

# Collimation System Design and Dynamic Vacuum Simulation for the BRing

**Reporter: Peng Li**

Email: [lipeng@impcas.ac.cn](mailto:lipeng@impcas.ac.cn)

Institute of Modern Physics, Chinese Academy of Science

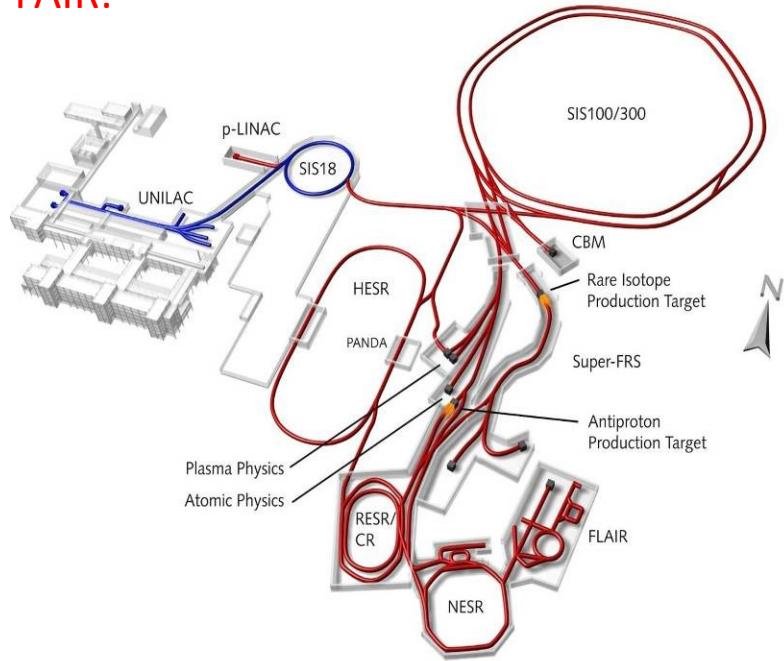
# Outline

- 1. Introduction**
- 2. Collimation system design**
- 3. Dynamic vacuum simulation**
- 4. Desorption measurement experiment**
- 5. Challenge, future studies, Conclusion**

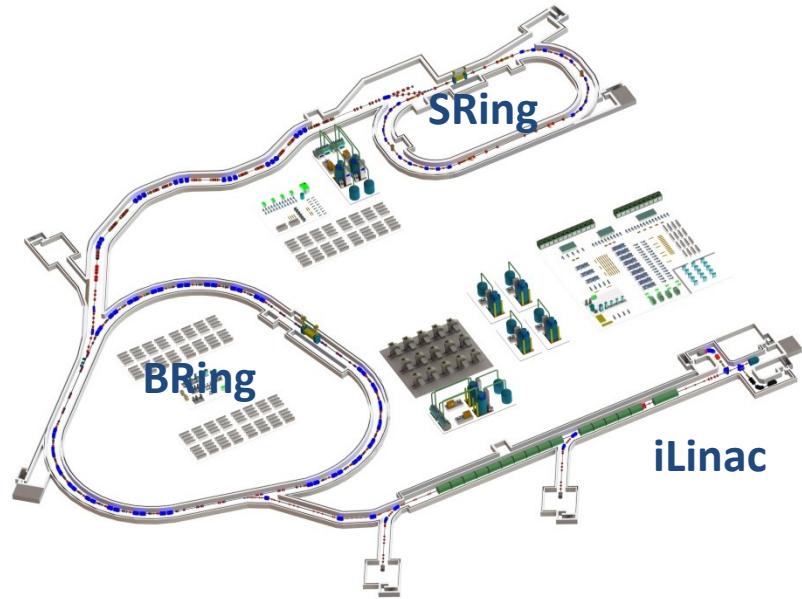
# 1. Introduction

Accelerator development goal: High Energy and High Intensity

FAIR:



HIAF:



## ■ Radioactive beam program:

Intensity:  $5 \times 10^{11}$  uranium ions per second.

Energy: 400 to 2700 MeV/u

## ■ Plasma physics

Intensity:  $1 \times 10^{11} \sim 5 \times 10^{11}$  uranium ions

in a short bunch (50~100 ns).

Energy: 400 to 1000 MeV/u

## ■ Nuclear Physics, High energy and density physics, Nuclear astrophysics, Atomic physics

Provide:

Ion	Energy (GeV/u)	Intensity (ppp)
$^{18}\text{O}6^+$	2.6	$6 \times 10^{11}$
$^{78}\text{Kr}19^+$	1.7	$7.5 \times 10^{10}$
$^{238}\text{U}35^+$	0.8	$2 \times 10^{11}$

# 1. Introduction

Beam Intensity limited by **space charge** (apart from other instabilities)

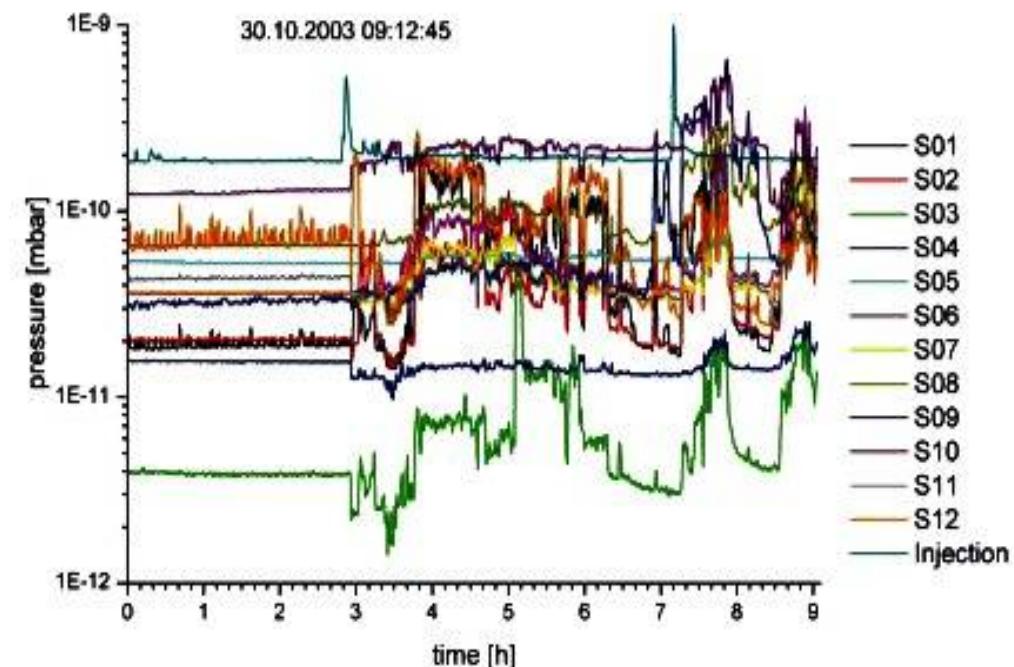
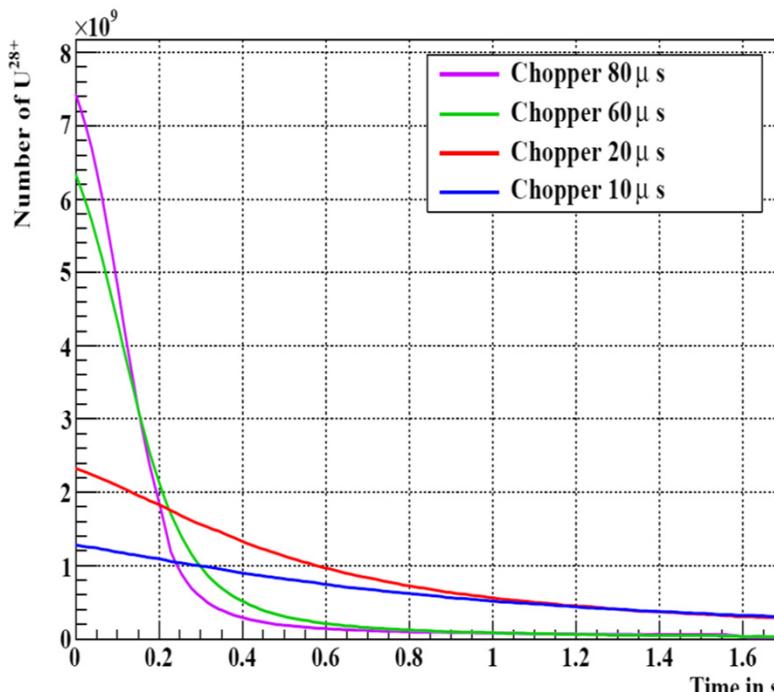
Maximum beam intensity:

$$I_{max} \propto \frac{A}{q^2}$$

Adopt **intermediate charge states** can increase beam intensity.

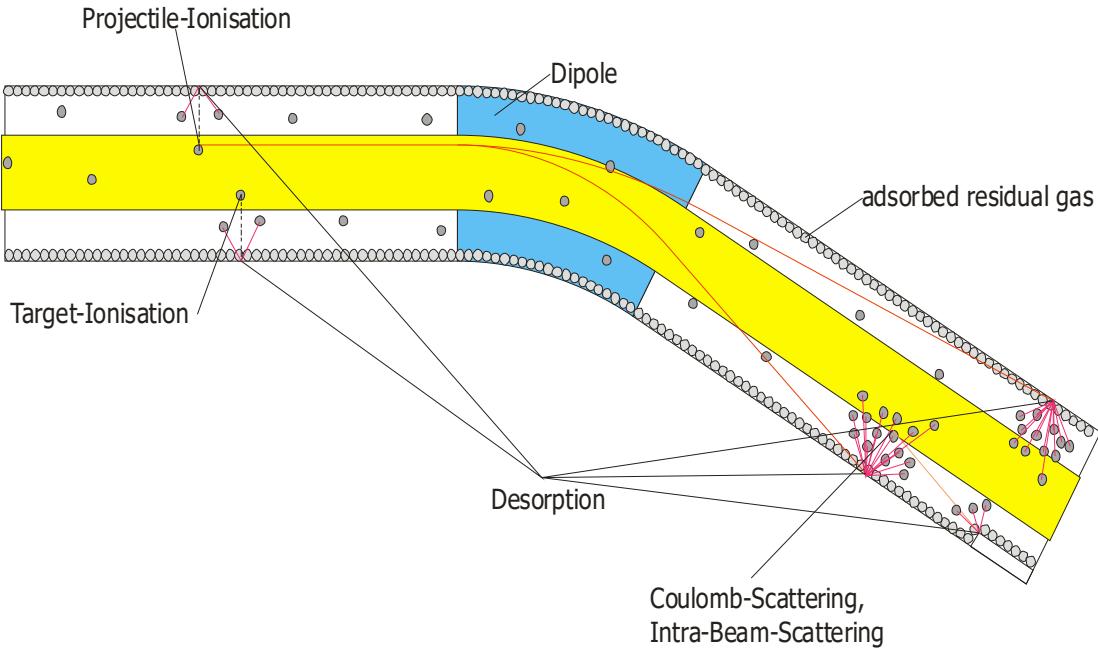
In SIS18, only  $3\sim4 \times 10^9$  U28+ ions can be accelerated to the final energy.

The beam was **lost quickly**.



