



# FIT3031 INFORMATION & NETWORK SECURITY

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**MONASH** University  
Information Technology

## FIT3031 INFORMATION & NETWORK SECURITY

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### **Lecture 9: Intrusion Detection**

# Unit Objectives

- ✓ OSI security architecture
  - **common security standards and protocols for network security applications**
  - **common information risks and requirements**
- ✓ operation of private key encryption techniques
- ✓ operation of public encryption techniques
- ✓ concepts and techniques for digital signatures, authentication and non-repudiation
- ✓ security threats of **web servers**, and their possible countermeasures
- ✓ Wireless Network Security Issues
- ✓ security threats of **email systems** and their possible countermeasures
- ✓ IP security
- ✓ intrusion detection techniques for security purpose
  - risk of malicious software, virus and worm threats, and countermeasures
  - firewall deployment and configuration to enhance protection of information assets
  - network management protocol for security purpose

# Review of Previous Lecture

## Key points from the last lecture:

- **TCP/IP protocol suite used for transmitting data over the Internet does not employ any security feature**
- **However, security can be implemented additionally at different layers**
  - PGP, SET at application layer
- **A more general purpose solution would be to employ security at the network (IP) layer**
- **IPSec is a set of protocols to provide high quality, interoperable, and cryptology-based security for IP packets**
  - offers authentication, confidentiality and key management
- **IPSec consists of three major protocols:**
  - Authentication Header – adds an extra header for authentication
  - Encapsulating Security Payload – adds extra headers for confidentiality and authentication
  - Internet Key Exchange (IKE) – negotiates security parameters
- **IPSec operates in two modes**
  - Transport mode: host-to-host security
  - Tunnel mode (e.g., VPN): network-to-network, host-to-network and host-to-host security
- **Security Associations**
  - 3 parameters (SPI, IP destination, Security protocol identifier)

# Lecture 9 : Objectives

## On completion of this session you should:

- Understand the impact of intrusion on corporate organization
- Be familiar with different types of intruders
- Understand the importance of early intrusion detection
- Describe common techniques used by the intruders
- Discuss different intrusion detection techniques
- Be familiar with the general guidelines for intrusion detection
- Discuss the strategies for response to intrusion
- Be familiar with the CERT recommendation for responding to intrusion

# Lecture 9: Outline

- **Why is intrusion detection necessary?**
- **Types of intruders**
- **Common intrusion techniques**
- **Intrusion detection techniques**
  - statistical anomaly detection
  - rule based detection
- **Response to Intrusion**
- **Password management**

# Intrusion

- **In the USA, intrusion on computer infrastructures of big organization are becoming an increasingly serious problem**
  - big telecommunication companies, universities, financial organizations have reported hacking
  - even CIA was no exception
  - commercial organizations are less willing to report such events
- **Intrusion, commonly known as hacking, is the unauthorized access or acquisition of higher than authorized access privileges into a computer system**
- **Early detection of intrusion and deployment of preventive measure is crucial for maintaining the security of the system**

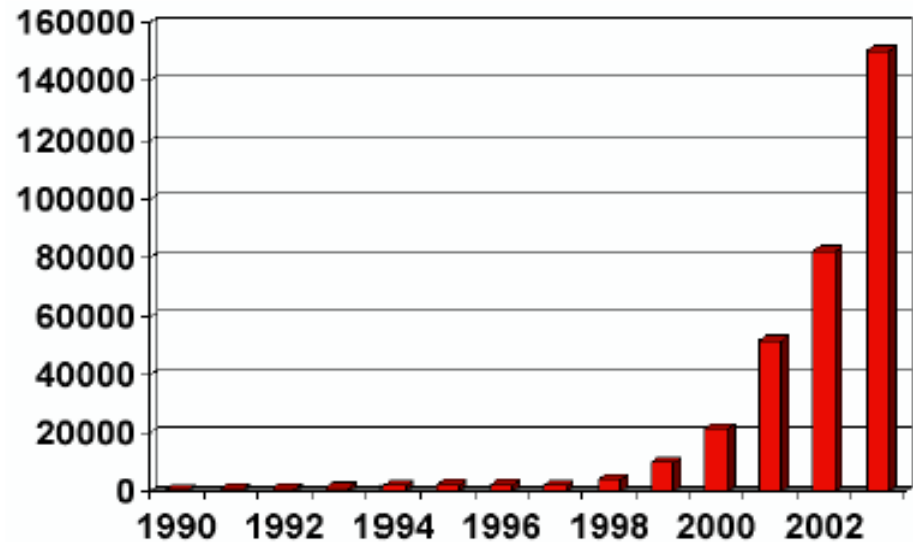
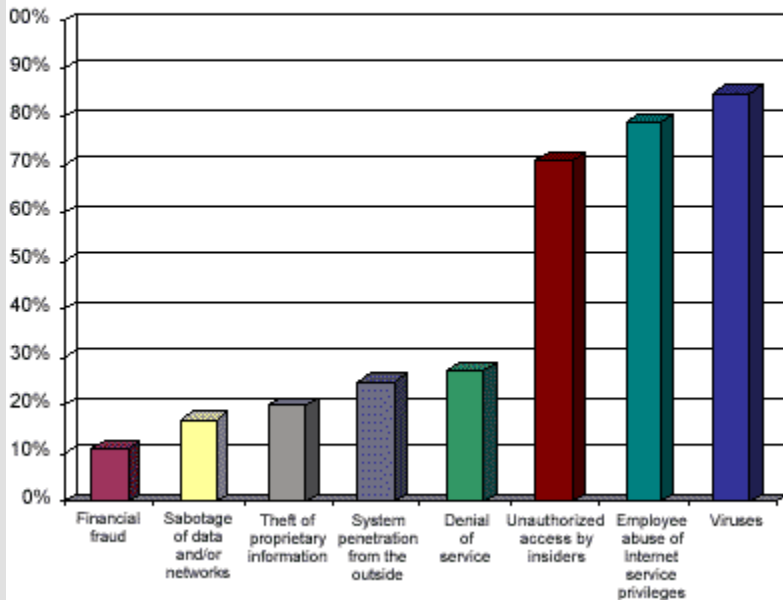
# Intrusion: Case Histories

