# This is the CMakeCache file.

# For build in directory: /home/kamruzzaman/tipu/Excercise/ESP32/blinky/build/bootloader

# It was generated by CMake: /home/kamruzzaman/.espressif/python\_env/idf5.1\_py3.8\_env/lib/python3.8/site-packages/cmake/data/bin/cmake

# You can edit this file to change values found and used by cmake.

# If you do not want to change any of the values, simply exit the editor.

# If you do want to change a value, simply edit, save, and exit the editor.

# The syntax for the file is as follows:

# KEY:TYPE=VALUE

# KEY is the name of a variable in the cache.

# TYPE is a hint to GUIs for the type of VALUE, DO NOT EDIT TYPE!.

# VALUE is the current value for the KEY.

########################

# EXTERNAL cache entries

########################

//Path to a program.

CMAKE\_ADDR2LINE:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-addr2line

//Path to a program.

CMAKE\_AR:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-ar

//A wrapper around 'ar' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_ASM\_COMPILER\_AR:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-gcc-ar

//A wrapper around 'ranlib' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_ASM\_COMPILER\_RANLIB:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-gcc-ranlib

//ASM Compiler Base Flags

CMAKE\_ASM\_FLAGS:STRING='-mlongcalls '

//Flags used by the ASM compiler during DEBUG builds.

CMAKE\_ASM\_FLAGS\_DEBUG:STRING=-g

//Flags used by the ASM compiler during MINSIZEREL builds.

CMAKE\_ASM\_FLAGS\_MINSIZEREL:STRING=-Os -DNDEBUG

//Flags used by the ASM compiler during RELEASE builds.

CMAKE\_ASM\_FLAGS\_RELEASE:STRING=-O3 -DNDEBUG

//Flags used by the ASM compiler during RELWITHDEBINFO builds.

CMAKE\_ASM\_FLAGS\_RELWITHDEBINFO:STRING=-O2 -g -DNDEBUG

//Choose the type of build, options are: None Debug Release RelWithDebInfo

// MinSizeRel ...

CMAKE\_BUILD\_TYPE:STRING=

//A wrapper around 'ar' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_CXX\_COMPILER\_AR:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-gcc-ar

//A wrapper around 'ranlib' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_CXX\_COMPILER\_RANLIB:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-gcc-ranlib

//C++ Compiler Base Flags

CMAKE\_CXX\_FLAGS:STRING='-mlongcalls -Wno-frame-address '

//Flags used by the CXX compiler during DEBUG builds.

CMAKE\_CXX\_FLAGS\_DEBUG:STRING=-g

//Flags used by the CXX compiler during MINSIZEREL builds.

CMAKE\_CXX\_FLAGS\_MINSIZEREL:STRING=-Os -DNDEBUG

//Flags used by the CXX compiler during RELEASE builds.

CMAKE\_CXX\_FLAGS\_RELEASE:STRING=-O3 -DNDEBUG

//Flags used by the CXX compiler during RELWITHDEBINFO builds.

CMAKE\_CXX\_FLAGS\_RELWITHDEBINFO:STRING=-O2 -g -DNDEBUG

//A wrapper around 'ar' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_C\_COMPILER\_AR:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-gcc-ar

//A wrapper around 'ranlib' adding the appropriate '--plugin' option

// for the GCC compiler

CMAKE\_C\_COMPILER\_RANLIB:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-gcc-ranlib

//C Compiler Base Flags

CMAKE\_C\_FLAGS:STRING='-mlongcalls -Wno-frame-address '

//Flags used by the C compiler during DEBUG builds.

CMAKE\_C\_FLAGS\_DEBUG:STRING=-g

//Flags used by the C compiler during MINSIZEREL builds.

CMAKE\_C\_FLAGS\_MINSIZEREL:STRING=-Os -DNDEBUG

//Flags used by the C compiler during RELEASE builds.

CMAKE\_C\_FLAGS\_RELEASE:STRING=-O3 -DNDEBUG

//Flags used by the C compiler during RELWITHDEBINFO builds.

CMAKE\_C\_FLAGS\_RELWITHDEBINFO:STRING=-O2 -g -DNDEBUG

//Path to a program.

