



BITS Pilani
Pilani Campus

Applied Machine Learning

Dr. Harikrishnan N B
Computer Science and Information Systems

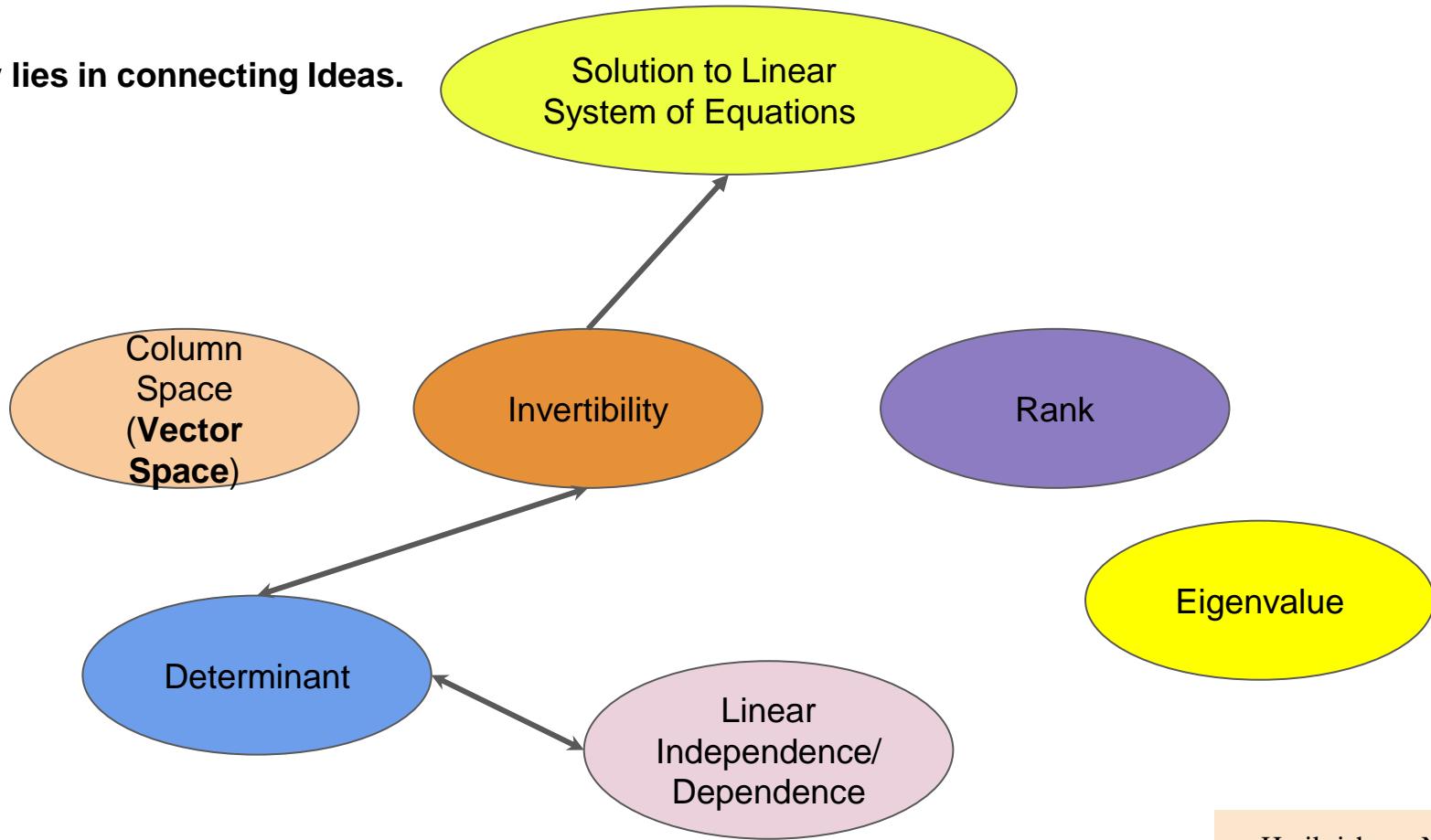


SE ZG568 / SS ZG568, Applied Machine Learning Lecture No. 4 [09- Feb-2025]

Recap

Basics of Linear Algebra,
Row Picture, Col Picture, Algebraic Way
Solution to System of Linear Equations
Inverse of a Matrix
Linear Regression, PCA

Beauty lies in connecting Ideas.



Two vectors are orthogonal when their dot product is zero

Orthogonal and Orthonormal Matrix

Orthogonal vectors

$$\begin{bmatrix} -1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 0$$

$$\vec{a} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

$$L_2 \text{ norm of } \vec{a} = \sqrt{1^2 + 2^2} = \sqrt{5}$$

$$\vec{b} = \begin{pmatrix} 1/\sqrt{5} \\ 2/\sqrt{5} \end{pmatrix}$$

Orthonormal vectors

$$L_2 \text{ norm of } \vec{b} = \sqrt{(\frac{1}{\sqrt{5}})^2 + (\frac{2}{\sqrt{5}})^2} = \sqrt{\frac{5}{5}} = 1$$

$$\begin{bmatrix} -1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix} = \sqrt{\frac{1}{2} + \frac{1}{2}} = \sqrt{1} = 1$$

$$L_2 \text{ - norm} = \sqrt{2}$$

$$a = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}, b = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

$$L_2 \text{ norm of } \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \sqrt{1^2 + 1^2} = \sqrt{2}$$

$$\vec{a} \cdot \vec{b} = 0 \Rightarrow \|a\|_2 \|b\|_2 \cos \theta = 0$$

$$\cos \theta = 0 \checkmark$$

$$\theta = 90^\circ \checkmark$$

$$\|a\|_2, \|b\|_2 \neq 0$$

$$L_2 \text{ - norm} = 1$$

$$\vec{a} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \vec{b} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}$$

$$\vec{a}^\top \vec{b} = a \cdot b$$

$$\Rightarrow [1 \ 2] \begin{pmatrix} -2 \\ 1 \end{pmatrix} = 1 \times (-2) + 2 \times 1 = 0$$

$$= 1$$

$$= 0$$

Orthonormal Matrix

$O(N^3)$

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$\bar{A} = \begin{bmatrix} a & c \\ b & d \end{bmatrix}$$

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$A^{-1} = \frac{1}{|A|} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

$$A = \begin{bmatrix} * & * \\ * & * \end{bmatrix}$$

$$A = \begin{bmatrix} | & | & \dots & | \\ | & | & \dots & | \\ \vdots & \vdots & \ddots & \vdots \\ | & | & \dots & | \end{bmatrix}$$

$$\begin{bmatrix} \text{col}_1 \\ a/\sqrt{2} \\ -\gamma/\sqrt{2} \\ 0 \end{bmatrix} \quad \begin{bmatrix} \text{col}_2 \\ \gamma/\sqrt{2} \\ \gamma/\sqrt{2} \\ a \end{bmatrix}$$

$$\text{col}_1 \cdot \text{col}_2 = 0$$

$$\|\text{col}_1\|_2 = 1, \|\text{col}_2\|_2 = 1$$

$$\text{for } i \neq j \quad \text{col}_i \cdot \text{col}_j = 0$$

for all i from 1 to N

$$\|\text{col}_i\|_2 = 1$$

$$A = \begin{bmatrix} \gamma/\sqrt{2} & \gamma/\sqrt{2} \\ -\gamma/\sqrt{2} & \gamma/\sqrt{2} \end{bmatrix}$$

$$\bar{A} = \begin{bmatrix} \gamma/\sqrt{2} & -\gamma/\sqrt{2} \\ \gamma/\sqrt{2} & \gamma/\sqrt{2} \end{bmatrix}$$

