

Kurs med Online, våren 2025

Hvordan fungerer React egentlig?

variant

Kjøreplan

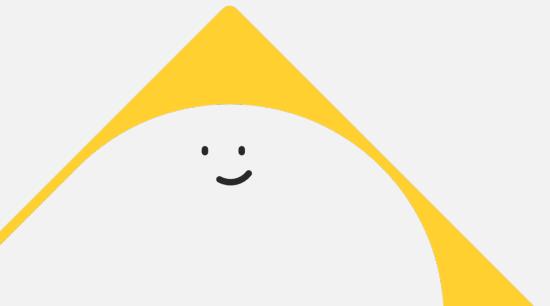


- 17:00: Oppmøte
- 17:15: Kurset begynner
- 18:30: Pause med Pizza A small emoji of a pizza slice.
- 20:00: Kurs ferdig
- 20:00 - 21:00: Mingling og hygge på det nye Varianthuset A small emoji of a house with a red roof and blue door.



Jakob Endrestad Kielland

Driver med frontend og ansvarlig for studentrekuttering



Mål: At dere ikke skal lære noe nytt



Variant

En kjapp gjennomgang av en Reactkomponent

Variant

```
interface MyComponentProps {  
  title: string;  
  subtitle: string;  
}  
  
const MyComponent = ({ title, subtitle }: MyComponentProps) => {  
  return (  
    <>  
      <h1>{title}</h1>  
      <p>{subtitle}</p>  
    </>  
  );  
};  
  
export default MyComponent;
```

```
import { useState } from "react";  
  
...  
  
const MyComponent = ({ title, initialSubtitle }: MyComponentProps) => {  
  const [subtitle, setSubtitle] = useState(initialSubtitle);  
  
  return (  
    <>  
      <h1>{title}</h1>  
      <p>{subtitle}</p>  
    </>  
  );  
};
```

Variant

```
import { useState } from "react";
...
const MyComponent = ({ title, initialSubtitle }: MyComponentProps) => {
  const [subtitle, setSubtitle] = useState(initialSubtitle);

  function changeSubtitle() {
    setSubtitle("New subtitle!");
  }

  return (
    <>
      <h1>{title}</h1>
      <p>{subtitle}</p>
      <button onClick={changeSubtitle}>Change subtitle</button>
    </>
  );
};
```

ant

Del 1

Hva er egentlig JSX?

JSX



JavaScript-funksjoner



Variant

JSX



JavaScript-funksjoner



Variant

Reference

`createElement(type, props, ...children)`

Call `createElement` to create a React element with the given `type`, `props`, and `children`.

Variant

```
const Greeting = ({ name }) => {
  return <h1 className='greeting'>Hello</h1>
}
```

Variant

```
const Greeting = ({ name }) => {
  return <h1 className='greeting'>Hello</h1>
}
```

```
import { createElement } from 'react';

const Greeting = ({ name }) => {
  return createElement(
    'h1', { className: 'greeting' }, 'Hello'
  );
}
```

Variant



Variant

2013

Variant

Oppgave 1 - Tilbake til steinalderen

Wifi: varianthuset-guest

Før vi kan starte:

PW: thom10guest

1. Gå til <https://github.com/itzjacki/kurs-online-react>, klon repoet
2. Få det til å kjøre opp lokalt ved å følge Readme

Når vi er oppe og kjører:

1. Lag en ny fil, LogoHeader.ts, ved siden av LogoHeader.tsx
2. Skriv kode i .ts-fila så den gjør akkurat det samme som LogoHeader.tsx
3. I App.tsx, bytt fra å importere .tsx-fila til å importere .ts-fila. Endrer noe seg?
4. Gjør det samme med UsefulLinks.tsx

Hvorfor diamantene?

```
return (
  <>
  <p>Ting 1</p>
  <p>Ting 2</p>
  <p>Ting 3</p>
</>
);
```

Hvorfor diamantene?

```
return (
  <p>Ting 1</p>
  <p>Ting 2</p>
  <p>Ting 3</p>
);
```

Hvorfor diamantene?

```
return (
  React.createElement('p', null, 'Ting 1'),
  React.createElement('p', null, 'Ting 2'),
  React.createElement('p', null, 'Ting 3')
);
```

Variant

Hvorfor diamantene?

```
return React.createElement(  
  React.Fragment,  
  null,  
  React.createElement('p', null, 'Ting 1'),  
  React.createElement('p', null, 'Ting 2'),  
  React.createElement('p', null, 'Ting 3')  
);
```

Del 2

State

Variant

State = dynamisk data

Variant

```
const CounterFunction = () => {
  const [count, setCount] = useState(0);

  return (
    <div>
      <p>Count: {count}</p>
      <button onClick={() => setCount(count + 1)}>Increment</button>
    </div>
  );
};
```

Variant

```
class CounterClass extends Component {
  constructor(props: {}) {
    super(props);
    this.state = { count: 0 };
  }

  render() {
    return (
      <div>
        <p>Count: {this.state.count}</p>
        <button onClick={() => this.setState({ count: this.state.count + 1 })}>
          Increment
        </button>
      </div>
    );
  }
}
```

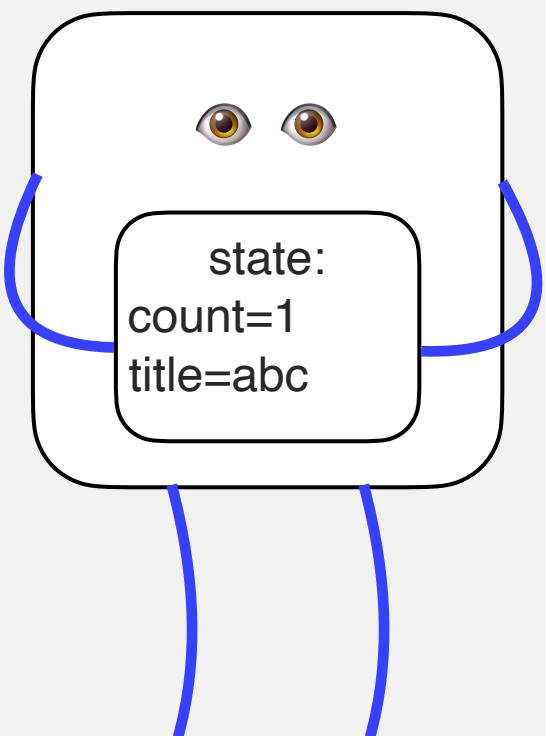
Kjapt sidespor om hooks

Variant

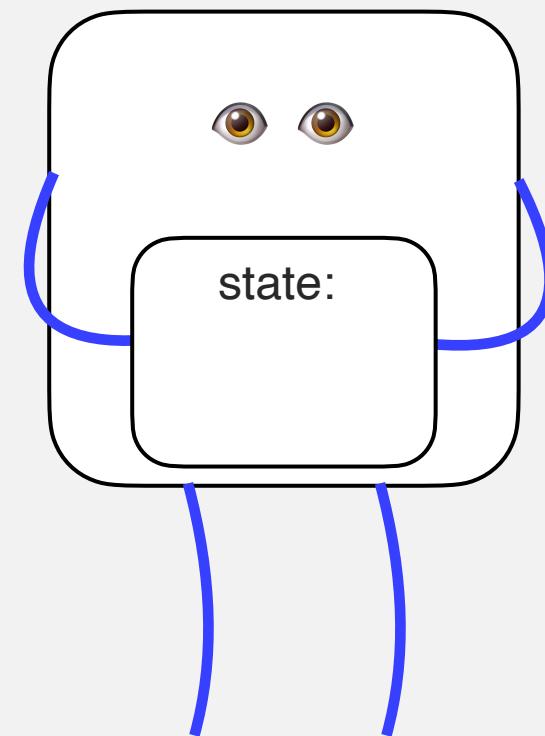
useState()
useEffect()
useContext()

