



11. OBJECT ANALYSIS!
-Entity objects; (-Boundary objects - link between the cetor and the system;)- Control objects.
Entity: File, Folder, Disk Boundary: Jeon, Pointer, TrashCau Control: -
Move File Control) Delete File
III. STATE-MACHINE DIAGRAM
IV. MODELING PROBLEM
X = 2 A event/activity B [X < 3] [X < 3]
Airline Plane Airport
V. OCL