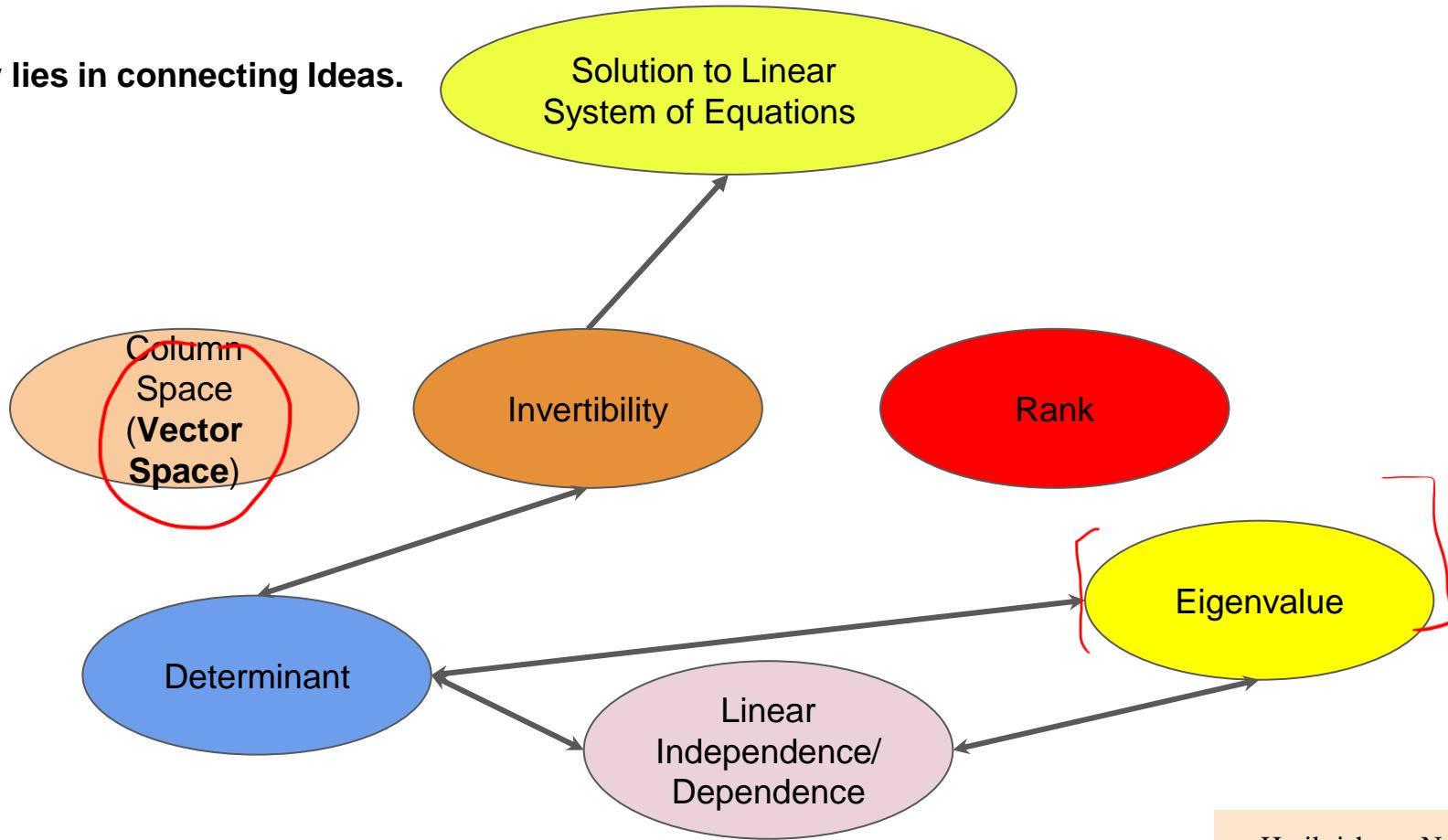
$$|A| = (ad - bc)$$

$$\frac{1}{\sqrt{2}} \times \frac{1}{\sqrt{2}} - \frac{1}{\sqrt{2}} \times \frac{-1}{\sqrt{2}}$$

$$\frac{1}{2} + \frac{1}{2} = 1$$

$$\begin{bmatrix} \gamma/\sqrt{2} & -\gamma/\sqrt{2} \\ \gamma/\sqrt{2} & \gamma/\sqrt{2} \end{bmatrix}$$

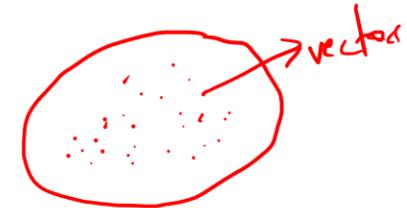
Beauty lies in connecting Ideas.



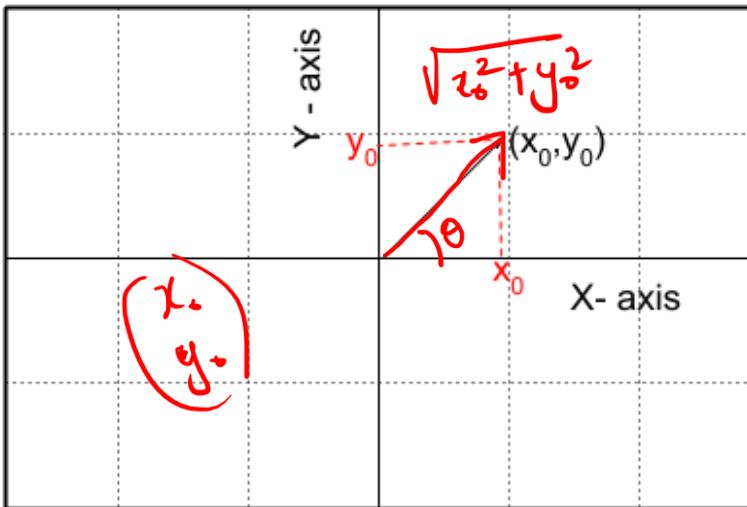
Third Iteration



Vectors - Different Understanding



Physicists



Computer Scientist

$$\begin{bmatrix} x_1 \\ y_1 \end{bmatrix}$$

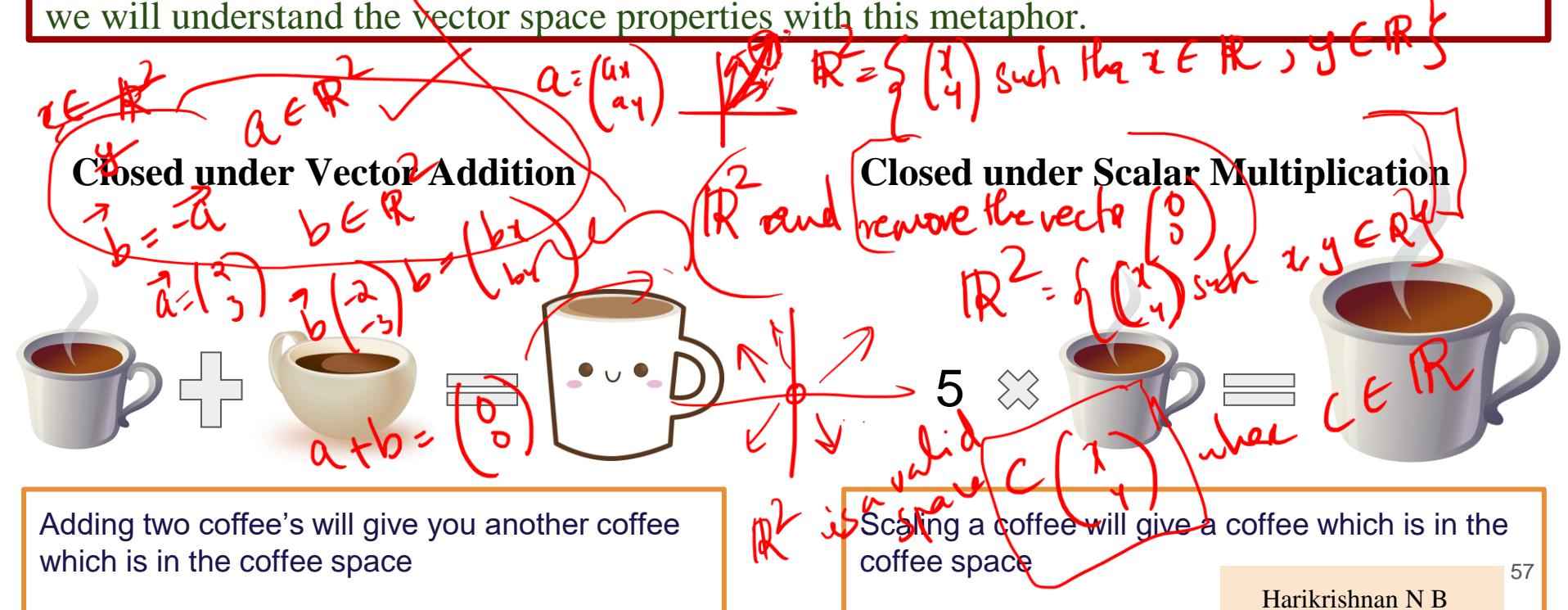
Mathematicians

Vector space is a **collection of objects**(it can be anything) called vectors which satisfies mainly two important properties:

1. **closed under vector addition**
2. **closed under scalar multiplication.**



Coffee Space - In Coffee space we have different kinds of coffee with varying strength. Now we will understand the vector space properties with this metaphor.



$$\mathbb{R}^2 \left\{ \begin{pmatrix} -1 \\ -4 \end{pmatrix}, \begin{pmatrix} -2 \\ 3 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 3 \\ -2 \end{pmatrix} \right\} \text{Vector Space}$$

$+ \begin{pmatrix} 2 \\ -3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$

\mathbb{R}^2 and remove $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$

- A real vector space is a set/collection of “vectors” together with the rules for closed under vector addition and multiplication by real numbers.*
- closed under scalar

*Strang, Gilbert. *Linear Algebra and Its Applications*. Cengage Learning, 2017.

$$\left(\begin{matrix} 3 \\ 0 \end{matrix}\right) = 3\left(\begin{matrix} 1 \\ 0 \end{matrix}\right) + 2\left(\begin{matrix} 0 \\ 1 \end{matrix}\right)$$

$$\alpha_i \left(\begin{matrix} 1 \\ 0 \end{matrix}\right) + \beta_i \left(\begin{matrix} 0 \\ 1 \end{matrix}\right) \quad \alpha_i, \beta_i \in \mathbb{R}$$

Dimension and Basis of a Vector Space

$$\text{Span of } \left\{ \left(\begin{matrix} 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} 0 \\ 1 \end{matrix}\right) \right\}$$

$$\left(\begin{matrix} 5 \\ 4 \end{matrix}\right) = \alpha_1 \left(\begin{matrix} 1 \\ 0 \end{matrix}\right) + \beta_1 \left(\begin{matrix} 0 \\ 1 \end{matrix}\right) \left(\left(\begin{matrix} 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} 0 \\ 1 \end{matrix}\right) \text{ form } \mathbb{R}^2 \right) = 2$$

$$\dim(\mathbb{R}^3) = 3$$

Dimension of a Vector space - Every vector space has a dimension. Dimension is the number of basis vectors required to span the vector space.

