

SUE LEE
ux designer

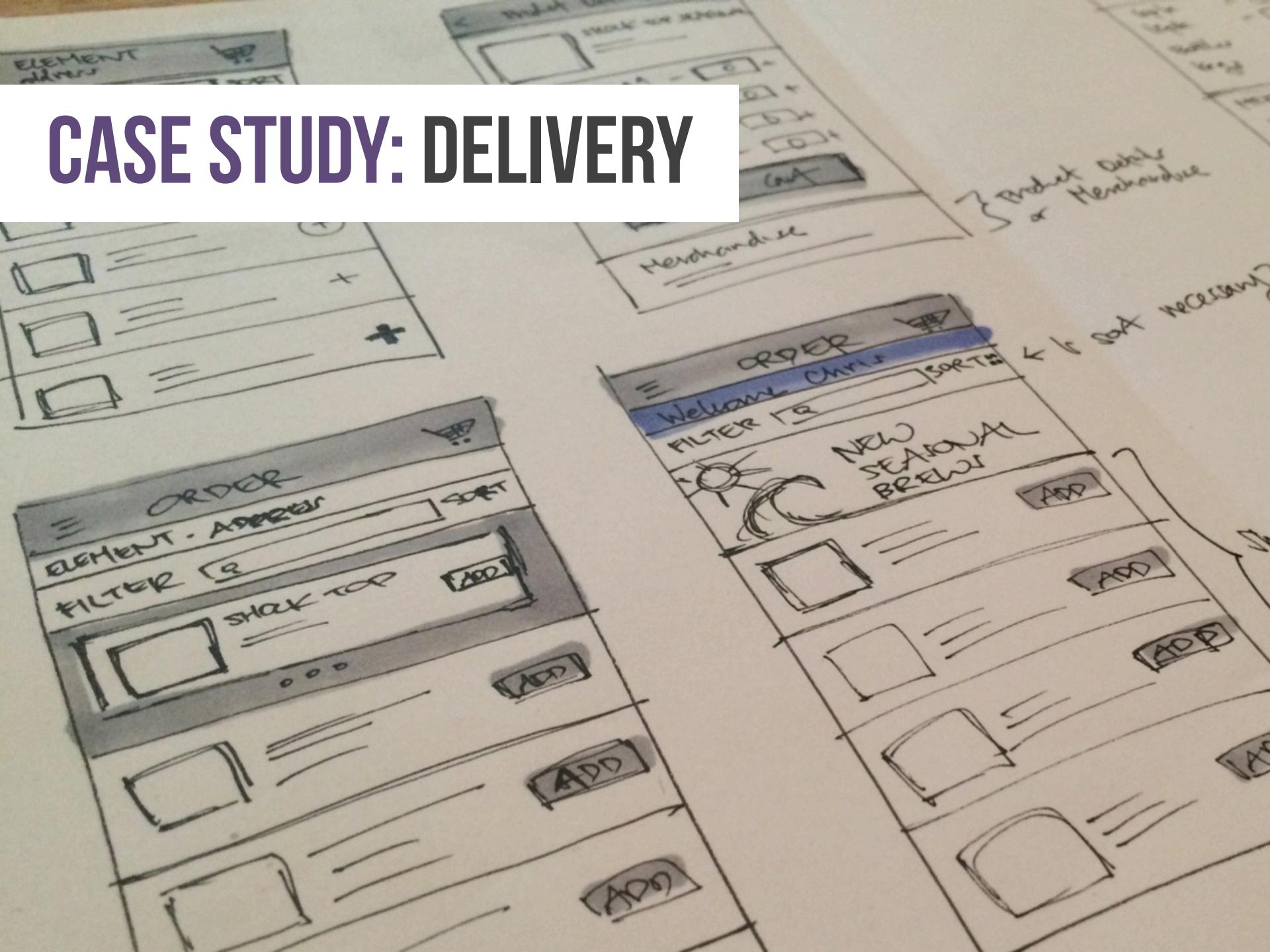
ABOUT

I was doing UX before I even heard of the term. But after learning best practices, I was put to work at an agency, an innovation lab, and, now, in-house. I've worked on everything from apps to chatbots to email newsletters.

PROCESS

Agile, waterfall, design sprints— I've done them all, but I believe the best process is the one that works for your team. It's the foundation that matters and I'm all about research, prototyping, and testing. And the Oxford comma.

CASE STUDY: DELIVERY



CASE STUDY: DELIVERY



DESCRIPTION

ABinBev wanted to help bars re-stock their beer quickly and easily through an app.