- **Intrusion reported in USA in the past**
  - hackers apparently working from Russia have systematically broken into Defense Department computers for more than a year
  - At NASA, the attack was massive
  - after NATO jets hit the Chinese Embassy in Belgrade in May 1999, hackers from China attacked a handful of U.S. government sites, including one maintained by the Energy Department
  - the White House Web site was shut down
  - three nuclear weapons labs were shut down
  - and many others ...
  - a list of computer crimes with estimated \$-loss at:  
<http://www.justice.gov/usao/priority-areas/cyber-crime>



# Intrusion: Rising Trends

Types of cybercrimes



<http://www.cert.org/stats/>

**These numbers are just a trend indicator, as:**

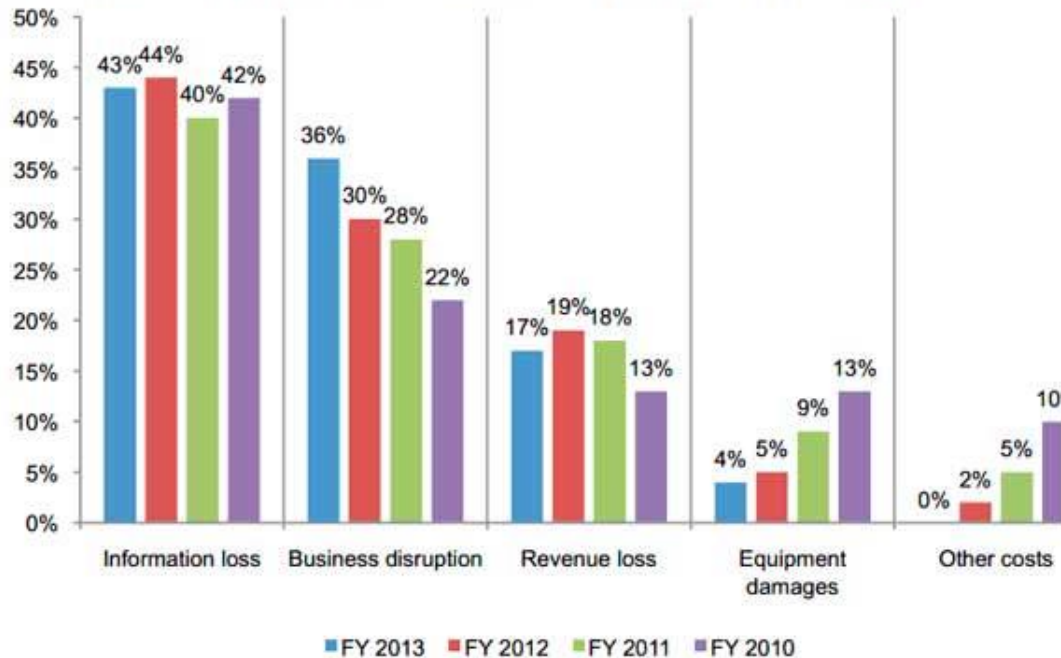
- only a small fraction of attacks is detected, and
- not all detected attacks are reported



# Intrusion: Rising Trends

**Figure 13. Percentage cost for external consequences**

Other cost includes direct and indirect costs that could not be allocated to a main external cost category



eWEEK



# Types of Intruders (1)

- **Intruders can be classified in three broad categories**
  - **Masquerader**
    - > an unauthorized user who penetrates a system's access control to exploit other's account;
    - > most likely an **outsider**
  - **Misfeasor**
    - > a legitimate user but accesses data, program or resources for which he/she is not authorized;
    - > generally an **insider**
  - **Clandestine**
    - > an individual who seizes supervisory control and evades auditing and access control;
    - > may be an **insider or outsider**

# Types of Intruders (2)

- **Again there are two levels of Intruders:**
  - **People with high level of system expertise**
    - > personally constructed methods for breaking into systems
  - **Others are “foot soldiers”, uses cracking programs developed and distributed by others**
    - > willing to spend countless hours looking for weakest links

# Intruders

- **clearly a growing publicized problem**
  - from “Wily Hacker” in 1986/87
  - to clearly escalating CERT stats
- **Intruder attack ranges as**
  - **benign:** explore, still costs resources
  - **serious:** access/modify data, disrupt system
- **led to the development of CERTs**
- **intruder techniques & behavior patterns are constantly shifting, have common features**

# Examples of Intrusion

- remote **root** compromise of an email server
- web server defacement
- guessing / cracking passwords
- copying viewing sensitive data / databases
- running a packet sniffer
- distributing pirated software
- using an unsecured modem to access internal n/w
- impersonating a user to reset password
- using an unattended workstation

# Hackers

- **motivated by thrill of access and status**
  - hacking community a strong meritocracy
  - status is determined by level of competence
- **benign intruders might be tolerable**
  - do consume resources and may slow performance
  - can't know in advance whether benign or malign
- **IDS / IPS / VPNs can help counter**
- **awareness led to establishment of CERTs**
  - collect / disseminate vulnerability info / responses

# Hacker Behavior Example

- **select target using IP lookup tools (NSLOOKUP)**
- **map network for accessible services (NMAP)**
- **identify potentially vulnerable services (pcAnywhere)**
- **brute force (guess) passwords**
- **install remote administration tool (Dame Ware)**
- **wait for admin to log on and capture password**
- **use password to access remainder of network**



# Criminal Enterprise

- **organized groups of hackers now a threat**
  - corporation / government / loosely affiliated gangs
  - typically young
  - often Eastern European or Russian hackers
  - often target credit cards on e-commerce server
- **criminal hackers usually have specific targets**
- **once penetrated act quickly and get out**
- **IDS / IPS help but to some extent less effective**
- **sensitive data needs strong protection**