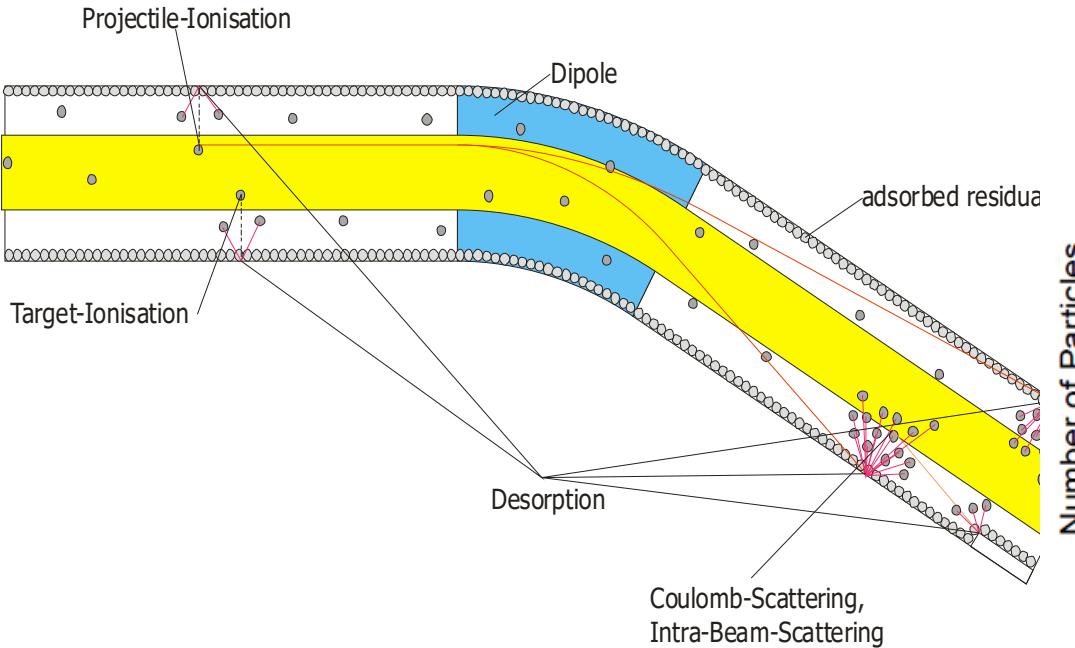
# 1. Introduction

## Beam Loss Mechanism:

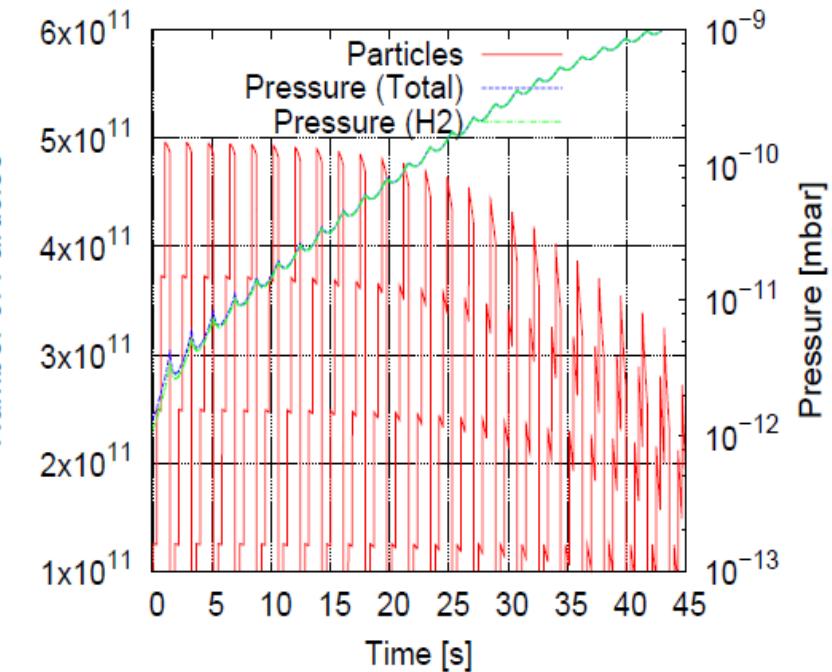


# 1. Introduction

## Beam Loss Mechanism:

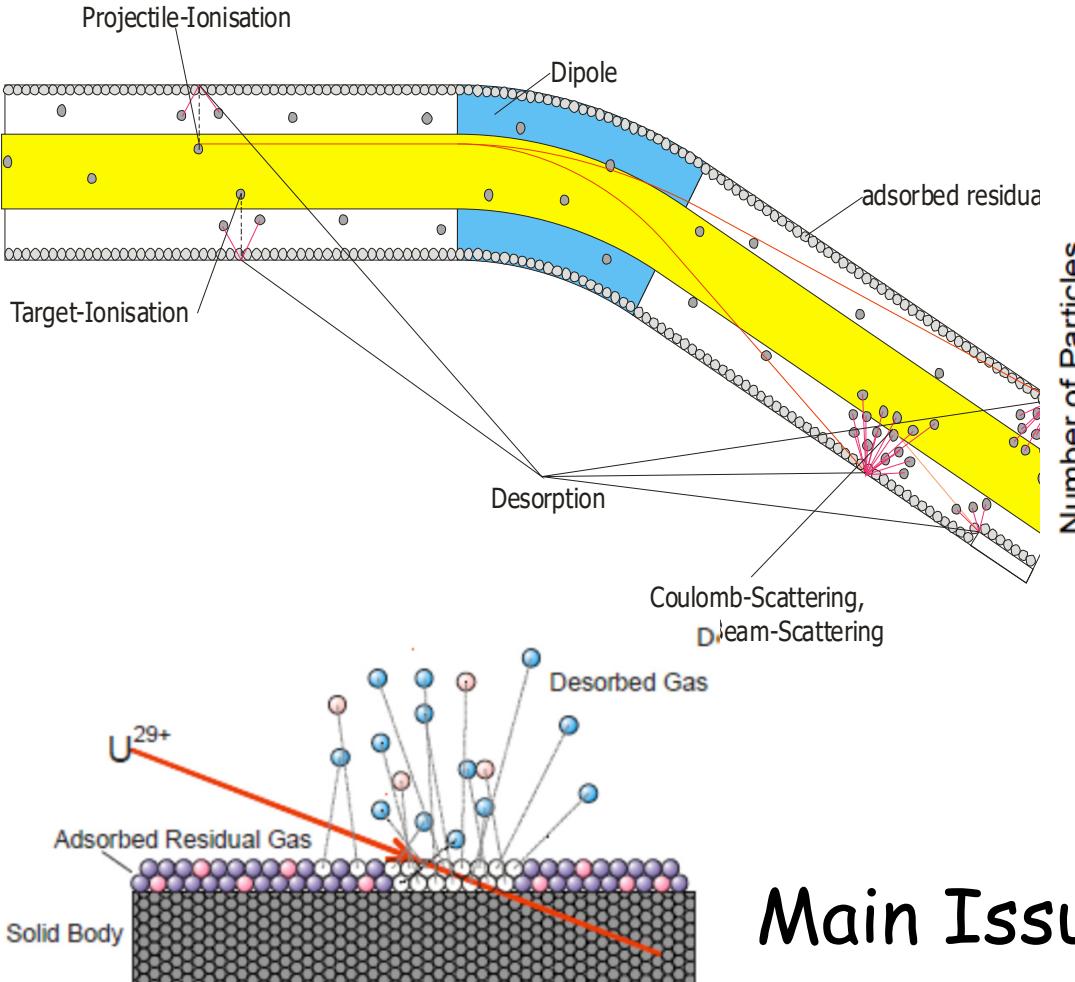


SIS100

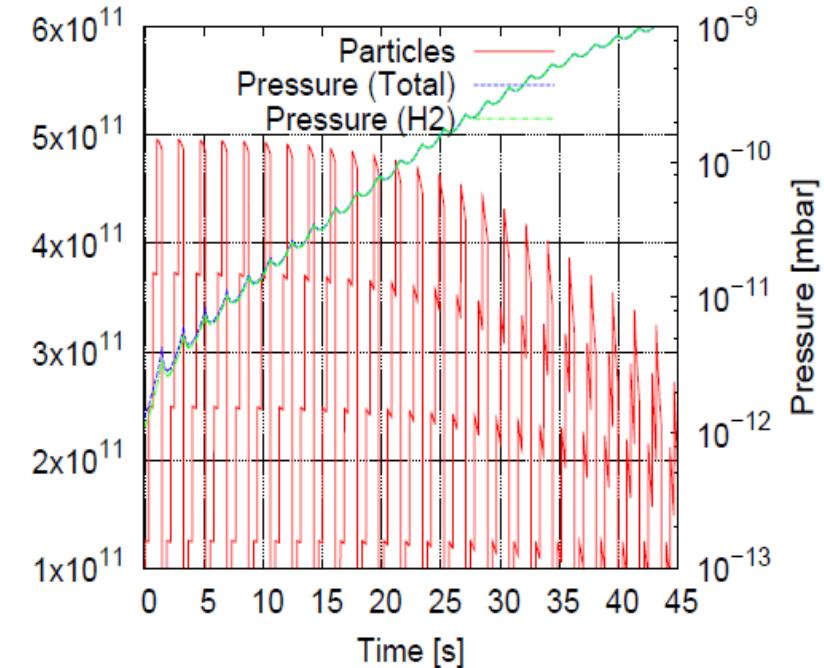


# 1. Introduction

## Beam Loss Mechanism:



SIS100



Main Issue: Vacuum Stabilization

# 1. Introduction

## 1. Short cycle time and short sequences

**SIS18: 10 T/s - SIS100: 4 T/s**

(high pulse power > new network connection)

## 2. Localization of losses and control of

desorption gases **Collimator**

**SIS18/SIS100: Desorption Scrapers**

**SIS100: Optimized lattice structure**

## 3. Low-desorption rate materials

Desorption rate and ERDA measurements

Minimization of systematic (initial) losses

## 4. High pumping power, optimized XHV spectrum

**SIS18: NEG coating (local and distributed)**

**SIS100: Actively cooled magnet chambers 4.5 K**

# 1. Introduction

## 1. Short cycle time and short sequences

**SIS18: 10 T/s - SIS100: 4 T/s**

(high pulse power > new network connection)

## 2. Localization of losses and control of desorption gases Collimator

**SIS18/SIS100: Desorption Scrapers**

**SIS100: Optimized lattice structure**

## 3. Low-desorption rate materials

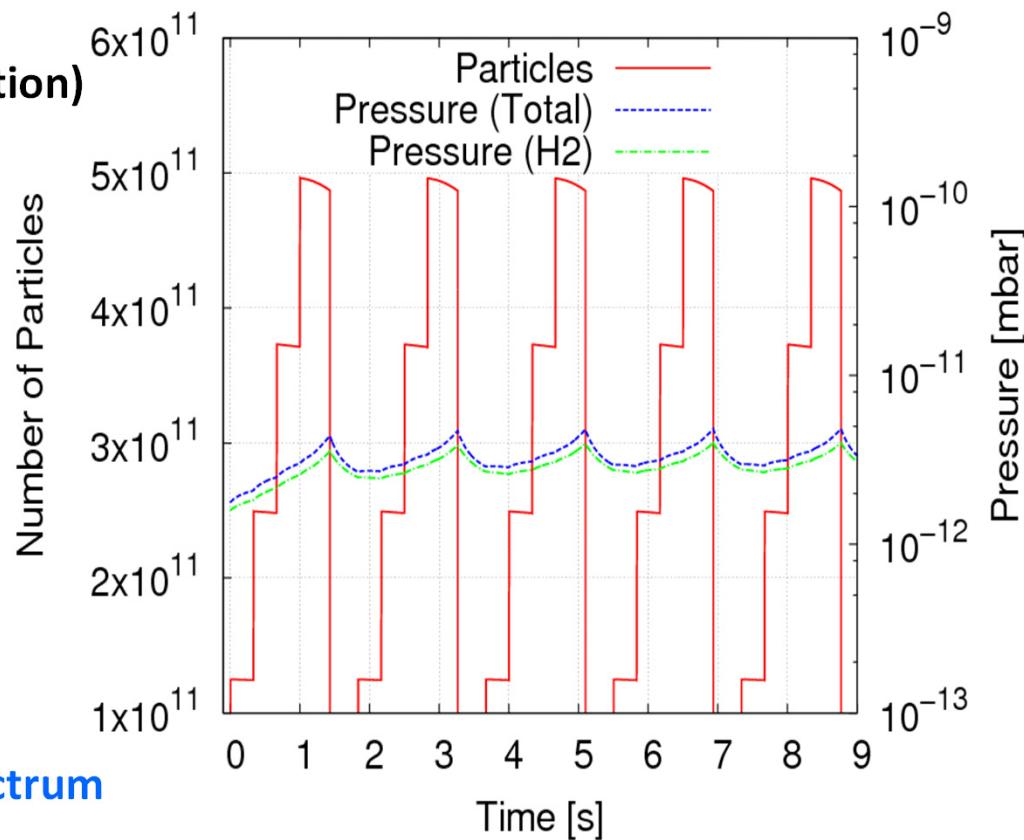
Desorption rate and ERDA measurements

Minimization of systematic (initial) losses

## 4. High pumping power, optimized XHV spectrum

**SIS18: NEG coating (local and distributed)**

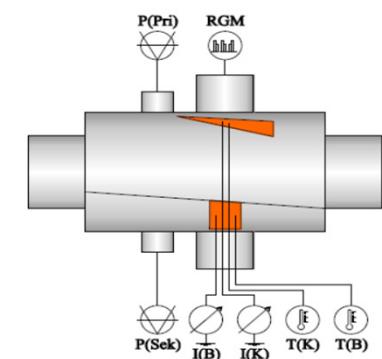
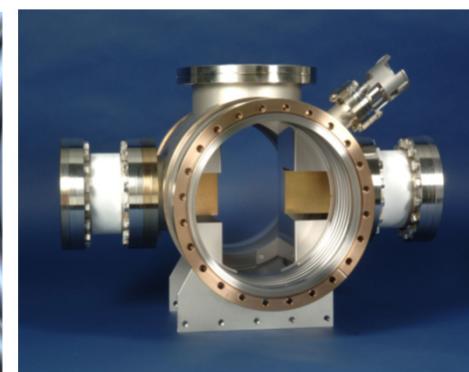
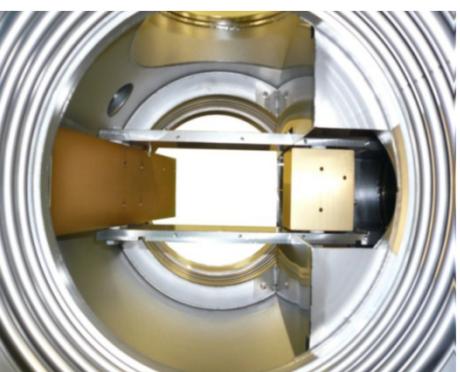
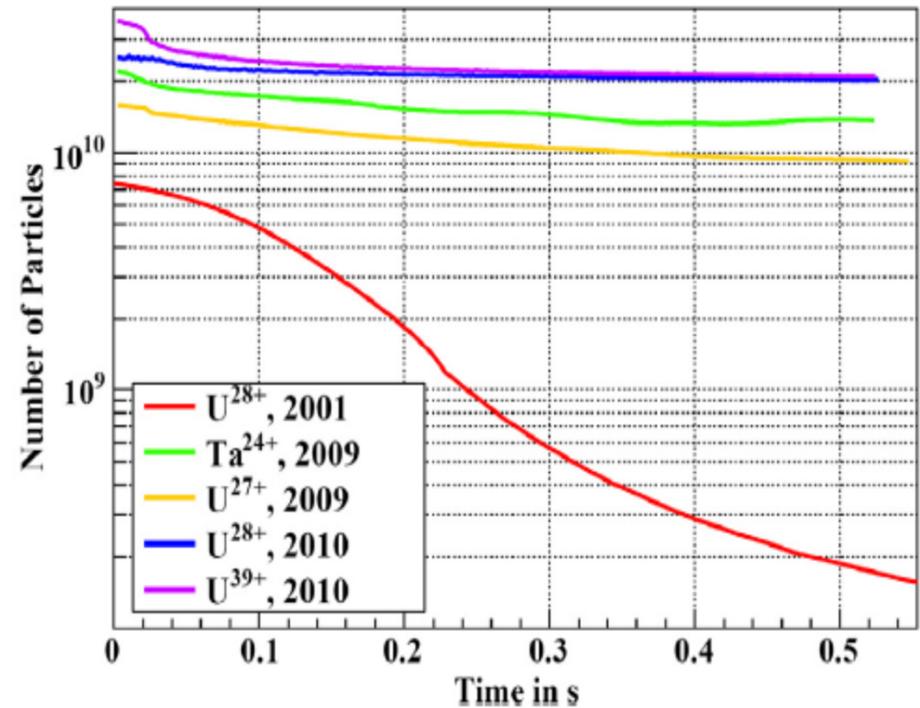
**SIS100: Actively cooled magnet chambers 4.5 K**



# 1. Introduction

## SIS18 Collimators

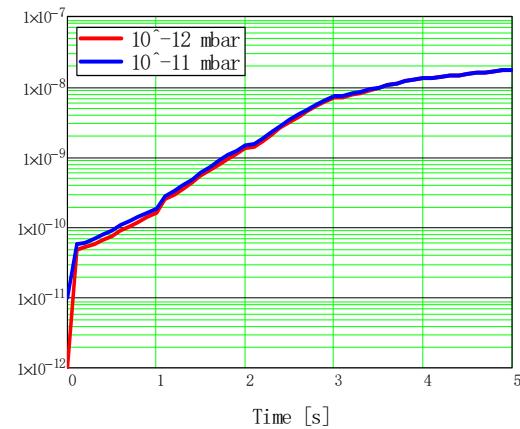
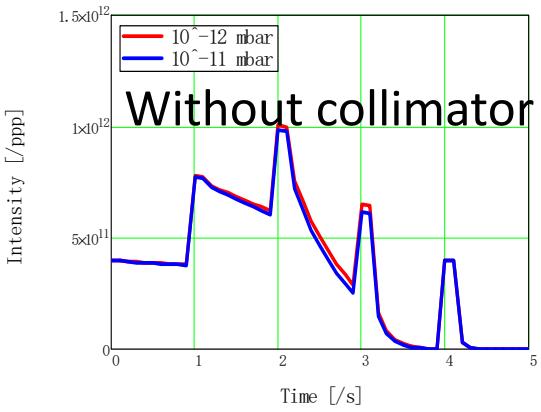
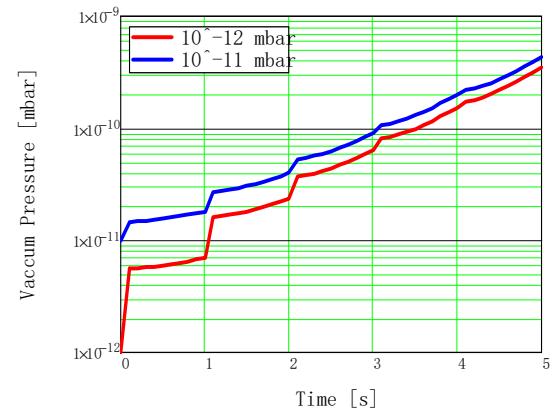
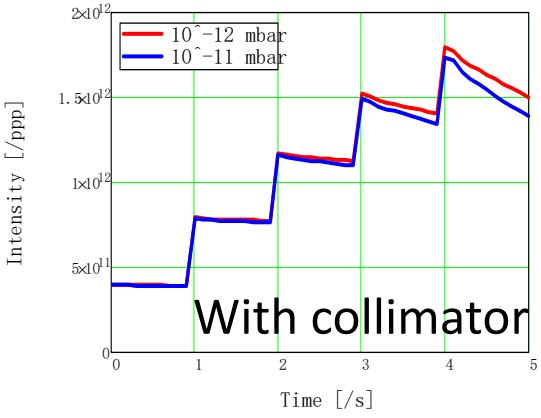
## with UHV upgrade



# 1. Introduction

## HIAF Project:

Ion	Energy (GeV/u)	Intensity (ppp)
$^{18}\text{O}6^+$	2.6	$6 \times 10^{11}$
$^{78}\text{Kr}19^+$	1.7	$7.5 \times 10^{10}$
$^{238}\text{U}35^+$	0.8	$2 \times 10^{11}$



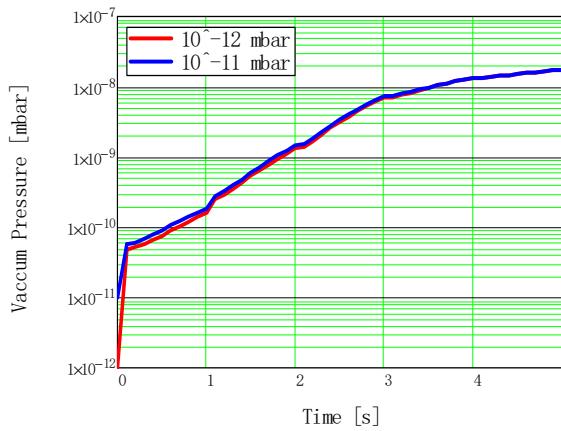
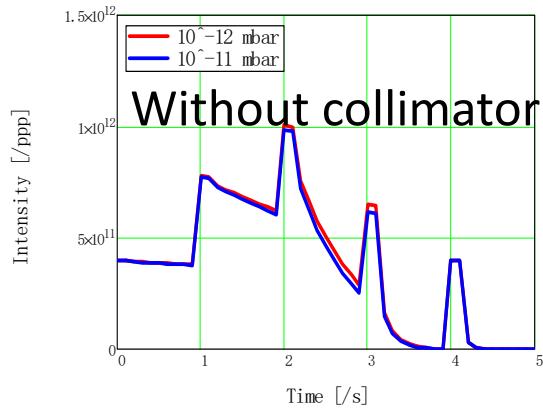
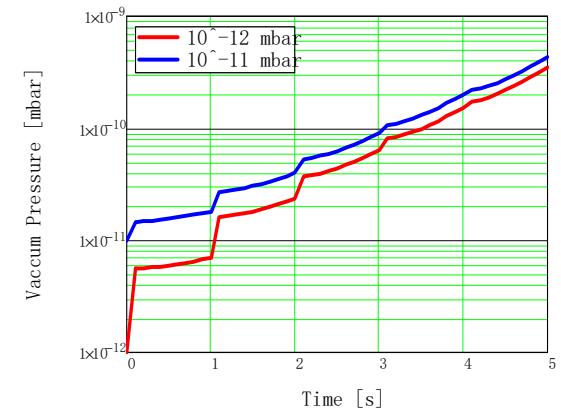
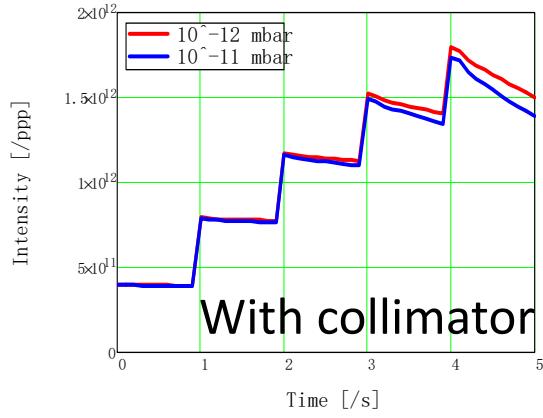
BRing:

Static pressure:  $< 10^{-11}$  mbar

# 1. Introduction

## HIAF Project:

Ion	Energy (GeV/u)	Intensity (ppp)
$^{18}\text{O}6^+$	2.6	$6 \times 10^{11}$
$^{78}\text{Kr}19^+$	1.7	$7.5 \times 10^{10}$
$^{238}\text{U}35^+$	0.8	$2 \times 10^{11}$



We need collimation system to stabilize the vacuum pressure  
to get high intensity beam

