



Data Structures and Algorithms Design ZG519

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SESSION 3 -PLAN



Online Sessions(#)	List of Topic Title	Text/Ref Book/external resource
3	Analyzing Recursive Algorithms: Recurrence relations, Iteration Method, Substitution Method, Recursion Tree, Master Method.	T1: 1.4, 2.1

Analyzing Recursive Algorithms

- Recursive calls: - A procedure P calling itself - calls to P are for solving sub problems of smaller size.
- Recursive procedure call should always define a **base case**.
- Base case - small enough that it can be solved directly without using recursion.

✓ 10
5
3
2
1

Analyzing Recursive Algorithms

- Algorithm recursiveMax(A,n)

// Input : An array A storing n ≥ 1 integers

// Output: The maximum element in A ✓

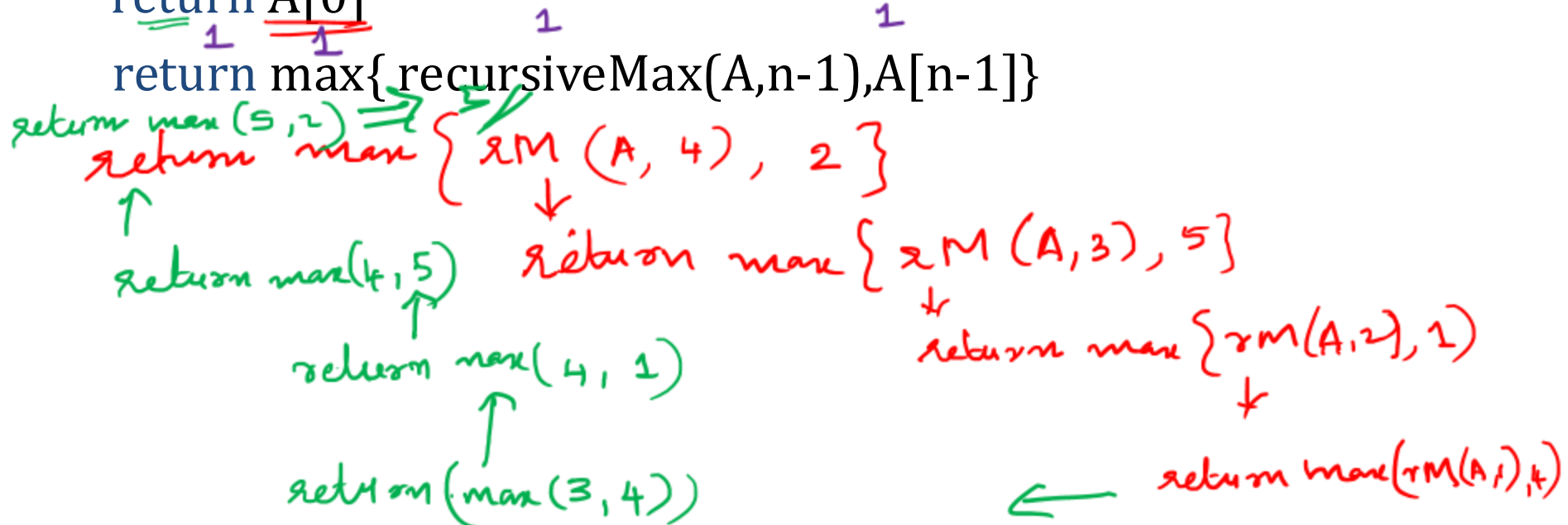
if n = 1 then

return A[0] ✓

return max{ recursiveMax(A,n-1), A[n-1] }

$n = 5$

$A[0] \ A[1] \ A[2] \ A[3] \ A[4]$
 $A[5] = \{3, 4, 1, 5, 2\}$



Analyzing Recursive Algorithms

- A **recurrence** is an equation or inequality that describes a function in terms of its value on smaller inputs.
- **Recurrence equation**: defines mathematical statements that the running time of a recursive algorithm must satisfy
- Analysis of **recursiveMax**
 - $T(n)$ - Running time of algorithm on an input size n

$$T(n) = \begin{cases} 3 & \text{if } n=1 \\ T(n-1) + 7 & \text{otherwise} \end{cases}$$

Handwritten notes: "Const" under 3, "base case" next to the first case, and "otherwise" underlined.

$$T(n) = T(n-1) + \text{Const}$$

Handwritten notes: "Const" underlined, and an arrow pointing to $n-1$.

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$

Handwritten notes: Arrows pointing to n and $\frac{n}{2}$, and a double underline under the entire equation.

Solving Recurrences

Solving recurrences : Iterative Method

Analyzing Recursive Algorithms- Iterative method



- **General Plan-Iterative Method**

- Identify the parameter to be considered based on the size of the input.
- Identify the basic operation in the algorithm
- Obtain the number of times the basic operation is executed.
- Obtain an initial condition-base case
- Obtain a recurrence relation
- Solve the recurrence relation and obtain the order of growth and express using asymptotic notations.

