

## Next-Generation MADOCA for The SPring-8 Control Framework

T. Matsumoto, Y. Furukawa, M. Ishii JASRI/SPring-8

### **Outline**

- Introduction to MADOCA
- MADOCA II Messaging
- MADOCA II Applications
- Summary

### Introduction to MADOCA

- Control Framework originally developed at SPring-8, Japan
- Adopted in several facilities for various control applications
  - SPring-8, SACLA, NewSUBARU, HiSOR
  - Accelerator, beamline and experimental station controls
- Successfully utilized since 1997







\*Photos courtesy of RIKEN/JASRI

### Introduction to MADOCA

- Control Framework originally developed at SPring-8, Japan
  - Message And Database Oriented Control Architecture
- Adopted in several facilities for various control applications
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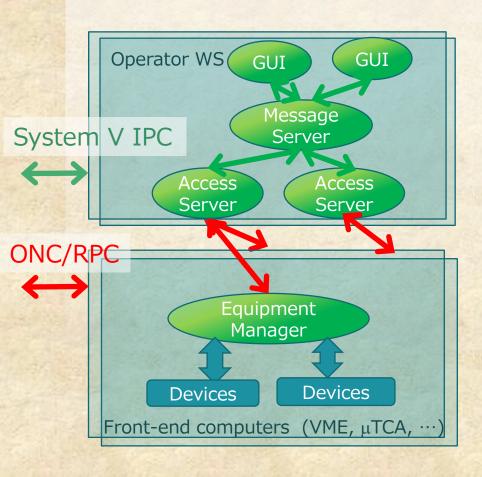
\*Photos courtesy of RIKEN/JASRI

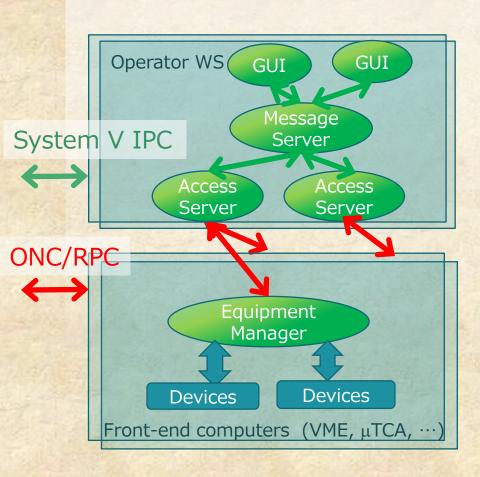
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  - Subject, Verb, Object, Complement
  - Examples:
    - -<S>/put/sr\_mag\_ps\_b/on
    - -<S>/get/sr\_vac\_ivg\_19\_ab3/pressure
  - Unique for object name to identify control equipment
  - <S> = 123\_matumot\_oprgui\_opcon01 (example)
    - → from PID, user name, application name and host name
  - Replies are returned from the equipment

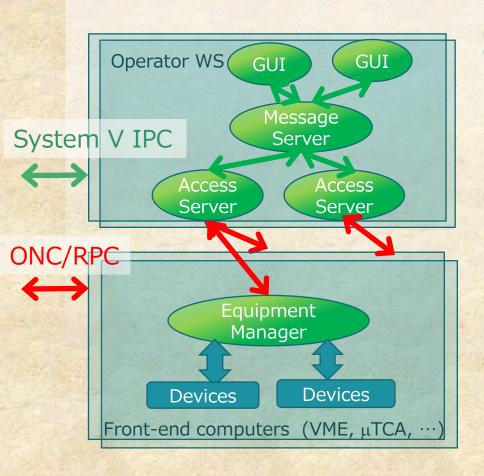
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- Human-readable messages (abstracted)
  - -Do not include specific controls on each device

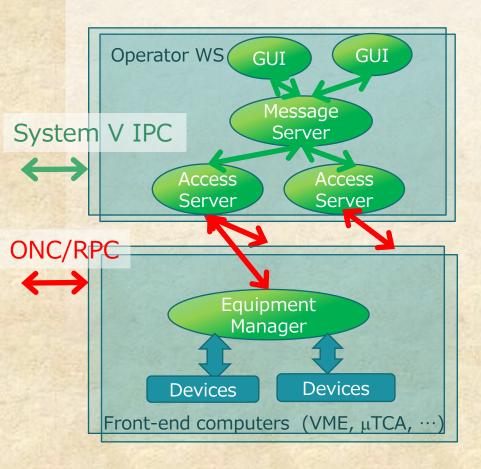
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  - → These features are essential in our control system



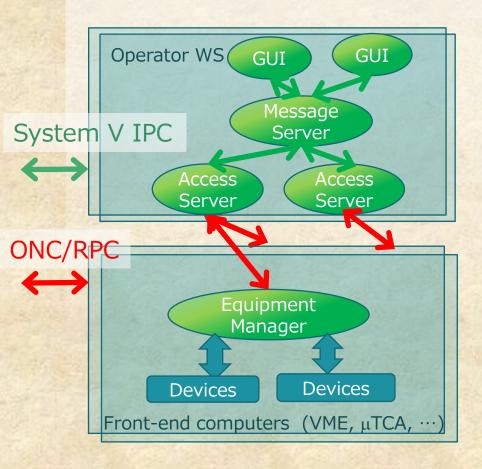




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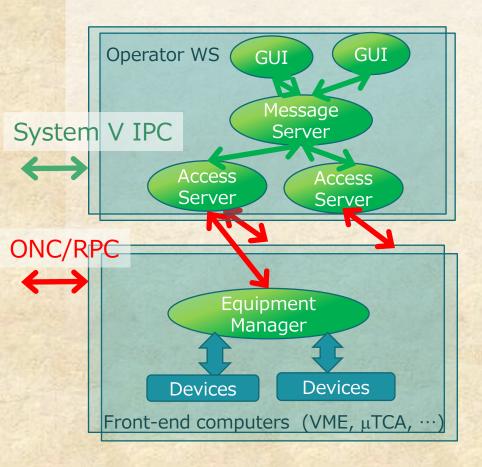
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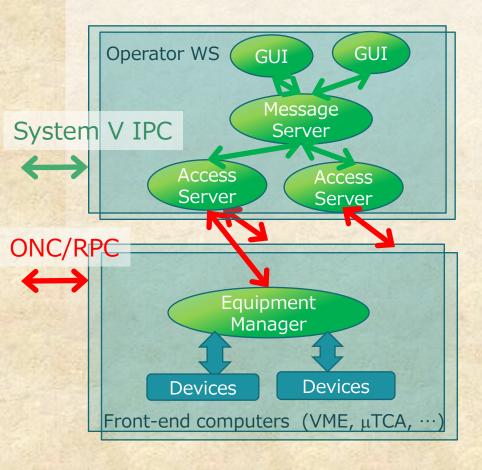
# Next-Generation MADOCA, MADOCA II

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- Fix shortcomings in MADOCA

## Next-Generation MADOCA, MADOCA II

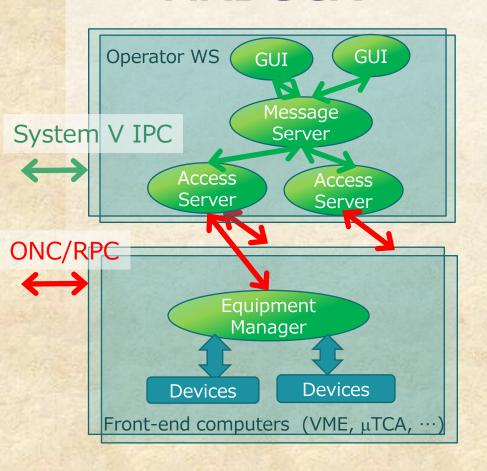
- Keep messaging format of MADOCA
- Fix shortcomings in MADOCA
  - √ Messaging with ZeroMQ/MessagePack
  - ✓ Data logging with NoSQL (Cassandara, Redis)
    - → Refer M.Kago et al. on TUPPC08
      - "Development of a Scalable and Flexible Data Logging System Using NoSQL Databases"

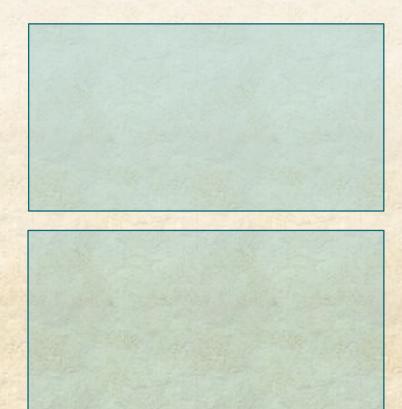


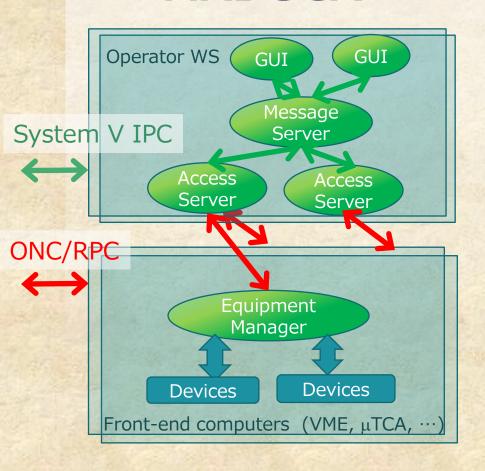


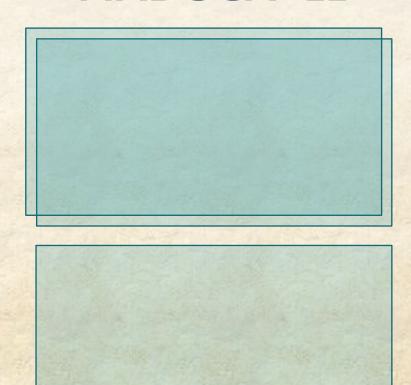
#### GUI Operator WS GUI Message System V IPC Server Access Access Server Server ONC/RPC Equipment Manager Devices Devices Front-end computers (VME, µTCA, ···)