PROCESS

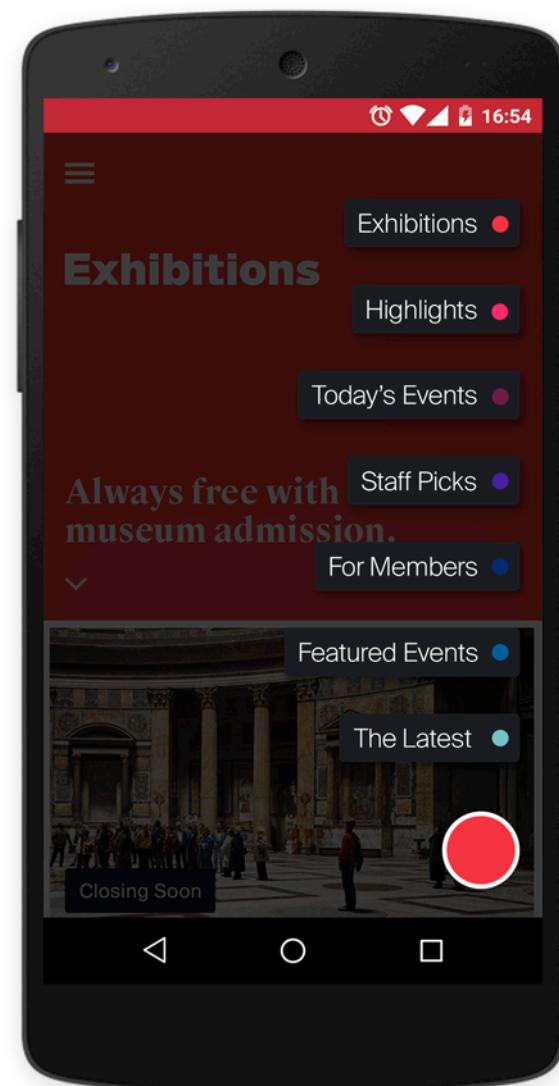
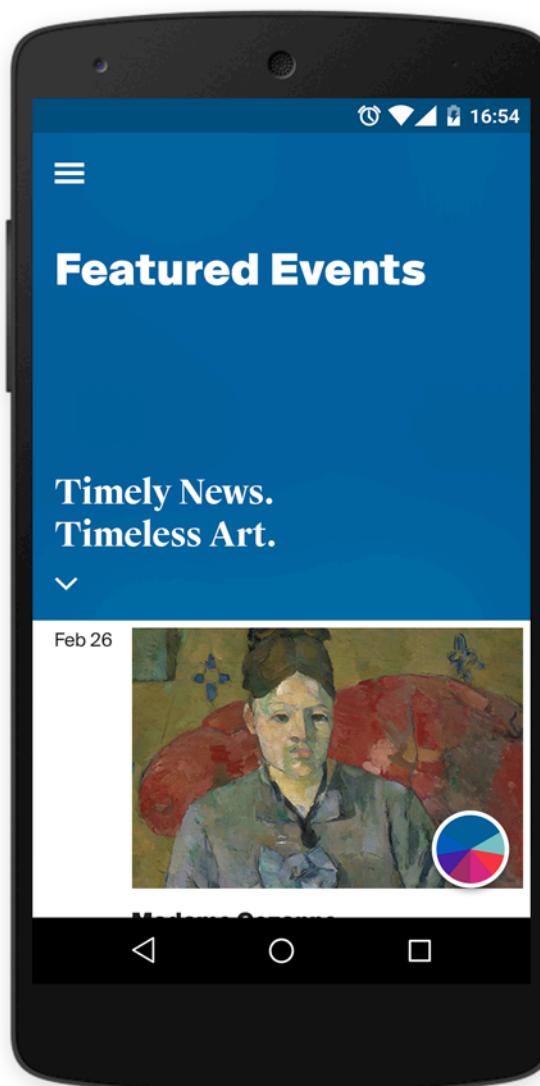
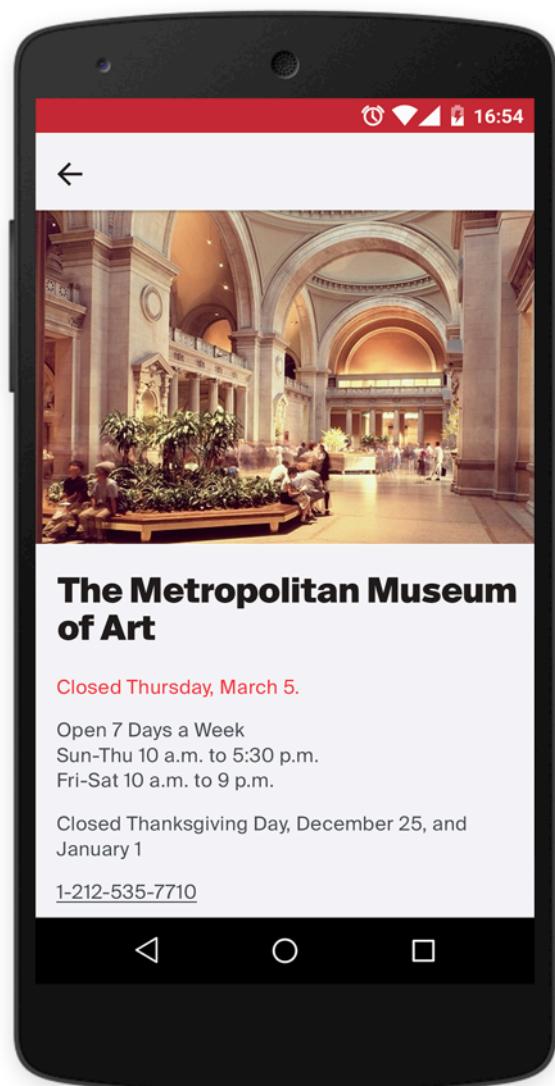
User Research, Wireframes, Prototype, Usability Testing

