



Drone mission planning and control

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Drone mission planning and control



- **Audiovisual shooting mission definition.**
- Multiple drone mission planning.
- Multiple drone mission control:
 - Single drone flight control.
 - Gimbal control.
 - BMMCC control.
 - Multiple drone control architecture.
 - Drone formation control.
 - Collision avoidance.

Mission Planning Vocabulary



- MULTIDRONE **Shooting Mission**: list of **actions**.
- Types of actions:
 - **Shooting Actions**: drone + camera
 - e.g., Lateral Tracking, Fly-Over, Orbit, ...
 - **Navigation Actions**: drone action only, does not involve shooting
 - e.g., Take-off, Land, Go-to-waypoint, ...
- Shooting Actions are *event-triggered*:
 - A start event is associated to each Shooting Action, which will trigger the action when it occurs.
E.g., target reaches a milestone, start of race, ...

Problem definition



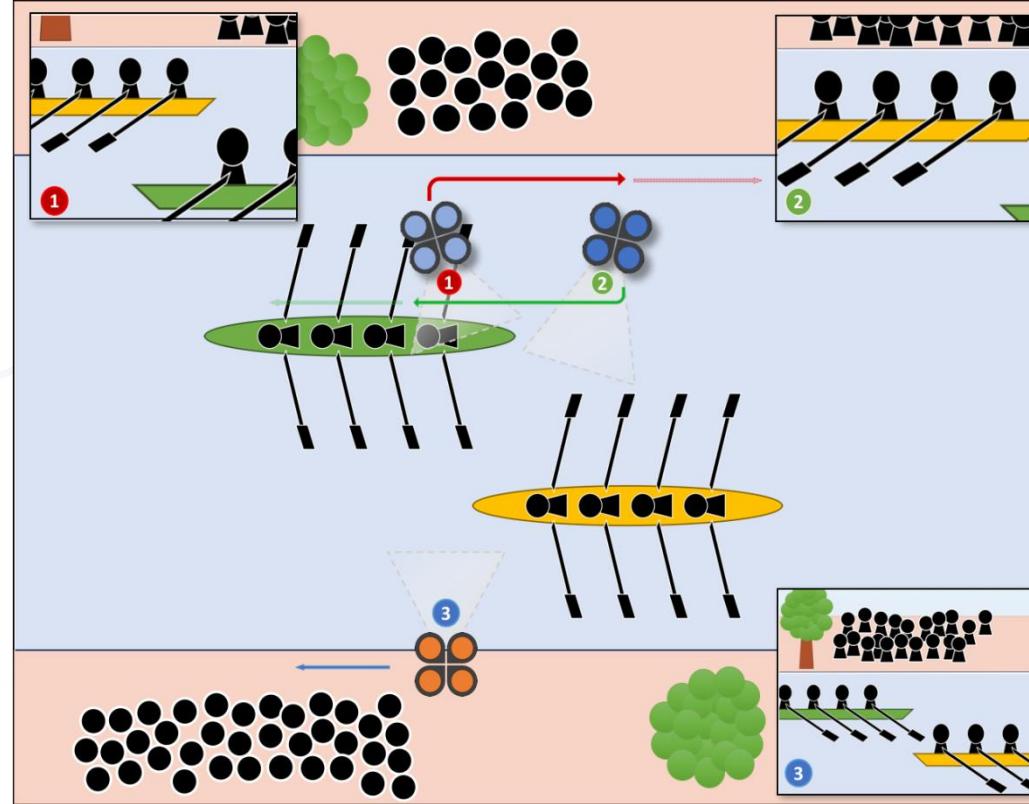
- Given N drones with known positions.
- Given M single-drone tasks with initial position, initial time (event) and time duration.
- Solve a Multi-Robot Task Allocation problem to maximize time that drones are covering shooting tasks.
- Tasks correspond to Director Shooting Actions (SAs). SAs with several drones are split into several single-drone tasks.

Shooting Action Parameters

- **Shot type:**
 - Lateral shot, Orbital shot, etc.
- **Zoom type:**
 - Long shot, Medium shot, Close-up, etc.
- **Start position** for the drone and the camera look-at position.
- **Triggering event.**
- Duration.
- Target ID.



Example mission: Boat race scenario





Example mission: Boat race scenario

From start of race until approaching finish line:

