

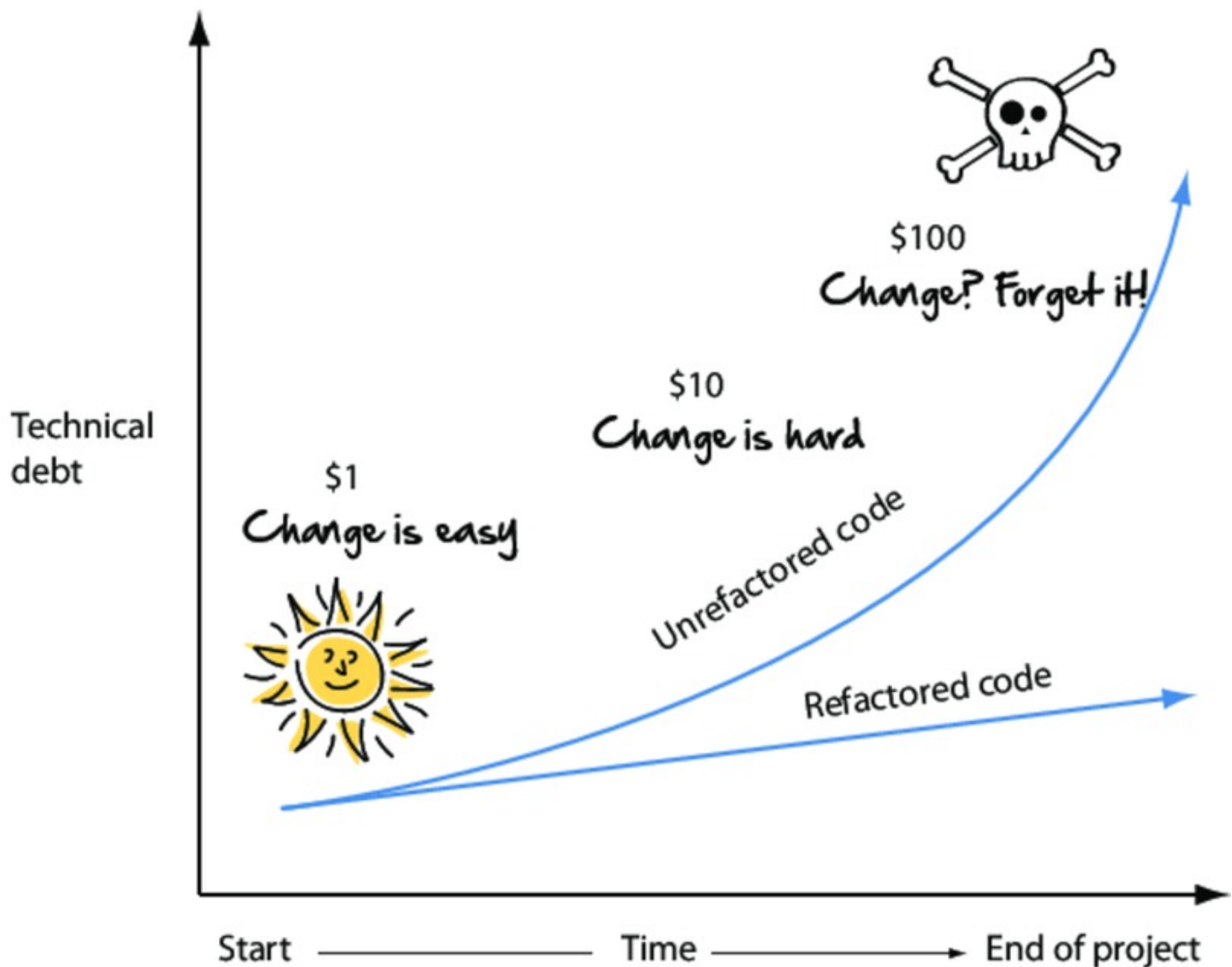
What does this function do?

```
def o(f):  
    return f%2==0 if f > 0 else False
```

Documentation and technical debt

Code gets old. Even for the author. Yes, that's you.

- Problem:
 - You're a business that needs to develop software *fast*
 - You have a single Python `.py` file with 2000 lines of code that looks like the above



- Solution:
 - You either close the business, or you make it cheaper to develop new code

Solution part 1/3: Naming conventions

- Give things reasonable names
- Write clear code, even if it takes up more space

What can be improved?

Type this into Mu and press the `Check` button:

```
def o(f):  
    return f%2==0 if f>0 else False
```

In []:

```
1 def is_even(f):  
2     return f % 2 == 0 if f > 0 else False
```

In [1]:

```
1 def is_even(number):  
2     if number > 0:  
3         number_is_even = number % 2 == 0  
4         return number_is_even  
5     else:  
6         return False
```

Solution 2/3: Write documentation (meta-data)

- Documentation helps to understand what the code does *without reading the code*
- Similar topic: pseudo-code

Looking up documentation 1/2: Python documentation

Search for: Python documentation

Or go to <https://docs.python.org/3/> (<https://docs.python.org/3/>)

Looking up documentation 2/2: help

```
print(help(str.find))
```

In []:

```
1 print(help(is_even))
```

Writing documentation

- What is the purpose?
- What is the input?
- What is the output?

Documenting the purpose

In [2]:

```
1 def is_even(number):
2     """Examines whether a positive number is even.
3     Returns `False` if zero or negative
4     """
5     if number > 0:
6         number_is_even = number % 2 == 0
7         return number_is_even
8     else:
9         return False
```

Documenting input:

In []:

```
1 def is_even(number):
2     """Examines whether a positive number is even.
3     Returns `False` if zero or negative
4
5     Parameters
6     -----
7     number : int
8         The number to examine
9     """
10    if number > 0:
11        number_is_even = number % 2 == 0
12        return number_is_even
13    else:
14        return False
```

Documenting output:

In []:

```
1 def is_even(number):
2     """Examines whether a positive number is even.
3
4     Parameters
5     -----
6     number : int
7         The number to examine
8
9     Returns
10    -----
11    bool
12        True if the number is even and above 0,
13        False otherwise
14    """
15    if number > 0:
16        number_is_even = number % 2 == 0
17        return number_is_even
18    else:
19        return False
```

Documenting examples:

In [3]:

```
1
2 def is_even(number):
3     """Examines whether a positive number is even. False if negative
4
5     Parameters
6     -----
7     number : int
8         The number to examine
9
10    Returns
11    -----
12    bool
13        True if the number is even and above 0, False otherwise
14
15    Examples
16    -----
17        Examples should be written in doctest format, and should illustrate how
18        to use the function.
19
20        >>> is_even(4)
21        True
22
23        >>> is_even(5)
24        False
25    """
26    if number > 0:
27        number_is_even = number % 2 == 0
28        return number_is_even
29    else:
30        return False
```

In []:

```
1 print(help(is_even))
```

In []:

```
1 print(is_even.__doc__)
```

Another example:

```
def random_number_generator(arg1, arg2):  
    """  
    Summary line.  
  
    Extended description of function.  
  
    Parameters  
    -----  
    arg1 : int  
        Description of arg1  
    arg2 : str  
        Description of arg2  
  
    Returns  
    -----  
    int  
        Description of return value  
    """  
    return 42
```

Your turn:

Clean up and document this function:

```
def p(b, z):  
    return b ** z
```

Summary

- Naming conventions
 - Call things what they are
- Documentation
 - Meta information on functions, modules, methods, and classes