uno-shooting

Jackie Yang

idea

demo

class diagram

idea | demo | class diagram

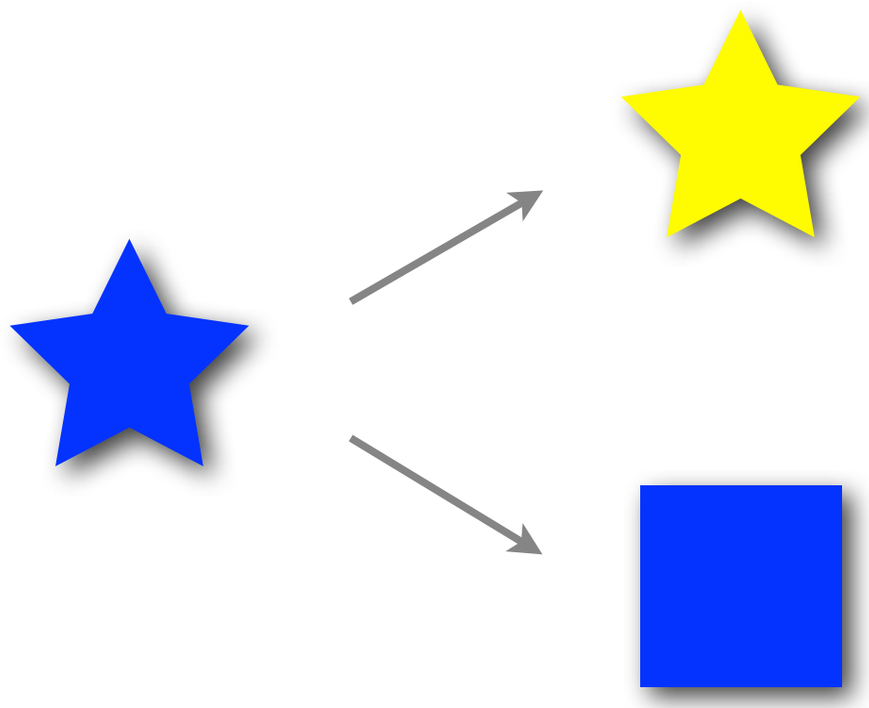
idea
五子棋
monopoly
跳棋
tilt to live
snake board
battleship
彈珠檯
齒輪
tetris (battle/bomb sony)
motion copy
貪食蛇變形板 trace mouse 有敵人
typing game
幫蓋路/水管工
躲掉落物
滑鼠瞄準持槍射擊遊戲 (擊中指定目標得分)
- color
- shape
- harder mode (combine 題目)
- UNO + 寶石方塊 (一分鐘內比combo數)

疊疊樂消除物理遊戲
inverse game!

