#### **CHARACTER REPRESENTATION**

char %c 1 byte -128 to + 127

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```
// INITIALIZATION AND PRINT CHARACTER DATA
    // AND FIND ASCII VALUE
#include<stdio.h>
    int main()
{
        char ch = 'A'; // INITIALAZATION // int ch = 65;

        printf(" ch = %c \n", ch); // A
        printf(" ASCII VALUE = %d \n", ch); // 65
}

// FIND ASCII VALUE
#include<stdio.h>
    int main()
```

```
int ch = 65; // INITIALAZATION

printf(" ch = %c \n", ch); // A

printf(" ASCII VALUE = %d \n", ch); // 65
```

#### **CONVERSION**

# TYPE CONVERSION (AUTOMATIC)

}

#### **TYPE CASTING**

```
WAP FOR PRINT ASCII TABLE
#include<stdio.h>
 int
      main()
  {
          int i = 0;
          printf(" ASCII TABLE \n");
          while (i \le 255)
              printf("%d = \%c", i,i);
              i++;
// WAP FOR CHECK INPUT CHARACTER VOWEL OR CONSONANT .
#include<stdio.h>
      main()
 int
          char ch;
          printf(" ENTER CHARACTER \n ");
          scanf("%c",&ch);
```

```
if(ch == 'a'|| ch == 'e'|| ch == 'o'|| ch == 'u' )
{         printf(" VOWELS \n ");
}
else
{          printf(" CONSONANT \n ");
}
```

// WAP FOR CHECK INPUT CHARACTER IS CAPITAL LETTER, SMALL LETTER, DIGIT, SPECIAL SYMBOLS.

```
#include<stdio.h>
int main()
{
    char ch;

printf(" ENTER CHARACTER \n ");
    scanf("%c",&ch);
```

```
if( ch >= 'A' && ch <= 'Z')
   printf(" CAPITAL LETTERS \n ");
else if( ch >= 'a' && ch <= 'z')
   printf(" SMALL LETTERS \n ");
else if( ch >= '0' && ch <= '9')
   printf(" DIGITS \n ");
else if( ch == ' ')
   printf(" SPACE \n ");
else
       printf(" SPECIAL SYMBOLS\n");
```

## // WAP FOR CHECK INPUT CHARACTER IS CAPITAL LETTER ,SMALL LETTER,DIGIT ,SPECIAL SYMBOLS USING ASCII VALUE

```
#include<stdio.h>
 int
      main()
  {
       char ch;
       printf(" ENTER CHARACTER \n ");
       scanf("%c",&ch);
  if ( ch \ge 65 \&\& ch \le 90)
         printf(" CAPITAL LETTERS \n ");
  else if( ch \ge 97 \&\& ch \le 122)
         printf(" SMALL LETTERS \n ");
  else if( ch \ge 48 \&\& ch \le 57)
         printf(" DIGITS \n "); }
  else if(ch == 32)
         printf(" SPACE \n "); }
  else
         printf(" SPECIAL SYMBOLS\n"); }
```