Analyzing Recursive Algorithms- RecursiveMax



- Analysis of **recursiveMax**

$T(n)$ -Running time of algorithm on an input size n

$$T(n) = \begin{cases} 3 & \text{if } n=1 \\ T(n-1) + 7 & \text{otherwise} \end{cases}$$

$$\begin{aligned} T(n) &= T(n-1) + 7 \\ &= T(n-2) + 7 + 7 \\ &= T(n-2) + 14 \\ &= T(n-3) + 21 \\ &\vdots \\ &= T(n-i) + 7i \end{aligned}$$

Algorithm recursiveMax(A,n)

// Input : An array A storing $n \geq 1$ integers

//Output: The maximum element in A

if $n = 1$ then

return A[0]

return max{ recursiveMax(A,n-1),A[n-1]}

$T(1)$ $n-i = 1$
 $i = n-1$

when $i = n-1$

$$\begin{aligned} T(n) &= T(n-(n-1)) + 7(n-1) \\ &= T(1) + 7n - 7 \\ &= 3 + 7n - 7 \\ &= 7n - 4 \text{ is } O(n) \end{aligned}$$

Analyzing Recursive Algorithms-

Example 1:-Factorial of a number



– *Algorithm fact(n)*

//Purpose: Computes factorial of n

//Input: A positive integer n

//Output: factorial of n

If(n=0)

return 1

return n*fact(n-1)

$$T(n) = \begin{cases} 0 & n=0 \\ T(n-1)+1 & \text{otherwise} \end{cases}$$

Analyzing Recursive Algorithms-

Example 1:-Factorial of a number



- **Analysis**

- Parameter to be considered –n
- Basic operation –Multiplication
- $T(n) = 0$ if $n=0$

$1+T(n-1)$ Otherwise

Time taken to compute fact(n-1)
Time to multiply n*fact(n-1)

Analyzing Recursive Algorithms-

Example 1:-Factorial of a number



- **Solve the recurrence**

$$T(n) = T(n-1) + 1$$

$$[T(n-2) + 1] + 1 = T(n-2) + 2 \quad \text{substituted } T(n-2) \text{ for } T(n-1)$$

$$[T(n-3) + 1] + 2 = T(n-3) + 3 \quad \text{substituted } T(n-3) \text{ for } T(n-2)$$

.. a pattern evolves

$$T(n) = 1 + T(n-1)$$

$$= 2 + T(n-2)$$

$$= 3 + T(n-3)$$

$$= \dots$$

$$= i + T(n-i)$$

When $n=0$ $T(0)=0$, No multiplications

When $i=n$, $T(n)$

$$= n + T(n-n)$$

$$= n + 0$$

$$= n$$

$$\underline{T(n) \in \Theta(n)}$$

$$\begin{aligned} \underline{T(0)} &= 0 \\ n-i &= 0 \\ i &= n \end{aligned}$$

$$\underline{\underline{\Theta(n)}}$$

Analyzing Recursive Algorithms-

Example 2:-Tower of hanoi



Step 1 – Move $n-1$ disks from **source** to **temp**

Step 2 – Move n^{th} disk from **source** to **dest**

Step 3 – Move $n-1$ disks from **temp** to **dest**

Algorithm Hanoi(n , source, dest, temp)

//Input: n : number of disks

//Output : All n disks on dest

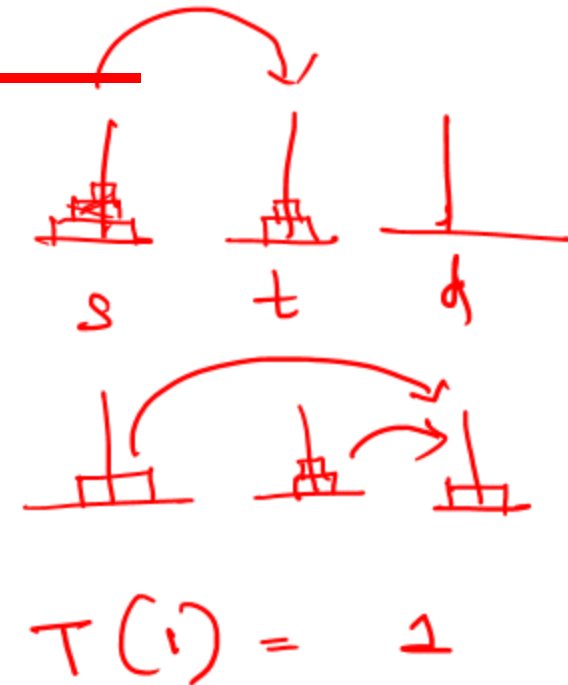
If disk = 1 ✓

move disk from source to dest ✓

Hanoi($n - 1$, source, temp, dest) // Step 1

move nth disk from source to dest // Step 2

Hanoi($n - 1$, temp, dest, source) // Step 3





Analyzing Recursive Algorithms-

Example 2:-Tower of hanoi



1. Problem size is n , the number of discs ✓
2. The basic operation is moving a disc from rod to another ✓
3. Base case $M(1) = 1$ ✓
4. Recursive relation for moving n discs