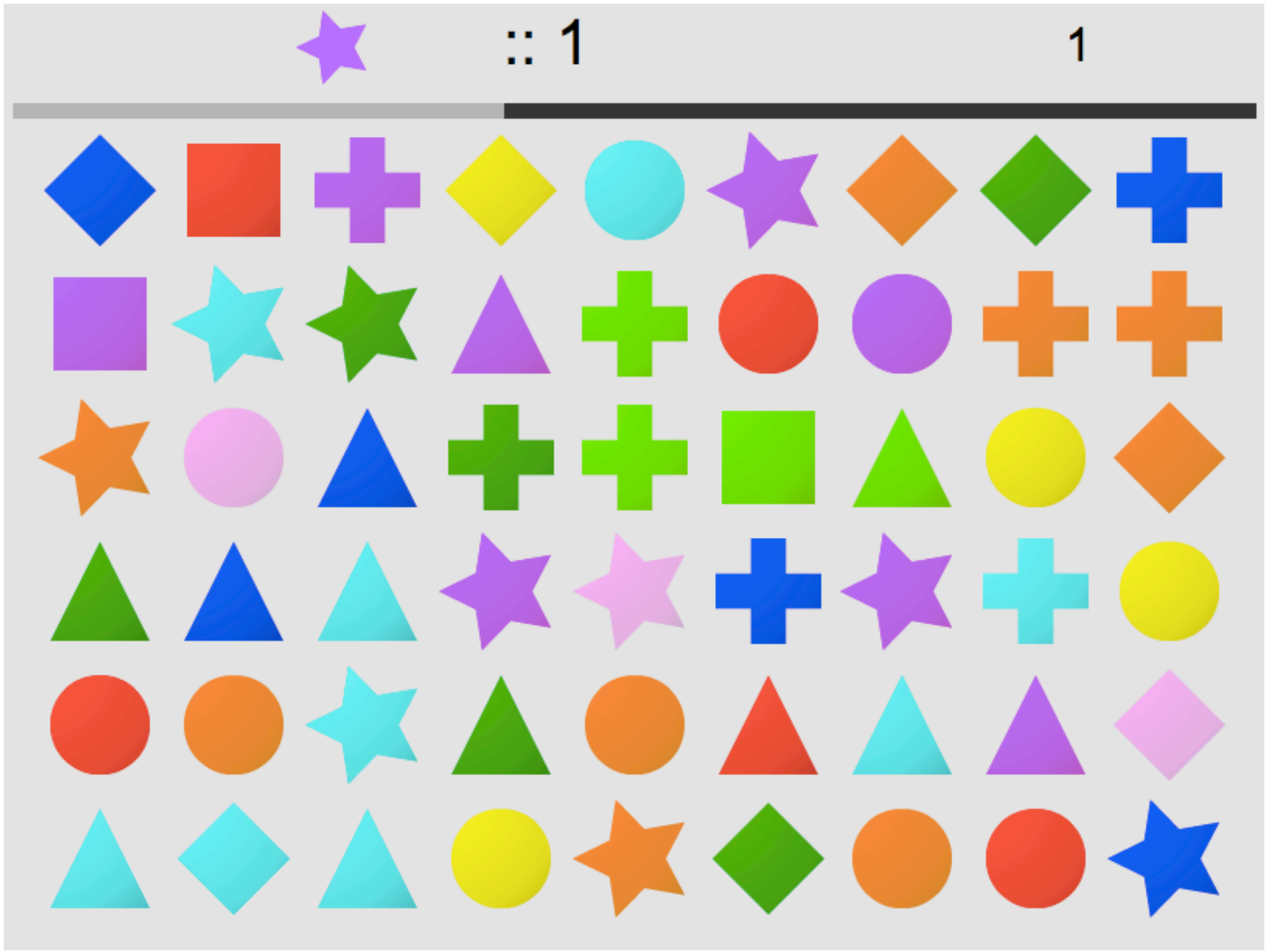
idea | demo | class diagram

uno-like playing rule

mouse-base shooting game



