

# **HBase Java Client API**

**Basic CRUD operations** 

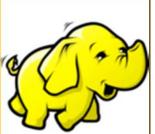
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## **Agenda**

- Create via Put method
- Read via Get method
- Update via Put method
- Delete via Delete method

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## **Java Client API Overview**

- HBase is written in Java
  - No surprise that it has a Java Native API
- Supports programmatic access to Data Manipulation Language (DML)
  - CRUD operations plus more
- Everything that you can do with HBase Shell and more....
- Java Native API is the fastest way to access HBase

## **Using Client API**

#### 1. Create a Configuration object

- Recall Configuration from HDFS object
- Adds HBase specific props

#### 2. Construct HTable

- Provide Configuration object
- Provide table name

#### 3. Perform operations

- Such as put, get, scan, delete, etc...

#### 4. Close HTable instance

- Flushes all the internal buffers
- Releases all the resources

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## **Using Client API**

1. Create a Configuration object

Configuration conf = HbaseConfiguration.create();

2. Construct HTable

HTable hTable = new HTable(conf, tableName);

3. Perform operations

hTable.getTableName();

4. Close HTable instance

hTable.close();

## ConstructHTable.java

## **ConstructHTable.java Output**

```
$ yarn jar $PLAY_AREA/HadoopSamples.jar hbase.ConstructHTable
12/01/15 13:22:03 INFO zookeeper.ZooKeeper: Client
environment:zookeeper.version=3.3.3-cdh3u2--1, built on
10/14/2011 03:25 GMT
...
...
12/01/15 13:22:03 INFO zookeeper.ClientCnxn: Session
establishment complete on server localhost/127.0.0.1:2181,
sessionid = 0x134e27760560013, negotiated timeout = 40000
Table is: -ROOT-
```

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## 1: Create Configuration Object

- Client Code Configuration
- HbaseConfiguration extends Hadoop's Configuration class
  - Still fully compatible with Configuration
- How did HbaseConfiguration.create() seed Configuration object?
  - Loads hbase-default.xml and hbase-site.xml from Java CLASSPATH
    - hbase-default.xml is packaged inside HBase jar
    - hbase-site.xml will need to be added to the CLASSPATH
    - hbase-site.xml overrides properties in hbase-default.xml

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## 1: Create Configuration Object

- How did hbase-site.xml get on CLASSPATH?
  - Recall that we executed the code via yarn script

```
$ yarn jar $PLAY_AREA/HadoopSamples.jar hbase.ConstructHTable
```

- Hadoop's scripts are configured to put hbase's CLASSPATH onto it's CLASSPATH
- Specified in <hadoop\_install>/conf/hadoop-env.sh

```
export HADOOP_CLASSPATH=
    $HBASE_HOME/*:$HBASE_HOME/conf:$HADOOP_CLASSPATH
```

- To check what's on Hadoop's CLASSPATH
  - \$ yarn classpath
  - \$ yarn classpath | grep hbase

## 1: Create Configuration Object

 If you already have a Configuration it's easy to add HBase configuration

Configuration newConf = Configuration.create(existingConf);

- Provided configuration takes precedence over files loaded from CLASSPATH
  - hbase-default.xml and hbase-site.xml
- Creates a new Configuration object and merges with the provided instance
- You can manually override properties

```
Configuration conf = HbaseConfiguration.create();
conf.set("hbase.zookeeper.quorum", "node1,node2");
```

Usually not necessary and not recommended

## 1: Create Configuration Object

- Share Configuration instance as much as possible
  - HTables created with the same Connection object will share the same underlying Connection
    - Connection to Zookeeper and HbaseMaster
    - Represented by HConnection class
    - Managed by HConnectionManager class
    - Internally connections are cached in a map that uses Configuration instances as a key
  - When re-using Configuration object for multiple HTable instances
    - Call HTable.close so HConnectionManager removes this particular instance from the list of HTables requiring Hconnection
  - When all HTables closed for a particular Connection object then HConnectionManager can close the connection
    - If close is not called then Connection will be open until the client process ends
      - Could lead to running out of connections and causing IOException

## 2: Construct HTable

#### org.apache.hadoop.hbase.client.HTable

- Client interface to a single HBase table
- Exposes CRUD operations
- Simple by design and easy to use :)
- Operations that change data are atomic on per-row-basis
  - There is no built-in concept of a transaction for multiple rows or tables
  - 100% consistency per-row a client will either write/read the entire row OR have to wait
  - Not a problem when having many readers for a given row but will cause contention when lots of writers attempt to write to the same exact row
  - Doesn't matter on the number of columns written per request, the request will be fully atomic