$$M(n) = M(n-1) + 1 + M(n-1) = \underline{2M(n-1) + 1}$$

↑ ↑ ↑ ↑
 $s \rightarrow d$ $s \rightarrow t$ $s \rightarrow d$ $t \rightarrow d$

$$T(n) = \begin{matrix} 1 & n=1 \\ 2M(n-1)+1 & \text{otherwise} \end{matrix}$$

Analyzing Recursive Algorithms-

Example 2: Tower of hanoi



Solve using backward substitution

$$\begin{aligned}M(n) &= 2M(n-1) + 1 \\&= 2[2M(n-2) + 1] + 1 = 2^2M(n-2) + 2 + 1 \\&= 2^2[2M(n-3) + 1] + 2 + 1 \\&= \underline{2^3}M(n-3) + 2^2 + 2 + 1\end{aligned}$$

$$\begin{aligned}M(n) &= 2^iM(n-i) + \underbrace{2^{i-1} + 2^{i-2} + \dots + 2^3 + 2^2 + 2^1 + 2^0}_{\text{It's a GP with } a=1, r=2, n=i}\end{aligned}$$

$$\begin{aligned}M(n) &= 2^iM(n-i) + (2^{i-1})/(2-1) \\&= \underline{2^iM(n-i)} + 2^{i-1}\end{aligned}$$

Analyzing Recursive Algorithms-

Example 2:- Tower of hanoi



When $i=n-1$

$$\begin{aligned}M(n) &= 2^{n-1} M(n-(n-1)) + 2^{n-1} - 1 \\&= 2^{n-1} M(1) + 2^{n-1} - 1 \\&= 2^{n-1} + 2^{n-1} - 1 \\&= 2 * 2^{n-1} - 1 \\&= 2 * (2^n / 2) - 1\end{aligned}$$

$$\underbrace{2^n - 1}_{\text{red bracket}} \\ \underline{\underline{M(n) \in O(2^n)}}$$

- Time complexity is exponential
- More computations even for smaller value of n
- Doesn't necessarily mean algorithm is poor ✓
- Nature of the problem itself is computationally expensive. }

Analyzing Recursive Algorithms-

Example 3:Exercise



ALGORITHM *BinRec*(n)

//Input: A positive decimal integer n

//Output: The number of binary digits in n 's binary representation

if $n = 1$ **return** 1

else return *BinRec*($n/2$) + 1

Let us set up a recurrence and an initial condition for the number of additions $A(n)$ made by the algorithm. The number of additions made in computing *BinRec*($n/2$) is $A(n/2)$, plus one more addition is made by the algorithm to increase the returned value by 1. This leads to the recurrence

$$A(n) = A(n/2) + 1 \text{ for } n > 1.$$

$$A(1)=0$$

Analyzing Recursive Algorithms-

Example 3:Exercise



Base condition $A(1) = 0$

$$A(n) = A(n/2) + 1$$

The presence of $n/2$ in the function's argument makes the method of backward substitutions stumble on values of n that are not powers of 2. Therefore, the standard approach to solving such a recurrence is to solve it only for $n = 2^k$ and then take advantage of the theorem called the ***smoothness rule***, which claims that under very broad assumptions the order of growth observed for $n = 2^k$ gives a correct answer about the order of growth for all values of n .



Solving recurrences : Recursion Tree



```
Void Test (int n)
{
    if(n>1)
    {
        for (i=1;i<n;i++)
        {
            stmt;
        }
        Test(n/2);
        Test(n/2);
    }
}
```