# 1. Introduction

## Steps:

1. Calculate the beam loss distribution in the ring. -Position
2. Put a device at the beam loss position to decrease the desorption rate. – Collimator.
3. We can't put the collimator at every beam loss position– Collimation efficiency.
4. In order to get a high efficiency, Lattice design is important. -Optimize Lattice.
5. Simulate the vacuum pressure evolution with the desorption rate -Dynamic vacuum simulation
6. Design the collimator chamber: material, length, geometry, coating. -Prototype.
7. Measure the prototype: pumping speed, temperature, pressure evolution. –Test
8. Install the collimator into the ring to stabilize the vacuum system -Finish

Simulation Code

+

Mechanical Design

+

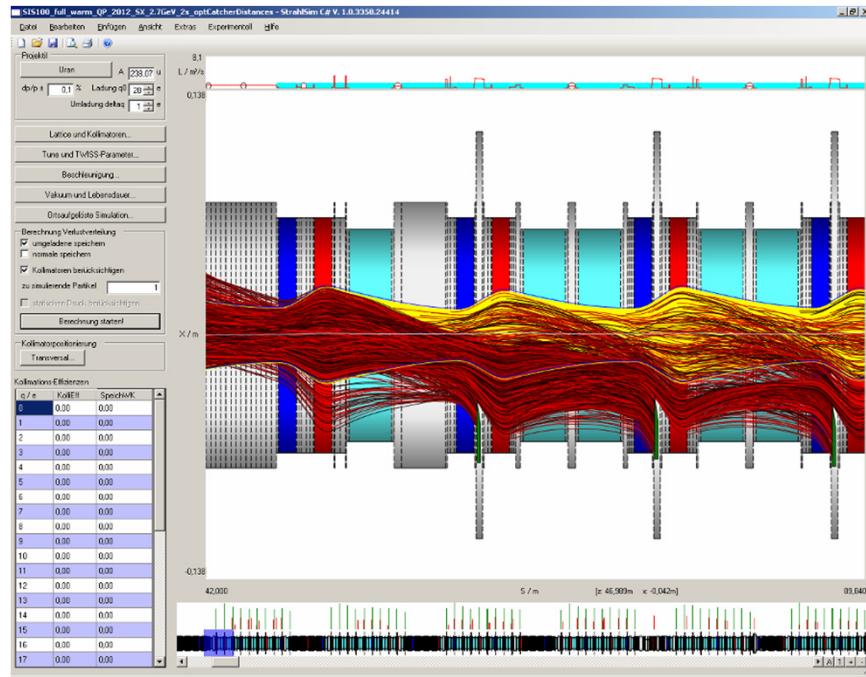
Team

# 1. Introduction

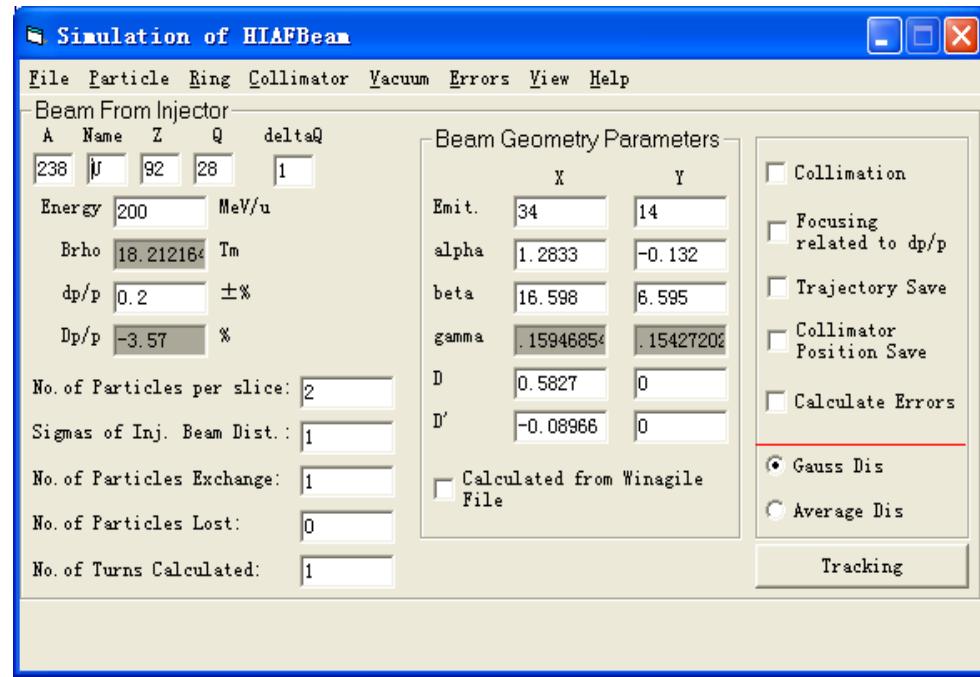
Simulation Code:



## GSI --StrahSim



## IMP --ColBeam

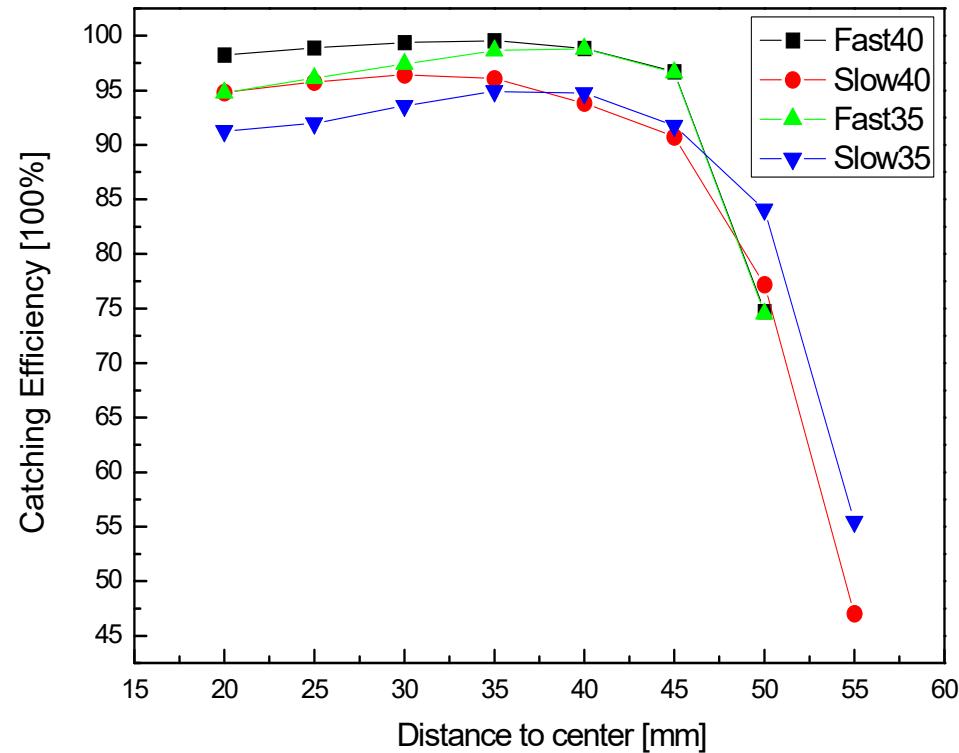
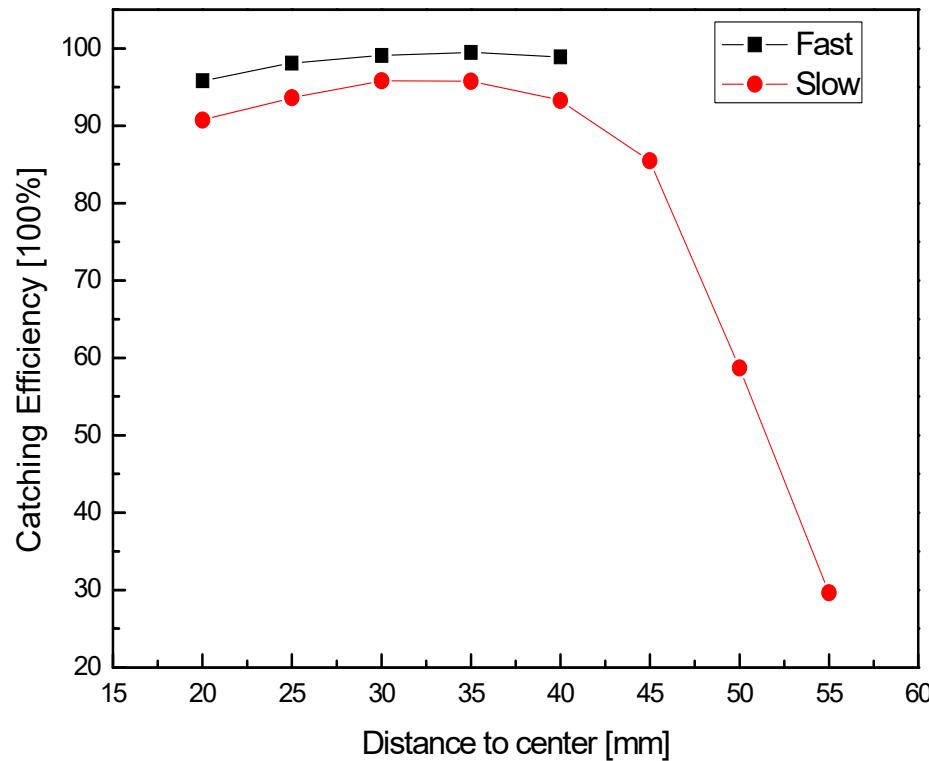


- beam loss distribution calculation
- collimation efficiency calculation
- dynamic vacuum profile simulation
- Long term vacuum pressure evolution calculation

- beam loss distribution calculation
- collimation efficiency calculation
- collimation efficiency calculation under different types of errors.

# 1. Introduction

Comparison between StrahlSim and My code.

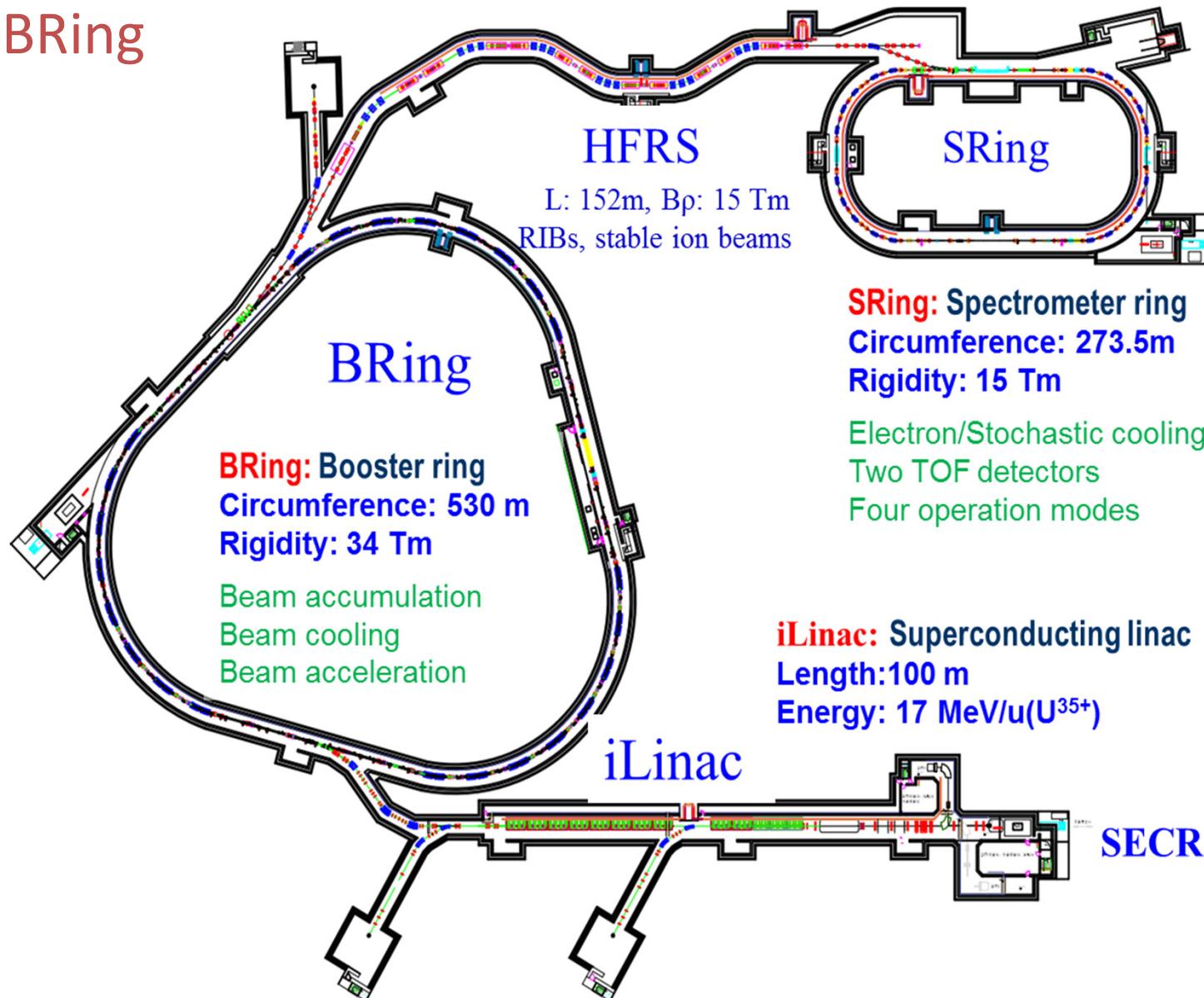


Results:

HIAF-DYSD can be used to simulate the collimation efficiency for BRing

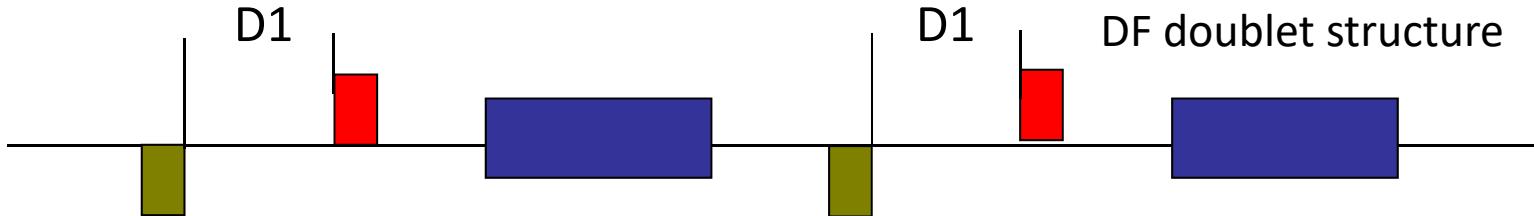
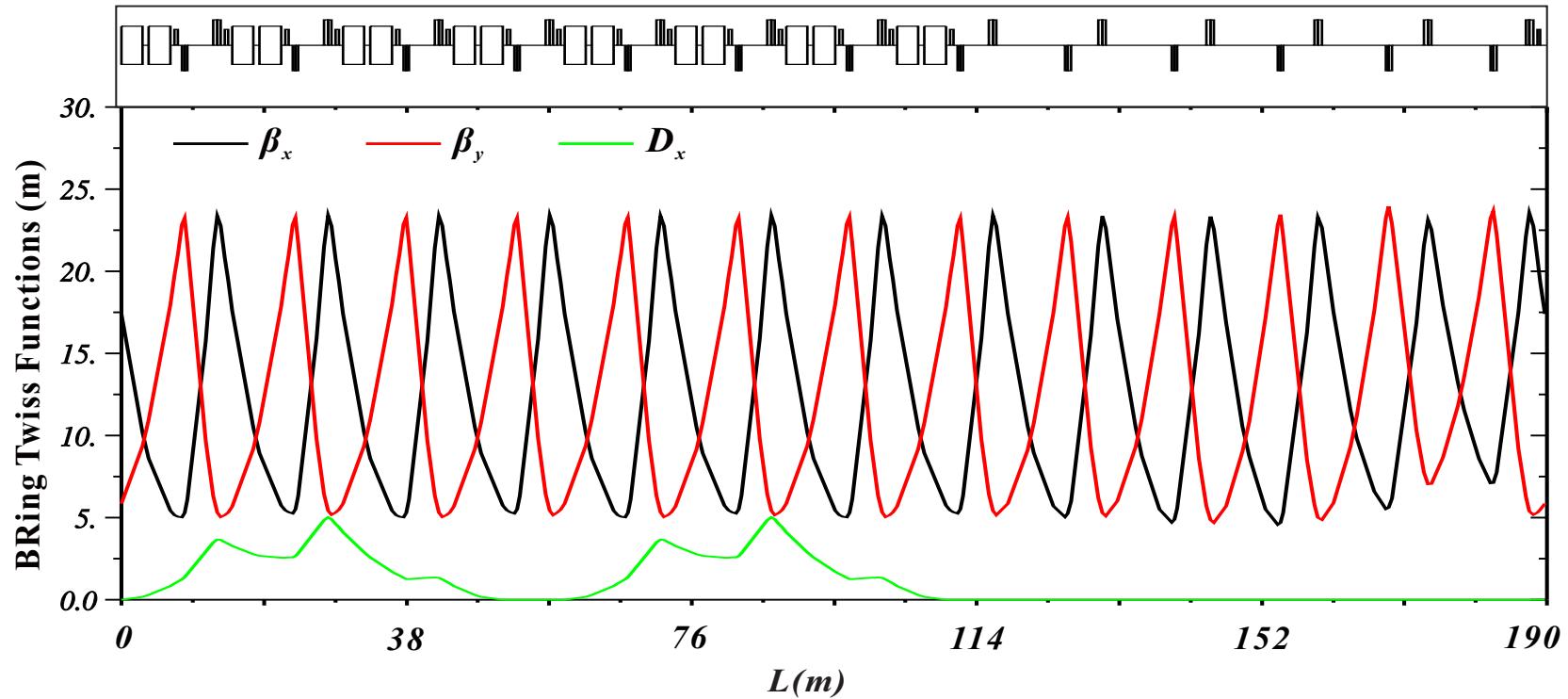
# 1. Introduction

