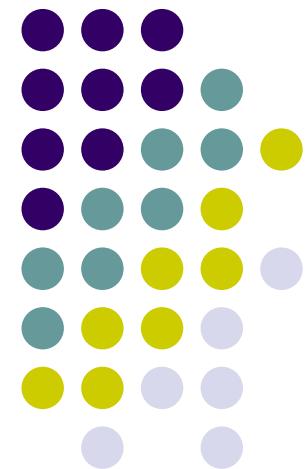


Chapter 7

Wavelets and Multiresolution Processing

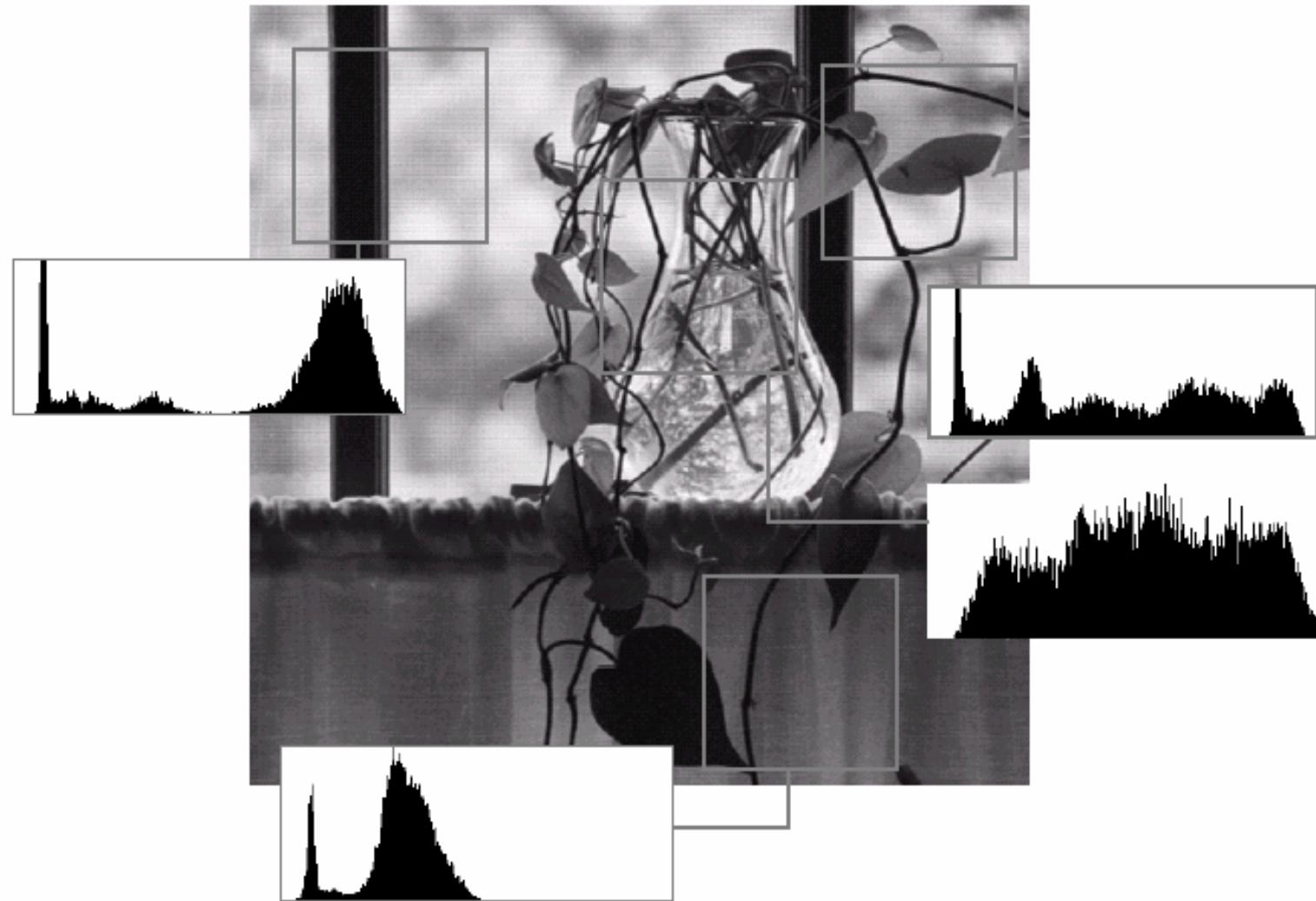




- **Background**
- Multiresolution Expansions
- Wavelet Transforms in One Dimension
- Wavelet Transforms in Two Dimensions



FIGURE 7.1 A natural image and its local histogram variations.



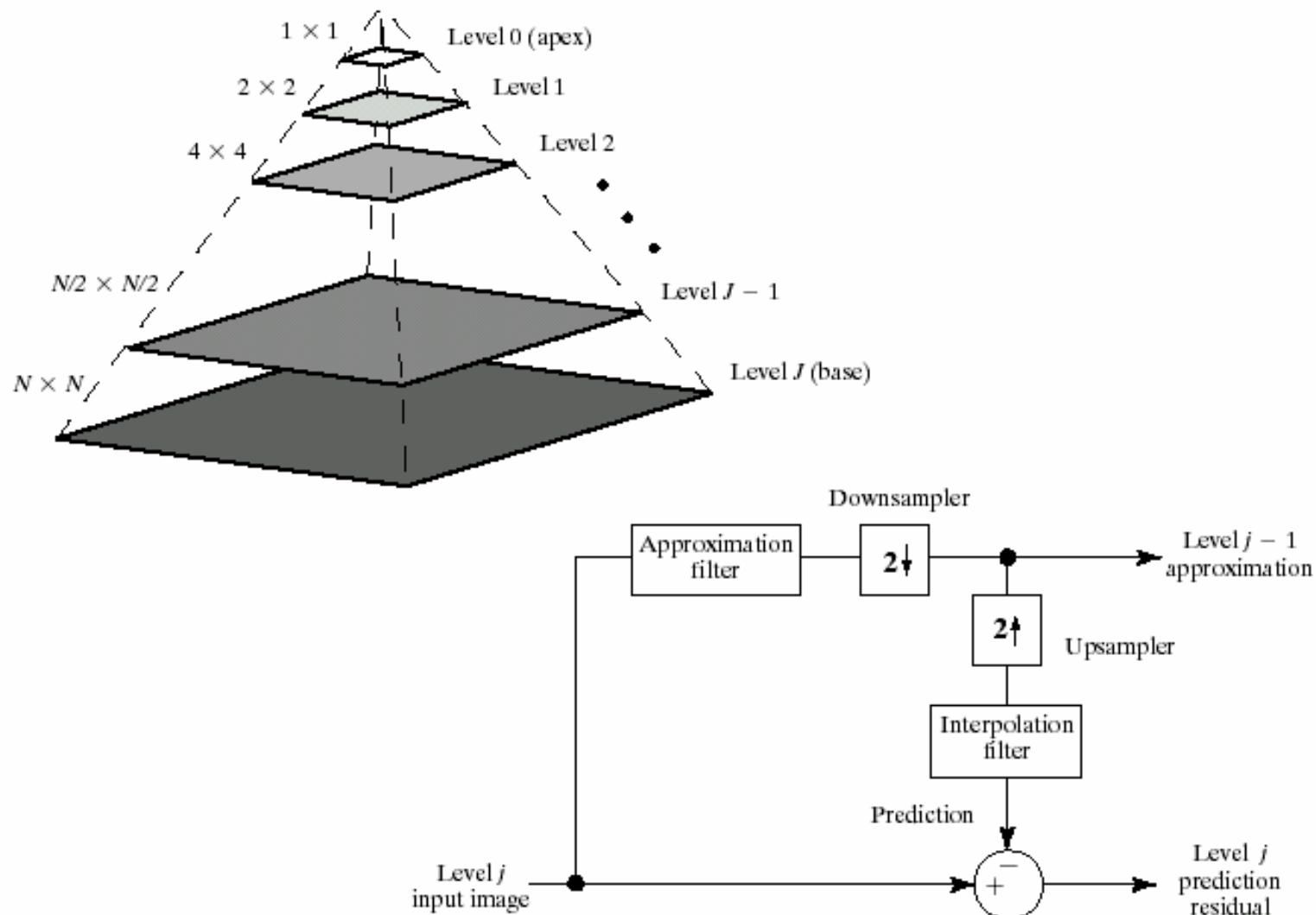


- **Image Pyramids**
- Subband Coding
- The Haar Transform



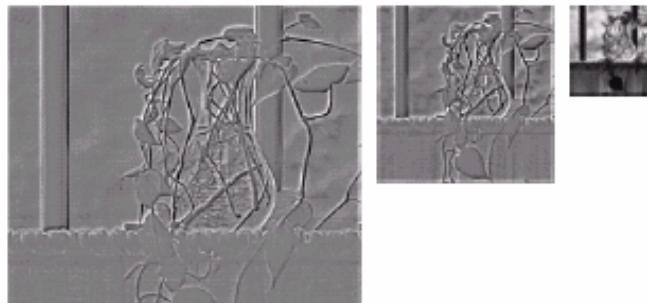
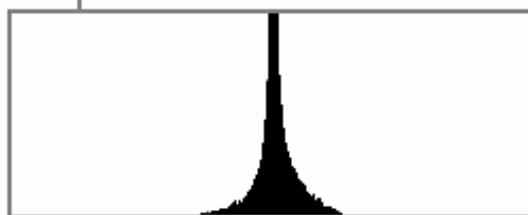
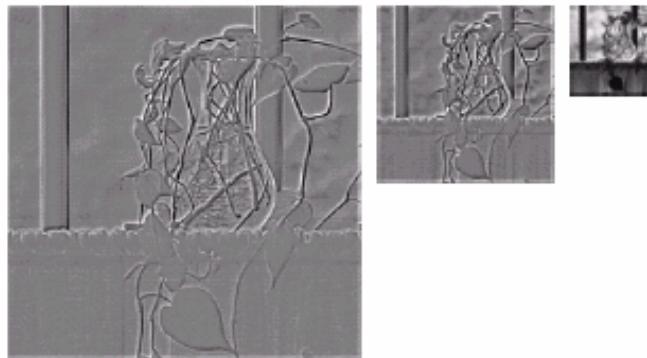
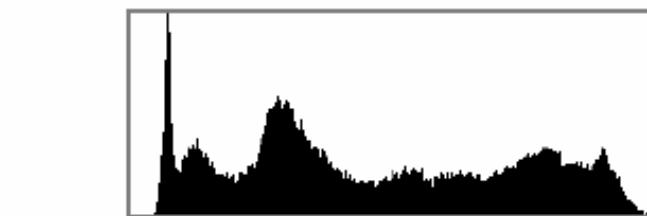
- The total number of elements in a P+1 level pyramid for P>0 is

$$N^2 \left(1 + \frac{1}{(4)^1} + \frac{1}{(4)^2} + \cdots + \frac{1}{(4)^P} \right) \leq \frac{4}{3} N^2$$



a
b

FIGURE 7.2 (a) A pyramidal image structure and (b) system block diagram for creating it.



a
b

FIGURE 7.3 Two image pyramids and their statistics: (a) a Gaussian (approximation) pyramid and (b) a Laplacian (prediction residual) pyramid.



