



Data Structures and Algorithms Design

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ONLINE SESSION -PLAN

Sessions(#)	List of Topic Title	Text/Ref Book/external resource
10	Dynamic Programming - Design Principles and Strategy, Matrix Chain Product Problem, 0/1 Knapsack Problem, All-pairs Shortest Path Problem	T1: 5.3, 7.2

The General Dynamic Programming Technique



- Applies to a problem that at first seems to require a lot of time (possibly exponential), provided we have:
 - Simple subproblems: the subproblems can be defined in terms of a few variables, such as j, k, l, m, and so on.
 - Subproblem optimality: the global optimum value can be defined in terms of optimal subproblems
 - **Subproblem overlap:** the subproblems are not independent, but instead they overlap (hence, should be constructed bottom-up).

- Problem: Given a weighted connected graph (undirected or directed), the *all-pairs shortest paths problem* asks to find the distances—i.e., the lengths of the shortest paths—from each vertex to all other vertices.
- Floyd's algorithm computes the distance matrix of a weighted graph with n vertices through a series of $n \times n$ matrices:D(0), . . . , D(k-1), D(k), . . . , D(n).

- Each of these matrices contains the lengths of shortest paths with certain constraints on the paths considered for the matrix in question.
- The element d(k)ij in the *i*th row and the *j*th column of matrix D(k) (i, j = 1, 2, ..., n, k = 0, 1, ..., n) is equal to the length of the shortest path among all paths from the *i*th vertex to the *j*th vertex with each intermediate vertex, if any, numbered not higher than k.
- In particular, the series starts with D(0), which does not allow any intermediate vertices in its paths, hence, D(0) is simply the weight matrix of the graph.



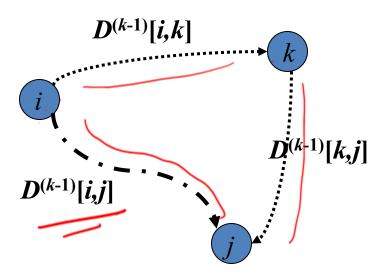
• The last matrix in the series, D(n), contains the lengths of the shortest paths among all paths that can use all n vertices as intermediate and hence is nothing other than the distance matrix being sought.

All-Pairs Shortest Paths-Floyd's Algorithm



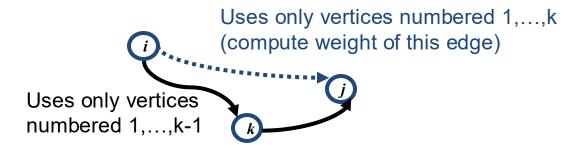
• On the k-th iteration, the algorithm determines shortest paths between every pair of vertices i, j that use only vertices among 1,...,k as intermediate

•
$$\mathbf{D}^{(k)}[\mathbf{i},\mathbf{j}] = \min \{ \mathbf{D}^{(k-1)}[\mathbf{i},\mathbf{j}], \ \mathbf{D}^{(k-1)}[\mathbf{i},\mathbf{k}] + \mathbf{D}^{(k-1)}[\mathbf{k},\mathbf{j}] \}$$

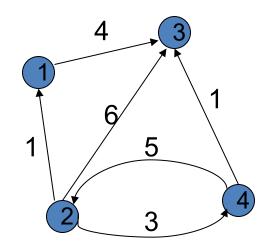


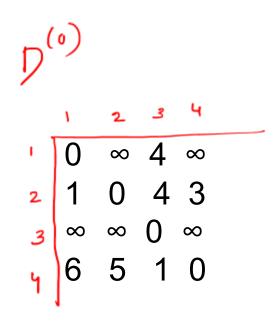
All-Pairs Shortest Paths-Floyd's Algorithm



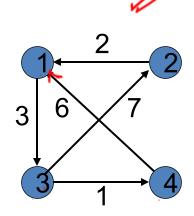


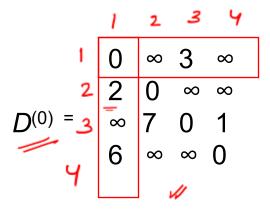
Uses only vertices numbered 1,...,k-1







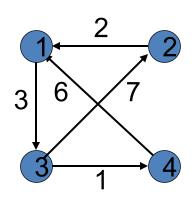


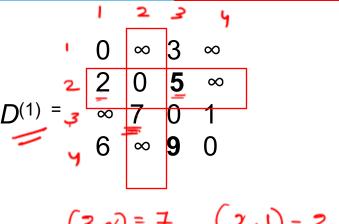


$$D^{(1)} = \begin{bmatrix} 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & 9 & 0 \end{bmatrix}$$

