```
#include<stdio.h>
#include<math.h>
                          // DECIMAL TO BINAR Y
      main()
 int
           int n, t, i = 0, s = 0;
           printf(" ENTER DECIMAL NO \n ");
           scanf("%d", &n);
           while( n != 0 )
                     t = n \% 2; // remainder
                      s = s + t * pow(10,i);
                      i++;
                      n = n/2; // reduce
            }
           printf(" BINARY NO = %d\n ", s);
```

```
n = 6, s = 0, i = 0

t S = S + t * POW(10,i) i n

6 != 0 0 s = 0 + 0 * pow(10,0) = 0 1 3

<math>3 != 0 1 s = 0 + 1 * pow(10,1) = 10 2 1

<math>1 != 0 1 s = 10 + 1 * pow(10,2) = 110 3 0

<math>0 != 0 X BINARY NO. = 110
```

// BINARY TO DECIMAL

```
#include<stdio.h>
#include<math.h>
int main()
{
    int n , t , i = 0 , s = 0;
    printf(" enter binary no\n ");
    scanf("%d" , &n);
```

```
while( n != 0)
          t = n % 10; // remainder
          s = s + t * pow(2,i);
          i++;
          n = n / 10; // reduce
     printf(" decimal no = %d\n " , s );
 }
          // DECIMAL TO OCTAL
#include<stdio.h>
#include<math.h>
 int main()
          int n, t, i = 0, s = 0;
           printf(" ENTER DECIMAL NO\n ");
           scanf("%d", &n);
           while (n!=0)
```

```
{
                      t = n \% 8;//remainder
                      s = s + t * pow(10,i);
                      i++;
                      n = n/8; // reduce
            }
           printf(" OCTA L NO = %d\n", s);
     }
                     // OCTAL TO DECIMAL
#include<stdio.h>
#include<math.h>
 int main()
           int n, t, i = 0, s = 0;
           printf(" ENTER OCTAL NO\n ");
           scanf("%d", &n);
           while( n != 0 )
                      t = n % 10; // remainder
```

```
s = s + t * pow(8,i);
                    i++;
                    n = n / 10; // reduce
          }
          printf(" DECIMAL NO = %d\n ", s);
    }
     // REVERSE NUMBER
/*
         n = 125, s = 0
         0 * 10 + 5 = 5
         5 * 10 + 2 = 52
         52 * 10 + 1 = 521
           s * 10 + t = s
*/
```

```
#include<stdio.h>
      main()
 int
           int n, t, s = 0;
           printf("ENTER NO \n");
           scanf("%d", &n);
           while( n != 0 )
                    t = n % 10; // remainder
                    s = s * 10 + t;
                    n = n / 10; // reduce
           printf(" REVERSE NO = %d\n " , s);
 }
    N 	 T 	 S = S * 10 + T 	 N
    125!= 0 5 S = 0 * 10 + 5 = 5
                                         12
```

PALINDROME

$$n = 121$$

REVERSE = 121

nitin

madam

mom

length
$$= 1 = 3$$

for
$$i = I-1$$
 to 0

$$125/100 = 1$$

```
25/10 = 2
       5/1 = 5
#include<stdio.h>
                           // PALINDROME
      main()
 int
           int n,t,p,q,s=0;
           printf(" enter no\n ");
           scanf(" %d", &n);
     s = 0;
     p = n ; // imp
         while( p != 0 )
             t = p % 10; // remainder
             s = s * 10 + t;
             p = p / 10; // reduce
```

```
}// REVERSE
          if( s == n)
               printf("PA LINDROME");
          else
    {
      printf("NOT PALINDROME");
    }
}
    e.g. p = n = 125, s = 0,
       125 != 0
       t = 125 % 10 = 5
       s = 0 * 10 + 5 = 5
       n = 125 / 10 = 12
       12 != 0
       t = 12 % 10 = 2
```

print --> 1

```
2
            5
       length = 1 = 3
      for i = I-1 to 0
              print
       125/100 = 1
      25/10 = 2
      5/1 = 5
*/
#include<stdio.h>
#include<math.h>
      main()
 int
           int n,t,l,p,q,i;
           printf(" ENTER NO \n ");
           scanf("%d",&n);
           p = n;
```

```
I = 0;
 while( p != 0 )
           p = p / 10;
           |++;
 }//LENGTH OF THE NO.
 for(i = I - 1; i >= 0; i--)
       q = pow (10,i); // pow() return float value
                           // convert float to integer
      t = n/q;
       printf(" %d\n" , t);
       n = n \% q; // remainder
 }
e.g. p = n = 125;
```

length of
$$n = l = 3$$

for
$$i = 2$$
 to 0

i
$$q = pow(10,i)$$
 $t = n/q$ print $n = n \% q$

1 10
$$t = 25/10 = 2$$
 $n = 25 \% 10 = 5$

0 1
$$t=5/1=5$$
 $n=5\%1=0$

printf(" %d \t ", t * t);

```
/*
                n = 125
                                   ONE
                                   TWO
                                   FIVE
                            */
#include<stdio.h>
#include<math.h>
 int main()
           int n,t,l, p, q,i, s=0;
     printf("enter no\n");
     scanf("%d",&n);
     p = n; I = 0;
    while(n != 0)
       n = n / 10;
       |++;
     }// length of n
```

```
for(i = I-1; i >= 0; i--)
       q = pow (10,i);
       t = p / q;
       switch(t)
                 case 0 : printf(" ZERO "); break;
                 case 1 : printf(" ONE "); break;
                 case 2 : printf(" TWO "); break;
                 case 3 : printf(" THREE "); break;
                 case 4: printf(" FOUR "); break;
                 case 5 : printf(" FIV E "); break;
                 case 6 : printf(" SIX "); break;
                 case 7 : printf(" SE VEN "); break;
                 case 8 : printf(" EIGHT "); break;
                 case 9 : printf(" NINE "); break;
      }
```

```
p = p % q; // remainder
  }
 }
                  1. LENGTH n = n/10; l++;
                  2. REMAINDER PRINT t = n % 10
                  3. SUM OF DIGITS
                                      s = s + t
                  4. ARMSTRONG'S NOS s = s + pow(t,3)
                  5. DECIMAL TO BINARY s = s + t * pow(10,i);
i++;
                  6. BINARY TO DECIMAL s = s + t * pow(2,i);
i++;
                  7. REVERSE NOS s = s * 10 + t;
                  8. PRINT DIGIT p = p / pow(10,i); length
                  9. STRONG'S NO. S = S + F;
```

*/