Properties of Basis Vectors -

- Basis vectors have to be linearly independent.
- Basis vectors should span the vector space.

$$\begin{bmatrix} 1 & 2 \\ \alpha & 4 \end{bmatrix}$$

are $\text{col}_1, \text{col}_2$
linearly independent

$\text{col}_2 = \alpha \text{col}_1$ linearly dependent

$$\text{col}_j = \sum_{i=1, i \neq j}^n \alpha_i \text{col}_i$$

Dependent

$$\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

$\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$ are these cols linearly dependent or independent?

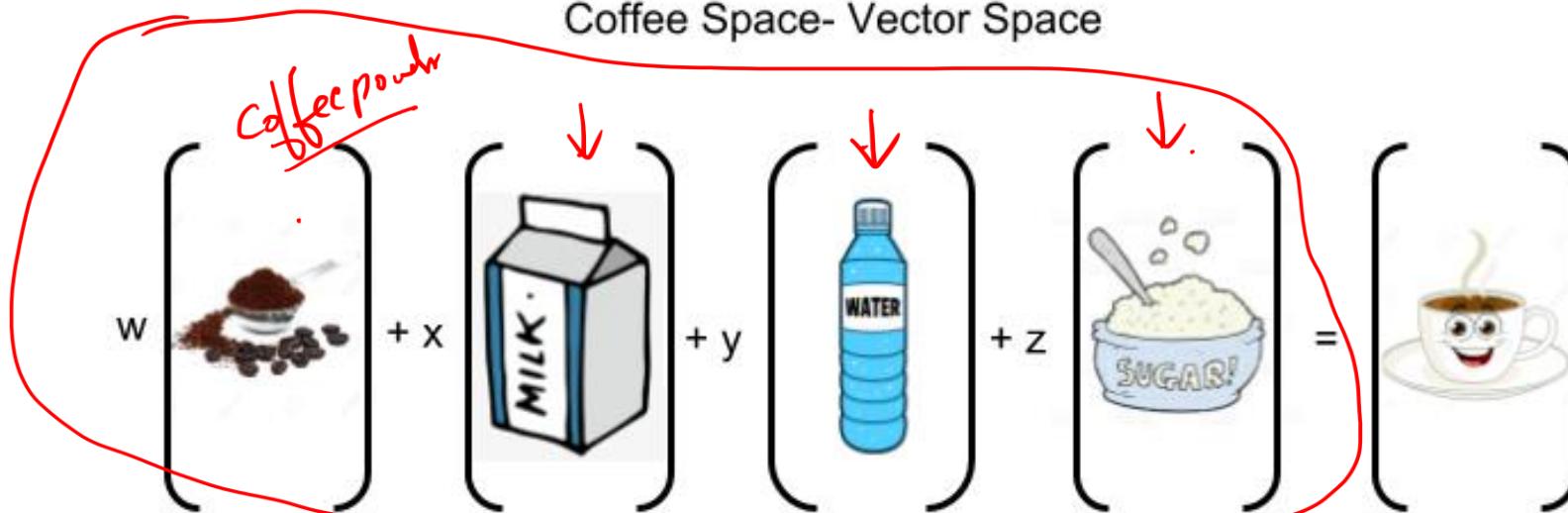
$$\text{col}_3 = \text{col}_1 + \text{col}_2$$

Dimension and Basis of a Coffee Space

- Linear Independence
- Span the space

{ coffee powder, milk, water, sugar }

Coffee Space- Vector Space



Coffee powder, milk, water and sugar are the basis vectors. Since there are only 4 basis vectors then coffee space has a dimension of 4.

My Friend's Horrible Coffee

My Friend's Horrible Coffee

$$2 \left[\begin{array}{c} \text{coffee beans} \\ \text{cup} \end{array} \right] + 1 \left[\begin{array}{c} \text{MILK} \\ \text{carton} \end{array} \right] + 4 \left[\begin{array}{c} \text{WATER} \\ \text{bottle} \end{array} \right] + 3 \left[\begin{array}{c} \text{SUGAR!} \\ \text{bowl} \end{array} \right] = \left[\begin{array}{c} \text{coffee cup} \\ \text{saucer} \end{array} \right]$$

My Friend's Horrible Coffee

My Friend's Horrible Coffee

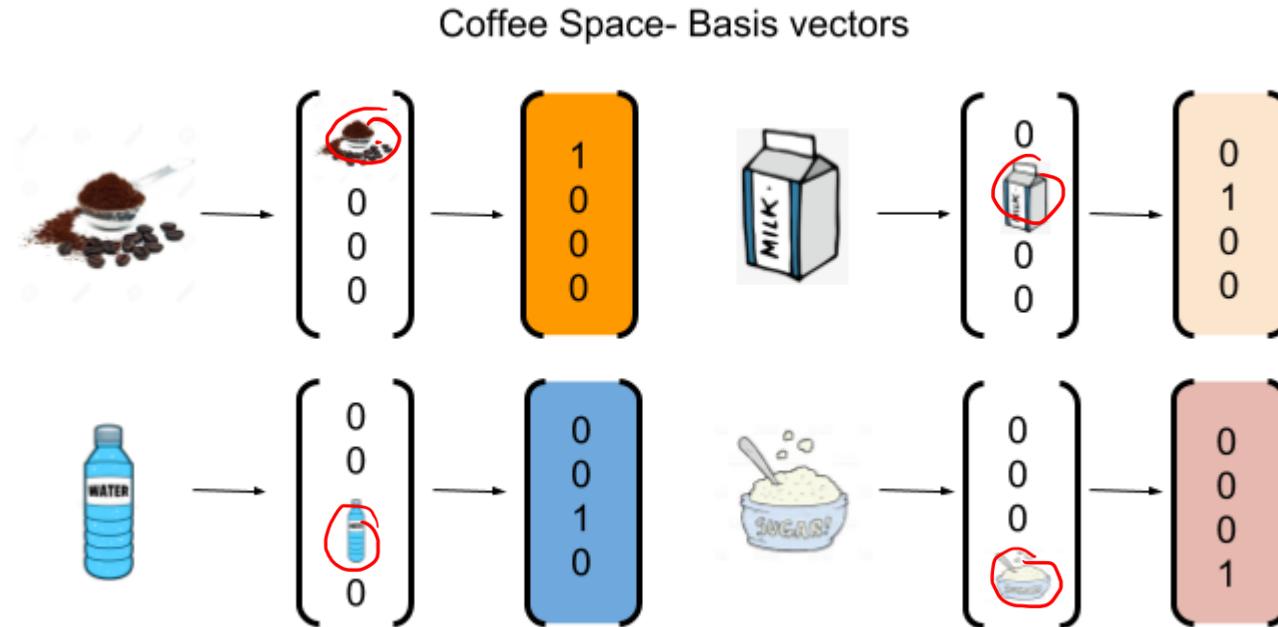
$$2 \left[\begin{array}{c} \text{coffee beans} \\ \text{cup} \end{array} \right] + 1 \left[\begin{array}{c} \text{MILK} \\ \text{carton} \end{array} \right] + 4 \left[\begin{array}{c} \text{WATER} \\ \text{bottle} \end{array} \right] + 3 \left[\begin{array}{c} \text{SUGAR!} \\ \text{bowl} \end{array} \right] = \boxed{\begin{array}{c} 2 \\ 1 \\ 4 \\ 3 \end{array}}$$

My Friend's Horrible Coffee

$$2 \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + 1 \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} + 4 \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} + 3 \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \\ 4 \\ 3 \end{pmatrix}$$

A diagram illustrating vector addition. Four vectors are shown in colored boxes: orange (top-left), light orange (middle-left), blue (middle-right), and pink (bottom-right). Each vector has four components: the first three are zero, and the fourth is either 1, 0, 1, or 0 respectively. They are being added together to produce a result vector in an orange box on the right, which has components 2, 1, 4, and 3. A red arrow points from the top-left corner of the first vector to the number 2 above it. Another red arrow points from the bottom-right corner of the result vector to its top component, 2.

Visualizing Coffee Space Basis Vectors



$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \Rightarrow x \begin{pmatrix} 1 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\begin{aligned} x+0y &= 1 \\ 0x+y &= 1 \\ x &= 1 \\ y &= 1 \end{aligned}$$

Coffee Space- Vector Space

$$w \begin{pmatrix} \text{COFFEE} \end{pmatrix} + x \begin{pmatrix} \text{MILK} \end{pmatrix} + y \begin{pmatrix} \text{WATER} \end{pmatrix} + z \begin{pmatrix} \text{SUGAR} \end{pmatrix} = \begin{pmatrix} \text{COFFEE LATTE} \end{pmatrix}$$



Coffee Space- Basis vectors

	\rightarrow	$\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$		\rightarrow	$\begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$
	\rightarrow	$\begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$		\rightarrow	$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$

Coffee Space- Vector Space

$$w \begin{pmatrix} \text{COFFEE} \end{pmatrix} + x \begin{pmatrix} \text{MILK} \end{pmatrix} + y \begin{pmatrix} \text{WATER} \end{pmatrix} + z \begin{pmatrix} \text{SUGAR} \end{pmatrix} = \begin{pmatrix} \text{COFFEE LATTE} \end{pmatrix}$$



$Ax = b$

$$w \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + x \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} + y \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} + z \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 5 \\ 6 \\ 7 \\ 8 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} w \\ x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 5 \\ 6 \\ 7 \\ 8 \end{bmatrix}$$

$\boxed{Ax = b}$

$$C(A) \Rightarrow w \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + x \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} + z \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

$w, x, y, z \in \mathbb{R}$

\mathbb{R}^4

Column Space - Visualization

$$\dim(C(A)) = 4$$

$Ax = b$

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} w \\ x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 5 \\ 6 \\ 7 \\ 8 \end{bmatrix}$$

\mathbb{R}^2

$$x \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} + z \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

$Ax = b$

$$\dim(C(A))$$

$$w \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + x \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix} + z \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{bmatrix} 5 \\ 6 \\ 7 \\ 8 \end{bmatrix}$$

Column Space of Matrix A - Column space of matrix A denoted as $C(A)$ is the space spanned by the column vectors of A.

