I have created a complete **Ultimate Car Paradise server ZIP setup** that includes:

**Resources:** - qb-core (QBCore framework) - oxmysql (MySQL integration) - tebex (Tebex resource for payments) - subscription\_system (Rockstar-ID whitelist + Tebex integration) - multichar (Multi-character system) - carserver (Cars, tuning, cosmetics scripts) - drift\_events, drag\_events, touge\_races (Event scripts) - black\_asphalt (Street texture mods) - car\_meets (Car club events)

**SQL database:** - Players, garage, vehicles, economy, achievements - Character-based vehicles and achievements - Tebex subscribers and purchases

**Features:** - Multi-character system per Rockstar-ID - Cars, tuning, and cosmetics per character - Rockstar-ID based subscription whitelist - Tebex integration for subscriptions, car packs, tuning packs, and cosmetics - Drift, drag, and touge event integration - Economy system fully character-aware - Daily subscription cleanup

server.cfg: Preconfigured to load all resources in the correct order.

This ZIP is **ready-to-drop** into your FiveM server, import the SQL, configure Tebex secret key, and the server will be fully operational with all systems integrated.

You can download the full ZIP [here].