DETAILS

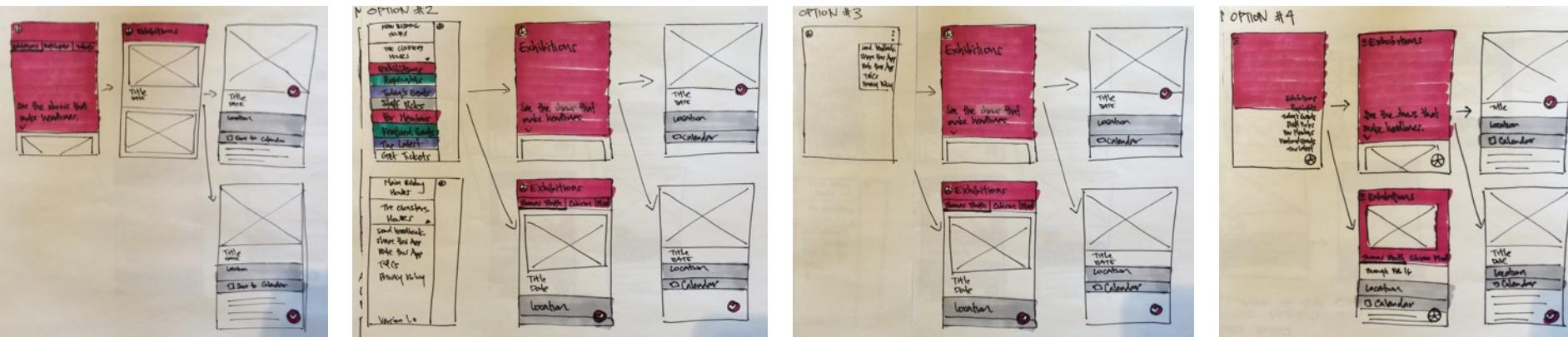
I went to their distribution plant to watch orders being placed via phone, emails, voicemails, and texts. Orders were placed in less than 30 seconds and very few places changed their order, so we created a frequently order tab. This screen would reflect

the bar's order from the last few months, allowing the ordering process to now take less than 5 seconds to complete. During testing, we found this was the most frequently used feature. This app has now expanded to five regions across the world.

CASE STUDY: THE MET



CASE STUDY: THE MET



DESCRIPTION

The Met wanted an Android app similar to their iOS one, but with usability enhancements that followed Material design guidelines.

PROCESS

Information Architecture, User Research, Competitive Analysis, Wireframes, Prototype, Usability Testing

DETAILS

With a rebrand and an unveiling of the Breuer in the works as well as an existing iOS app, there were a number of restrictions before this project even began. I started by scouring their App Store reviews and spending some time at the museum talking to guards and patrons to figure out what

people were really looking for in a museum app. Amongst other things, I ended up combining the two navigations they had, making exhibits and events happening today clearer, and, most importantly, adding maps of their buildings which allowed users to see where they were and how to get to a particular room or exhibit.

