

# TU 12 : Modeling of mechanical systems - Part II

## Fundamentals

Master 1 - ISC, Robotics and Connected Objects

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## Fundamentals : Generalized coordinates

- Cartesian coordinates :  $(x, y, z)$  or  $(x_1, x_2, x_3)$
- Cylindrical  $(\rho, \theta, \phi)$ , spherical coordinates :  $(r, \theta, \phi)$
- 3D : 3 coordinates to define the position of a single particle
- $N$  particles  $\rightarrow 3N$  coordinates
- notation :  $q_i$  for the generalized coordinates  
in general, they are assumed to be linearly independent  
(without constraints) : be careful with the definition of  
parameters !
- Conversion from Cartesian to generalized coordinates  
( $n = 3N$ ) :

$$\begin{aligned}q_1 &= q_1(x_1, x_2, x_3, \dots, x_n, t) \\q_2 &= q_2(x_1, x_2, x_3, \dots, x_n, t) \\&\dots \\q_n &= q_{3N}(x_1, x_2, x_3, \dots, x_n, t)\end{aligned}$$

- Inversely from Cartesian to generalized coordinates ( $n = 3N$ ) :

$$\begin{aligned}x_1 &= x_1(q_1, q_2, q_3, \dots, q_n, t) \\x_2 &= x_2(q_1, q_2, q_3, \dots, q_n, t) \\&\dots \\x_n &= x_n(q_1, q_2, q_3, \dots, q_n, t)\end{aligned}$$

- inverse transformation not always possible
- one condition : Jacobian determinant  $\neq 0$

$$J\left(\frac{\partial(q_i)}{\partial(x_i)}\right) = \begin{pmatrix} \partial q_1 / \partial x_1 & \partial q_1 / \partial x_2 & \dots & \partial q_1 / \partial x_n \\ \dots & \dots & \dots & \dots \\ \partial q_n / \partial x_1 & \partial q_n / \partial x_2 & \dots & \partial q_n / \partial x_n \end{pmatrix}$$

- Exercise : give transformation equations from Cartesian to spherical coordinates, and link between volume elements (reminder :  $dx_1 dx_2 dx_3 = |\det(J(\partial x_i / \partial y_j))| dy_1 dy_2 dy_3$ ).

## Fundamentals : Generalized velocity $\dot{q}_i$

- $x_i = x_i(q_i, t)$ ,  $v_i = \frac{dx_i}{dt}$
- differentiation :  $dx_i = \sum_k \frac{\partial x_i}{\partial q_k} dq_k + \frac{\partial x_i}{\partial t} dt$
- $\Rightarrow v_i = \sum_k \frac{\partial x_i}{\partial q_k} \dot{q}_k + \frac{\partial x_i}{\partial t}$
- Schwartz theorem :  $\frac{\partial}{\partial \dot{q}_k} \frac{\partial x_i}{\partial t} = \frac{\partial}{\partial t} \frac{\partial x_i}{\partial \dot{q}_k}$
- $\frac{\partial x_i}{\partial \dot{q}_k} = 0$  ( $x_i$  does not depend on  $\dot{q}_k$ )

$$\frac{\partial v_i}{\partial \dot{q}_j} = \sum_k \left( \frac{\partial}{\partial \dot{q}_j} \frac{\partial x_i}{\partial q_k} \right) \dot{q}_k + \sum_k \frac{\partial x_i}{\partial q_k} \frac{\partial \dot{q}_k}{\partial \dot{q}_j} = \sum_k \frac{\partial x_i}{\partial q_k} \delta_{kj} = \frac{\partial x_i}{\partial q_j}$$

$$\boxed{\frac{\partial v_i}{\partial \dot{q}_j} = \frac{\partial x_i}{\partial q_j}} \quad (1)$$

- Degrees of freedom (DOF) = number of independent coord.
- constraint = relationship between the coordinates
- each constraint reduces by 1 the number of DOF  
⇒ coordinates no more independent
- a constraint that can be expressed in the form

$$f(q_1, q_2, \dots; t) = 0$$

is called **holonomic**

- types of constraint : geometric, kinematic, integral

## Fundamentals : type of constraints

- geometric – algebraic – constraints : **holonomic**  
algebraic relation in coordinate space (direct link between coordinates)

$$f_k(q_1, q_2, \dots, q_n; t) = 0, \quad k \leq m$$

- kinematic – differential – constraints : where constraints are expressed in terms of infinitesimal displacements :

$$\sum_{j=1}^n \frac{\partial f_k}{\partial q_j} dq_j + \frac{\partial f_k}{\partial t} = 0$$