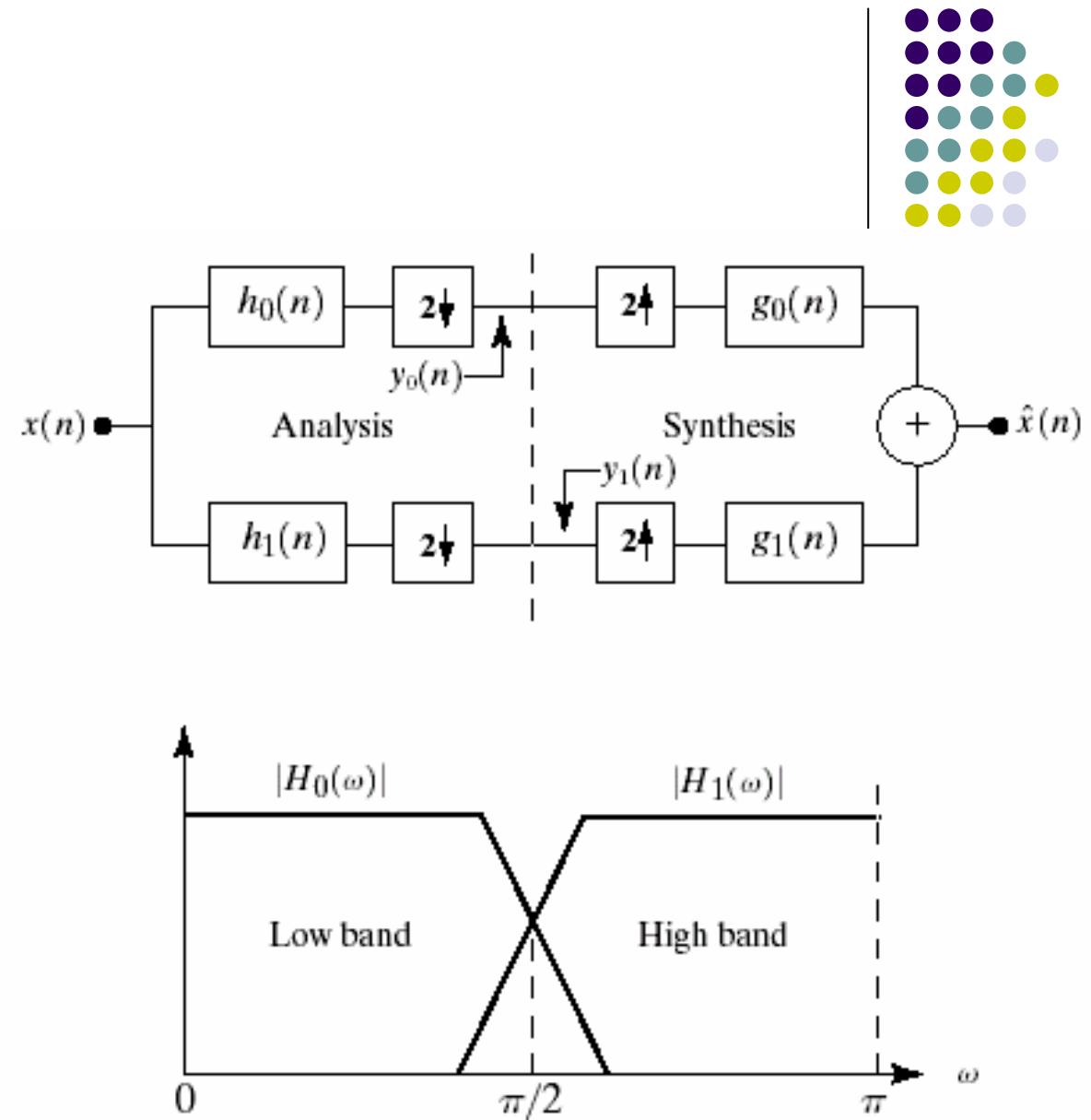


- Image Pyramids
- Subband Coding
- The Haar Transform

a

b

FIGURE 7.4 (a) A two-band filter bank for one-dimensional subband coding and decoding, and (b) its spectrum splitting properties.





- The Z-transform, a generalization of the discrete Fourier transform, is the ideal tool for studying discrete-time, sampled-data systems.
- The Z-transform of sequence $x(n)$ for $n=0,1,2,\dots$ is

$$X(z) = \sum_{-\infty}^{\infty} x(n)z^{-n}$$

- Where z is a complex variable.



- Downsampling by a factor of 2 in the time domain corresponds to the simple Z-domain operation

$$x_{down}(n) = x(2n) \Leftrightarrow X_{down}(z) = \frac{1}{2} [X(z^{1/2}) + X(-z^{1/2})] \quad (7.1-2)$$

- Upsampling-again by a factor of 2---is defined by the transform pair

$$x^{up}(n) = \begin{cases} x(n/2) & n = 0, 2, 4, \dots \\ 0 & otherwise \end{cases} \Leftrightarrow X^{up}(z) = x(z^2) \quad (7.1-3)$$



- If sequence $x(n)$ is downsampled and subsequently upsampled to yield $\hat{x}(n)$, Eqs.(7.1-2) and (7.1-3) combine to yield

$$\hat{X}(z) = \frac{1}{2} [X(z) + X(-z)]$$

where $\hat{x}(n) = Z^{-1}[\hat{X}(z)]$ is the downsampled-upsampled sequence.

- Its inverse Z-transform is

$$Z^{-1}[X(-z)] = (-1)^n x(n)$$



- We can express the system's output as

$$\begin{aligned}\hat{X}(z) &= \frac{1}{2} G_0(z) [H_0(z)X(z) + H_0(-z)X(-z)] \\ &\quad + \frac{1}{2} G_1(z) [H_1(z)X(z) + H_1(-z)X(-z)]\end{aligned}$$

- The output of filter $h_0(n)$ is defined by the transform pair

$$h_0(n) * x(n) = \sum_k h_0(n-k)x(k) \Leftrightarrow H_0(z)X(z)$$



- As with Fourier transform, convolution in the time (or spatial domain) is equivalent to multiplication in the Z-domain.

$$\begin{aligned}\widehat{X}(z) = & \frac{1}{2} [H_0(z)G_0(z) + H_1(z)G_1(z)]X(z) \\ & + \frac{1}{2} [H_0(-z)G_0(z) + H_1(-z)G_1(z)]X(-z)\end{aligned}$$



- For error-free reconstruction of the input, $\hat{x}(n) = x(n)$ and $\hat{X}(z) = X(z)$. Thus, we impose the following conditions:

$$H_0(-z)G_0(z) + H_1(-z)G_1(z) = 0$$

$$H_0(z)G_0(z) + H_1(z)G_1(z) = 2$$

To get

$$\begin{bmatrix} G_0(z) \\ G_1(z) \end{bmatrix} = \frac{2}{\det(H_m(z))} \begin{bmatrix} H_1(-z) \\ -H_0(-z) \end{bmatrix}$$

Where $\det(H_m(z))$ denotes the determinant of $H_m(z)$.



$$\det(H_m(z)) = \alpha z^{-(2k+1)}$$

- Letting $\alpha = 2$, and taking the inverse Z-transform, we get

$$g_0(n) = (-1)^n h_1(n)$$

$$g_1(n) = (-1)^{n+1} h_0(n)$$

- Letting $\alpha = -2$, and taking the inverse Z-transform, we get

$$g_0(n) = (-1)^{n+1} h_1(n)$$

$$g_1(n) = (-1)^n h_0(n)$$

**TABLE 7.1**

Perfect
reconstruction
filter families.

Filter	QMF	CQF	Orthonormal
$H_0(z)$	$H_0^2(z) - H_0^2(-z) = 2$	$H_0(z)H_0(z^{-1}) + H_0^2(-z)H_0(-z^{-1}) = 2$	$G_0(z^{-1})$
$H_1(z)$	$H_0(-z)$	$z^{-1}H_0(-z^{-1})$	$G_1(z^{-1})$
$G_0(z)$	$H_0(z)$	$H_0(z^{-1})$	$G_0(z)G_0(z^{-1}) + G_0(-z)G_0(-z^{-1}) = 2$
$G_1(z)$	$-H_0(-z)$	$zH_0(-z)$	$-z^{-2K+1}G_0(-z^{-1})$

- Three general solution:
 - Quadrature mirror filters (OMFs)
 - Conjugate quadrature filters (CQFs)
 - Orthonormal

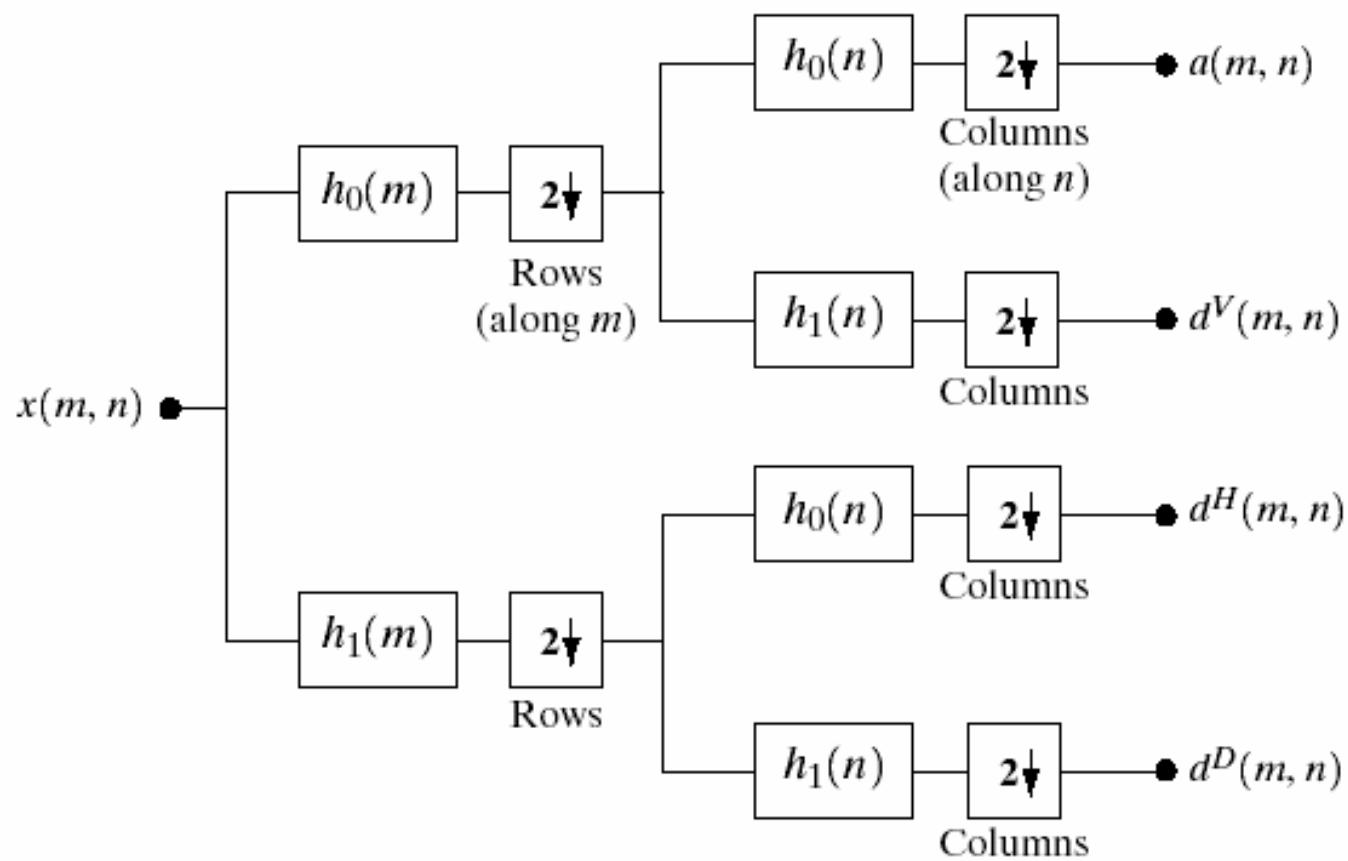
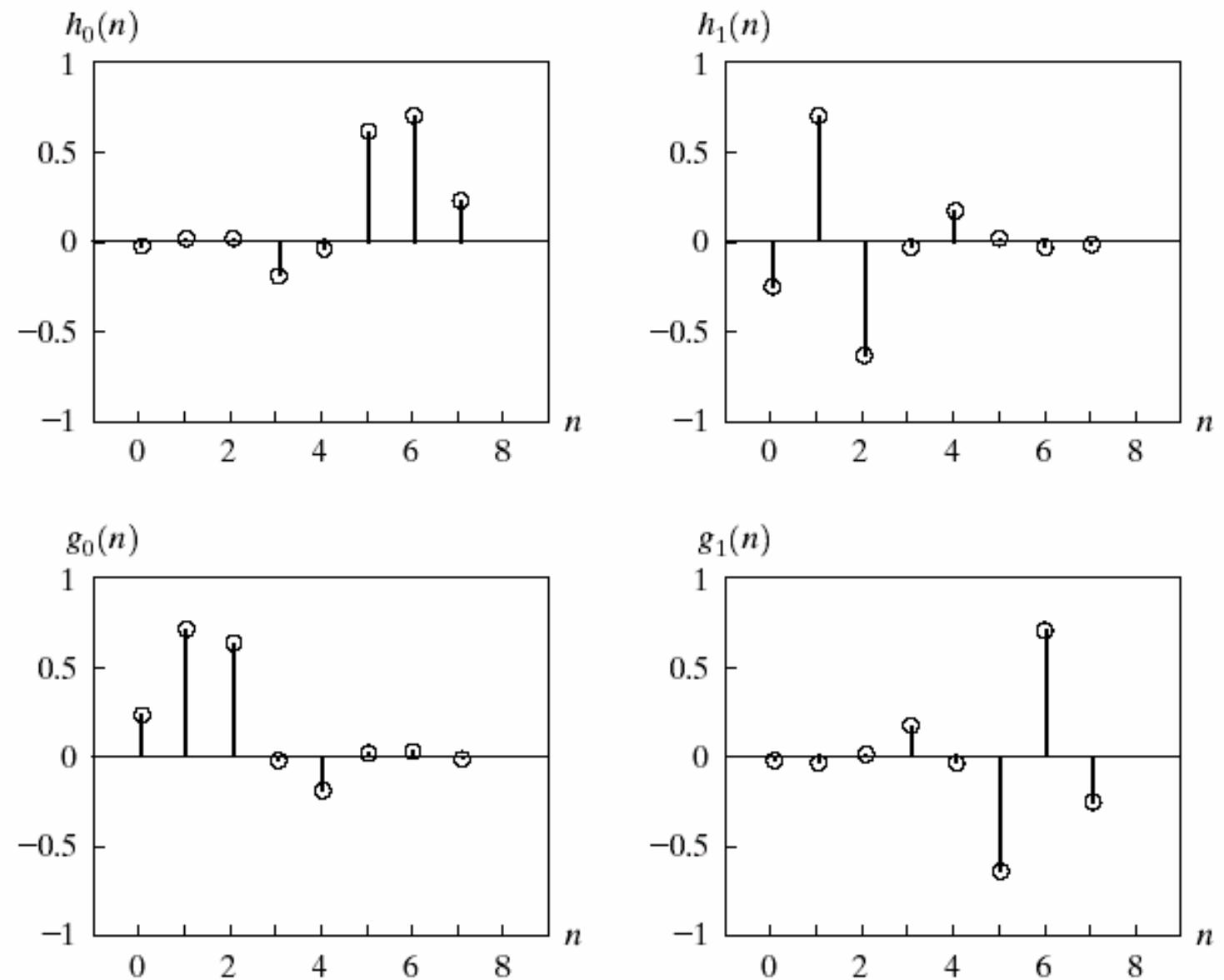


FIGURE 7.5 A two-dimensional, four-band filter bank for subband image coding.