idea | demo | class diagram

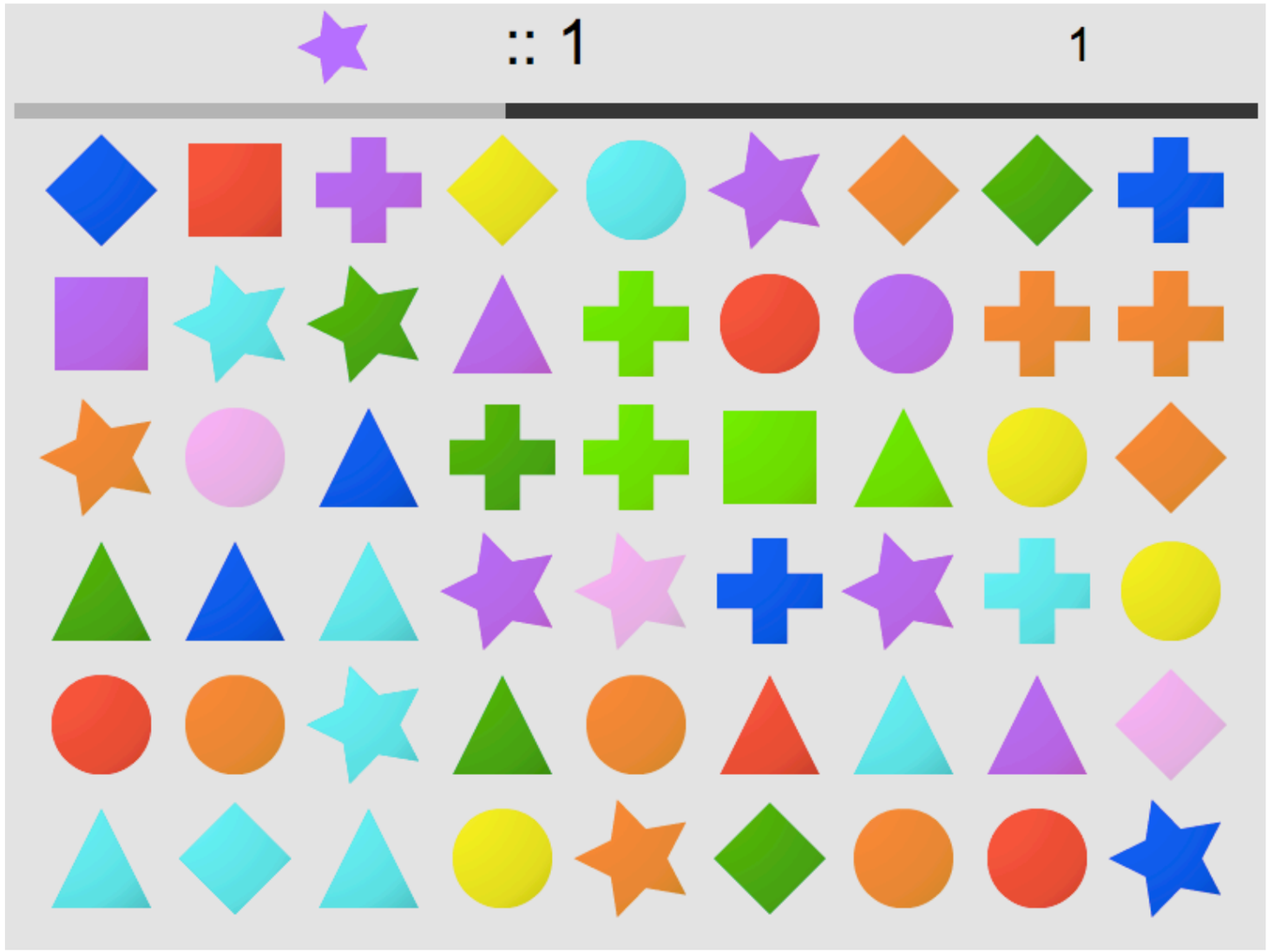


combo

60 sec

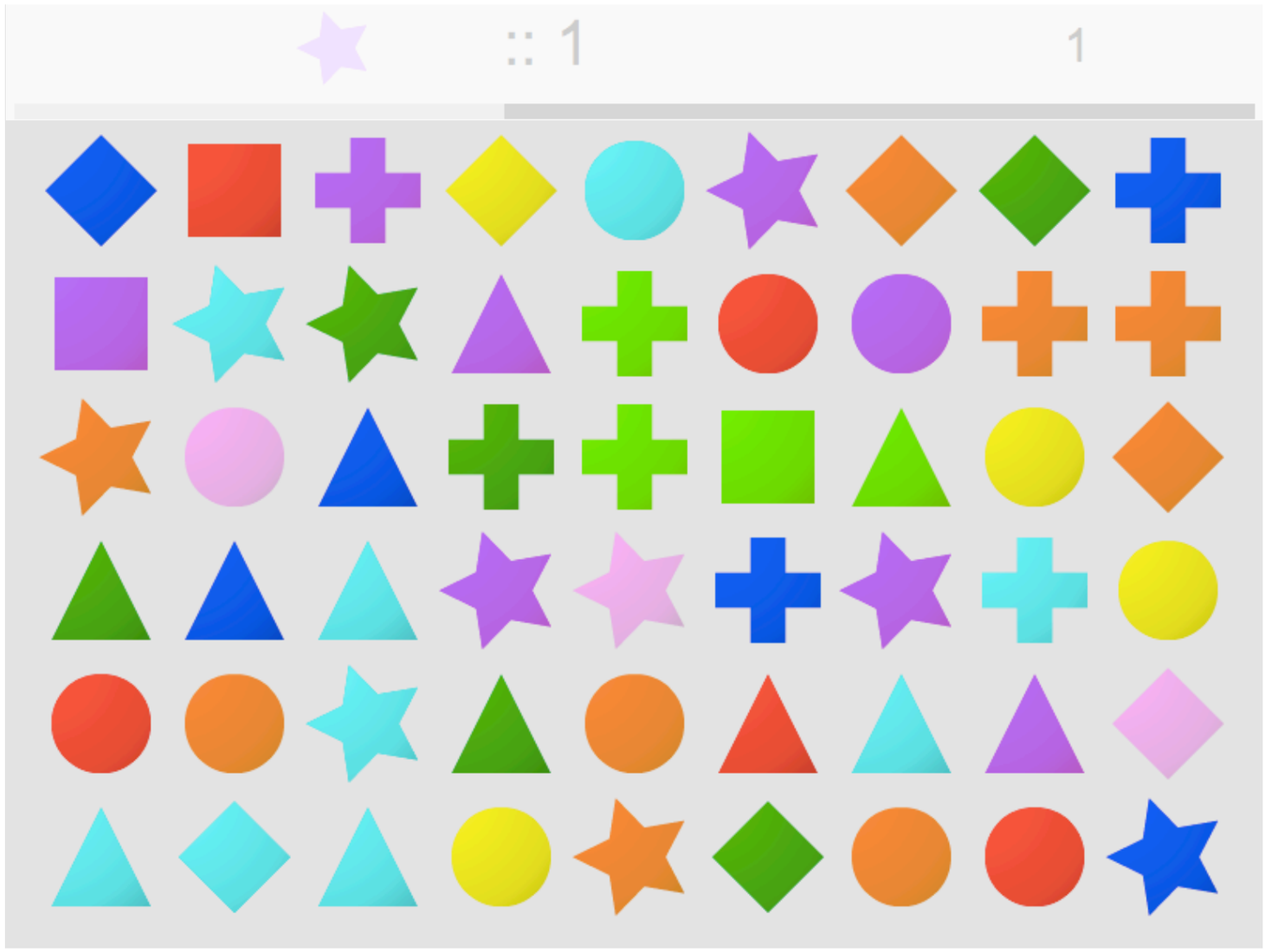
idea | demo | class diagram

global
- comboCounter: int - maxCombo: int - scoreCounter: Number - addPoints: Number - preShape: String - preColor: uint

