



Software product management

Product development in the enterprise

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How is product management different for the enterprise?

- Products are usually specialized focused on an industry
 - Example: SAP, Shopify, AutoDesk, Navitaire (airline reservation)
- User vs buyer:
 - Buyers are interested in solving a business problem and user is interested in specific functionality and ease of use.
 - Example of a business problem: "We are facing intense downward pricing pressure from a smaller competitor who is trying to steal market share, and we're are looking for new ways to engage with our own customers to stem attrition."
- Testing: A/B testing is not usually used due to the impact on enterprise customers
- Development model: More waterfall than Agile. Ex. PayMe
- Release cycles are longer.
 - Paypal has 2 month release cycles

(Book by Clayton Christensen)

- Large organization are worried about impact on current business. Kodak did not accept the digital camera innovation,
- Disruptive innovation is ignored by enterprises:
 - Enterprise focus is on steady revenue month on month.
 - But startup innovators have no such expectations.
 - Initially the disruptive innovation is small and unpolished, the customers using it are small in number.
 - But it grows gradually and by the time it is noticed by the enterprise,
 the innovator is far ahead to catchup
 - Example:
 - IBM was late to enter Cloud services
 - SalesForce offered an innovative CRM on the cloud and the large companies kept ignoring the opportunity



Case study: Overcoming opposition to new ideas – Alex Pressland, BBC



Case study: Developing product in Enterprise





How enterprises can innovate?



3-Box solution by Vijay Govindarajan ex-Prof at Harvard

(https://www.youtube.com/watch?v=wgD2VzFqCaE)

Apple's product development process











Innovation value chain

A process to innovate in the enterprise



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Appendix