$$(2,1)=2$$
 $(1,2)=3$ $(2,3)=5$
 $(4,1)=6$ $(1,3)=3$ $(4,3)=9$



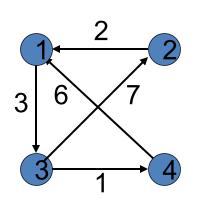




$$(3,2)=7$$
 $(2,1)=2$ $(3,1)=9$
 $(3,2)=7$ $(2,3)=5$ $(3,3)=X$

$$D^{(2)} = \begin{array}{cccc} 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ \mathbf{9} & 7 & 0 & 1 \\ 6 & \infty & 9 & 0 \end{array}$$





$$D^{(3)} = \begin{cases} 0 & 10 & 3 & 4 \\ 2 & 0 & 5 & 6 \\ 9 & 7 & 0 & 1 \\ 6 & 16 & 9 & 0 \end{cases}$$

$$(1,3)=3$$
 $(2,1)=9$
 $(1,3)=3$ $(3,2)=7$
 $(1,3)=3$ $(3,4)-1$
 $(2,3)=5$ $(3,1)=9$

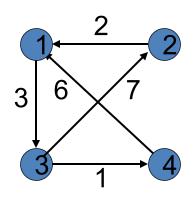
$$(1,2) = \underline{10}$$
 $(1,4) = \underline{14}$

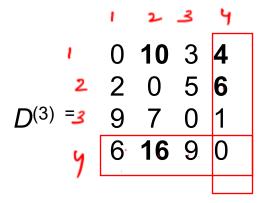
(,(1,1) - X

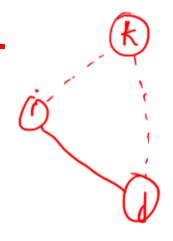
$$(2,3) = 5$$
 $(3,1) = 5$

$$(2,2) = X$$



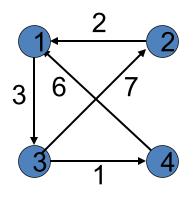












$$D^{(0)} = \begin{bmatrix} 0 & \infty & 3 & \infty \\ 2 & 0 & \infty & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & \infty & 0 \end{bmatrix}$$

$$D^{(1)} = \begin{array}{c|ccc} 0 & \infty & 3 & \infty \\ \hline 2 & 0 & \mathbf{5} & \infty \\ \hline \infty & \mathbf{7} & 0 & 1 \\ 6 & \infty & \mathbf{9} & 0 \\ \end{array}$$

$$D^{(2)} = \begin{array}{ccccc} 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ \hline 9 & 7 & 0 & 1 \\ 6 & \infty & 9 & 0 \end{array}$$

$$D^{(3)} = \begin{array}{c} 0 & \mathbf{10} & 3 & \mathbf{4} \\ 2 & 0 & 5 & \mathbf{6} \\ 9 & 7 & 0 & 1 \\ \hline 6 & \mathbf{16} & 9 & 0 \end{array}$$

$$D^{(4)} = \begin{array}{cccc} 0 & 10 & 3 & 4 \\ 2 & 0 & 5 & 6 \\ \hline 7 & 7 & 0 & 1 \\ 6 & 16 & 9 & 0 \end{array}$$

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All-Pairs Shortest Paths-Floyd's Algorithm

```
ALGORITHM Floyd(W[1..n, 1..n])

//Implements Floyd's algorithm for the all-pairs shortest-paths problem

//Input: The weight matrix W of a graph with no negative-length cycle

//Output: The distance matrix of the shortest paths' lengths

D \leftarrow W //is not necessary if W can be overwritten

for k \leftarrow 1 to n do

for i \leftarrow 1 to n do

D[i, j] \leftarrow min\{D[i, j], D[i, k] + D[k, j]\}

return D
```



- Find the distance between every pair of vertices in a weighted directed graph G.
- We can make n calls to Dijkstra's algorithm (if no negative edges), which takes O(n mlog n) time.
- Likewise, n calls to Bellman-Ford would take $O(n^2m)$ time.
- We can achieve $O(n^3)$ time using dynamic programming (similar to the Floyd-Warshall algorithm).



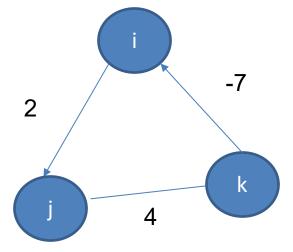
- (Negative-weight edges may be present,)
- But no negative-weight cycles. Why?



- A negative cycle is a cycle whose edges sum to a negative value.
- There is no shortest path between any pair of vertices i, j which form part of a negative cycle, because path-lengths from i to j can be arbitrarily small (negative)



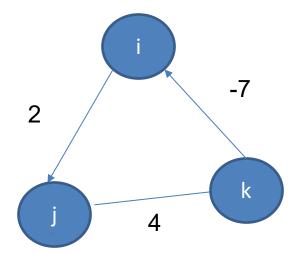
- Given a graph, suppose to have a cycle given by Nodes i, j, k of negative cost.
- Example:



Suppose you want to find the shortest path between i and j



- You have $P=\{(i,j)\}$ with cost(P)=2.
- But you can loop through the negative cycle and have:



- $P'=\{(i,j),(j,k),(k,i),(i,j)\}$ with cost(P')=1
- $P''=\{(i,j),(j,k),(k,i),(i,j),(j,k),(k,i),(i,j)\}$ with cost(P'')=0 and so on.