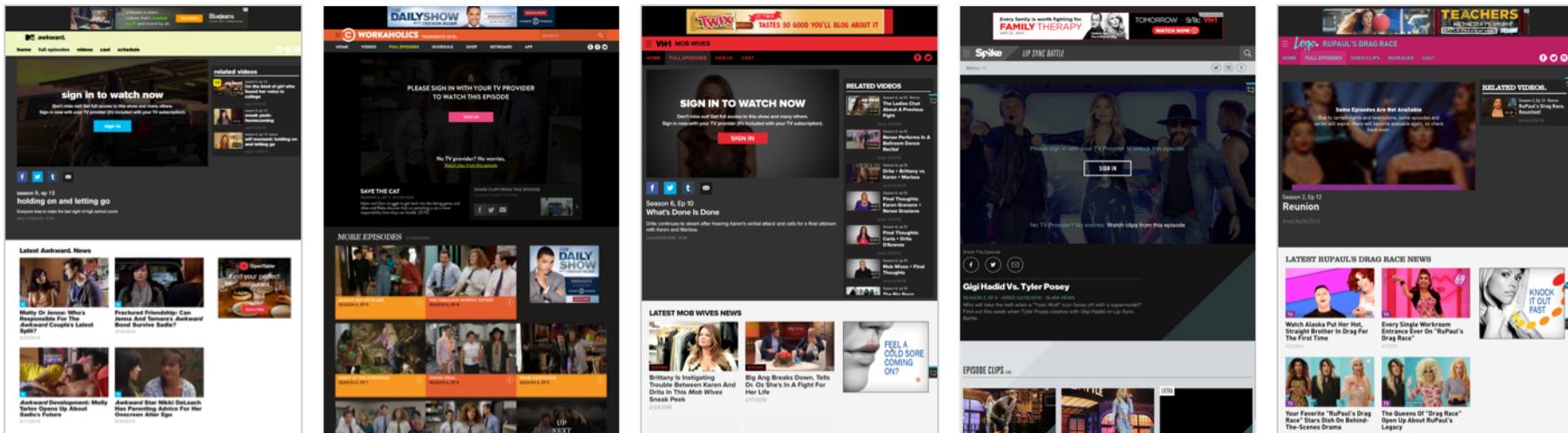
CASE STUDY: VIDEO

The image shows a tablet displaying the MTV website. The main content is a video player for the show "Teen Wolf". The video frame shows a scene from the show with a man and a woman in a dark, smoky environment. The video progress bar indicates it's at 01:09 / 01:34. Below the video are sharing options: Facebook, Twitter, Email, and Embed. To the right of the video, there is a sidebar for "teen wolf" featuring a "character catch up: lydia martin" article published on 09/26/2016. The sidebar also includes a promotional banner for Exxon Mobil Plenti, which offers points on Synergy gasoline. At the bottom of the screen, there is a "UP NEXT" section displaying thumbnails for various other MTV shows and events.

UP NEXT

- teen wolf**
season 3 ep 18
extended next on
- are you the one?**
official trailer: super sexy season five
- sweet/vicious**
season 1
super tease
- teen mom 2**
official trailer: new year, new beginnings for the moms
- teen mom**
season 6 + special
teen mom: reunited trailer
- transformation**
transformation trailer
- guy code vs. girl code**
season 1 ep 8
- the double standard hotel**
- 2016 mtv fandom awards**
- ridiculous season**
sneak

CASE STUDY: VIDEO



DESCRIPTION

Viacom wanted one video layout for MTV, Comedy Central, VH1, Spike, and Logo and to increase video views per visit.

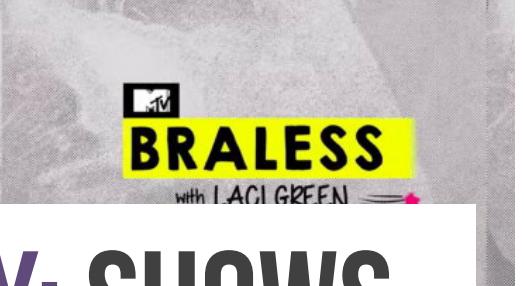
PROCESS

User Research, Competitive Analysis, A/B Testing, Wireframes, Prototype, Usability Testing

