



Full Stack Application Development- SE ZG503

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Lecture No: 13 ReactJS



React - Introduction

- React is a JavaScript library for rendering user interfaces (UI).
- Open-source
- It is maintained by Meta (formerly Facebook) and a community of individual developers and companies.



Features

- What made React stand out and popular?
 - React adheres to the declarative programming paradigm
 - React lets you break down the UI into reusable components
 - Streamlines the process of building and composing components
 - React uses a virtual DOM
 - It is easy to learn and use



Component based Approach

- React is based on a component-based architecture that allows developers to break down their user interface into small, reusable components.
- This makes it easier to manage and maintain complex UI
- Developers can focus on developing and testing individual components separately.
- Each component consists of well-defined functionality that can be inserted into an application without requiring modification of other components



Declarative-What React Simplifies

- Consider the task of adding a element

```
const target = document.getElementById("target");  
const wrapper = document.createElement("div");  
const headline = document.createElement("h1");
```

```
wrapper.id = "welcome";  
headline.innerText = "Hello World";
```

```
wrapper.appendChild(headline);  
target.appendChild(wrapper);
```

```
const { render } = ReactDOM;  
const Welcome = () => (  
  <div id="welcome">  
    <h1>Hello World</h1>  
  </div>  
) ;  
render(<Welcome /> ,  
document.getElementById("target")) ;
```





Virtual DOM

- React uses a virtual DOM, which is a lightweight representation of the actual DOM.
- React updates the virtual DOM instead of the actual DOM
- React then compares the virtual DOM with the actual DOM and only updates the necessary parts of the UI



Virtual DOM

- Every time the DOM changes, the browser has to do two intensive operations: repaint and reflow
- Whenever a change is required , React marks that Component as **dirty**.
- React updates the Virtual DOM relative to the components marked as dirty
- React batches much of the changes and performs a unique update to the real DOM.
- Repaint and Reflow the browser must perform to render the changes are executed just once



Important Javascript features

- Data types
- Using var, let and const
- Conditionals and Loops
- Using objects, arrays and functions
- ES6 Arrow functions
- In-built functions such as map(), forEach() and promises.
- Destructuring Arrays and Objects
- Modules



Create react app

- Create React App (CRA) is officially deprecated by the React team, primarily because it has limitations compared to newer, more flexible tools
- Lack of Configurability
- Outdated Technology
- Maintenance Overhead



Alternatives to Create React App

- **Vite:** Known for its speed, Vite is optimized for modern JavaScript and React projects. It provides near-instant startup, fast hot-module replacement (HMR), and excellent configurability. Vite has become very popular for both small and large-scale React applications.
- **Next.js:** Next.js is versatile and can handle single-page applications. It offers built-in routing, API routes, and server-side rendering (SSR) options, making it ideal for production-level React apps.
- Remix is a framework that emphasizes full-stack React applications with a focus on web standards and optimization for faster performance. It's a good choice for projects where routing and server-side data fetching are important.
- Parcel is a zero-config bundler that's easy to use and has great performance. It's a viable option for those who prefer minimal setup while still needing good development speed.



Folder Structure

- my-app/
 - README.md
 - node_modules/
 - package.json
 - public/
 - index.html
 - favicon.ico
 - src/
 - App.css
 - App.js
 - App.test.js
 - index.css
 - index.js
 - logo.svg



React Elements

- The elements that make up an HTML document become DOM elements when the browser loads HTML and renders the user interface.
- The browser DOM is made up of DOM elements.
- Similarly, the React DOM is made up of React elements.
- A React element is a description of what the actual DOM element should look like.
- Create a React element to represent an h1 using `React.createElement`:
 - ```
React.createElement("h1", { id: "listitem-0" }, "Web Technologies");
```
- During rendering, React will convert this element to an actual DOM element:
- ```
<h1 id="listitem-0">Web Technologies</h1>
```



ReactDOM

- ReactDOM contains the tools necessary to render React elements in the browser.
- ReactDOM contains the render method.
- ```
const ListItem = React.createElement("h1", { id: "listitem-0" }, "Web Technologies");
```
- ```
ReactDOM.render(ListItem, document.getElementById("root"));
```

JSX



- `const element = <h1 id="item1">Web Technologies</h1>;`
- `const element=React.createElement('h1', {id:'item1'}, 'Web Technologies');`
- It creates Javascript object.