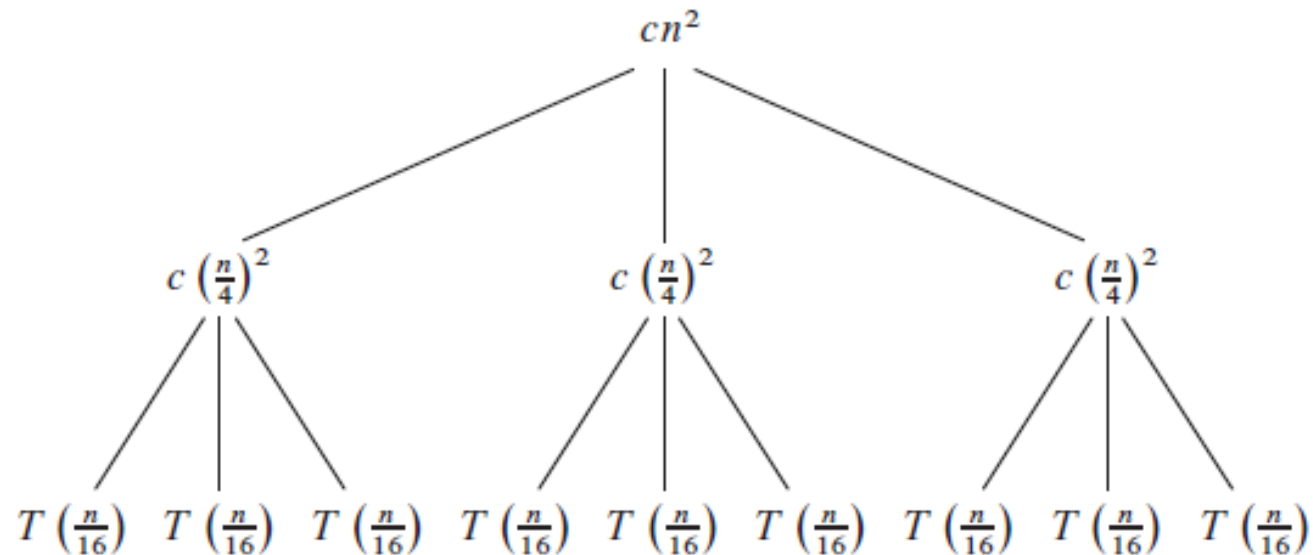
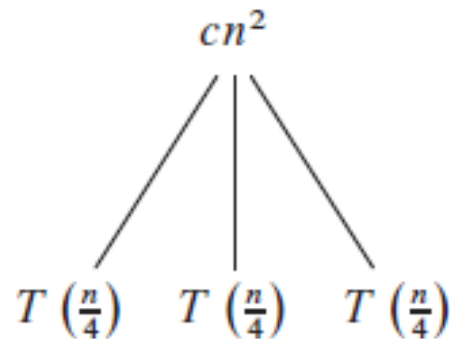
$$T(n) = \begin{cases} 0, & n=1 \\ 2T(n/2)+n & n>1 \end{cases}$$



