

第4章 "运动学约束下的运动规划" 作业分享





#### 纲要



### ▶第一部分: Homework1

- 1、求解推导
- 2、求解代码部分

# ▶第二部分: Homework2

- 1、代码补充
- 2、编译运行指令及结果



- For the OBVP problem stated in slides p.25-p.29, please get the optimal solution (control, state, and time) for partially free final state case.
- Suppose the position is fixed, velocity and acceleration are free here.



#### 1、求解推导

根据已给材料,有如下推导:

$$\begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \beta_3 \\ \beta_1 \\ \beta_2 \\ \beta_3 \end{bmatrix} = \begin{bmatrix} -\frac{12}{T^3} & 0 & 0 & \frac{6}{T^2} & 0 & 0 \\ 0 & -\frac{12}{T^3} & 0 & 0 & \frac{6}{T^2} & 0 \\ 0 & 0 & -\frac{12}{T^3} & 0 & 0 & \frac{6}{T^2} \\ \frac{6}{T^2} & 0 & 0 & -\frac{2}{T} & 0 & 0 \\ 0 & \frac{6}{T^2} & 0 & 0 & -\frac{2}{T} & 0 \\ 0 & 0 & \frac{6}{T^2} & 0 & 0 & -\frac{2}{T} \end{bmatrix} \begin{bmatrix} \Delta p_x - v_{x0}T \\ \Delta p_y - v_{y0}T \\ \Delta v_x \\ \Delta v_y \\ \Delta v_z \end{bmatrix} = \begin{bmatrix} -\frac{12}{T^3} (\Delta p_x - v_{x0}T) + \frac{6\Delta v_x}{T^2} \\ -\frac{12}{T^3} (\Delta p_y - v_{y0}T) + \frac{6\Delta v_y}{T^2} \\ -\frac{12}{T^3} (\Delta p_x - v_{x0}T) + \frac{6\Delta v_x}{T^2} \\ \frac{6}{T^2} (\Delta p_x - v_{x0}T) - \frac{2\Delta v_x}{T} \\ \frac{6}{T^2} (\Delta p_y - v_{y0}T) - \frac{2\Delta v_y}{T} \end{bmatrix}$$
(1)

其中,

$$\Delta p_x = p_{xf} - p_{x0}$$
,  $\Delta p_y = p_{yf} - p_{y0}$ ,  $\Delta p_z = p_{zf} - p_{z0}$ ;  $\Delta v_x = v_{xf} - v_{x0}$ ,  $\Delta v_y = v_{yf} - v_{y0}$ ,  $\Delta v_z = v_{zf} - v_{z0}$ 



#### 1、求解推导

因为

$$J = T + \left(\frac{1}{3}\alpha_1^2 T^3 + \alpha_1 \beta_1 T^2 + \beta_1^2 T\right) + \left(\frac{1}{3}\alpha_2^2 T^3 + \alpha_2 \beta_2 T^2 + \beta_2^2 T\right) + \left(\frac{1}{3}\alpha_3^2 T^3 + \alpha_3 \beta_3 T^2 + \beta_3^2 T\right)$$
(2)

令

$$A = \frac{1}{3}\alpha_1^2 T^3 + \alpha_1 \beta_1 T^2 + \beta_1^2 T \tag{3}$$

$$B = \frac{1}{3}\alpha_2^2 T^3 + \alpha_2 \beta_2 T^2 + \beta_2^2 T \tag{4}$$

$$C = \frac{1}{3}\alpha_3^2 T^3 + \alpha_3 \beta_3 T^2 + \beta_3^2 T \tag{5}$$

则,

$$J = T + A + B + C \tag{6}$$



#### 1、求解推导

将(1)中的 $\alpha_1$ 、 $\alpha_2$ 、 $\alpha_3$ 、 $\beta_1$ 、 $\beta_2$ 、 $\beta_3$ 分别代入(3)、(4)、(5),化简得

$$A = \frac{12}{T^3} \Delta p_x^2 - \frac{12}{T^2} (2\Delta p_x v_{x0} + \Delta p_x \Delta v_x) + \frac{4}{T} (3\Delta v_{x0}^2 + 3\Delta v_x v_{x0} + \Delta v_x^2)$$
 (7)

$$B = \frac{12}{T^3} \Delta p_y^2 - \frac{12}{T^2} (2\Delta p_y v_{y0} + \Delta p_y \Delta v_y) + \frac{4}{T} (3\Delta v_{y0}^2 + 3\Delta v_y v_{y0} + \Delta v_y^2)$$
 (8)

$$C = \frac{12}{T^3} \Delta p_z^2 - \frac{12}{T^2} (2\Delta p_z v_{z0} + \Delta p_z \Delta v_z) + \frac{4}{T} (3\Delta v_{z0}^2 + 3\Delta v_z v_{z0} + \Delta v_z^2)$$
(9)

