

THU TA ZAW (JAMES)

JUNIOR FULL STACK DEVELOPER

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ABOUT ME

Junior Full Stack Developer with a strong foundation in UI/UX design, skilled in building scalable, user-friendly, and visually appealing web and mobile applications. Proficient in MEAN/MERN stack and Flutter, with hands-on experience in both front-end and back-end development, including API integration and database management. Experienced in wireframing, prototyping, and responsive design, ensuring seamless user experiences. Passionate about creating innovative solutions that combine technical efficiency with exceptional usability, while continuously growing full-stack development expertise.

PROFESSIONAL EXPERIENCE

Junior Web Developer – Myanmar Information Technology (MIT) Sept 2024 - Feb 2025

- Developed responsive, user-friendly web interfaces using Angular and React, collaborating with senior developers and designers.
- Assisted in wireframing and implementing UI/UX designs, ensuring seamless and engaging user experiences.
- Built and maintained scalable front-end components while supporting back-end integration and API connectivity.

Junior Flutter Developer – TastySoft Software Co., Ltd Apr 2024 - Feb 2025

- Designed and implemented intuitive mobile interfaces with modern UI/UX principles, delivering seamless user experiences.
- Developed cross-platform Flutter applications with focus on performance, accessibility, and clean design.
- Integrated APIs, conducted usability testing, and collaborated with teams to ensure consistent and engaging product interfaces.

EDUCATION

Global Academy @ Siam University Jan 2025 - Present

Bachelor of Computer & Data Science

Bachelor of Software Engineering

- **GPA:** 3.5/4
- Major in **Computer & Data Science**, specialized in **Software Engineering**.
- **Relevant Coursework:** Computer Programming, Calculus for Data Science, Computer Architecture & Operating System, System Analysis & Design, Computer Network & Data Communication, Object Oriented Programming.

University of Computer Studies, Mandalay May 2022 - Dec 2024

Bachelor of Computer Science (4th year student)

- **GPA:** 3.8/4
- Major in **Computer Science**, specialized in **Software Engineering**.
- Completed practical projects using **PHP**, **Java**, and **Python**, including the **UCSM Chatbot**, applying software engineering and UI/UX design principles.
- **Relevant Coursework:** Structural Design, Project Management, Data Structures & Algorithms, Database Systems, Software Engineering Principles, Web Development, Human-Computer Interaction, Object-Oriented Programming, Computer Networks, Operating Systems.

CERTIFICATES

Entrepreneurship | 2025

ThinkX Global

Google UX Design Professional Certificate | 2025

Google (Coursera)

Back End Development and APIs | 2025

freeCodeCamp

Software Engineering Course | 2023

Mandalay Software Institute

Advanced Reacts | 2025

Meta (Coursera)

Flutter Development Intern | 2024

Mandalay Software Institute

ADDITIONAL INFORMATION

Languages:

- English (C2 Proficiency (CEFR))
- Burmese (Native Speaker)

TECHNICAL SKILLS

UI/UX Design	Flutter Mobile Development	Communication & Teamwork
Backend Development	User Research	Creativity & Decision-Making
Frontend Development	Project Management	Leadership & Organization