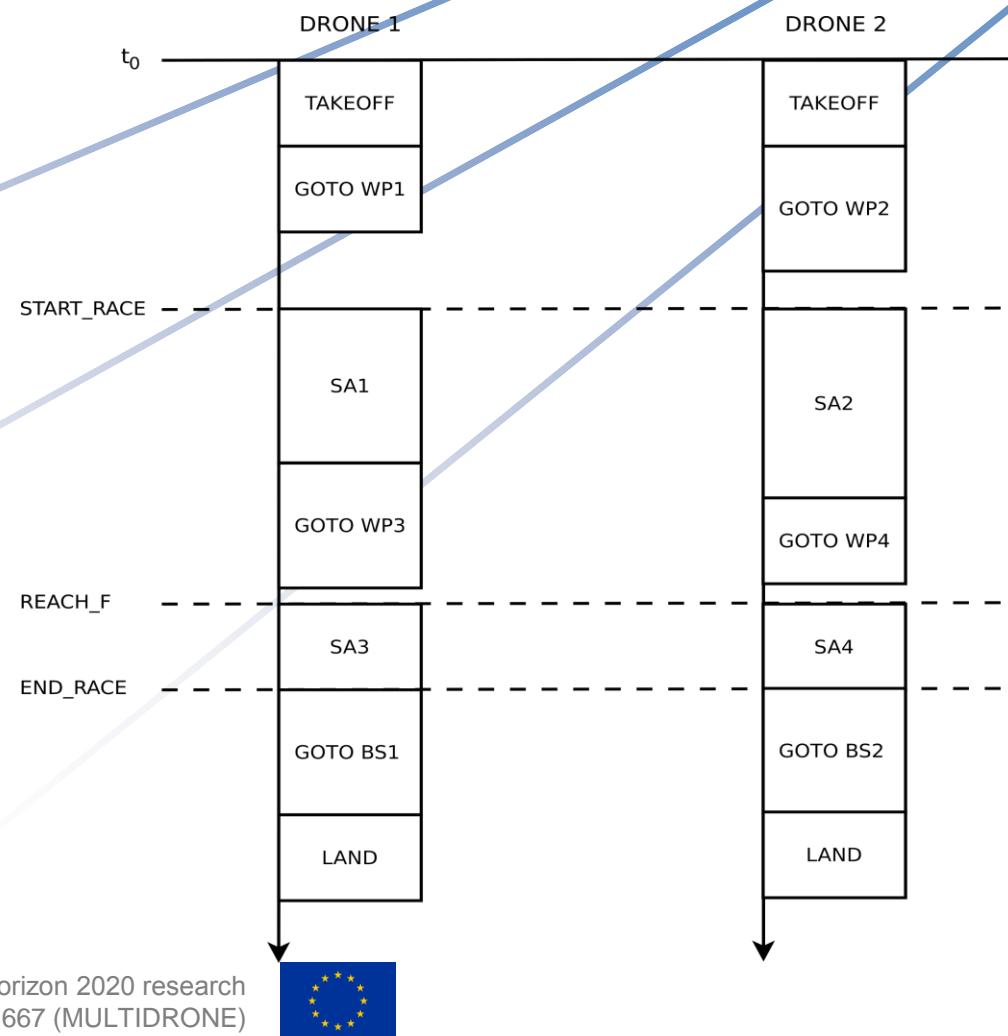
Drone 1 takes a lateral shot (SA1);

Drone 2 takes a frontal shot (SA2).

At finish line:

Drone 1 holds position for photo finish (SA3);

Drone 2 takes an over-the shoulder shot (SA4).



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Assumptions

- Deterministic model. Target trajectory can be predicted exactly, times for event occurrence too.
- Drones' positions after executing a task can be predicted.
- In reality there will be uncertainties, include threshold in time event to reach start position before.
- Flying time (battery) bounded. Main objective is not reducing battery consumption but filming as much as possible.