将(7)、(8)、(9)代入(6), 化简得

$$J = T + \frac{12}{T^3} (\Delta p_x^2 + \Delta p_y^2 + \Delta p_z^2) - \frac{12}{T^2} [2(\Delta p_x v_{x0} + \Delta p_y v_{y0} + \Delta p_z v_{z0}) + (\Delta p_x \Delta v_x + \Delta p_y \Delta v_y + \Delta p_z \Delta v_z)] + \frac{4}{T} [3(\Delta v_{x0}^2 + \Delta v_{y0}^2 + \Delta v_{z0}^2) + 3(\Delta v_x v_{x0} + \Delta v_y v_{y0} + \Delta v_z v_{z0}) + (\Delta v_x^2 + \Delta v_y^2 + \Delta v_z^2)]$$
(10)



#### 1、求解推导



$$m = \Delta p_x^2 + \Delta p_y^2 + \Delta p_z^2 \tag{11}$$

$$n = 2(\Delta p_x v_{x0} + \Delta p_y v_{y0} + \Delta p_z v_{z0}) + (\Delta p_x \Delta v_x + \Delta p_y \Delta v_y + \Delta p_z \Delta v_z)$$
(12)

$$k = 3(\Delta v_{x0}^2 + \Delta v_{y0}^2 + \Delta v_{z0}^2) + 3(\Delta v_x v_{x0} + \Delta v_y v_{y0} + \Delta v_z v_{z0}) + (\Delta v_x^2 + \Delta v_y^2 + \Delta v_z^2)$$
 (13)

则,

$$J = T + \frac{12}{T^3}m - \frac{12}{T^2}n + \frac{4}{T}k \tag{14}$$

$$T^4 - 4kT^2 + 24nT - 36m = 0 ag{15}$$



#### 2、求解代码部分

```
double OBVP(Eigen::Vector3d start position, Eigen::Vector3d start velocity, Eigen::Vector3d target position)
  double optimal cost = 100000.0;
  double deltaPx = target position(0) - start position(0);
  double deltaPy = target position(1) - start position(1);
  double deltaPz = target position(2) - start position(2);
  double deltaVx = 0 - start velocity(0);
  double deltaVy = 0 - start velocity(1);
  double deltaVz = 0 - start velocity(2):
  double Vx0 = start velocity(0);
  double Vy0 = start velocity(1);
  double Vz0 = start velocity(2);
  double m = deltaPx*deltaPx + deltaPy*deltaPy + deltaPz*deltaPz;
  double n = 2*(deltaPx*Vx0 + deltaPy*Vy0 + deltaPz*Vz0) +
          deltaPx*deltaVx + deltaPy*deltaVy + deltaPz*deltaVz;
  double k = 3*(Vx0*Vx0 + Vy0*Vy0 + Vz0*Vz0 + deltaVx*Vx0 + deltaVy*Vy0 + deltaVz*Vz0) +
          deltaVx*deltaVx + deltaVy*deltaVy + deltaVz*deltaVz;
  Eigen::Matrix<double, 4, 4> CompanionMatrix44:
  Eigen::Matrix<complex<double>, Eigen::Dynamic, Eigen::Dynamic> CompanionMatrix44EigenValues;//复数动态矩阵
```



#### 2、求解代码部分

```
double c = -4*k:
double d = -24*n;
double e = -36*m;
vector<double> tmpOptimalT(4,0.0);
vector<double> tmpOptimalCost(4, 100000.0);
double optimal T = 0.0;
CompanionMatrix44 \ll 0, 0, 0, -e,
                   1, 0, 0, -d,
                   0, 1, 0, -c,
                   0, 0, 1, 0;
//std::cout<<"CompanionMatrix44: "<<std::endl<<CompanionMatrix44<<std::endl<
CompanionMatrix44EigenValues = CompanionMatrix44.eigenvalues();
//std::cout<<"matrix eigenvalues: "<<std::endl<<CompanionMatrix44EigenValues<<std::endl;
```



#### 2、求解代码部分

```
for(int i = 0; i < CompanionMatrix44EigenValues.size(); i++)
 //TODO:时间不能为负数
  //if(CompanionMatrix44EigenValues(i).imag() == 0)
  if(CompanionMatrix44EigenValues(i).imag() == 0 \&\& CompanionMatrix44EigenValues(i).real() > 0)
    tmpOptimalT[i] = CompanionMatrix44EigenValues(i).real();
    double t = tmpOptimalT[i];
    double t2 = t*t;
    double t3 = t2*t;
    tmpOptimalCost[i] = t + (12*m)/(t3) - (12*n)/(t2) + (4*k)/t;
  else
    continue;
```