CMAKE\_DLLTOOL:FILEPATH=CMAKE\_DLLTOOL-NOTFOUND

//Flags used by the linker during all build types.

CMAKE\_EXE\_LINKER\_FLAGS:STRING=

//Flags used by the linker during DEBUG builds.

CMAKE\_EXE\_LINKER\_FLAGS\_DEBUG:STRING=

//Flags used by the linker during MINSIZEREL builds.

CMAKE\_EXE\_LINKER\_FLAGS\_MINSIZEREL:STRING=

//Flags used by the linker during RELEASE builds.

CMAKE\_EXE\_LINKER\_FLAGS\_RELEASE:STRING=

//Flags used by the linker during RELWITHDEBINFO builds.

CMAKE\_EXE\_LINKER\_FLAGS\_RELWITHDEBINFO:STRING=

//Enable/Disable output of compile commands during generation.

CMAKE\_EXPORT\_COMPILE\_COMMANDS:BOOL=OFF

//Value Computed by CMake.

CMAKE\_FIND\_PACKAGE\_REDIRECTS\_DIR:STATIC=/home/kamruzzaman/tipu/Excercise/ESP32/blinky/build/bootloader/CMakeFiles/pkgRedirects

//Install path prefix, prepended onto install directories.

CMAKE\_INSTALL\_PREFIX:PATH=/usr/local

//Path to a program.

CMAKE\_LINKER:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-ld

//Program used to build from build.ninja files.

CMAKE\_MAKE\_PROGRAM:FILEPATH=/home/kamruzzaman/esp/tools/tools/ninja/1.10.2/ninja

//Flags used by the linker during the creation of modules during

// all build types.

CMAKE\_MODULE\_LINKER\_FLAGS:STRING=

//Flags used by the linker during the creation of modules during

// DEBUG builds.

CMAKE\_MODULE\_LINKER\_FLAGS\_DEBUG:STRING=

//Flags used by the linker during the creation of modules during

// MINSIZEREL builds.

CMAKE\_MODULE\_LINKER\_FLAGS\_MINSIZEREL:STRING=

//Flags used by the linker during the creation of modules during

// RELEASE builds.

CMAKE\_MODULE\_LINKER\_FLAGS\_RELEASE:STRING=

//Flags used by the linker during the creation of modules during

// RELWITHDEBINFO builds.

CMAKE\_MODULE\_LINKER\_FLAGS\_RELWITHDEBINFO:STRING=

//Path to a program.

CMAKE\_NM:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-nm

//Path to a program.

CMAKE\_OBJCOPY:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-objcopy

//Path to a program.

CMAKE\_OBJDUMP:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-objdump

//Value Computed by CMake

CMAKE\_PROJECT\_DESCRIPTION:STATIC=

//Value Computed by CMake

CMAKE\_PROJECT\_HOMEPAGE\_URL:STATIC=

//Value Computed by CMake

CMAKE\_PROJECT\_NAME:STATIC=bootloader

//Path to a program.

CMAKE\_RANLIB:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-ranlib

//Path to a program.

CMAKE\_READELF:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-readelf

//Flags used by the linker during the creation of shared libraries

// during all build types.

CMAKE\_SHARED\_LINKER\_FLAGS:STRING=

//Flags used by the linker during the creation of shared libraries

// during DEBUG builds.

CMAKE\_SHARED\_LINKER\_FLAGS\_DEBUG:STRING=

//Flags used by the linker during the creation of shared libraries

// during MINSIZEREL builds.

CMAKE\_SHARED\_LINKER\_FLAGS\_MINSIZEREL:STRING=

//Flags used by the linker during the creation of shared libraries

// during RELEASE builds.

CMAKE\_SHARED\_LINKER\_FLAGS\_RELEASE:STRING=

//Flags used by the linker during the creation of shared libraries

// during RELWITHDEBINFO builds.

CMAKE\_SHARED\_LINKER\_FLAGS\_RELWITHDEBINFO:STRING=

//If set, runtime paths are not added when installing shared libraries,

// but are added when building.

CMAKE\_SKIP\_INSTALL\_RPATH:BOOL=NO

//If set, runtime paths are not added when using shared libraries.