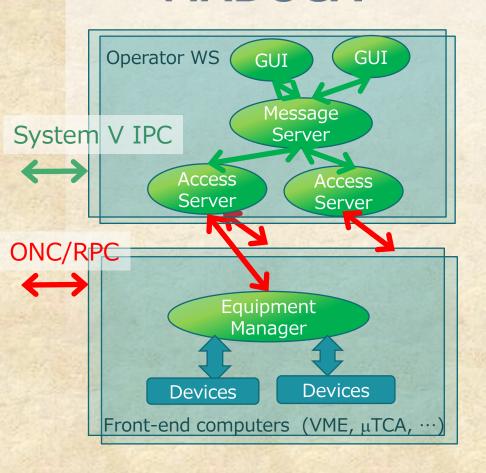




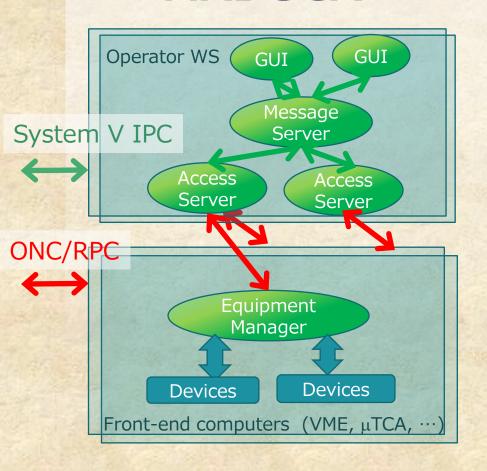






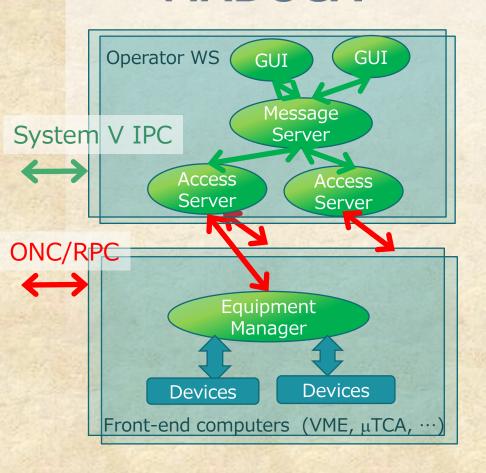


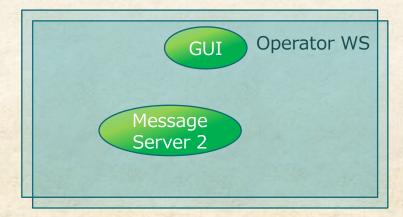




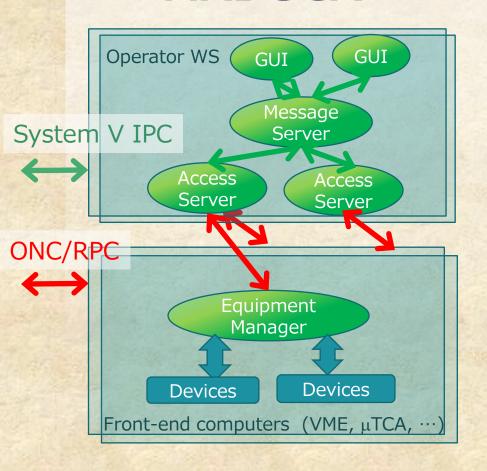


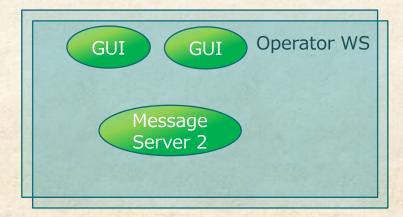




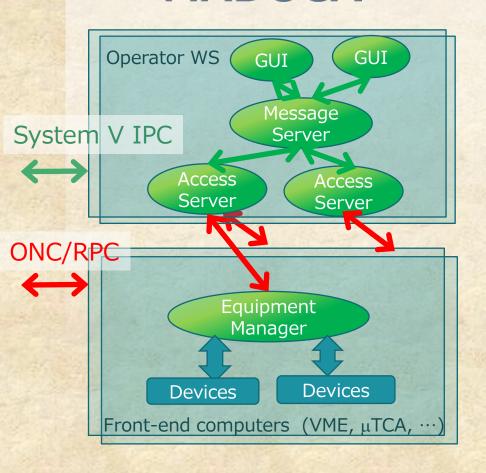


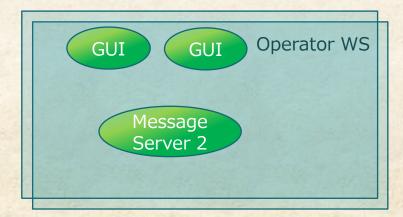




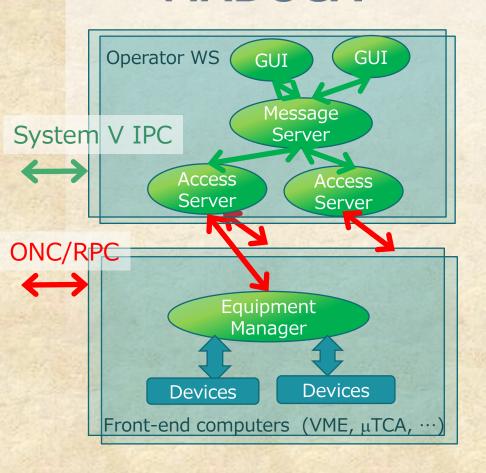


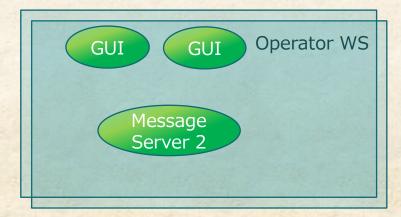


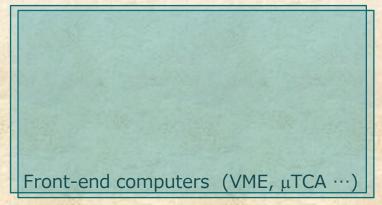


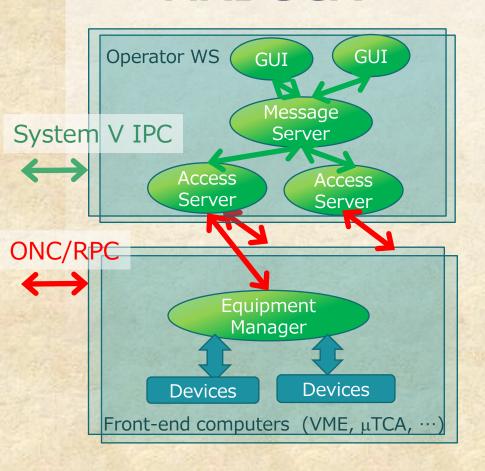


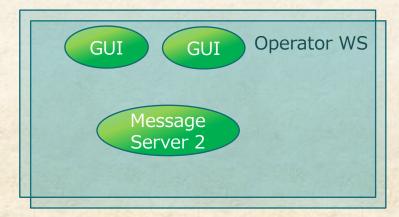




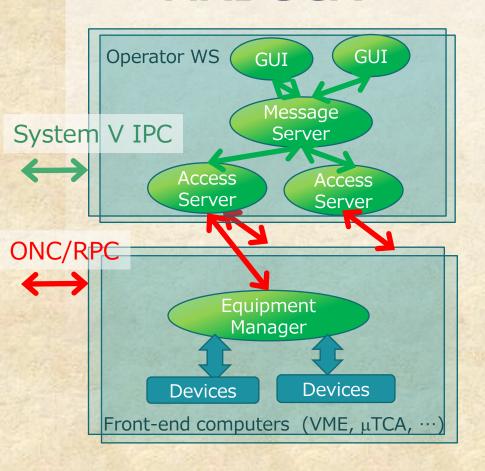


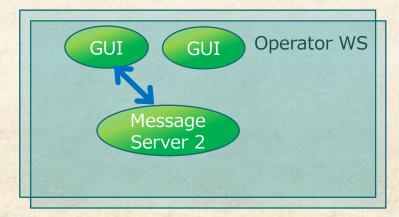




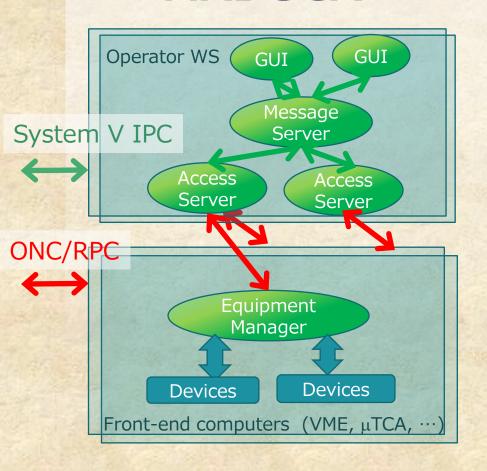


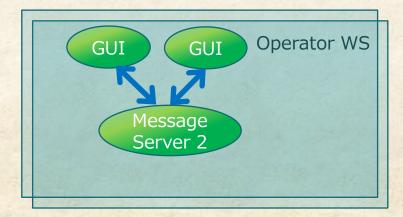




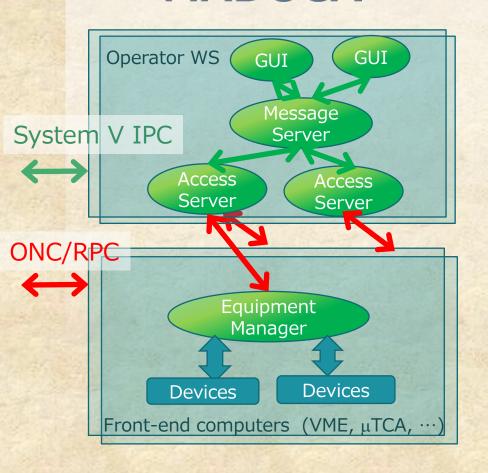


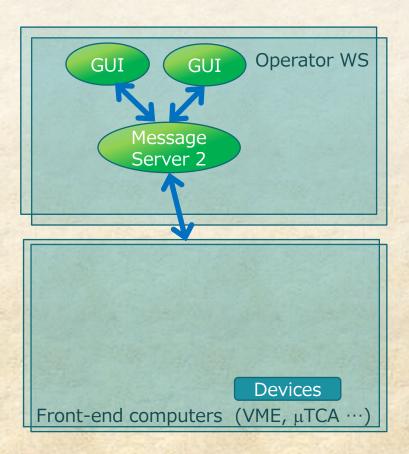


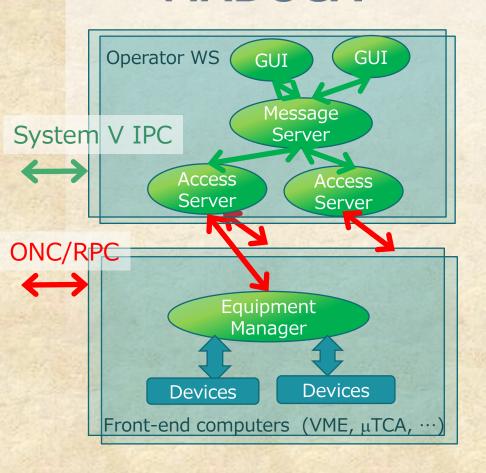


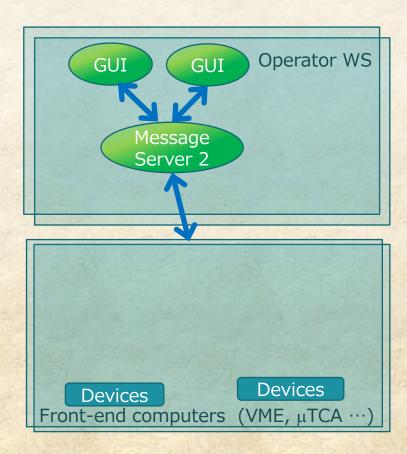


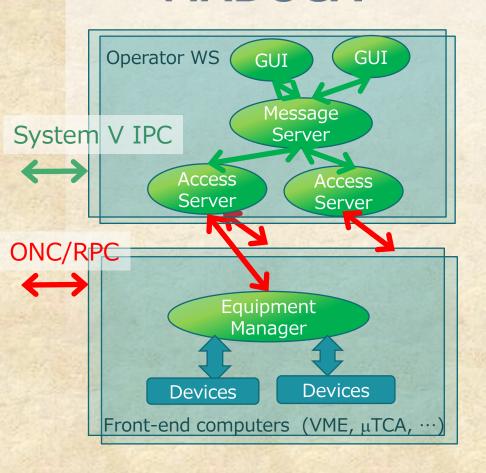


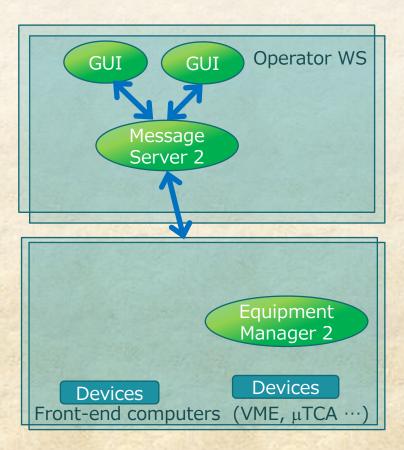


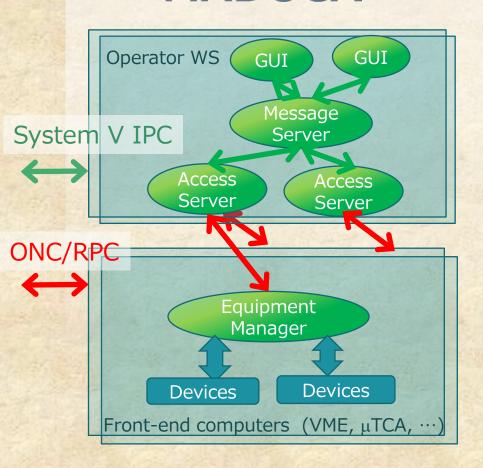


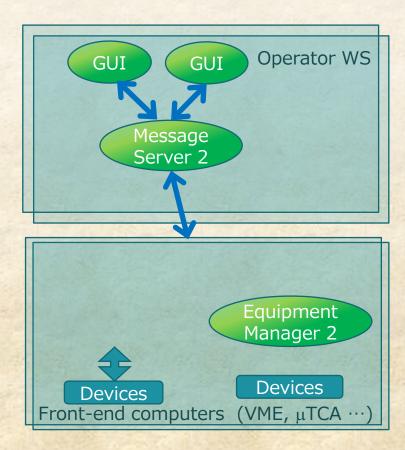


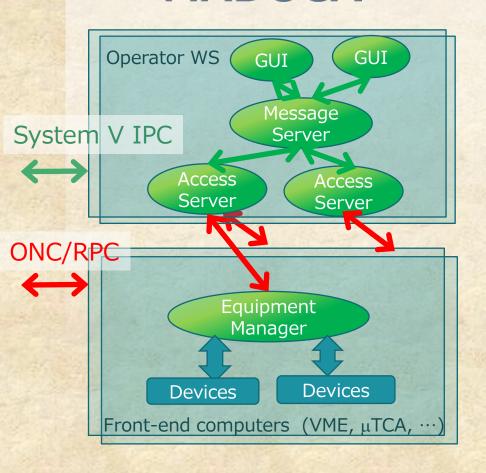


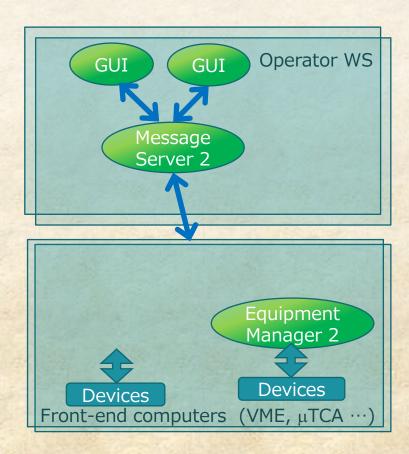


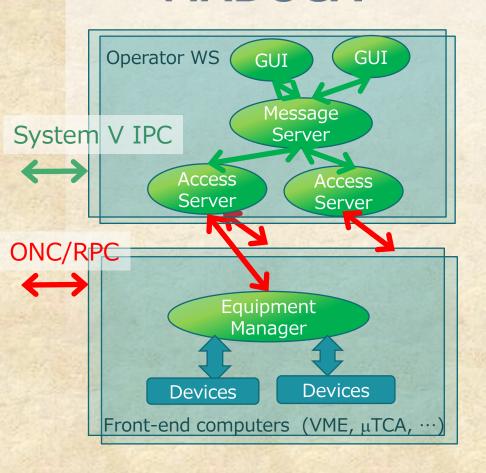


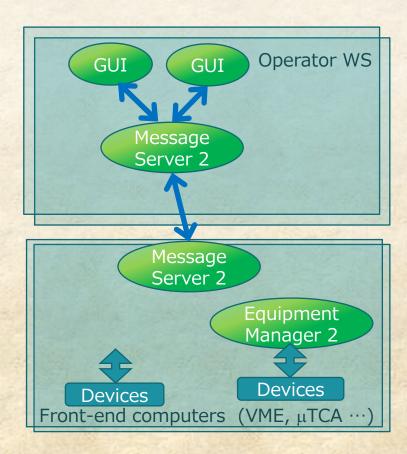


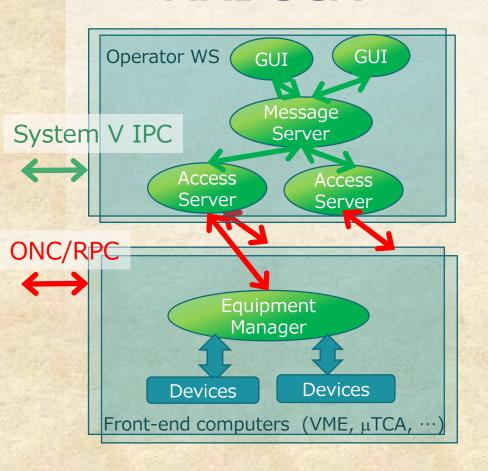


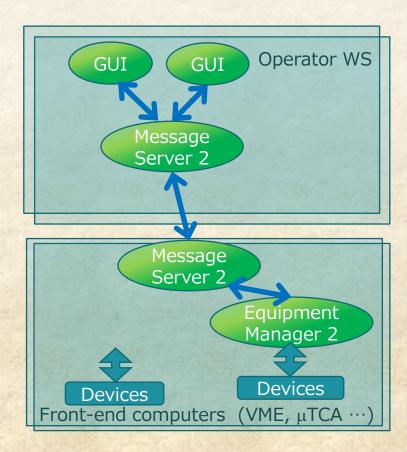


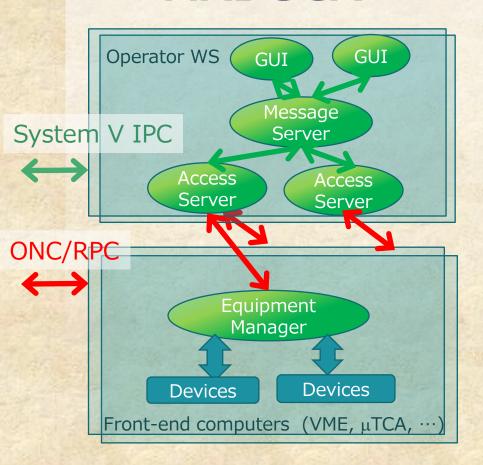


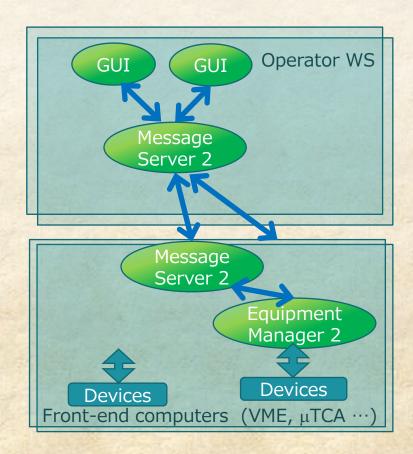


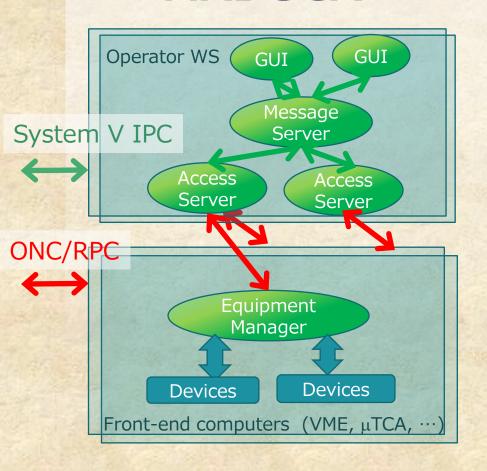


