DFA and NFA

Are the non Deterministic versions of Automata.

We also stated Theorem 2 2 which states that DFA \equiv NFA.

We have not proofed it but now follows the proof!

Proof Theorem 2

First we proof $\overline{DFA} \leftarrow \overline{NFA}$ by showing that \overline{NFA} s are just a special case of \overline{DFA} s.

let $A = \{Q, A, \Delta, q_0, F\}$ be a <u>NFA</u> thats accepts the Language L. The corresponding <u>DFA</u> would be the following:

$$\mathcal{A} = \{Q', A, \delta', q_0', F'\}$$

We have a equivalent alphabet A, but different set of states Q', a different <u>Transition function</u> δ' , a different initial state q_0 and a different set of end states F.

Where $Q'=2^Q$ which is the <u>Power set</u> of Q. This means that Q' consists of all subsets of Q and Q itself. $q_0'=\{q_0\}$ is a <u>Singleton</u> only consisting of the initial state of Q

Now comes the definition of the transition relation δ' :

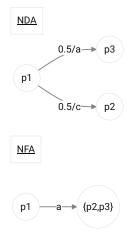
For all $p \in Q'$ where p is a set of states of Q (see definition of Q') and all symbols $a \in A$:

$$\delta'(\underbrace{p}_{Q'},a)=\Delta(\underbrace{p}_{Q},a$$

What does this mean?

The state that the $\underline{\mathsf{DFA}}$ can reach from state $p \in Q'$ by reading a is equal to the set of states that the $\underline{\mathsf{NFA}}$ can reach in state $p \in Q$ when reading in a.

Probably like this: (own interpretation)



Now we have to define the set of finite states of our $\overline{\text{DFA}}\ F'$

Let's remember that the acceptance condition for a <u>NFA</u> is existential so only one of the possible states to reach needs to be an end state.

$$F' = \{\underbrace{p}_{\text{states of } \mathcal{A}'} \in Q' : \underbrace{p}_{\text{set of states of } \mathcal{A}} \cap F \neq \emptyset\}$$

F' contains all sets of Q' that contain a final state of Q!

What remains of the proof? exercise

• We proof by induction on the length of the word w that $\delta'(q_0',w)=\Delta(q_0,w)$

The base case is |w| = 0

For the inductive step we need to proof that the assumption holds for all words with $|w| \le n$ and proof it for the word |wa| with the length n+1

 We need to also proof that when the computations of the <u>NFA</u> are successful also the computation of the DFA is successful.

Ask Sasha if he knows the proof of this

Now we can define using <u>Theorem 2</u> that <u>Regular Languages</u> are those languages $L \subset A^*$ that are recognized by the <u>NFA</u>.

This has the advantage that we can switch between the two classes.

For example when we have a $\underline{\text{Automaton}}$ which accepts the language L and we want to find a $\underline{\text{Automaton}}$ that accepts the complementary language.

Note

title what is the Complement of a Language?

If we have a language $L\subseteq A^*$ then the <u>Complement of a Language</u> \overline{L} consists of all all the words of the that are not part of L i.e. $\overline{L}=A^*-L$

This is important because it heavily used in model checking.

It is easy to find the Complement of a Language by exploiting Determinism of DFA.

Important: NFA and DFA are not always logically equivalent but when they are it makes our life easier.

NFA with ϵ -moves

It is very similar to the normal NFA but has ϵ -moves

Definition: NFA with epsilon-move

We have an $\underline{\text{Automaton}}\ (Q, A, \Delta, q_0, F)$ where Q, A, q_0 and F have definitions equia to the normal $\underline{\text{NFA}}$. The only difference is Δ

$$\Delta:Q imes(A\cup\{\epsilon\}) o 2^Q$$

This means that independent of the state one is in it is always possible to read the empty word ϵ as input. This is simmilar to a idle move.

How do we define $\hat{\Delta}$ the transition function accepting words?

$$\hat{\Delta}(q,\epsilon) = \epsilon ext{-closure}(q)$$

Now lets consider:

$$q \in Q$$
 and $p \in 2^Q$

An ϵ -move is a transition of the form $\Delta(q, \epsilon)$.

What is an epsilon-closure:

epsilon-closure

Is the set of states that you can reach within a NFA with epsilon-move from a state q by repeatedly applying only the empty word ϵ .