# Criminal Enterprise Behavior

- **act quickly and precisely to make their activities harder to detect**
- **exploit perimeter via vulnerable ports**
- **use trojan horses (hidden software) to leave back doors for re-entry**
- **use sniffers to capture passwords**
- **do not stick around until noticed**
- **make few or no mistakes.**

# Insider Attacks

- **among most difficult to detect and prevent**
- **employees have access & systems knowledge**
- **may be motivated by revenge / entitlement**
  - when employment terminated
  - taking customer data when move to competitor
- **IDS / IPS may help but also need:**
  - least privilege, monitor logs, strong authentication, termination process to block access & mirror data

# Insider Behavior Example

- **create network accounts for themselves and their friends**
- **access accounts and applications they wouldn't normally use for their daily jobs**
- **e-mail former and prospective employers**
- **conduct furtive instant-messaging chats**
- **visit web sites that cater to disgruntled employees, such as f'dcompany.com**
- **perform large downloads and file copying**
- **access the network during off hours.**

# Intrusion Techniques

- **aim to gain access and/or increase privileges on a system**
- **often use system / software vulnerabilities**
- **key goal often is to acquire passwords**
  - so then exercise access rights of owner
- **basic attack methodology**
  - target acquisition and information gathering
  - initial access
  - privilege escalation
  - covering tracks

# Password Guessing

- **one of the most common attacks**
- **attacker knows a login (from email/web page etc)**
- **then attempts to guess password for it**
  - defaults, short passwords, common word searches
  - user info (variations on names, birthday, phone, common words/interests)
  - exhaustively searching all possible passwords
- **check by login or against stolen password file**
- **success depends on password chosen by user**
- **surveys show many users choose poorly**

# Password Capture

- **another attack involves password capture**
  - watching over shoulder as password is entered
  - using a trojan horse program to collect
  - monitoring an insecure network login
    - > eg. telnet, FTP, web, email
  - extracting recorded info after successful login (web history/cache, like last number dialed etc.)
- **using valid login/password can impersonate user**
- **users need to be educated to use suitable precautions/countermeasures**

# Intrusion Detection

- inevitably Intrusion **prevention** System IPS will have security failures
- so need also to **detect** intrusions so can
  - block if detected quickly
  - act as deterrent
  - collect info to improve security
- **assume intruder will behave differently to a legitimate user**
  - but will have imperfect distinction between regular  $\leftrightarrow$  intruder



# Defensive Strategies

- **Principal defensive strategies:**
  - prevention
  - detection
  - response
- **Preventive strategies may not always be practical**
  - it is too **expensive** to prevent all potential attack techniques
  - legitimate **users get annoyed** by too many preventive measures and may even start to circumvent them (introducing new vulnerabilities)
  - preventive measures **may fail**:
    - > incomplete or erroneous specification / implementation / configuration
    - > inadequate deployment by users (just think of passwords...)

# Why is Early Intrusion Detection Necessary?

- **Intruder can be identified and excluded from the system before any damage is done**
- **Can determine the damage**
  - which sensitive data, system, and network is attacked
  - what breaches (confidentiality, integrity or availability) have occurred
  - Appropriate response may mitigate the extent of damage and bring the system back to current operational state quickly
- **A strong and efficient detection system can act as a deterrent for other hackers**
- **Detection enables the system administrators to collect information on intrusion techniques**
  - can be used to review and reinforce the prevention policy

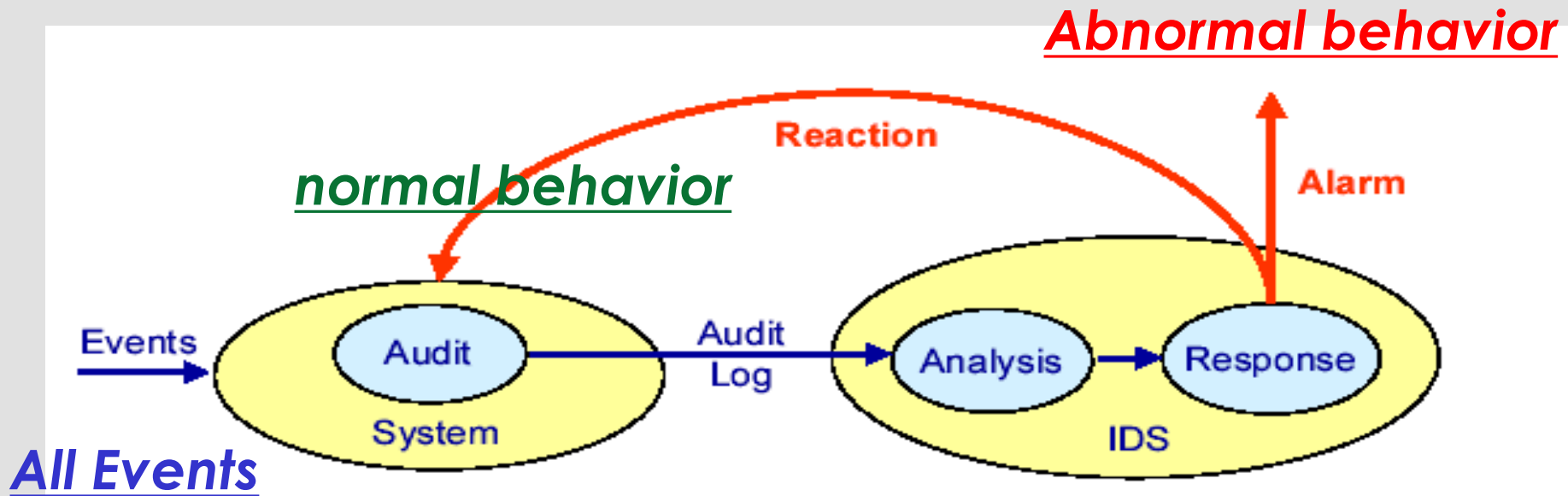
# Common Intrusion Techniques (1)