$C(A)$

$$span \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

Dimension of $C(A) = 4$. Since 4 linearly independent vectors are there in the columns of matrix A. These vectors act as the basis and span the entire \mathbb{R}^4 .

$$\left[\begin{array}{ccccc} 1 & 2 & 3 & 4 & 5 \\ 2 & 4 & 6 & 8 & 10 \end{array} \right] \left(\begin{array}{c} a \\ b \\ c \\ d \\ e \end{array} \right) \text{ Thinking } C(A) = \text{span} \left\{ \left(\begin{array}{c} 1 \\ 2 \\ 3 \\ 4 \end{array} \right), \left(\begin{array}{c} 1 \\ 2 \\ 4 \\ 8 \end{array} \right), \left(\begin{array}{c} 1 \\ 2 \\ 6 \\ 10 \end{array} \right) \right\}$$

Why span ?

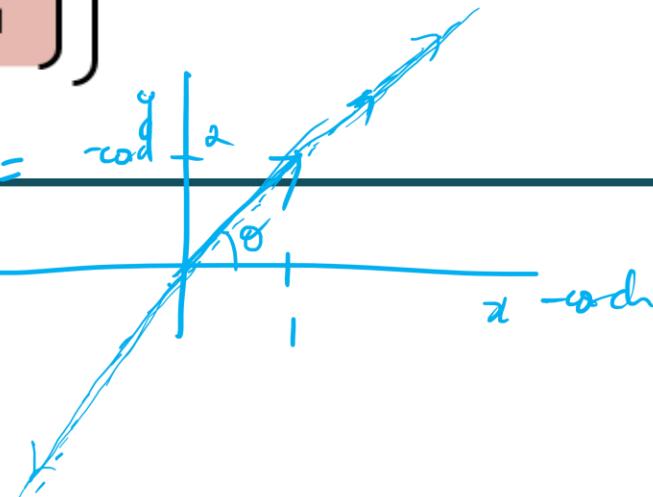
$C(A)$

$$\text{span} \left\{ \left(\begin{array}{c} 1 \\ 0 \\ 0 \\ 0 \end{array} \right), \left(\begin{array}{c} 0 \\ 1 \\ 0 \\ 0 \end{array} \right), \left(\begin{array}{c} 0 \\ 0 \\ 1 \\ 0 \end{array} \right), \left(\begin{array}{c} 0 \\ 0 \\ 0 \\ 1 \end{array} \right) \right\}$$

$\psi \left(\begin{array}{c} 1 \\ 2 \\ 3 \\ 4 \end{array} \right) + q \left(\begin{array}{c} 1 \\ 2 \\ 4 \\ 8 \end{array} \right) + 2 \left(\begin{array}{c} 1 \\ 2 \\ 6 \\ 10 \end{array} \right) + \omega \left(\begin{array}{c} 1 \\ 2 \\ 4 \\ 8 \end{array} \right)$

can represent any point in \mathbb{R}^4

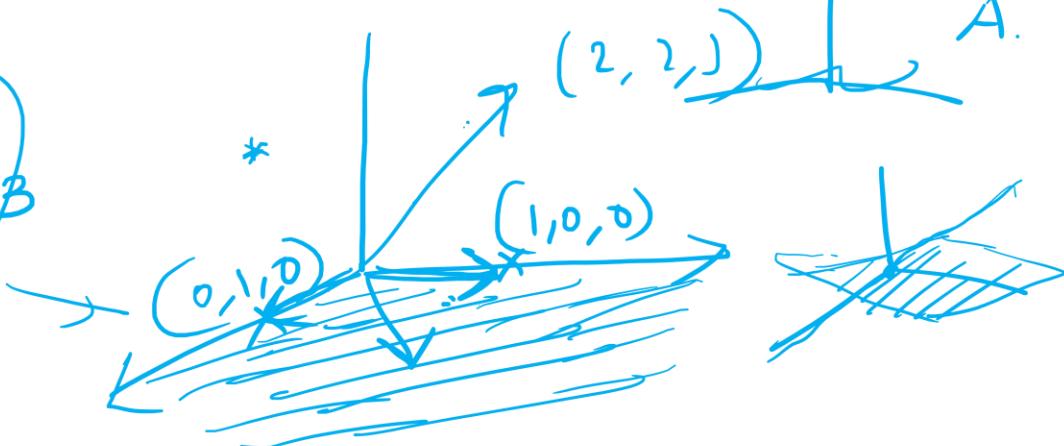
$\dim(C(A)) = 4$



$A_2 = b$ has a solution only if b lies in the column space of A .

$$\begin{bmatrix} \text{col}_1 \\ \text{col}_2 \end{bmatrix} \downarrow \quad \downarrow \quad \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad \begin{bmatrix} w \\ x \end{bmatrix} = \boxed{\begin{bmatrix} 2 & 2 & 0 \end{bmatrix}} \quad \beta$$

$$\text{Span}\{\text{col}_1, \text{col}_2\}$$



$$w \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + z \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ 3 \\ 5 \end{pmatrix}$$

$$\begin{pmatrix} 2 \\ 2 \\ 5 \end{pmatrix}$$

$$w \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + z \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 0 \end{pmatrix}$$

$$2 \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + z \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 2 \\ 3 \\ 5 \end{pmatrix}$$

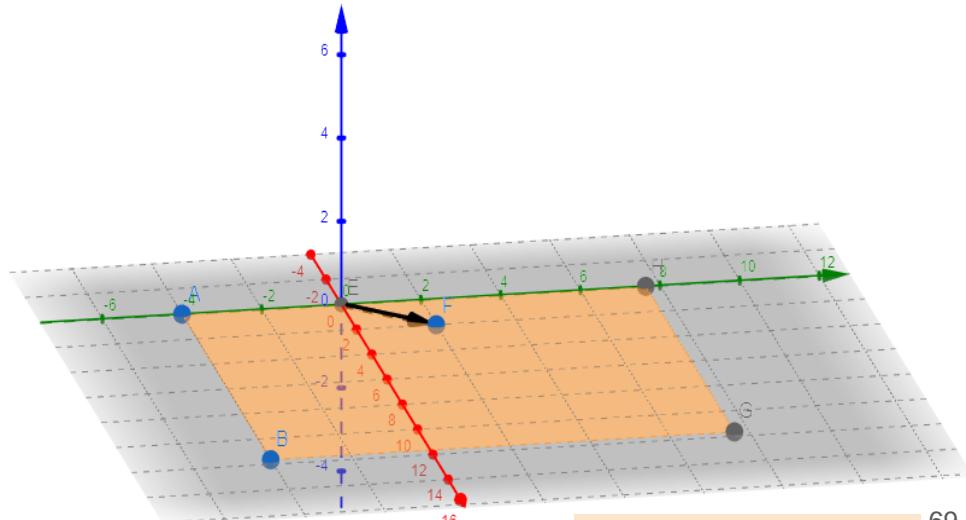
Can you see the Column Space?

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} w \\ x \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}$$



$$w \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + x \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}$$

span $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$



Linearly independent

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \begin{bmatrix} w \\ x \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}$$

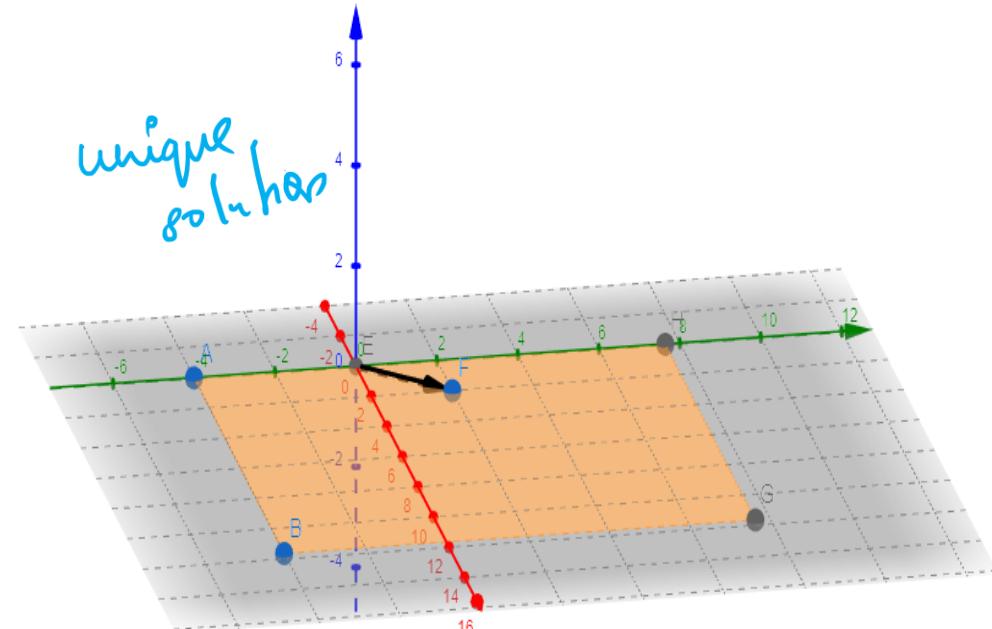
Some Observations !!!

