

# A First Example

Programming often involves examining a set of conditions and deciding which action to take based on those conditions. Python's `if` statement allows you to examine the current state of a program and respond appropriately to that state.

In [ ]:

```
1 titles = ['moby-dick; or, the whale', 'dracula', 'adventures of huckleberry f
2         'the adventures of sherlock holmes', "alice's adventures in wonderla
3
4 for title in titles:
5     if 'moby-dick' in title:
6         print(title.upper())
7     else:
8         print(title.title())
```

## Conditional Tests

At the heart of every `if` statement is an **expression** that can be evaluated as `True` or `False` that is called a conditional test. Python uses the values `True` and `False` to decide whether the code in an `if` statement should be executed. If a conditional test evaluates to `True`, Python executes the code following the `if` statement. If the test evaluates to `False`, Python ignores the code following the `if` statement.

That is, conditional test are just **Boolean Expressions**.

"A Boolean expression is an expression in a programming language that produces a Boolean value when evaluated, i.e. one of true or false. A Boolean expression may be composed of a combination of the Boolean constants true or false, Boolean-typed variables, Boolean-valued operators, and Boolean-valued functions."

Gries, David; Schneider, Fred B. (1993), "Chapter 2. Boolean Expressions", *A Logical Approach to Discrete Math*, Monographs in Computer Science, Springer, p. 25

In [3]:

```
1 name = 'Ishmael'
2
3 # Check for equality
4 if name == 'Ishmael':
5     print('Reading Moby Dick.')
6
7 # Check for inequality
8 if name != 'Ishmael':
9     print('Reading something else.')
```

Reading Moby Dick.

## Comparison Operators

Comparison operators compare two values and evaluate down to a single Boolean value.

Operator	Meaning
==	Equal to
!=	Not equal to
<	Less than
>	Greater than
<=	Less than or equal to
>=	Greater than or equal to

In [4]:

```
1 42 == 42
```

Out[4]:

True

In [5]:

```
1 42 == 99
```

Out[5]:

False

In [6]:

```
1 2 != 3
```

Out[6]:

True

In [7]:

```
1 2 != 2
```

Out[7]:

False

In [8]:

```
1 'Hej' == 'Hej'
```

Out[8]:

True

In [9]:

```
1 'Hej' == 'hej'
```

Out[9]:

False

In [10]:

```
1 True == True
```

Out[10]:

True

In [11]:

```
1 True != False
```

Out[11]:

True

In [14]:

```
1 42 == 42.0
```

Out[14]:

True

In [17]:

```
1 42 == '42'
```

Out[17]:

False

# Boolean operators

The `and` and `or` operators always take two Boolean values or expressions, i.e., they are binary operators. The `and` operator evaluates an expression to `True` if both Boolean values are `True` ; otherwise, it evaluates to `False` .

On the other hand, the `or` operator evaluates an expression to `True` if either of the two Boolean values is `True`. If both are `False`, it evaluates to `False`.

Expression	Evaluates to...
<code>True and True</code>	<code>True</code>
<code>True and False</code>	<code>False</code>
<code>False and True</code>	<code>False</code>
<code>False and False</code>	<code>False</code>

Expression	Evaluates to...
<code>True or True</code>	<code>True</code>
<code>True or False</code>	<code>True</code>
<code>False or True</code>	<code>True</code>
<code>False or False</code>	<code>False</code>

Unlike `and` and `or` , the `not` operator operates on only one Boolean value or expression. The `not` operator simply evaluates to the opposite Boolean value, i.e., its negation.

Expression	Evaluates to...
<code>not True</code>	<code>False</code>
<code>not False</code>	<code>True</code>

In [18]:

1

`True and True`

Out[18]:

True

In [20]:

1

`True and False`

Out[20]:

False

In [21]:

```
1 (5 > 4) and True
```

Out[21]:

True

In [22]:

```
1 False or (100 / 2 == 50)
```

Out[22]:

True

In [23]:

```
1 not not not not True
```

Out[23]:

True

In [24]:

```
1 2 + 2 == 4 and not 2 + 2 == 5 and 2 * 2 == 2 + 2 and not 'Hej'.startswith('O')
2 #      True   and True           and      True           and True
```

Out[24]:

True

## Checking Whether a value is in a List

Recall from the session on lists, that you have the `in` operator to check whether a value is a member of a list.

In [25]:

```
1 1 in [0, 1, 2, 3]
```

Out[25]:

True

In [38]:

```
1 1 not in [0, 1, 2, 3]
```

Out[38]:

False

# if Statements

## Simple if Statements

The simplest kind of if statement has one test and one action:

```
if conditional_test:
    statements
```

If the conditional test evaluates to `True`, Python executes the code following the `if` statement. If the test evaluates to `False`, Python ignores the code following the `if` statement.

In [46]:

```
1  if 5 < 4:
2      print('Yep, right!')
3      print('Still, right!')
4  else:
5      print('Not true')
```

Not true

**OBS!** Remember intendation to match your intents.

In [47]:

```
1  if 5 < 4:
2      print('Yep, right!')
3  print('Still, right!')
```

Still, right!