- **System maintains a file that associates a password with each authorized user**
- **Password file can be protected with:**
  - **One-way encryption:**
    - > password is used to generate a key for the encryption function
    - > a fixed length output is produced
  - **Access control**
    - > access to password file is limited to one or few system administrators

# Intrusion Detection System (IDS)

- The goal of IDS is the **supervision** of
  - **computer systems** and **communication infrastructures** in order to **detect intrusions** and **misuse**
- What can be attained with intrusion detection?
  - Detection of **attacks and attackers**
  - Detection of **system misuse** (includes misuse by legitimate users)
  - Limitation of **damage** (if response mechanisms exist)
  - **Gain experience** in order to **improve** preventive measures
  - **Deterrence** of potential attackers

# IDS Schematic Diagram



# IDS Components

- **Main components of IDS**
  - **Audit Records:**
    - > recording of all security relevant events of a supervised system
    - > preprocessing and management of recorded audit data
  - **Detection:**
    - > automatic **analysis of audit data**
    - > analysis is based on the assumption that the **behavior** of the **intruder differs** from that of a **legitimate user** in ways that can be quantified
  - **Response:**
    - > reporting of detected attacks (**alarms**)
    - > potentially also initiating countermeasures (**reaction**)

# Audit Records (1)

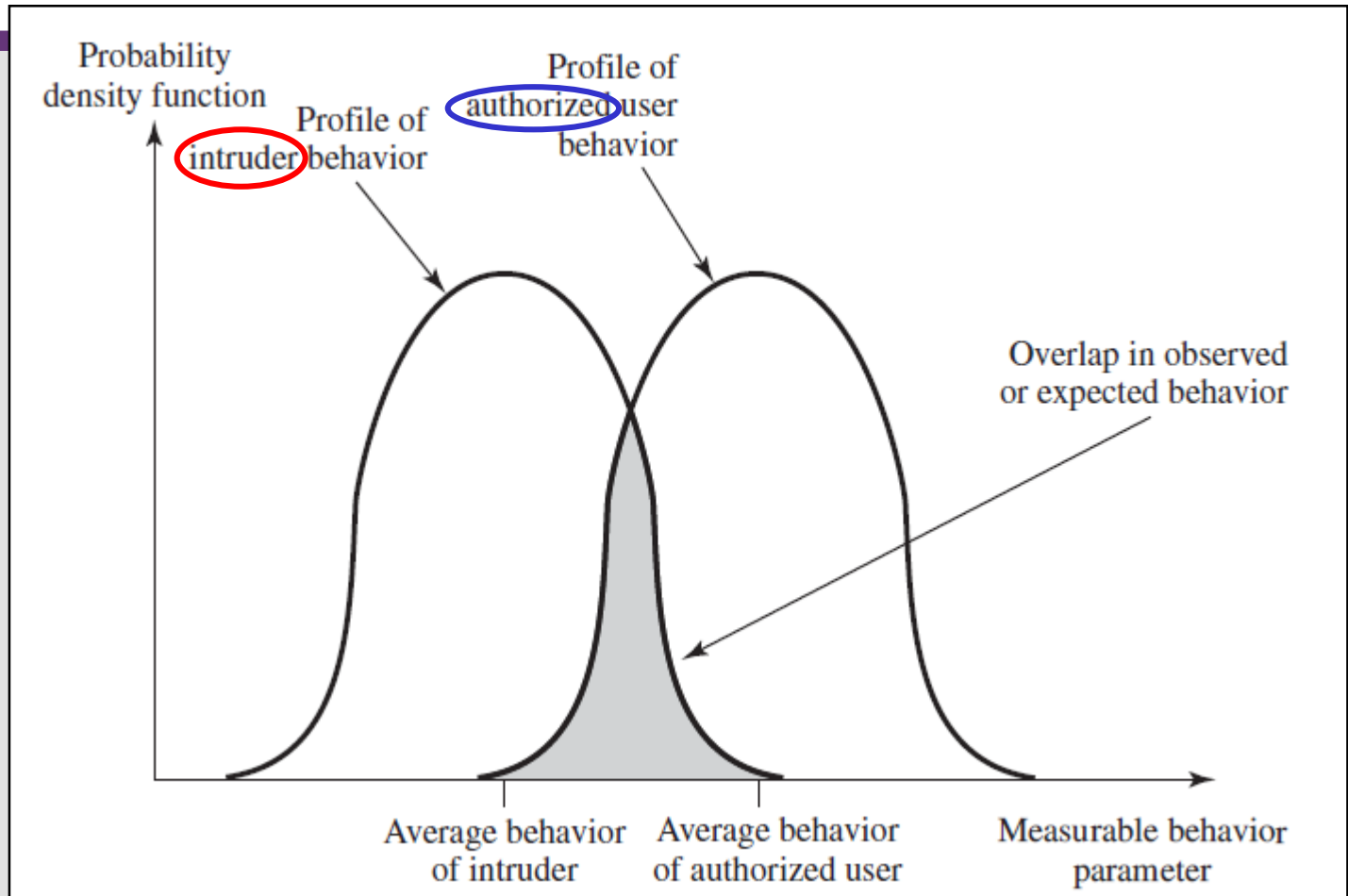
- **Audit data delivers information on:**
  - who accessed – initiator of action
  - when, where and how – name, time, location of the action
  - whose and which resource? – resource usage
- **Events recorded in a computer system:**
  - opening of files
  - execution of programs
  - detected access violation
  - failed password verification etc.
- **Events recorded in a network:**
  - connection establishment and release
  - packets transferred from / to specific systems / ports
  - specific signalling events, e.g. ICMP network unreachable message, etc.