- total differential of a function => integrable => holonomic
- not a total differential => non holonomic (may be integrable after full problem resolution)

- integral – isoperimetric – constraints : expressed in terms of direct integrals
  - examples : finding the max. volume bounded by a fixed area, the shape of a hanging rope of fixed length.
  - typically : finding the curve  $y = y(x)$  such that the functional  $F(y) = \int_{x_1}^{x_2} f(y, y'; x) dx$  has an extremum where the curve  $y(x)$  satisfies boundary conditions  $y(x_1) = a$  and  $y(x_2) = b$   
**with an integral constraint of the form :**

$$\int_{x_1}^{x_2} g(y, y'; x) dx = \text{constant}$$

this constraint can be a fixed perimeter, surface, volume...

- in general : geometric and holonomic

## Fundamentals : constraints

- inequality constraints are not holonomic
- in general constraints that involve velocities and/or differentials of the coordinates are not holonomic
- scleronomic constraint : not explicitly time dependent ( $q_i$  depends on time but it is not an explicit dependence of the constraint)
- rheonomic constraint : explicitly time dependent (ex. deflating pneumatic tire)
- exercises :
  - express the constraints for a particle moving on the surface of an ellipsoid, of a elliptic paraboloid of axis  $z$ .
  - express the constraints of a stick whose one extremity leans on a vertical axis and the other on the horizontal ground. How many DOF ?
  - give constraints of a wheel rolling without slipping on the surface of a table (just rolling and pivoting motion), consider coordinates of its center and two angles of rotation.

- $\delta x_i$  : infinitesimal, instantaneous displacement of coord.  $x_i$ , **consistent with any constraints** acting on the system.  
**Time is frozen.**
- Difference between  $\delta x_i$  and  $dx_i$  :

$$\delta x_i = \sum_k \frac{\partial x_i}{\partial q_k} \delta q_k$$

$$dx_i = \sum_k \frac{\partial x_i}{\partial q_k} dq_k + \frac{\partial x_i}{\partial t} dt$$

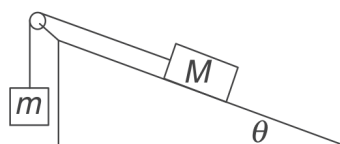
## Fundamentals : virtual work and generalized force

- system subjected to applied forces  $F_i$  along  $x_i$  allowing the Cartesian coordinates to undergo virtual displacements  $\delta x_i$

$$\begin{aligned} \delta W &= \sum_i F_i \delta x_i = \sum_i F_i \sum_k \frac{\partial x_i}{\partial q_k} \delta q_k \\ &= \sum_k \sum_i \left( F_i \frac{\partial x_i}{\partial q_k} \right) \delta q_k = \sum_k Q_k \delta q_k \end{aligned}$$

with generalized force  $Q_k = \sum_i F_i \frac{\partial x_i}{\partial q_k}$

- Exercise : a particle is acted upon by a force  $F(F_x, F_y)$ .  
Generalized forces in polar coordinates?
- Exercise : using virtual work show that equilibrium requires that  $M = m / \sin \theta$  (no friction, inextensible string)



Name	Partial derivative	Field	Action
Gradient	$\nabla \equiv \mathbf{i} \frac{\partial}{\partial x} + \mathbf{j} \frac{\partial}{\partial y} + \mathbf{k} \frac{\partial}{\partial z}$	Scalar potential $V$	$\mathbf{E} = -\nabla V$
Divergence	$\nabla \cdot \equiv \left( \mathbf{i} \frac{\partial}{\partial x} + \mathbf{j} \frac{\partial}{\partial y} + \mathbf{k} \frac{\partial}{\partial z} \right) \cdot$	Vector field $\mathbf{E}$	$\nabla \cdot \mathbf{E}$
Curl	$\nabla \times \equiv \left( \mathbf{i} \frac{\partial}{\partial x} + \mathbf{j} \frac{\partial}{\partial y} + \mathbf{k} \frac{\partial}{\partial z} \right) \times$	Vector field $\mathbf{E}$	$\nabla \times \mathbf{E}$
Laplacian	$\nabla^2 = \nabla \cdot \nabla \equiv \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}$	Scalar potential $V$	$\nabla^2 V$
Euler-Lagrange	$\Lambda_j \equiv \frac{d}{dt} \frac{\partial}{\partial \dot{q}_j} - \frac{\partial}{\partial q_j}$	Scalar Lagrangian $L$	$\Lambda_j L$
Canonical momentum	$p_j \equiv \frac{\partial}{\partial \dot{q}_j}$	Scalar Lagrangian $L$	$p_j = \frac{\partial L}{\partial \dot{q}_j}$