$C(A)$

$$span \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$$

What is the dimension of Column space of Matrix A?

Will the basis vectors of $C(A)$ span the entire 3-D space?



colst A is linearly dependent & b lies in the col space of A then

What can you say about this?

$$\left[\begin{array}{cc} \boxed{1} & \boxed{2} \\ \boxed{2} & \boxed{4} \\ \boxed{3} & \boxed{6} \end{array} \right] \left[\begin{array}{c} w \\ x \end{array} \right] = \left[\begin{array}{c} 1 \\ 2 \\ 3 \end{array} \right]$$

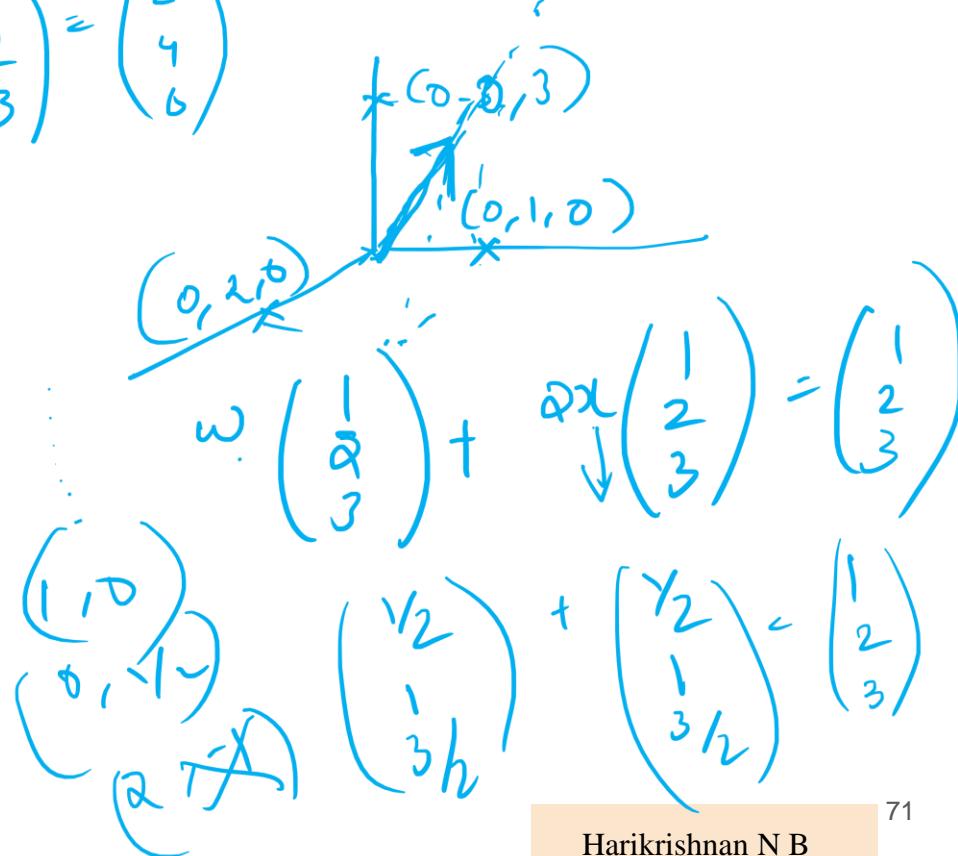
$$2 \left(\begin{array}{c} 1 \\ 2 \\ 3 \end{array} \right) = \left(\begin{array}{c} 2 \\ 4 \\ 6 \end{array} \right)$$

Identify the cols

$$C(A) = \text{span} \left\{ \text{col}_1, \text{col}_2 \right\}$$

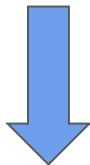
$$\Rightarrow w \text{col}_1 + z \text{col}_2 \quad \text{where } w, z \in \mathbb{R}$$

$$\dim(C(A)) = 1$$



What can you say about this?

$$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + \begin{bmatrix} 2 \\ 4 \\ 6 \end{bmatrix} \begin{bmatrix} w \\ x \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$



$$w \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + 2x \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

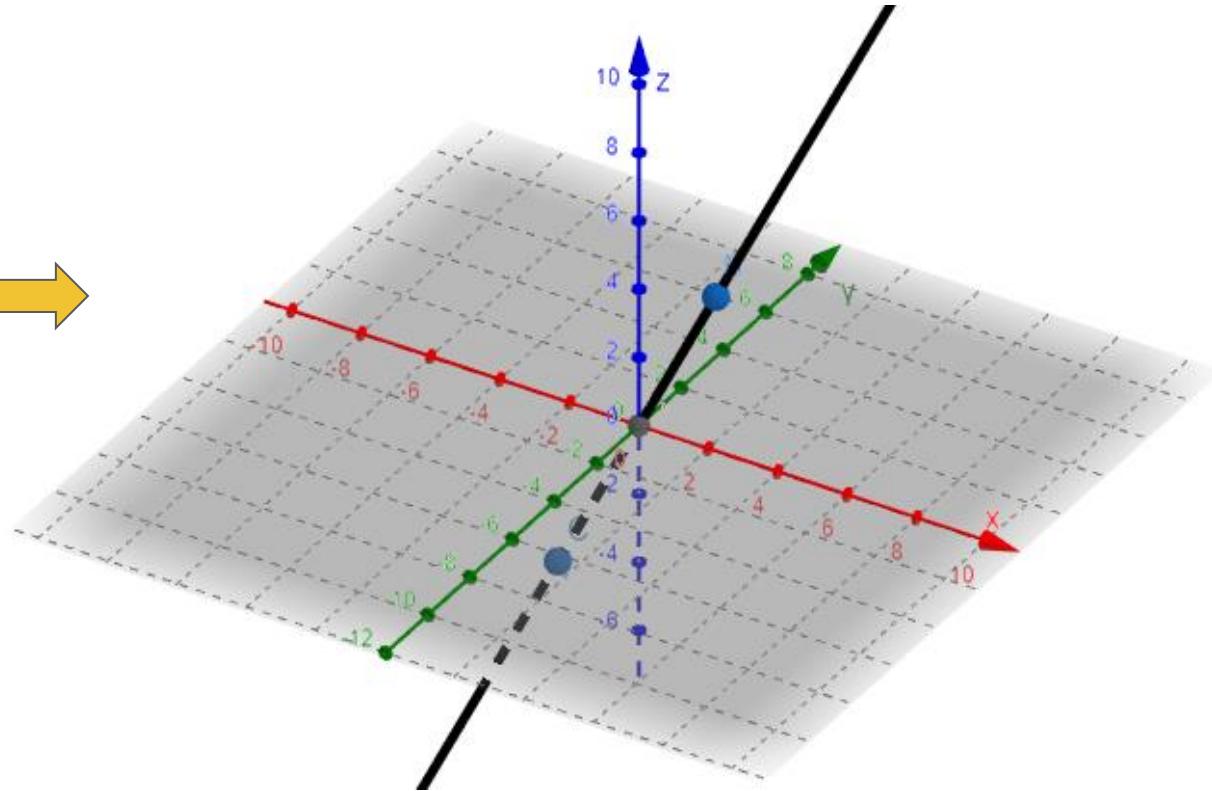
Column Space of Matrix A - Column space of matrix A denoted as $C(A)$ is the space spanned by the column vectors of A.

$$C(A) = \text{span} \left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \right\}$$

Dimension of $C(A) = 1$. Here Column space is a line passing through origin.

Do you see a Subspace ?

$$C(A) = \text{span} \left\{ \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \right\}$$



Is there anything Mysterious ?

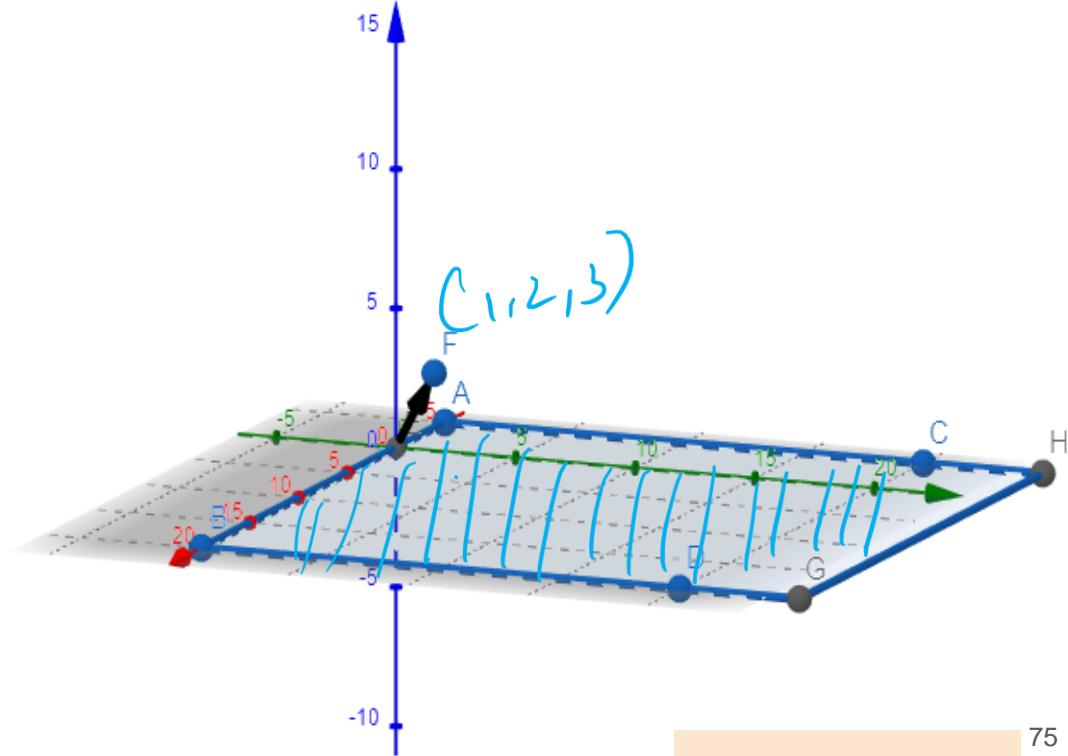
$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} w \\ x \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

Is there anything Mysterious ?