This set of states is denoted as ϵ -closure(q)

important: NFAs are not a special case of NFA with epsilon-move without the epsilon move. It ϵ -moves do not increase expressiveness.

We can not only define the epsilon-closure for single states but also for a set of states:

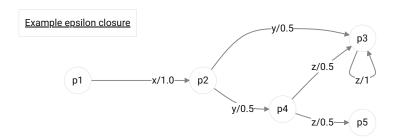
for all
$$q \in 2^Q$$
 we can define the $\underline{\mathrm{epsilon\text{-}closure}}$ of the set (\underline{q}) = $\bigcup_{q \in q} \epsilon\text{-}\mathrm{closure}(q)$

How do we generalize it to entire words w preceded by a symbol a?

$$\hat{\Delta}(q,wa) = \epsilon = ext{closure}(igcup_{p \in \hat{\Delta}(q,w)} \Delta(p,a)$$

What does this mean? It is the ϵ -closure of all states that one can reach by first applying first the individual symbols of the word w followed by a symbol a. After every symbol applied a ϵ -closure needs to be applied. Example:

w=xy a=z



How does our ϵ -closure(Δ , wa) look like?

- 1. when we apply x the first symbol of the word w we add to our expression: $\epsilon\text{-closure}(p_2)$
- 2. when we read in y we have two states that we can possibly reach (p_3, p_4) so we add them both ϵ -closure $(p_2) \cup \epsilon$ -closure $(p_3) \cup \epsilon$ -closure (p_4)
- 3. Now that we process a=z we have two states that we can be in, first: p3 which adds itself and from state, and second: p_4 we can reach p_3 and p5.
 - ϵ -closure $(p_2) \cup \epsilon$ -closure $(p_3) \cup \epsilon$ -closure $(p_4) \cup \epsilon$ -closure $(p_3) \cup \epsilon$ -closure
- 4. Now summarizing we delete the double-mentions and denote from which symbol each ϵ -closure comes from

$$\underbrace{\epsilon\text{-closure}(p_2)}_x \cup \underbrace{\epsilon\text{-closure}(p_3)}_{y\&z\&z} \cup \underbrace{\epsilon\text{-closure}(p_4)}_y \cup \underbrace{\epsilon\text{-closure}(p_5)}_z$$

Theorem 3

Theorem 3

For all NFA with epsilon-move \mathcal{A} there exists a NFA without ϵ -move \mathcal{A}' such that the languages L are accepted by both Automaton i.e. $L(\mathcal{A}) = L(\mathcal{A}'')$ and vice versa.

To summarize:

DFA = NFA = NFA with epsilon-move

What is a good illustration of the epsilon move:

Sometimes we have a limited set of symbols (like a limited resource). The epsilon move enables that one can change the $\underline{\text{Automaton}}$ state without using any symbol but just do a epsilon-move.

Regular Expressions

Let A be a finite Alphabet.

We define 3 Classes:

1. Restricted Regular Expressions

They are built from a finite set of words over A (made of symbols of A) by using the operations:

- 1. ∪ **(Union)**
- 2. · (Concatenation)
- 3. * (Kleene-closure also called Kleene star)

2. General Regular Expressions

They are built from a finite set of words over A (made of symbols of A) by using the operations:

- 1. ∪ **(Union)**
- 2. · (Concatenation)
- 3. * (Kleene-closure also called Kleene star)
- $4. \cap (Intersection)$
- 5. \neg (Complementation)

3. Star-free Regular Expressions

Like General Regular Expressions without the Kleene star:

- 1. ∪ **(**Union**)**
- 2. · (Concatenation)
- $3. \cap (Intersection)$
- 4. ¬(Complementation)

<u>Restricted Regular Expressions</u> and <u>General Regular Expressions</u> are equally expressive. They are second order logic.

Star-free Regular Expressions are strictly less expressive than Restricted Regular Expressions and General Regular Expressions. The absence of the Kleene star makes it only first order logic.

break

Theorem 4

Theorem 4

For every Finite State Automata, there exists a Restricted Regular Expression that defines the same language and vice versa.

Proof:

First direction <u>FA</u> → <u>Restricted Regular Expression</u>

Goal: we want to turn a <u>DFA</u> to a <u>Restricted Regular Expression</u>.

