



Software Product Management

Ongoing product management

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- Software Product Lines

Introduction

- A new set of activities begin after product release
- Some examples:
 - Resolving customer issues
 - Improving the product UX, performance, bug fixes, security fix
 - Keep adding value with relevant features whole product
 - Adapt to changes in user needs, technology, competition
 - Leverage the product Open source, product line, cater to new segments

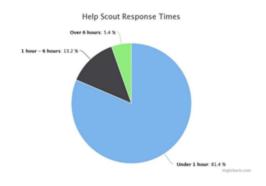
Customer support

- Quick and effective customer service is paramount. How?
- Make the product so simple to use and so high in quality that support is a non-issue
- Support team should be sufficiently staffed & knowledgeable
- Recruit people who have a high degree of empathy who feel the pain of the customer
- Empower staff to take decisions, example to give refunds where genuine
- Examples of excellence in customer support
 - IBM delivery a small part flying its engineer to customer site,
 - Buffer Inc. provides superior customer support which helps market itself
 - Do you have any examples of great customer service?



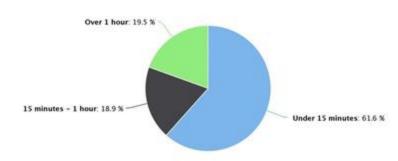
Measuring customer service at Buffer Inc.

Email responses

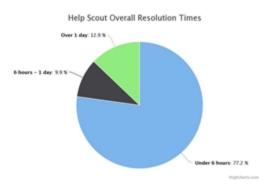


Twitter responses

Sparkcentral Response Times



Resolution time



Highcharts.com



Support channels

- Several support channels can be used:
 - Email, Twitter, Facebook, Phone, Remote desktop, FAQ, Ticketing system, Bot
 - What channels of support exist in your organization?
- High touch vs low touch:
 - High touch service involves human interaction as against automated systems (IVR), FAQ, etc.
 - Mission critical products such as SAP, Navitaire, Shopify, etc. need high touch support
- Choose the right channel
 - Wistia: How did it optimize support?
 - StudioPress: How did it provide support?



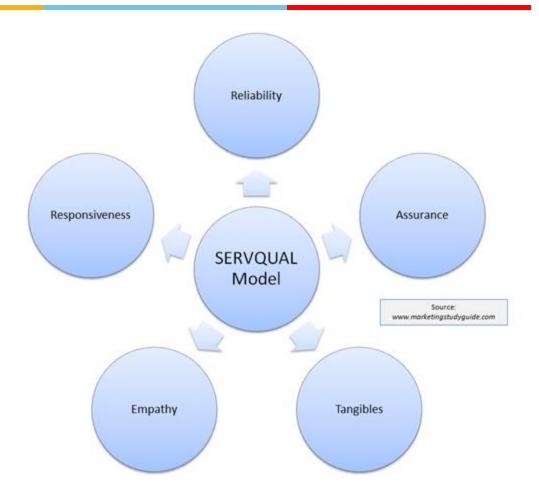
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Service Quality

Ensure quality of service using concepts of SERVQUAL

What are the characteristics of a service quality (SERVQUAL)?





Which service quality characteristic is most important in your project?

Service Quality

- Reliability is the firm's ability to perform the promised service accurately and dependably
- Responsiveness is the firm's willingness to help customer and provide prompt service
- Assurance is knowledge and courtesy of employees and their ability to inspire trust and confidence
- Empathy is caring and individualized attention paid to customers
- Tangibles refers to physical facilities, equipment and appearance of personnel

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Exercise: SERVQUAL

Which service quality are we referring to in the scenario described below:

- The hotel room has pleasing colours
 - Tangibles
- •When a problem is fixed, another appears
 - Reliability
- •When the network fails, it is fixed in 1 hour
 - Responsiveness
- •The engineer is able to clear all doubts of customer satisfactorily
 - Assurance
- •The engineer understands the urgency and goes the extra mile to help
 - Empathy

Product improvements & enhancements



Jim Lynch interview

- Improve the product based on customer feedback
- Example
 - Slack: Integrations with email, channels / group chats
 - Postman: Documenting APIs, Mocking APIs for front end development)
 - Any other?
- Case study in product improvement: How to listen to customers and analyse them before implementing: Interview with Jim Lynch, Salesforce. What can we learn from this case study?



Experience sharing...

How are customer suggestions analyzed and acted upon in your organization?

Release planning

- Minor releases to fix critical issues
- Major releases containing new features & enhancements
- Feature prioritization can be based on
 - Value to customers
 - Need to match competition
 - Cost of development and support
 - Technical complexity and dependencies
 - Urgency of refactoring
- How does release planning happen in your company?

Case study of product improvement: Word 6.0

Word 6.0 on Apple Mac OS

Questions:

- Why did Microsoft want to converge Word on Windows with that on Mac?
- Why did they drop this idea?



Situations triggering Product change



- Changing user needs
 - Amazon Pay-on-delivery
 - Ola SOS button
- Changing regulations SOX, GST
- Changing standards Word introduced 'Save as PDF'
- Changing technology
 - Amazon moved from monolithic architecture to Micro-services
- Any other type of change?
- Case study: Adobe Creative Cloud Desktop to Cloud
- Adobe case

- What were the challenges?
- How were they overcome?