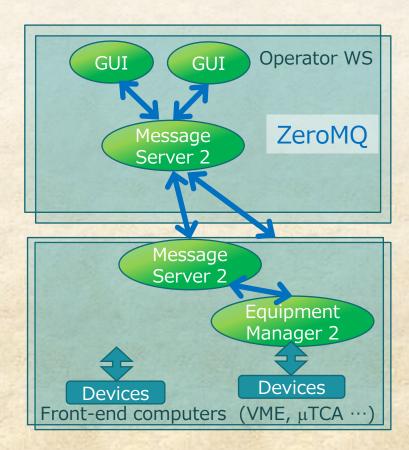


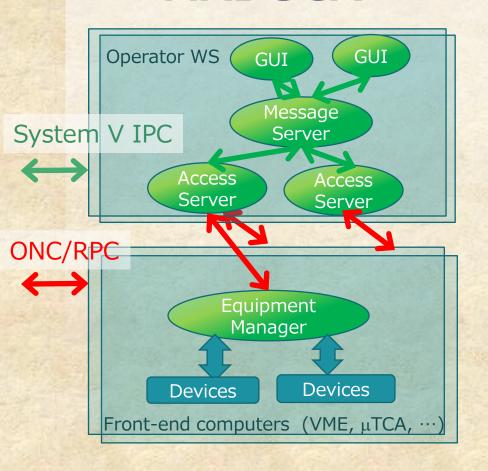


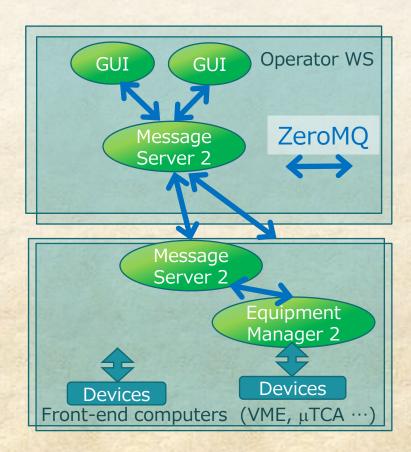


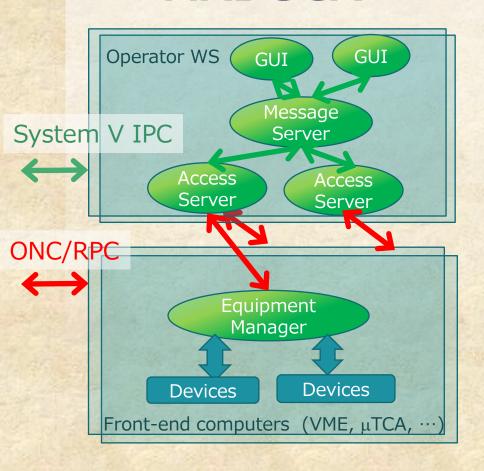


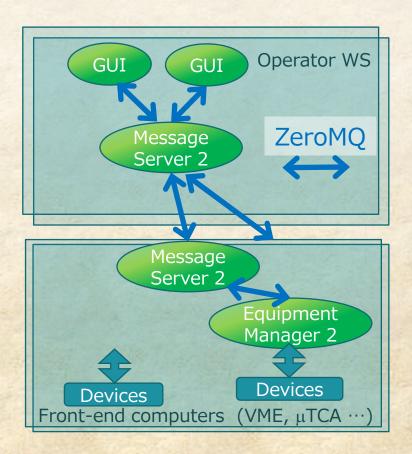


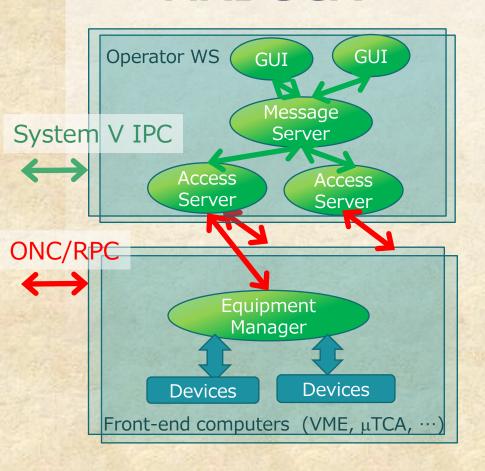


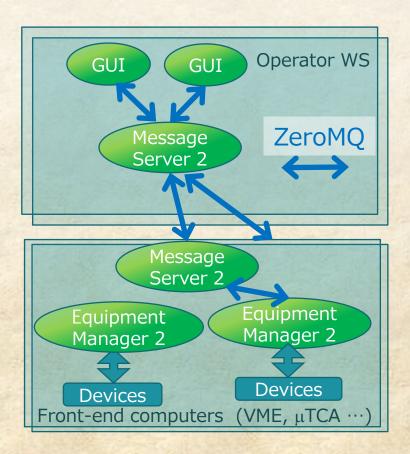


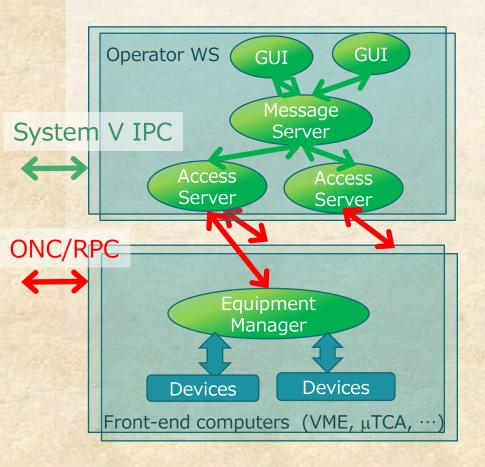


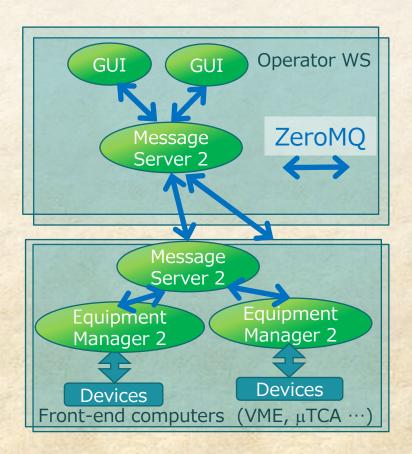














✓ Messaging with Variable-length data

S/V/O/C

#### ✓Multi-OS

- Can be used for Linux, Solaris

#### ✓Multi-languages



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Waveform, Image data etc. (if required)

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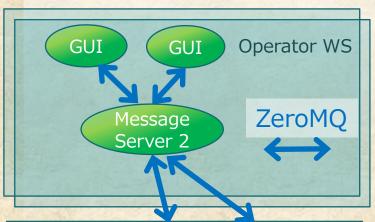
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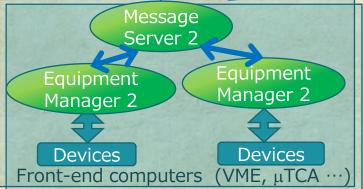
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#### ✓Multi-languages

MADOCA II has been written in C++
 Also applied to Python and LabVIEW so far



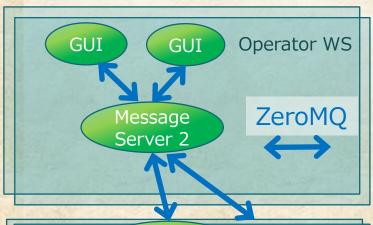


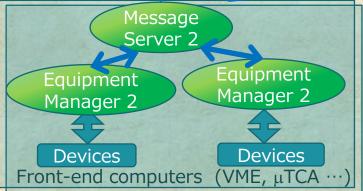


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 No need to wait to finish processing of each message



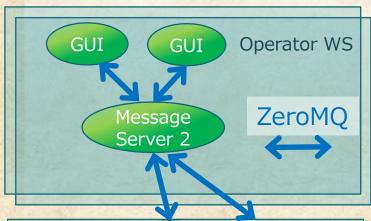


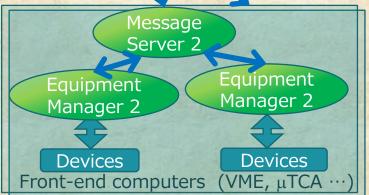


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#### √Asynchronous communications

- No need to wait to finish processing of each message
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- Distributed processing of control messages
