# 1 Introduction to logic

What happens when people don't use logic.

Example: pentium floating point bug. -> only testing

There was a huge slowdown because they did not assess it logically.

Originally people thought that testing is enough.

But verification is also important.

Example: Ariane 5 overflow bug

Example: Knight Capital Group trading glitch

How can you test an infinite object in finite steps?

problem example:

Coffee machine state machine -> finite state automata

dots -> states

arrows -> change of states

*S* -> system (All possible computation)

 $\phi$  -> all desired computations

 $Lang(S) = \{10c, reset, 5c, 5c, 10c, \dots\}$ 

A superior might have given us specification e.g.:

```
\phi = '10c \text{ or } 5c' \text{ until (coffe,reset,kick)}
```

do all model executions satisfy the delivered specifications?

Containment problem:

 $Lang(S) \subseteq Lang(\phi)$ 

Create Negated specification and check for emptiness of product

```
\mathrm{not}\ \phi = \mathrm{Forever}(10\mathrm{c}\ \mathrm{or}\ 5\mathrm{c})
```

## 1.1 What is a logic

a language to express object properties or systems

or

a set of tool to reason about properties of systems

A language has three properties:

- 1. <u>vocabulary</u> -> The symbols that can be used
- 2. Syntax -> grammar how to combine them so that something has meaning

3. <u>semantics</u> -> meaning of formulas

Example:

Q: Are you two married

A: Depends

- 1. meaning: the people who are there married to people
- 2. or meaning: are the two people present married

Other example:

If all humans are mortal, and

Socrates is human,

then Socrates is mortal.

$$((orall x A(x) 
ightarrow B(x)) \wedge A(y_0)) 
ightarrow B(y_0)$$

The above formular is valid (i.e. true in every structure/interpretation). We call this a tautology

# Other example:

There exists a set that contains all and only the sets that do not contain themselves.

$$\exists x \forall y (C(x,y) \iff \neg C(y,y))$$

The formula is unsatisfiable (false in every structure/interpretation).

We call it a contradiction

Every incoming order is eventually processed

$$\forall o \forall t (A(o,t) \rightarrow \exists t' \ t < t' \land B(o,t')$$

If a non-deterministiac programs has infinitely many configurations, then it has an infinite execution.

if model is a tree, is finitely-branching, has infinitely many nodes, Then it has a infinite path

Todo: definitinoan

Here we use two different sorts of variables:

- first order varibles (e.g. x,y,z) interpreted by single elements
- second-order variables (e.g $Y_{finite}$  or  $Z_{infinite}$ ) interpreted as finite or infinite sets.

#### **Path**

Has alternating a node and a connection i.e.

n -> n ->n

#### Chain

Can have multiple connections:

```
n -> -> n -> n -> -> n
```

As a formal tool to reason about properties of a system

- What can be mechanized?
   (descision problem, algorithms, <u>reduction</u> from Halting, Domino)
- How hard is it to mechanize?
   (complexity, expressiveness)

What is a reduction?

A reduction from P to Q is an algorithm F that solves P using an oracle that returns solutions to Q

What is complexity?

Alg is Time/Space bounded by some function  $O(f) \ f: N \to N$  if Alg(input) uses <=  $c \cdot f(|input|) + d$  units of time/space for some coefficients c,d

What is <u>expressiveness</u>

It is a competition Expressiveness vs Decidability Which properties can be expressed in a given logic? Is this logic more or less expressive than another logic? Does it express undecidable properties.

## Succinctness vs Efficiency

How complex is it to express a certain property

Which logic is more Succinctness -> using less tools only using nands is more succinct than using all gates

Which logic has more efficient

## 1.2 Model checking problem

Does a model hold using a structure

formula  $\phi \to {\rm checker}$  structure  $S \to {\rm checker}$  checker  $\to {\rm yes/no}$  depending on whether  $\phi$  holds over S

#### validity satifiability

formula  $\phi \rightarrow$  checker \rightarrow yes no

 $\phi$  needs to hold over all S and is more strict than