

Week 9 Tute solutions:

Q1)

	Iter-0	Iter-1	Iter-2	Iter-3	Iter-4	Iter-5	Iter-6	Iter-7	Iter-8	Iter-9	Iter-10	Iter-11
p	inf	inf	inf	inf	inf	inf	inf	inf	29(s)	28(q)	28(q)	28(q)
q	inf	inf	inf	inf	inf	inf	inf	31(t)	23(s)	23(s)	23(s)	23(s)
r	inf	inf	inf	inf	inf	inf	29(u)	29(u)	24(s)	24(s)	24(s)	24(s)
s	inf	inf	inf	inf	23(v)	23(v)	22(u)	22(u)	22(u)	22(u)	22(u)	22(u)
t	inf	inf	inf	inf	19(v)	19(v)	19(v)	19(v)	19(v)	19(v)	19(v)	19(v)
u	inf	inf	inf	19(x)	18(v)	18(v)	18(v)	18(v)	18(v)	18(v)	18(v)	18(v)
v	inf	inf	18(y)	13(x)	13(x)	13(x)	13(x)	13(x)	13(x)	13(x)	13(x)	13(x)
w	inf	18(z)	17(y)	17(y)	16(v)	16(v)	16(v)	16(v)	16(v)	16(v)	16(v)	16(v)
x	inf	inf	8(y)	8(y)	8(y)	8(y)	8(y)	8(y)	8(y)	8(y)	8(y)	8(y)
y	inf	3(z)	3(z)	3(z)	3(z)	3(z)	3(z)	3(z)	3(z)	3(z)	3(z)	3(z)
z	0(z)	0(z)	0(z)	0(z)	0(z)	0(z)	0(z)	0(z)	0(z)	0(z)	0(z)	0(z)

Q2)

Given a graph $G(V,E)$ with nonnegative weights, in essence, the time complexity of Dijkstra's is $O(|V|*T_{\text{extract_min}} + |E|*T_{\text{dist_decrease}})$

The first part of the two part sum above, $|V|*T_{\text{extract_min}}$, is obvious because we have to iterate over the "Remaining" set of vertices, which is initially of size $|V|$, and in each iteration a vertex with minimum distance to the source is selected and removed from "Remaining" set. Therefore, each iteration needs to factor in the time $T_{\text{extract_min}}$ required to extract a mindist vertex.

The second part of the two part sum, $|E|*T_{\text{dist_decrease}}$, comes from the fact that, for each vertex extracted from Remaining, we are traversing its edges and then performing some operations. This gives a complexity of this step that grows as a function involving $|E|$. While traversing each edge at most once, we update/decrease the distance (where applicable) the distance estimates corresponding to the vertices adjacent in Remaining. Thus, we need to factor in the time $T_{\text{dist_decrease}}$ required to decrease the distance (key) associated with vertices in "Remaining".

Implementing "Remaining" as a LinkedList

Again, the general time-complexity formula of Dijkstra's is

$O(|V|*T_{\text{extract_min}} + |E|*T_{\text{dist_decrease}})$

For a linkedlist implementation of Remaining:

- $T_{\text{extract_min}}$ is a $O(|V|)$ operation, as it requires scanning the list to find the vertex with minimum distance estimate so far.
- $T_{\text{dist_decrease}}$ is a $O(1)$ operation, as we are maintaining $\text{dist}[1 \dots |V|]$ array where we can simply decrement the distance of immediate neighbours of the extracted vertex x to its immediate neighbour.

Therefore, for a linked list, the time complexity is $O(|V|*|V| + |E|) = O(|V|^2 + |E|)$. Since, in the worst case $|E| = |V|^2$, the algorithm using a linked list runs in $O(|V|^2)$ time

Implementing “Remaining” as a Priority Queue

Again, the general time-complexity formula of Dijkstra's is $O(|V|*T_{\text{extract_min}} + |E|*T_{\text{dist_decrease}})$

For a minheap implementation of Remaining:

- Finding the min distance item is simply a $O(1)$ operation on a minHeap, as it is always the top node. However, this vertex has to be extracted/removed from the minheap, which requires a downHeap operation in addition, which is $O(\log |V|)$, since the Remaining (maintained as a min-Heap), in the worst case, has size = $|V|$. Therefore, $T_{\text{extract_min}}$ using a min-Heap is a $O(\log |V|)$ operation.
- $T_{\text{dist_decrease}}$ on a min-Heap requires performing an upHeap this node with decreased priority. This operation is $O(\log |V|)$.

Therefore, for binary (min)heap implementation of the set “Remaining”, the time complexity is $O(|V|*\log |V| + |E|*\log |V|) = O((|V| + |E|)*\log |V|)$. This is dominated by $O(|E|*\log |V|)$

As a side note, (not examinable), other variants of priority queues (eg. Brobal Heap or even a Fibonacci Heap) allows $T_{\text{dist_decrease}}$ to be made in $O(1)$ time, making the algorithm run in $O(|V|*\log |V| + |E|)$ time.

Q3)

Refer to week 8 lecture slides