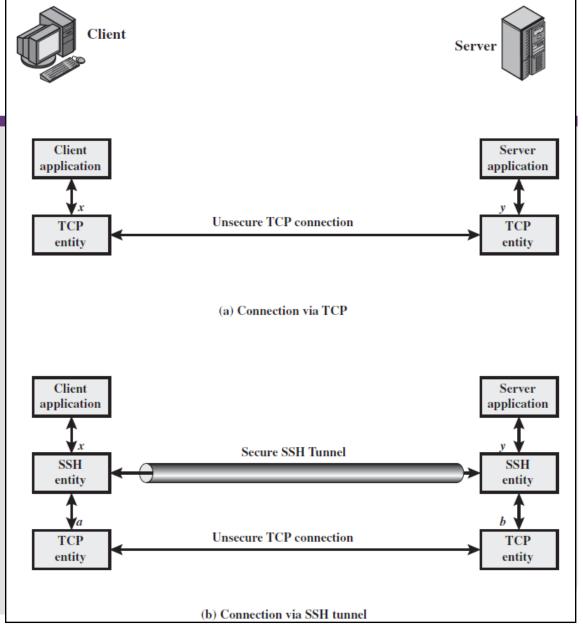
Port Forwarding

convert insecure TCP connection into a secure SSH connection

- SSH Transport Layer Protocol establishes a TCP connection between SSH client & server
- client traffic redirected to local SSH, travels via tunnel, then remote SSH delivers to server
- supports two types of port forwarding
 - local forwarding hijacks selected traffic
 - remote forwarding client acts for server



Port Forwarding





Summary

have considered:

- need for web security
- SSL/TLS transport layer security protocols
- HTTPS
- secure shell (SSH)



Further Reading

- Study Guide 5
- Chapter 5 of the textbook: Network Security Essentials-Application & Standards" by William Stallings 5th Edition, Prentice Hall, 2013
- Additional resources for this week

 Acknowledgement: part of the materials presented in the slides was developed with the help of Instructor's Manual and other resources made available by the author of the textbook.