HIAF: BRing



# 1. Introduction

## HIAF: BRing

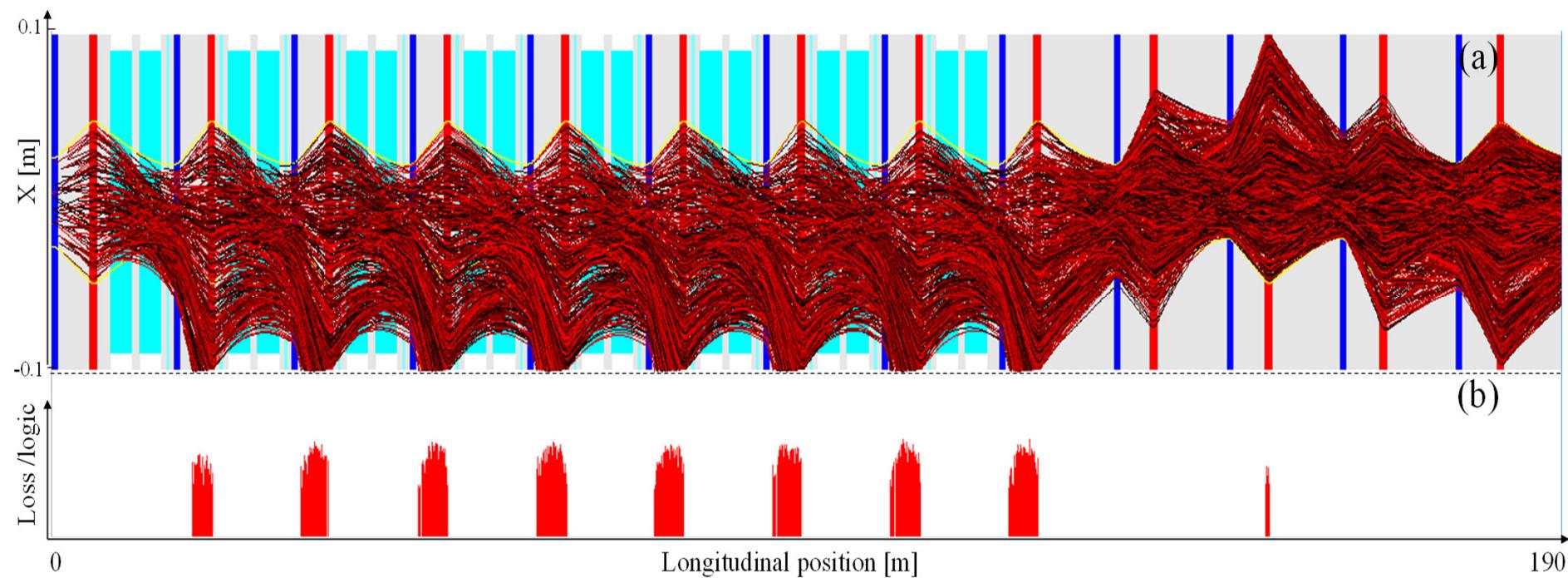


# 2. Collimation system design

Reference ion	$^{238}\text{U}^{35+}$
Energy (MeV)	17
Transverse Tune (Qx/Qy)	9.47/9.43
Horizontal emittance (pi mm.mrad) sigma	5- 100
Vertical emittance (pi mm.mrad) 5-sigma	60
Momentum deviation for $^{238}\text{U}^{32+}$	$\sim 10^{-4}$
Charge exchanged ion (Coasting beam)	$^{238}\text{U}^{34+}$ and $^{238}\text{U}^{36+}$

$$\frac{\Delta p}{p} = \frac{q_0}{q} - 1$$

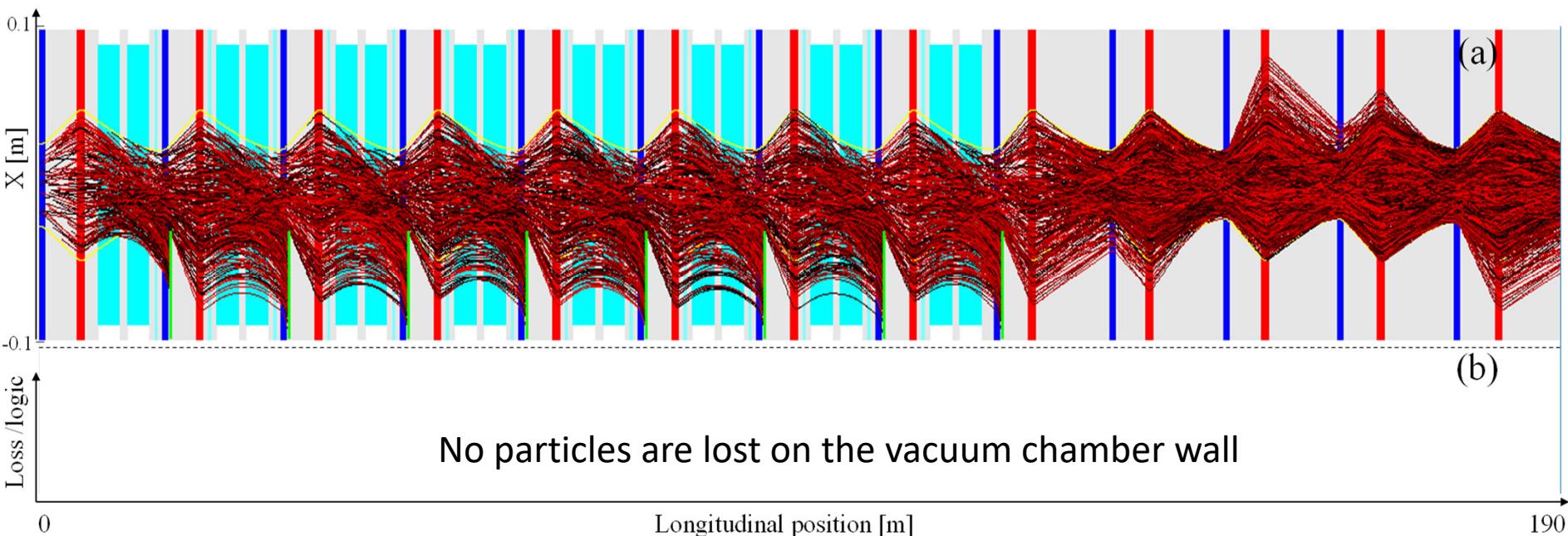
Trajectory of charge exchanged beam —U35+→U36+



## 2. Collimation system design

Trajectory of charge exchanged beam —U35+→U36+

With collimators



One section of threefold: 8 collimators are installed in the arc.

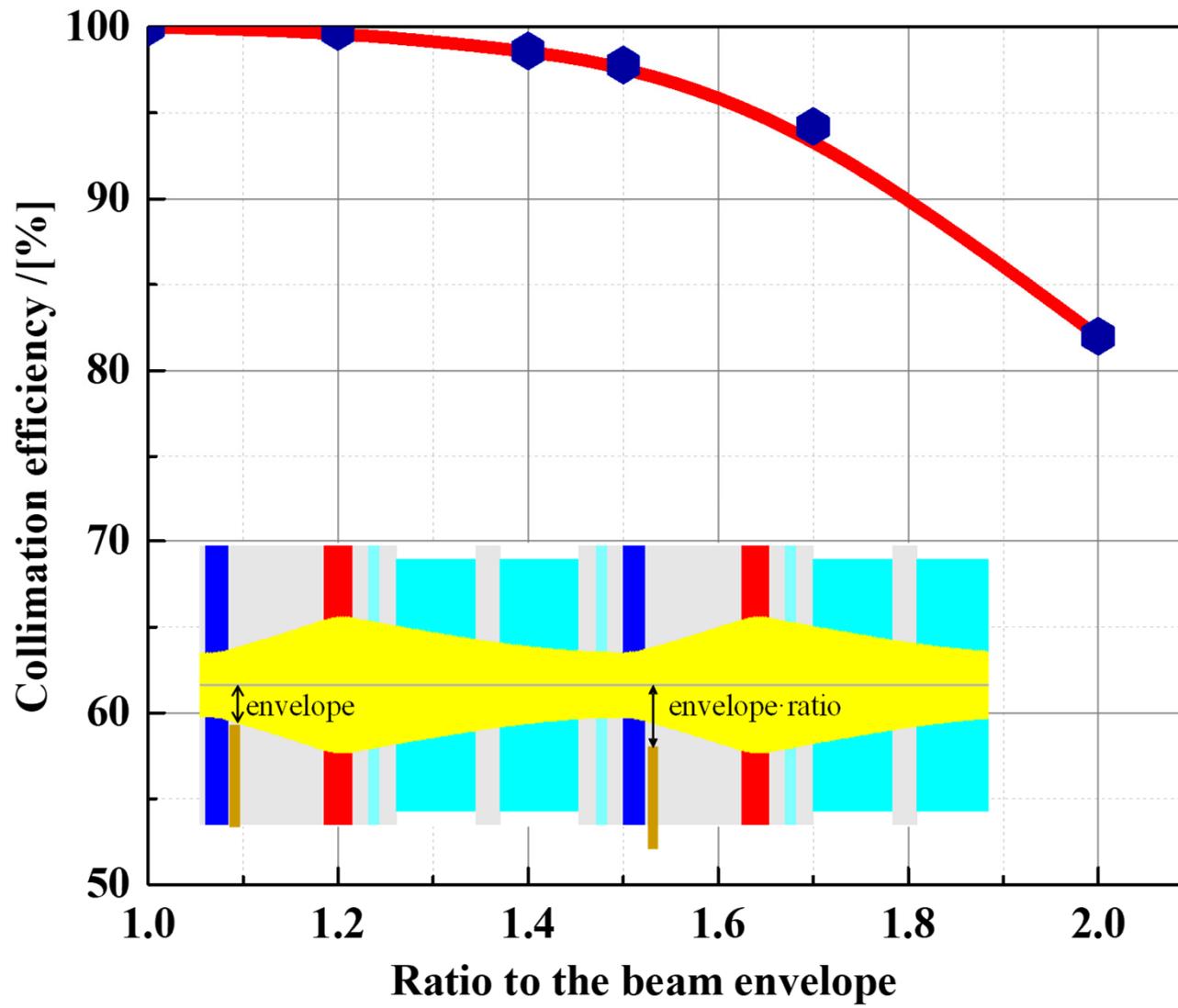
All the charge exchanged particles are lost on the collimators.

## 2. Collimation system design

Collimation efficiency:

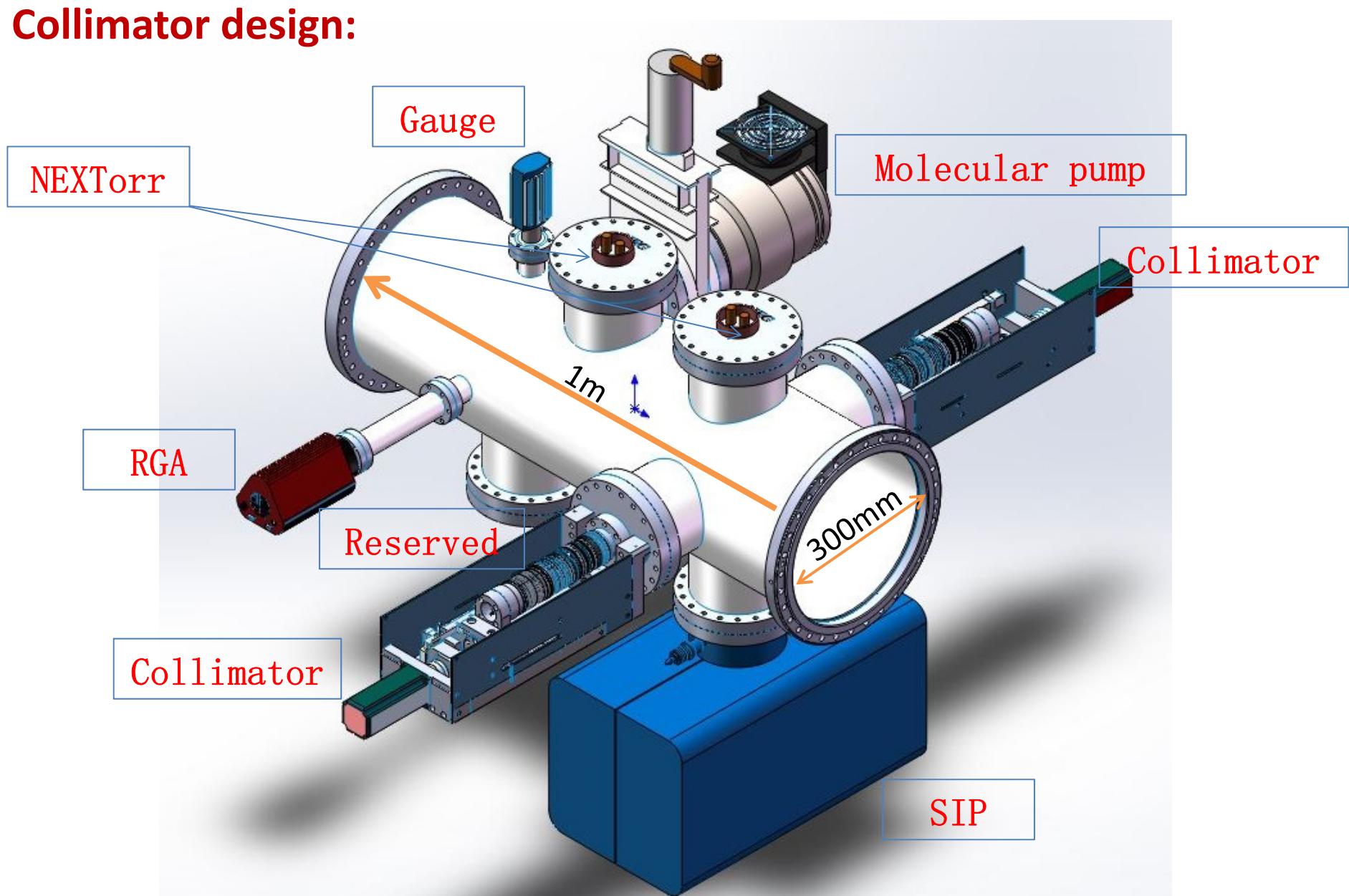
Considering the closed orbit.

$$\theta = \frac{N_c}{N_w + N_c}$$



## 2. Collimation system design

### Collimator design:



### 3. Dynamic Vacuum Simulation



#### Steps:

1. Calculate the beam loss distribution in the ring. -Position
2. Put a device at the beam loss position to decrease the desorption rate. – Collimator.
3. We can't put the collimator at every beam loss position– Collimation efficiency.
4. In order to get a high efficiency, Lattice design is important. -Optimize Lattice.