Let
$$\mathcal{A}=(\{q_1,q_2\dots q_n\},A,\delta,\underbrace{q_1}_{ ext{initial state}},F)$$
 be a `DFA`.

And we give the states a ordering relation i.e $q_1 < q_2 < q_3 \dots$

Let $R_{i,j}^k$ be the set of words w such that $\delta(q_i,w)=q_j$ and for all proper prefix v of w with $v\neq w$ and $v\neq \epsilon$. If one applies the prefix y on any state i.e. $\delta(q, v)$ then the resulting state q_l needs to be less than when we apply the full word on the state i.e. $\delta(q,w)=q_k$ i.e. $q_l\leq q_k$

visual:

$$p(i) \longrightarrow p(b) \longrightarrow p(d) \longrightarrow p(f) \longrightarrow p(j)$$

And all this states that we need to step though (inbetween) to get to p_i need to be less or equal k i.e. $(a \leq k) \land (b \leq k) \land (c \leq k) \land (d \leq k) \land (e \leq k) \land (f \leq k)$

The sets $R_{i,j}^k$ can be defined recursively.

ullet $R^0_{i,j}
ightarrow$ is a way to forbid any intermediate steps as the index of the states starts at

$$R^0_{i,j} = \begin{cases} \{a: & \delta(q_i,a) = q_j & \text{if } i \neq j \\ \{a: & \delta(q_i,a) = q_j \cup \{\epsilon\} & \text{if } i = j \end{cases}$$
 How does this look visually.

In the first case we change state but do not have any states in between.

case i != j

In the second case we do not change state. That means that we have to cover all symbols that lead back to our initial state as well as the ϵ -move.

case i = j



- Now we define $R_{i,j}^k$ by splitting it up in multiple parts
- 1. The paths from i to j where the intermediate steps are strictly smaller than k i.e. < k. This can be expressed as follows:

$$R_{i,j}^{k-1}$$

strictly less than k



2. The path from i to j where we pass through q_k exactly once. This can be expressed as follows

$$R_{i,k}^{k-1} \cup R_{k,j}^{k-1}$$

pass through q_k once



3. And lastly where we pass through q_k multiple times.

A path from q_k to q_k is part of the class $R_{k,k}^{k-1}$. But we can go from q_k to q_k through different ways again and again passing through other q_k . Therefore we create a bigger set of all possible ways to go from q_k to q_k using the Kleene star i.e. $(R_{k,k}^{k-1})^*$

To explain more: what does $R_{k,k}^{k-1}$ contain?

It contains all ways from q_k to q_k i.e. $R_{k,k}^{k-1}=\{R_{k,k}^{k-1})(1),R_{k,k}^{k-1}(2),\dots,R_{k,k}^{k-1}(n)\}$

By using the Kleene star we create a set of set of all combinations of going from q_k to q_k i.e. $(R_{k,k}^{k-1})*=\{\{R_{k,k}^{k-1})(1)\},\{R_{k,k}^{k-1})(1),R_{k,k}^{k-1})(2)\},\{R_{k,k}^{k-1})(2),R_{k,k}^{k-1})(1)\}\dots\}$

$$(R_{k,k}^{k-1})* = \{\{R_{k,k}^{k-1})(1)\}, \{R_{k,k}^{k-1})(1), R_{k,k}^{k-1})(2)\}, \{R_{k,k}^{k-1})(2), R_{k,k}^{k-1})(1)\}...]$$

pass through q_k multiple times



To summarize

$$R_{i,j}^k = R_{i,j}^{k-1} \cup R_{i,k}^{k-1} \cdot (R_{k,k}^{k-1})^\star \cdot R_{k,j}^{k-1}$$

note: We are currently using Restricted Regular Expressions as we only use \cup , \cdot and the Kleene star \star

From what we showed we can conclude that for all possible choices for i, j, k there exists a Restricted Regular Expression that defines $R_{i,j}^k$.

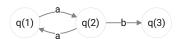
How can we exploit this sets to define a Language L(A)?

$$L(\mathcal{A}) = igcup_{q_j \in F} R_{1,j}^n$$
 Restricted Regular expression defining $L(\mathcal{A})$

Now we prove from $\underline{FA} \leftarrow \underline{Restricted\ Regular\ Expression}$

Goal: we want to turn a Restricted Regular Expression to a NFA with epsilon-move.