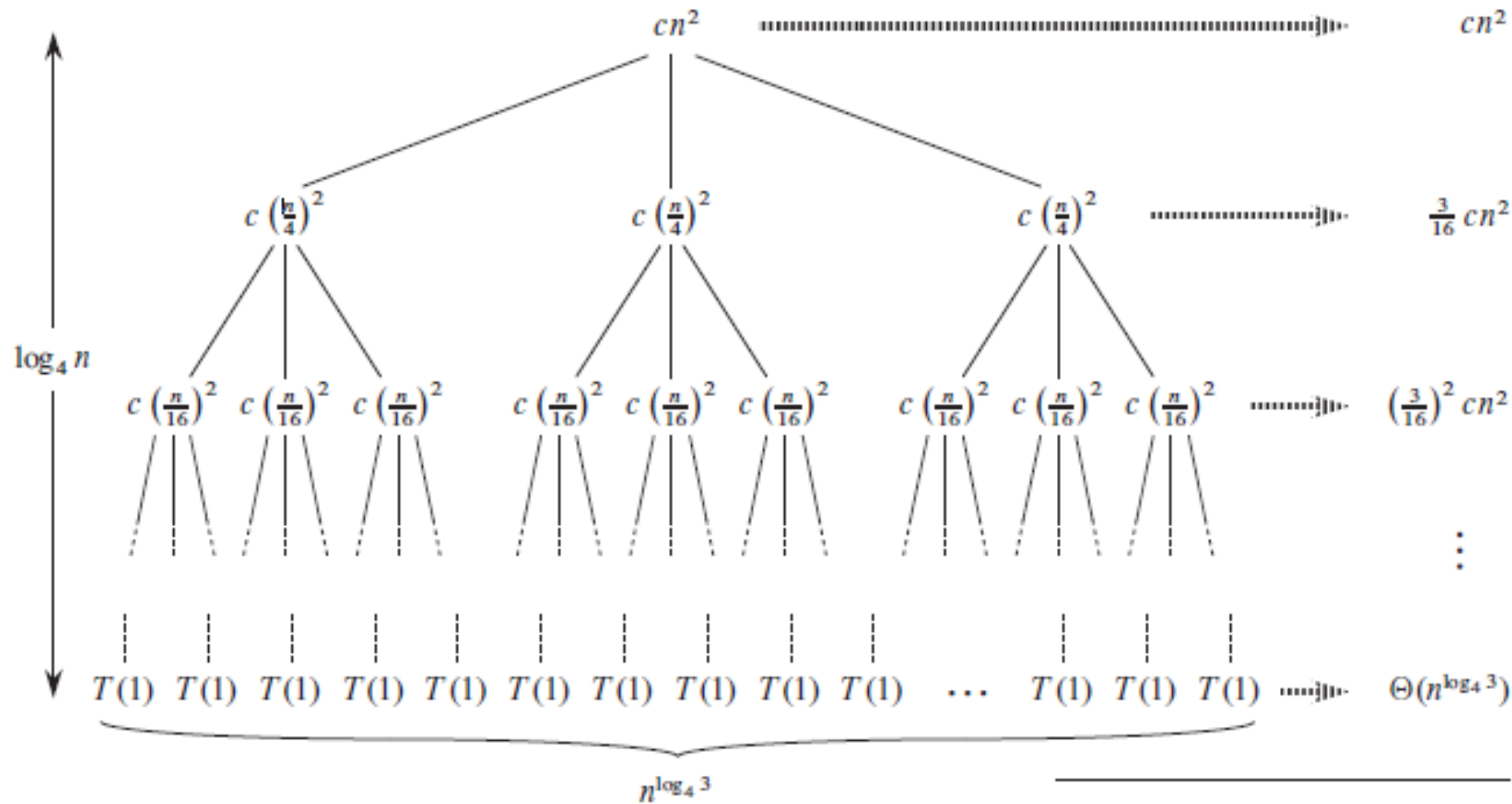


Solving Recurrences-Recursion Tree

- Solve $T(n) = 3T(n/4) + cn^2$,



Solving Recurrences-Recursion Tree







Solving Recurrences-Recursion Tree

$$\begin{aligned}
 T(n) &= cn^2 + \frac{3}{16}cn^2 + \left(\frac{3}{16}\right)^2 cn^2 + \dots + \left(\frac{3}{16}\right)^{\log_4 n - 1} cn^2 + \Theta(n^{\log_4 3}) \\
 &= \sum_{i=0}^{\log_4 n - 1} \left(\frac{3}{16}\right)^i cn^2 + \Theta(n^{\log_4 3}) \\
 &= \frac{(3/16)^{\log_4 n} - 1}{(3/16) - 1} cn^2 + \Theta(n^{\log_4 3})
 \end{aligned}$$

Geometric or exponential series

$$\sum_{k=0}^n x^k = \frac{x^{n+1} - 1}{x - 1}$$

$$\begin{aligned}
 T(n) &= \sum_{i=0}^{\log_4 n - 1} \left(\frac{3}{16}\right)^i cn^2 + \Theta(n^{\log_4 3}) \\
 &< \sum_{i=0}^{\infty} \left(\frac{3}{16}\right)^i cn^2 + \Theta(n^{\log_4 3}) \\
 &= \frac{1}{1 - (3/16)} cn^2 + \Theta(n^{\log_4 3}) \\
 &= \frac{16}{13} cn^2 + \Theta(n^{\log_4 3}) \\
 &= O(n^2) .
 \end{aligned}$$