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} w \\ x \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$



$$w \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + x \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$



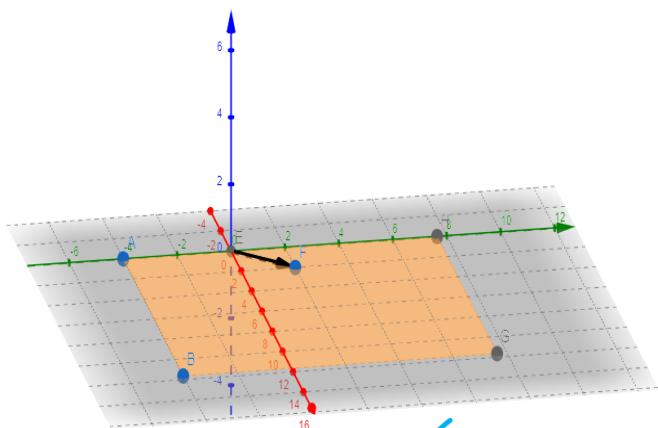
weakly depends

Solution to $Ax = b$

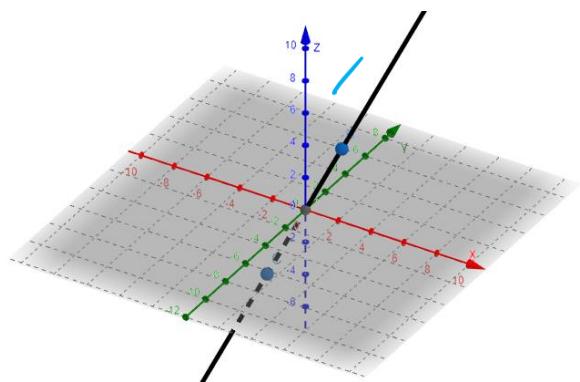
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} w \\ x \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 3 & 6 & 9 \end{bmatrix} \begin{bmatrix} w \\ x \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

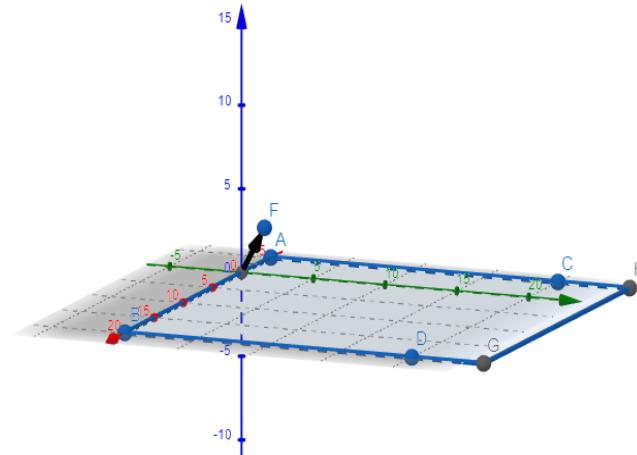
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} w \\ x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$



UNIQUE
SOLUTION



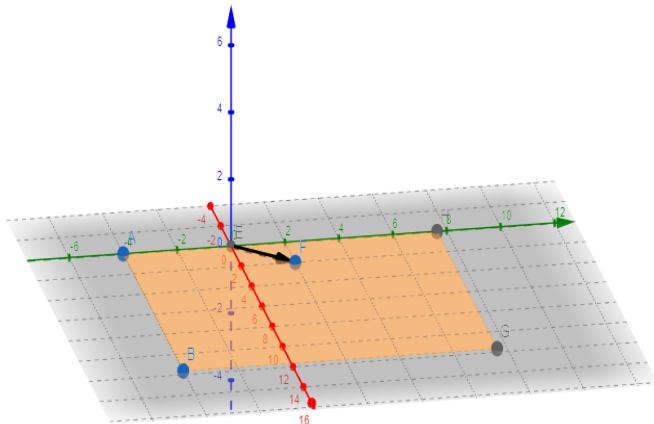
INFINITELY MANY
SOLUTIONS



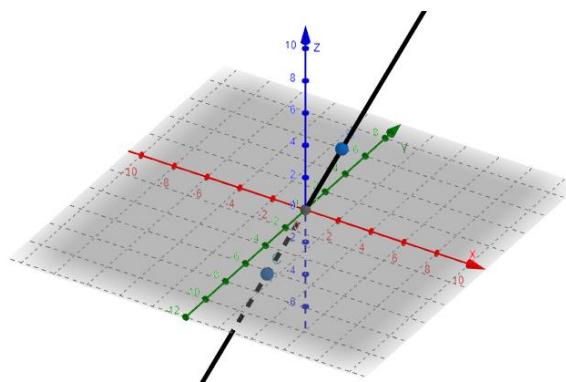
NO
SOLUTION

So when does $Ax = b$ have a Solution

$Ax = b$ has solution when b lies in the column space of A or in other words b is a linear combination of column vectors of A .



UNIQUE
SOLUTION



INFINITELY MANY
SOLUTIONS

- For unique solution and infinitely many solutions b lies in the column space of A .
- In the case of NO solution b does not lie in the column space of A .

x_1 , Jan 1 50

x_2 , Feb 2 -30

$\begin{matrix} \downarrow \\ \text{Can I find the best approximate solution?} \\ \text{upward variation} \end{matrix}$

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} w \\ x \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

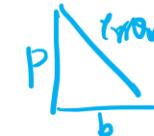
$$A\vec{x} \neq \vec{b}$$

$$A\vec{x} + \vec{e} = \vec{b}$$

\vec{e} is orthogonal to the

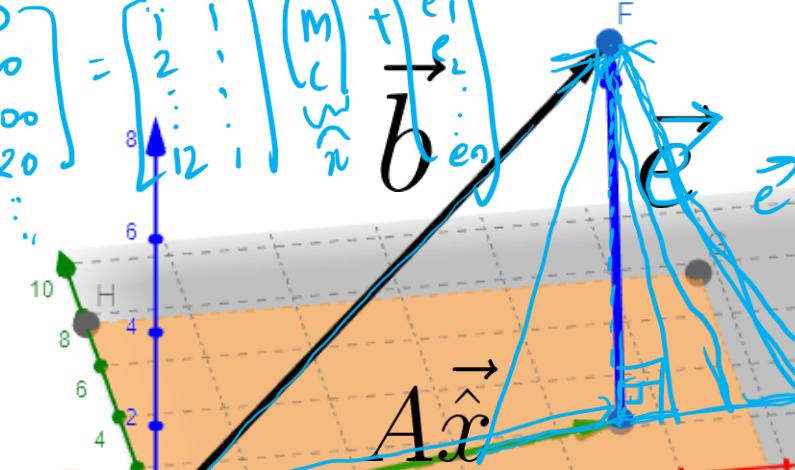
$$\begin{aligned} \text{col}_1: \vec{e} \text{ is orthogonal space} \\ \text{col}_2: \vec{e} \text{ is orthogonal space} \\ \text{col}_3: \vec{e} = 0 \\ \text{col}_4: \vec{e} = 0 \end{aligned}$$

