

SUMMARY	Research centers on modeling causal interactions and information transfer in high-dimensional, dynamic systems using GNNs, time-series analysis, and large-scale agent-based simulations.	
EDUCATION	University of Virginia, Charlottesville, USA Doctor of Philosophy (Computer Science - Biocomplexity Institute) Graph Networks, Brain Dynamics, Agent-based Models, Simulations, Contagion Spread Advisor: Madhav Marathe	Fall 24 –
	University of Southern California, Los Angeles, USA Master of Science (Electrical Engineering) Haptic Design, Graph Signal Processing, Causal Learning, Optimization, Epidemics Advisors: Peter Beerel, Heather Culbertson, Ajitesh Srivastava	Fall 21 – 23
	Gitam Deemed University, Visakhapatnam, India Bachelor of Technology (Electronics and Communication Engineering)	Fall 12 – 16
RESEARCH EXPERIENCE	Graduate Research Assistant, University of Virginia Brain causal network dynamics, wildfire contagion models, LLM knowledge graphs, agentic models	Fall 24 –
	Graduate Research Assistant University of Southern California Synthetic data generation using UE4 for wildfire tracking, haptic interface design for VR, real-time pose detection in video streams	Summer 22 – 23
PUBLICATIONS	Selected Peer-Reviewed Papers [Google Scholar] “Dynamic Causal Network Representations of Resting-State EEG for Cross-Task Prediction” Srikar Mutnuri , Aniruddha Adiga, and others In preparation, 2025 “Causal Analysis of Graph Signals for Brain Effectome Inference” [link] Srikar Mutnuri , Aniruddha Adiga, and others Asilomar Conference on Signals, Systems, & Computers, Pacific Grove, USA, October 2025 “Dynamics-Based Feature Augmentation of Graph Neural Networks for Variant Emergence Prediction” [link] Majd Al Awar, Srikar Mutnuri , and others AAAI Conference on Artificial Intelligence, Philadelphia, USA, February 2025 “FireFly: A Synthetic Dataset for Ember Detection in Wildfire” [link] Yue Hu, Xinan Ye, Yifei Liu, Souvik Kundu, Gourav Datta, Srikar Mutnuri , and others AI + HADR Workshop, ICCV, Paris, France, October 2023 Posters and Other Work GSP Workshop '25 : “Causal Analysis of Graph Signals for Brain Effectome Inference” [link] UVA Brain Retreat '25 : “Learning Brain Structure through Causal Analysis of Graph Signals” UVA CS Research Symposium '24 : “Delay Prediction for COVID-19 Variant Emergence with GNNs” [link] USC EE Research Festival '22 : “Synthetic Dataset for Wildfire Detection” [link] Unpublished : “Dense Magnet Array for MR Fluid-Based Fingertip Haptics Interface” [link]	
TEACHING	UVA CS4971, Capstone Practicum Teaching Assistant for Prof. Mark Sherriff . [webpage]	Fall 25
	USC CSCI526, Advanced Mobile Devices and Games Course Producer for Prof. Scott Easley	Fall 22 – 23
	USC CSCI420 Computer Graphics Course Producer for Prof. Andrew Nealen	Fall 22

PROJECTS ($\alpha - \beta$)	<p>"Predicting Political Poll Responses Using LLMs Fine-tuned On YouTube Data" Fall 24 Anders Gyllenhoff, Srikar Mutnuri, Joseph Okeno-Storms, Benjamin Pusch CS6501 Natural Language Processing, UVA</p>
	<p>"Modeling Responses on Social Media Posts" Fall 24 Anders Gyllenhoff, Stephanie Johnson, Srikar Mutnuri, Benjamin Pusch CS6501 Computational Behavior Modelling, UVA</p>
	<p>"Agent Based Network Models to Predict Influenza-Like-Illnesses" Spring 23 Amrith Coumaran, Srikar Mutnuri, Hans Walker EE638 Applications of Machine Learning for Medical Data, USC</p>
SERVICE	<p>Organization Infrastructure Co-chair for the 4th Learning on Graphs Conference, Phoenix, USA (2025)</p> <p>Reviewer <i>Committee:</i> IEEE SPS Multimedia Signal Processing Technical Committee <i>Conferences & Workshops:</i> NeurIPS, ICML, ICCV, KDD, CVPR, ACL</p> <p>Departmental/School Service Academic Committee Member, UVERS 2025 [webpage]</p>
WORK EXPERIENCE	<p><i>Research Associate, University of Southern California</i> 2023 – 2024</p> <ul style="list-style-type: none"> • Worked on research into the use of networks, graphs, and dynamic models for epidemiology • Built a custom MLOps pipeline to automate the train-test workflows, released a configurable template for use across multiple projects • Researched the use of stochastic models and physics-informed neural networks in improving prediction accuracy <p><i>Sr. Software Engineer - Immersive Tech, Tata Consultancy Services</i> 2016 – 2021</p> <ul style="list-style-type: none"> • Designed and optimized ETL pipelines, frameworks, and architectures to accelerate cross-platform game & XR app performance • Collaborated with TCS Research Labs to conceptualize and build applications for user studies • Improved data migration speeds by building automated big-data ingestion frameworks on top of Hadoop stack
SKILLS	<p>Engineering: Python, C#, Java, Spark, SQL, MATLAB, Slurm, Bash, Git, CUDA, TensorFlow, PyTorch, SciPy, scikit-learn, Hugging Face, LoRA, PEFT, Docker, AWS, GCP, Unity, Unreal Engine, LaTeX</p> <p>Research: Optimization, graph neural networks, causal inference, large-scale simulations, time-to-event modeling, dynamical systems, information flow, algorithm design, generative modeling, transfer learning, test-time adaptation, reinforcement learning</p>