

Figure 1. Ontological Reordering of Physical Description (Grayscale)

Many-Body (Non-Local Default)

irreducible relational structure · non-local correlations · asynchronous updating (lag)



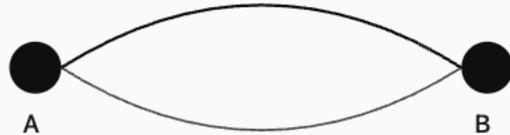
Dark Matter: non-local residual (local two-body decomposition under-fits)

Dark Energy: non-local lag pressure (global mismatch in local spacetime)

↓ localization / stabilization

Two-Body (Exceptional Localization)

symmetry · conservation · analytical solvability (temporary stabilization)



projection / local limit

↑ attempted re-embedding (incomplete)

One-Body (Typical Local Limit)

observation · embodiment · first-person local access



Arrow of Time: projection of non-synchronous many-body updating

Many-body is ontological default (non-local); two-body is exceptional localization; one-body is typical local limit.