# Audit Records (2)

- **Native audit records (Default types)**
  - part of all common multi-user O/S
  - already present for use
  - may not have info required in desired form
    - > needs further processing before applying to the detection system
- **Detection-specific audit records (Special IDS types)**
  - created specifically to collect required info
  - at cost of additional overhead on system



# User Profile Analysis



Profiles of behavior of **intruders** and **authorized** Users

# Measures for Analysis

- **Login frequency by day and time**
- **Frequency of login at different locations**
- **Time since last login**
- **Password failures at login**
- **Execution frequency**
- **Execution denials**
- **Read, write, create, delete frequency**
- **Failure count for read, write, create and delete**

# Approaches to Analysis

- **Two main approaches to analysis:**
  - **Statistical anomaly detection**
    - > Assumption: “normal user behavior” can be described statistically
      - requires a learning phase / specification of normal behavior
    - > Analysis: compares recorded events with reference profile of normal behavior
  - **Rule Based detection**
    - > defines a set of rules to decide whether a behavior is suspicious
    - > Two types:
      - Anomaly detection
      - Penetration identification

# Statistical anomaly detection (1)

- **Two types:**
  - Type-I:-**Threshold detection:**
    - > counts the number of occurrence of a specific event (e.g., log on number during a given time)
    - > if the counter value exceeds certain number, an intrusion is suspected
    - > Problem:
      - ineffective against even moderately sophisticated attackers
      - determining the appropriate threshold is difficult because of the variability of users

# Statistical anomaly detection (2)

- **Two types:**

- Type-II:- **Profile Based:**

- > characterize past behavior of users

- > a profile of average user is build by analyzing audit records over a period of time

- parameter used: counter, gauge, interval between events, resource utilization

- > The learning model learns what is a normal behavior and any deviation from that is treated as intrusion

# Statistical anomaly detection (3)

- **Audit Record Analysis used in Statistical AD**
  - foundation of statistical approaches
  - analyze records to get **metrics** over time
    - > counter, gauge, interval timer, resource use
  - use **various tests** on these to determine if current behavior is acceptable
    - > mean & standard deviation, multivariate, markov process, time series, operational
  - key advantage is no prior knowledge is used
    - > thus it should be readily portable among a variety of systems.

# Rule-Based Intrusion Detection (1)

- **Defines a set of rules to decide whether a behavior is suspicious**
- **Two types:**
  - **Anomaly detection**
    - ✓ historical audit records are analyzed to generate rules that describes the user behavior pattern
    - ✓ current behavior is checked against these rules
    - ✓ any considerable deviation signals intrusion
    - ✓ a large database of rules is necessary (10<sup>4</sup> to 10<sup>6</sup> rules)
    - ✓ does not require knowledge of security vulnerabilities within the system

# Rule-Based Intrusion Detection (2)

- **And the second type:**
  - **Penetration Identification**
    - > based on knowledge of known penetrations that would exploit known weakness
      - If we have knowledge of known penetration, we can devise rule to detect any such activity
    - > rules are specific to machine and OS
    - > rules are generated by experts rather than by analyzing audit records
      - no user profiling
      - Involves input from system administrator and security analyst to collect a suite of known scenarios and key events that threaten security
    - > audit records of a user are checked against the rules. If a match is found, then user's suspicion rating is increased. If this rating goes above a threshold, an anomaly is reported



# CERT Guidelines for Intrusion Detection

- 1. Monitor and inspect system resource use**
- 2. Monitor and Inspect network traffic and connections**
- 3. Monitor and inspect user account and file access**
- 4. Scan for viruses**
- 5. Verify file and data integrity**
- 6. Probe for system and network vulnerability**
- 7. Reduce, scan, monitor, and inspect log files**

# Intrusion Detection Tools

- **Commercial products:**
  - IDS (Cisco Systems)
  - IPS (Captus Network)
  - RealSecure (Internet Security Systems)
  - Computer misuse detection system (CMDS) (SAIC)
  - ClearICE (Clarion Developer)
- **Public Domain**
  - Shadow
  - Network Flight Record

(jointly developed by the **Naval Surface Warfare Center**, the **National Security Agency**, and the **SANS Institute**, USA )

# Response to Intrusion (1)

- **Organizations should have a well prepared plan in place on how to respond when an intrusion is detected**
- **The practices recommended by the CERT:**
  - **Analyze all available information**
    - > capture and record system information
    - > back up and isolate the compromised systems
    - > examine logs, identify the attack used to gain access and what traces the intruder left behind
  - **Communication with relevant parties**
    - > Inform the other affected sites using a secure communication channel
  - **Collect and protect information**
    - > collect all relevant system and network logs from the compromised system
    - > preserve evidence
    - > contact law enforcement

# Response to Intrusion (2)

- **Recommended steps by CERT:**
  - **Contain the intrusion**
    - > temporarily shut down the system
    - > or disconnect the compromised system from the network
    - > disable access, services and accounts, and monitor system and network activities
  - **Eliminate all means of intruder access**
    - > change passwords
    - > reinstall compromised systems
    - > restore executable program from original distribution
    - > review system configurations, correct system and network vulnerabilities
    - > improve detection mechanism

# Response to Intrusion (3)

- **Recommended steps by CERT:**
  - **Return systems to normal operation**
    - > restore user data
    - > reestablish availability of services and systems
    - > watch for signs of intruder's return.
  - **Implement lesson learned**
    - > re-evaluate and upgrade security policy
    - > revise security documents

