Hackathon_Day2 Furniture_ECommerce Marketplace Technical Documentation

Introduction:

This document outlines the technical plan for a furniture e-commerce marketplace. The goal of this project is to create a seamless platform where users can browse furniture, place orders, and track shipments in real-time. Built using modern tools like Next.js, Sanity CMS, and third-party APIs, the marketplace emphasizes scalability, user-friendliness, and secure transactions.

Tech Stack:

- 1. Frontend:
 - Next.js: Enables responsive and fast user interfaces.
 - Tailwind CSS: Simplifies styling with utility-first CSS.
 - Shaden UI: Provides customizable and reusable components for a consistent design.

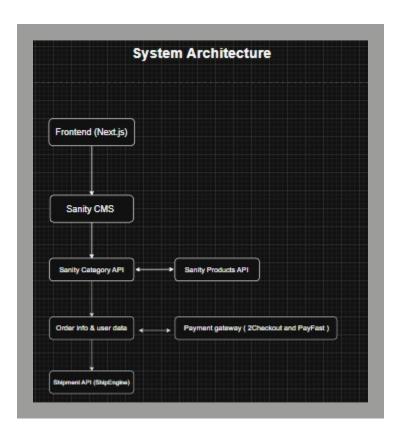
2. Backend:

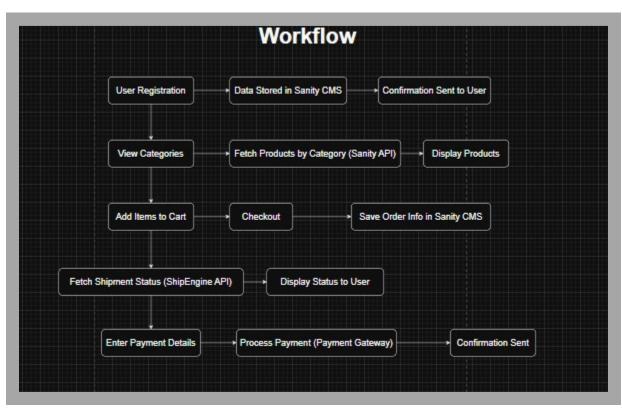
Sanity CMS: It efficiently handles product data, categories, orders, and customer details with structured content schemas. This allows you to organize all your data in one place and manage your website's content easily.

This ensures that your backend system operates smoothly and efficiently.

3.	Third-Party APIs:
	O Payment Gateways:
	2Checkout
	PayFast
	QuickPay
	Shipment Tracking:
	ShipEngine API for real-time tracking and updates.
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4.	Development Tools:
	GitHub: Version control for code collaboration.
	O Postman: Testing and validating APIs.
	 Lucidchart/Excalidraw: For creating architecture and workflow diagrams.
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ESS(ential Pages:
1.	Home Page:
	O Highlights featured products, deals, and popular categories.
2.	Product Listing Page:
	O Displays products filtered by categories or all available products.
3.	Product Details Page:
	O Provides detailed product descriptions, pricing, stock availability, and images.
4.	Cart Page:

5.	Checkout Page:
	\bigcirc Collects user details, shipping address, and payment information.
6.	Order Confirmation Page:
	\bigcirc Displays a summary of the completed order along with a success message.
7.	User Login/Registration Page:
	○ Allows new users to sign up and existing users to log in.
8.	Order History Page:
	\bigcirc Displays the user's past orders and shipment statuses.
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Sys	tem Architecture (Workflow Overview):
1.	User Registration:
	\bigcirc User data is sent to Sanity CMS, and a confirmation is sent back to the user.
2.	Viewing Categories and Products:
	Ocategories are fetched from Sanity CMS Category API, and products are retrieved
	based on the selected category or displayed as a complete list.
3.	Order Placement:
	Oltems are added to the cart, and user details with order data are saved in Sanity
	CMS.
4.	Shipment Tracking:
	Order status is fetched via ShipEngine API and displayed to the user.
5.	Payment Processing:
	O Payments are securely processed via 2Checkout, PayFast, or QuickPay, and a
	confirmation is sent back to the user while being recorded in Sanity CMS.





Key Features of the Marketplace:

1. Category-Based Browsing:		
Ousers can filter products by categories (e.g., Living Room, Bedroom).		
2. Real-Time Shipment Tracking:		
 Users can check their order status, fetched through ShipEngine API. 		
3. Secure Payment Gateways:		
O Multiple payment gateways ensure secure transactions (2Checkout, PayFast,		
QuickPay).		
4. Customizable Furniture Options:		
\bigcirc Certain products allow users to choose colors, materials, and sizes.		
5. Mobile-Optimized Design:		
O Responsive layouts ensure a seamless experience on both desktop and mobile		
devices.		
6. Order History:		
 Users can view and track their past orders along with statuses. 		

API Specifications:

1. User Registration:

● Endpoint: /register

Method: POST

• Description: Saves user data in Sanity CMS and sends a confirmation response.

```
Payload Example:
{
    "name": "Haroon Rasheed",
    "email":
    "itxharoonkhan@gmail.com",
    "password": "securepassword"
}
Response Example:
{
    "message": "Registration successful",
    "userId": "12345"
}
```

2. Fetch Categories:

- Endpoint: /categories
- Method: GET
- Description: Retrieves all product categories stored in Sanity CMS.

Response Example:

```
[
    { "id": "1", "name": "Living Room" },
    { "id": "2", "name": "Bedroom" }
]
```

3. Fetch Products by Category:

- Endpoint: /products?category={categoryId}
- Method: GET
- Description: Fetches all products under a specific category. If no category is specified,
 all products are returned.

Response Example:

4. Place Order:

- Endpoint: /orders
- Method: POST
- Description: Saves the user's order details and items in Sanity CMS.

Payload Example:

```
{ "productId": "102", "quantity": 2 }
   ],
   "totalAmount": 2100
}
Response Example:
{
   "message": "Order placed successfully",
   "orderId": "78901"
}
```

5. Track Shipment:

- Endpoint: /shipment/{orderId}
- Method: GET
- Description: Retrieves shipment tracking details via the ShipEngine API.

Response Example:

```
"shipmentId": "SE123",

"status": "In Transit",

"estimatedDelivery": "2025-01-18"
}
```

6. Process Payment:

Endpoint: /payment

Method: POST

}

• Description: Processes payment securely via a payment gateway.

```
Payload Example:
{
    "orderId": "78901",
    "amount": 2100,
    "paymentMethod": "PayFast"
}
Response Example:
{
    "message": "Payment successful",
    "transactionId": "TX456789"
```

Sanity CMS Schemas

1. Products Schema:

2. Orders Schema:

3. Users Schema:

```
export default {
  name: 'user',
  type: 'document',
  fields: [
      { name: 'name', type: 'string', title: 'Full Name' },
      { name: 'email', type: 'string', title: 'Email Address' },
      { name: 'password', type: 'string', title: 'Password' }
  ]
};
```