FIGURE 7.6 The impulse responses of four 8-tap Daubechies orthonormal filters.



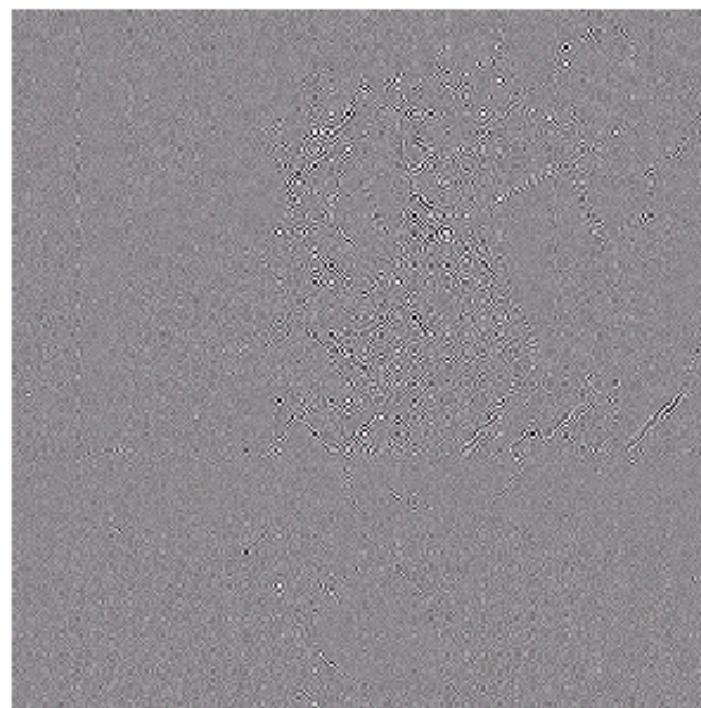
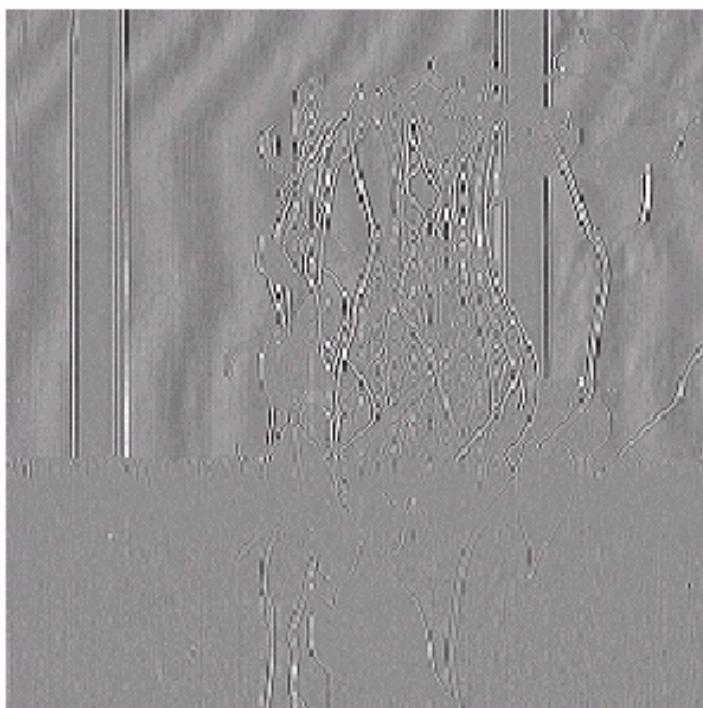
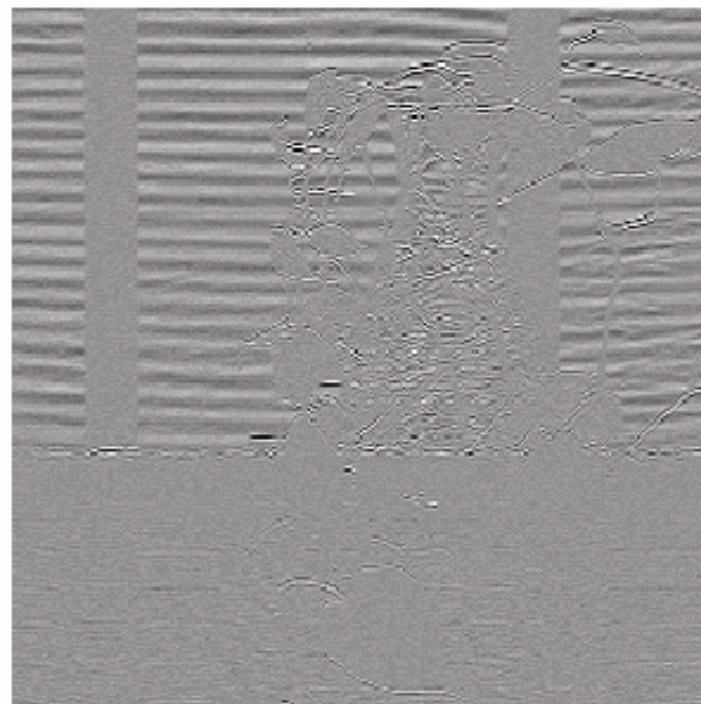


FIGURE 7.7 A four-band split of the vase in Fig. 7.1 using the subband coding system of Fig. 7.5.



- Image Pyramids
- Subband Coding
- The Haar Transform



- The Haar transform can be expressed in matrix form

$$T = HFH^T$$

- Where
 - F is an N*N image matrix,
 - H is an N*N transformation matrix,
 - T is the resulting N*N transform.



- For the Haar transform, transformation matrix H contains the Haar basis functions, $h_k(z)$. They are defined over the continuous, closed interval $z \in [0,1]$ for $k=0,1,2,\dots,N-1$, where $N = 2^n$.
- To generate H , we define the integer k such that

$$k = 2^P + q - 1$$

where $0 \leq p \leq n-1$, $q = 0$ or 1 for $p = 0$.

$$1 \leq q \leq 2^p \text{ for } p \neq 0$$

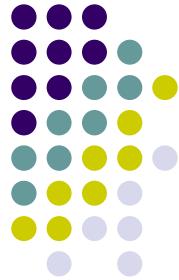


- Then the Haar basis functions are

$$h_0(z) = h_{00}(z) = \frac{1}{\sqrt{N}}, \quad z \in [0,1]$$

- and

$$h_k(z) = h_{pq}(z) = \frac{1}{\sqrt{N}} \begin{cases} 2^{p/2} & (q-1)/2^p \leq z < (q-0.5)/2^p \\ -2^{p/2} & (q-0.5)/2^p \leq z < q/2^p \\ 0 & otherwise, z \in [0,1] \end{cases}$$



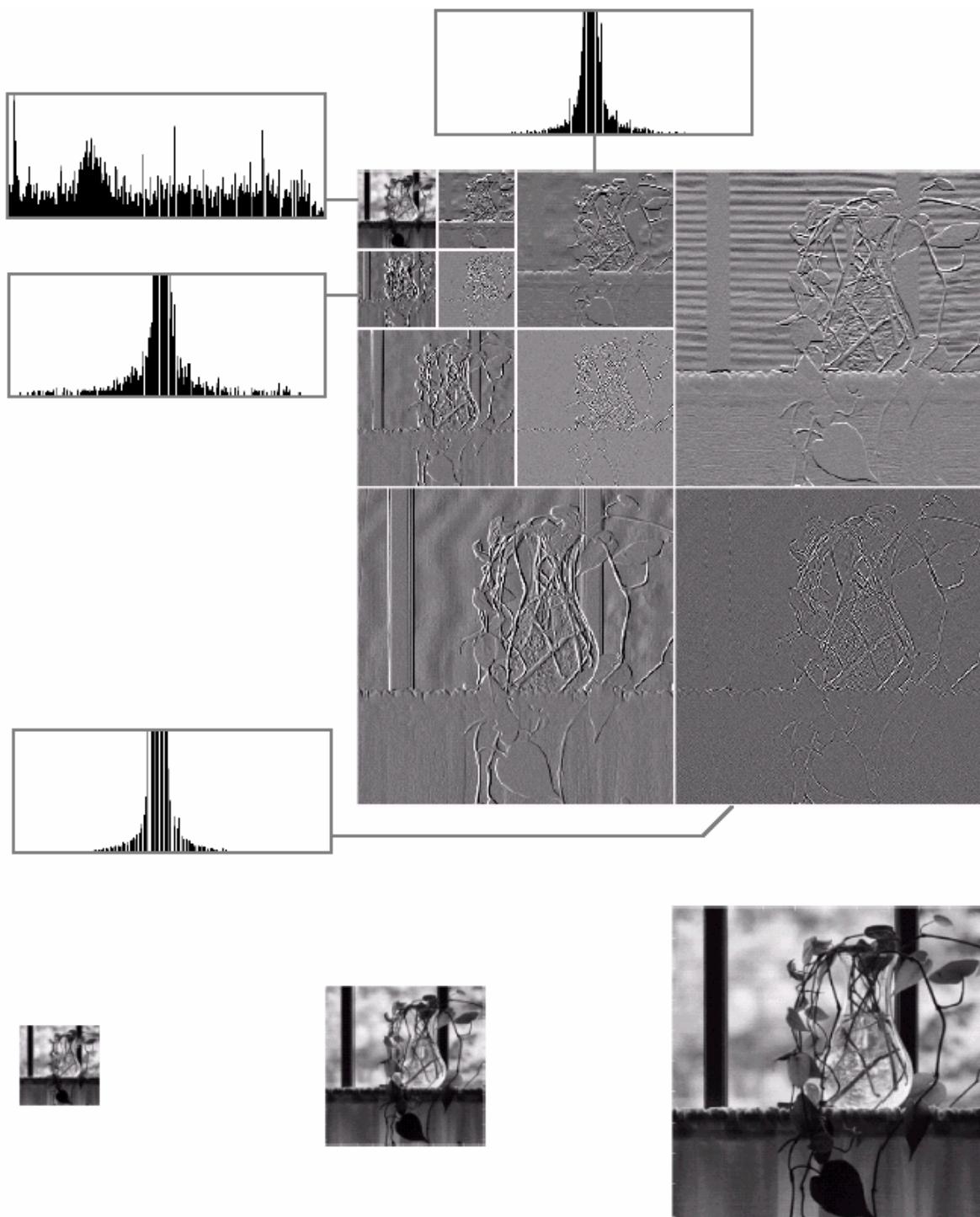
- The i th row of an $N \times N$ Haar transformation matrix contains the elements of $h_i(z)$ for $z = 0/N, 1/N, 2/N, \dots, (N-1)/N$.
- If $N=4$, for example k, q , and p assume the values

k	p	q
0	0	0
1	0	1
2	1	1
3	1	2



- The 4*4 transformation matrix, H_4 , is

$$H_4 = \frac{1}{\sqrt{4}} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & -1 & -1 \\ \sqrt{2} & -\sqrt{2} & 0 & 0 \\ 0 & 0 & \sqrt{2} & -\sqrt{2} \end{bmatrix}$$



a
b c d

FIGURE 7.8 (a) A discrete wavelet transform using Haar basis functions. Its local histogram variations are also shown; (b)–(d) Several different approximations (64×64 , 128×128 , and 256×256) that can be obtained from (a).

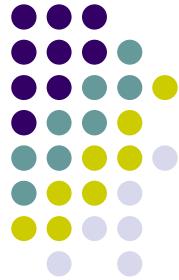




- Background
- Multiresolution Expansions
- Wavelet Transforms in One Dimension
- Wavelet Transforms in Two Dimensions



- Series Expansion
- Scaling Functions
- Wavelet Functions



- A signal or function $f(x)$ can often be better analyzed as a linear combination of expansion functions

$$f(x) = \sum_k \alpha_k \varphi_k(x)$$

- k is an integer index of the finite or infinite sum;
- α_k are real-valued expansion coefficients;
- $\varphi_k(x)$ are real-valued expansion functions.