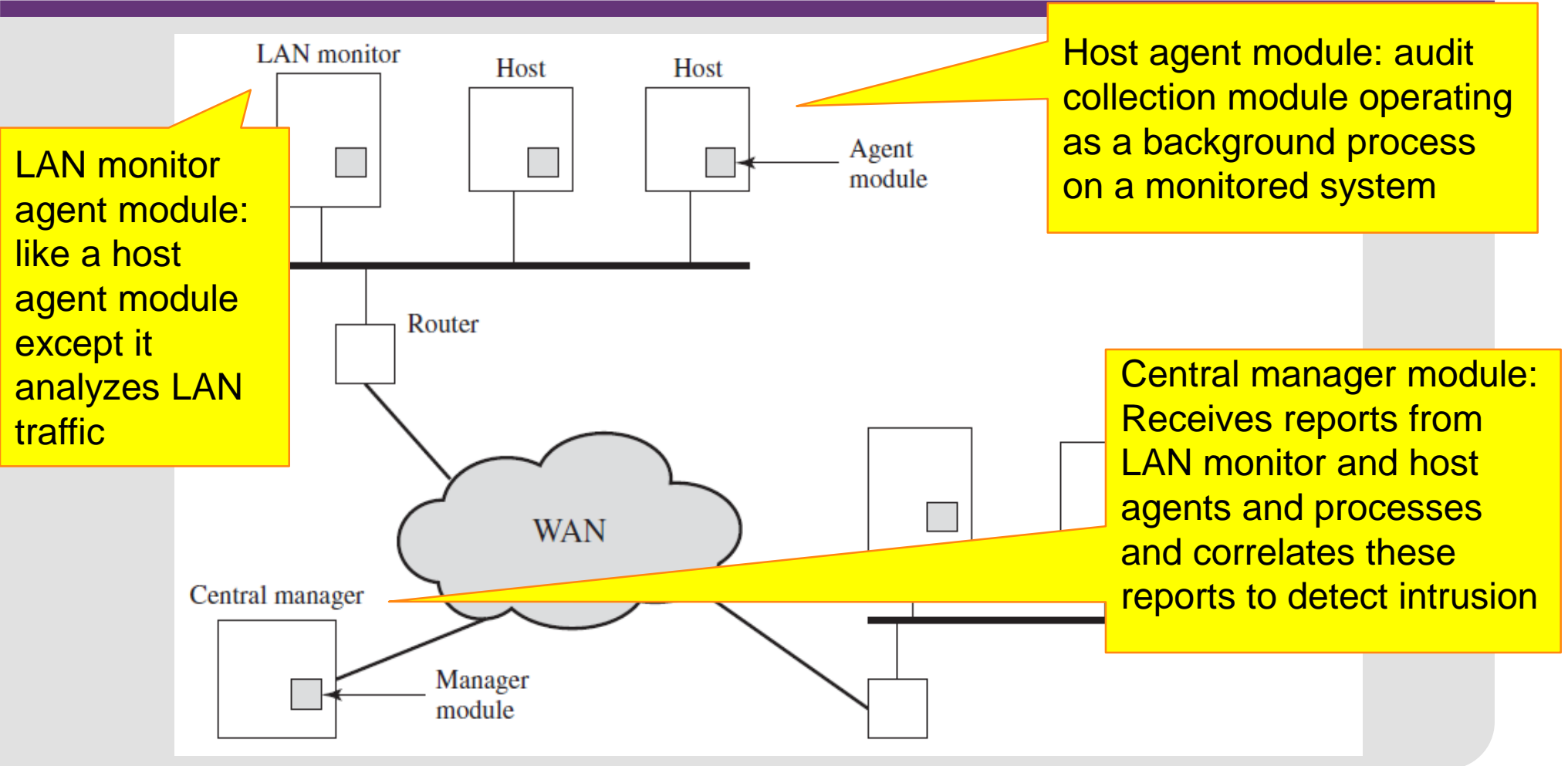
# Base-Rate Fallacy

- **practically an intrusion detection system needs to detect a substantial percentage of intrusions with few false alarms**
  - if too few intrusions detected -> false security
  - if too many false alarms -> ignore / waste time
- **this is very hard to do**
- **A study of existing intrusion detection systems indicated that current systems have not overcome the problem of the base-rate fallacy.**

# Distributed Intrusion Detection

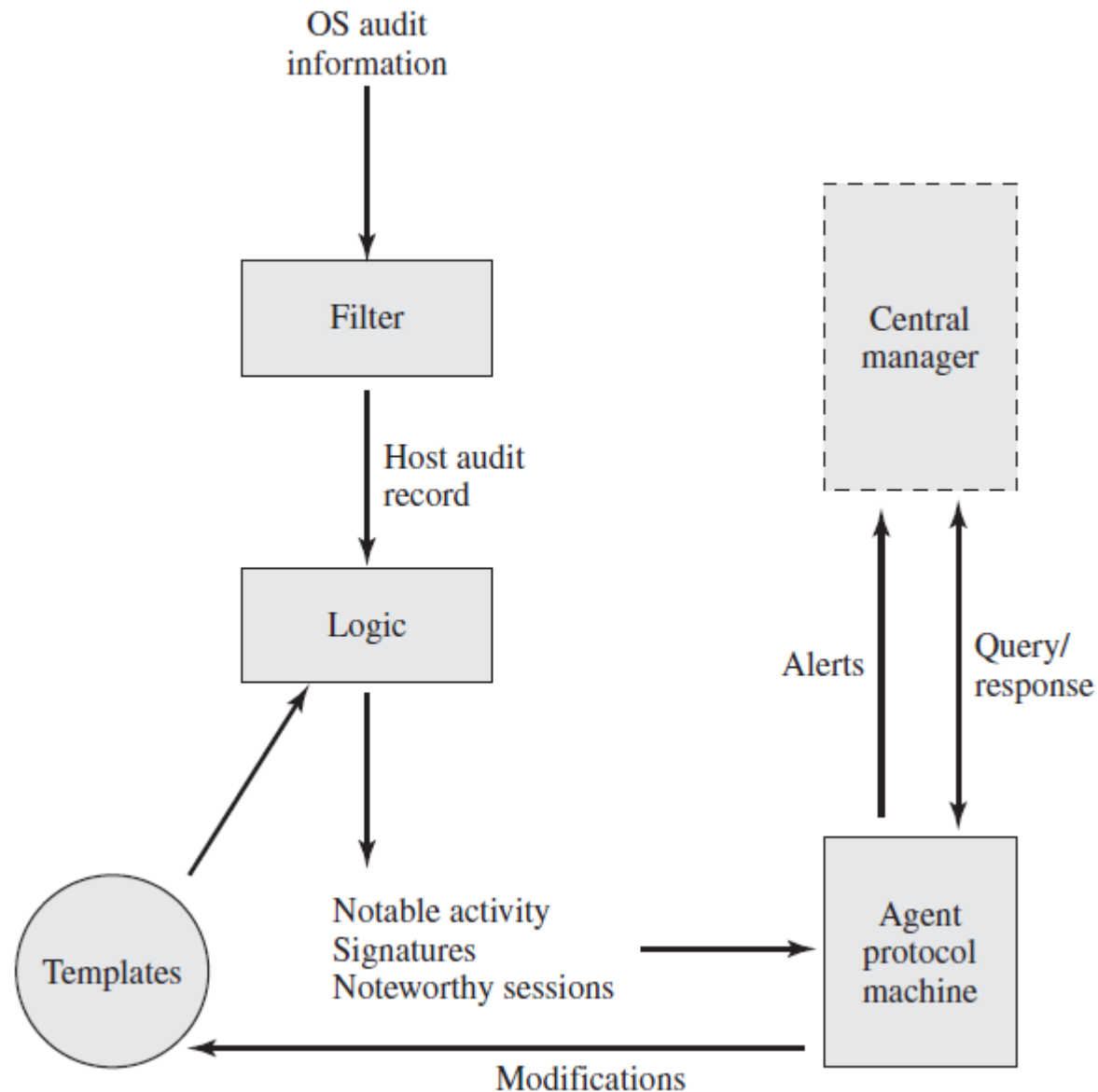
- **traditional focus is on single systems**
- **but typically we have networked systems**
- **more effective defense has these working together to detect intrusions**
- **issues**
  - dealing with varying audit record formats
  - integrity & confidentiality of networked data
  - centralized or decentralized architecture