Further restriction: We want the resulting <u>Automaton</u> have at most one final state without exiting transition. What is a final state without exiting transition? It is a final state from which one can not leave anymore visually speaking q_3 would be such a state.



The proof is by induction on the structural complexity of the Restricted Regular Expression R.

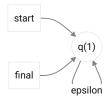
Base cases:

important: we denote the final and the initial state by a box pointing towards the initial state.

$$R = \{\epsilon\}, \emptyset, \{a\}$$

• How does the <u>Automaton</u> look like for a language $\{\epsilon\}$?

It has one state, q_1 , which is also the final state, accepts the empty word, and when it reads the empty word one starts at q_1 and ends at q_1 .

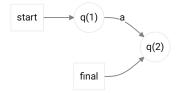


How does the <u>Automaton</u> look like for the emptyset ∅?

It does not have a final state as we never can change state as we can not read in a word or ϵ



• How does the Automaton look like for a Language with a single Symbol i.e. $\{a\}$



inductive step

R are Regular Expressions.

$$R = R_1 \cup R_2$$

By Hypothesis there exists two NFA with epsilon-moves:

- $\mathcal{A}_1 = Q_1, A, \delta_1, q_1, \{f_1\}$
- $A_2 = Q_2, A, \delta_2, q_2, \{f_2\}$

We assume for that there exist only one final state f for each of the <u>Automata</u> without exiting transition. We assume that \mathcal{A}_1 recognizes the <u>Regular Expression</u> R_1 , \mathcal{A}_2 recognizes <u>Regular Expression</u> R_2 . Without the loss of generality we assume that $Q_1 \cap Q_2 = \emptyset$ i.e. the two <u>Automata</u> have different states.

It is easy to show that the following Non Deterministic Finite State Atomata \mathcal{A} recognizes the languages $L(\mathcal{A}_1) \cup L(\mathcal{A}_2)$. \mathcal{A} is the following:

$$\mathcal{A} = \{Q_1 \cup Q_2 \cup \{q_0, f_0\}, A, \Delta, q_0, \{f_0\}\}$$

What does $Q_1 \cup Q_2 \cup \{q_0, f_0\}$ mean?

We join the states of Q_1 and Q_2 but we add a new initial state q_0 and a new final state f_0 . Which are also the initial- and final-state of the <u>Automaton</u> \mathcal{A} .

Furthermore lets define the <u>Transition function</u> Δ where:

$$\Delta(q_0,\epsilon)=\{q_1,q_2\}$$

What does this mean? Instead of starting at q_1 or q_2 we use the new state q_0 as start state. Then the next state is, by using the magic of <u>NFA</u>, either the previous start state of A_1 q_1 , or of A_2 q_2 .

$$\Delta(q,a) = \Delta_1(q,a)$$

for
$$(q \in Q_1 - \{f_1\}) \land (a \in A \cup \{\epsilon\})$$

$$\Delta(q,a) = \Delta_2(q,a)$$

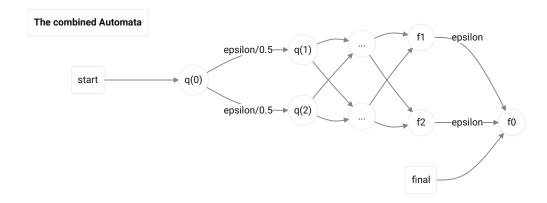
for
$$(q \in Q_2 - \{f_2\}) \land (a \in A \cup \{\epsilon\})$$

what does this mean? If we are in a state that originally belonged to A_1 then we use the transition function of A_1 . If we are in a state that originally belonged to A_2 we use the transition function of A_2 . With only one exception: if we are in one of the previous endstates f_1 or f_2 the now following rule applies.

$$\Delta(f1,\epsilon) = \Delta(f_2,\epsilon) = \{f_0\}$$

What does this mean? if we are in one of the previous endstates f_1 or f_2 and we get an empty word we jump to the new final state f_0

How does this visually look?



The next cases

 $R=R_1\cdot R_2$ and $R=R_1^\star$ will be shown in <u>Verification 11</u>