  - Multiple Equipment Managers can help

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✓ Message exchange among different computing environments

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Map { "image_data_type" : "MONO", "image_data": [1,3,5,...] }
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Map { "image\_data\_type" : "MONO", "image\_data": [1,3,5,…] }

→ Image

#### Case for Image:

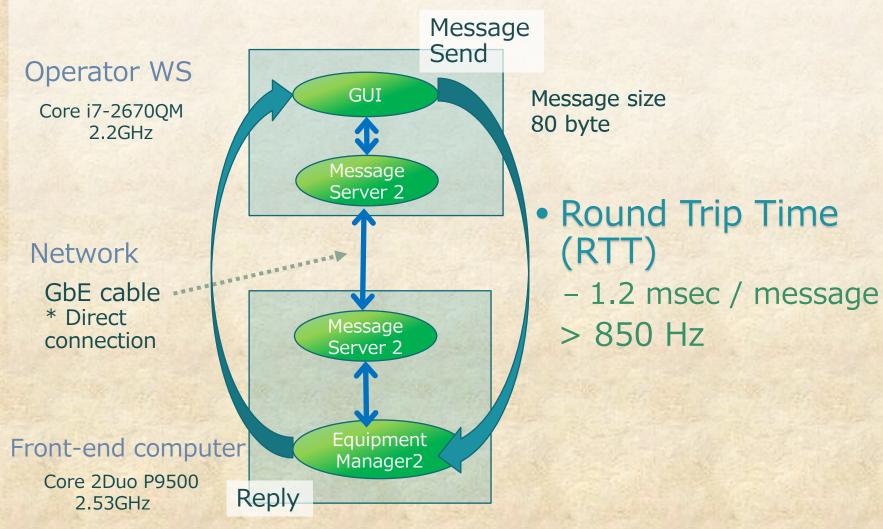
Key	Data format	Value
image_data_type	string	"MONO", "RGB", "RGBA"
image_width	int32_t	
image_height	int32_t	
image_depth	int32_t	
image_num_type	string	"int32_t","uint16_t," "uint32_t","uint64_t," "int16_t", "int32_t","int64_t","float","double"
image_data	defined by [image_num_type]	→Array
image_pixel_order	string	"lefttop", "leftbottom"

#### Case for Image:

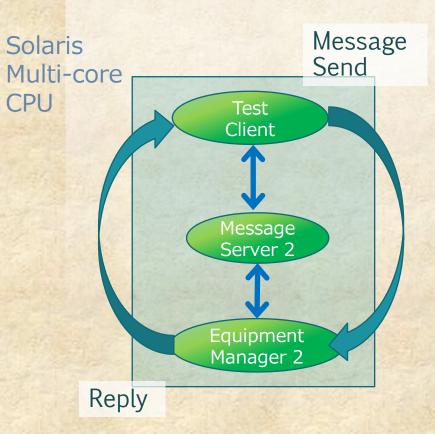
Key	Data format	Value
image_data_type	string	"MONO", "RGB", "RGBA"
image_width	int32_t	
image_height	int32_t	
image_depth	int32_t	
image_num_type	string	"int32_t","uint16_t," "uint32_t","uint64_t," "int16_t", "int32_t","int64_t","float","double"
image_data	defined by [image_num_type]	→Array
image_pixel_order	string	"lefttop", "leftbottom"

Key's can be flexibly added by users

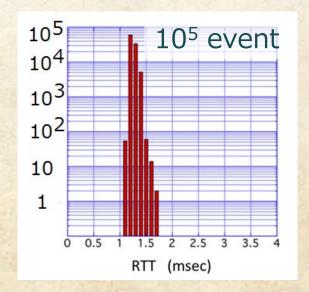
# MADOCA II Performance (1)



### MADOCA II Performance (2)

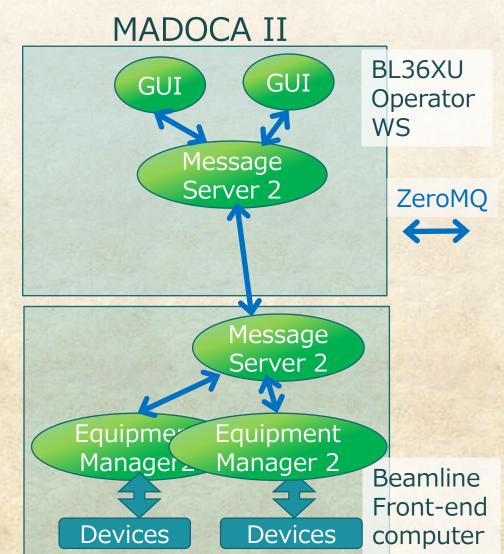


- "Real-time Process control on Multi-core Processors"
  - MOPPC128 M. Ishii et al.

