1 linear search

```
#include <iostream>
using namespace std;
int main()
  int a[60],i,n,s,index;
  cout<<"enter number of elements";
  cin>>n;
  cout<<"enter the numbers";
  for(i=0;i< n;i++)
     cin >> a[i];
  cout << "Searching number:";
  cin >> s;
  for(i=0;i< n;i++)
     if(a[i] == s)
        index=i;
        break;
     }
  cout << "number found at:" << index;</pre>
  return 0;
}
```

2 binary search

```
#include <iostream>
using namespace std;
int main()
  int a[60],b,e,m,index,i,n,s;
  cout<<"enter size:";
       cin>>n;
  cout << "Enter numbers (in ascending order): ";
  for(i=0; i<n; i++)
     cin >> a[i];
  cout << "Number to be searched: ";
  cin >> s;
  b=0;
  e=5:
  while(b<=e)
     m = (b+e)/2;
    if(a[m] == s)
```

```
index = m;
    cout << "Number at " << index;
    break;
}
else if(a[m] > s)
{
    e = m-1;
}
else
{
    b = m+1;
}
return 0;
}
```

3 selection sort

```
#include <iostream>
using namespace std;
int main()
{
        int i,n,a[100],j,min;
        cout<<"enter size";
        cin>>n;
        cout<<"enter numbers:";
        for(i=0;i< n;i++)
        cin>>a[i];
        for(i=0;i<n-1;i++)
       min=i;
       for(j=i+1;j< n;j++)
       {
if(a[j]<a[i])
        {
                min=j;
        swap(a[min],a[i]);
        cout<<"after sorting:";
        for(i=0;i< n;i++)
        cout << a[i] << "\n";
        return 0;
}
```

4 bubble sort

```
#include <iostream>
using namespace std;
int main()
{
        int i,n,a[100],j,min,count,temp;
        cout<<"enter size:";
        cin>>n;
        cout<<"enter numbers:";
        for(i=0;i< n;i++)
        cin>>a[i];
        for(i=0;i< n-1;i++)
       count=0;
        for(j=0;j< n-1-i;j++)
        if(a[j+1] < a[j])
        temp=a[j+1];
        a[j+1]=a[j];
        a[j]=temp;
        count++;
        if(count==0)
               //cout<<"already sorted:"<<"\n";
               break;
        cout<<"after bubble sort:";
        for(i=0;i< n;i++)
        cout<<"at "<<i <<"iteration " <<a[i] <<"its sorted "<<"\n";
        return 0;
}
```

5 Quick sort

```
#include <iostream>
using namespace std;

int partition(int a[],int s,int e)
{
   int i, pivot, pindex;
   pivot = e;
   pindex = s;
```

```
for(i=s;i<e;i++)
     if(a[i]<a[pivot])
        swap(a[pindex],a[i]);
        pindex++;
  swap(a[pivot],a[pindex]);
  return pindex;
}
int quicksort(int a[],int s,int e)
  if(s<e)
    int pindex=partition(a,s,e);
     quicksort( a, s,pindex-1);
     quicksort(a,pindex+1, e);
  return 0;
}
int main()
  int n, a[100];
  cout << "Enter number of elements";
  cin >> n;
  cout << "enter elements: ";
  for(int i=0;i< n;i++)
     cin >> a[i];
  quicksort(a,0,n-1);
  cout << "after quicksort: ";
  for(int i=0;i< n;i++)
     cout << a[i] << "\n";
  return 0;
}
```