#### **5. Simulate the vacuum pressure evolution with the desorption rate -Dynamic vacuum simulation**

6. Design the collimator chamber: material, length, geometry, coating. -Prototype.
7. Measure the prototype: pumping speed, temperature, pressure evolution. –Test
8. Install the collimator into the ring to stabilize the vacuum system -Finish

Simulation Code

+

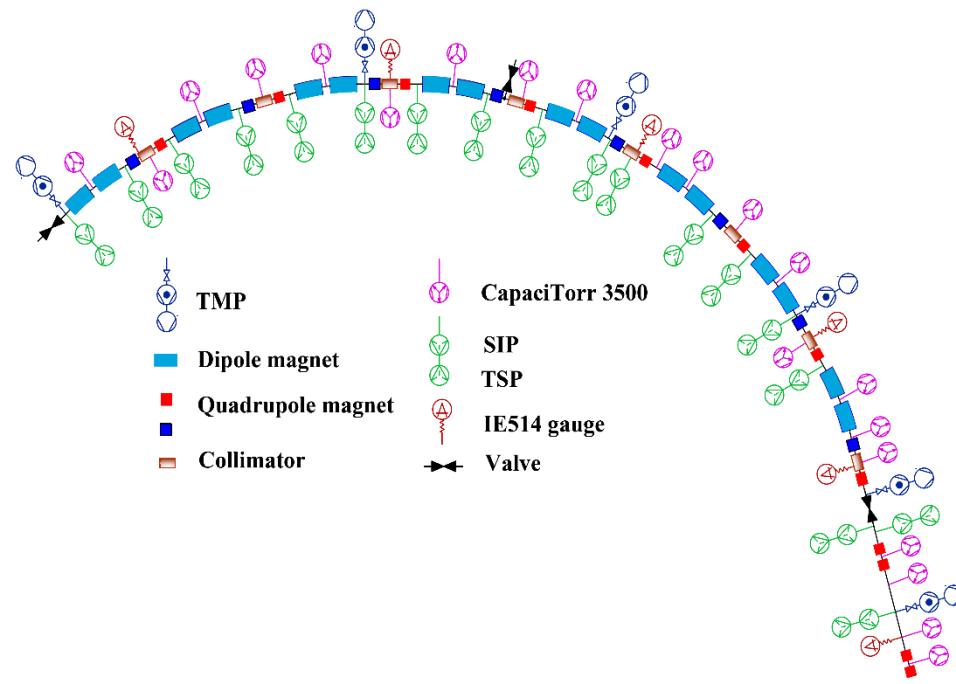
Mechanical Design

+

Team

# 3. Dynamic Vacuum Simulation

## BRing Vacuum System:



Pump Speed of NEXTorr: 3500 L/s

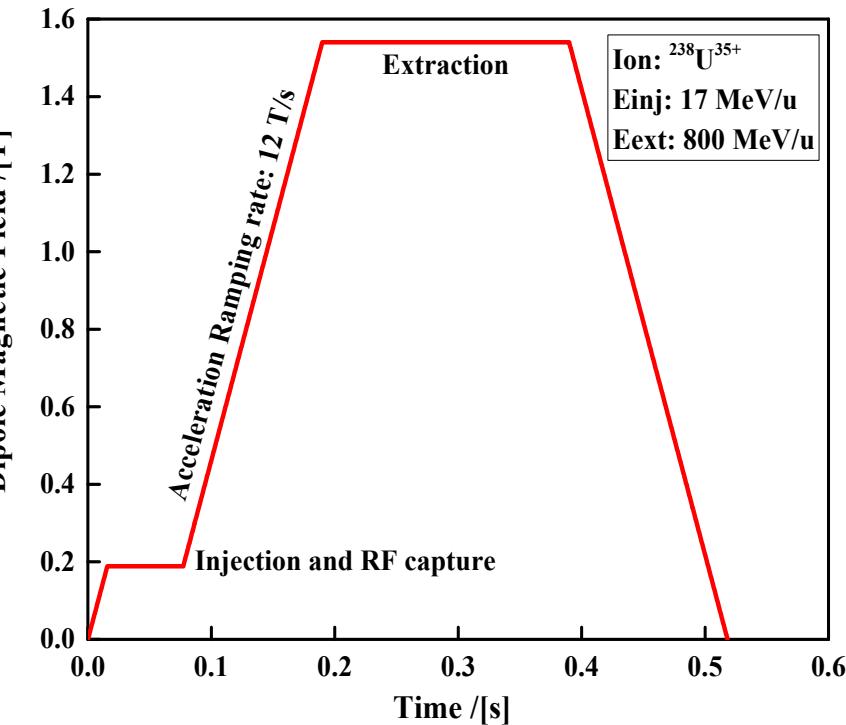
Pump Speed of TSP: 5000 L/s

Pump Speed of SIP: 400 L/s

Out gassing rate:

$7 \times 10^{-13} \text{ mbar} \cdot \text{l}/(\text{cm}^2 \cdot \text{s})$

## BRing Operation Cycle:



Injection: 150 Turns

Capture : 60 ms

Acceleration: Based on the Energy

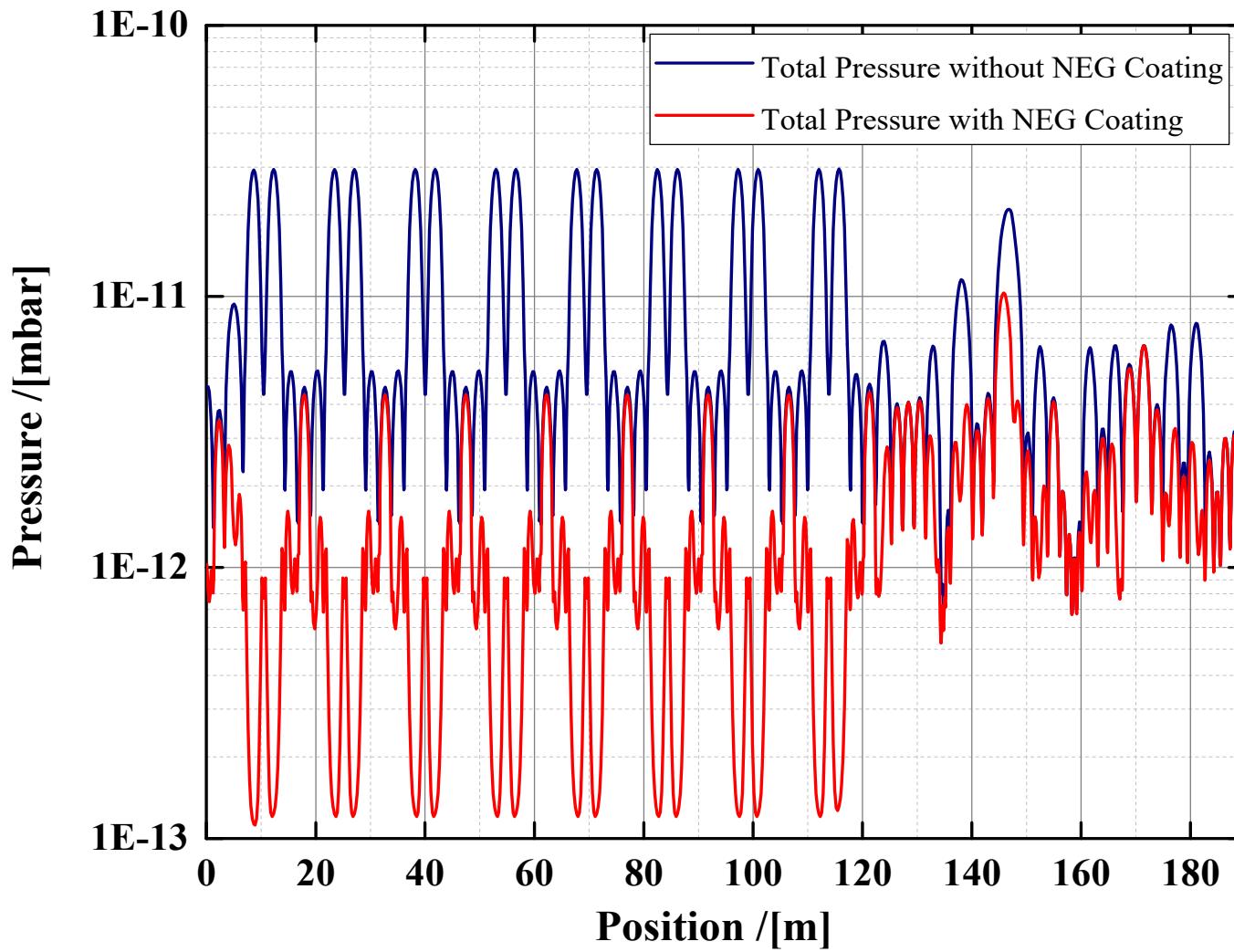
Debunch: 150 ms

### 3. Dynamic Vacuum Simulation

GSI's simulation code: StrahlSim

The average pressure can be reached to the  $9 \times 10^{-12}$  mbar without NEG coating

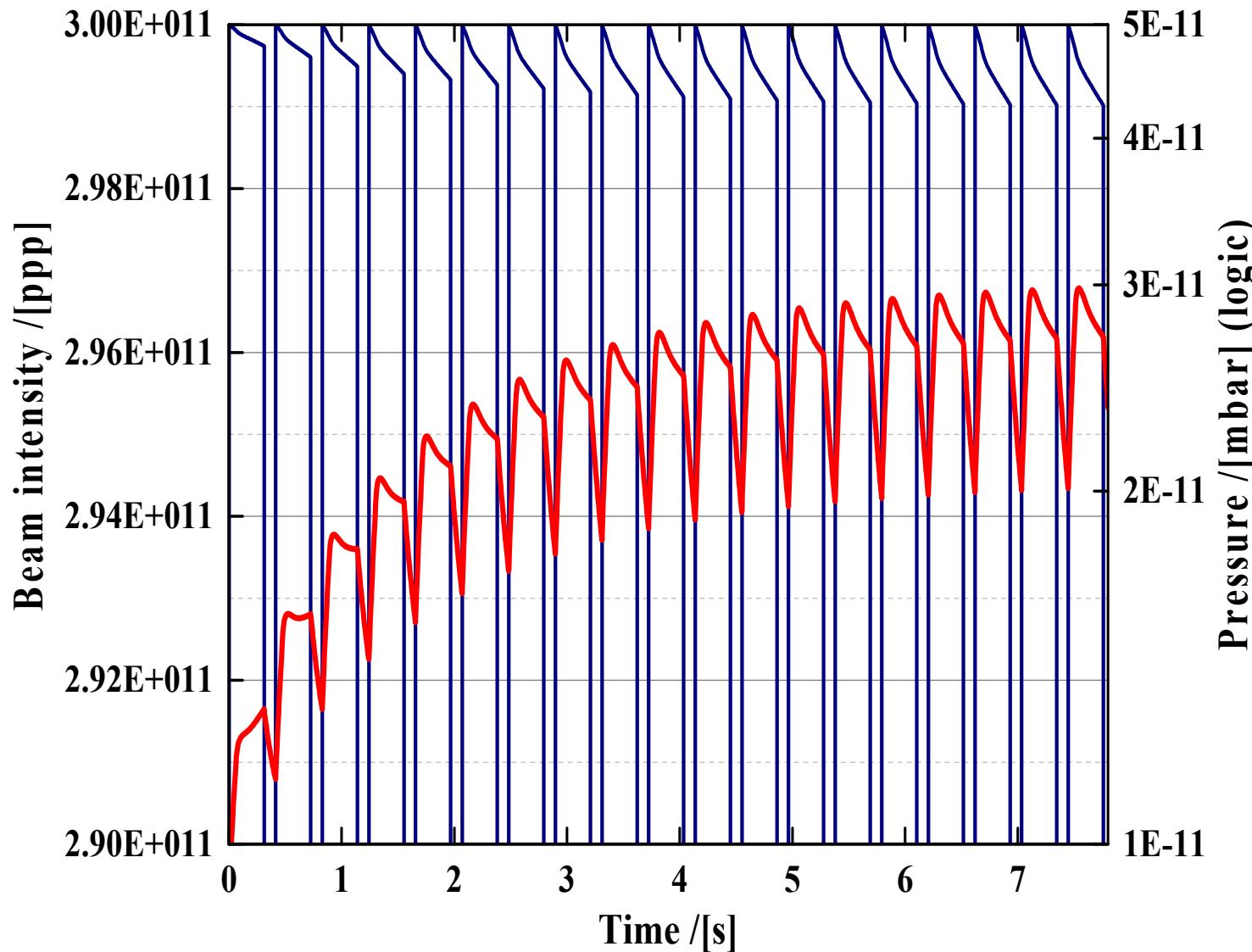
The average pressure will be  $2.1 \times 10^{-12}$  mbar when the NEG coating.



### 3. Dynamic Vacuum Simulation

Injection beam intensity:  $3 \times 10^{11}$

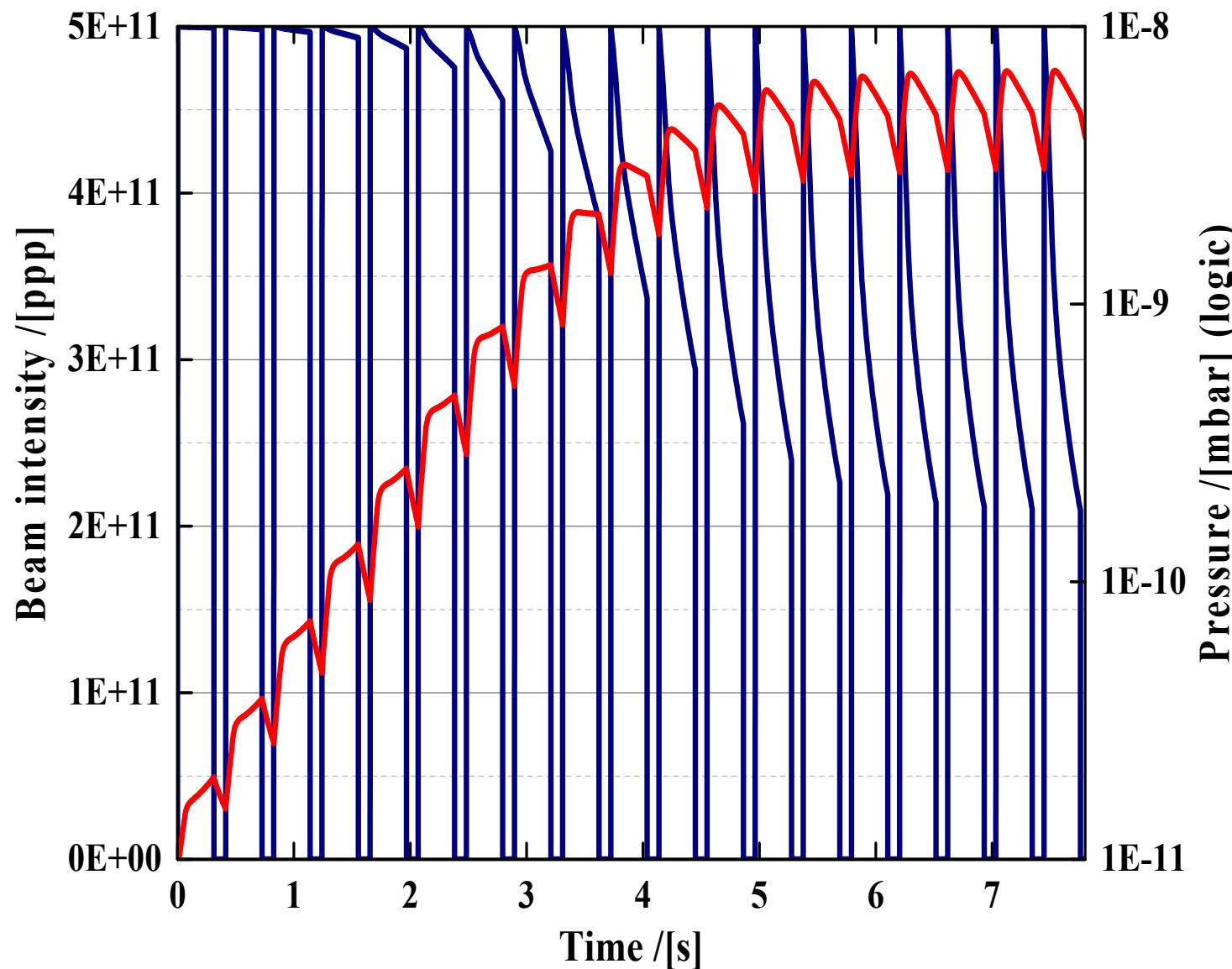
Desorption rate: 25500 Molecules/ion



### 3. Dynamic Vacuum Simulation

Injection beam intensity:  $5 \times 10^{11}$

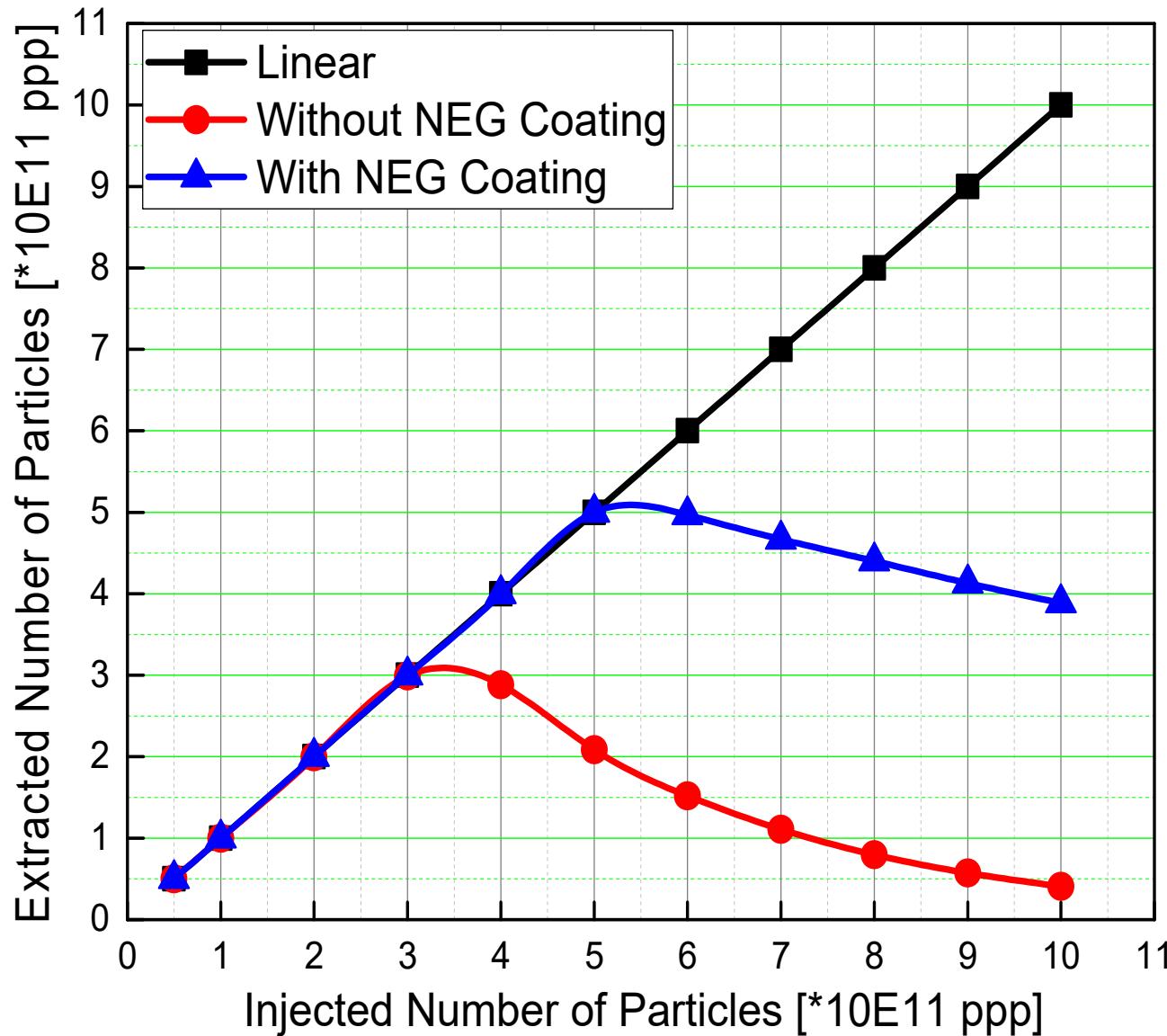
Desorption rate: 25500 Molecules/ion



### 3. Dynamic Vacuum Simulation

Injection beam intensity

Desorption rate: 25500 Molecules/ion



### 3. Dynamic Vacuum Simulation

#### Two issues:

1. The benchmark of the dynamic vacuum simulation code.

- The pump speed is changing with vacuum pressure.
- long-time simulation

2. The desorption of the collimator material.

GSI's value: **25500 (SS)**.