Variant

Komponent 1



Komponent 2



Variant

Oppgave 2: Statefulness

1. Skriv om FeedbackForm.tsx så input-feltene blir **controlled**, altså at de oppbevarer verdien sin i React state. Bruk value og onChange-attributtene på input-elementene
2. Skriv om handleSubmit-funksjonen så den bruker data fra state i stedet å hente det fra en formEvent
3. Lag en character counter til feedback-feltet, det er mye lettere nå som verdien finnes i state

Del 3

Rendring

Variant

Denne kommer fra en console.log i App.tsx

Denne kommer fra en console.log i App.tsx

>

React strict mode

Variant

React strict mode

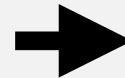
```
createRoot(document.getElementById("root")!).render(  
  <StrictMode>  
    <App />  
  </StrictMode>  
)
```

- Renderer komponenten to ganger
- Kjører useEffects i komponenten to ganger

Rendring i React

Variant

Data

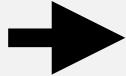


Skjer én gang

HTML

Variant

State



Skjer hver gang
state endrer seg

HTML

Variant

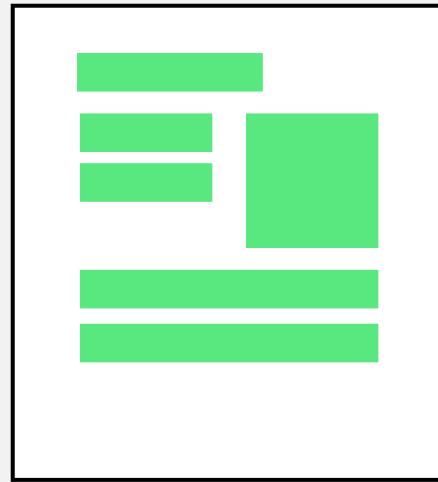
Men dette er treigt!

