

NULL AND UNDEFINED

```
// Not much else we can assign to these variables!  
let u: undefined = undefined;  
let n: null = null;
```

NEVER

```
// Function returning never must have unreachable end point
function error(message: string): never {
    throw new Error(message);
}

// Inferred return type is never
function fail() {
    return error("Something failed");
}

// Function returning never must have unreachable end point
function infiniteLoop(): never {
    while (true) {
    }
}
```