

Classification — Generative & Discriminative

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Assigned reading: 5.1, 5.2.1, 5.2.2, 5.2.4, 5.3

September 17, 2024

classification

- ▶ In contrast to the regression problem, the output is **not** a real number, but a **label**:

$$\mathcal{X} \rightarrow \mathcal{Y} = \{0, \dots, K - 1\}$$

- ▶ The labels can be **binary**, e.g.

$$\mathbb{R}_+ = \{\text{cholesterol levels}\} \rightarrow \{0, 1\}$$

$$\{\text{proteins}\} \times \{\text{proteins}\} \rightarrow \{0, 1\}$$

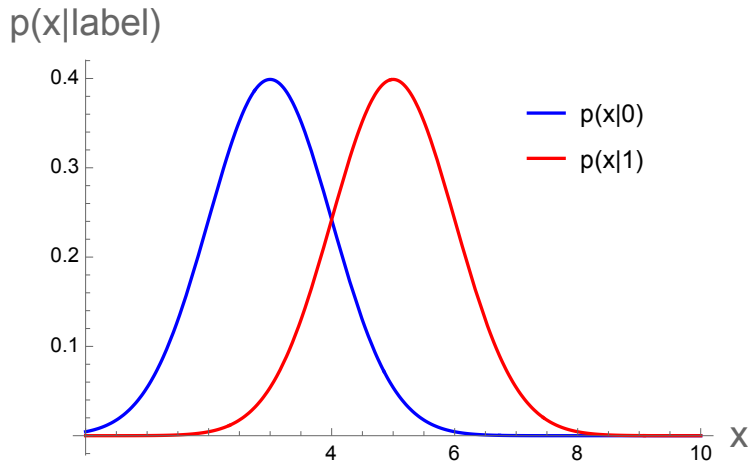
- ▶ The labels may not be binary, e.g. the MNIST handwritten **digit** classification:

$$\{\text{images}\} \rightarrow \{0, 1, \dots, 9\}$$

- ▶ Given a **dataset** $\{(x_i, y_i)\}_{i=1}^n$, we are interested in **learning** the mapping:

$$f_{\theta} : \mathcal{X} \rightarrow \{0, \dots, K - 1\}$$

class-conditional probabilities



Here the class-conditional probabilities is assumed to be known (they can be estimated from data).

Bayes Rule

Bayes rule is used to go from **class-conditional** probabilities to the **posterior** probabilities

$$p(0|x) = \frac{p(x|0)p(0)}{p(x)},$$

$$p(1|x) = \frac{p(x|1)p(1)}{p(x)},$$

where

$$p(x) = p(x|0)p(0) + p(x|1)p(1).$$

The **prior** probabilities can also be estimated from data, e.g. $p(0) = 2/3$

posterior probabilities