Experience sharing...

What challenges did you face in making major changes to your product?



Continuous product innovations

- We need to continuously add value to clients
- Examples:
 - Netflix: Online order for DVD rental, recommendations feature to make it easy to choose, video streaming, own productions
 - AirBnB Covid pivot: Virtual experiences Jungle safari, magic shows, Rio street art
 - BigBasket: Vending machine in apartment complex, Booking delivery slot
 - Women safety in Ola
 - Amazon: eCom, Prime, AWS, Alexa, Amazon Go, ...
 - eBay: 'Buy now, Pay later', Buyer seller negotiations, Auto search every day for a product you are looking for
 - Paytm Video KYC
 - Other examples of continuous innovation?



Software Product Lines

- Examples
 - Telelink inter-office email: supports UUCP, LAN, Netware, RABMN (1990s)
 - Rockwell Collins: Helicopter cockpit system caters to multiple types of helicopters
 - SAP: Caters to Manufacturing, Insurance, Telecom, Retail
 - Any other?
- Product lines share a common set of features.
- Achieves order-of-magnitude improvements in time to market, cost, productivity & quality

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https://resources.sei.cmu.edu/library/asset-view.cfm?assetid=21312

Product Line Features and Variations

Platforms supported

Helo

Apache A

Apache D

UH-60

Aircraft

F-18

C-17 (under discussion)

Ground vehicles

M1A1 Abrams

Variations within each by tail # or other vehicle feature

Bus

Type

1553 (1553A, 1553B)

Ethernet

1773

ARINC (commercial

aircraft)

CAN? (automotive)

Architecture

Single bus

Multiple bus

Single type

Mixed type

Nested (i.e., bus within bus; e.g., JTRS)

Message handling

Message analysis

From text

From XMI

Message DB

XMI translator

Read

Write (for sim/stim tool)

Test level

Operational

Intermediate

Depot

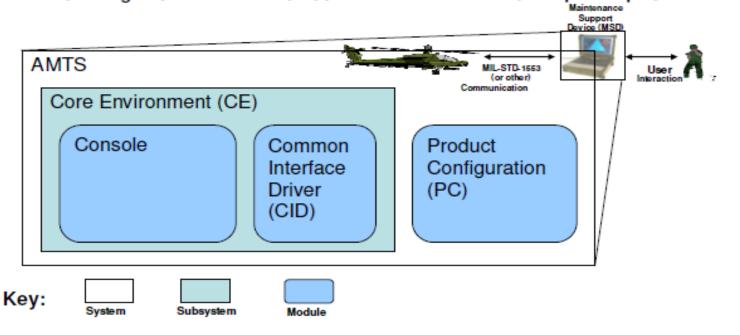
Development





AMTS Decomposition View

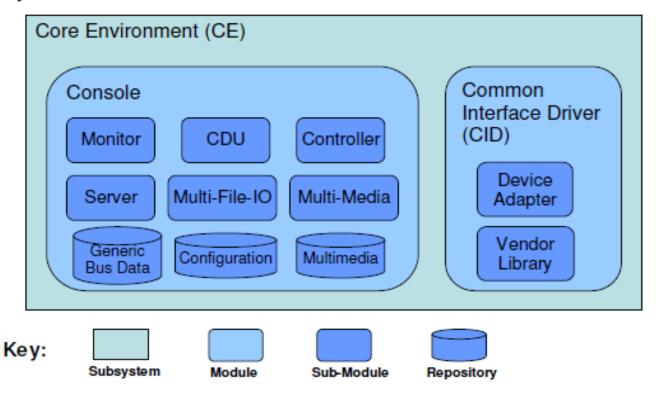
Core Environment - common modules across the product line
Product Configuration - modules that tailor core environment for specific platforms





Core Environment Decomposition View

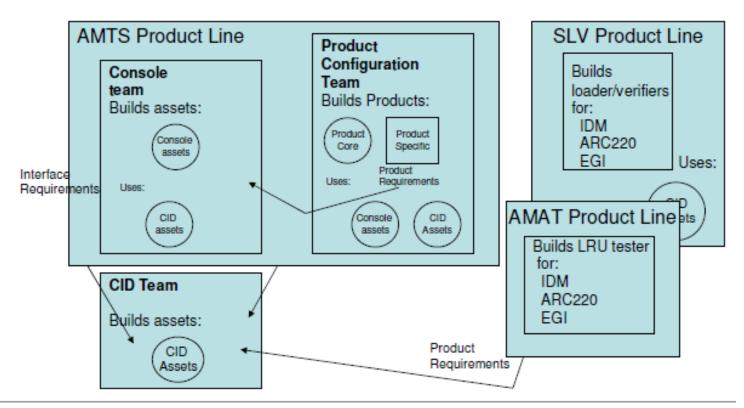
Common assets for building testing systems for specific aviation platforms, systems, and subsystems





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Evolution – Product Line Growth





Lessons in Product lines

- Architecture is the foundation
- Need to identify common elements
- Need to have an organization structure to maintain common elements and build specific products



Experience sharing...

What challenges did you face in developing products using product line concept?

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Appendix