- These coefficients are computed by taking the integral inner products of the dual $\tilde{\varphi}_k(x)$'s and function $f(x)$. That is

$$\alpha_k = \langle \tilde{\varphi}_k(x), f(x) \rangle = \int \tilde{\varphi}_k^*(x) f(x) dx$$



- Series Expansion
- Scaling Functions
- Wavelet Functions



- The set of expansion functions composed of integer translations and binary scaling of the real, square-integrable function $\varphi(x)$; that is, the set $\{\varphi_{j,k}(x)\}$ where

$$\varphi_{j,k}(x) = 2^{j/2} \varphi(2^j x - k)$$



$$V_{j_0} = \overline{\underset{k}{Span}\left\{ \varphi_{j_0,k}(x) \right\}}$$

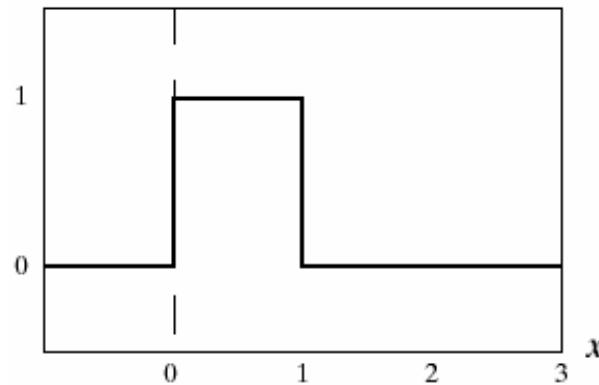
- If $f(x) \in V_{j_0}$, it can be written

$$f(x) = \sum_k \alpha_k \varphi_{j_0,k}(x)$$

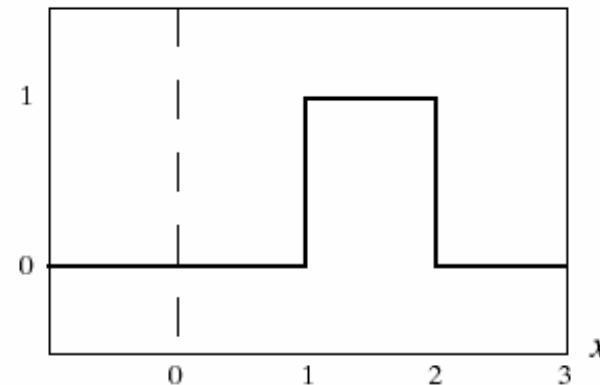
- We will denote the subspace spanned over k for any j as

$$V_j = \overline{\underset{k}{Span}\left\{ \varphi_{j,k}(x) \right\}}$$

$$\varphi_{0,0}(x) = \varphi(x)$$



$$\varphi_{0,1}(x) = \varphi(x - 1)$$

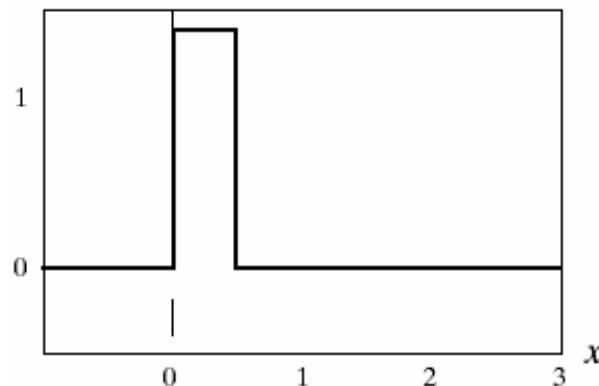


a	b
c	d
e	f

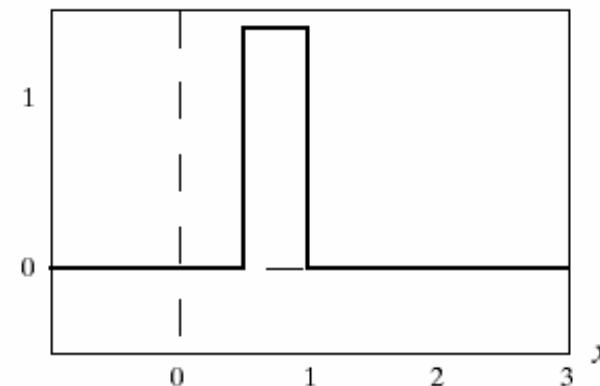


FIGURE 7.9 Haar scaling functions in V_0 in V_1 .

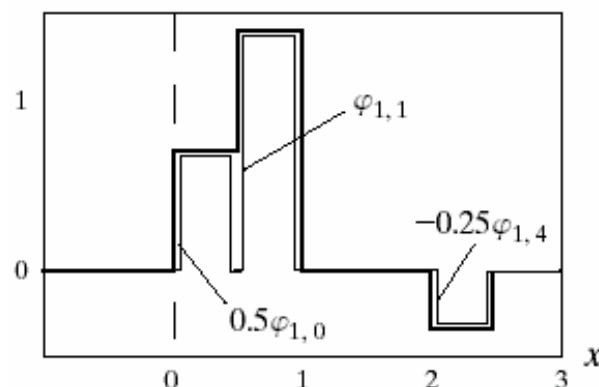
$$\varphi_{1,0}(x) = \sqrt{2} \varphi(2x)$$



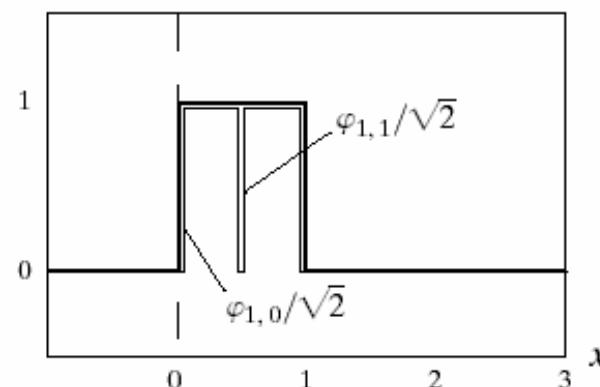
$$\varphi_{1,1}(x) = \sqrt{2} \varphi(2x - 1)$$



$$f(x) \in V_1$$



$$\varphi_{0,0}(x) \in V_1$$





- The simple scaling function in the preceding example obeys the four fundamental requirements of multiresolution analysis:
 - MRA Requirement 1: The scaling function is orthogonal to its integer translates;
 - MRA Requirement 2: The subspaces spanned by the scaling function at low scales are nested within those spanned at higher scales.

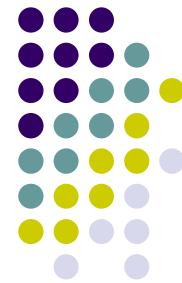
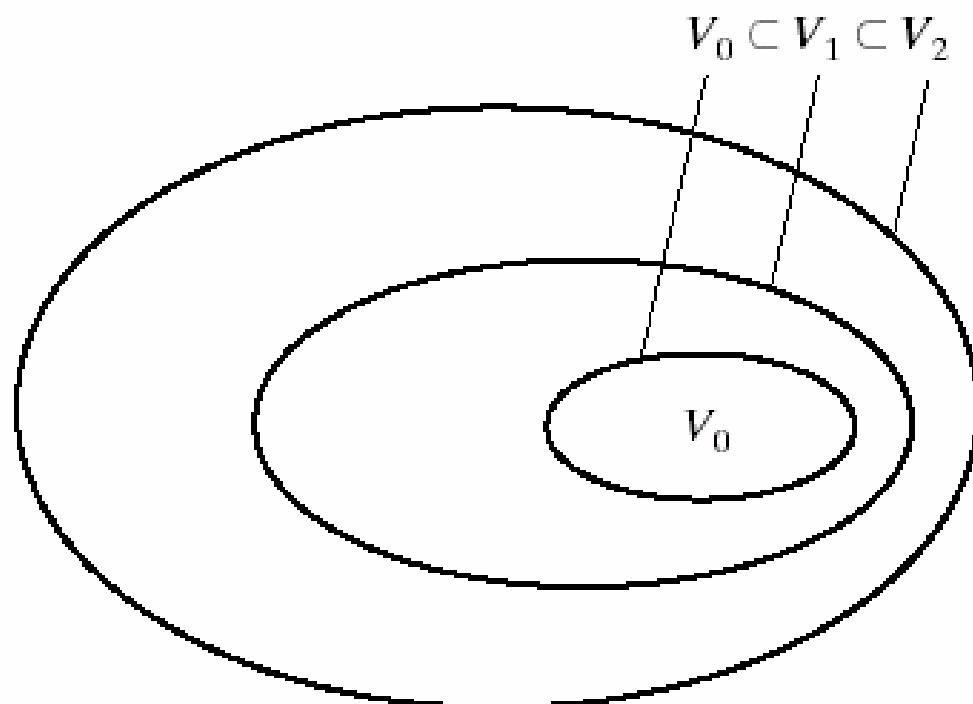


FIGURE 7.10 The nested function spaces spanned by a scaling function.





- MRA Requirement 3: The only function that is common to all V_j is $f(x)=0$.
- MRA Requirement 4: Any function can be represented with arbitrary precision.



- Series Expansion
- Scaling Functions
- Wavelet Functions



- Given a scaling function that meets the MRA requirements of the previous section, we can define a wavelet function $\psi(x)$ that, together with its integer translates and binary scaling, spans the difference between any two adjacent scaling subspaces, V_j and V_{j+1} . We define the set $\{\psi_{j,k}(x)\}$ of wavelets

$$\{\psi_{j,k}(x) = 2^{j/2} \psi(2^j x - k)\}$$



- As with scaling functions, we write

$$W_j = \overline{\underset{k}{Span}\{\psi_{j,k}(x)\}}$$

- And note that if $f(x) \in W_j$

$$f(x) = \sum_k \alpha_k \psi_{j,k}(x)$$

- The scaling and wavelet function subspaces are related by

$$V_{j+1} = V_j \oplus W_j$$



- We can now express the space of all measurable, square-integrable functions as

$$L^2(R) = V_0 \oplus W_0 \oplus W_1 \oplus \dots$$

- or

$$L^2(R) = V_1 \oplus W_1 \oplus W_2 \oplus \dots$$



$$V_2 = V_1 \oplus W_1 = V_0 \oplus W_0 \oplus W_1$$

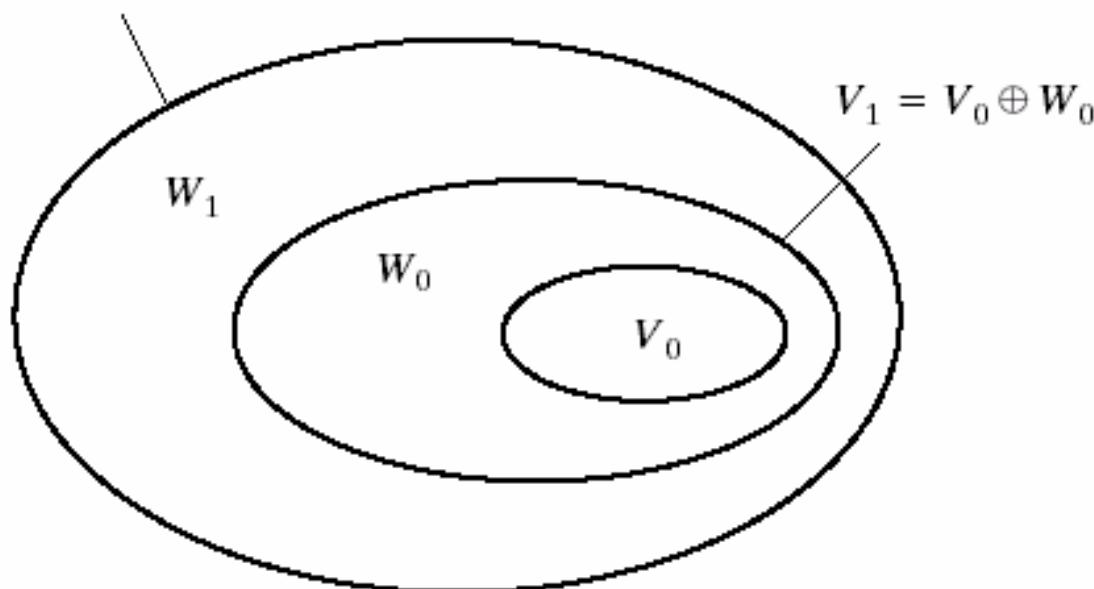


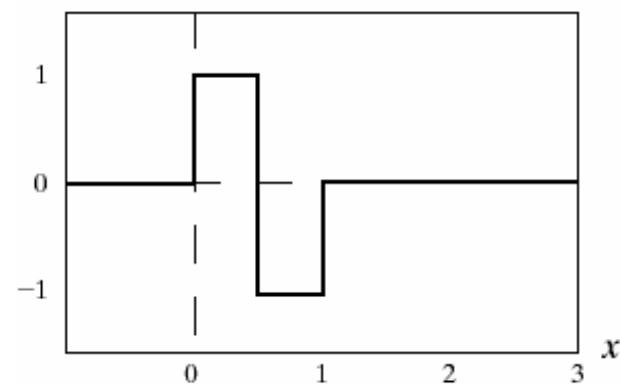
FIGURE 7.11 The relationship between scaling and wavelet function spaces.