3. The desorption rate of different material.

different surface treatments

**1. CSRM:** benchmark of the dynamic vacuum simulation code.

**2. Platform:** gas desorption measurement and test dynamic vacuum effect

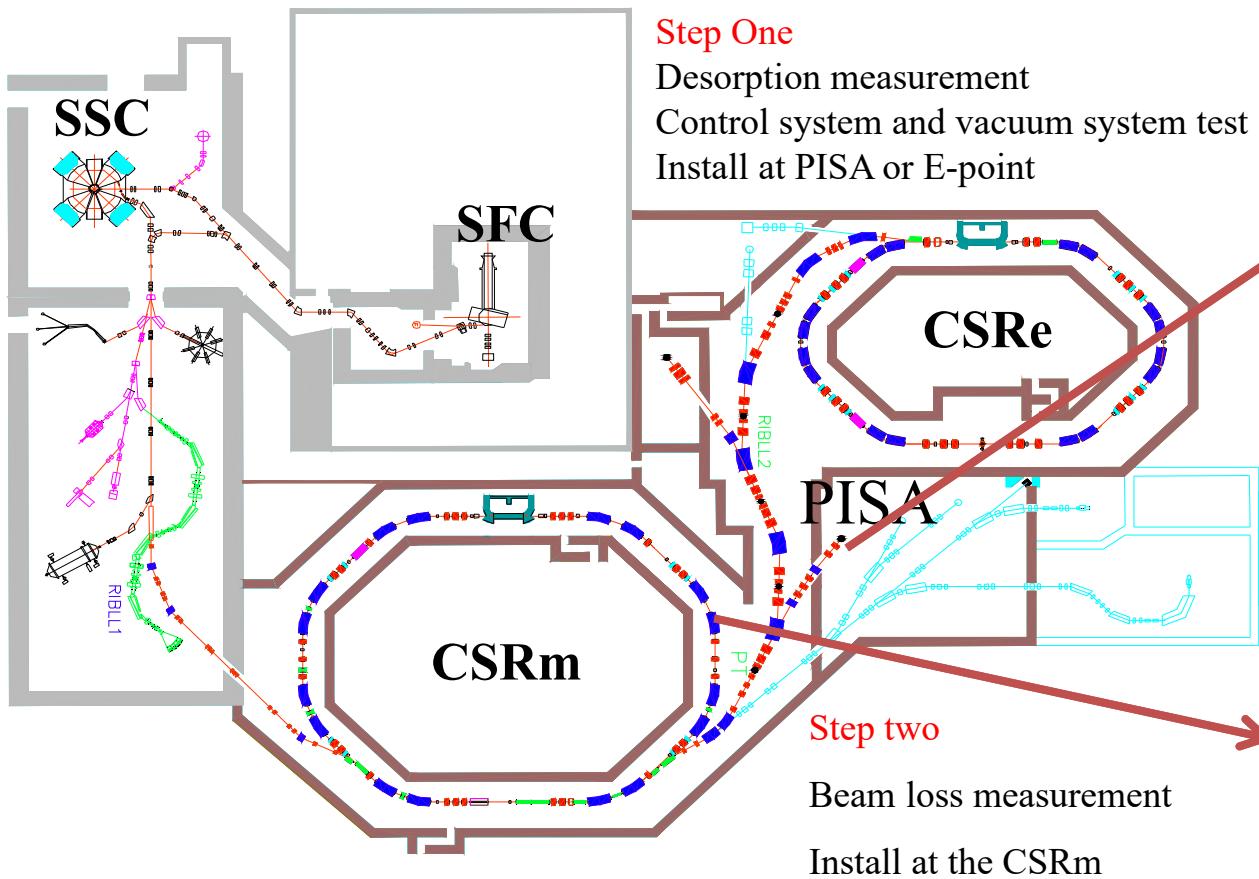
# 4. Desorption measurement experiment

## Motivation:

Measure the desorption rate of different material.

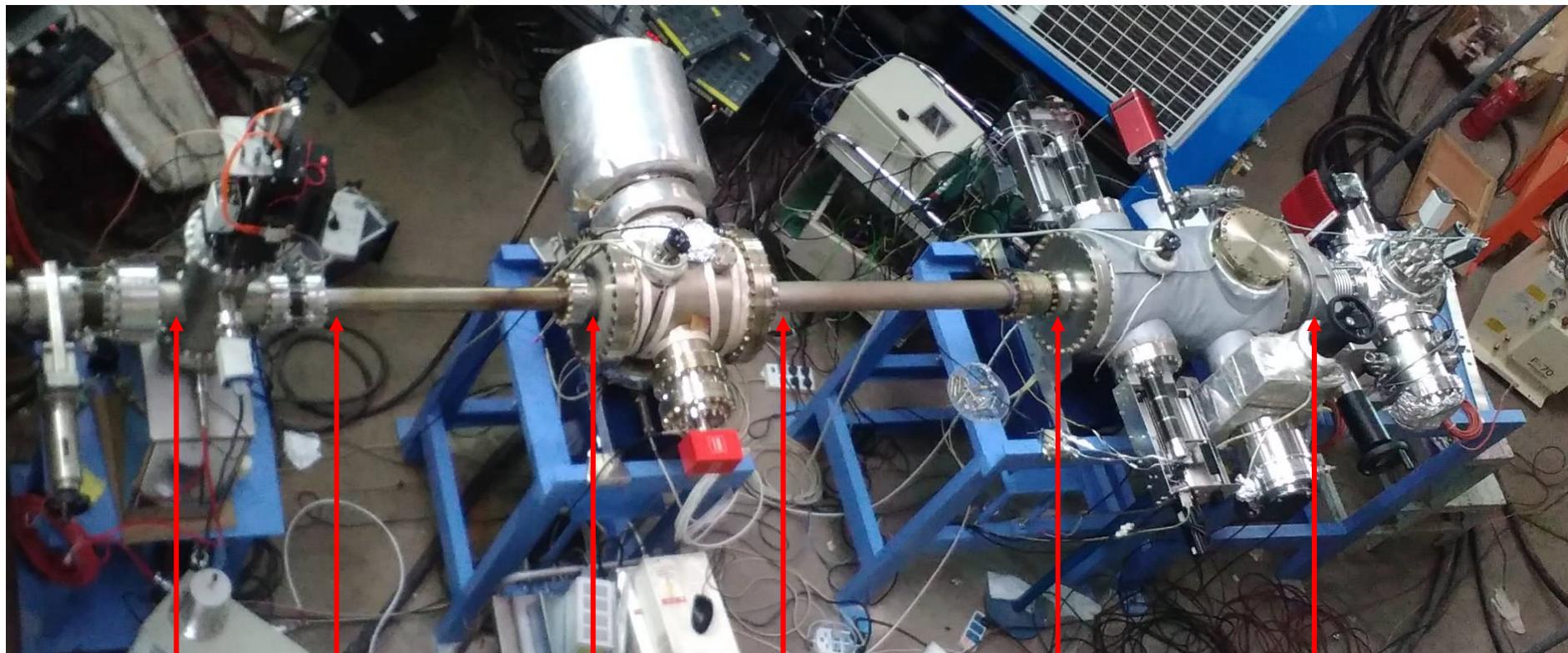
Measure the pumping speed of NEG.

Measure the beam loss on the catch block.



# 4. Desorption measurement experiment

## Setup I: Install at PISA of the HIRFL-CSR, high energy



**Beam Parameters  
Measurement**

**Pumps  
Chamber**

**Desorption  
Measurement**

- 1: Stepper Motor (Copper block)
- 2: Stepper Motor (Copper coated with gold)
- 3: Gauge
- 4: Turbo Molecular Pump
- 5: RGA (Residual gas analyzer)
- 6: ICT and VS
- 7: SIP and TSP
- 8: NEXTorr Pump
- 9: Sensors

# 4. Desorption measurement experiment



## First beam test:

2015. 11.25

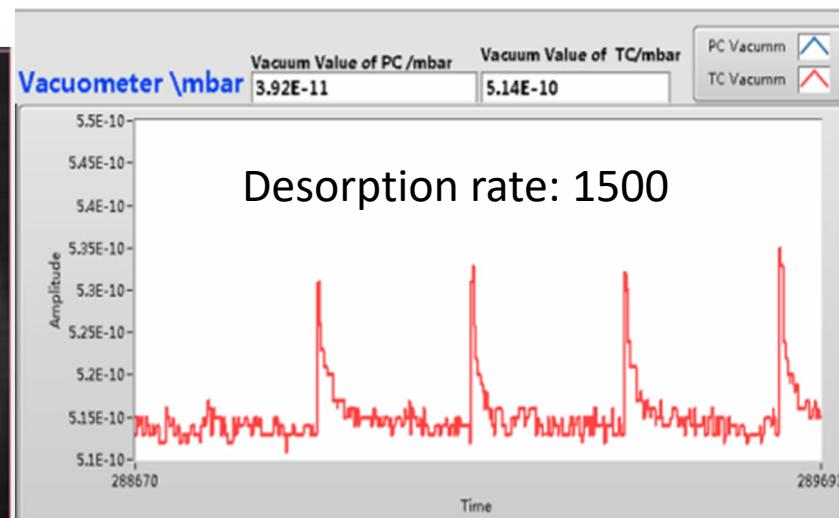
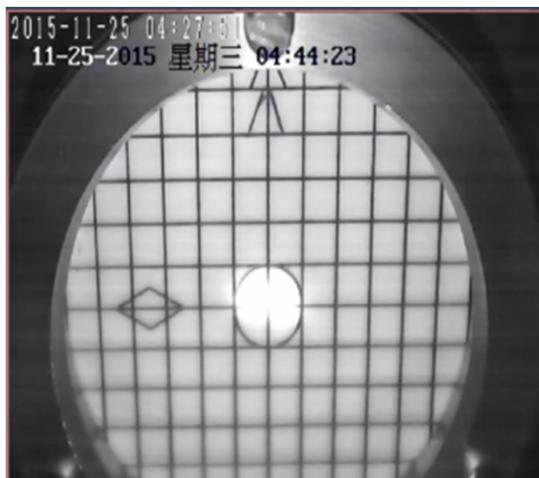
Beam: Sn<sub>26+</sub>,

Injection Energy=3.7 MeV/u

Extraction Energy=150 MeV/u.

Beam Intensity: 80 uA (2\*10E7)

dP=1.5\*10<sup>-11</sup> mbar



## Second beam test:

2015. 12.05

Beam: C<sub>6+</sub>,

Injection Energy=7MeV/u

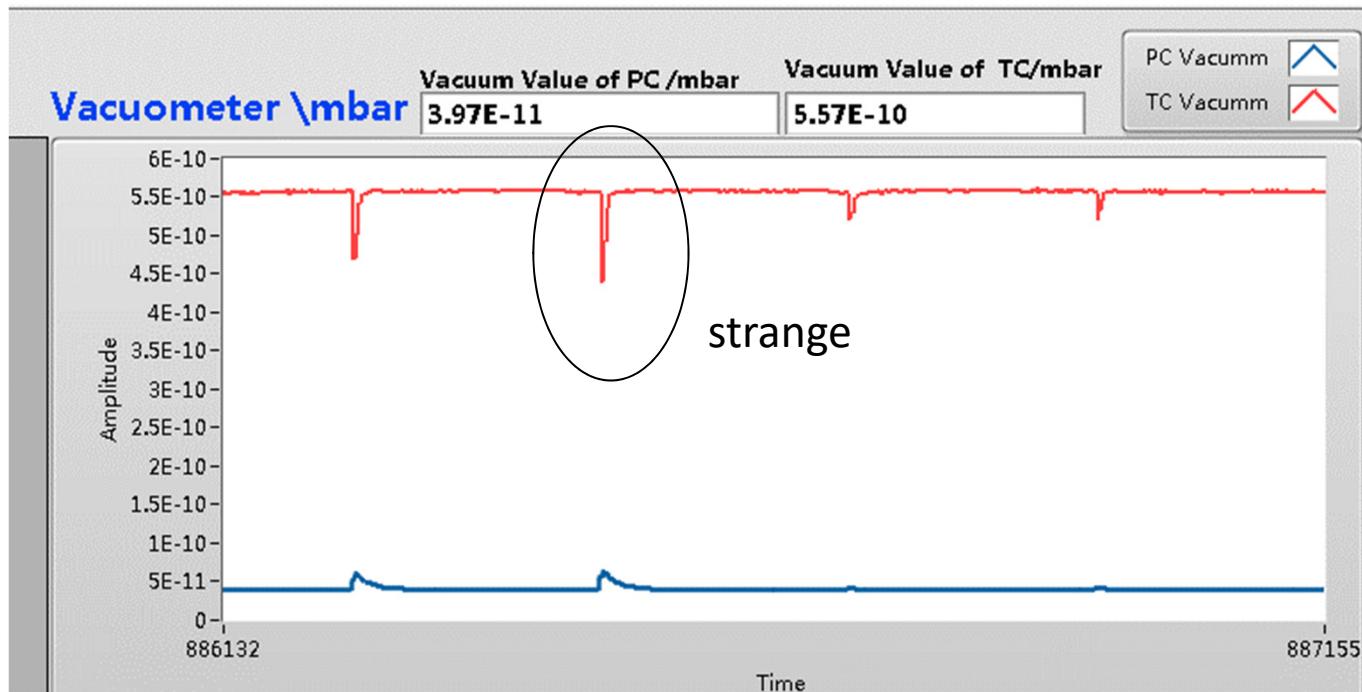
Extraction Energy=380 MeV/u.

Beam Intensity: (2\*10E9)