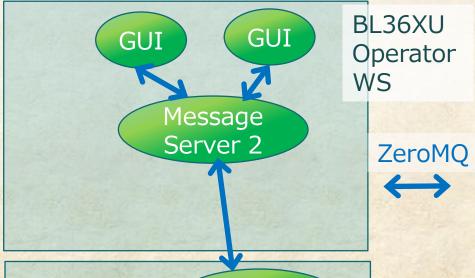


- RTT < 2ms
  - With binding processes into real-time class
  - → Real-time control

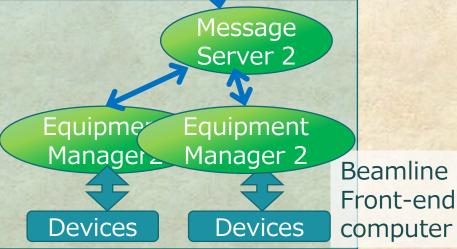
Since Sep. 2012



Since Sep. 2012

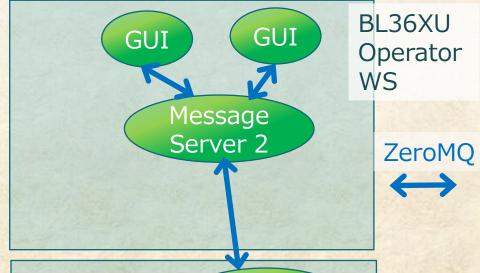






Since Sep. 2012

### MADOCA II



VME for Insertion Device

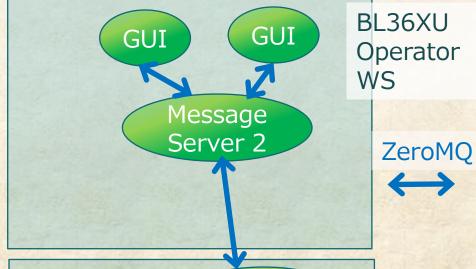
Message
Server 2

Equipmer Equipment
Manager 2

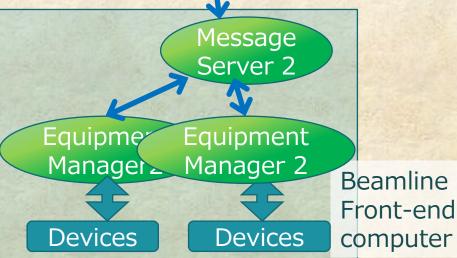
Beamline
Front-end
computer

Since Sep. 2012

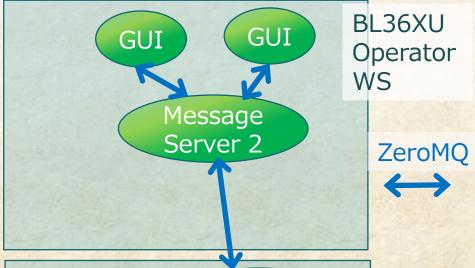


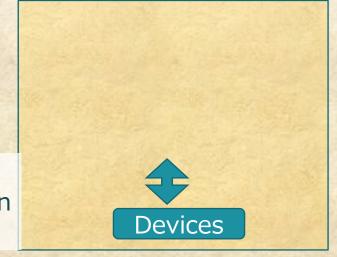


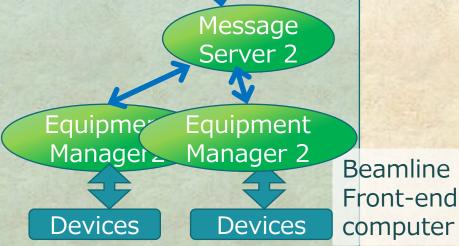
VME for Insertion Device Devices



Since Sep. 2012

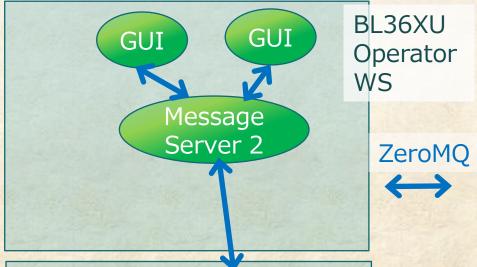


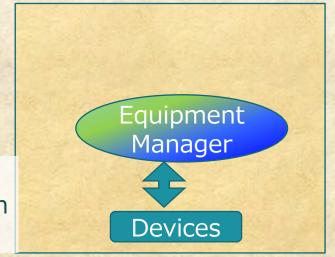


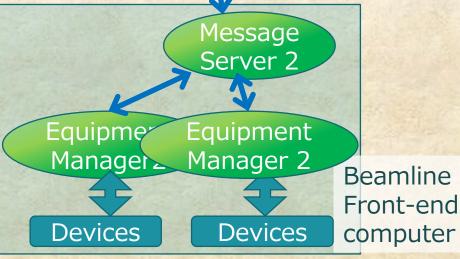


Since Sep. 2012

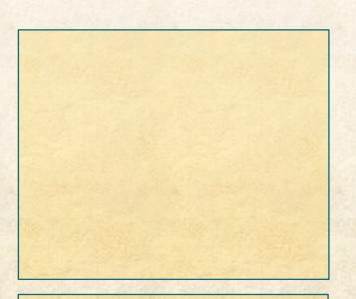


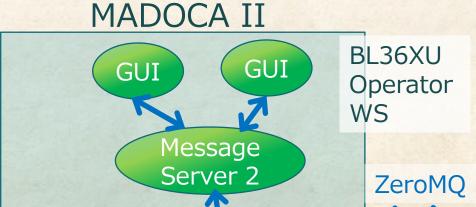


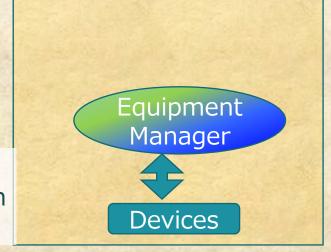


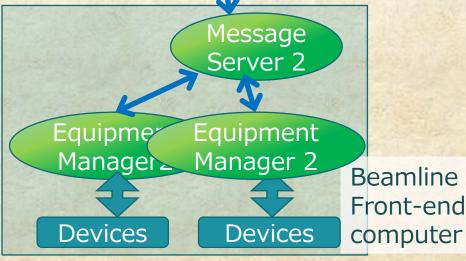


Since Sep. 2012



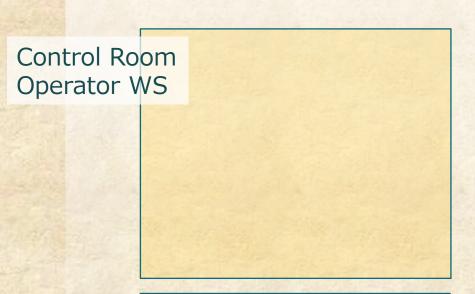




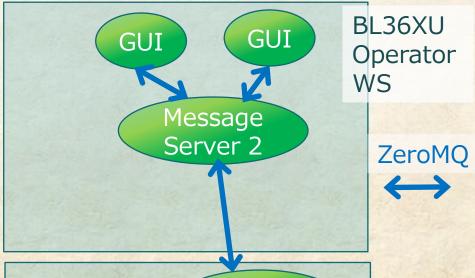


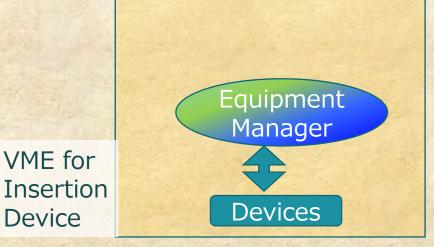
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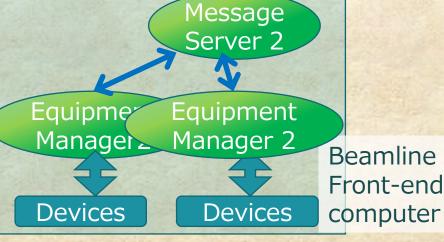
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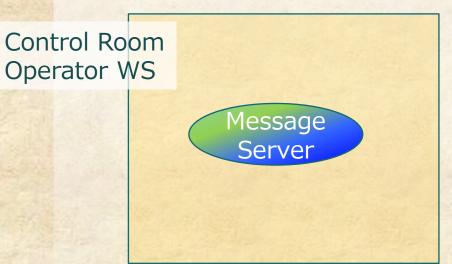


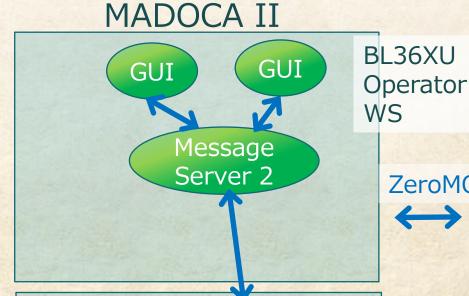


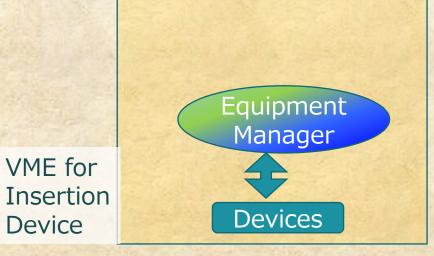


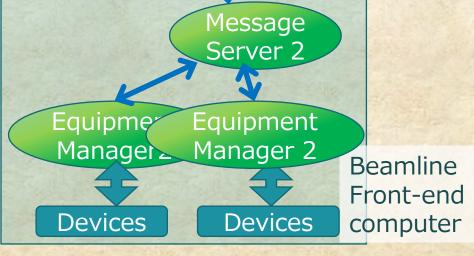
Since Sep. 2012

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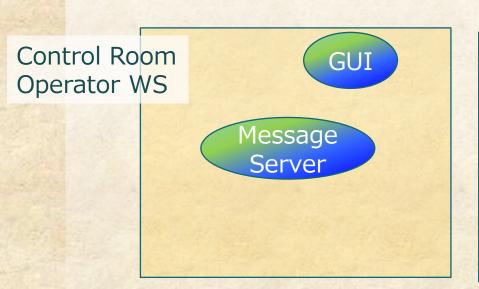


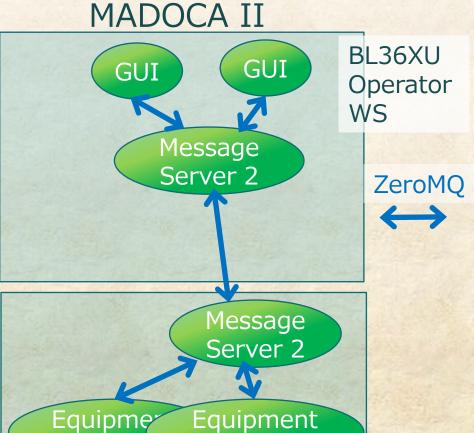






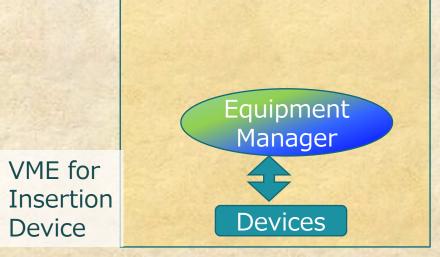
Since Sep. 2012





Manager 2

Devices



Manager

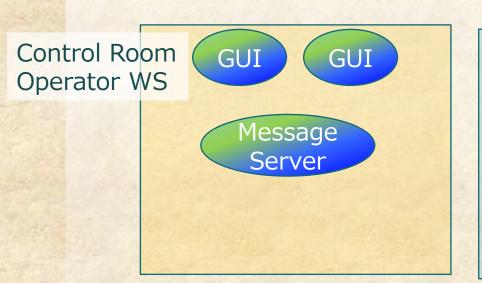
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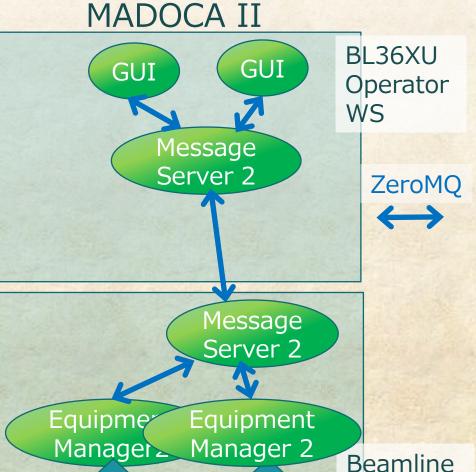
Beamline

Front-end

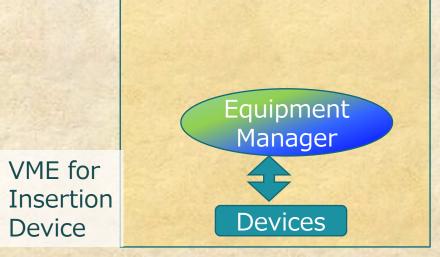
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Since Sep. 2012