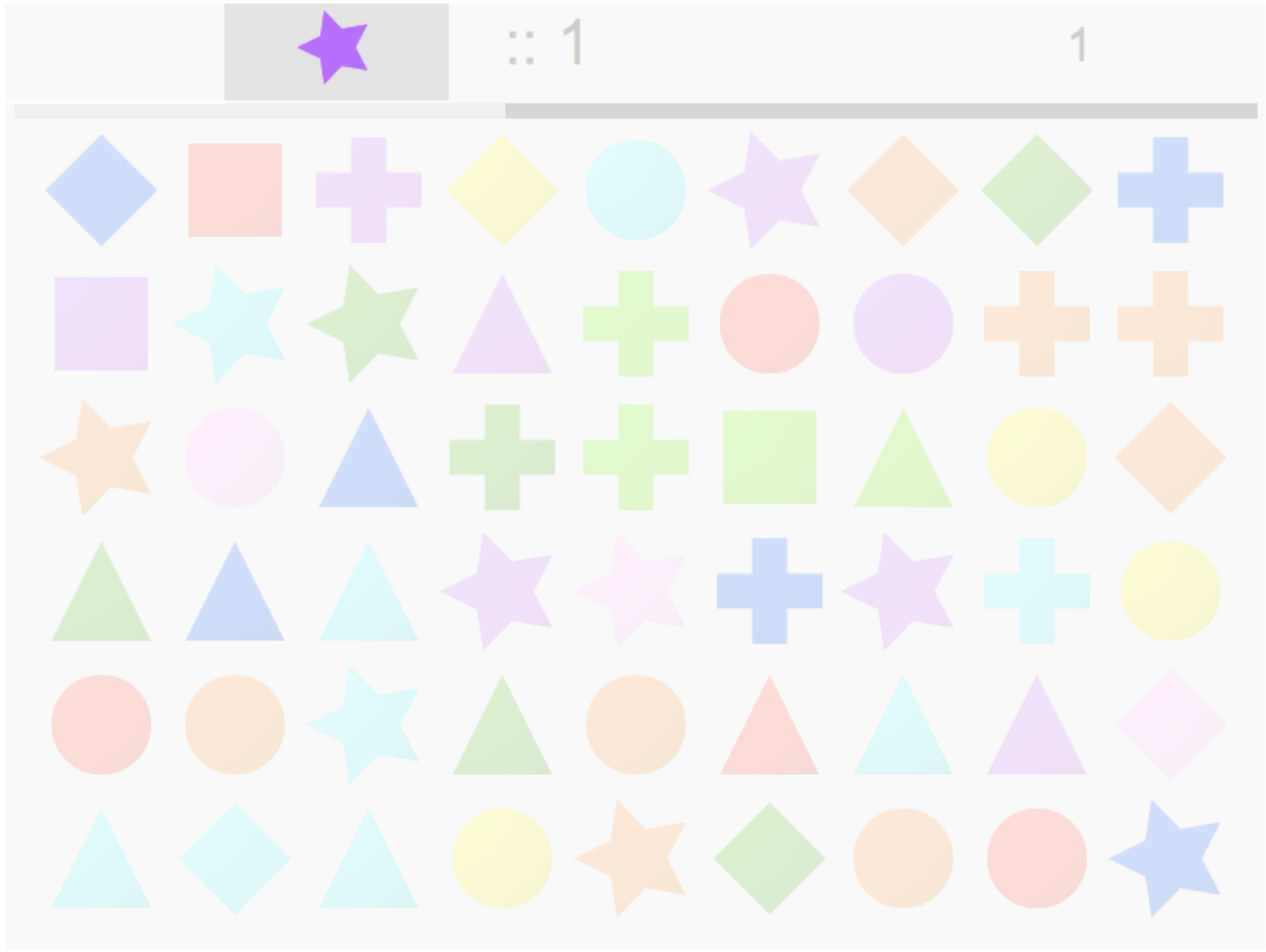


idea | demo | class diagram

targetRandom
- idleColor: uint - ranColors: Array - ranIndexC: Number - ranIndexS: Number
+ targetMouseDown() + drawRandomTarget()