JSX



- `const name = 'John Doe';`
- `const element = <h1>Hello, {name}</h1>;`
- `ReactDOM.render(`
- `element,`
- `document.getElementById('root')`
- `);`



Changes to be noted

- class becomes className
 - Due to the fact that JSX is JavaScript, and class is a reserved word
 - `<p className="description">`
- for which is translated to htmlFor
- Inline Style : CSS in React
- Instead of accepting a string containing CSS properties, the JSX style attribute only accepts an object
- ```
var divStyle = {
```
- ```
  color: 'white'
```
- ```
}
```
- `ReactDOM.render(<div style={divStyle}>Hello World!</div>, mountNode)`



# Mapping Arrays with JSX

- To render multiple JSX elements in React, you can loop through an array with the `.map()` method and return a single element.
- ```
function courseListItems() {
```
- ```
 const courses = ["Web Technologies", "Java", "C++"];
```
- ```
  return courses.map((course) => <li key={course}>{course}</li>);
```
- ```
}
```
- add a unique key to identify each list item uniquely



# React Fragments

- We render Adjacent elements (two siblings) using a React fragment.

- `function listitem({ name }) {`
- `return (`
- `<h1> {name}</h1>`
- `<p>This is the first list item.</p>`
- `);`
- `}`

```
function listitem({ name }) {
 return (
 <React.Fragment>
 <h1> {name}</h1>
 <p>This is the first list item.</p>
 <React.Fragment>
);
}
```

# Components

- Components let you split the UI into independent, reusable pieces.
- Components allow us to reuse the same structure with different pieces of





# Types

- Functional Components
  - `function Welcome(props) {`
  - `return <h1>Hello, {props.name}</h1>;`
  - `}`
- Class Components
  - `class Welcome extends React.Component {`
  - `render() {`
  - `return <h1>Hello, {this.props.name}</h1>;`
  - `}`
  - `}`



# Rendering a Component

- `function Course(props) {`
- `return <h1>Course: {props.name} , {props.credits} </h1>;`
- `}`
  
- `const element = <Course name="Java" credits="4" />;`
- `ReactDOM.render(`
- `element,`
- `document.getElementById('root')`
- `);`



# Props

- Props is how Components get their properties.
  - Starting from the top component, every child component gets its props from the parent.
  - In a function component, props are available by adding props as the function argument:
  - In a class component, props are passed by default.
  - They are accessible as `this.props` in a Component instance.
  - When initializing a component, pass the props in a way similar to HTML attributes:
- 
- Props are Read-Only
  - Whether you declare a component as a function or a class, it must never modify its own props.



# Presentational vs container components

- In React components are often divided into 2 big buckets:
  - presentational components and
  - container components.
- Presentational components are mostly concerned with generating some markup to be outputted.
- They don't manage any kind of state, except for state related the presentation.
- Container components are mostly concerned with the "backend" operations.
- They might handle the state of various sub-components.
- They might wrap several presentational components.
- They might interface with Redux.
- **Presentational components are concerned with the look,**
- **container components are concerned with making things work.**





# State

- Components need to “remember” things
- React Class components have a built-in state object.
- You can add state to a component with a useState Hook.
- The state object is where you store property values that belongs to the component.
- When the state object changes, the component re-renders.



# State in Functional components

- Earlier, Functional Components were stateless.
- React Hooks made it possible to have state in Function Components.
- Hooks are a new addition in React 16.8.
- They let you use state without writing a class.
- Hooks allow you to reuse stateful logic without changing your component hierarchy.



# Points to be Noted

- Do Not Modify State Directly - Use `setState()`
  - For example, this will not re-render a component:
    - `this.state.comment = 'Hello';`
- State Updates May Be Asynchronous
- React may batch multiple `setState()` calls into a single update for performance.
- Because `this.props` and `this.state` may be updated asynchronously, you should not rely on their values for calculating the next state.
- A component may choose to pass its state down as props to its child components



# Benefits

- They let you use state without writing a class.
- It's hard to reuse stateful logic between components
- Hooks allow you to reuse stateful logic without changing your component hierarchy
- Complex components become hard to understand.
- In many cases it's not possible to break these components into smaller ones because the stateful logic is all over the place.