CMAKE\_SKIP\_RPATH:BOOL=NO

//Flags used by the linker during the creation of static libraries

// during all build types.

CMAKE\_STATIC\_LINKER\_FLAGS:STRING=

//Flags used by the linker during the creation of static libraries

// during DEBUG builds.

CMAKE\_STATIC\_LINKER\_FLAGS\_DEBUG:STRING=

//Flags used by the linker during the creation of static libraries

// during MINSIZEREL builds.

CMAKE\_STATIC\_LINKER\_FLAGS\_MINSIZEREL:STRING=

//Flags used by the linker during the creation of static libraries

// during RELEASE builds.

CMAKE\_STATIC\_LINKER\_FLAGS\_RELEASE:STRING=

//Flags used by the linker during the creation of static libraries

// during RELWITHDEBINFO builds.

CMAKE\_STATIC\_LINKER\_FLAGS\_RELWITHDEBINFO:STRING=

//Path to a program.

CMAKE\_STRIP:FILEPATH=/home/kamruzzaman/esp/tools/tools/xtensa-esp32-elf/esp-2022r1-11.2.0/xtensa-esp32-elf/bin/xtensa-esp32-elf-strip

//The CMake toolchain file

CMAKE\_TOOLCHAIN\_FILE:FILEPATH=/home/kamruzzaman/esp/esp-idf/tools/cmake/toolchain-esp32.cmake

//If this value is on, makefiles will be generated without the

// .SILENT directive, and all commands will be echoed to the console

// during the make. This is useful for debugging only. With Visual

// Studio IDE projects all commands are done without /nologo.

CMAKE\_VERBOSE\_MAKEFILE:BOOL=FALSE

//No help, variable specified on the command line.

EXTRA\_COMPONENT\_DIRS:UNINITIALIZED=/home/kamruzzaman/esp/esp-idf/components/bootloader

//Git command line client

GIT\_EXECUTABLE:FILEPATH=/usr/bin/git

//No help, variable specified on the command line.

IDF\_PATH:UNINITIALIZED=/home/kamruzzaman/esp/esp-idf

//IDF Build Target

IDF\_TARGET:STRING=esp32

//IDF Build Toolchain Type

IDF\_TOOLCHAIN:STRING=gcc

//No help, variable specified on the command line.

PROJECT\_SOURCE\_DIR:UNINITIALIZED=/home/kamruzzaman/tipu/Excercise/ESP32/blinky

//No help, variable specified on the command line.

PYTHON:UNINITIALIZED=/home/kamruzzaman/.espressif/python\_env/idf5.1\_py3.8\_env/bin/python

//No help, variable specified on the command line.

PYTHON\_DEPS\_CHECKED:UNINITIALIZED=1

//No help, variable specified on the command line.

SDKCONFIG:UNINITIALIZED=/home/kamruzzaman/tipu/Excercise/ESP32/blinky/sdkconfig

//Value Computed by CMake

bootloader\_BINARY\_DIR:STATIC=/home/kamruzzaman/tipu/Excercise/ESP32/blinky/build/bootloader

//Value Computed by CMake

bootloader\_IS\_TOP\_LEVEL:STATIC=ON

//Value Computed by CMake

bootloader\_SOURCE\_DIR:STATIC=/home/kamruzzaman/esp/esp-idf/components/bootloader/subproject

//Value Computed by CMake

esp-idf\_BINARY\_DIR:STATIC=/home/kamruzzaman/tipu/Excercise/ESP32/blinky/build/bootloader/esp-idf

//Value Computed by CMake

esp-idf\_IS\_TOP\_LEVEL:STATIC=OFF

//Value Computed by CMake

esp-idf\_SOURCE\_DIR:STATIC=/home/kamruzzaman/esp/esp-idf

########################

# INTERNAL cache entries

########################

//ADVANCED property for variable: CMAKE\_ADDR2LINE

CMAKE\_ADDR2LINE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_AR

CMAKE\_AR-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_ASM\_COMPILER\_AR

CMAKE\_ASM\_COMPILER\_AR-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_ASM\_COMPILER\_RANLIB