#### 2、求解代码部分

```
for(int i = 0; i < tmpOptimalCost.size(); <math>i++)
    optimal cost = std::min(tmpOptimalCost[i],optimal cost);
   //可以不用
  int flag = 0;
  for(int i = 0; i < tmpOptimalCost.size(); <math>i++)
    if(optimal cost == tmpOptimalCost[i])
    flag = i;
    else continue;
  optimalT = tmpOptimalT[flag];
  return optimal cost;
以上该部分作业在课程给定资料的基础上,有参考:
```

https://blog.csdn.net/fb 941219/article/details/102991181?spm=1001.2014.3001.5501



- Build an ego-graph of the linear modeled robot.
- Select the best trajectory closest to the planning target.



#### 1、代码补充

```
(1) demo node.cpp
    /*
                STEP 1: finish the forward integration, the modelling has been given in the document
                the parameter of forward integration:
    max input acc discretize step time interval time step all have been given
                use the pos and vel to recored the steps in the trakectory
                // The flowing 6 lines of code are supplemented and added.
                pos(0) = pos(0) + vel(0) * delta time + 0.5 * acc input(0) * delta time * delta time;
                pos(1) = pos(1) + vel(1) * delta time + 0.5 * acc input(1) * delta time * delta time;
                pos(2) = pos(2) + vel(2) * delta time + 0.5 * acc input(2) * delta time * delta time;
                vel(0) = vel(0) + acc input(0) * delta time;
                vel(1) = vel(1) + acc input(1) * delta time;
                vel(2) = vel(2) + acc input(2) * delta time;
```



#### 1、代码补充

```
// The following code is supplemented and added.
double Homeworktool::OptimalBVP(Eigen::Vector3d start position, Eigen::Vector3d start velocity, Eigen::Vector3d
  target position)
       double optimal cost = 100000.0;
       double deltaPx = target position(0) - start position(0);
       double deltaPy = target position(1) - start position(1);
       double deltaPz = target position(2) - start position(2);
       double deltaVx = 0 - start velocity(0);
       double deltaVy = 0 - start velocity(1);
       double deltaVz = 0 - start velocity(2);
       double Vx0 = start velocity(0):
       double Vy0 = start velocity(1);
       double Vz0 = start velocity(2);
       double m = deltaPx*deltaPx + deltaPy*deltaPy + deltaPz*deltaPz;
       double n = 2*(deltaPx*Vx0 + deltaPy*Vy0 + deltaPz*Vz0) + deltaPx*deltaVx + deltaPy*deltaVy + deltaPz*deltaVz;
       double \ k = 3*(Vx0*Vx0 + Vy0*Vy0 + Vz0*Vz0 + deltaVx*Vx0 + deltaVx*Vy0 + deltaVz*Vz0) + \ deltaVx*deltaVx + deltaVx*d
deltaVy*deltaVy + deltaVz*deltaVz;
```



#### 1、代码补充

```
// Eigen 库相关使用资料 https://blog.csdn.net/shuzfan/article/details/52367329
  Eigen::Matrix<double, 4, 4> CompanionMatrix44;
  Eigen::Matrix<complex<double>, Eigen::Dynamic, Eigen::Dynamic>
CompanionMatrix44EigenValues://复数动态矩阵
  double c = -4*k:
  double d = -24*n:
  double e = -36*m;
  vector<double> tmpOptimalT(4,0.0);
  vector<double>tmpOptimalCost(4, 100000.0);
  double optimalT = 0.0;
  CompanionMatrix44 \ll 0, 0, 0, -e,
                    1, 0, 0, -d,
                    0, 1, 0, -c,
                    0, 0, 1, 0;
  //std::cout<<"CompanionMatrix44: "<<std::endl<<CompanionMatrix44<<std::endl;
  CompanionMatrix44EigenValues = CompanionMatrix44.eigenvalues();
  //std::cout<<"matrix eigenvalues: "<<std::endl<<CompanionMatrix44EigenValues<<std::endl;
  cout << "----" << endl:
  cout << CompanionMatrix44EigenValues << endl;
```