# Example

- `import React, { useState } from 'react';`
- `function Example() {`
- `// Declare a new state variable, "count"`
- `const [count, setCount] = useState(0);`
- `return (`
- `<div>`
- `<p>You clicked {count} times</p>`
- `<button onClick={() => setCount(count + 1)}>`
- `Click me`
- `</button>`
- `</div>`
- `);`
- `}`



# Hooks

- React provides a few built-in Hooks like useState.
- You can also create your own Hooks to reuse stateful behavior between different components.
- Rules of Hooks
  - Hooks are JavaScript functions, but they impose two additional rules
  - Only call Hooks at the top level. Don't call Hooks inside loops, conditions, or nested functions.
  - Only call Hooks from React function components. Don't call Hooks from regular JavaScript functions.



# Built in Hook

- useState
  - `const [count, setCount] = useState(0);`
- useEffect
  - By using this Hook, you tell React that your component needs to do something after render.
  - useEffect Hook is `componentDidMount`, `componentDidUpdate`, and `componentWillUnmount` combined.



# Conditional Rendering

- **Conditional rendering** as a term describes the ability to render different UI markup based on certain conditions.
- Conditional rendering in React works the same way conditions work in JavaScript.
- Use JavaScript operators like if or the conditional operator to create elements representing the current state, and let React update the UI to match them.
- If/else
- element variables
- Ternary operator
- Short Circuit Evaluation with &&

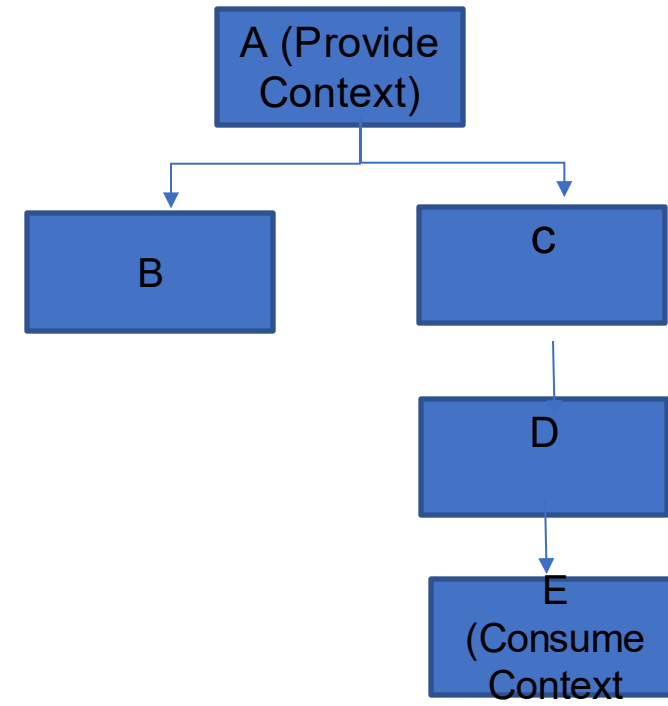
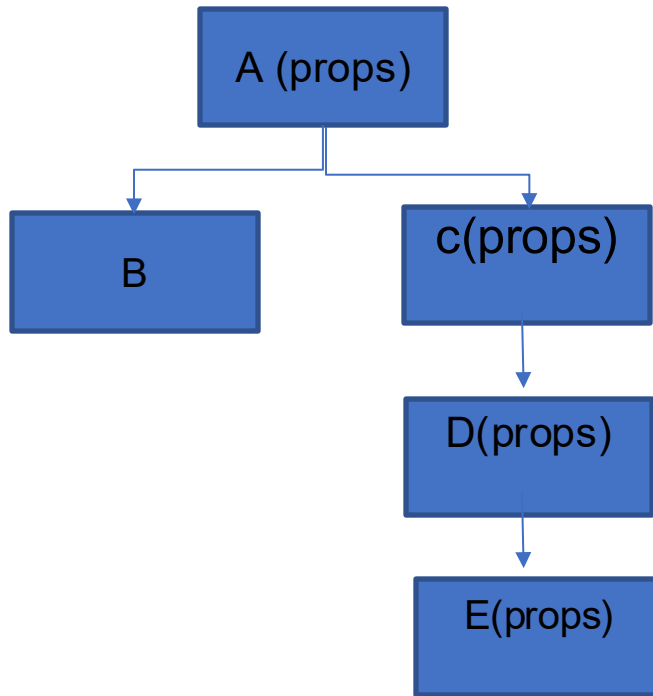