- Nevertheless, if there are negative cycles, the algorithm can be used to detect them.
- The intuition is as follows:
 - The Floyd's algorithm iteratively revises path lengths between all pairs of vertices (i,j), including where i=j
 - Initially, the length of the path (i,i) is zero;
 - A path {i,k,...i} can only improve upon this if it has length less than zero, i.e. denotes a negative cycle;
 - Thus, after the algorithm, (i,i) will be negative if there exists a negative-length path from i back to i.

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```
ALGORITHM Floyd(W[1..n, 1..n])
 //Implements Floyd's algorithm for the all-pairs shortest-paths problem
 //Input: The weight matrix W of a graph with no negative-length cycle
//Output: The distance matrix of the shortest paths' lengths
 D \leftarrow W //is not necessary if W can be overwritten
for k \leftarrow 1 to n do
for i \leftarrow 1 to n do
for i \leftarrow 1 to n do
           D[i, j] \leftarrow min\{D[i, j], D[i, k] + D[k, j]\}
 for i = 1 to n do
         if D[i, i] \leq 0 then return('graph contains a negative cycle')
```





```
ALGORITHM Warshall(A[1..n, 1..n])
```

```
//Implements Warshall's algorithm for computing the transitive closure //Input: The adjacency matrix A of a digraph with n vertices //Output: The transitive closure of the digraph R^{(0)} \leftarrow A for k \leftarrow 1 to n do for i \leftarrow 1 to n do for j \leftarrow 1 to n do R^{(k)}[i, j] \leftarrow R^{(k-1)}[i, j] or (R^{(k-1)}[i, k] and R^{(k-1)}[k, j]) return R^{(n)}
```

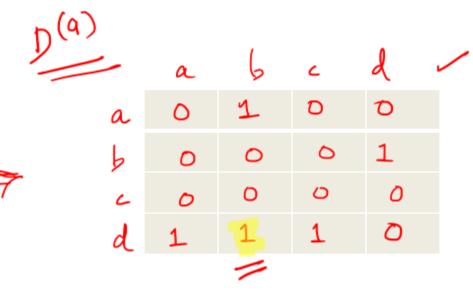
```
1 1 0 1
0 1 1 0
0 0 1 1
0 0 0 1
0 0 0 1
```

Example



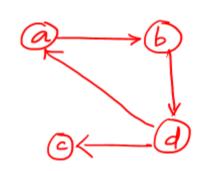
		a	Ь	C	d	
Q	a	0	1	0	٥	//
	Ь	٥	0	0	1	
	c	0	٥	٥	0	
	d	1	0	ſ	0	

	a	Ь	c	d
a	0	4	0	0
b	٥	0	0	1
۷	0	٥	۵	0
d	4	0	1	0
700				

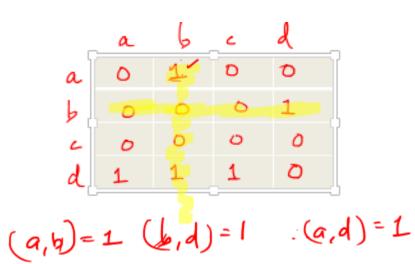






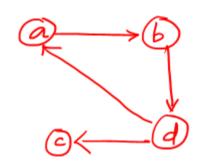


	a	6	۷	d
a	٥	1	D	D
Ь	0	0	0	1
4	0	0	0	0
d	1	1	1	٥

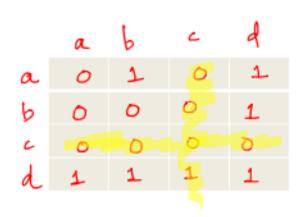




Example



	a	b	۷	d
a	0	1	0	1
Ь	0	0	0	1
c	0	0	0	б
d	1	1	1	1



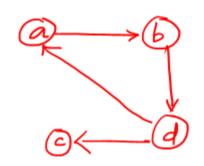


				^
	a	6	۷	d
a	0	1	D	1
b	0	0	D	1
C	0	0	0	D
d	1	1	1	1

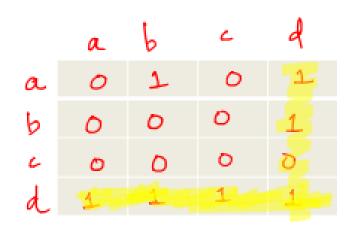
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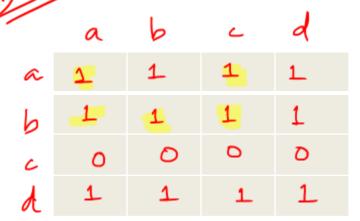
Example



	a	b	۷	d
a	0	1	0	1
Ь	0	0	0	1
c	0	0	0	б
d	1	1	1	1













THANK YOU!

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