1. Bruk av **Virtual DOM** for å gjøre rendering mye kjappere
2. React renderer bare komponentene som **må re-rendres**

Virtual DOM

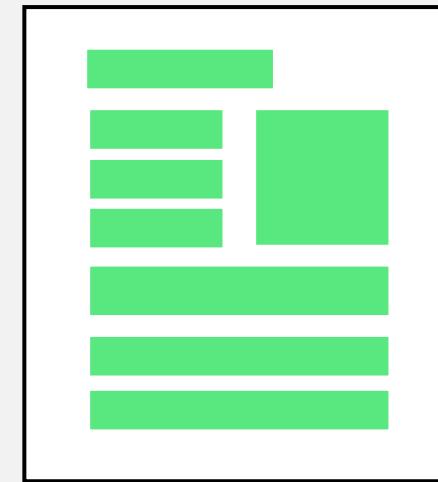
Variant

Gammel state



Virtual DOM 1

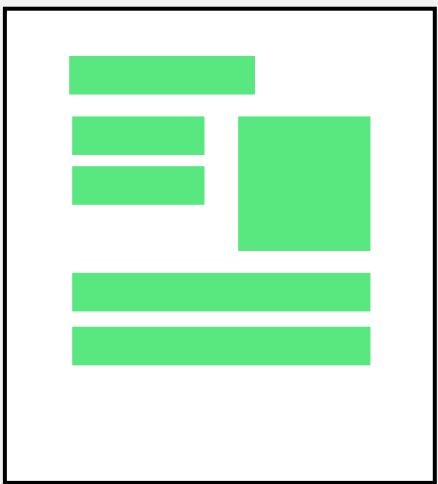
Ny state



Virtual DOM 2

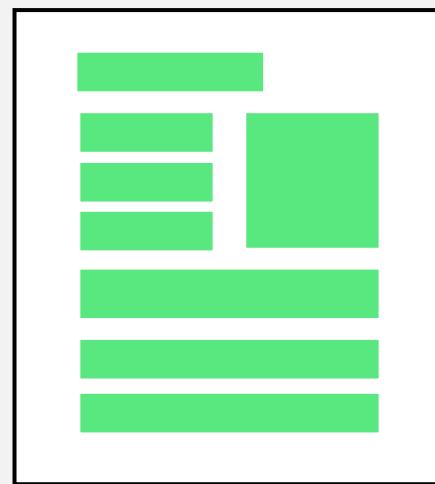
Variant

Gammel state



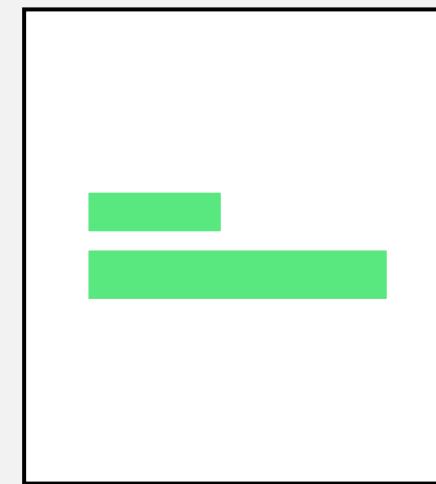
Virtual DOM 1

Ny state



Virtual DOM 2

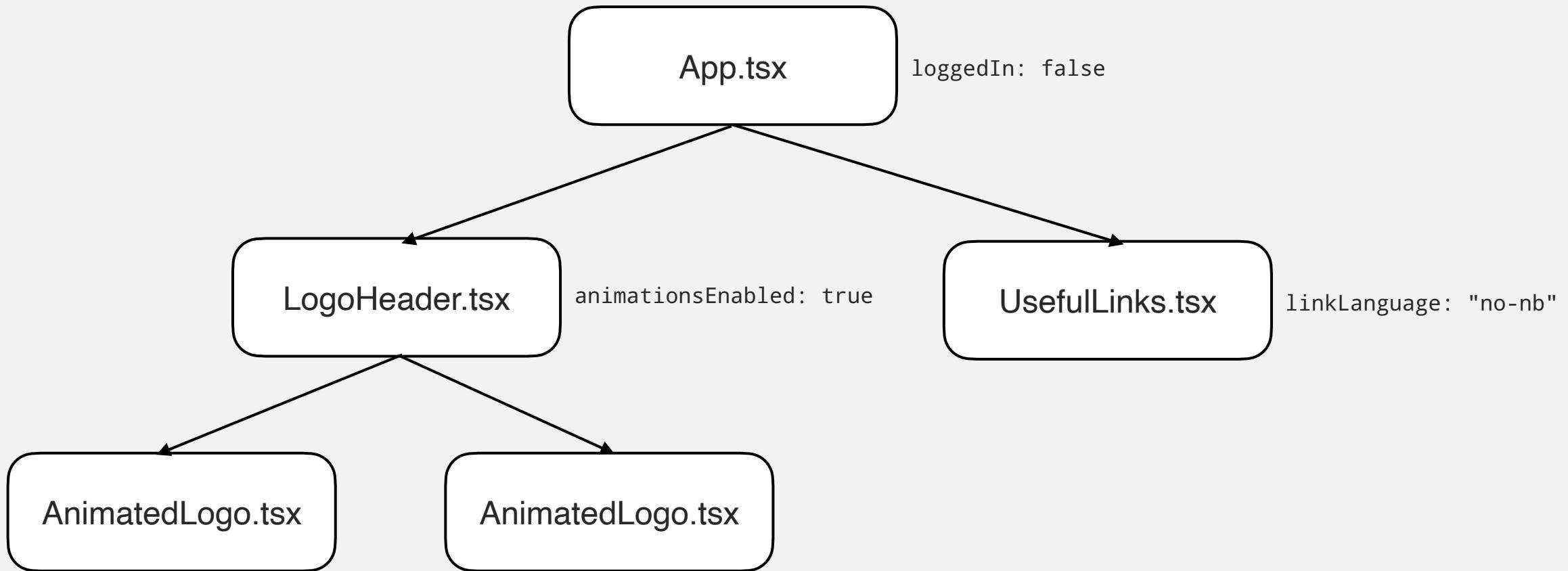
**Endringer som må gjøres
med den ekte DOMen**