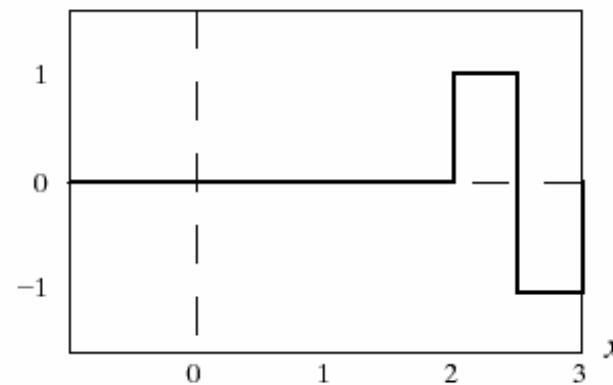
- The Haar wavelet function is

$$\psi(x) = \begin{cases} 1 & 0 \leq x < 0.5 \\ -1 & 0.5 \leq x < 1 \\ 0 & elsewhere \end{cases}$$

$$\psi(x) = \psi_{0,0}(x)$$



$$\psi_{0,2}(x) = \psi(x-2)$$

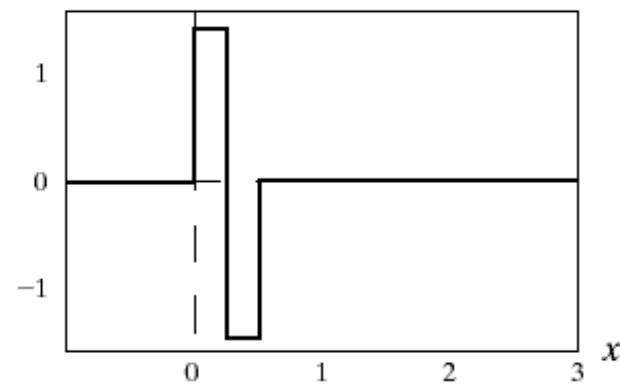


a	b
c	d
e	f

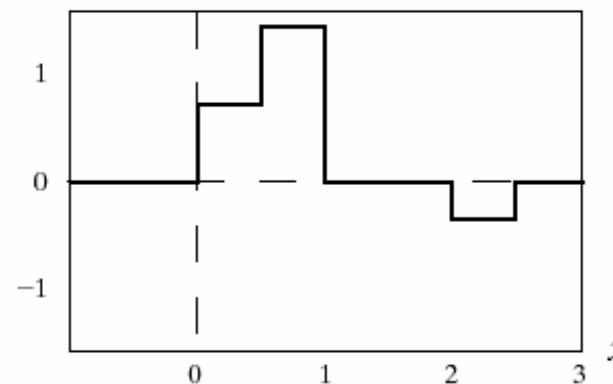
FIGURE 7.12 Haar wavelet functions in \$W_0\$ and \$W_1\$.



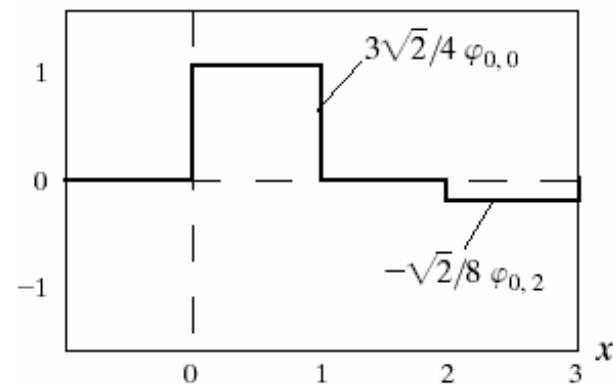
$$\psi_{1,0}(x) = \sqrt{2} \psi(2x)$$



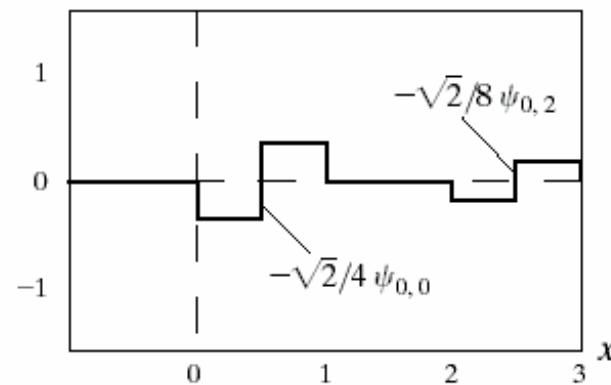
$$f(x) \in V_1 = V_0 \oplus W_0$$



$$f_a(x) \in V_0$$



$$f_d(x) \in W_0$$





- Background
- Multiresolution Expansions
- Wavelet Transforms in One Dimension
- Wavelet Transforms in Two Dimensions



- The Wavelet Series Expansions
- The Discrete Wavelet Transform
- The Continuous Wavelet Transform



- Defining the wavelet series expansion of function $f(x) \in L^2(R)$ relative to wavelet $\psi(x)$ and scaling function $\varphi(x)$. $f(x)$ can be written as

$$f(x) = \sum_k c_{j_0}(k) \varphi_{j_0,k}(x) + \sum_{j=j_0}^{\infty} d_j(k) \psi_{j,k}(x)$$

- $c_{j_0}(k)$'s : the approximation or scaling coefficients;
- $d_j(k)$'s : the detail or wavelet coefficients.



- If the expansion functions form an orthonormal basis or tight frame, the expansion coefficients are calculated as

$$c_{j_0}(k) = \langle f(x), \varphi_{j_0,k}(x) \rangle = \int f(x) \varphi_{j_0,k}(x) dx$$

- and

$$d_j(k) = \langle f(x), \psi_{j,k}(x) \rangle = \int f(x) \psi_{j,k}(x) dx$$

a b
c d
e f

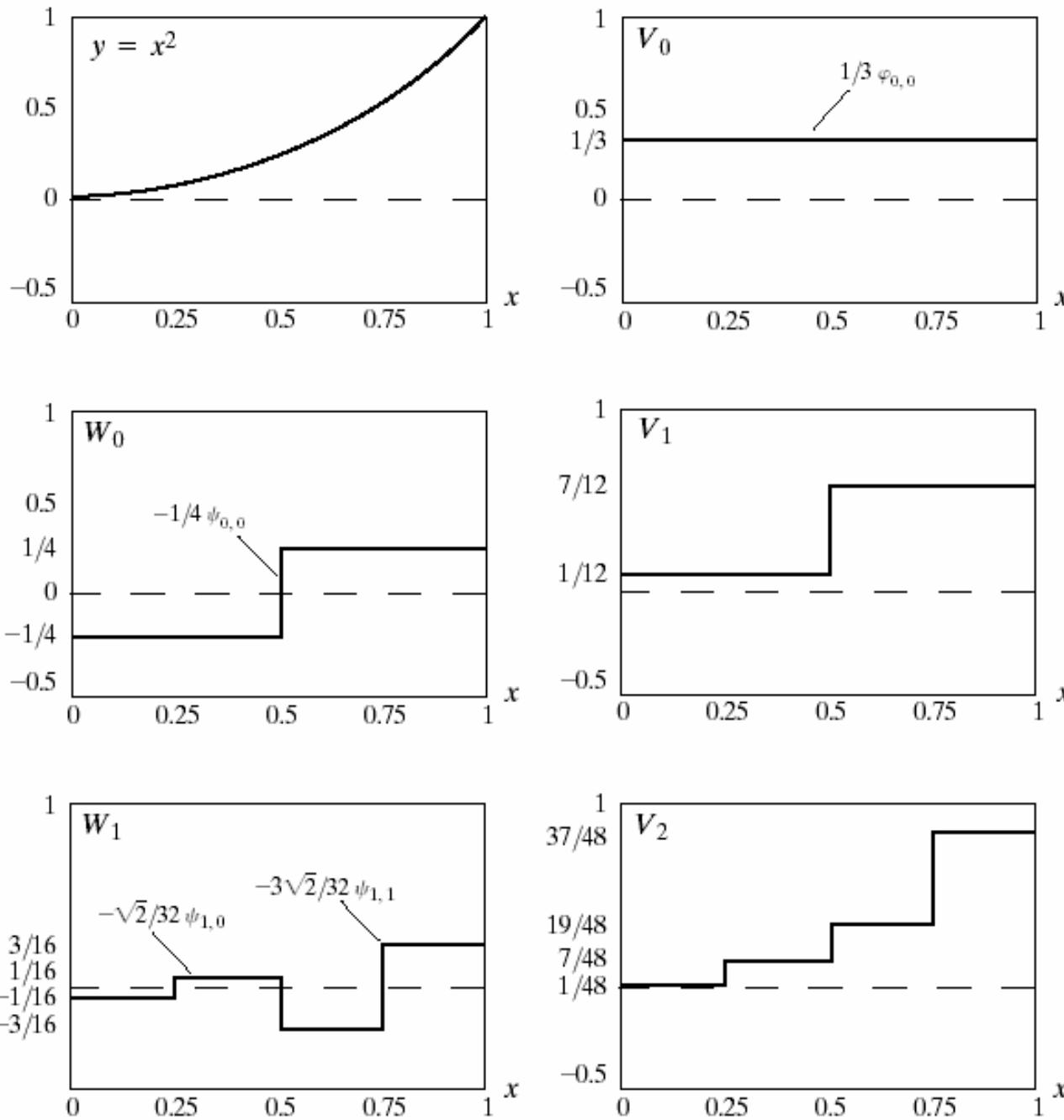


FIGURE 7.13 A wavelet series expansion of $y = x^2$ using Haar wavelets.



- The Wavelet Series Expansions
- The Discrete Wavelet Transform
- The Continuous Wavelet Transform



- If the function being expanded is a sequence of numbers, like samples of a continuous function $f(x)$, the resulting coefficients are called the discrete wavelet transform(DWT) of $f(x)$.

$$W_\varphi(j_0, k) = \frac{1}{\sqrt{M}} \sum_x f(x) \varphi_{j_0, k}(x)$$

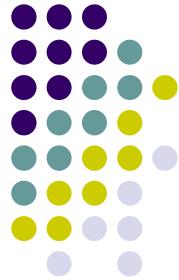
$$W_\psi(j, k) = \frac{1}{\sqrt{M}} \sum_x f(x) \psi_{j, k}(x)$$

- and

$$f(x) = \frac{1}{\sqrt{M}} \sum_k W_\varphi(j_0, k) \varphi_{j_0, k}(x) + \frac{1}{\sqrt{M}} \sum_{j=j_0}^{\infty} \sum_k W_\psi(j, k) \psi_{j, k}(x)$$



- Consider the discrete function of four points:
 $f(0)=1$, $f(1)=4$, $f(2)=-3$, and $f(3)=0$
- Since $M=4$, $J=2$ and, with $j_0=0$, the summations are performed over
 - $x=0,1,2,3$,
 - $j=0,1$, and
 - $k=0$ for $j=0$
 - or $k=0,1$ for $j=1$.



- We find that

$$W_\varphi(0,0) = \frac{1}{2} \sum_{x=0}^3 f(x) \varphi_{0,0}(x) = \frac{1}{2} [1 \cdot 1 + 4 \cdot 1 - 3 \cdot 1 + 0 \cdot 1] = 1$$

$$W_\psi(0,0) = \frac{1}{2} [1 \cdot 1 + 4 \cdot 1 - 3 \cdot (-1) + 0 \cdot (-1)] = 4$$

$$W_\psi(1,0) = \frac{1}{2} [1 \cdot \sqrt{2} + 4 \cdot (-\sqrt{2}) - 3 \cdot 0 + 0 \cdot 0] = -1.5\sqrt{2}$$

$$W_\psi(1,1) = \frac{1}{2} [1 \cdot 0 + 4 \cdot 0 - 3 \cdot \sqrt{2} + 0 \cdot (-\sqrt{2})] = -1.5\sqrt{2}$$



$$f(x) = \frac{1}{2} [W_\varphi(0,0)\varphi_{0,0}(x) + W_\psi(0,0)\psi_{0,0}(x) + W_\psi(1,0)\psi_{1,0}(x) + W_\psi(1,1)\psi_{1,1}(x)]$$

- For $x=0,1,2,3$. If $x=0$, for instance,

$$f(0) = \frac{1}{2} [1 \cdot 1 + 4 \cdot 1 - 1.5\sqrt{2} \cdot (\sqrt{2}) - 1.5\sqrt{2} \cdot 0] = 1$$



- The Wavelet Series Expansions
- The Discrete Wavelet Transform
- The Continuous Wavelet Transform



- The continuous wavelet transform of a continuous, square-integrable function, $f(x)$, relative to a real-valued wavelet, $\psi(x)$, is

$$W_{\psi}(s, \tau) = \int_{-\infty}^{\infty} f(x)\psi_{s,\tau}(x)dx$$

- Where

$$\psi_{s,\tau}(x) = \frac{1}{\sqrt{s}}\psi\left(\frac{x - \tau}{s}\right)$$

- And s and τ are called scale and translation parameters.