# Distributed Intrusion Detection - Architecture





# Distributed Intrusion Detection – Agent Implementation



# Honeypots

- **decoy systems to lure attackers**
  - away from accessing critical systems
  - to collect information of their activities
  - to encourage attacker to stay on system so administrator can respond
- **are filled with fabricated information**
- **instrumented to collect detailed information on attackers activities**
- **single or multiple networked systems**
- **IETF Intrusion Detection WG standards**

# Password Management

- **front-line defense against intruders**
- **users supply both:**
  - login ID – determines privileges of that user
  - password – to identify them
- **passwords often stored encrypted**
  - Unix uses multiple DES (variant with salt)
  - more recent systems use crypto hash function
- **should protect password file on system**

# Password Studies

- **Purdue 1992 - many short passwords**
- **Klein 1990 - many guessable passwords**
- **conclusion is that users choose poor passwords too often**
- **need some approach to counter this**

# Managing Passwords - **Education**

- **can use policies and good user education**
- **educate on importance of good passwords**
- **give guidelines for good passwords**
  - minimum length (>6)
  - require a mix of upper & lower case letters, numbers, punctuation
  - not dictionary words
- **but likely to be ignored by many users**

# Managing Passwords - **Computer Generated**

- **let computer create passwords**
- **if random likely not memorisable, so will be written down (sticky label syndrome)**
- **even pronounceable not remembered**
- **have history of poor user acceptance**
- **FIPS PUB 181 one of best generators**
  - has both description & sample code
  - generates words from concatenating random pronounceable syllables

# Managing Passwords - **Reactive Checking**

- **reactively run password guessing tools**
  - note that good dictionaries exist for almost any language/interest group
- **cracked passwords are disabled**
- **but is resource intensive**
- **bad passwords are vulnerable till found**

# Managing Passwords - **Proactive Checking**

- **most promising approach to improving password security**
- **allow users to select own password**
- **but have system verify it so that it is acceptable**
  - simple rule enforcement (see earlier slide-user education)
  - compare against dictionary of bad passwords
  - use algorithmic (markov model or bloom filter) to **detect poor choices**



# Password Vulnerabilities

- User can gain **access** on a machine using **guest** account and **run password cracker** program
- Or **copy the password file** and run cracking program on another machine
- Password cracker rely on the fact that some people choose **easily guessable** passwords
  - own name
  - common name, street name
  - too short
  - common dictionary words
- Measures should be taken to deny opponents access to password file

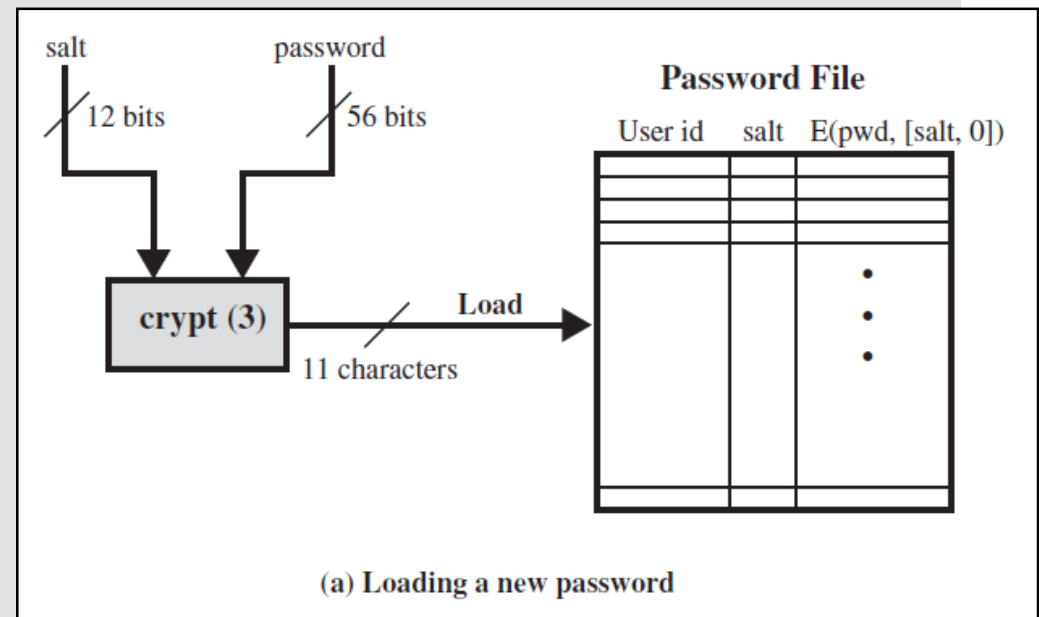
Table 9.5 Passwords Cracked from a Sample Set of 13,797 Accounts [KLEI90]

