

PYTHON NOTES – W1

- Types of programming languages:
 1. **Procedural**: procedures like if/then,while,switch,function(flow of program)[example- C,Java], Disadvantage- data hiding is not available.
 2. **OOP** -- can divide program in blocks, concept of classes
[Example - C++, **Java,Python**(both are hybrid language)],
Principal of OOPs
 - Inheritance
 - Abstraction
 - Encapsulation
 - Polymorphism
 3. **Functional** programming: **functions are treated as 1st class citizens**
[Example - Python].
 - **First-class functions** when functions in that language are treated like any other variable. For example, in such a language, a function can be passed as an argument to other functions, can be returned by another function and can be assigned as a value to a variable.
- **Primitives**: int,bool,float,char. **All primitives in Python are objects, no such concept of primitives.**
- **Class** is a combination (bundle) of Properties (**variables**) + **Methods (functions)**, instance of class is called **Object**.
- **Object** is a global class, and every other class inherits the object class.
- **Dynamic vs Static Language**: if int is provided it will keep it as it is in Java, while in Python type of variable is determined during runtime. During compilation, type_check is performed.
int a = 10; // LHS happens at compile time whereas RHS happens at runtime
- Types of memory in any programming language:
 1. **Stack memory**:
 - reference variable is saved
 2. **Heap memory**
 - Object is saved
 - Actual object value is saved somewhere in RAM
a = 10 // a is a reference which resides in stack memory whereas 10 is an object residing in heap memory.
- **More than one reference can point to an object**, but a single reference variable cannot point to 2 objects simultaneously.
Garbage collection eats up unreferenced object from memory
- **== Compares values whereas "is" compares references.**
-6 to 256 are reserved by python, i.e.

```
a=10
b=10
print(a is b) → true (same object(same reference))
a= 4555
b= 4555
```

`print(a is b) → false`(coz, `-6` to `256` is reserved, and numbers beyond this range will have different objects(different reference), even for same values).

- Size of integer in Python: RAM in the computer
- Python converts all int to float before performing division.
- Python is a strongly typed language as it **does type check** of all variables during runtime, loosely typed language(e.g. - C).
- `//` gives floor division(integer value)
- `NameError`(if interpreter doesn't recognize something; sees a variable which was never defined) & `SyntaxError`(if there is something wrong in the way a program should be written) are 2 errors in Python.
- Data types: **Mutable(can change value) & Non-Mutable(cannot be changed)**
- Array is homogeneous (elements having the same type of data type) whereas list is heterogeneous.
- List is built either using `[]` or using list function. (`list()`).
- Tuple is immutable---value of object cannot be changed, use `()` for making tuple.
- Set (unique collection of values) is unordered, non-duplicate values
- Dictionary-- key value pair, key should be unique.
- Reverse a list `a[-1::-1]`
- Dictionary is a key-value pair database.
 1. `dict()` is the constructor used for manually making a dictionary.
 2. Dictionaries have no order.
 3. The `get()` method returns the value of the item with the specified key.
 4. `dictionary.get(keyname, value)`
 5. Using the "for" loop, it loops on keys not on values.
- Mutable -- `list[]`, `set`, `dict{key:value}`
- Immutable -- `tuple()`, `string`
- Tuples are immutable.
 1. Tuples are comparable
- `Zero(0)` stands for false and any other number stands true, empty list `[]` is also false.

```
In [1]: # using index in for loops in python
a = [43, 56, 78]
```

```
In [3]: for index, ch in enumerate(a):
        print(index, ch)
```

```
0 43
1 56
2 78
```

```
In [4]: for index, ch in enumerate(a):
        print(index, a[index])
```

```
0 43
1 56
2 78
```

- List comprehension

<pre>In [5]: a = [i for i in range(1,10,2)]</pre> <pre>In [6]: a</pre> <pre>Out[6]: [1, 3, 5, 7, 9]</pre> <pre>In [8]: t = [2*i for i in range(1,11)]</pre> <pre>In [9]: t</pre> <pre>Out[9]: [2, 4, 6, 8, 10, 12, 14, 16, 18, 20]</pre>	<pre>In [22]: a = [[i*n for i in range(1,11)] for n in range(1,11)]</pre> <pre>a</pre> <pre>Out[22]: [[1, 2, 3, 4, 5, 6, 7, 8, 9, 10],</pre> <pre>[2, 4, 6, 8, 10, 12, 14, 16, 18, 20],</pre> <pre>[3, 6, 9, 12, 15, 18, 21, 24, 27, 30],</pre> <pre>[4, 8, 12, 16, 20, 24, 28, 32, 36, 40],</pre> <pre>[5, 10, 15, 20, 25, 30, 35, 40, 45, 50],</pre> <pre>[6, 12, 18, 24, 30, 36, 42, 48, 54, 60],</pre> <pre>[7, 14, 21, 28, 35, 42, 49, 56, 63, 70],</pre> <pre>[8, 16, 24, 32, 40, 48, 56, 64, 72, 80],</pre> <pre>[9, 18, 27, 36, 45, 54, 63, 72, 81, 90],</pre> <pre>[10, 20, 30, 40, 50, 60, 70, 80, 90, 100]]</pre>
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• Functions

1. If function has no return types, then function would return **None**
2. Functions are also Objects!
3. If your function body is small use **inline/lambda** function

lambda argument : function body

```
def add(a, b):
    return a + b
```

OR

```
add = lambda a,b: a + b
```

```
add(3,4)
```

```
7
```

4. **map()** function returns a map object(which is an iterator) of the results after applying the given function to each item of a given iterable (list, tuple etc.)

map(fun, iter)

Map? Shows help on functions provided before ? (valid in jupyter notebook)

```
a = [1,2,3,4,5]
```

```
list(map(lambda x: x ** 2, a))
```

```
[1, 4, 9, 16, 25]
```

5. **filter()** method filters the given sequence with the help of a function that tests each element in the sequence to be **true or not**.

filter(function, sequence)

Returns: an iterator that is already filtered. It is normally used with Lambda functions to separate list, tuple, or sets.

```
a = [1,2,3,4,5,6,7,8,9,10]
```

```
list(filter(isEven, a))
```

```
[2, 4, 6, 8, 10]
```

6. In python, there is only 1 way to give comments i.e #
multiline strings : `""" """` or `''' '''`, they are not comments

```
def fun():
    """
    this is a comment(really?)
    """
```

```
def fun():
    # this is actually a comment
    File "<ipython-input-88-522eb4d9fa79>", line 2
    # this is actually a comment
    ^
```

SyntaxError: unexpected EOF while parsing

7. `isinstance(obj, class_or_tuple, /)`

Return whether an object is an instance of a class or of a subclass thereof.

Classes are also object!

```
def multiply(x): # x here is each element of a, not whole a!
    return 2 * x
isinstance(multiply, object)
True
```

- `input()` functions take everything as a string irrespective of the type you provide.
- The value between the parentheses when we call the function is referred to as an argument of the function call.(value passed while calling a function)
- **Positional arguments** because their assignments depend on their positions in the function call, **Keyword arguments**, where we explicitly refer to what each argument is assigned to in the function call.
- “**break**” keyword takes the cursor out of the while loop to the end whereas “**continue**” keyword skips the present iteration and goes to next iteration statement.