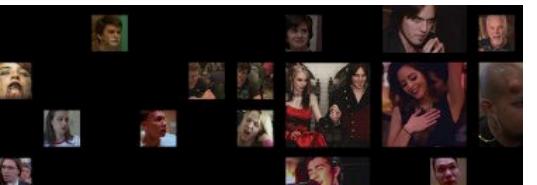
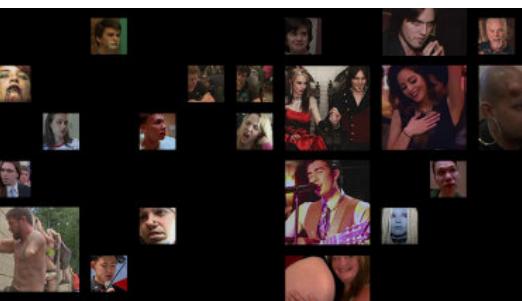
DETAILS

While this may seem like a simple layout change, months of hard work got us to the new design. This page is the reason why a majority of our users come to our sites, so every change had to be proven. After doing research on viewing habits and what gets users to

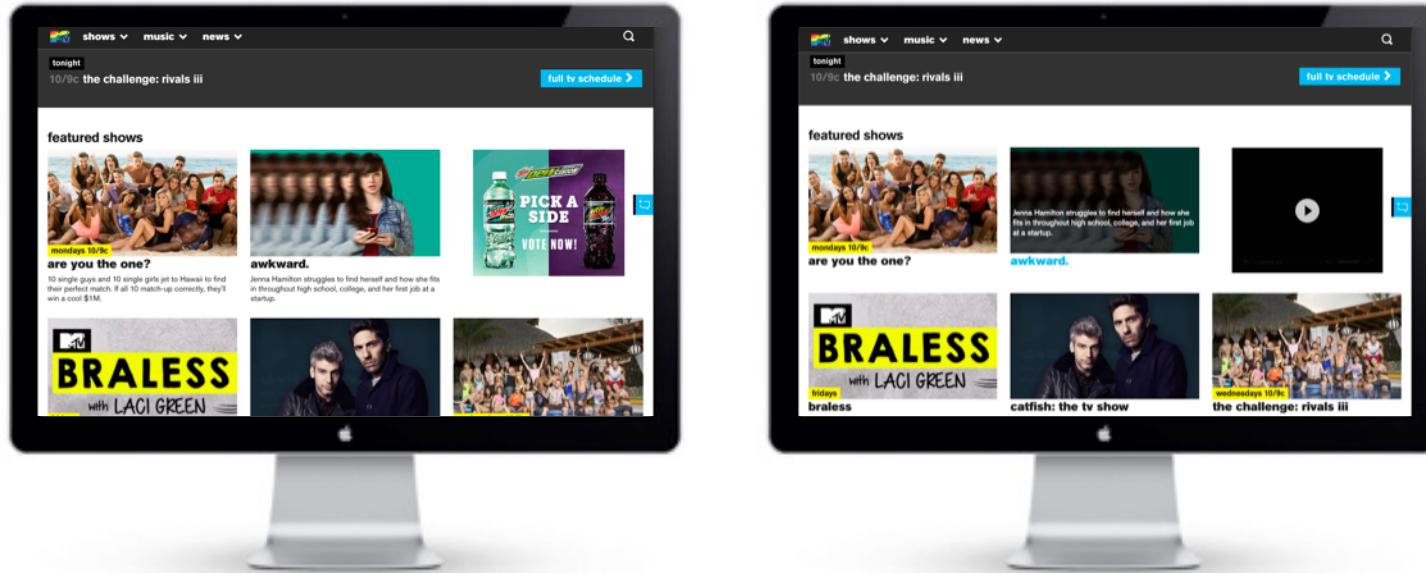
watch new shows, we A/B tested different layouts and messaging. We simplified the sign in process for your TV provider and included new ad requirements. However, my biggest win, was changing the logic for the sequence of videos a user is shown.



CASE STUDY: SHOWS



CASE STUDY: SHOWS



DESCRIPTION

MTV wanted to get fans to watch more shows, especially new ones—some of which were only available online.