$$\|\vec{e}\|^2 = \vec{e}^T \vec{e}$$



NO SOLUTION CASE 😕

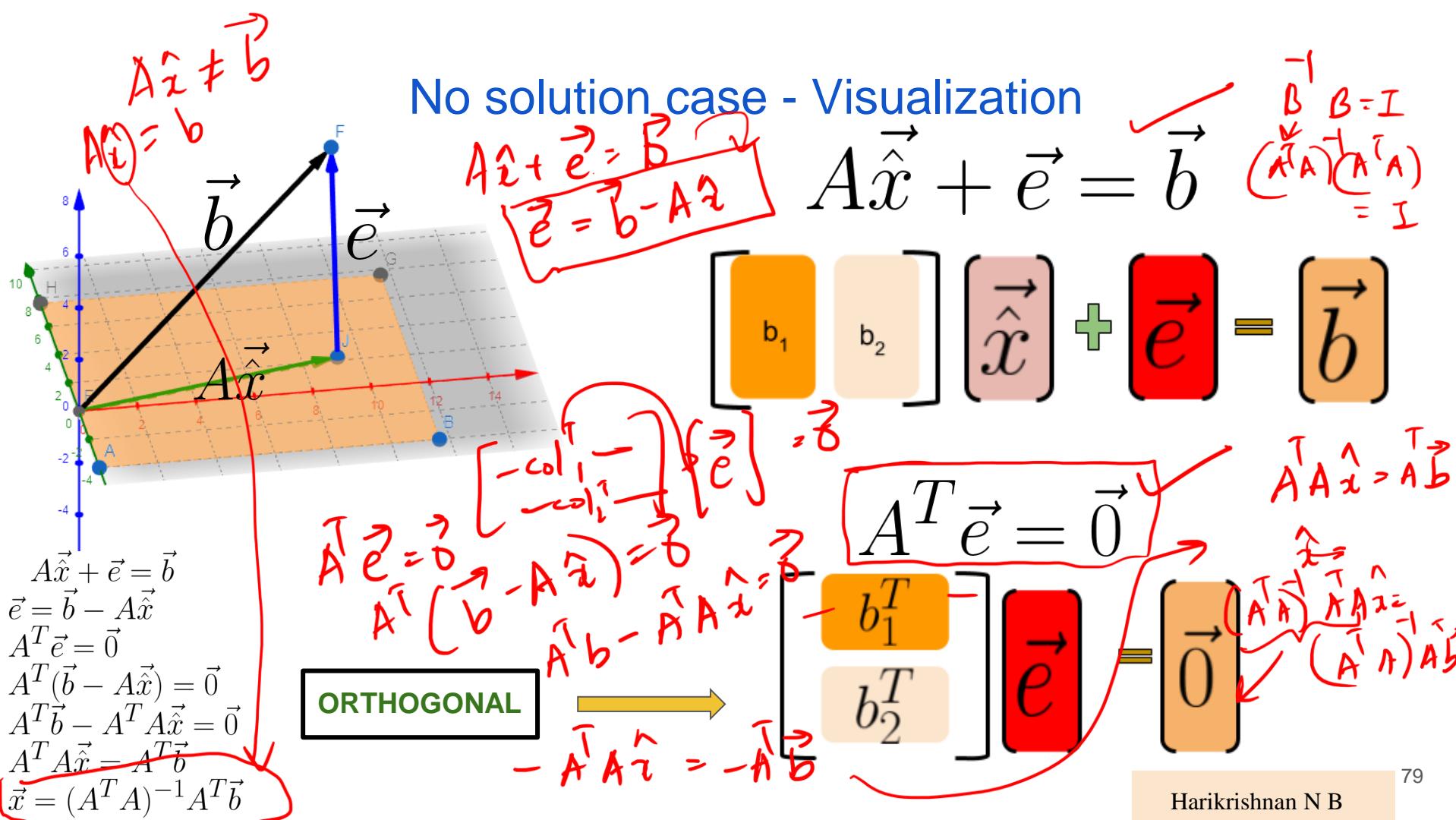
$$\begin{bmatrix} 50 \\ 50 \\ 100 \\ 20 \\ \vdots \\ 8 \\ 12 \\ \vdots \\ n \end{bmatrix} = \begin{bmatrix} 1 & 1 & \dots & 1 \\ 2 & 2 & \dots & 2 \\ \vdots & \vdots & \ddots & \vdots \\ M & M & \dots & M \\ L & L & \dots & L \\ \vdots & \vdots & \ddots & \vdots \\ e_1 & e_2 & \dots & e_n \end{bmatrix} + \vec{b}$$



$$\begin{array}{l} p \\ \parallel \\ h \end{array}$$

$$h^2 = p^2 + b^2$$

$$\begin{aligned} \text{col}_1^T \vec{e} = 0 \\ \text{col}_2^T \vec{e} = 0 \\ \left[\begin{array}{cc} -\text{col}_1^T & \vec{e} \\ -\text{col}_2^T & \vec{e} \end{array} \right] = \vec{0} \end{aligned}$$



NO SOLUTION CASE 😕

Can I find the best approximate solution ?

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} w \\ x \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \quad A\vec{x} \neq \vec{b}$$

$$A\hat{\vec{x}} + \vec{e} = \vec{b}$$

$$\vec{e} = \vec{b} - A\hat{\vec{x}}$$

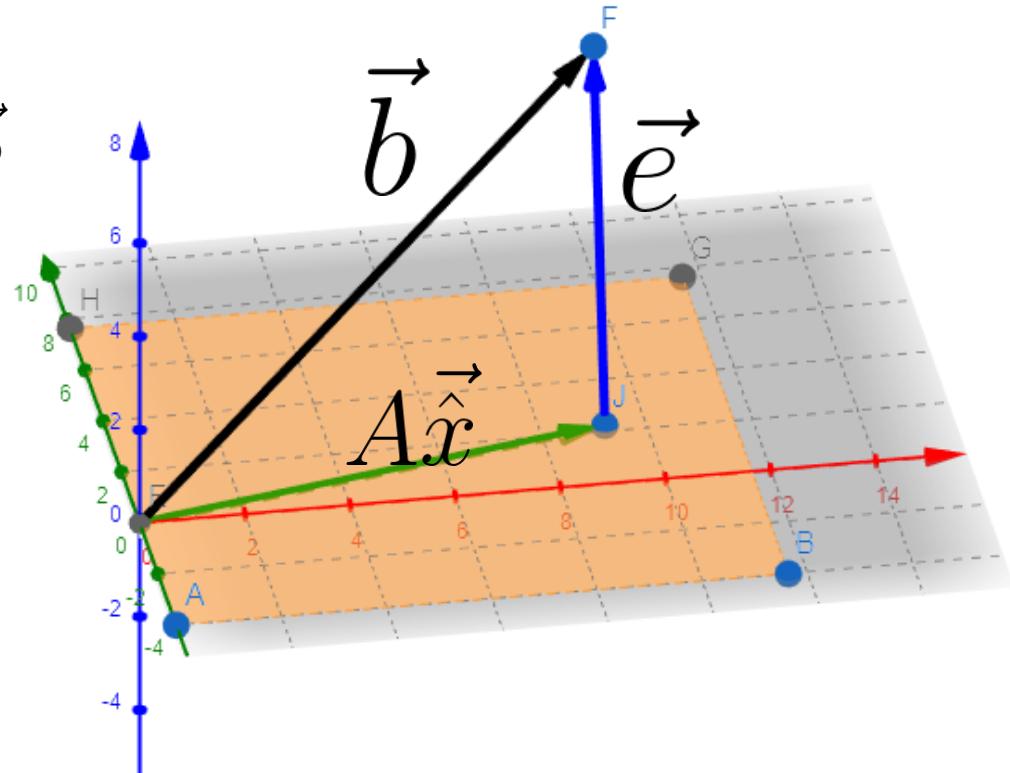
$$A^T \vec{e} = \vec{0}$$

$$A^T(\vec{b} - A\hat{\vec{x}}) = \vec{0}$$

$$A^T \vec{b} - A^T A\hat{\vec{x}} = \vec{0}$$

$$A^T A\hat{\vec{x}} = A^T \vec{b}$$

$$\hat{\vec{x}} = (A^T A)^{-1} A^T \vec{b}$$

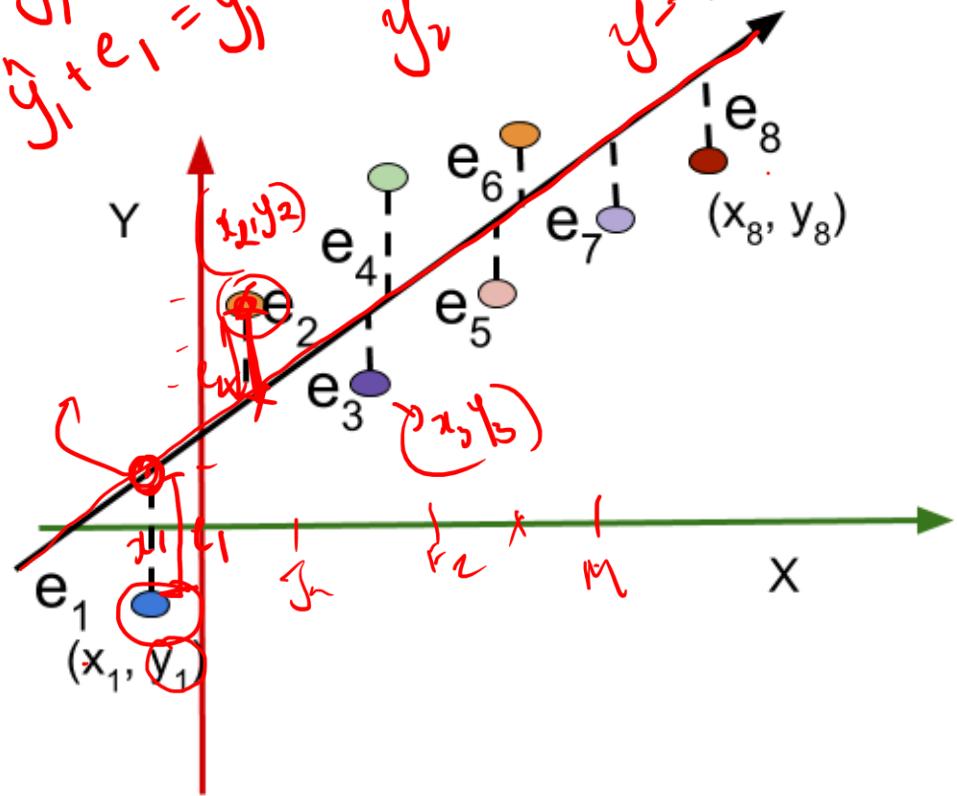


$$\hat{y}_1 = m_1 x + c$$

$$\hat{y}_1 + e_1 = y_1$$

$$\hat{y}_2 = m_2 x + c$$

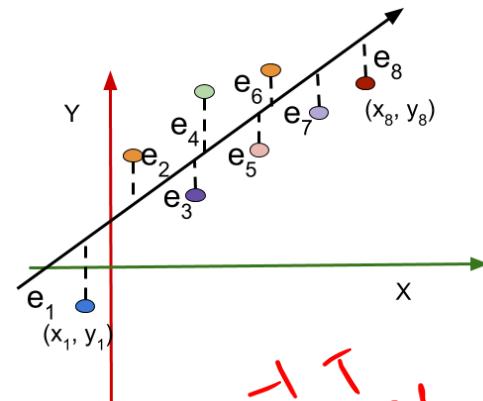
$$y = m x + c$$



Linear Least Square Regression

$$y_2 = \hat{y}_2 + e_2$$

$$\boxed{\begin{aligned} y_1 &= mx_1 + c + e_1 \\ y_2 &= mx_2 + c + e_2 \\ y_3 &= mx_3 + c + e_3 \\ y_4 &= mx_4 + c + e_4 \\ y_5 &= mx_5 + c + e_5 \\ y_6 &= mx_6 + c + e_6 \\ y_7 &= mx_7 + c + e_7 \\ y_8 &= mx_8 + c + e_8 \end{aligned}}$$