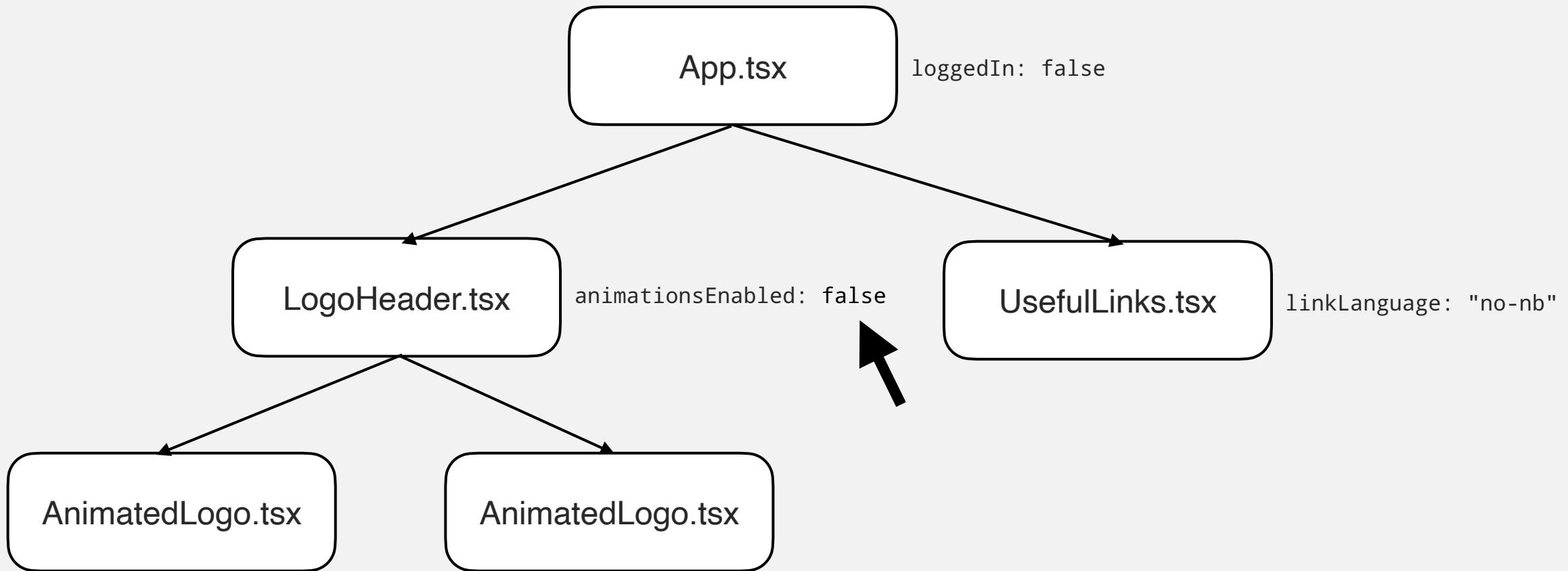
Diff

Variant

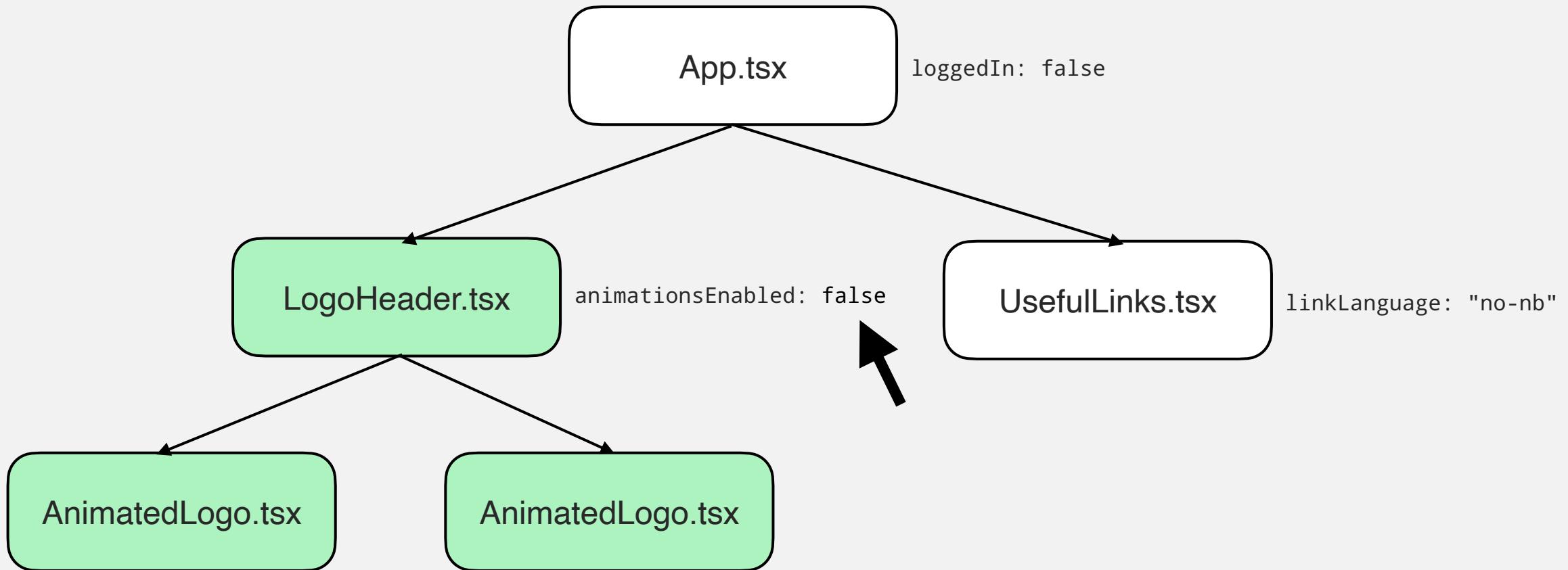
Begrensa re-rendring



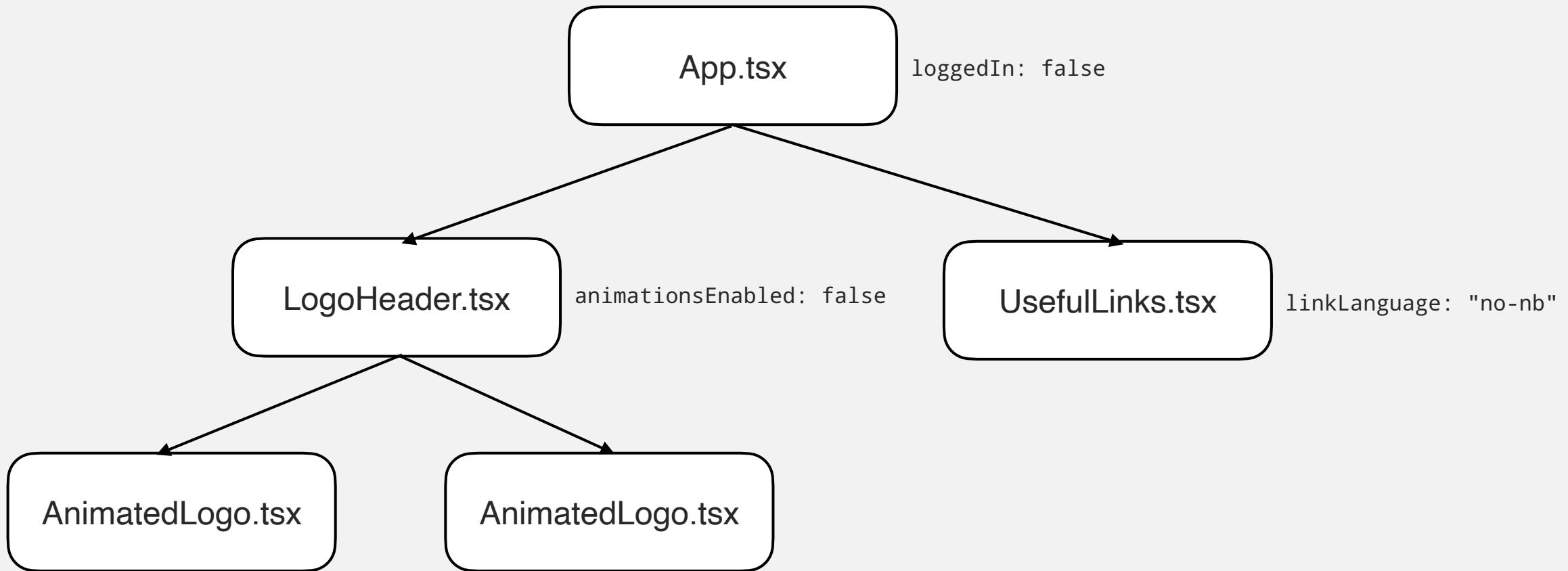
Variant



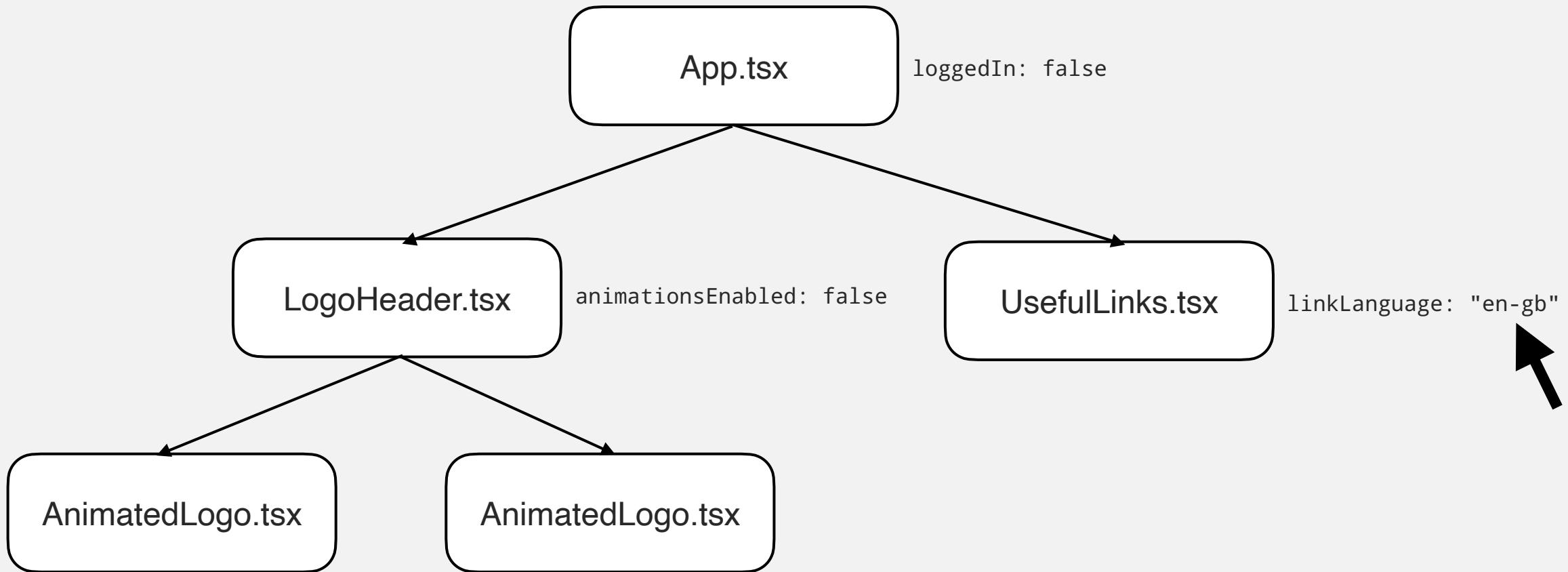
Variant

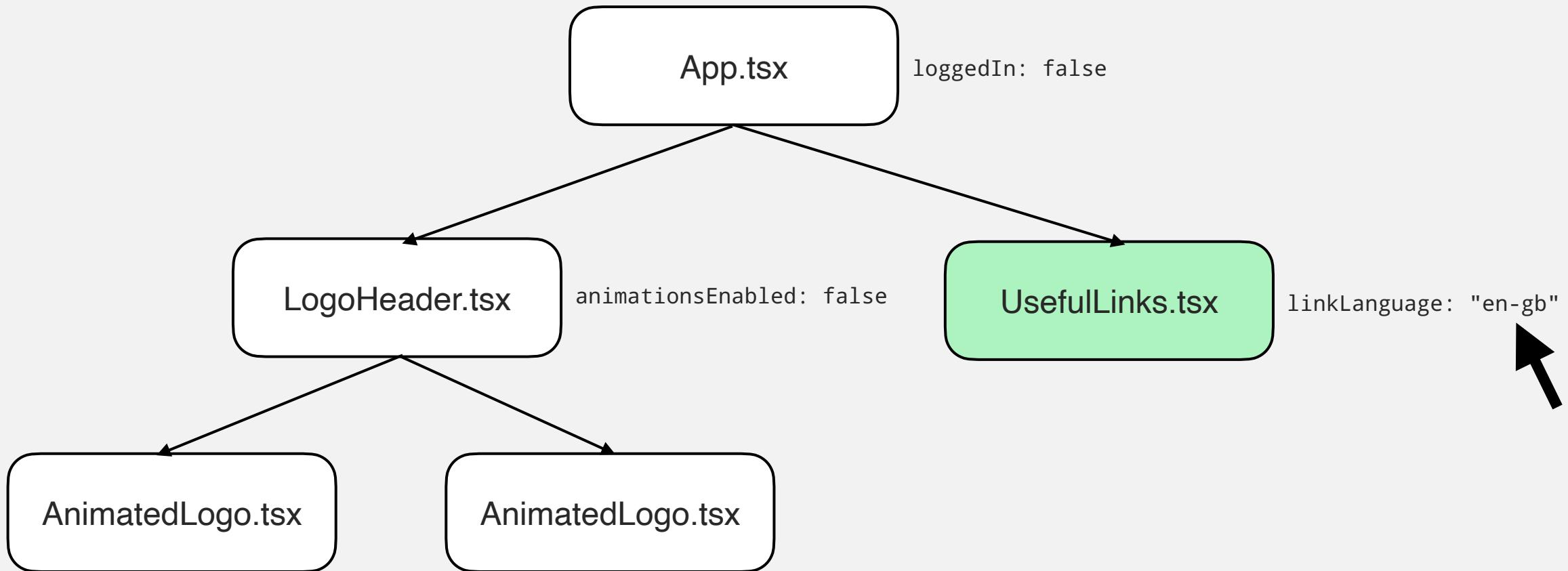


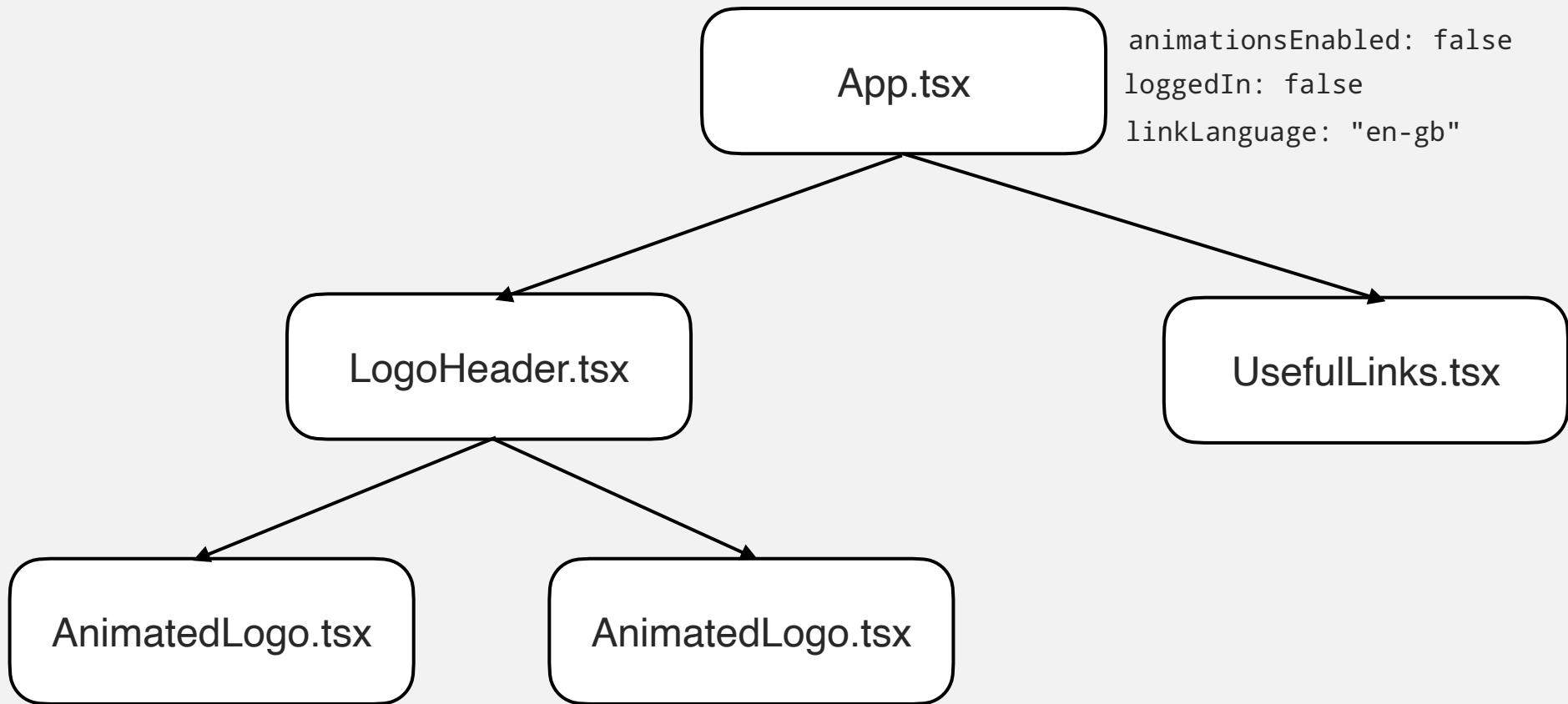
Variant



