Mini-language specification

Alphabet:

- a. Upper (A-Z) and lowercase letters (a-z) of the English alphabet
- b. Underline character '_';
- c. Decimal digits (0-9);

Lexic:

a. Special symbols, representing:

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- operators + - * / < <= = >= ?; == %!!=
```

- separators @ [] {} # "" "; ()
- reserved words:

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func, Int, String, Bool, Char, if, elif, else, let, var, ret, True, False, read, print, loop, GO, STOP
```

b.identifiers

-a sequence of letters and digits, such that the first character is a letter; the rule is:

identifier ::= letter{letter|digit}

c.constants

1.integer - rule:

2.character

bool := "True" | "False"

Sintactical rules:

```
program ::= "GO" {declList | stmtList} "STOP"

declList ::= declaration | declaration declList

declaration ::= variableDeclaration | constDeclaration

variableDeclaration ::= "var" IDENTIFIER "@" type ["=" expression] ";"

constDeclaration ::= "let" IDENTIFIER "@" type "=" expression ";"

type1 ::= "Bool" | "Int" | "Char" | "String"

arrayDecl ::= "[" type1 "]"

type ::= type1|arrayDecl

stmtList ::= stmt | stmt stmtList

stmt ::= simplStmt | structStmt

simplStmt ::= assignStmt | ioStmt
```

```
assignStmt ::= IDENTIFIER "=" expression ";"
expression ::= expression "+" term | expression "-" term | term | BOOLEAN
term ::= term "*" factor | term "/" factor | term "%" factor | factor
factor ::= "(" expression ")" | IDENTIFIER | INTEGER
ioStmt ::= "read" "(" IDENTIFIER ")" ";" | "print" "(" stringExp ")" ";"
stringExp ::= STRING | IDENTIFIER
structStmt ::= ifStmt | whileStmt
ifStmt ::= "if" condition "{" stmtList "}" {elifStmt} [elseStmt]
elseStmt ::= "else" "{" stmtList "}"
elifStmt ::= "elif" condition "{" stmtList "}"
whileStmt ::= "loop" condition "{" stmtList "}"
condition ::= expression RELATION expression
RELATION ::= "<" | "<=" | "=" | ">=" | ">" | "!="
tokens:
<
<=
```

?:

==

%

!

!=

;

@

[

]

{

}

(

)

Ш

"

"

,

func

Int

String

Bool

Char

if

elif

else

let

var

ret

True

False

read

print

loop

GO

STOP