CMAKE\_ASM\_COMPILER\_RANLIB-ADVANCED:INTERNAL=1

CMAKE\_ASM\_COMPILER\_WORKS:INTERNAL=1

//ADVANCED property for variable: CMAKE\_ASM\_FLAGS

CMAKE\_ASM\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_ASM\_FLAGS\_DEBUG

CMAKE\_ASM\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_ASM\_FLAGS\_MINSIZEREL

CMAKE\_ASM\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_ASM\_FLAGS\_RELEASE

CMAKE\_ASM\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_ASM\_FLAGS\_RELWITHDEBINFO

CMAKE\_ASM\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//This is the directory where this CMakeCache.txt was created

CMAKE\_CACHEFILE\_DIR:INTERNAL=/home/kamruzzaman/tipu/Excercise/ESP32/blinky/build/bootloader

//Major version of cmake used to create the current loaded cache

CMAKE\_CACHE\_MAJOR\_VERSION:INTERNAL=3

//Minor version of cmake used to create the current loaded cache

CMAKE\_CACHE\_MINOR\_VERSION:INTERNAL=24

//Patch version of cmake used to create the current loaded cache

CMAKE\_CACHE\_PATCH\_VERSION:INTERNAL=1

//Path to CMake executable.

CMAKE\_COMMAND:INTERNAL=/home/kamruzzaman/.espressif/python\_env/idf5.1\_py3.8\_env/lib/python3.8/site-packages/cmake/data/bin/cmake

//Path to cpack program executable.

CMAKE\_CPACK\_COMMAND:INTERNAL=/home/kamruzzaman/.espressif/python\_env/idf5.1\_py3.8\_env/lib/python3.8/site-packages/cmake/data/bin/cpack

//Path to ctest program executable.

CMAKE\_CTEST\_COMMAND:INTERNAL=/home/kamruzzaman/.espressif/python\_env/idf5.1\_py3.8\_env/lib/python3.8/site-packages/cmake/data/bin/ctest

//ADVANCED property for variable: CMAKE\_CXX\_COMPILER\_AR

CMAKE\_CXX\_COMPILER\_AR-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_COMPILER\_RANLIB

CMAKE\_CXX\_COMPILER\_RANLIB-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS

CMAKE\_CXX\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS\_DEBUG

CMAKE\_CXX\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS\_MINSIZEREL

CMAKE\_CXX\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS\_RELEASE

CMAKE\_CXX\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_CXX\_FLAGS\_RELWITHDEBINFO

CMAKE\_CXX\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_COMPILER\_AR

CMAKE\_C\_COMPILER\_AR-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_COMPILER\_RANLIB

CMAKE\_C\_COMPILER\_RANLIB-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS

CMAKE\_C\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS\_DEBUG

CMAKE\_C\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS\_MINSIZEREL

CMAKE\_C\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS\_RELEASE

CMAKE\_C\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_C\_FLAGS\_RELWITHDEBINFO

CMAKE\_C\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_DLLTOOL

CMAKE\_DLLTOOL-ADVANCED:INTERNAL=1

//Executable file format

CMAKE\_EXECUTABLE\_FORMAT:INTERNAL=ELF

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS

CMAKE\_EXE\_LINKER\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS\_DEBUG

CMAKE\_EXE\_LINKER\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS\_MINSIZEREL

CMAKE\_EXE\_LINKER\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS\_RELEASE

CMAKE\_EXE\_LINKER\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXE\_LINKER\_FLAGS\_RELWITHDEBINFO

CMAKE\_EXE\_LINKER\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_EXPORT\_COMPILE\_COMMANDS

CMAKE\_EXPORT\_COMPILE\_COMMANDS-ADVANCED:INTERNAL=1

//Name of external makefile project generator.

CMAKE\_EXTRA\_GENERATOR:INTERNAL=

//Name of generator.

CMAKE\_GENERATOR:INTERNAL=Ninja

//Generator instance identifier.

CMAKE\_GENERATOR\_INSTANCE:INTERNAL=

//Name of generator platform.

CMAKE\_GENERATOR\_PLATFORM:INTERNAL=

//Name of generator toolset.