Devices

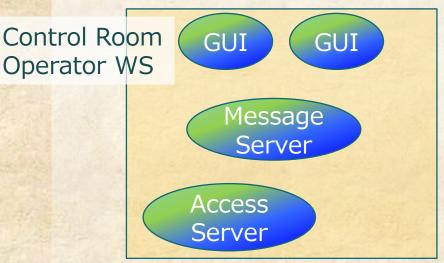


Devices

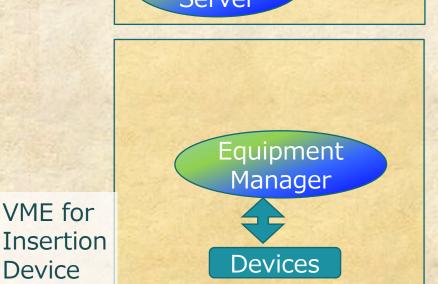
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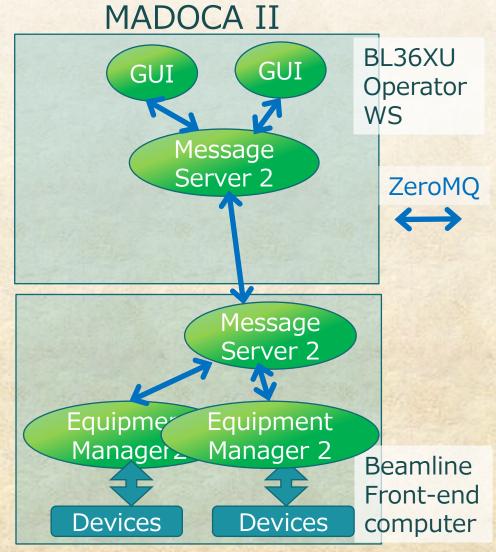
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Since Sep. 2012

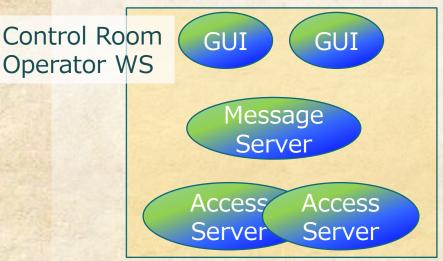


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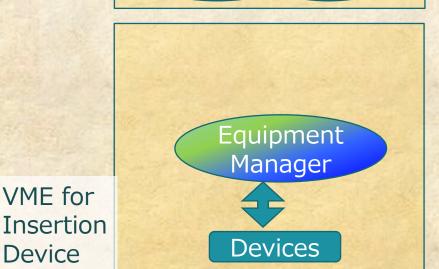


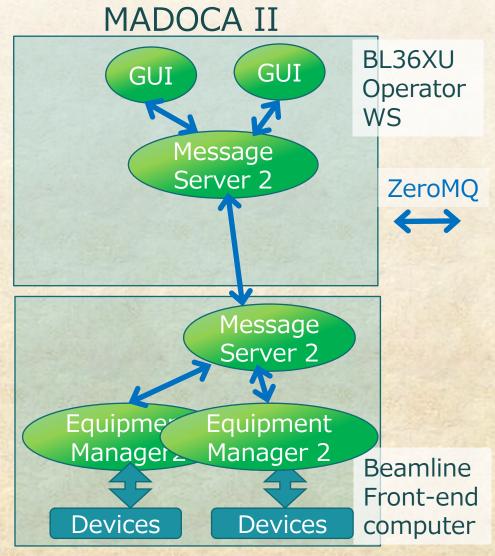


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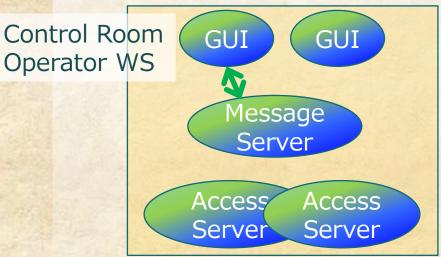


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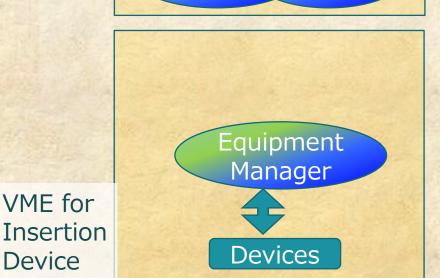


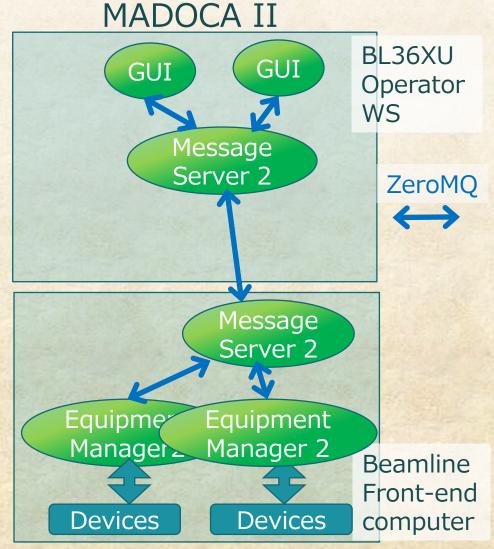


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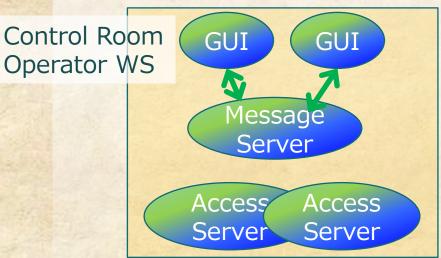


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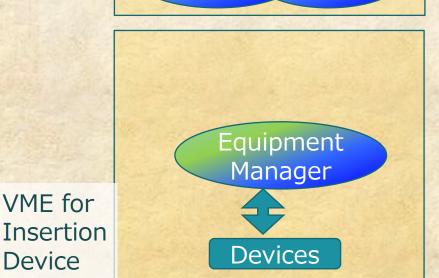


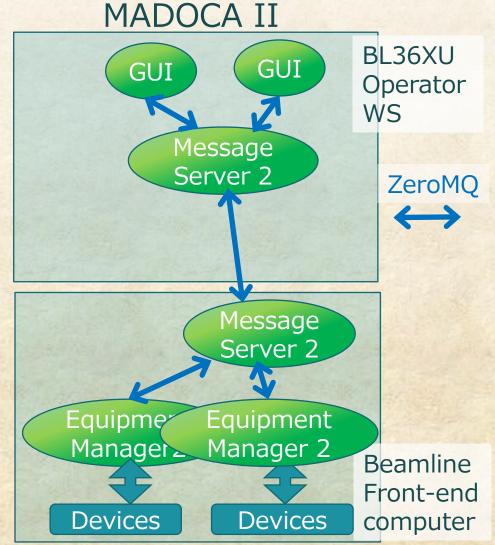


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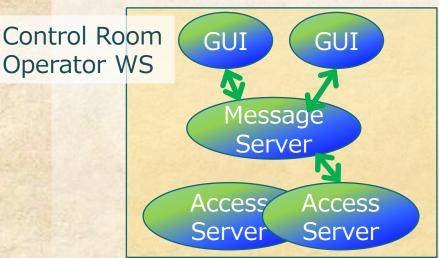


VME for





Since Sep. 2012

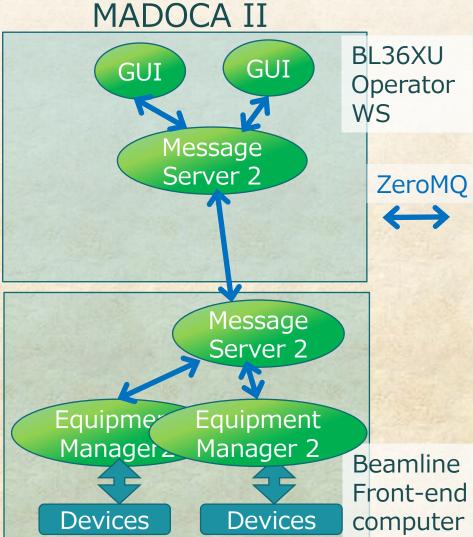


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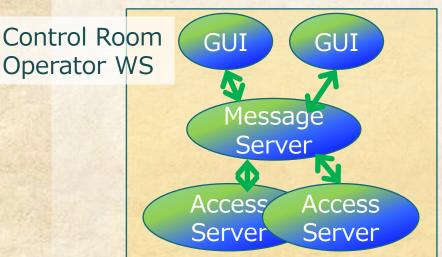
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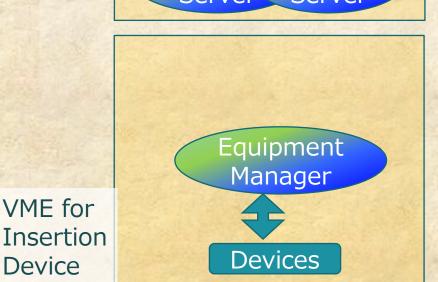


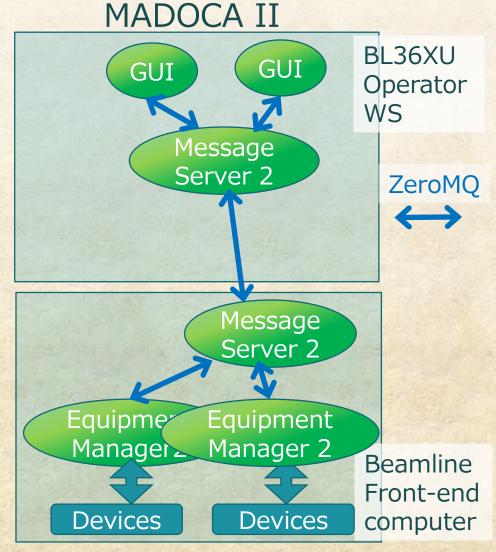


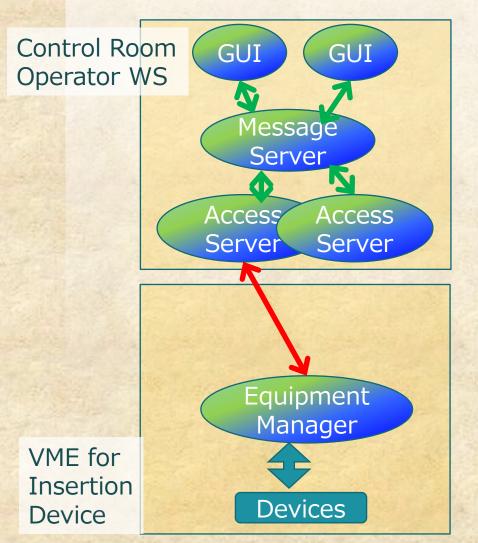
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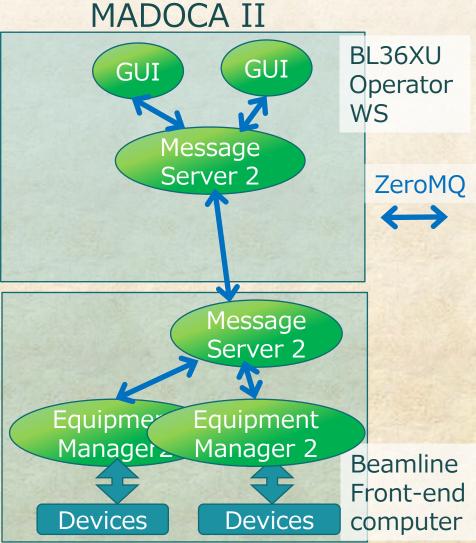