#### 1、代码补充

```
for(int i = 0; i < CompanionMatrix44EigenValues.size(); <math>i++)
   //TODO:时间不能为负数
    // 判断条件怎么来的? imag() == 0,剔除特征值为复数的情况,real() > 0,时间不能为负数
    // ignoring negative roots and complex roots, if all roots are complex, the function J is monotonous
    if(CompanionMatrix44EigenValues(i).imag() == 0 && CompanionMatrix44EigenValues(i).real() > 0)
      // 为什么特征值可以直接拿过来当解? 参考:
https://blog.csdn.net/fb 941219/article/details/102984587
      tmpOptimalT[i] = CompanionMatrix44EigenValues(i).real();
      double t = tmpOptimalT[i];
      double t2 = t*t;
      double t3 = t2*t;
      tmpOptimalCost[i] = t + (12*m)/(t3) + (12*n)/(t2) + (4*k)/t;
    else
      continue;
```



#### 1、代码补充

```
for(auto it = tmpOptimalCost.begin(); it != tmpOptimalCost.end(); it++)
  cout << *it << endl;
cout << "----" << endl:
optimal cost = *min element(tmpOptimalCost.begin(), tmpOptimalCost.end());
 //可以不用
int flag = 0;
for(int i = 0; i < tmpOptimalCost.size(); i++)
  if(optimal cost == tmpOptimalCost[i])
  flag = i;
  else continue;
optimalT = tmpOptimalT[flag];
return optimal cost;
```



#### 2、编译运行指令及结果

- \$ catkin\_make
- \$ roscore

Ctrl+Shift+t新建窗口

\$ source devel/setup.bash

\$ rviz

在RVIZ左上角的的File中打开下述配置文件

.....\src\grid\_path\_searcher\launch\rviz\_config\demo.rviz

Ctrl+Shift+t新建窗口

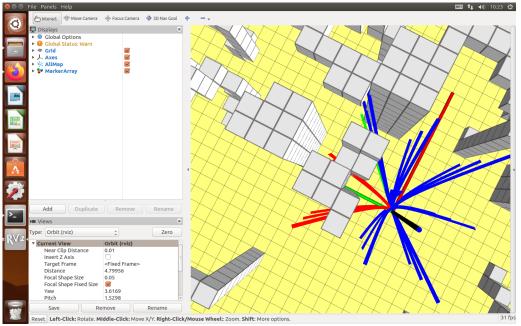
\$ source devel/setup.bash

\$ roslaunch .....\src\ grid\_path\_searcher\launch\ demo.launch



#### 2、编译运行指令及结果

下图中,绿色线表示代价最小轨迹,蓝色线表示不会发生碰撞、非最优的轨迹,红色线表示会发生碰撞的轨迹。





#### 2、编译运行指令及结果

RVIZ设定的终点信息显示:

```
vf@ubuntu-hp-prodesk-600-g3-sff: ~/ca... ×
                                                                                                             wf@ubuntu-hp-prodesk-600-g3-sff: ~/ca... ×
                                                                                                                                                                    /home/wf/catkin_ws/src/grid_path_sea..
wf@ubuntu-hp-prodesk-600-g3-sff:~/catkin_ws$ source devel/setup.bash
wf@ubuntu-hp-prodesk-600-g3-sff:~/catkin_ws$ rviz
  | INFO] [1658629308.421806911]: rvl2 version 1.12.16
| INFO] [1658629308.4218306511]: rvl2 version 1.12.16
| INFO] [1658629308.421839058]: compiled against Qft version 5.5.1
| INFO] [1658629308.421847238]: compiled against OGKE version 1.9.0 (Ghadamon)
   INFO] [1658629308.682566102]: Stereo is NOT SUPPORTED
           [1658629308.682652445]: OpenGl version: 3 (GLSL 1.3).
   INFO] [1658629461.098239279]: Setting goal: Frame:world, Position(-1.044, -4.580, 0.000), Orientation(0.000, 0.000, -0.697, 0.717) = Angle: -1.544
```

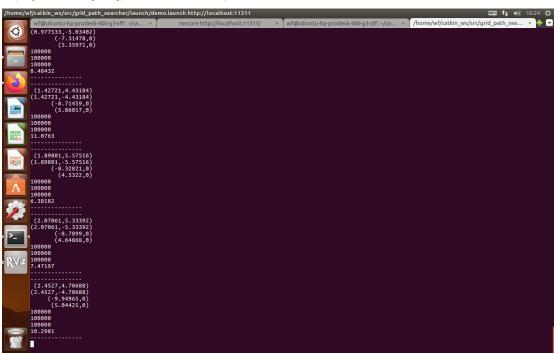


#### 2、编译运行指令及结果

以上该部分作业在课程给定代码包的基础上,有参考:

https://blog.csdn.net/weixin 44558122/article/details/115666344

输出的OBVP的解的根和轨迹的cost为:





# 感谢各位聆听 / Thanks for Listening •