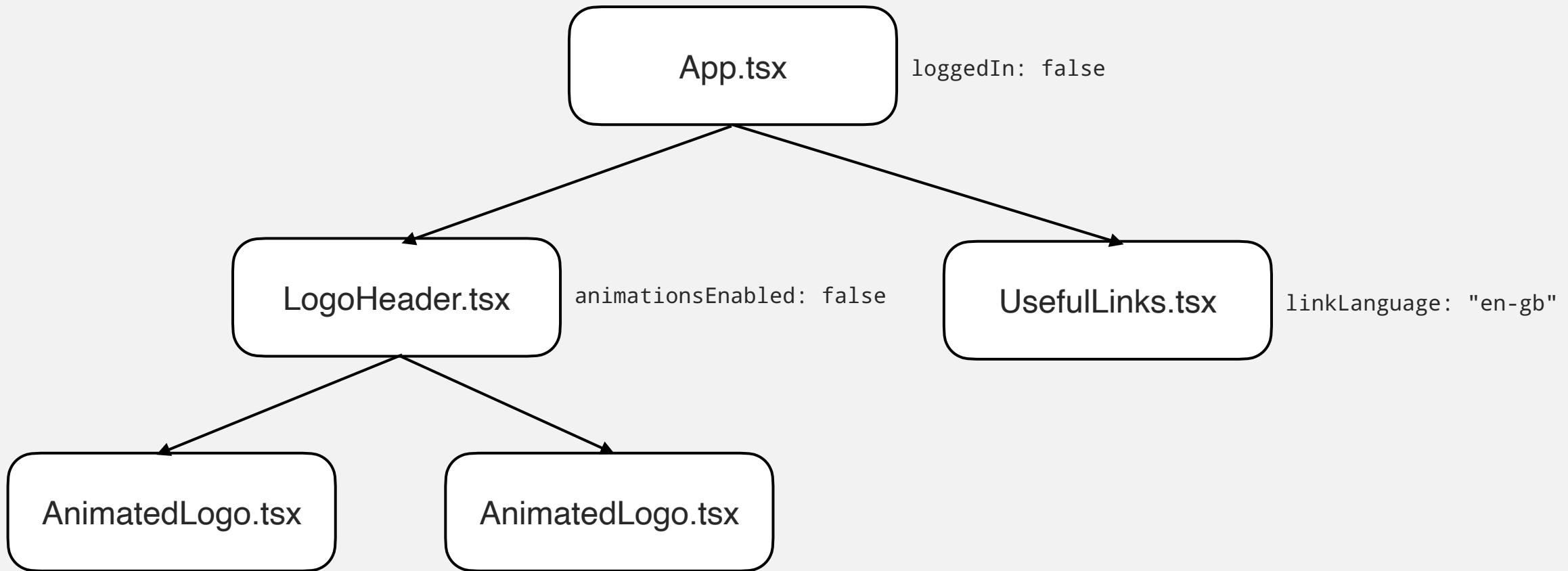
Variant



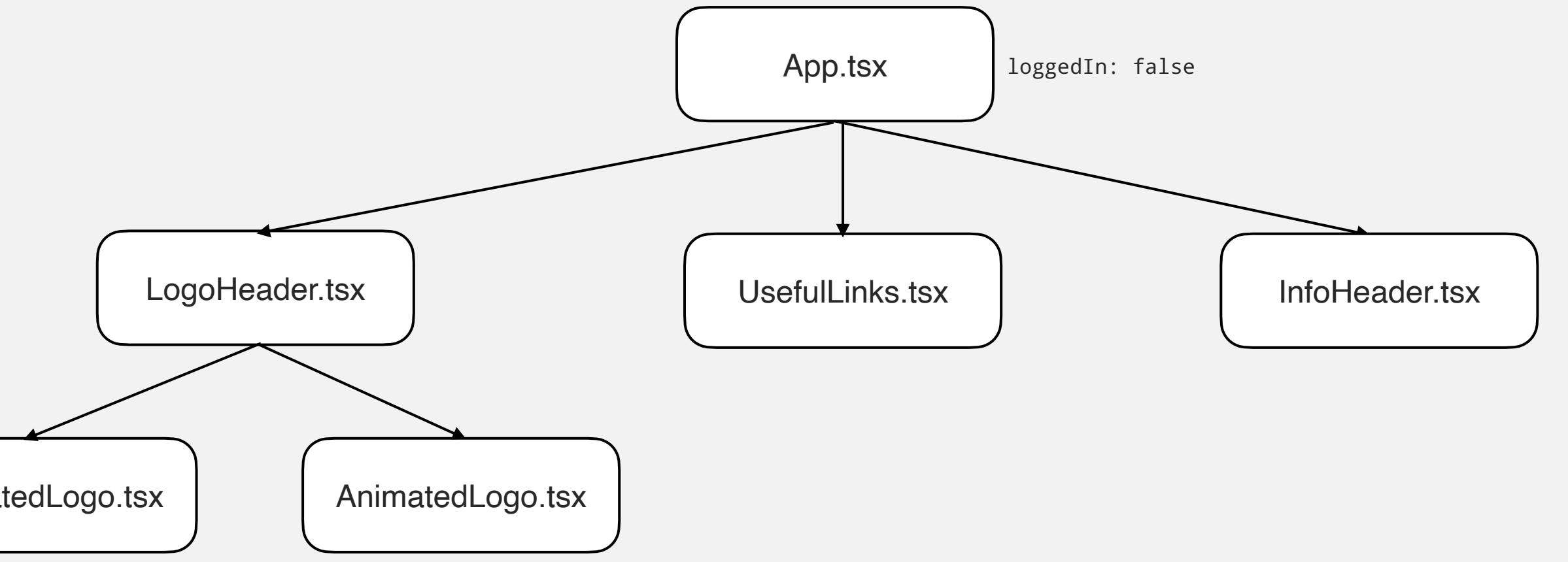




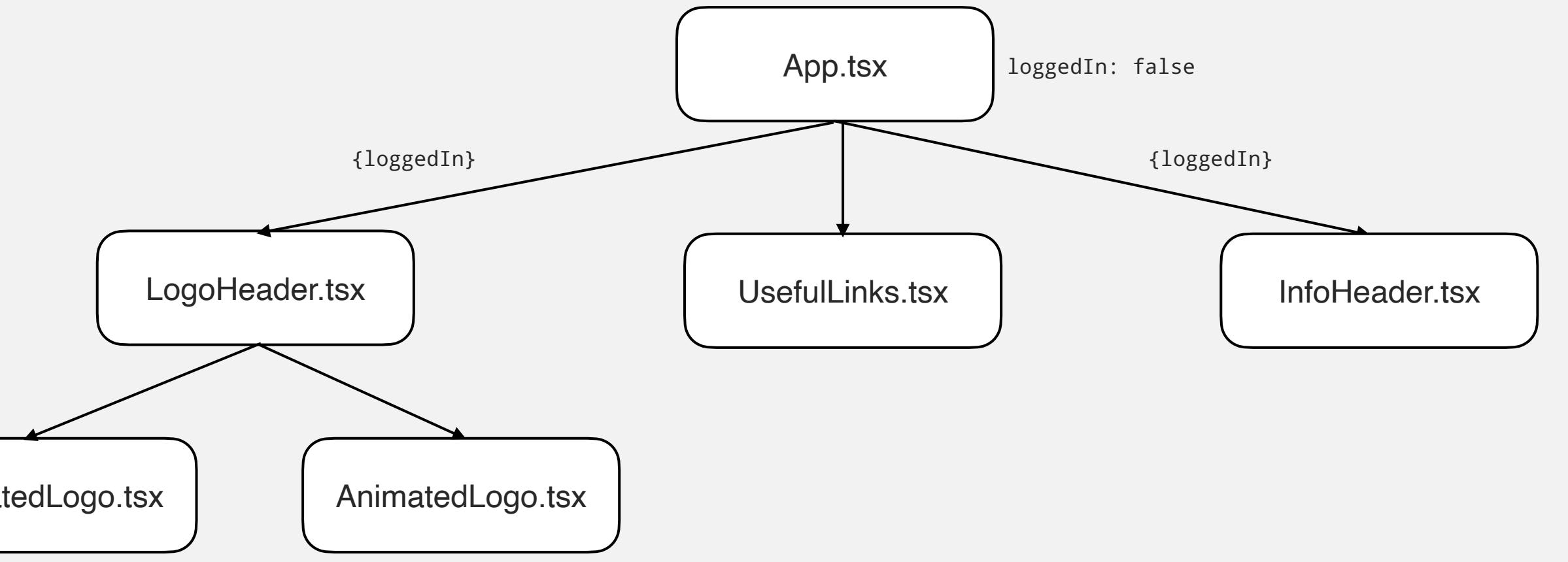
Variant



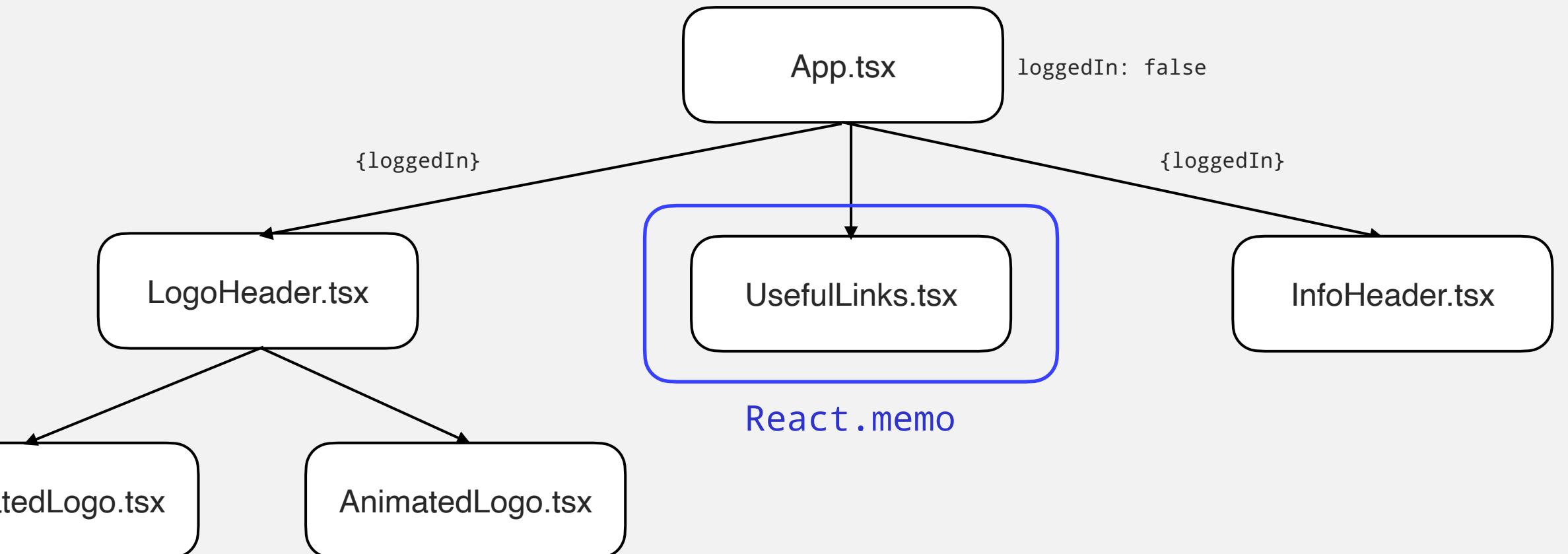
Variant



Variant



Variant



Variant

```
import { memo } from "react";  
...  
export default memo(UsefulLinks);
```

Variant