- Given $W_\psi(s, \tau)$, $f(x)$ can be obtained using the inverse continuous wavelet transform

$$f(x) = \frac{1}{C_\psi} \int_0^\infty \int_{-\infty}^\infty W_\psi(s, \tau) \frac{\psi_{s,\tau}(x)}{s^2} d\tau ds$$

- Where

$$C_\psi = \int_{-\infty}^\infty \frac{|\Psi(u)|^2}{|u|} du$$

- And $\Psi(u)$ is the Fourier transform of $\psi(x)$.

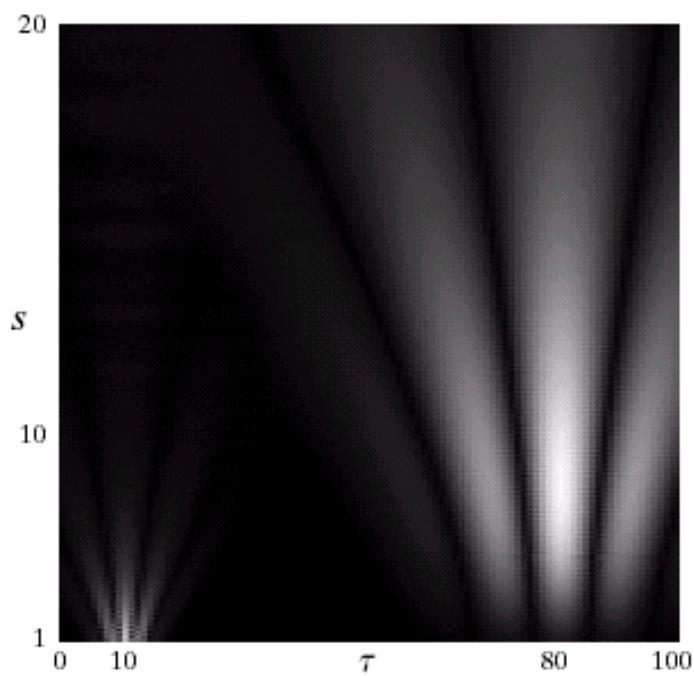
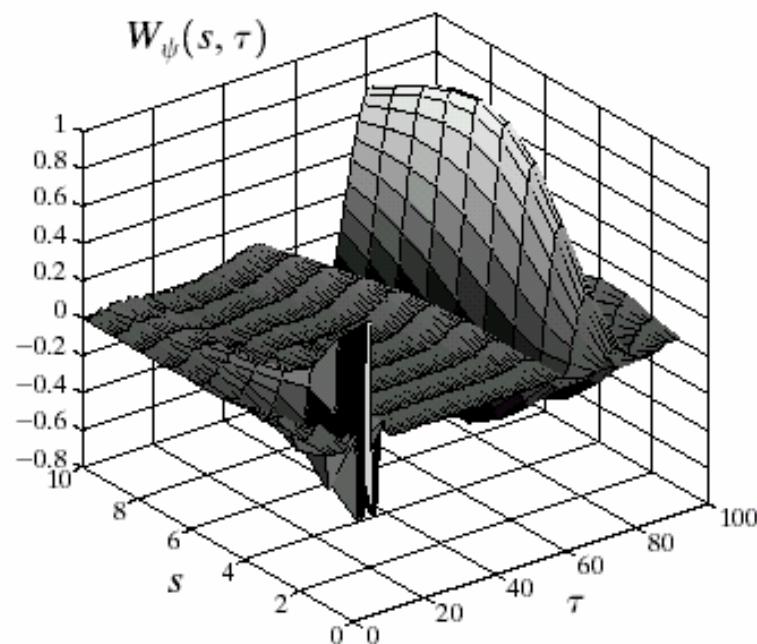
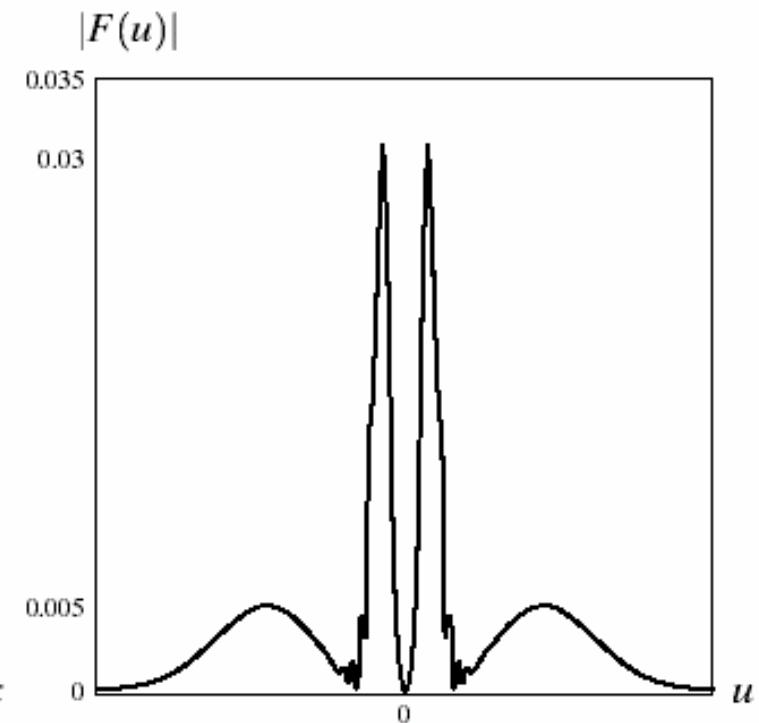
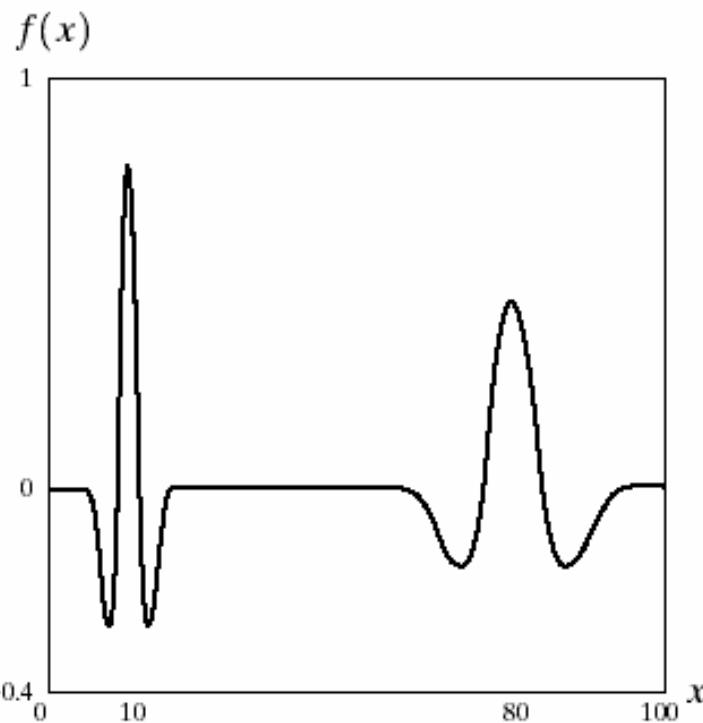


- The Mexican hat wavelet

$$\psi(x) = \left(\frac{2}{\sqrt{3}} \pi^{-1/4} \right) (1 - x^2) e^{-x^2/2}$$

a	b
c	d

FIGURE 7.14 The continuous wavelet transform (c and d) and Fourier spectrum (b) of a continuous one-dimensional function (a).





- Background
- Multiresolution Expansions
- Wavelet Transforms in One Dimension
- Wavelet Transforms in Two Dimensions



- In two dimensions, a two-dimensional scaling function, $\varphi(x, y)$, and three two-dimensional wavelet, $\psi^H(x, y)$, $\psi^V(x, y)$ and $\psi^{\text{L}}(x, y)$, are required.



- Excluding products that produce one-dimensional results, like $\varphi(x)\psi(x)$, the four remaining products produce the separable scaling function

$$\varphi(x, y) = \varphi(x)\varphi(y)$$

- And separable, “directionally sensitive” wavelets

$$\psi^H(x, y) = \psi(x)\varphi(y)$$

$$\psi^V(x, y) = \varphi(x)\psi(y)$$

$$\psi^D(x, y) = \psi(x)\psi(y)$$



- The scaled and translated basis functions:

$$\varphi_{j,m,n}(x, y) = 2^{j/2} \varphi(2^j x - m, 2^j y - n)$$

$$\psi^i{}_{j,m,n}(x, y) = 2^{j/2} \psi(2^j x - m, 2^j y - n), \quad i = \{H, V, D\}$$



- The discrete wavelet transform of function $f(x,y)$ of size M^*N is then

$$W_{\varphi}(j_0, m, n) = \frac{1}{\sqrt{MN}} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) \varphi_{j_0, m, n}(x, y)$$

$$W_{\psi}^i(j, m, n) = \frac{1}{\sqrt{MN}} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) \psi^i_{j, m, n}(x, y) \quad i = \{H, V, D\}$$



- Given the W_φ and W_ψ^i , $f(x,y)$ is obtained via the inverse discrete wavelet transform

$$\begin{aligned} f(x, y) = & \frac{1}{\sqrt{MN}} \sum_m \sum_n W_\varphi(j_0, m, n) \varphi_{j_0, m, n}(x, y) \\ & + \frac{1}{\sqrt{MN}} \sum_{i=H,V,D} \sum_{j=j_0}^{\infty} \sum_m \sum_n W_\psi^i(j, m, n) \psi_{j, m, n}^i(x, y) \end{aligned}$$