$$\hat{x} = (A^T A)^{-1} A^T \vec{y}$$

$$\vec{e} = (\vec{y} - A \hat{x})$$

$$\vec{x} = (A^T A)^{-1} A^T \vec{y}$$

$$A^T (y - Ax)$$

$$y_1 = mx_1 + c + e_1$$

$$y_2 = mx_2 + c + e_2$$

$$y_3 = mx_3 + c + e_3$$

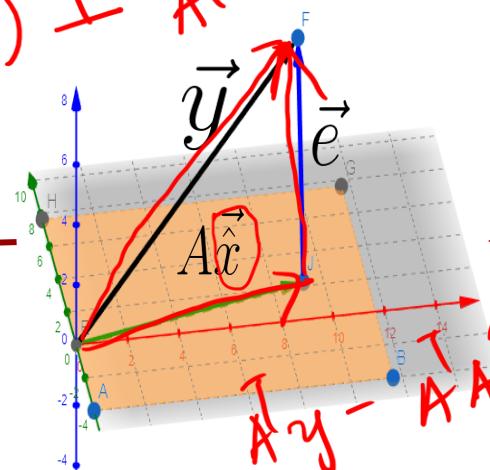
$$y_4 = mx_4 + c + e_4$$

$$y_5 = mx_5 + c + e_5$$

$$y_6 = mx_6 + c + e_6$$

$$y_7 = mx_7 + c + e_7$$

$$y_8 = mx_8 + c + e_8$$



$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \\ y_7 \\ y_8 \end{bmatrix} = \begin{bmatrix} x_1 & 1 \\ x_2 & 1 \\ x_3 & 1 \\ x_4 & 1 \\ x_5 & 1 \\ x_6 & 1 \\ x_7 & 1 \\ x_8 & 1 \end{bmatrix} \begin{bmatrix} m \\ c \end{bmatrix} + \begin{bmatrix} e_1 \\ e_2 \\ e_3 \\ e_4 \\ e_5 \\ e_6 \\ e_7 \\ e_8 \end{bmatrix}$$

$$\vec{y} = A \hat{x} + \vec{e}$$

$$\vec{y} = A \vec{x} + \vec{e}$$

$$A^T (y - Ax) = 0$$

$$(m^T A^T A)^{-1} A^T y = (A^T A)^{-1} A^T y$$

$\vec{A}^T (\vec{y} - \vec{A}\hat{\vec{x}}) = \vec{0}$
 $\vec{A}^T \vec{y} - \vec{A}^T \vec{A}\hat{\vec{x}} = \vec{0}$
 $\vec{A}^T \vec{A}\hat{\vec{x}} = \vec{A}^T \vec{y}$
 $\hat{\vec{x}} = (\vec{A}^T \vec{A})^{-1} \vec{A}^T \vec{y}$
 $\vec{y} + \vec{A}\hat{\vec{x}}$
 $\vec{y} = \vec{A}\hat{\vec{x}} + \vec{e}$
 $\vec{A}^T \vec{e} = \vec{0}$
 $(\text{Col}_1^T, \text{Col}_2^T) \vec{e} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \cdot \vec{e} = 0$
 $(\text{Col}_1^T, \text{Col}_2^T) \vec{e} = 0$

$\vec{y} = \vec{m} + \vec{c}$
 $m \vec{x} + c$
 $\vec{y}_1 = \vec{y}_1^* + e_1 = m_1 x_1 + c + p_1$
 $\vec{y}_2 = \vec{y}_2^* + e_2 = m_2 x_2 + c + p_2$
 \vdots
 $\vec{y}_n = \vec{y}_n^* + e_n = m_n x_n + c + p_n$

$\vec{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} = \begin{pmatrix} x_1 & 1 & \cdots & x_n \end{pmatrix} \begin{pmatrix} m \\ c \end{pmatrix} + \begin{pmatrix} e_1 \\ e_2 \\ \vdots \\ e_n \end{pmatrix}$

$\vec{e} \perp \text{Col}(A)$

$\vec{y} = CA\vec{x} + \vec{e}$

What happens in this case? - Code it

$$\begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \\ y_7 \\ y_8 \end{bmatrix} = \begin{bmatrix} x_1 & x_1^2 & 1 \\ x_2 & x_2^2 & 1 \\ x_3 & x_3^2 & 1 \\ x_4 & x_4^2 & 1 \\ x_5 & x_5^2 & 1 \\ x_6 & x_6^2 & 1 \\ x_7 & x_7^2 & 1 \\ x_8 & x_8^2 & 1 \end{bmatrix} \begin{bmatrix} m \\ p \\ c \end{bmatrix} + \begin{bmatrix} e_1 \\ e_2 \\ e_3 \\ e_4 \\ e_5 \\ e_6 \\ e_7 \\ e_8 \end{bmatrix}$$

$$A = \begin{bmatrix} a_1 & a_2 & a_3 & \dots & a_n \end{bmatrix}$$

$$A^T = \begin{bmatrix} -a_1^T \\ -a_2^T \\ -a_3^T \\ \vdots \\ -a_n^T \end{bmatrix} \quad A^T \vec{e} = \vec{0}$$

$$a_i \cdot \vec{e} = \vec{0}$$

$$a_i^T \vec{e} = 0$$

$$\begin{bmatrix} -a_1^T \\ -a_2^T \\ -a_3^T \\ \vdots \\ -a_n^T \end{bmatrix}$$

$$A^T \vec{e} = \vec{0}$$

$$\begin{bmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

What change you will observe in the graph?

What happens when you add more higher order terms like x^3, x^4, \dots, x^n ?

$$\vec{x} = (A^T A)^{-1} A^T \vec{y}$$

$$\vec{y} = A\vec{x} + \vec{e}$$

Step 1

$y_{\text{data}} = x^3 + \sin x + \text{noise}$

y_{data} vs x

$y_{\text{data}} = mx_0 + kx_0^2 + c$

$y_{\text{data}} = \begin{bmatrix} x_0 & x_0^2 & 1 \\ x_1 & x_1^2 & 1 \\ \vdots & \vdots & \vdots \\ x_n & x_n^2 & 1 \end{bmatrix} A \begin{bmatrix} e_1 \\ e_2 \\ \vdots \\ e_n \end{bmatrix} + \begin{bmatrix} m \\ k \\ c \end{bmatrix}$

$x = \begin{bmatrix} x(0) \\ x(1) \\ \vdots \\ x(n) \end{bmatrix}$

$y_{\text{data}} = \begin{bmatrix} y_{\text{data}}(0) \\ y_{\text{data}}(1) \\ \vdots \\ y_{\text{data}}(n) \end{bmatrix}$

Applications of Least Squares in Signal Processing

- Linear/ Non-linear Prediction
- Denoising
- Deconvolution
- System Identification
- Estimating Missing Data

[Link to Ivan Selesnick's Tutorial](#)

LEAST SQUARES WITH EXAMPLES IN
SIGNAL PROCESSING*

Ivan Selesnick

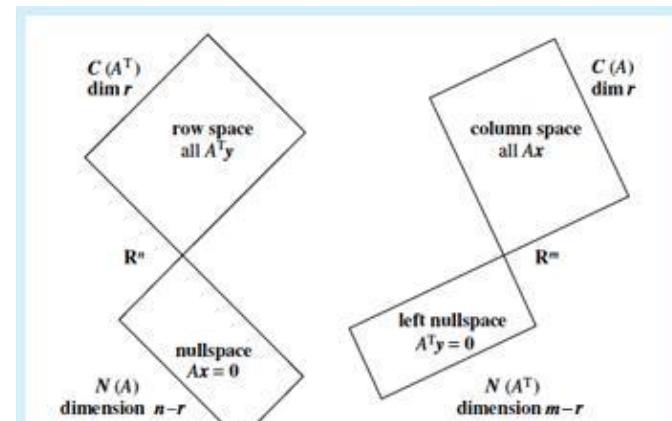
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Four Fundamental Subspaces

- **Column Space**
- **Left Null Space**
- **Row Space**
- **Right Null Space**

Fundamental Theorem of Linear Algebra

- Column space and Row space both have dimension r (rank).
- The Right Null Space have dimension $n-r$ and the left null space has dimension $m-r$.
- Right Null Space is the orthogonal complement of the row space.
- Left Null Space is the orthogonal complement of the column space



Source: <https://ocw.aprende.org/courses/mathematics/18-06sc-linear-algebra-fall-2011/ax-b-and-the-four-subspaces/>