Oppgave 3: Unødvendige renders

1. Eksperimenter litt med applikasjonen, når re-rendres de forskjellige komponentene? (Se Readme for mer detaljer)
2. Bruk teknikkene vi så på til å optimalisere applikasjonen så den ikke renderer flere komponenter enn nødvendig

Del 4

The circle of life

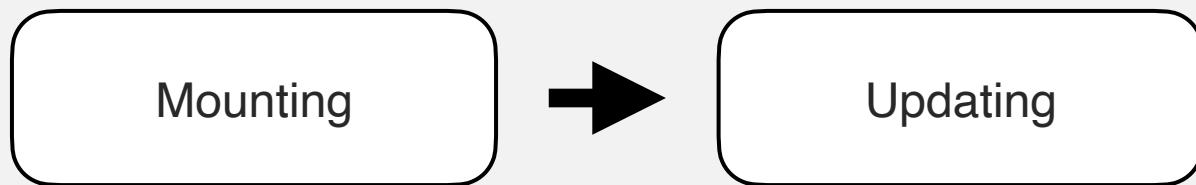
Mounting

Variant

Mounting

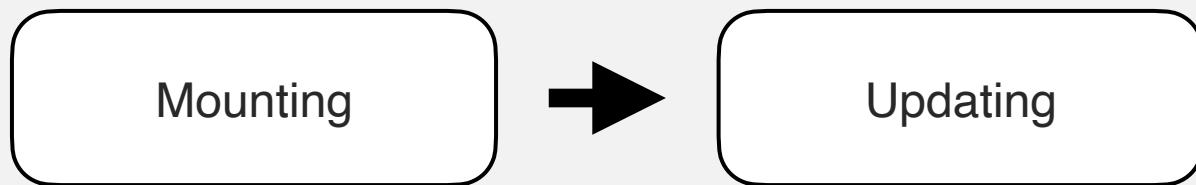
Komponenten hentes inn
i DOMen for første gang

Variant



Komponenten hentes inn
i DOMen for første gang

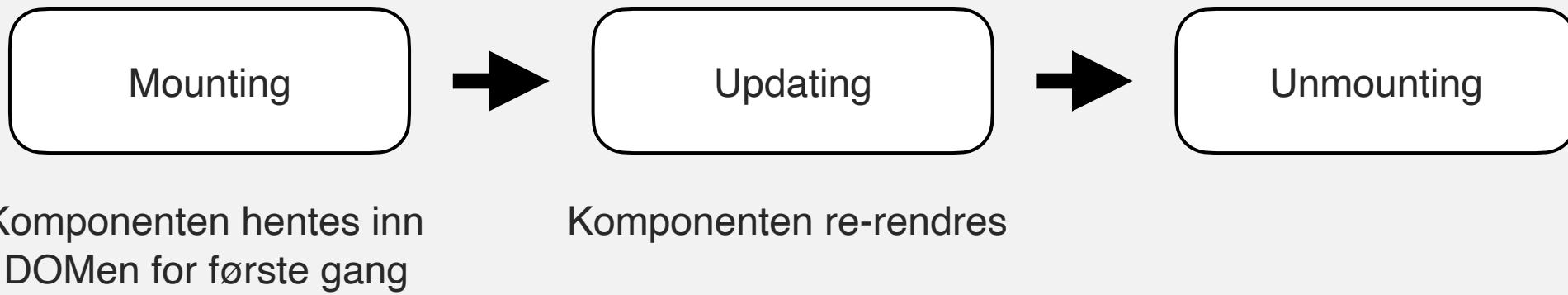
Variant



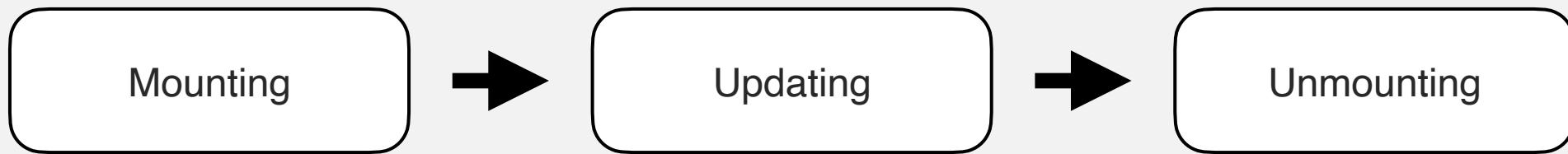
Komponenten hentes inn
i DOMen for første gang