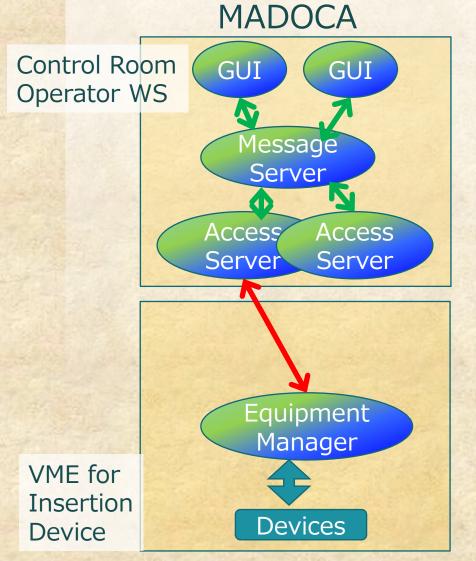
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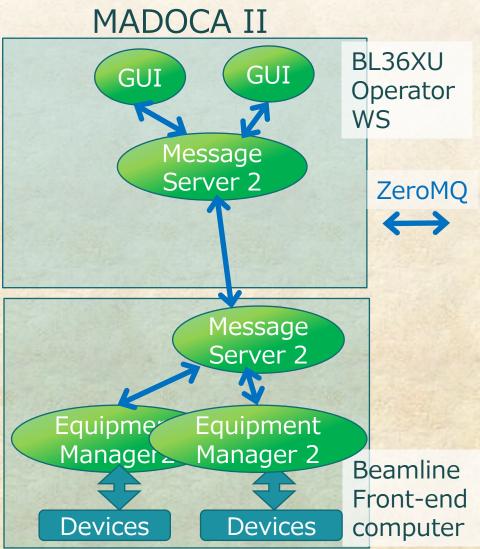