CMAKE\_GENERATOR\_TOOLSET:INTERNAL=

//Source directory with the top level CMakeLists.txt file for this

// project

CMAKE\_HOME\_DIRECTORY:INTERNAL=/home/kamruzzaman/esp/esp-idf/components/bootloader/subproject

//ADVANCED property for variable: CMAKE\_LINKER

CMAKE\_LINKER-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MAKE\_PROGRAM

CMAKE\_MAKE\_PROGRAM-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS

CMAKE\_MODULE\_LINKER\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS\_DEBUG

CMAKE\_MODULE\_LINKER\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS\_MINSIZEREL

CMAKE\_MODULE\_LINKER\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS\_RELEASE

CMAKE\_MODULE\_LINKER\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_MODULE\_LINKER\_FLAGS\_RELWITHDEBINFO

CMAKE\_MODULE\_LINKER\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_NM

CMAKE\_NM-ADVANCED:INTERNAL=1

//number of local generators

CMAKE\_NUMBER\_OF\_MAKEFILES:INTERNAL=23

//ADVANCED property for variable: CMAKE\_OBJCOPY

CMAKE\_OBJCOPY-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_OBJDUMP

CMAKE\_OBJDUMP-ADVANCED:INTERNAL=1

//Platform information initialized

CMAKE\_PLATFORM\_INFO\_INITIALIZED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_RANLIB

CMAKE\_RANLIB-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_READELF

CMAKE\_READELF-ADVANCED:INTERNAL=1

//Path to CMake installation.

CMAKE\_ROOT:INTERNAL=/home/kamruzzaman/.espressif/python\_env/idf5.1\_py3.8\_env/lib/python3.8/site-packages/cmake/data/share/cmake-3.24

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS

CMAKE\_SHARED\_LINKER\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS\_DEBUG

CMAKE\_SHARED\_LINKER\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS\_MINSIZEREL

CMAKE\_SHARED\_LINKER\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS\_RELEASE

CMAKE\_SHARED\_LINKER\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SHARED\_LINKER\_FLAGS\_RELWITHDEBINFO

CMAKE\_SHARED\_LINKER\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SKIP\_INSTALL\_RPATH

CMAKE\_SKIP\_INSTALL\_RPATH-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_SKIP\_RPATH

CMAKE\_SKIP\_RPATH-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS

CMAKE\_STATIC\_LINKER\_FLAGS-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS\_DEBUG

CMAKE\_STATIC\_LINKER\_FLAGS\_DEBUG-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS\_MINSIZEREL

CMAKE\_STATIC\_LINKER\_FLAGS\_MINSIZEREL-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS\_RELEASE

CMAKE\_STATIC\_LINKER\_FLAGS\_RELEASE-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STATIC\_LINKER\_FLAGS\_RELWITHDEBINFO

CMAKE\_STATIC\_LINKER\_FLAGS\_RELWITHDEBINFO-ADVANCED:INTERNAL=1

//ADVANCED property for variable: CMAKE\_STRIP

CMAKE\_STRIP-ADVANCED:INTERNAL=1

//uname command

CMAKE\_UNAME:INTERNAL=/usr/bin/uname

//ADVANCED property for variable: CMAKE\_VERBOSE\_MAKEFILE

CMAKE\_VERBOSE\_MAKEFILE-ADVANCED:INTERNAL=1

//Details about finding Git

FIND\_PACKAGE\_MESSAGE\_DETAILS\_Git:INTERNAL=[/usr/bin/git][v2.25.1()]

//ADVANCED property for variable: GIT\_EXECUTABLE

GIT\_EXECUTABLE-ADVANCED:INTERNAL=1

//Have include stddef.h

HAVE\_STDDEF\_H:INTERNAL=1

//Have include stdint.h

HAVE\_STDINT\_H:INTERNAL=1

//Have include sys/types.h

HAVE\_SYS\_TYPES\_H:INTERNAL=1

//Result of TRY\_COMPILE

HAVE\_TIME\_T\_SIZE:INTERNAL=TRUE

//CHECK\_TYPE\_SIZE: sizeof(time\_t)

TIME\_T\_SIZE:INTERNAL=8