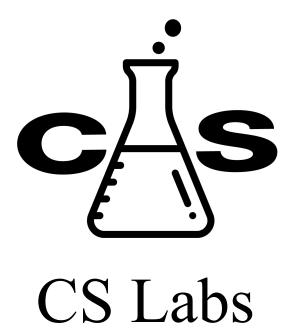
Test Summary Report

For

Indiana University Southeast



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Purpose

This document will summarize the results of our tests, along with recommendations, best practices, and present the exit criteria for the testing of the application.

Application Overview

The application is designed to be an easy learning environment. With a click of a button, a lab is set up in a couple of minutes. The user can be sure everything will work correctly because it is in a reproducible environment. The ability to access the machines from the browser means people can access the material quicker. Users can open free modules and access the collection of labs inside them

Testing Scope

a) In Scope

Functional Testing for the following are in Scope of Testing

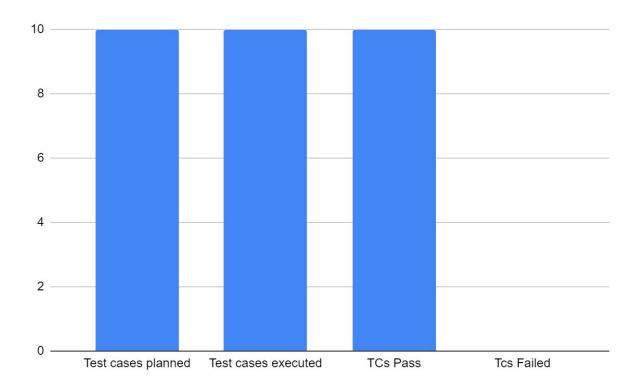
- Registration
- Accessing A Module
- Starting A Lab
- b) Out of Scope

Outside of beta users Use of a Lab was not tested.

c) Items Not Tested

Verification of lab completion was not tested due to legal limitations. Verifying a lab is complete could imply a grade which our system is not legally able to store due to FERPA.

Metrics



Types of Testing Performed

a) Unit Testing

This testing was performed when a new function was finished before being pulled into the production. This process of unit testing ensured the new function worked correctly with the whole product before being used.

- b) System Integration Testing
 - System integration testing was performed to ensure that all parts of the product were working together as specified.
 - Standard lab usage was tested to be sure that users will be able to make use of the application without hindrance
- c) Regression Testing

- Testing is performed with each new test build before moving it to production
- This provides security in detecting bugs before users are introduced to the new features
- Functionality is also tested when looking at the new features before moving them to production to ensure that they function as required

Test Environment & Tools

- Puppeteer NodeJs Headless chrome End to End testing solution
- NUnit .Net testing framework for the backnend and cli automation
- Manual testing performed in all major browsers

Lessons Learnt

- Progressive unit testing maintain the overall performance of the application
- E2E testing provides greater confidence of functioning features

Recommendations

- There should be a permanent maintenance team in the CSG group to regularly maintain the application and keep it bug free.
- Regularly add new and attractive content or learning material which respond to student interest.
- Make the application to be responsive for any device such tablet and phone.
- More advanced testing tools such HP ALM can be considered in the future to automate the testing process and reduce the time involved in manual testing and improve accuracy.

Best Practices

- ❖ The application was tested in different browsers and operating systems to ensure it responded the same way and no data or performance was lost due to the environment.
- The application was also tested in a production environment simulating users' action to detect the system weakness and reinforce its security.

❖ Each piece of code was carefully reviewed by the group and explained by the programmer at the end of each sprint before being merged to the master.

Exit Criteria

- a) All new functions and functions they interact with will be tested Yes
- b) All issues found during the testing ranging from medium to high severity must be addressed and dealt with or mitigated Yes
- c) Low severity issues Addressed and planned to resolve
 Allowable defects contain only cosmetic issues, any issues with
 functionality should be resolved.

Conclusion/Sign Off

All exit criteria have been met and the team agreed so the application has gone live. Initial users have been introduced to the product. All new features still follow exit criteria before going being uploaded to production with approval of the team.

Definitions, Acronyms, and Abbreviations

- Regression testing ensuring previous working functionality is still working as intended
- **E2E** end to end testing is testing the full application together to ensure the product functions together as whole
- **Integration testing** Testing the integration between multiple services in the application
- Unit testing Testing individual units of code eg. classes and methods.