Solving recurrences: Master method

Ref: Textbook R2

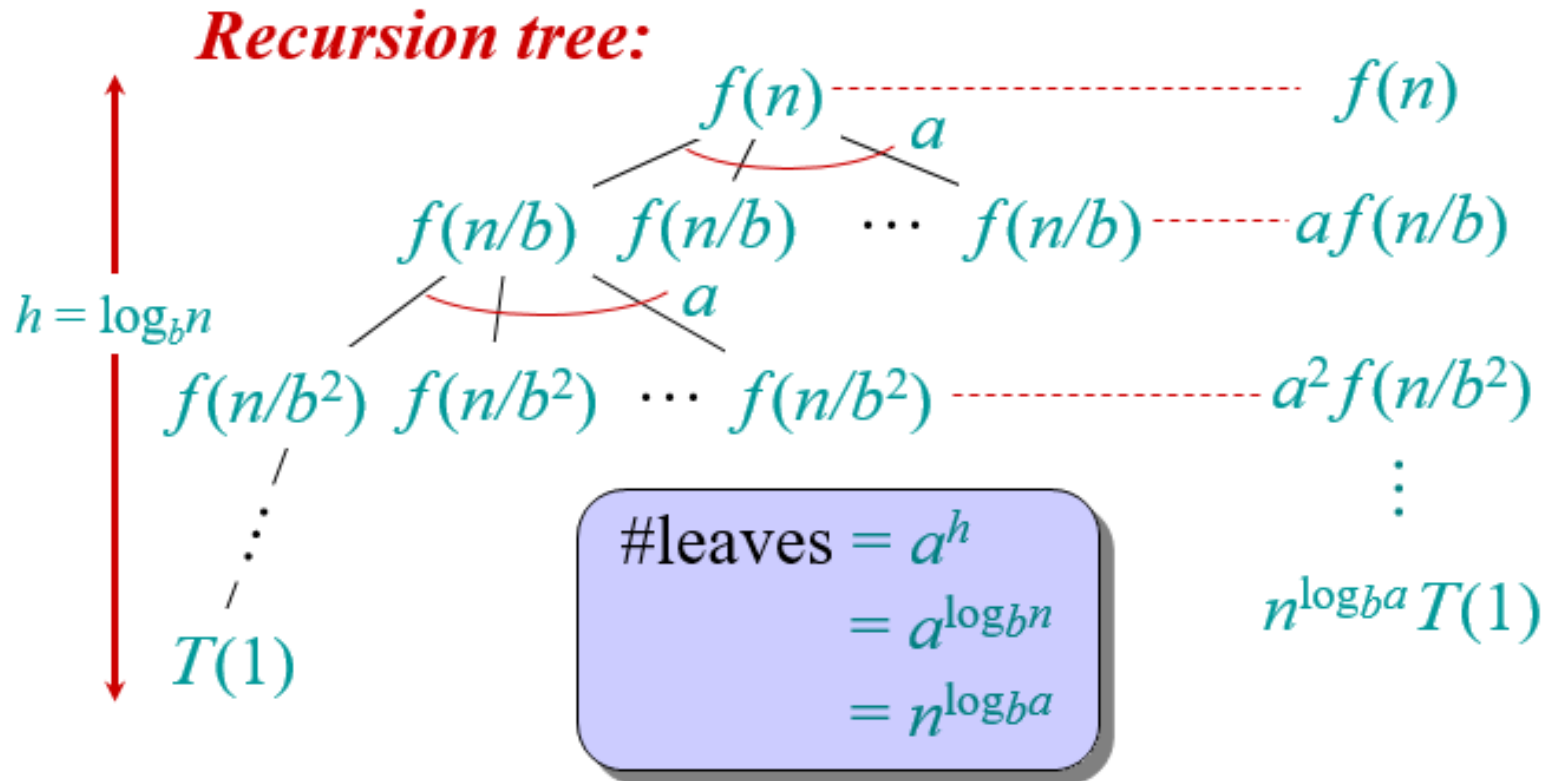


- The master method applies to recurrences of the form

$$T(n) = a T(n/b) + f(n) ,$$

- where $a \geq 1$, $b > 1$, and f is asymptotically positive.
- ($f(n) > 0$ for $n \geq n_0$)

Idea of Master theorem



Solving recurrences: Master method

Ref: Textbook R2



Case 1:

If $f(n) = O(n^{\log_b a - \varepsilon})$, for some constant $\varepsilon > 0$, then $T(n) = \Theta(n^{\log_b a})$

$f(n)$ grows polynomially slower than $n^{\log_b a}$

Case 2:

If $f(n) = \Theta(n^{\log_b a})$, then $T(n) = \Theta(n^{\log_b a} \log n)$

$f(n)$ and $n^{\log_b a}$ grows at similar rates

Case 3:

If $f(n) = \Omega(n^{\log_b a + \varepsilon})$ for some constant $\varepsilon > 0$, and if $af(n/b) \leq cf(n)$ for some constant $c < 1$ and all sufficiently large n , then $T(n) = \Theta(f(n))$

$f(n)$ grows polynomially faster than $n^{\log_b a}$

Solving recurrences: Master method

Ref: Textbook R2



Case 2 : (Generalisation):

If there is a constant $k \geq 0$, such that $f(n)$ is $\Theta(n^{\log_b a} \log^k n)$, then $T(n)$ is $\Theta(n^{\log_b a} \log^{k+1} n)$

Example:

$$T(n) = 2T(n/2) + n \log n$$

$$a=2, b=2, f(n)=n \log n$$

$$n^{\log_b a} = n$$

$f(n)$ is asymptotically larger than $n^{\log_b a}$, but it is not polynomially larger.

So no standard case of master theorem applies.

It belongs to case 2 general case.

$$f(n) = \Theta(n^{\log_b a} \log^k n) = \Theta(n^{\log_b a} \log^1 n)$$

$$\text{So } T(n) = \Theta(n \log^2 n)$$

Solving recurrences: Master method

Example 1 : $T(n) = 2T(n/2) + n$

Sol:

Extract $a=2$, $b=2$ and $f(n) = n$

Determine $n^{\log_b a} = n^{\log_2 2} = n^1 = n$

Compare $n^{\log_b a} = n$

$$f(n) = n$$

Thus case 2: evenly distributed because

$$f(n) = \theta(n)$$

$$T(n) = \theta(n^{\log_b a} \log(n))$$

$$= \theta(n^1 \log(n))$$

$$= \theta(n \log n)$$

Solving recurrences: Master method



Example 2 : $T(n) = 9T(n/3) + n$

$a = 9$ $b = 3$ and $f(n) = n$

Determine $n^{\log_b a} = n^{\log_3 9} = n^2$

Compare: $n^{\log_b a} = n^2$

$f(n) = n$

Thus case 1; (express $f(n)$ in terms of $n^{\log_b a}$) because $f(n) = O(n^{2-\epsilon})$

$T(n) = \theta(n^{\log_b a}) = \theta(n^2)$



Solving recurrences: Master method

Example 3 : $T(n) = 3T(n/4) + n \log n$

$a = 3$,

$b = 4$,

$f(n) = n \log n$

Determine; $n^{\log_b a} = n^{\log_4 3}$ $\log_4 3 < 1$

Compare: $n^{\log_b a}$ and $f(n)$

$n^{\log_4 3} \leq n \log n$ $f(n)$ is asymptotically and polynomially larger

Thus case 3, but we have to check the regularity condition!