# Context



- In a typical React application, data is passed top-down (parent to child) via props. When you had to pass props several components down your component tree. It results in prop drilling.





# React Context

- There are two use cases when to use it:
- When your React component hierarchy grows vertically in size and you want to be able to pass props to child components without bothering components in between.
- When you want to have advanced state management in React. Doing it via React Context allows you to create a shared and global state.



# Responding to events

- React lets you add *event handlers* to your JSX.
- Built-in components like `<button>` only support built-in browser events like `onClick`.



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# CS14: React Router

# Routing



- SPAs dynamically update sections of a page without full-page reloads
- SPAs introduce challenges, such as managing browser history and routing.



# React Router

- React Router is the most popular routing library for React
- Enables navigation among views
- Handle routing *declaratively*.
- `<Route path="/home" component={Home} />`



# React Router

- React Router includes three main packages:
  - react-router: This is the core package for the router
  - react-router-dom: It contains the DOM bindings for React Router. In other words, the router components for websites
- To get started:
  - `npm install — save react-router-dom`



# Using React Router

- The React Router API is based on three components:
- Router: At the core of React Router v6 is the Router component, which provides routing capabilities to the application.
- Routes: The Routes component is used to define route configurations within the application. It replaces the previous Switch component and allows for more flexible route matching and rendering. Routes can be nested and include route elements defined with the Route component.
- The Route component defines a route within the application and specifies the component to render when that route matches the current URL. Routes in React Router v6 use an element prop instead of component, and they match paths inclusively by default.





# <Router>

- React Router v6 offers a single <Router> component that abstracts away the underlying routing strategy
- The main job of a <Router> component is to create a history object to keep track of the location (URL).
- When the location changes because of a navigation action, the child component is re-rendered.
- The react-router-dom package offers three higher-level, ready-to-use router components, as
- **BrowserRouter:** The BrowserRouter component handles routing by storing the routing context in the browser URL and implements backward/forward navigation with the inbuilt history stack
- **HashRouter:** Unlike BrowserRouter, the HashRouter component doesn't send the current URL to the server by storing the routing context in the location hash (i.e., index.html#/profile)
- **MemoryRouter:** This is an invisible router implementation that doesn't connect to an external location, such as the URL path or URL hash. The MemoryRouter stores the routing stack in memory but handles routing features like any other router



# <Route>

- It renders some UI if the current location matches the route's path.
- `<Route path="/about" component={About}/>`
- By default, routes are inclusive, more than one `<Route>` component can match the URL path and render at the same time.



# <Link>

- Create a navigational link to navigate to particular URL
- `<ul>`
- `<li> <Link to="/">Home</Link> </li>`
- `<li> <Link to="/about">About</Link> </li>`
- `</ul>`



# <Outlet>

- An <Outlet> should be used in parent route elements to render their child route elements.
- This allows nested UI to show up when child routes are rendered.
- If the parent route matched exactly, it will render a child index route or nothing if there is no index route.



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# CS14. 2 Redux



# Redux

- Redux is a predictable state container for JavaScript apps.
- Used for application State Management
- It is inspired by Facebook's Flux Architecture

