# The World's Richest

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#### **Chapter 1: Introduction**

Analysis: This is a sorting problem. The key to the problem is how to sort according to conditions while ensuring that the comp lexity of sorting is low enough.



At the same time, this is a sort based on comparison, so a c omparison function needs to be implemented to highlight the priorit y of different attributes.

In order to avoid directly sorting large structures, my idea is to create an array of storage addresses and sort the array.

In order to achieve the fastest sorting speed, I plan to use a quick sort algorithm.

The basic idea of quick sort is: divide the data to be sorted into two independent parts through a sort, all the data in one part i s smaller than all the data in the other part, and then perform the two parts of data separately according to this method For quick sor ting, the entire sorting process can be performed recursively so that the entire data becomes an ordered sequence.

### **Chapter 2: Algorithm Specification**

#### 1.The data structure

```
/*the struct to store a person*/
struct person
{
   int age;
   name Name;
   int worth;
};
int worth;
```

```
struct person Person[Maxnum]; /*to store people*/
rank Rank[Maxnum]; //to make a array to store the address of people

People
Rank
```

In order to avoid directly sorting large structures, my idea is to create an array of storage addresses and sort the array.

### 2. Pseudo code of quick sort algorithm.

```
Algorithm1: Quicksort
         array,left,right
Input:
Output:
          None
   1:
          function Quicksort (array, left, right)
          quicksort (array) {
   2:
            if (array.length > 1){
   3:
               choose a pivot;
  4:
               while (there are items left in array) {
   5:
                 if (item < pivot)
  6:
                    put item into subarray1;
   7:
  8:
                    put item into subarray2;
  9:
  10:
               quicksort(subarray1);
               quicksort(subarray2);
  11:
             }
  12:
  13:
```

3.A comparison function needs to be implemented to highlight the priority of different attributes.

## **Chapter 3: Testing Results**

### Result table:

Test case	a brief description	<b>Expected result</b>	Actual	Current
	of the purpose		behavior	status
12 4	To test whether the	Case #1:	Expected	Pass
Zoe_Bill 35 2333	program can detect t	Alice 18 88888	result	
Bob_Volk 24 5888	he input given by th	Billy 24 5888		
Anny_Cin 95 999999	e project	Bob_Volk 24 5888		
Williams 30 -22		Dobby 24 5888		
Cindy 76 76000		Case #2:		
Alice 18 88888		Joe_Mike 32 3222		
Joe_Mike 32 3222		Zoe_Bill 35 2333		
Michael 5 300000		Williams 30 -22		
Rosemary 40 5888		Case #3:		
Dobby 24 5888		Anny_Cin 95 999999		
Billy 24 5888		Michael 5 300000		
Nobody 5 0		Alice 18 88888		
4 15 45		Cindy 76 76000		
4 30 35		Case #4:		
4 5 95		None		
1 45 50				
1 1	To test whether the	Case #:1	Expected	Pass
Zoe_Bill 35 2333	program can pass	Zoe_Bill 35 2333	result	
4 15 45	simple input			
12 1	To test whether the	Case #:1	Expected result	Pass
Zoe_Bill 35 2333	program can sort all	Anny_Cin 95 999999	resuit	
Bob_Volk 24 5888	right	Michael 5 300000		
Anny_Cin 95 999999		Alice 18 88888		
Williams 30 -22		Cindy 76 76000		
Cindy 76 76000		Billy 24 5888		
Alice 18 88888				
Joe_Mike 32 3222		Bob_Volk 24 5888		
Michael 5 300000		Dobby 24 5888		
Rosemary 40 5888		Rosemary 40 5888		
Dobby 24 5888		Joe_Mike 32 3222		
Billy 24 5888		Zoe_Bill 35 2333		
Nobody 5 0		Nobody 5 0		
12 0 100		Williams 30 -22		
		vviiilailis 30 -22		

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36 1	To test whether the	Case #:1	Expected	Pass
Zoe_Bill 35 2333	program can sort all	Anny_Cin 95 999999	result	
Bob_Volk 24 5888	right	Anny_Cin 95 999999		
Anny_Cin 95 999999		Anny_Cin 95 999999		
Williams 30 -22		Michael 5 300000		
Cindy 76 76000		Michael 5 300000		
Alice 18 88888		Michael 5 300000		
Joe_Mike 32 3222		Alice 18 88888		
Michael 5 300000		Alice 18 88888		
Rosemary 40 5888		Alice 18 88888		
Dobby 24 5888		Cindy 76 76000		
Billy 24 5888		Cindy 76 76000		
Nobody 5 0		Cindy 76 76000		
Zoe_Bill 35 2333		Billy 24 5888		
Bob_Volk 24 5888		Billy 24 5888		
Anny_Cin 95 999999		Billy 24 5888		
Williams 30 -22		Bob_Volk 24 5888		
Cindy 76 76000		Bob_Volk 24 5888		
Alice 18 88888		Bob_Volk 24 5888		
Joe_Mike 32 3222		Dobby 24 5888		
Michael 5 300000		Dobby 24 5888		
Rosemary 40 5888		Dobby 24 5888		
Dobby 24 5888		Rosemary 40 5888		
Billy 24 5888		Rosemary 40 5888		
Nobody 5 0		Rosemary 40 5888		
Zoe_Bill 35 2333		Joe_Mike 32 3222		
Bob_Volk 24 5888		Joe_Mike 32 3222		
Anny_Cin 95 999999		Joe_Mike 32 3222		
Williams 30 -22		Zoe_Bill 35 2333		
Cindy 76 76000		Zoe_Bill 35 2333		
Alice 18 88888		Zoe_Bill 35 2333		
Joe_Mike 32 3222		Nobody 5 0		
Michael 5 300000		Nobody 5 0		
Rosemary 40 5888		Nobody 5 0		
Dobby 24 5888		Williams 30 -22		
Billy 24 5888		Williams 30 -22		
Nobody 5 0		Williams 30 -22		
36 0 100				