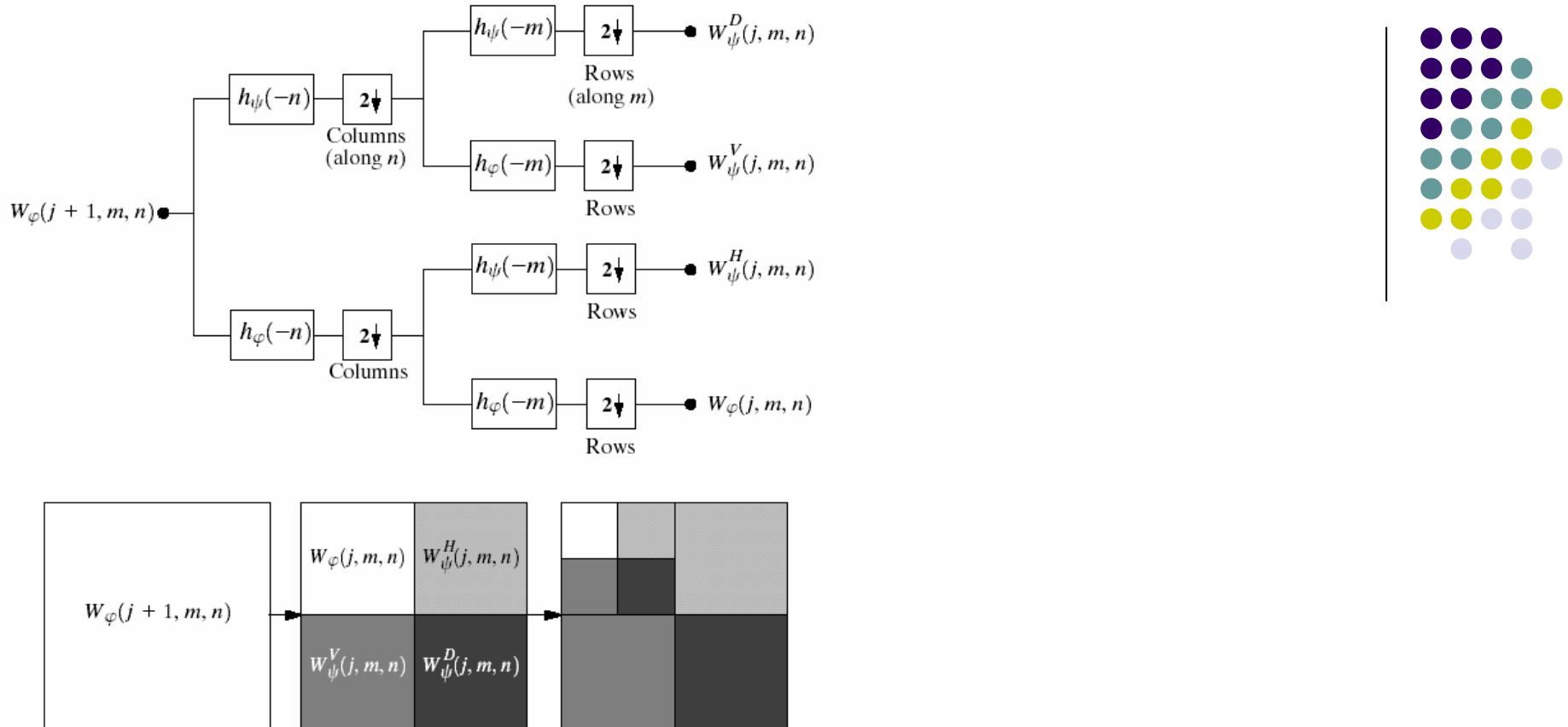
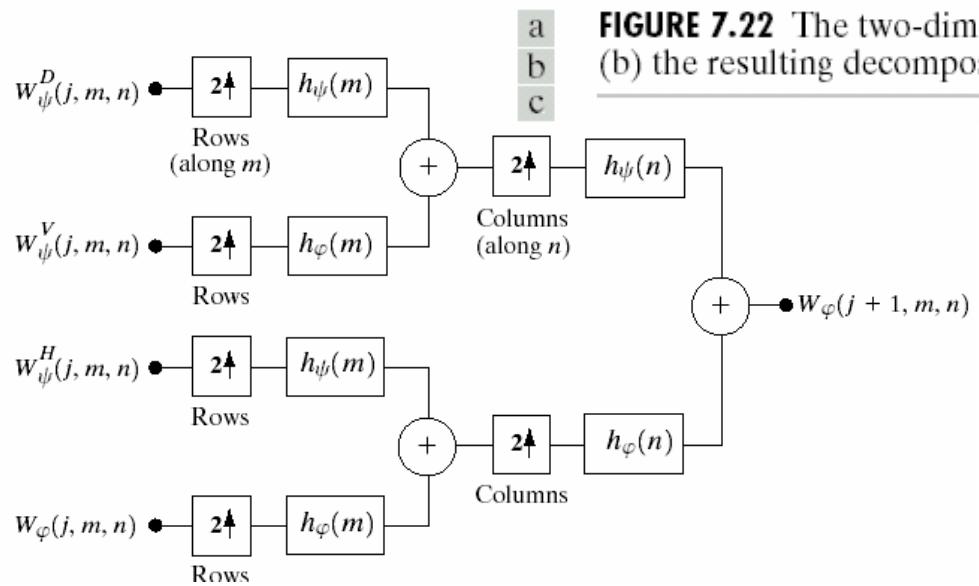
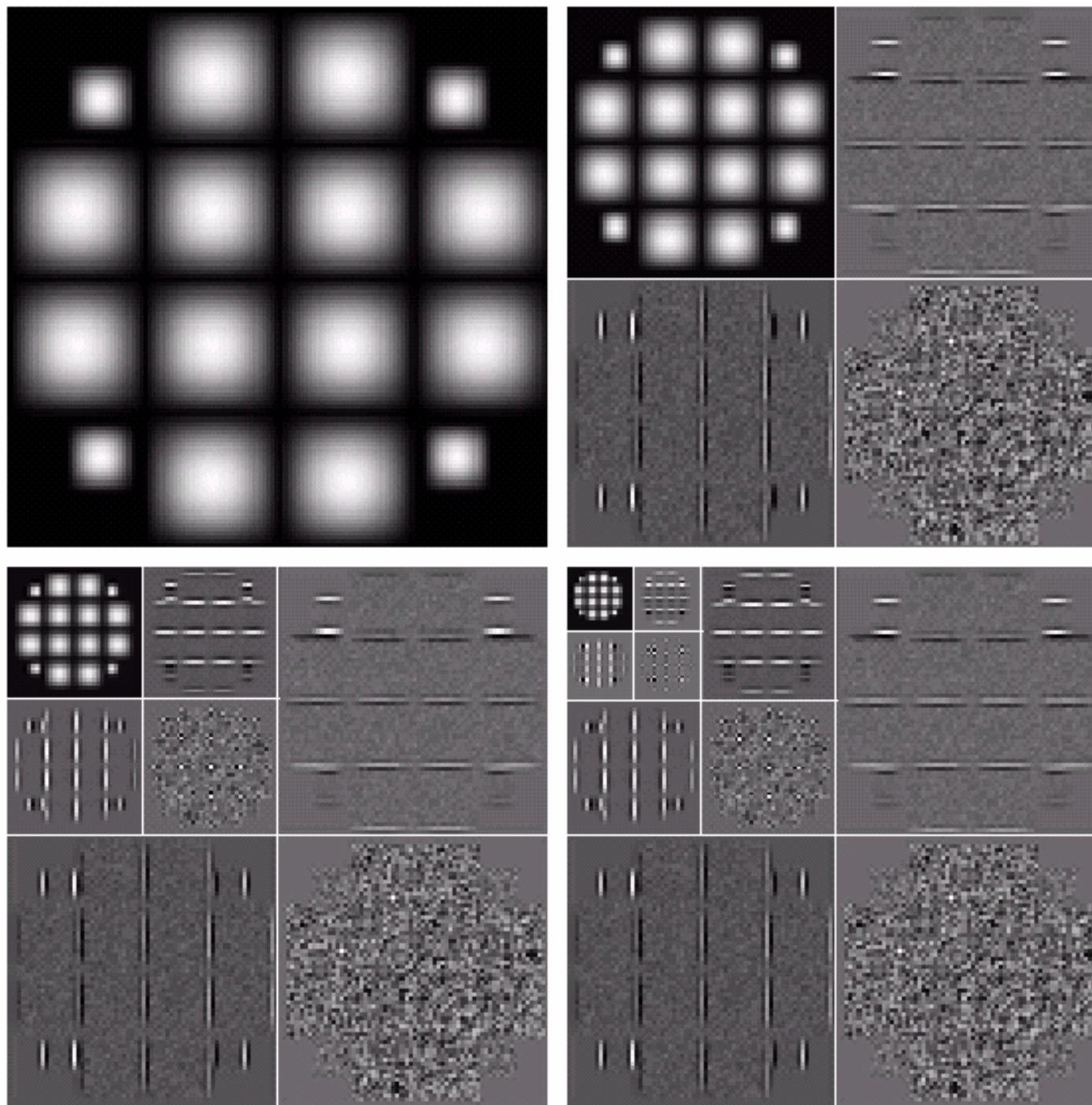


FIGURE 7.22 The two-dimensional fast wavelet transform: (a) the analysis filter bank; (b) the resulting decomposition; and (c) the synthesis filter bank.



a b
c d

FIGURE 7.23 A three-scale FWT.



a	b
c	d
e	f
g	

FIGURE 7.24
Fourth-order symlets:
(a)–(b) decomposition filters;
(c)–(d) reconstruction filters;
(e) the one-dimensional wavelet; (f) the one-dimensional scaling function; and (g) one of three two-dimensional wavelets,
 $\psi^H(x, y)$.

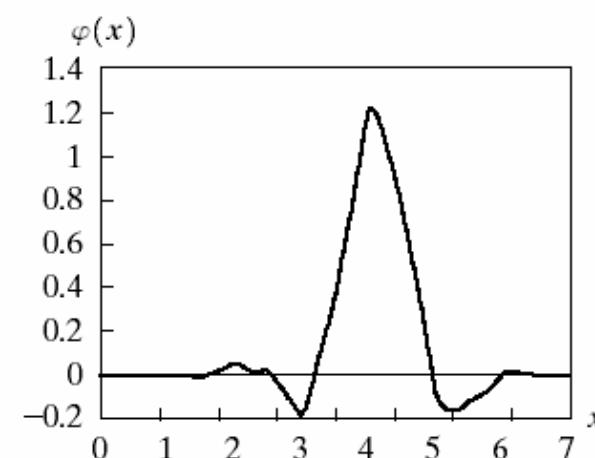
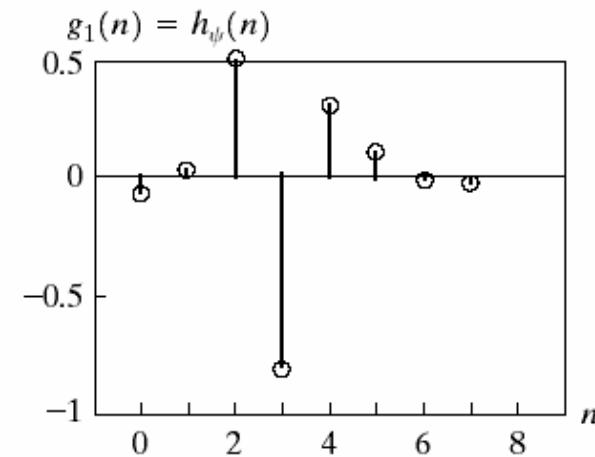
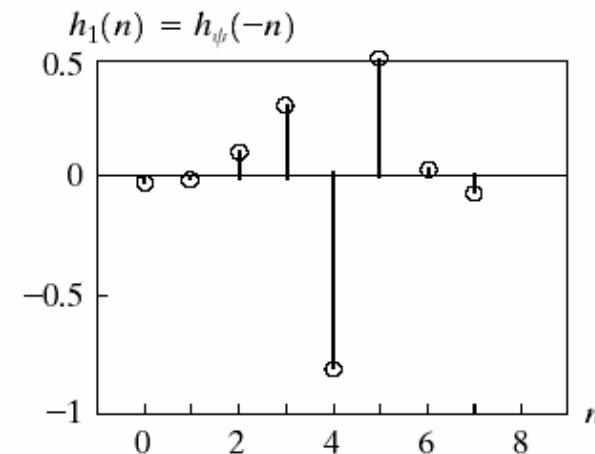
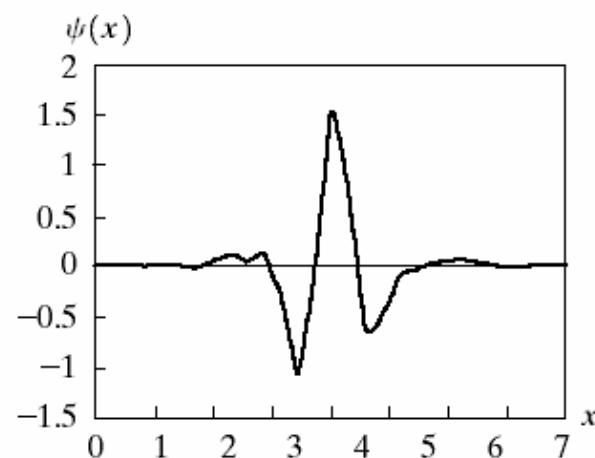
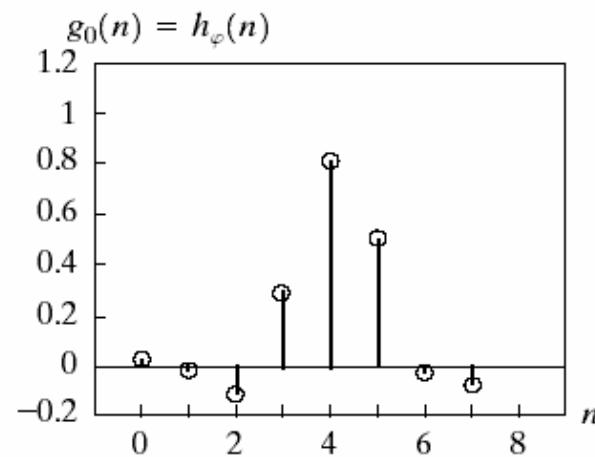
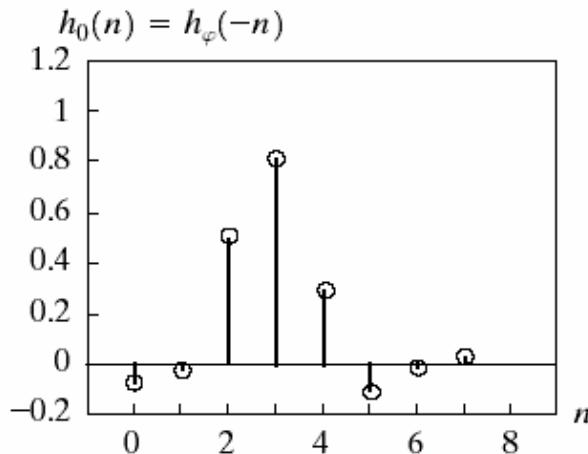
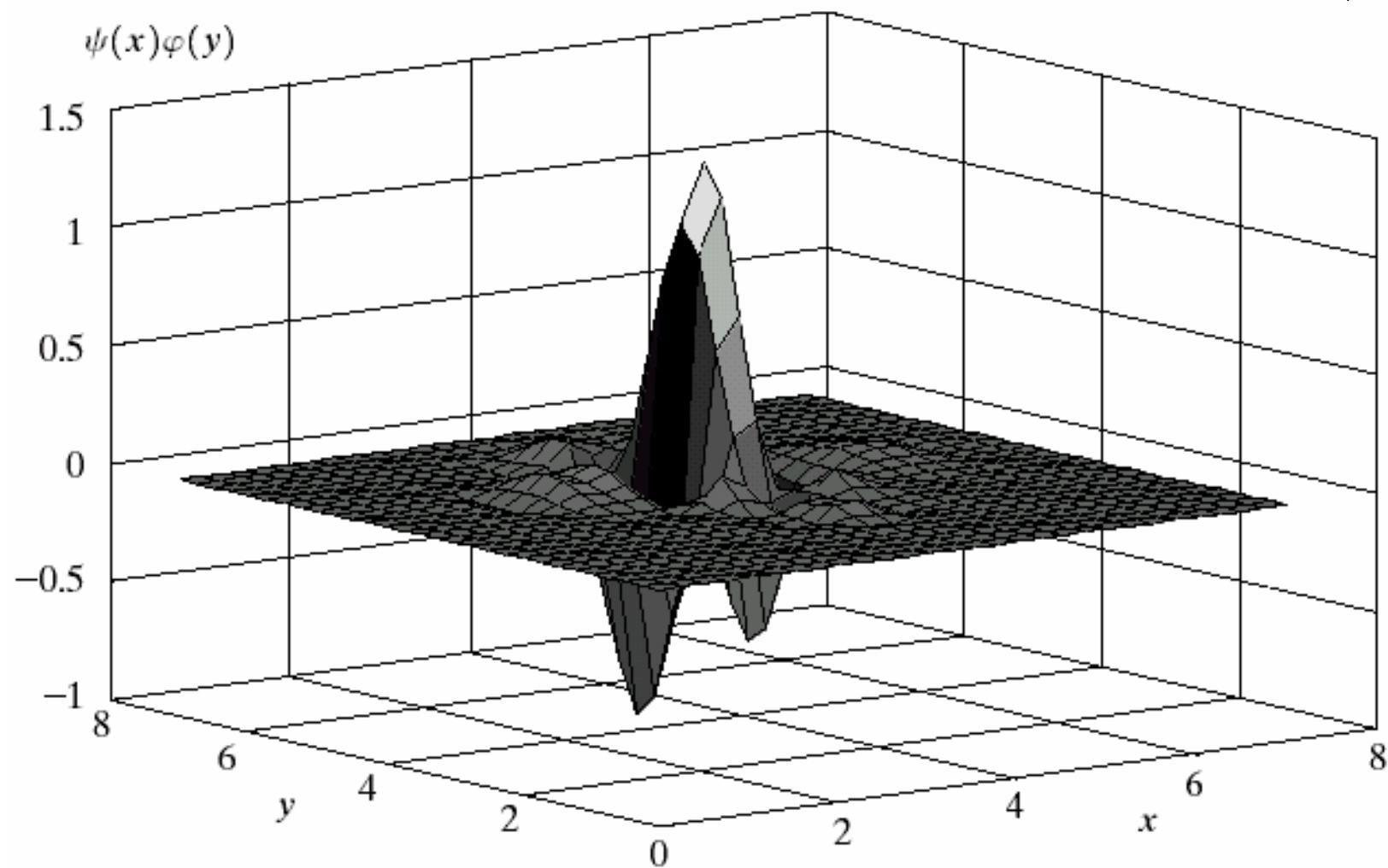