Komponenten re-rendres

Variant



Variant



Komponenten hentes inn
i DOMen for første gang

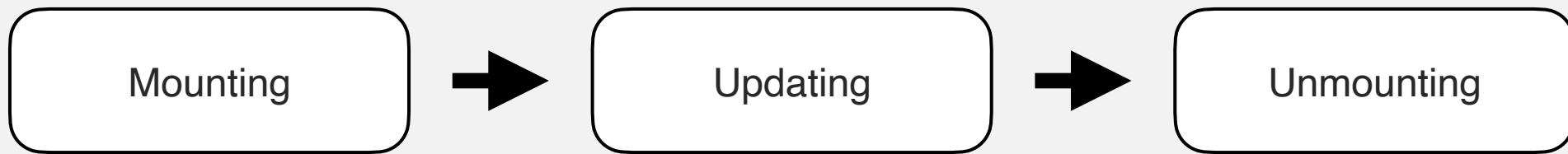
Komponenten re-rendres

Komponenten fjernes fra
DOMen

Variant

```
class TheCircleOfLife extends Component {  
  constructor(props: {}) {  
    super(props);  
  }  
  
  componentDidMount() {  
    console.log("✓ componentDidMount: Component has mounted");  
  }  
  
  componentDidUpdate() {  
    console.log("♻️ componentDidUpdate: Component updated");  
  }  
  
  componentWillUnmount() {  
    console.log("✖️ componentWillUnmount: Component is being removed");  
  }  
  
  render() {  
    return (  
      <div>Howdy</div>  
    );  
  }  
}
```

unt

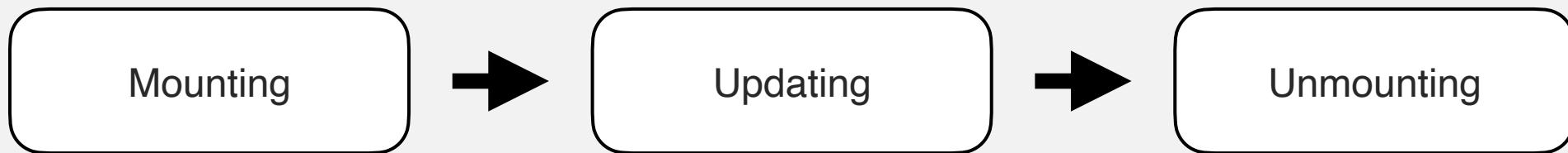


Komponenten hentes inn
i DOMen for første gang

Komponenten re-rendres

Komponenten fjernes fra
DOMen

Variant



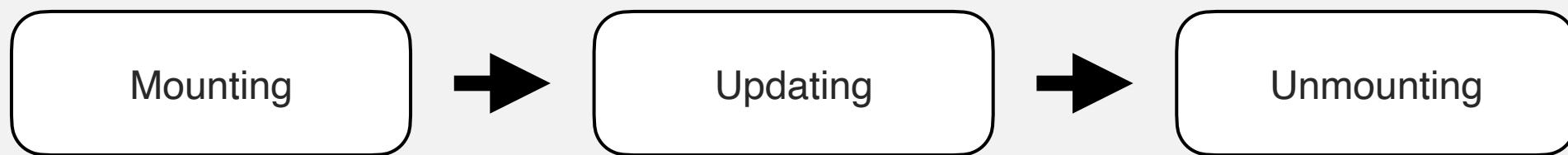
Komponenten hentes inn
i DOMen for første gang

`componentDidMount()`

Komponenten re-rendres

Komponenten fjernes fra
DOMen

Variant



Komponenten hentes inn
i DOMen for første gang

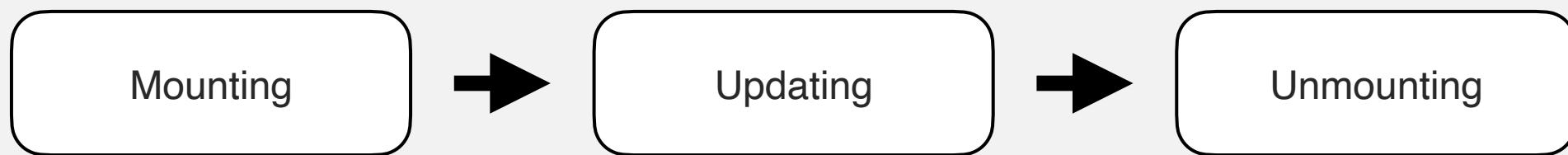
`componentDidMount()`

Komponenten re-rendres

`componentDidUpdate()`

Komponenten fjernes fra
DOMen

Variant



Komponenten hentes inn
i DOMen for første gang

`componentDidMount()`

Komponenten re-rendres

`componentDidUpdate()`

Komponenten fjernes fra
DOMen

`componentWillUnmount()`

Variant

```
useEffect(() => {
  // Gjør disse tingene
}, /* Hver gang disse endrer seg */);
```

```
useEffect(() => {
  // Hvis deps array er tom gjøres dette når komponenten mountes
}, []);
```

```
useEffect(() => {
  // Hvis deps array er tom gjøres dette når komponenten mountes
  return () => {
    // Returnerer man en funksjon gjøres den når komponenten unmountes
  }
}, []);
```

```
useEffect(() => {
  // Dropper man deps array gjøres dette hver gang komponenten rendres
});
```

```
class TheCircleOfLife extends Component {  
  constructor(props: {}) {  
    super(props);  
  }  
  
  componentDidMount() {  
    console.log("✓ componentDidMount: Component has mounted");  
  }  
  
  componentDidUpdate() {  
    console.log("♻️ componentDidUpdate: Component updated");  
  }  
  
  componentWillUnmount() {  
    console.log("✖️ componentWillUnmount: Component is being removed");  
  }  
  
  render() {  
    return (  
      <div>Howdy</div>  
    );  
  }  
}
```

unt

```
const TheCircleOfLife = () => {
  useEffect(() => {
    console.log("✓ useEffect (empty deps array): Component has mounted");

    return () => {
      console.log("✗ Cleanup: Component is being unmounted");
    };
  }, []);

  useEffect(() => {
    console.log("♻️ useEffect (no deps array): Component rendered");
  }, );

  return (
    <div>Howdy</div>
  );
};
```

Variant

Oppgave 4: The Circle of Life

1. Eksperimenter med useEffect i CounterButton.
 1. Skriv forskjellige ting til loggen når komponenten mounter, unmounter og re-rendres
2. Følg instruksene i Readme for å fremprovosere uendelige re-renders, som er en relativt vanlig bug når man kombinerer useEffects og useState uten å tenke på hva som skjer i bakgrunnen. Hva er grunnen til at dette oppstår?

Takk for at dere kom hit! 