12 1	To test whether the	Case #:1	Expected	Pass
Zoe_Bill 35 2333	program can detect	None	result	
Bob_Volk 24 5888	wrong range			
Anny_Cin 95 999999				
Williams 30 -22				
Cindy 76 76000				
Alice 18 88888				
Joe_Mike 32 3222				
Michael 5 300000				
Rosemary 40 5888				
Dobby 24 5888				
Billy 24 5888				
Nobody 5 0				
12 100 200				

### **Chapter 4: Analysis and Comments**

Analysis of the time and space complexities of the al gorithms. Comments on further possible improvements.

#### Quick sort-time and space complexity:

Quicksort divides the array to be sorted into two parts each t ime. In an ideal situation, dividing the array to be sorted into two parts of equal length each time requires log(n) divisions.

In the worst case, that is, when the array is already ordered or roughly ordered, each division can only reduce one element, and quick sort will unfortunately degenerate into bubble sort, so the lo wer bound of the time complexity of quick sort is O(nlogn), the w orst case is  $O(n^2)$ . In practical applications, the average time complexity of quicksort is O(nlogn).

Quick sort only needs a constant level of space during the operation of the sequence. The space complexity is S(1).

But you need to pay attention to the space required to spend at least log(n) at most n on the recursive stack.

### Further possible improvements

The realization of quick sort needs to consume the space of t he recursive stack, and in most cases, the recursive solution is com pleted by using the system recursive stack. When the number of el ements is large, frequent access to the system stack will affect the efficiency of sorting.

A common method is to set a threshold. In each recursive so lution, if the total number of elements is less than this threshold, t he quick sort is abandoned and a simple sorting process is called t o complete the sorting of the subsequence. This method reduces the frequent access to the recursive stack of the system and saves tim e consumption.

### Appendix: Source Code (in C)

At least 30% of the lines must be commented. Otherwise the code will NOT be evaluated.

```
#include <stdio.h>
#include <string.h>
#define Maxnum 1000000
typedef char name[9];
typedef struct person *rank;
struct person /*the struct to store a person*/
    int age;
    name Name;
    int worth;
};
rank Rank[Maxnum];
                             //to make a array to store the address of people
struct person Person[Maxnum]; /*to store people*/
void Swap(rank *a, rank *b)/*Swap*/
    rank temp = *a;
    *a = *b;
    *b = temp;
int cmp(rank a, rank b)/*compare by worth -> age->Name*/
{
    if (a->worth != b->worth)
        return a->worth > b->worth;/*bigger net worth*/
    else if (a->age != b->age)
        return a->age < b->age;
                                 /*small age is bigger*/
    return strcmp(a->Name, b->Name) < 0;/*small name is bigger*/
}
/*Quick sort*/
void Q_sort(rank A[], int left, int right)
{
    int i = left;
    int j = right - 1;
    int pivot = right; /* select pivot */
    if (left < right) /*if left >= right , then end */
        for(;;)
        {
```

```
while (i <= right - 1 && !cmp(A[i], A[pivot]))</pre>
                i++; /* scan from left */
            while (j >= left && cmp(A[j], A[pivot]))
                j--; /* scan from right */
            if (i < j)</pre>
                Swap(\&A[i], \&A[j]); /* adjust partition */
            else break;
        }
        Swap(&A[i], &A[right]); /* restore pivot */
        Q_sort(A, left, i - 1); /* recursively sort left part */
        Q_sort(A, i + 1, right); /* recursively sort right part */
    }
}
int main()
{
    int numPerson = 0; //number of people
    int numCase = 0; //number of cases
    scanf("%d %d", &numPerson, &numCase);
    for (int i = 0; i < numPerson; ++i) //to read data & combine rank to person
        scanf("%s %d %d", Person[i].Name, &Person[i].age, &Person[i].worth);
        Rank[i] = Person + i; //store the address
    Q_sort(Rank, 0, numPerson - 1); //sort the Rank by net worth
    /*cases*/
    for (int i = 1; i <= numCase; ++i)</pre>
        int num, lower, upper, cnt = 0;
        scanf("%d %d %d", &num, &lower, &upper);
        printf("Case #:%d\n", i);
        for (int k = numPerson - 1; k >= 0 && cnt < num; --
k) /*from biggest to smallest*/
        {
            if (Rank[k]->age >= lower && Rank[k]->age <= upper)</pre>
            {
                ++cnt;
                printf("%s %d %d\n", Rank[k]->Name, Rank[k]->age, Rank[k]->worth);
            }
        if (!cnt) printf("None\n");
    system("pause");
    return 0;
}
```

### **Declaration**

I hereby declare that all the work done in this project titled "The World's Richest" is of my independent effort.