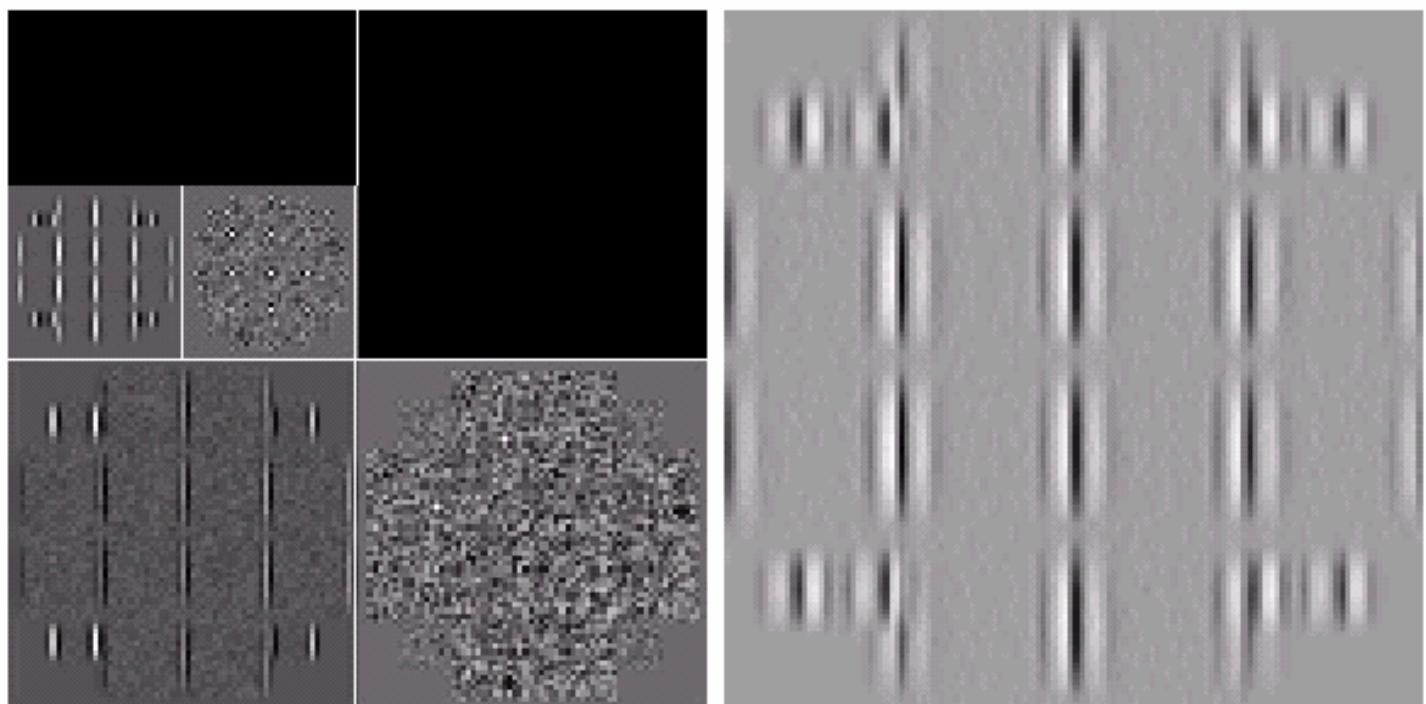
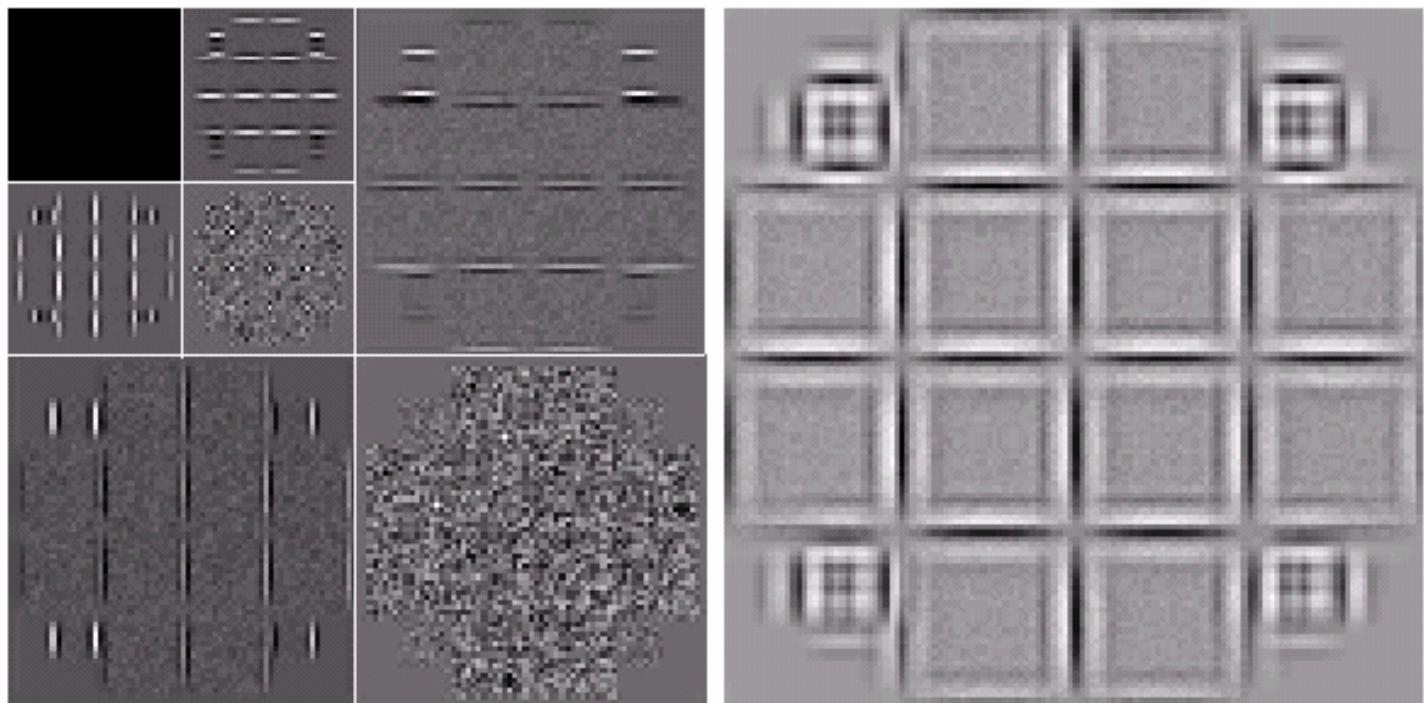


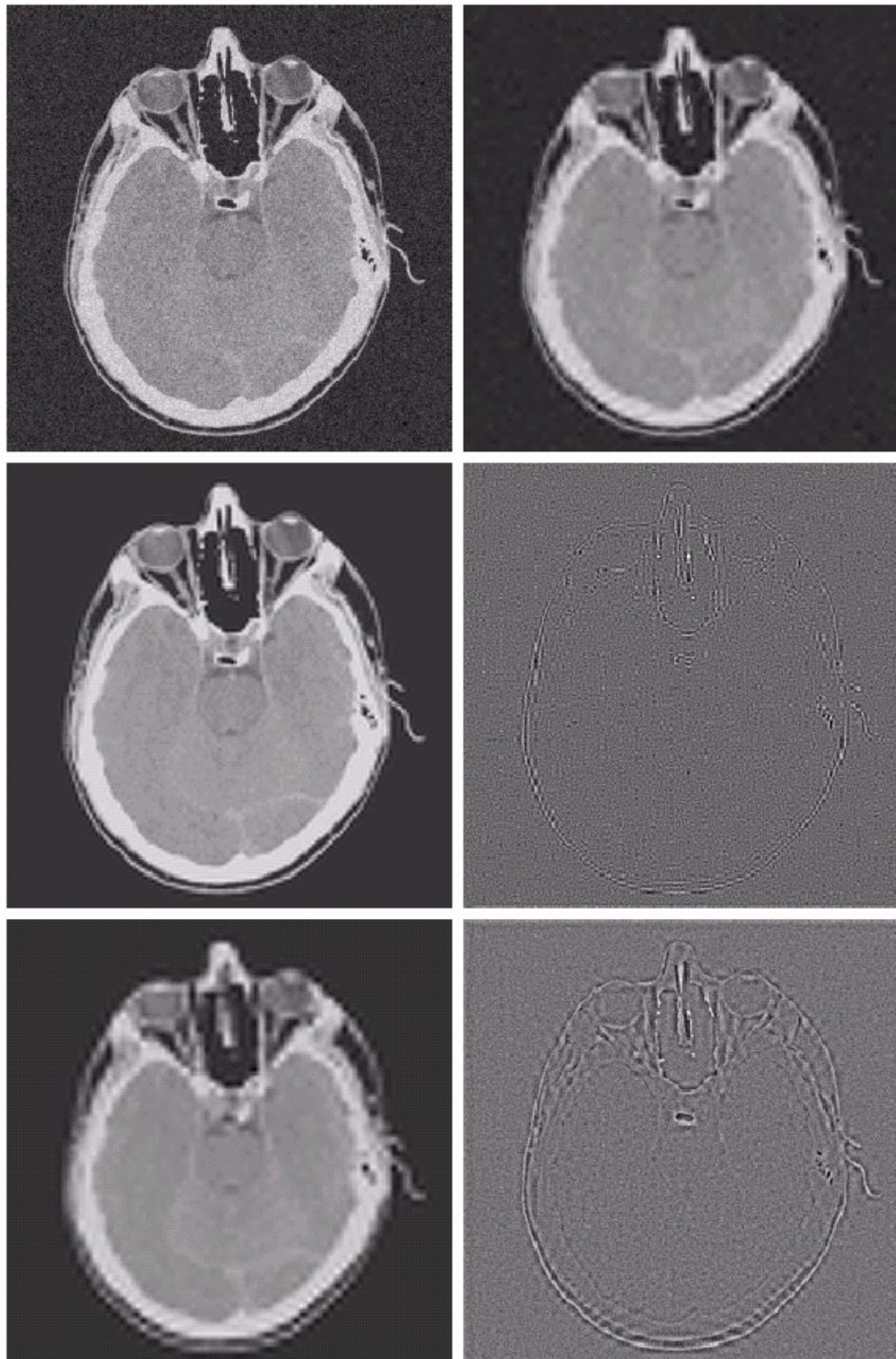
Fig. 7.24 (Con't)



a b
c d

FIGURE 7.25
Modifying a DWT
for edge
detection: (a) and
(c) two-scale
decompositions
with selected
coefficients
deleted; (b) and
(d) the
corresponding
reconstructions.





a
b
c
d
e
f

FIGURE 7.26
Modifying a DWT
for noise removal:
(a) a noisy MRI
of a human head;
(b), (c) and
(e) various
reconstructions
after thresholding
the detail
coefficients; (d)
and (f) the
information
removed during
the reconstruction
of (c) and (e).
(Original image
courtesy
Vanderbilt
University
Medical Center.)