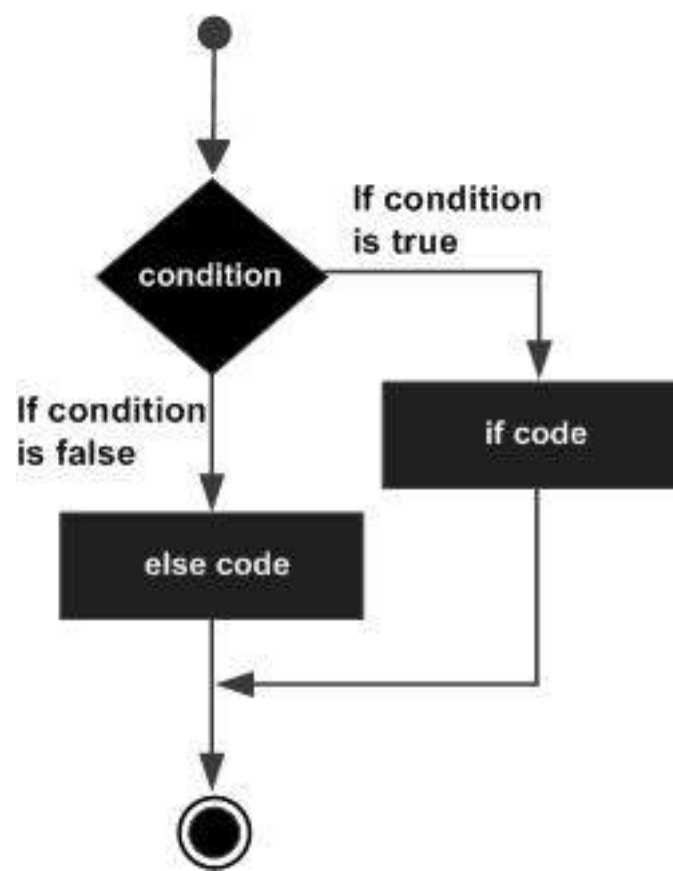
## if - else Statements

An if-else block is similar to a simple if statement, but the else statement allows you to define an action or set of actions that are executed when the conditional test fails.

In [48]:

```
1  title = 'Moby-Dick; or, the Whale'
2
3  if 'Moby-Dick' in title:
4      print('by Herman Melville')
5  else:
6      print('hmm, I do not know the author.')
```

by Herman Melville



## The if-elif-else Chain

Often, you'll need to test more than two possible situations, and to evaluate these you can use Python's `if - elif - else` syntax. Python executes only one block in an if-elif-else chain. It runs each conditional test in order until one passes. When a test passes, the code following that test is executed and subsequent tests are skipped. You can use as many `elif` blocks in your code as you like.

Python does not require an `else` block at the end of an `if - elif` chain. Sometimes an `else` block is useful; sometimes it is clearer to use an additional `elif` statement that catches the specific condition of interest.

The `else` block is a catchall statement. It matches any condition that was not matched by a specific `if` or `elif` test, and that can sometimes include invalid or even malicious data. If you have a specific final condition you are testing for, consider using a final `elif` block and omit the `else` block. As a result, you will gain extra confidence that your code will run only under the correct conditions.

In [55]:

```
1 year = 1850
2
3 if year == 1851:
4     message = 'First print.'
5 elif year == 1855:
6     message = 'Second print.'
7 elif year == 1863:
8     message = 'Third print.'
9 elif year == 1871:
10    message = 'Fourth print.'
11 else:
12    message = 'Hmm, I do not know this year...'
13
14 print(message)
```

Hmm, I do not know this year...

What is the difference between these two programs?

```
number = 10
if number > 0:
    print('Number is bigger than 0')
if number > 5:
    print('Number is bigger than 5')
```

```
number = 10
if number > 0:
    print('Number is bigger than 0')
elif number > 5:
    print('Number is bigger than 5')
```

What is the the following program doing?

```
name = input('Enter smart person here: ')
if name == 'John Locke':
    print('Capitalism is great!')
elif name == 'Karl Marx':
    print('Capitalism is evil!')
elif name == 'John M. Keynes':
    print('Capitalism is good when controlled')
else:
    print('Capitalism is a system for exchanging values')
```



# Checking that a List is not Empty

Empty lists are `False` and non-empty lists will be `True`. This can be useful to quickly discover whether a list is empty or not:

```
library = []

if library:
    print('List is not empty.')  # If we reach this point, library is NOT
                                empty
```

is equivalent to:

```
if library != []:
    print('List is not empty.')
```

However, the former is more pythonic.

In [ ]:

```
1 library = []
2
3 if library:
4     print('List is not empty.')
5 else:
6     print('List is empty.')
```

In [56]:

```
1 bool([])
```

Out[56]:

False

In [57]:

```
1 bool([1, 2, 3])
```

Out[57]:

True