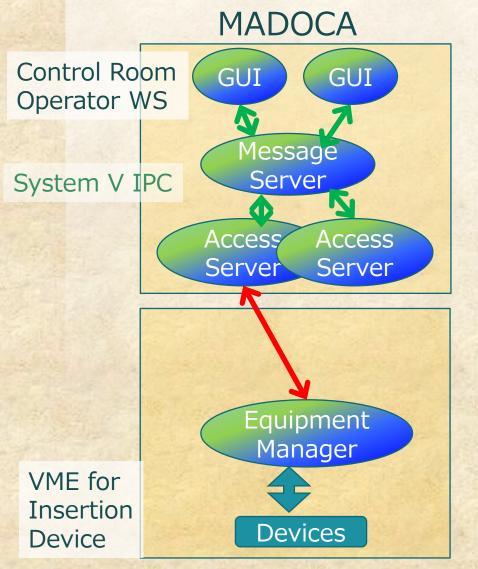


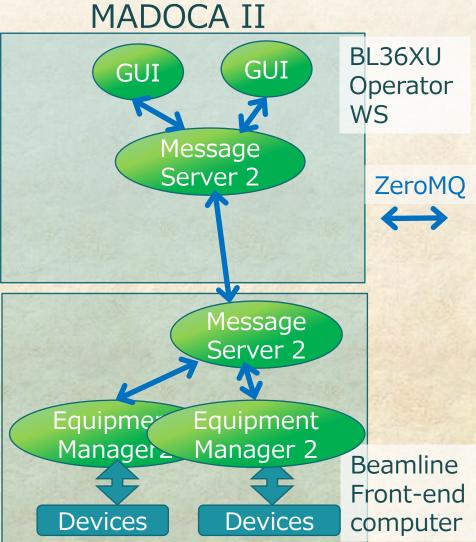


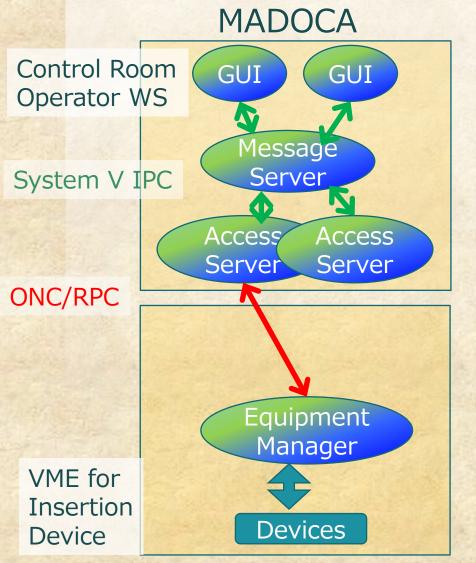


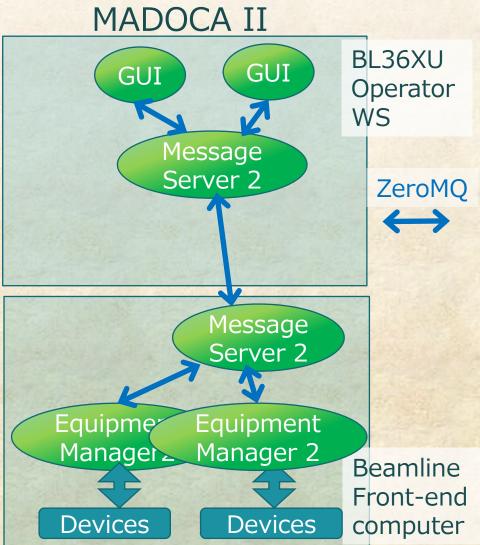


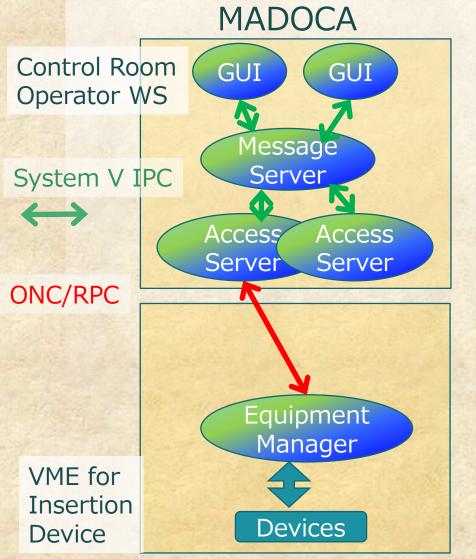


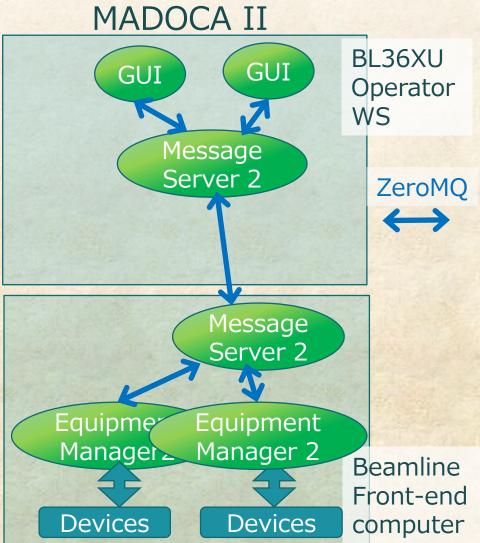


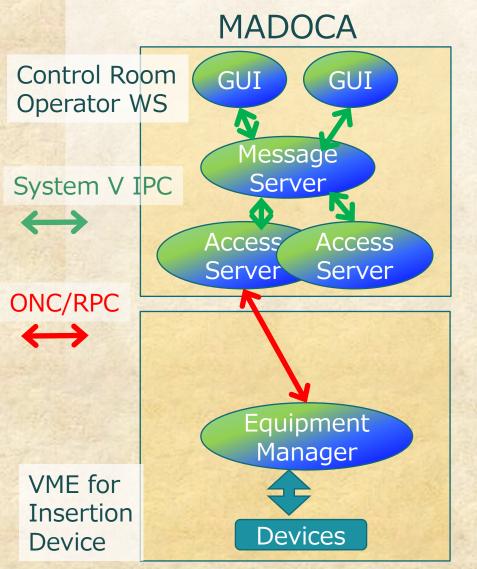


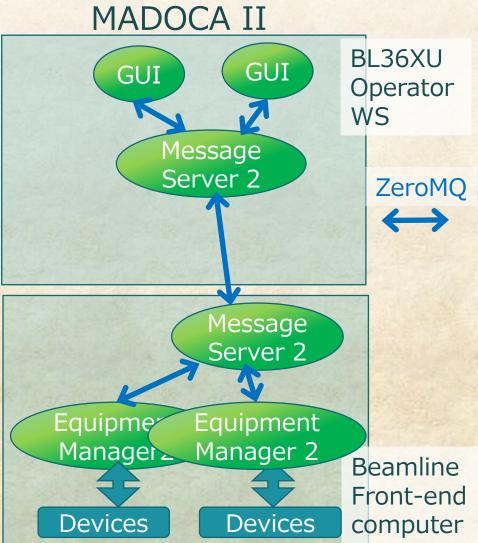


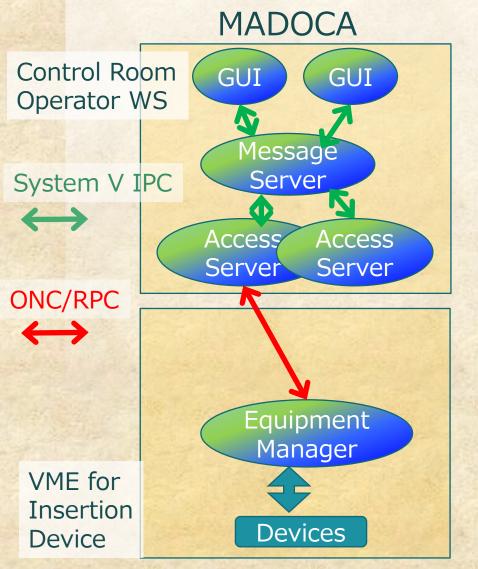


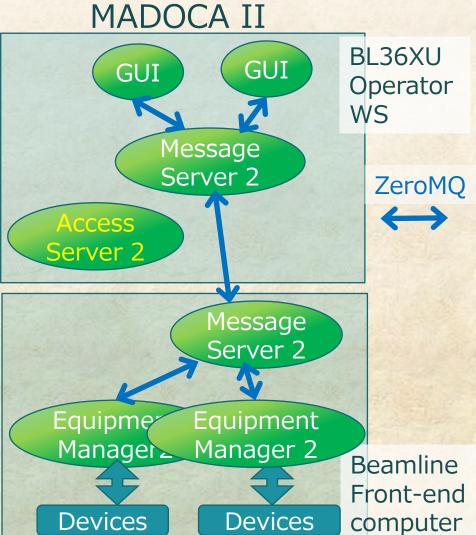


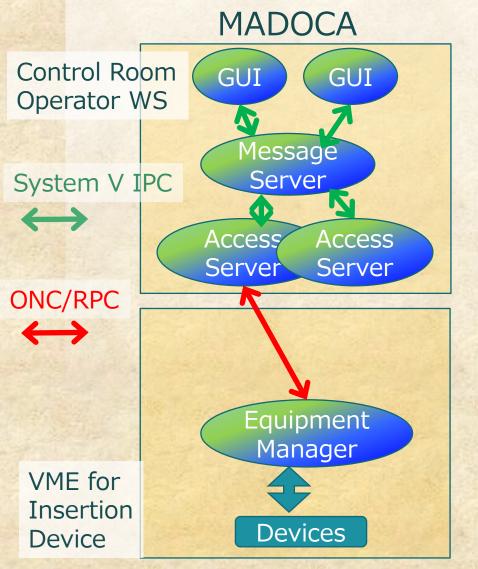


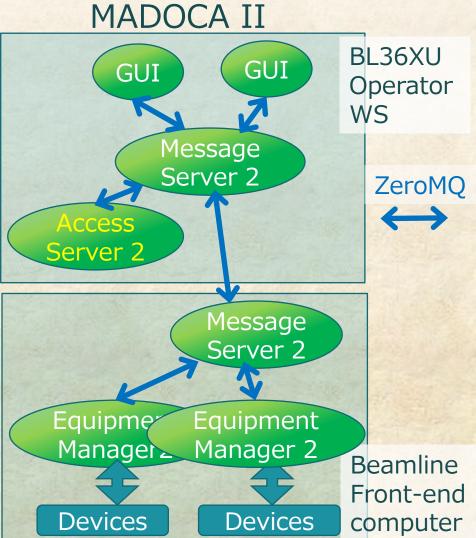


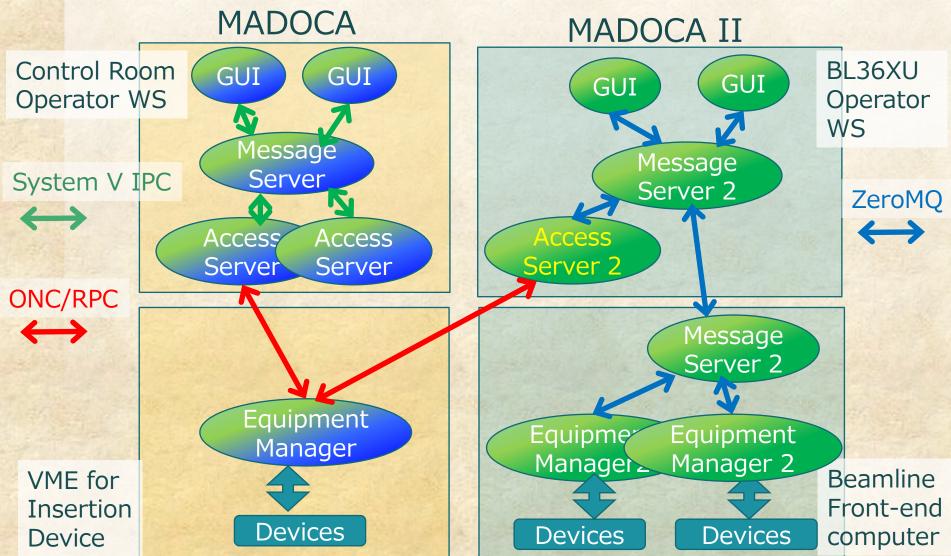


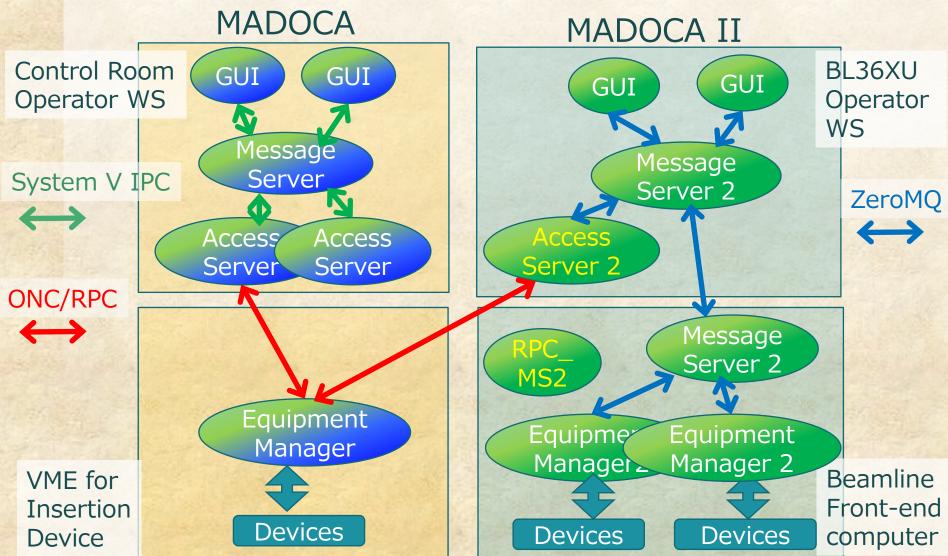


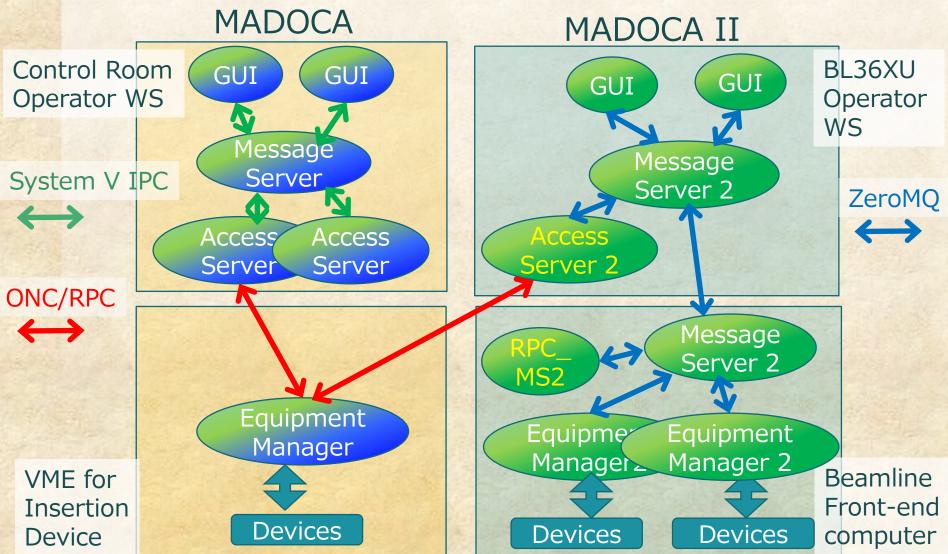


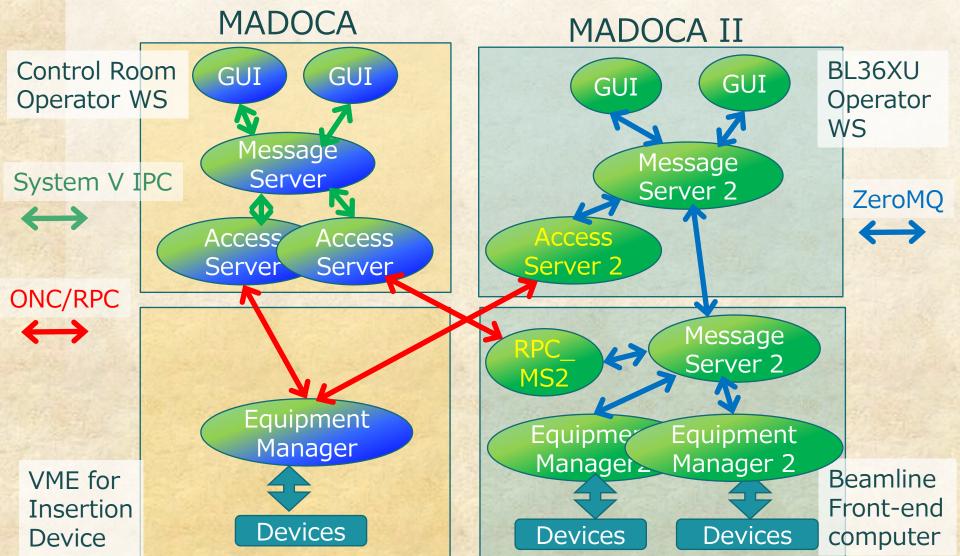






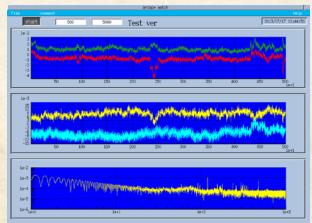






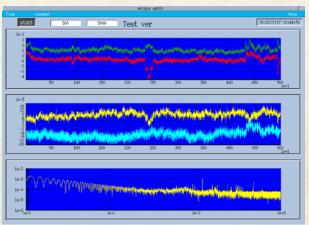
- "MADOCA II Interface with LabVIEW"
  - MOPPC129 Y. Furukawa et al.
  - Applied to Beam Position Monitor (BPM)
    - Waveform, 20k points/sec
    - Running on Windows
    - LabVIEW protocol for MADOCA II

#### Applied since Sep. 2013



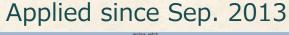
- "MADOCA II Interface with LabVIEW"
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    - Waveform, 20k points/sec
    - Running on Windows
    - LabVIEW protocol for MADOCA II

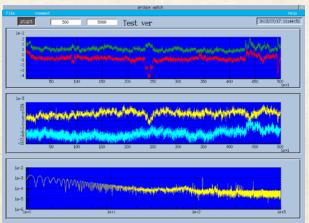
Applied since Sep. 2013





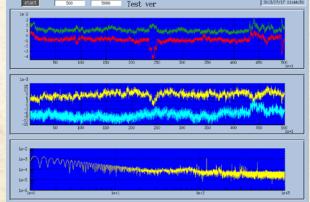
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    - Running on Windows
    - LabVIEW protocol for MADOCA II
- "Development of MicroTCA-based Image Processing System at SPring-8"
  - TUPPC088 A. Kiyomichi et al.



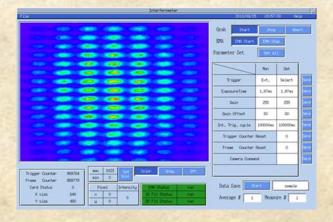


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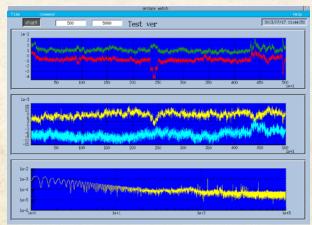


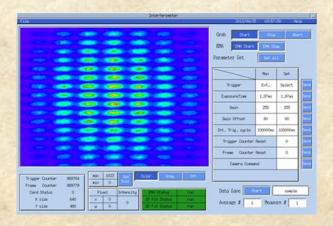
Applied since Sep. 2013



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  - MOPPC129 Y. Furukawa et al.
  - Applied to Beam Position Monitor (BPM)
    - Waveform, 20k points/sec
    - Running on Windows
    - LabVIEW protocol for MADOCA II
- "Development of MicroTCA-based Image Processing System at SPring-8"
  - TUPPC088 A. Kiyomichi et al.
- Applied to two-dimensional synchrotron interferometer
  - Image data (VGA), up to 10 Hz







# Summary

- New control framework, MADOCA II has been developed
  - Shortcomings in MADOCA are fixed
  - Flexibilities in the Messaging using ZeroMQ/MessagePack
    - Messaging with variable-length data
    - Asynchronous communications
    - Controls on Linux, Solaris and Windows
- Control systems with MADOCA II are implemented
  - Stabilities → confirmed in BL36XU beamline since Sep. 2012
  - BPM and two-dimensional interferometersSACLA experimental station controls
    - Since Sep. 2013
- Next step: utilize MADOCA II for various applications
  - Upgrade & Replacement of SPring-8 control systems
  - Apply MADOCA II into other facilities