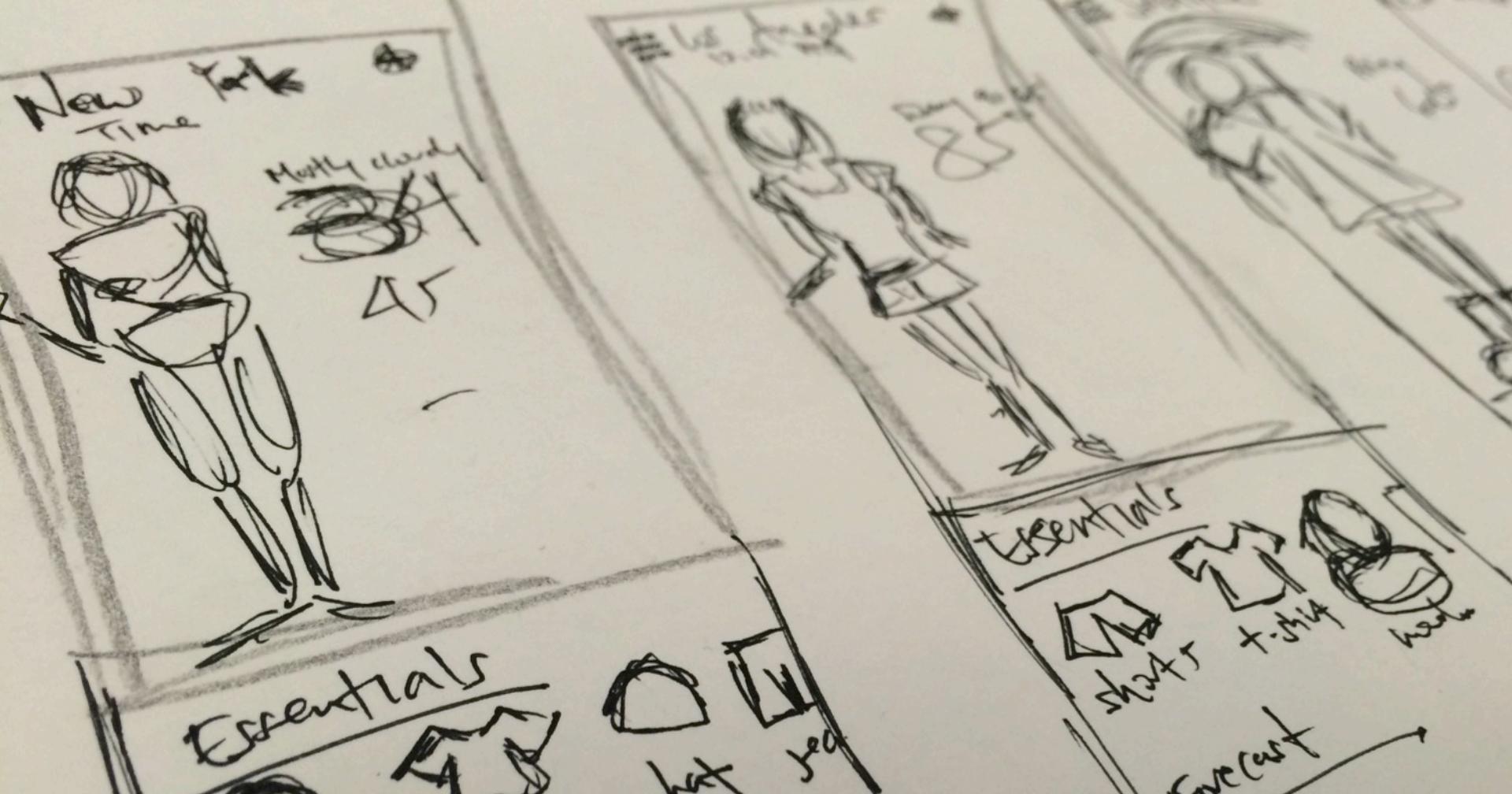
PROCESS

A/B Testing

DETAILS

I decided to start simple by just adding show descriptions to the Shows page. We went straight into A/B testing due to timing and low level of effort. We created two variations to display these descriptions: 1) below the show image and 2) on hover.

After weeks of testing, we discovered these variations did not perform as well as the original overall. Some shows performed better than others, but, surprisingly, not the ones we thought. We are testing other ideas, but the moral is: A/B test when you can.



CASE STUDY: WEATHER

CASE STUDY: WEATHER



DESCRIPTION

I was tasked to come up with something that will make our fans think of Viacom daily.

PROCESS

Competitive Analysis,
Wireframes, Usability Testing

DETAILS

At Viacom Lab, we came up with new projects that would increase engagement with our fans from more than just once a week, the frequency of a new episode of their favorite show. My first idea was a weather app that would showcase our talent

and properties. Users would be able to make purchases fitting of the season and would be reminded of the show times of their favorite shows as well as promoted events. While the app tested well, this idea was put on hold as the Lab went in another direction.

CONTACT

For more information, get in touch with me here:

its.sue@gmail.com

+1 626 506 6998

THANKS.