**CS2106 Introduction to Operating Systems**

**Lab 3**

**Answer Book**

Please read the instructions in the main lab sheet before completing this document. Submission deadline is **1 pm, Sunday 31 March 2024**. The folder will stay open slightly after this, but once the folder closes, **absolutely no submissions will be allowed.**

**Submission checklist:** A ZIP file called AxxxxxxY.zip, where AxxxxxxY is the student ID of the student submitting. The ZIP file should contain:

* Your answer book, properly renamed.
* Your barrier.c and barrier.h
* Your sum-par.c

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| --- | --- |
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**Part 1**

Question 1.1 (1 mark)

The output suggests that the time quantum used by the operating system scheduler is shorter than the time it takes for a child process to complete.

Question 1.2 (1 mark)

This discrepancy occurs because each child process has its own copy of the counter variable due to the nature of process forking. When a child process modifies its own copy of the counter, it does not affect the counter in the parent process or any other child process.

Question 1.3 (1 mark)

The output suggests that the time quantum is less than 250000 milliseconds. We can observe from the output of the program that control gets handed over from child to child after the counter is incremented, and in the code, usleep(250000) is called after the counter is incremented.

Question 1.4 (1 mark)

I added lines to include the <sys/ipc.h> and <sys/shm.h> header files.

#include <sys/ipc.h>  
#include <sys/shm.h>

Next, I removed the counter variable, declaring an int\* shm instead.

*int* i;  
*int* \*shm;

Next, I created and attached the shared memory region, adding code which handled errors in getting and attaching the shared memory region. I also initialised \*shm, which replaced my counter, as 0.

// create Shared Memory Region  
*int* shmid = *shmget*(IPC\_PRIVATE, *sizeof*(*int*), IPC\_CREAT | *0600*);  
*if* (shmid == -*1*)  
{  
 *perror*("shmget");  
 *exit*(EXIT\_FAILURE);  
}  
// attach the shared memory region to this process  
shm = *shmat*(shmid, NULL, *0*);  
*if* (shm == (*int*\*) -*1*)  
{  
 *perror*("shmat");  
 *exit*(EXIT\_FAILURE);  
}  
\*shm = *0*;

In the else if block of the code which ran for child processes, I replaced the counter variable with \*shm instead, and incremented it accordingly for every iteration of the loop. I also replaced the counter variable in the printf statement with \*shm instead.

*else if* (pid == *0*)  
{  
 // Child process  
 *printf*("Child %d starts\n", i + *1*);  
 // Simulate some work  
 *for* (*int* j = *0*; j < *5*; j++)  
 {  
 (\*shm)++;  
 *printf*("Child %d increment counter %d\n", i + *1*, \*shm);  
 *fflush*(stdout);  
 *usleep*(*250000*);  
 }  
 *printf*("Child %d finishes with counter %d\n", i + *1*, \*shm);  
 *exit*(EXIT\_SUCCESS);  
}

Finally, in the final printf statement which prints the final counter value, I replaced counter with \*shm. After that, I added code which detached and removed the shared memory region, adding code which handled errors in doing so as well.

// Print the final value of the counter  
*printf*("Final counter value: %d\n", \*shm);  
// Detach the shared memory segment  
*if* (*shmdt*(shm) == -*1*) {  
 *perror*("shmdt");  
 *exit*(EXIT\_FAILURE);  
}  
  
// Remove the shared memory segment  
*if* (*shmctl*(shmid, IPC\_RMID, NULL) == -*1*) {  
 *perror*("shmctl");  
 *exit*(EXIT\_FAILURE);  
}

Question 1.5 (1 mark)

Question 1.6 (1 mark)

Question 1.7 (1 mark)

Question 1.8 (1 mark)

Question 1.9 (1 mark)

Question 1.10 (1 mark)

**Part 2**

Question 2.1 (1 mark)

Question 2.2 (1 mark)

**Part 3**

Question 3.1 (1 mark)

(For grader only)

**Report: \_\_\_\_\_\_\_\_\_\_\_\_ / 13**

**Demo: \_\_\_\_\_\_\_\_\_\_\_\_\_ /7**

**TOTAL: \_\_\_\_\_\_\_\_\_\_\_\_\_/20**