dP=-5\*10<sup>-11</sup> mbar

Leybold CM52

IE514 Gauge

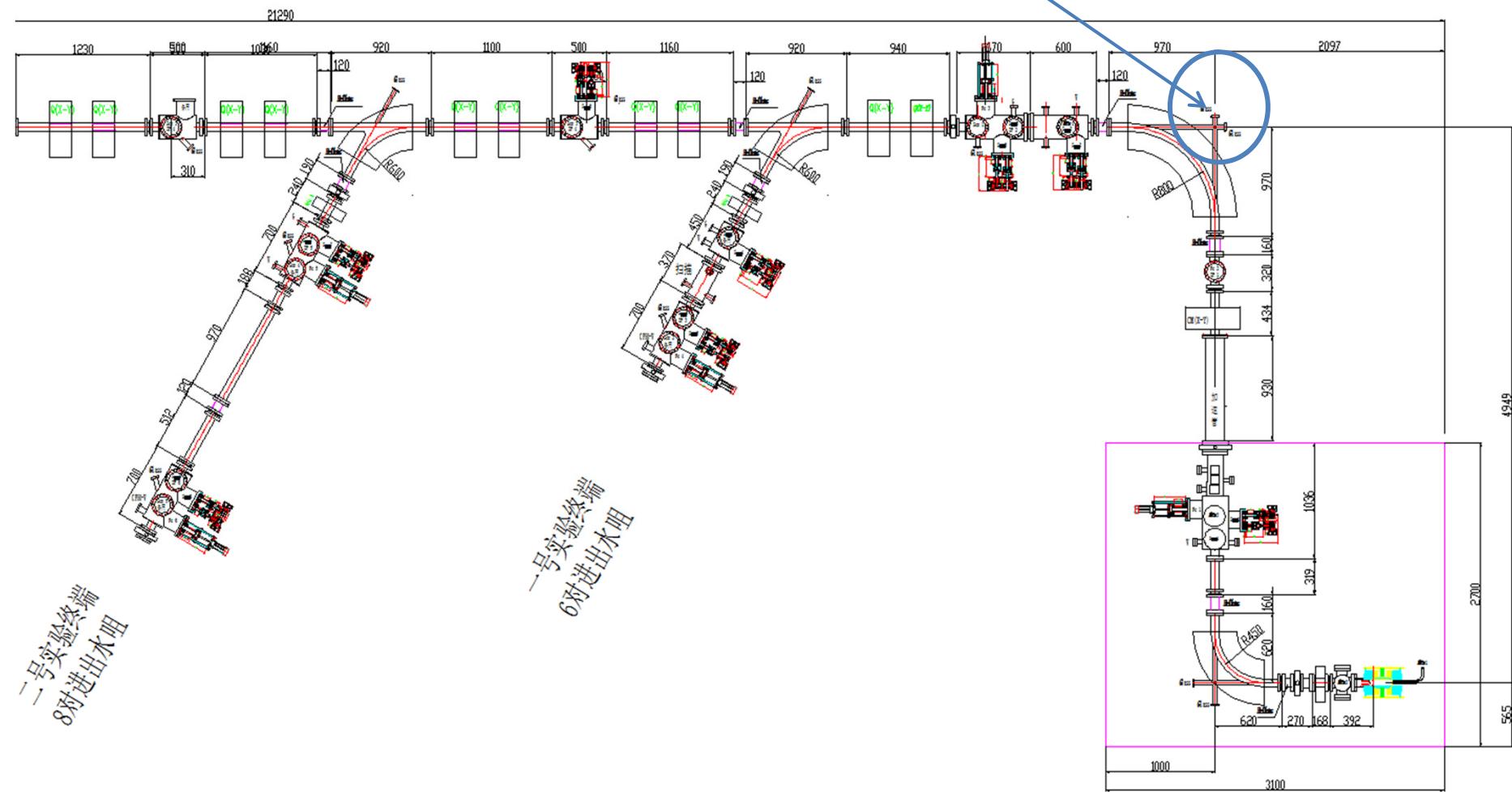


# 4. Desorption measurement experiment



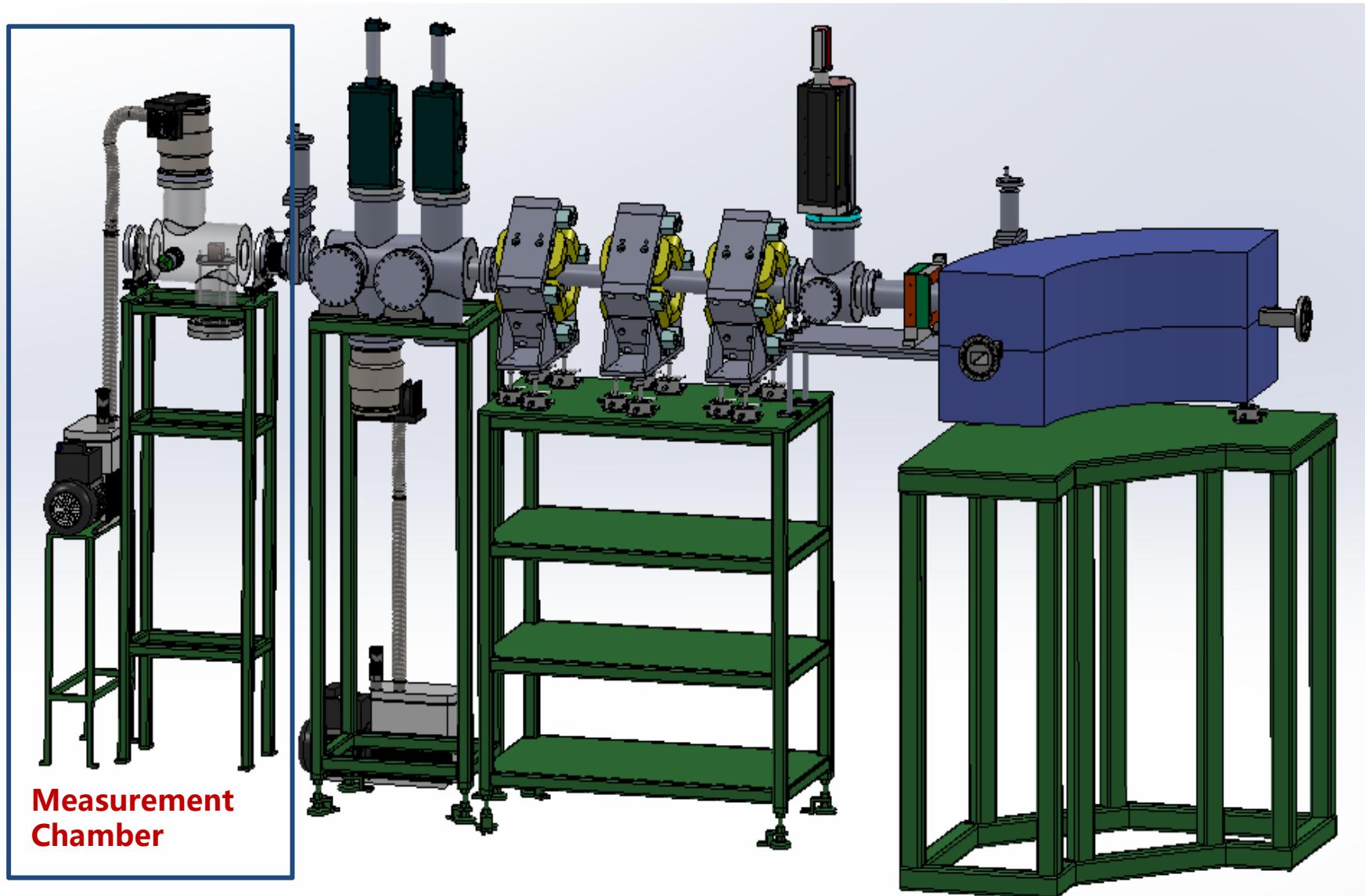
**Setup II: Install 320kV high voltage platform T6#, Low energy**

2016.11.26



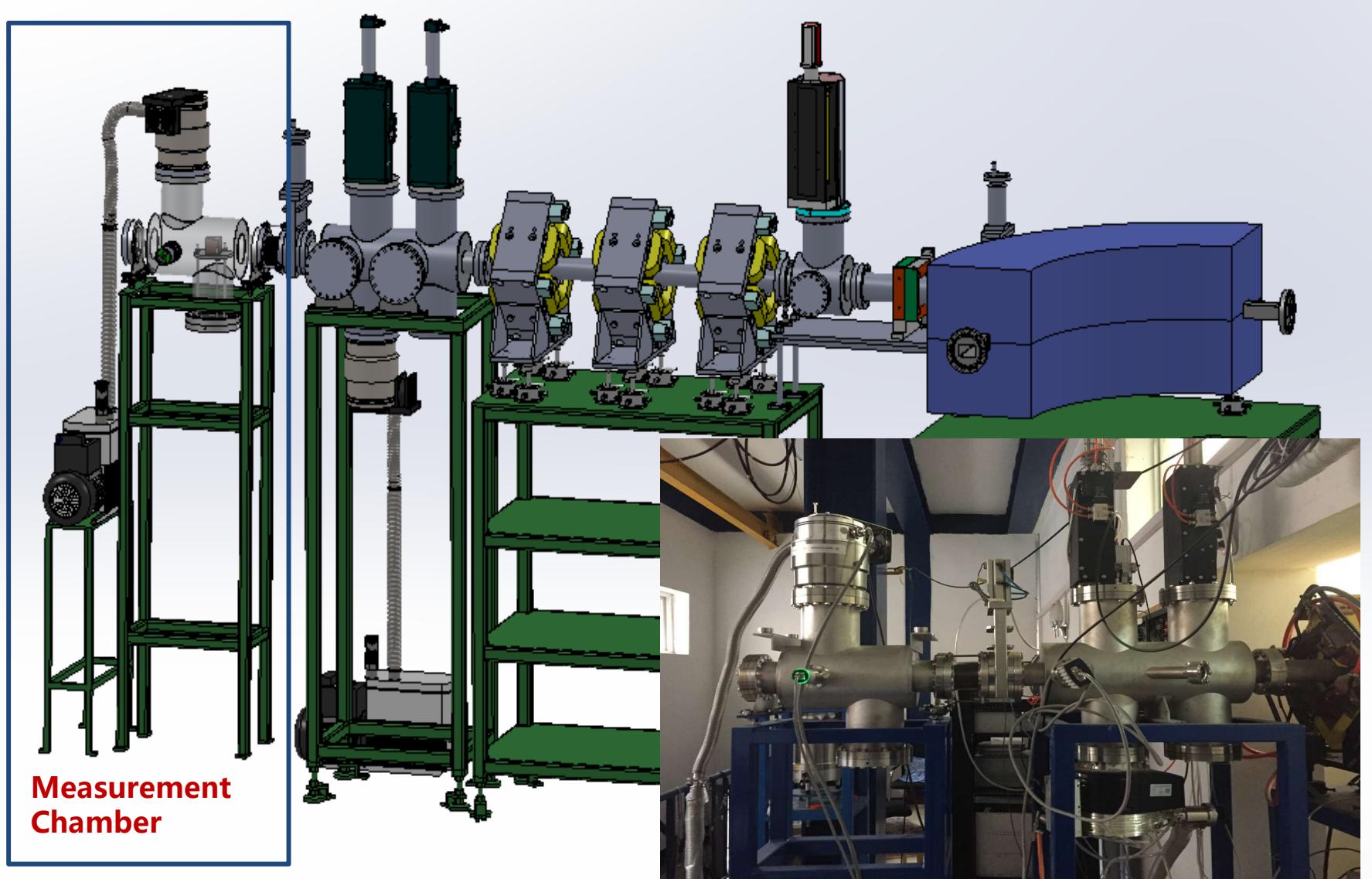
# 4. Desorption measurement experiment

**Setup II: Install 320kV high voltage platform T6#, Low energy**



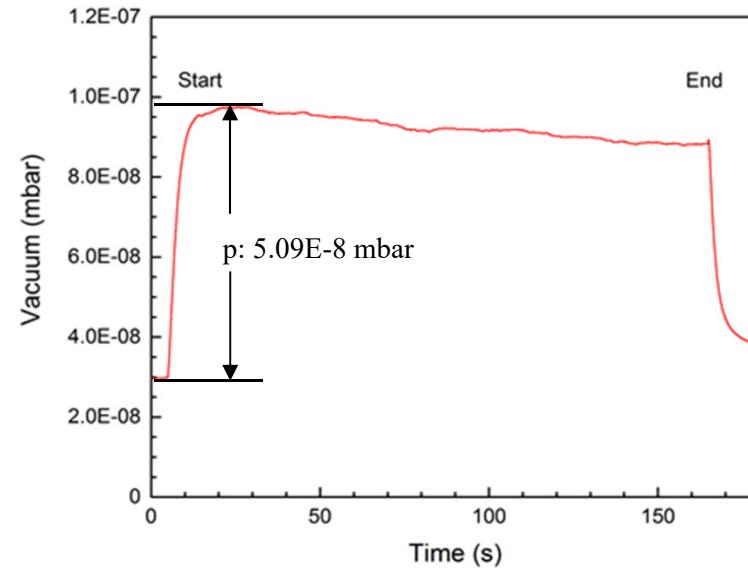
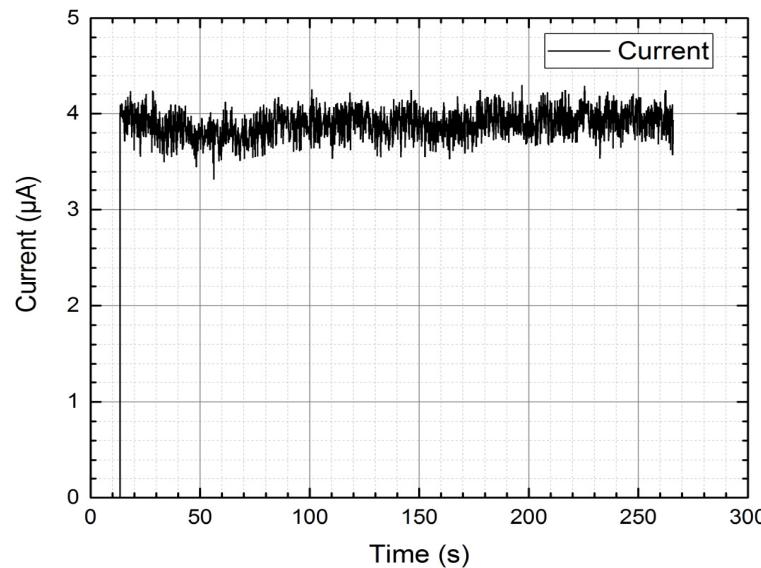
# 4. Desorption measurement experiment

**Setup II: Install 320kV high voltage platform T6#, Low energy**

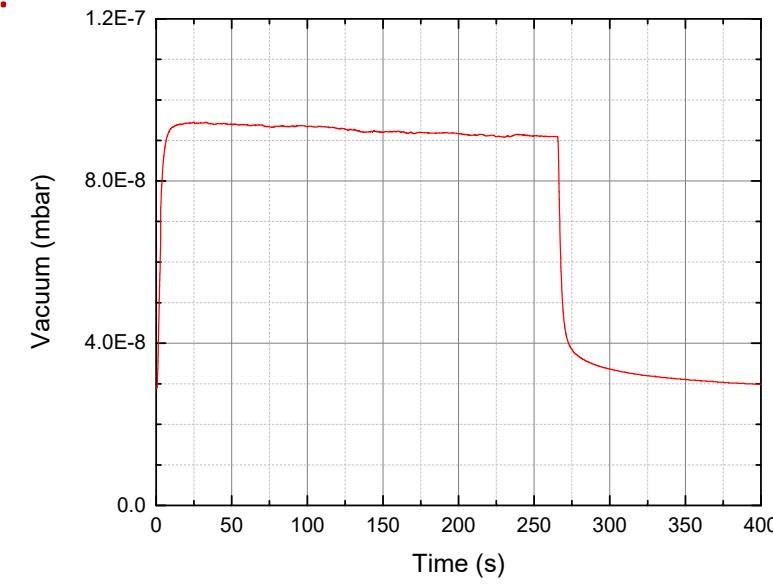
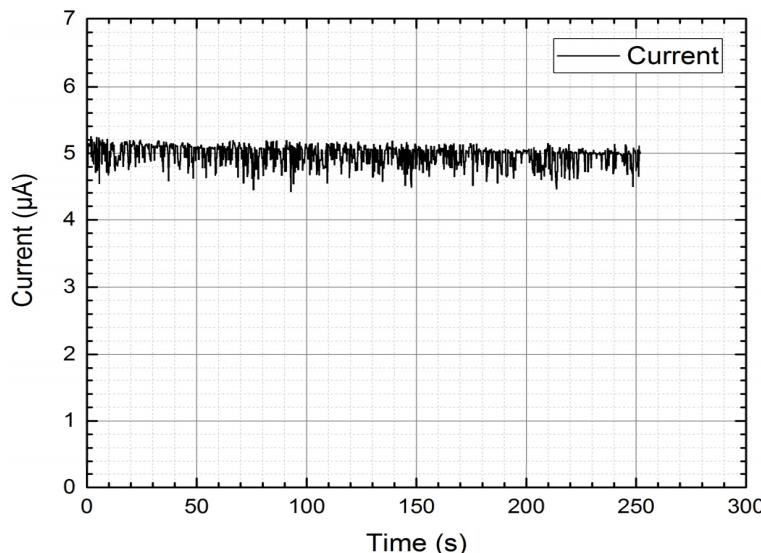


# 4. Desorption measurement experiment

1.  $^{129}\text{Xe}^{10+}$ , Current=4 euA, Energy=2.5 MeV:



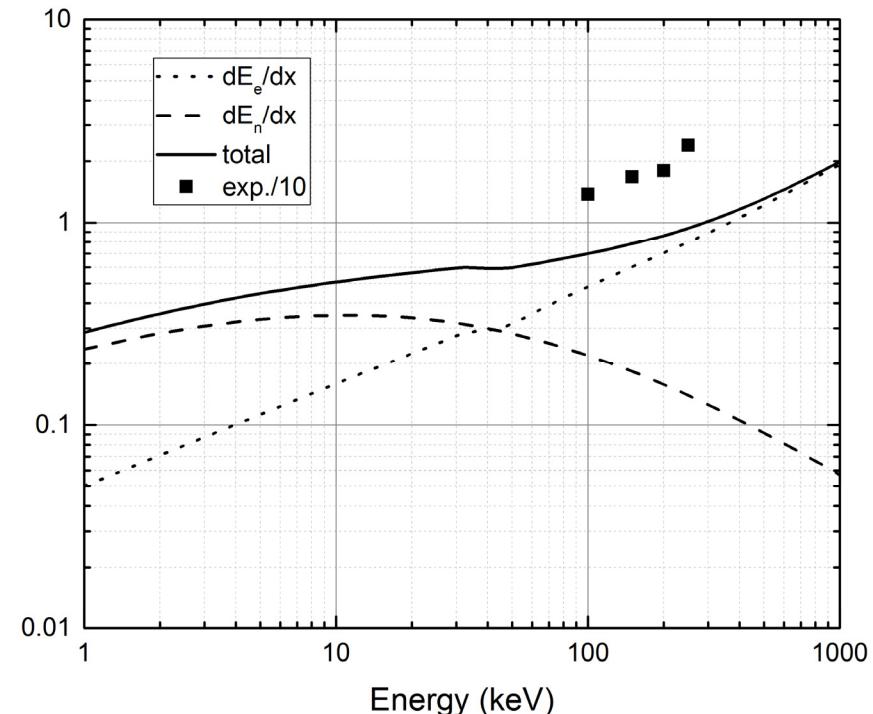
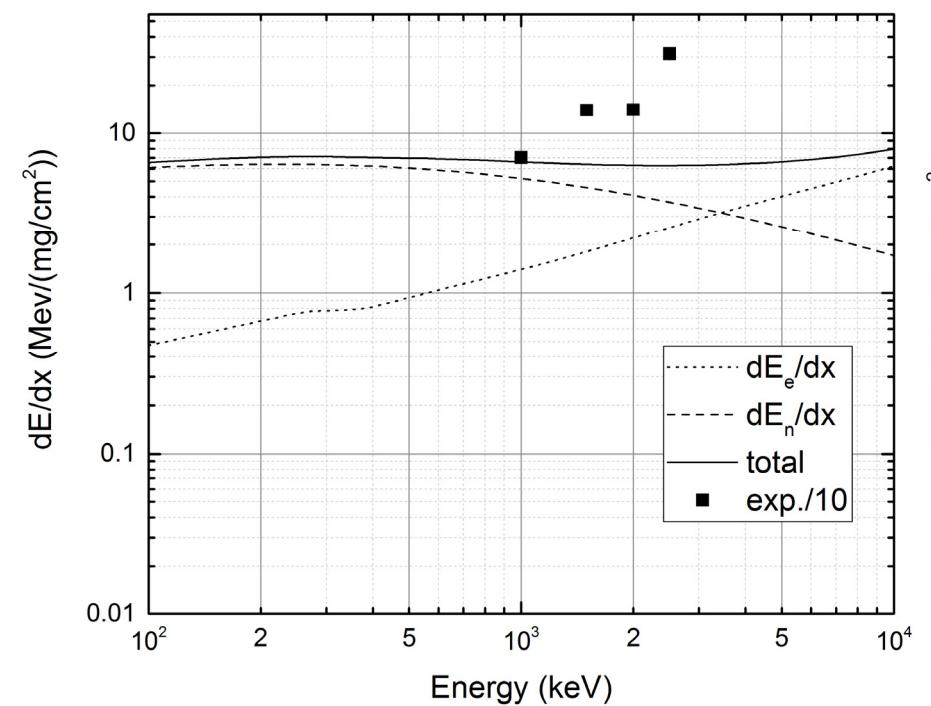
2.  $^{16}\text{O}^{1+}$ , Current=5 euA, Energy=0.25 MeV:



# 4. Desorption measurement experiment

➤ CERN GIS Measurement results:  $\eta_{eff} \propto \left(\frac{dE_e}{dx}\right)^2$

➤ Xe :  $\eta_{eff} = 41.174 \left(\frac{dE_e}{dx}\right)^2$ ; O :  $= 39.732 \left(\frac{dE_e}{dx}\right)^2$



# 4. Desorption measurement experiment

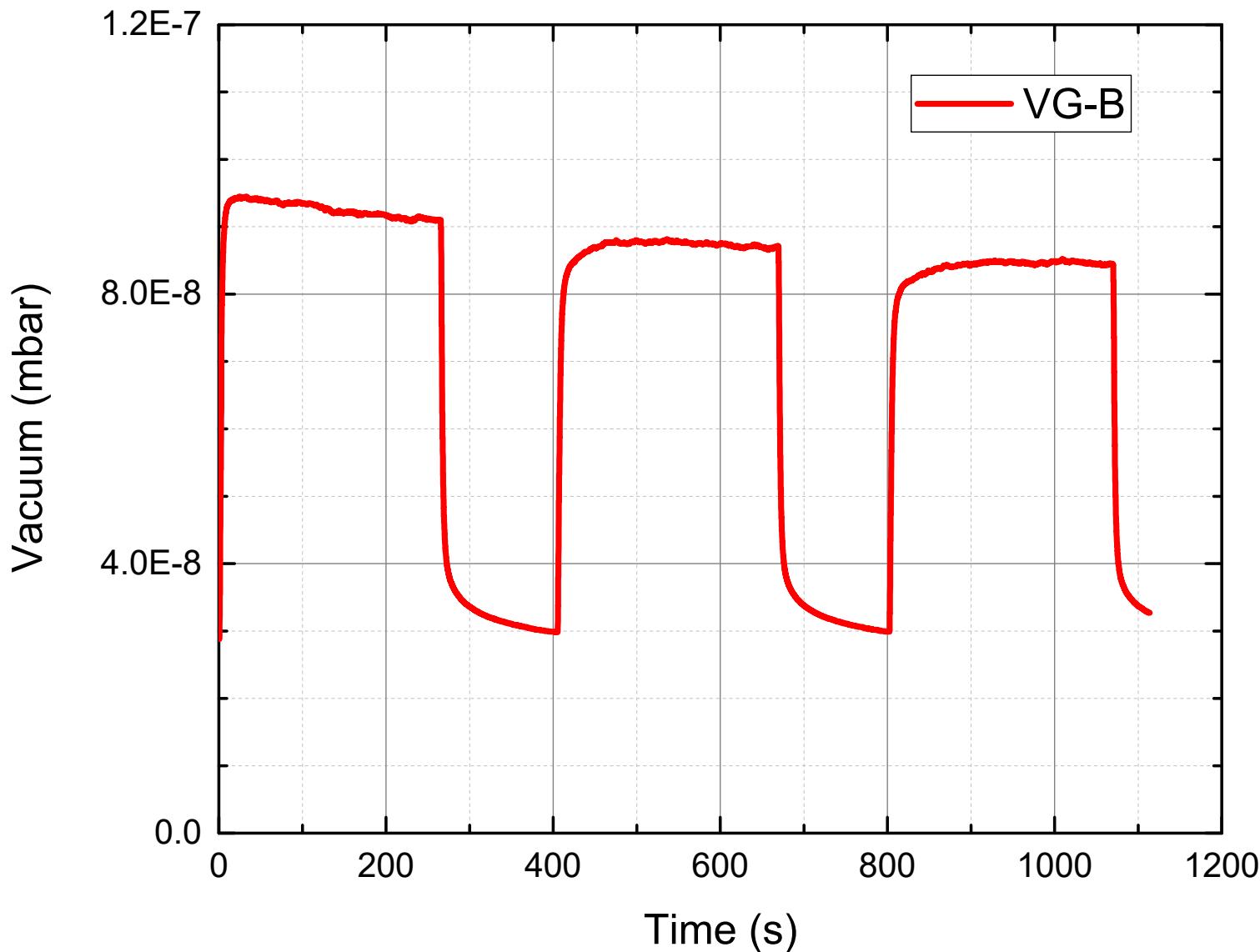


## Desorption rate:

Beam	Charge state	P <sub>0</sub> (mbar)	P <sub>max</sub> (mbar)	Desorption η <sub>eff</sub> (mol./ion)
Xe <sup>10+</sup>	1000	$2.91 \times 10^{-8}$	$4.43 \times 10^{-8}$	52
	1500	$3.04 \times 10^{-8}$	$6.15 \times 10^{-8}$	104
	2000	$3.05 \times 10^{-8}$	$6.15 \times 10^{-8}$	105
	2500	$2.97 \times 10^{-8}$	$9.76 \times 10^{-8}$	104
O <sup>+</sup>	100	$2.82 \times 10^{-8}$	$6.60 \times 10^{-8}$	10
	150	$2.81 \times 10^{-8}$	$7.64 \times 10^{-8}$	12
	200	$2.85 \times 10^{-8}$	$7.82 \times 10^{-8}$	13
	250	$2.88 \times 10^{-8}$	$9.45 \times 10^{-8}$	18

# 4. Desorption measurement experiment

Beam cleaning effect:



## 4. Desorption measurement experiment

### Through this measurement:

1. We have checked our design of the gas desorption measurement setups.
2. We observed the beam scrubbing effects.
3. Dynamic vacuum effect has been experienced and recorded.
4. Desorption rate of Cu at this low energy regime is obtained.

### More desorption measurement:

1. Check the dynamic vacuum simulation code.
2. Measure the gas desorption rate of different materials.

# 5. Challenge, future studies

## Challenge:

- ◆ How to optimize the lattice for different type of particles?
- ◆ How to do the simulation code benchmarking?
- ◆ How to optimize the design of the collimator?
  - The mechanical design, control system, vacuum system test.
- ◆ How to measure the desorption rate more accurately?
- ◆ We need a team to design and test the collimation system.

## 5. Conclusion

1. We have developed a code to simulate the beam loss distribution and collimation efficiency.
2. New Lattice has been optimized to get high collimation efficiency.
3. Dynamic vacuum pressure for the BRing has been simulated.
4. The current vacuum system design is feasible.
5. Collimator for the BRing has been designed.
6. Two setups to measure the desorption rate has been established at the IMP.

## 5. Conclusion

1. We have developed a code to simulate the beam loss distribution and collimation efficiency.
2. New Lattice has been optimized to get high collimation efficiency.
3. Dynamic vacuum pressure for the BRing has been simulated.
4. The current vacuum system design is feasible.
5. Collimator for the BRing has been designed.
6. Two setups to measure the desorption rate has been established at the IMP.

*Thank you !*

# Collimation efficiency: Different types of errors.



**Accelerator Errors**

**Quadrupole**

<input type="checkbox"/> Alignment Errors in Horizontal	-0.3	to	0.3	mm
<input type="checkbox"/> Alignment Errors in Vertical	-0.3	to	0.3	mm
<input type="checkbox"/> Alignment Errors in Longitudinal	-20	to	20	mm
<input type="checkbox"/> Rotation in Longitudinal	-1	to	1	mrad
<input type="checkbox"/> Magnetic Length Errors	-0.1	to	0.1	1/1000
<input type="checkbox"/> Magnetic Field Errors	-0.1	to	0.1	1/1000

**Dipole**

<input type="checkbox"/> Alignment Errors in Horizontal	-0.5	to	0.5	mm
<input type="checkbox"/> Alignment Errors in Vertical	-0.5	to	0.5	mm
<input type="checkbox"/> Alignment Errors in Longitudinal	-1	to	1	mm
<input type="checkbox"/> Rotation in Horizontal	-2	to	2	mrad
<input type="checkbox"/> Rotation in Vertical	-2	to	2	mrad
<input type="checkbox"/> Rotation in Longitudinal	-1	to	1	mrad
<input type="checkbox"/> Magnet Length Errors	-0.1	to	0.1	1/1000
<input type="checkbox"/> Magnetic Field Errors	-0.1	to	0.1	1/1000

**Times**

10

**Add Errors**

**Average:**

**Statistics**

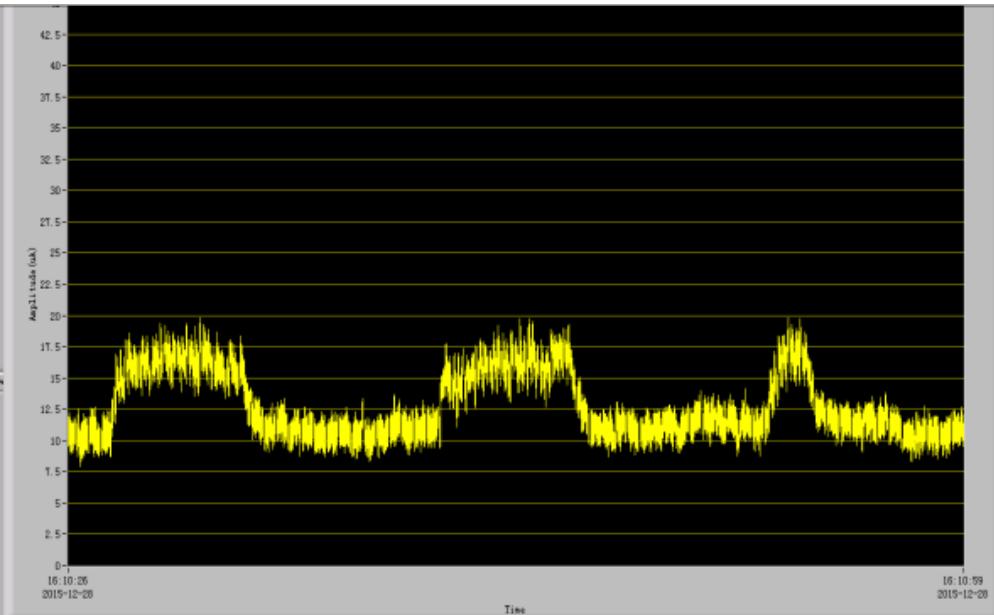
**Save**

Start

Pause

Continue

Stop



## First beam test:

2015. 11.25

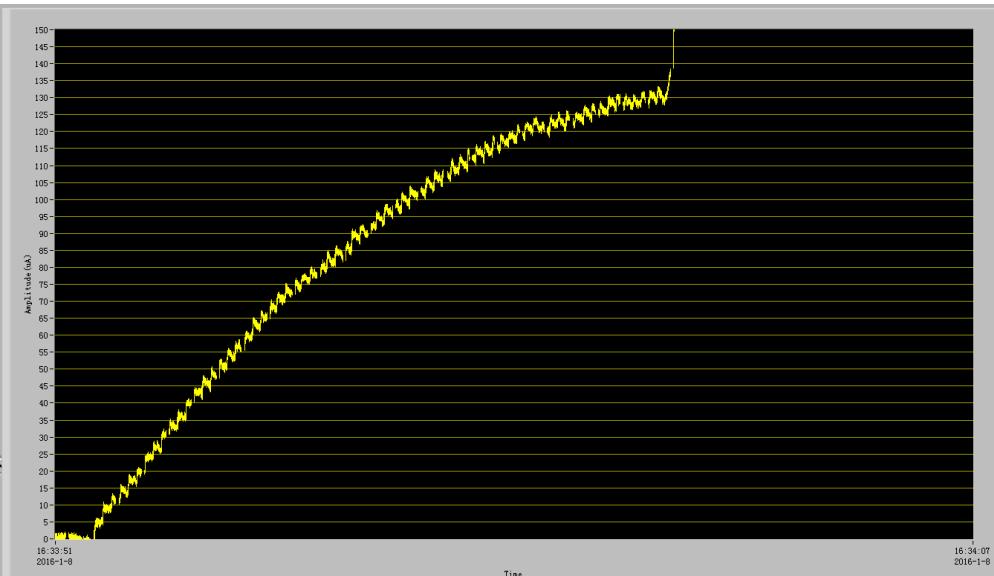
Beam: Sn26+,

Injection Energy=3.7 MeV/u

Extraction Energy=150 MeV/u.

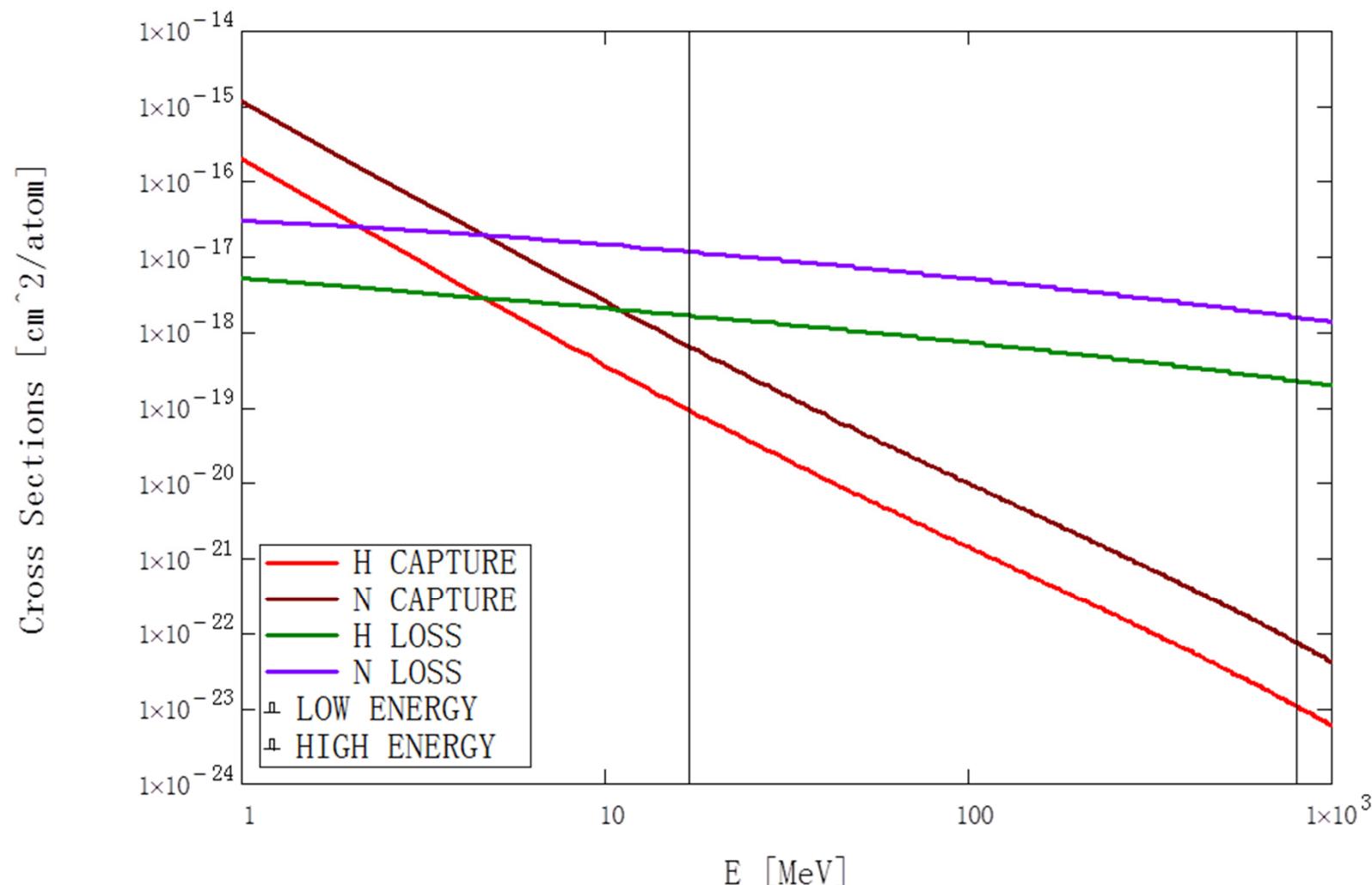
Beam Intensity: 80 uA ( $2 \times 10^7$ )

dP= $1.5 \times 10^{-11}$  mbar



## 2. Collimation system design

Franzke's Formula:  $\text{U}^{35+} \rightarrow \text{U}^{36+}$



Loss cross section  $\sim 2$  magnitude of capture cross section