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## 2: Construct HTable

#### Creating HTable instance is not free

- Actually quite costly scans catalog .META. Table
  - · Checks that table exists and enabled
- Create once (per thread) and re-use for as long as possible
- If you find yourself constructing many instances consider using HTablePool (utility to re-use multiple HTable instances)

#### HTable is NOT thread safe

Create 1 instance per thread

## HTable supports CRUD batch operations

- Not atomic
- For performance and convenience

## **Using Client API Review**

- 1. Create a Configuration object
  - Configuration conf = HbaseConfiguration.create();
- 2. Construct HTable
  - HTable hTable = new HTable(conf, tableName);
- 3. Perform operations
  - hTable.getTableName();
- 4. Close HTable instance
  - hTable.close();

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## **Create/Save Data to HBase**

- 1. Construct HTable instance
  - Create Put instance
- 2. Add cell values and their coordinates
  - Specify family:column as a coordinate
- 3. Call put on HTable instance
- 4. Close HTable

## 1: Construct HTable

- Create Configuration
- Construct HTable

```
Configuration conf = HBaseConfiguration.create();
HTable hTable = new HTable(conf, "HBaseSamples");
```

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## 2: Create Put Instance

- Put is a save operation for a single row
- Must provide a row id to the constructor
  - Row id is raw bytes: can be anything like number or UUID
    - You are responsible for converting the id to bytes
    - HBase comes with a helper class Bytes that provides static methods which handles various conversions from and to bytes
      - org.apache.hadoop.hbase.util.Bytes

```
Put put1 = new Put(Bytes.toBytes("row1"));
```

 Optionally can provide cell's timestamp and an instance of RowLock

```
Put put2 = new Put(Bytes.toBytes("row2"), timestamp);
Put put3 = new Put(Bytes.toBytes("row3"), rowLock);
Put put4 = new Put(Bytes.toBytes("row4"), timestamp, rowLock);
```

# 3: Add Cell Values and Their Coordinates

- Add columns to save to Put instance
  - Provide family:value coordinate and optional timestamp
  - Few options of the add methods
    - Put.add(family, column, value)
    - Put.add(family, column, timestamp, value)
    - Put.add(KeyValue kv)
  - Family, column, and value are raw binary
  - Client's responsibility to convert to binary format
  - KeyValue class as its internal cell's representation
    - · For advanced usage, not usually required

```
put1.add(toBytes("test"), toBytes("col1"), toBytes("val1"));
put1.add(toBytes("test"), toBytes("col2"), toBytes("val2"));
```

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#### 4: Call Put on HTable Instance

- Provide initialized Put object to HTable
- The operation is synchronous

```
hTable.put(put1);
```

## 5. Close HTable

- Release resource held by HTable
- Inform HConnectionManager that this instance won't be using connection

```
hTable.close();
```

Utilize try/finally block

Most examples emit try/finally constructs in favor of readability

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## PutExample.java

Static import of Bytes class

Save row to HBase

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## PutExample.java Output

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## **Retrieving Data**

#### API supports

- Get a single row by id
- Get a set of rows by a set of row ids
  - Implemented via batching and will be covered later
- Scan an entire table or a sub set of rows
  - To scan a portion of the table provide start and stop row ids
  - Recall that row-ids are ordered by raw byte comparison
  - In case of string based ids, the order is alphabetical

#### • That's it

Very limited simple API

## **Retrieve a Single Row**

- 1. Construct HTable instance
- 2. Create Get instance
- 3. Optionally narrow down result
  - Specify family:column coordinate
  - Optionally add filters
- 4. Request and get results
  - Call get on HTable
  - Result instance is returned and will contain the data
- 5. Close HTable

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## 2: Create Get Instance

- Retrieve a single row
- Construct a Get Instance by providing row id
  - Row id is in raw binary format
- Optional parameter for a row lock

```
Get get = new Get(toBytes("row1"));
```

# 3: Optionally Narrow Down Result

#### Only retrieve the data that you need

- If not specified then an entire row is retrieved
- Important, as HBase allows you to scale to millions of rows
- Can narrow down by family, column(s), time range and max versions
- Can provide more than one narrow down criteria
- Family and column name parameters are in raw bytes

#### Narrow down by family

- get.addFamily(family)
- Narrow down by column
  - get.addColumn(family, column)

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# 3: Optionally Narrow Down Result

#### Narrow down by time range

- get.setTimeRange(minStamp, maxStamp)
- Specify number of versions returned
  - get.setMaxVersions(maxVersions)
  - By default set to 1: only returns the latest version