The following should be true:

$af(n/b) \leq cf(n)$ where $c < 1$

$a(n/b) \log(n/b) \leq cf(n)$

$\Rightarrow 3(n/4) \log(n/4) \leq c n \log n$

$3/4 n \log(n/4) \leq c n \log n$,

this is true for $c = 3/4$ Hence $T(n) = \theta(n \log(n))$



Case Study: Analyzing Algorithms

- **Computing the prefix averages of a sequence of numbers.**

The i -th prefix average of an array X is average of the first $(i + 1)$ elements of X :

$$A[i] = (X[0] + X[1] + \dots + X[i]) / (i + 1)$$

- **Applications**

- **Runtime analysis example:**

Two algorithms for prefix averages

Case Study: Analyzing Algorithms

- The following algorithm computes prefix averages in quadratic time by applying the definition

Algorithm *prefixAverages1*(X, n)

Input array X of n integers

Output array A of prefix averages of X

$A \leftarrow$ new array of n integers

for $i \leftarrow 0$ **to** $n - 1$ **do**

$s \leftarrow X[0]$

for $j \leftarrow 1$ **to** i **do**

$s \leftarrow s + X[j]$

$A[i] \leftarrow s / (i + 1)$

return A

#operations

n

n

n

$1 + 2 + \dots + (n - 1)$

$1 + 2 + \dots + (n - 1)$

n

1

Algorithm *prefixAverages1* runs in $O(n^2)$ time

Case Study: Analyzing Algorithms

- The following algorithm computes prefix averages in linear time by keeping a running sum

Algorithm *prefixAverages2*(X, n)

Input array X of n integers

Output array A of prefix averages of X #operations

$A \leftarrow$ new array of n integers n

$s \leftarrow 0$ 1

for $i \leftarrow 0$ **to** $n - 1$ **do** n

$s \leftarrow s + X[i]$ n

$A[i] \leftarrow s / (i + 1)$ n

return A 1

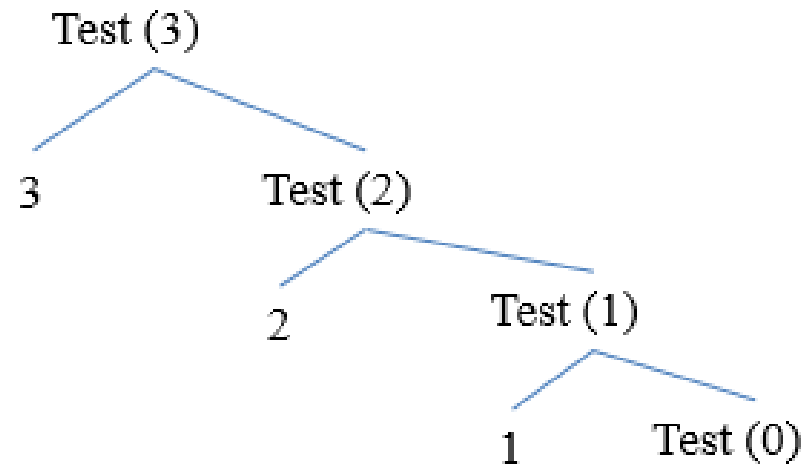
Algorithm *prefixAverages2* runs in $O(n)$ time

Homework Problems

Solving recurrences : Iterative Method



```
void test(int n)
{
    if(n>0)
    {
        printf("%d",n);
        test(n-1);
    }
}
```