Type of Password	Search Size	Number of Matches	Percentage of Passwords Matched	Cost/Benefit Ratio <sup>a</sup>
User/account name	130	368	2.7%	2.830
Character sequences	866	22	0.2%	0.025
Numbers	427	9	0.1%	0.021
Chinese	392	56	0.4%	0.143
Place names	628	82	0.6%	0.131
Common names	2239	548	4.0%	0.245
Female names	4280	161	1.2%	0.038
Male names	2866	140	1.0%	0.049
Uncommon names	4955	130	0.9%	0.026
Myths & legends	1246	66	0.5%	0.053
Shakespearean	473	11	0.1%	0.023
Sports terms	238	32	0.2%	0.134
Science fiction	691	59	0.4%	0.085
Movies and actors	99	12	0.1%	0.121
Cartoons	92	9	0.1%	0.098
Famous people	290	55	0.4%	0.190
Phrases and patterns	933	253	1.8%	0.271
Surnames	33	9	0.1%	0.273
Biology	58	1	0.0%	0.017
System dictionary	19683	1027	7.4%	0.052
Machine names	9018	132	1.0%	0.015
Mnemonics	14	2	0.0%	0.143
King James bible	7525	83	0.6%	0.011
Miscellaneous words	3212	54	0.4%	0.017
Yiddish words	56	0	0.0%	0.000
Asteroids	2407	19	0.1%	0.007
TOTAL	62727	3340	24.2%	0.053



# UNIX Password Scheme (1)

- **Each user selects a password of up to 8 characters in length**
  - this is converted to 56-bit
  - this 56-bit serves as a key to a modified DES algorithm
- **A salt of 12-bit is generated**
  - usually related to the time when password is created
- **DES algorithm is modified using salt, called crypt (3)**
- **Crypt (3) is exercised on 64-bit block of zeros**
- **The encryption process is repeated 25 times**
  - output of first encryption is fed to the 2<sup>nd</sup>
- **The final output is translated into 11 character sequence**

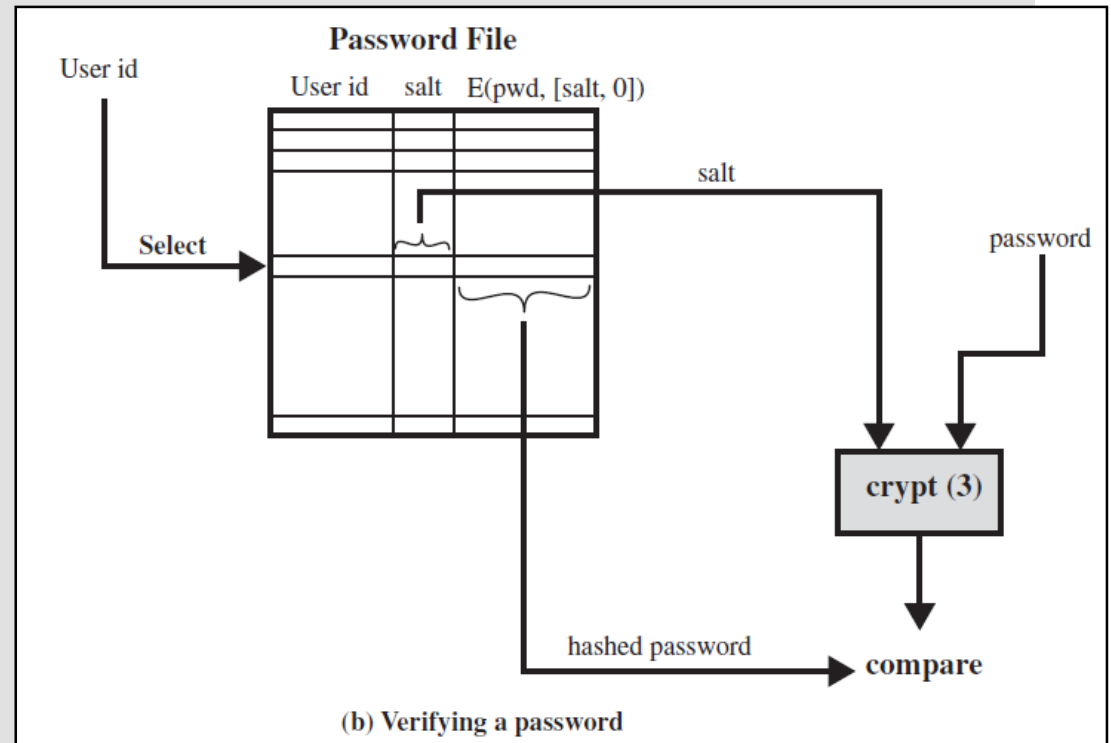


## Crypt(3) utility:

- `mkpasswd;`
- `openssl passwd -crypt <myPassword>`

# UNIX Password Scheme (2)

- Salt serves three purposes:
  - prevents **duplicate passwords** from being visible in the password file
  - effectively **increases the length** of the password
  - prevents the use of **hardware** implementations of DES



## Further Reading

- [illegible]

# Class Test Lecture-10 1<sup>st</sup> Hour

- The context of the questions in this paper is *symmetric & Asymmetric key cipher* related to information security.
- There are 2 parts( A & B) to the test. Total of 60 Marks
- Part-A ( Lecture-1 to Lecture-8) i.e. from LN01 to LN08 (inclusive of LN08).
  - Review and problem type questions
  - **No calculators.**
- Part-B ( Lecture-1 to Lecture-8) i.e. up to IP Security.
  - T/F questions, MCQ's, & Short Answer Questions.
- You will answer all questions in the space provided in each part.
- Marks are indicated at the beginning of each question.
- This class test is worth 20% of Unit total.
- The duration of this class test is **60 minutes**.

**For Monash South Africa campus please check with the lecturer regarding the class test schedule.**