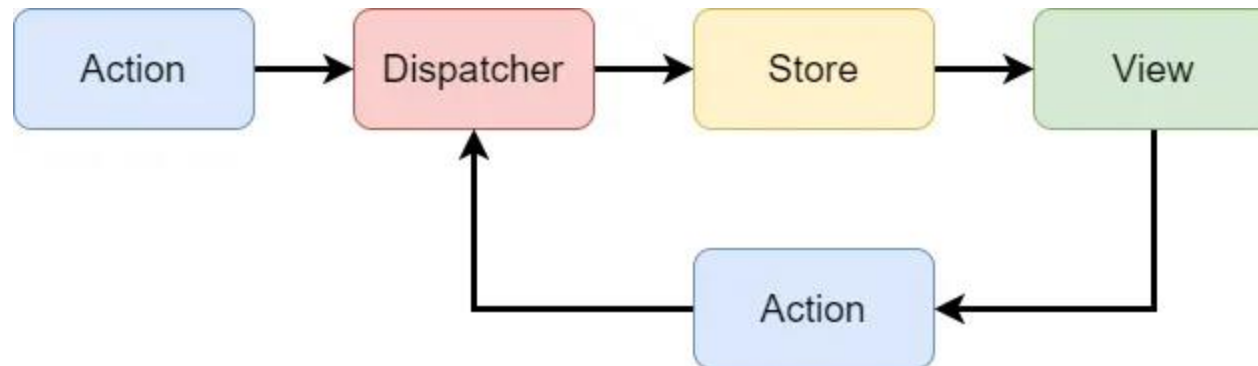


# Need for Redux

- In React, data flows from one parent component to the child component.
- The Data flow is unidirectional
- The child components cannot pass data to parents
- The non-parents components cant communicate with each other
- Redux offers a Store- to store all your application state in one place-single source of truth
- Components can dispatch the state changes to the Store- instead of sending it to each components
- Components need the data can subscribe to the State

# Flux Architecture and Unidirectional Data Flow

- Flux is an architectural pattern used in building Single Page Applications (SPAs) that guarantees unidirectional flow of data







# Principles of Redux

- A single object tree stores all of your application state
- State is read only and changes are triggered by actions.
- The state can only be manipulated by pure functions that are triggered by your actions



# Actions

- An action is simply an object that describes a change you want to make to your state.
- Actions are payload on information that send data from your application to the store.
- A standard pattern for actions is the following structure:

- ```
const action = {
```
- ```
 type: 'ACTION_TYPE',
```
- ```
  payload: 'Some data'
```
- ```
};
```

- The payload is the data that will be used to transform our state.

- ```
const increment = {
```
- ```
 type: 'INCREMENT'
```
- ```
};
```

- Some actions like incrementing a number do not require any additional data



Action Creator

- Function which create actions
- ```
export const addNumber = (number) => ({
```
- ```
  type: ADD_NUMBER,
```
- ```
 payload: number
```
- ```
});
```
- ```
const action = addNumber(7);
```
- Action creators are simply a function that allow us to abstract away the creation of actions, allowing us to easily dispatch an action without having to define all of its properties.

# Reducers



- A reducer is the pure function that we will use to transform our store state.
- Actions describe the data that needs to be change, But How the state change happens is the responsibility of the Reducer
- Reducers are triggered whenever an action is dispatched and receive both the current state of that reducer (which will be undefined to begin with) and the action that was dispatched.

- ```
export const count = (state = 0, action) => {
```
- ```
 switch (action.type) {
```
- ```
    case ADD_NUMBER:
```
- ```
 return state + action.payload;
```
- ```
    default:
```
- ```
 return state;
```
- ```
  }
```
- ```
};
```



# Reducer

- Takes in the prevstate and action, and determines what sort of update needs to be done based on action type
- It returns the newstate value
- It returns the prevstate, If no change occurred
- Reducers are pure functions, they do not modify the passed original state, but make their own copy and updates them
- Single Store , Multiple reducer
- Root reducer slices up the state based on keys



# Store

- The Store is the object that hold application state.
- Create a Store
- `export const store = createStore(count);`
- `store.dispatch(action)` is the method that is used to dispatch an action and subsequently trigger our reducers.
- `store.getState()` simply returns the current state of the store.
- Register listeners via the `subscribe()` method
- Store Calculates the state changes and communicate to the Root reducer



# Combining Reducers

- For most applications we are going to want to store more than a single number
- ```
export const store = createStore(combineReducers({
```
- ```
 count,
```
- ```
  someOtherReducer
```
- ```
}));
```
- Behind the scenes is creating another function that calls all our our reducers with the state that is relevant to them.

# References

- <https://react.dev/learn>







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**Thank you**