#### Can retrieve multiple families and columns

- get.addFamily(family)
- get.addFamily(family1)
- get.addColumn(family2, column1)
- get.addColumn(family2, column2)
- get.setTimeRange(minStamp, maxStamp)

## 4: Request and Get Results

#### Utilize get methods on HTable

- Provide assembled Get instance
- Returns Result object with all the matching cells

```
Result result = hTable.get(get);
byte [] rowId = result.getRow();
byte [] val1 =
    result.getValue(toBytes("test"), toBytes("col1"));
byte [] val2 =
    result.getValue(toBytes("test"), toBytes("col2"));
```

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## 4: Request and Get Results

#### Result class

- Allows you to access everything returned
- Result is NOT Thread safe

#### Methods of interest

- Result.getRow() get row's id
- Result.getValue(family, column) get a value for a chosen cell
- Result.isEmpty() true if the result is empty false otherwise
- Result.size() returns number of cells
- Result.containsColumn(family:column) true if column exists
- There are a number of methods that provide access to underlying KeyValue objects
  - are for advanced usage and usually not required

## GetExample.java

## GetExample.java

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## **GetExample.java Output**

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## **Deleting Data**

- Deletes are per-row-basis
- Supports batching
  - Batching is not atomic, for performance and for convenience
  - More on that later...

## **Deleting Data**

- 1. Construct HTable instance
- 2. Create and Initialize Delete
- 3. Call delete on HTable
  - htable.delete(delete);
- 4. Close HTable

\*\* We are already familiar with HTable usage, and #3 is too elementary so lets focus on step #2

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### 2: Create and Initialize Delete

- Construct a Delete instance
  - Similar to Get or Put
  - Delete(byte[] row)
    - Provide a row id to delete/modify
  - Delete(byte[] row, long timestamp, RowLock rowLock)
    - Optional timestamp and RowLock
- Optionally narrow down the Deletes

```
Delete delete1 = new Delete(toBytes("anotherRow"));
delete1.deleteColumns(toBytes("family"), toBytes("loan"));
delete1.deleteFamily(toBytes("family"));
```

## 2: Create and Initialize Delete

#### Narrow down what to delete for a row

- If nothing provided then entire row is deleted
- Delete a subset of a row by narrowing down
  - public Delete deleteFamily(byte[] family)
  - public Delete deleteColumn(byte[] family, byte[] qualifier)
  - public Delete deleteColumns(byte[] family, byte[] qualifier)
- Notice deleteColumn vs deleteColumns
  - deleteColumns deletes ALL the versions of the cell but deleteColumn only deletes the latest
- Most of the methods are overloaded to also take timestamp
  - Deletes everything on or before the provided timestamp
  - deleteColumn is an exception where only the exact timestamp match is removed

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## DeleteExample.java

```
public static void main(String[] args) throws IOException {
   Configuration conf = HBaseConfiguration.create();
   HTable hTable = new HTable(conf, "HBaseSamples");

   Delete delete = new Delete(toBytes("rowToDelete"));
   hTable.delete(delete);

   Delete an entire row

Delete deletel = new Delete(toBytes("anotherRow"));
   deletel.deleteColumns(toBytes("metrics"), toBytes("loan"));
   hTable.delete(delete1);

Delete one cell rowld "anotherRow"
   and column metrics:loan
```

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## DeleteExample.java Output

hbase> put 'HBaseSamples', 'anotherRow', 'metrics:loan', 'deleteme' hbase> put 'HBaseSamples', 'rowToDelete', 'metrics:loan', 'deleteme' hbase> put 'HBaseSamples', 'anotherRow', 'metrics:keepMe', 'keepMe'

hbase> scan 'HBaseSamples', {COLUMNS=>['metrics:loan','metrics:keepMe']}

ROW COLUMN+CELL

anotherRowcolumn=metrics:keepMe, timestamp=1326689202690, value=keepMeanotherRowcolumn=metrics:loan,timestamp=1326689182059, value=deletemerowToDeletecolumn=metrics:loan,timestamp=1326689192229, value=deleteme2 row(s) in 0.3310 seconds

hbase> quit

\$ yarn jar \$PLAY\_AREA/HadoopSamples.jar hbase.DeleteExample

\$ hbase shell

hbase> scan 'HBaseSamples', {COLUMNS=>['metrics:loan','metrics:keepMe']}

ROW COLUMN+CELL

anotherRow column=metrics:keepMe, timestamp=1326689202690, value=keepMe

1 row(s) in 0.3490 seconds

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Wrap-Up

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## **Summary**

#### We learned how to

- Create records
- Read records
- Update records
- Delete records

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# **Questions?**

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