idea | demo | class diagram

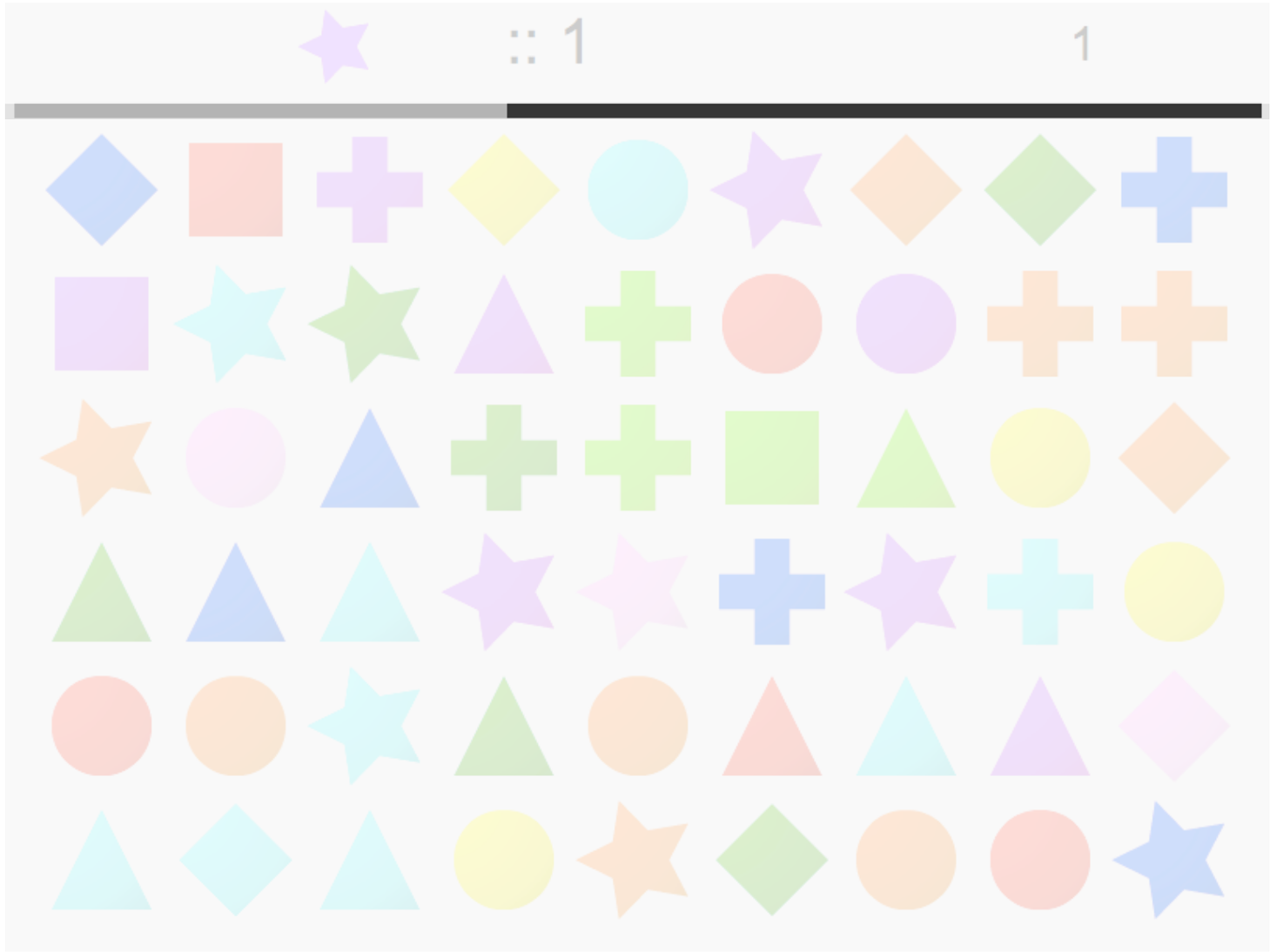


idea | demo | class diagram

myTimer

- t:Timer
- timerRunning:Boolean
- ratio:Number

+ init()
+ startTimer()
+ updateTimer()
+ stopTimer()
+ restartTimer()



michael0326 jc1989824 swallow0130 yushiki
ggggg007 kkboy123 wildsex kevian008

thank you

enjoy playing

www.andrew.cmu.edu/~jackiey/UNO/UNOshooting.html