$$T(n) = \begin{cases} 0, & n = 0 \\ T(n-1) + 1 & n > 0 \end{cases}$$

Solving recurrences : Iterative Method



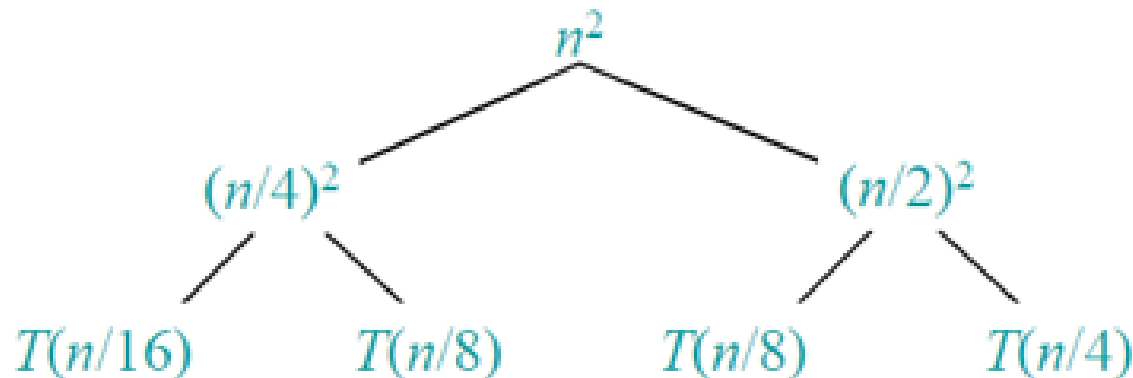
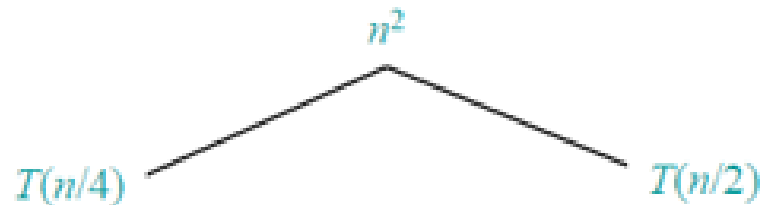
```
Void Test (int n)
{
    if(n>1)
    {
        for (i=1;i<n;i++)
        {
            stmt;
        }
        Test(n/2);
        Test(n/2);
    }
}
```

$$T(n) = \begin{cases} 0, & n=1 \\ 2T(n/2)+n & n>1 \end{cases}$$

Solving Recurrences-Recursion Tree

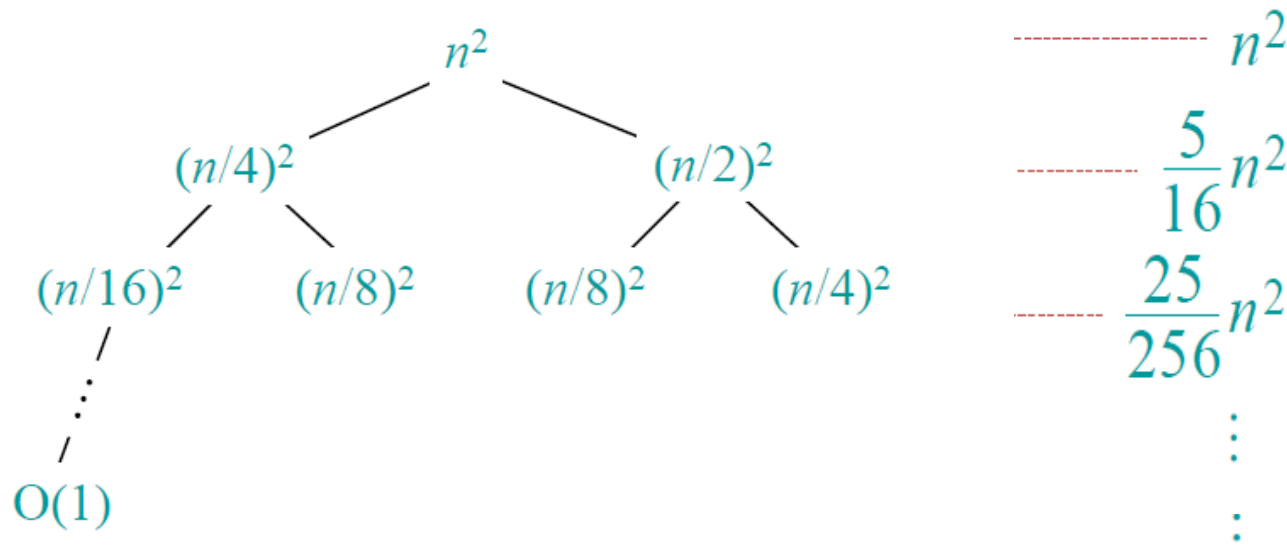
Solve $T(n) = T(n/4) + T(n/2) + n^2$:

$T(n)$



Solving Recurrences-Recursion Tree

Solve $T(n) = T(n/4) + T(n/2) + n^2$:



$$\begin{aligned} \text{Total} &= n^2 \left(1 + \frac{5}{16} + \left(\frac{5}{16}\right)^2 + \left(\frac{5}{16}\right)^3 + \dots \right) \\ &= O(n^2) \quad \text{geometric series} \end{aligned}$$

Master method Problems

- $T(n) = 9T(n/3) + n$
- $T(n) = T(2n/3) + 1$
- $T(n) = 3T(n/4) + n \log n$
- $T(n) = 2T(n/2) + n \lg n$
- $T(n) = 8T(n/2) + \Theta(n^2)$



THANK YOU!

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