Solution

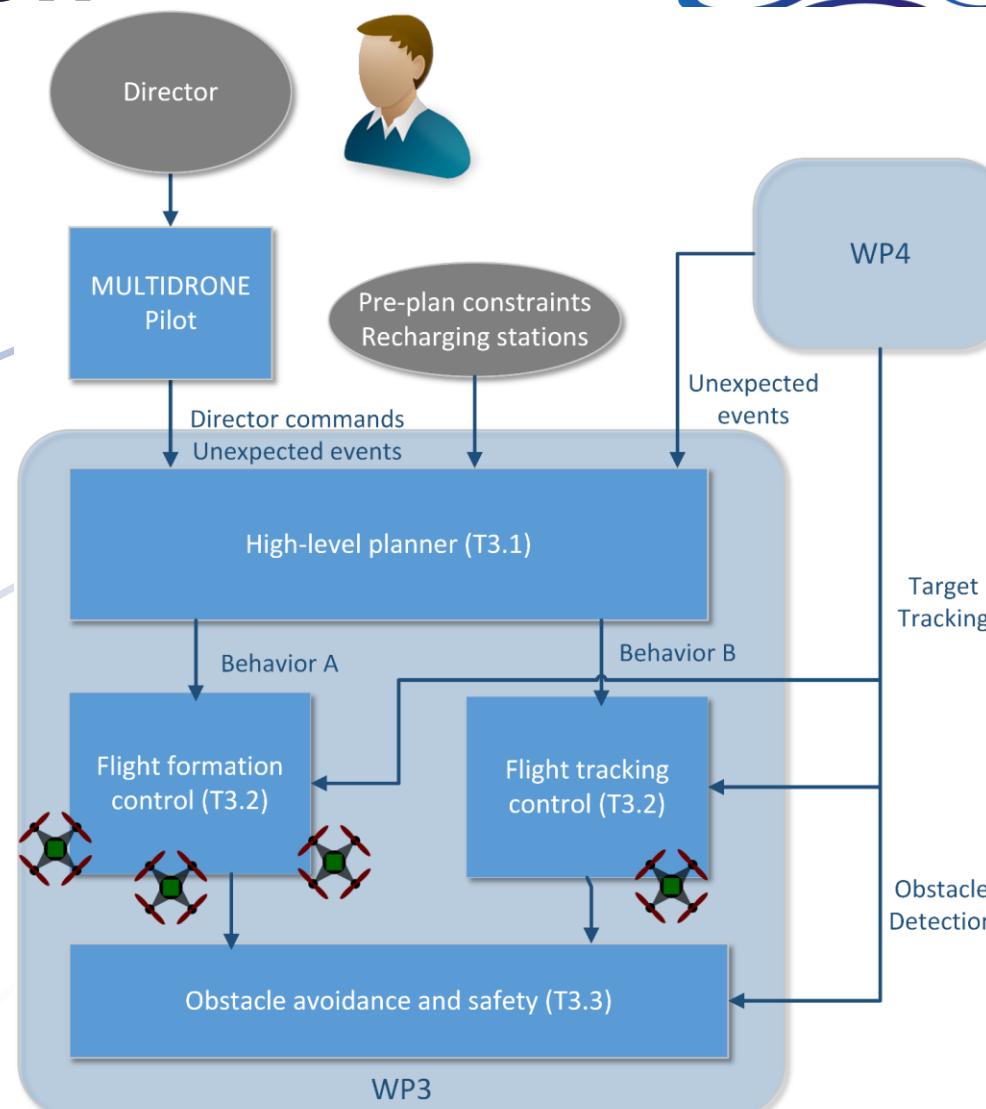


- Discretize time intervals of each task into subintervals, building a time graph.
- Each graph node encodes position, time and remaining battery.
- Objective: maximize the amount of subintervals that each drone cover (film).
- Modification of Dijkstra's algorithm solves optimally the time graph for one drone.
- Multi-drone solution computed with greedy strategy: applying the one-drone algorithm iteratively, and removing visited edges in graph.
- In case of several graph solutions covering same number of tasks, choose that with less navigation actions.

High-level pre-production/production mission planning



- **High-level planner** assigns different behaviours/tasks to the multidrone team according to director and environmental requirements.
- The multidrone planner needs to be **scalable** with multiple actors, since on-line re-planning could be needed as events happen or execution is performed.





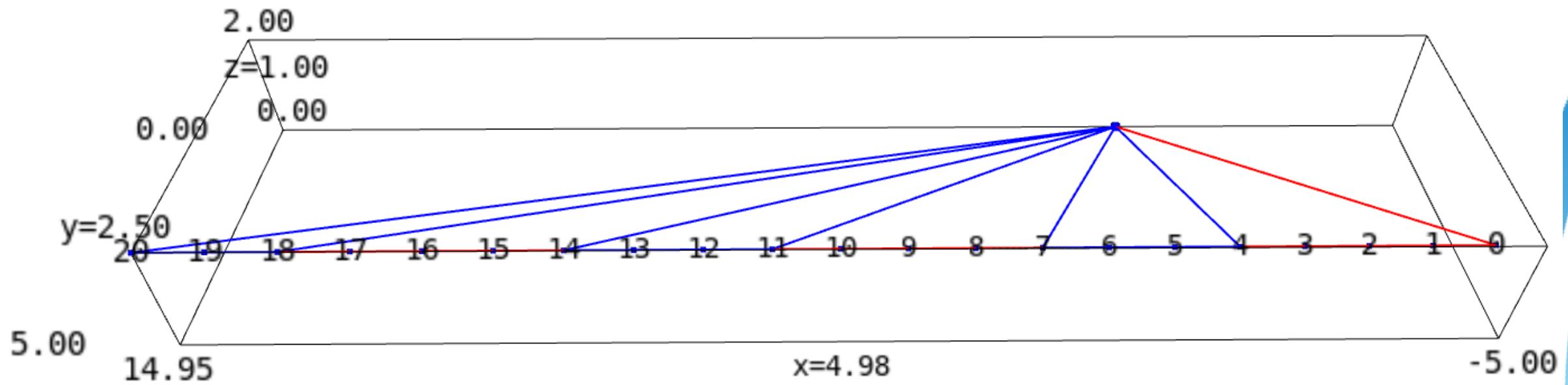
High-level planner

- Shooting Mission translated to list of Shooting Actions with triggering events.
- Tasks correspond to SAs, multi-drone SAs split into several single-drone tasks.
- Each task has a start location, start time and duration.
- Computes the plan: allocates tasks to drones fulfilling time and precedence constraints (Multi-Robot Task Allocation problem).
- MRTA problem definition:
 - N drones with known positions.
 - M single-drone tasks, each one with its time window.
 - Objective: maximize time where drones are covering (filming) tasks.



Example 1

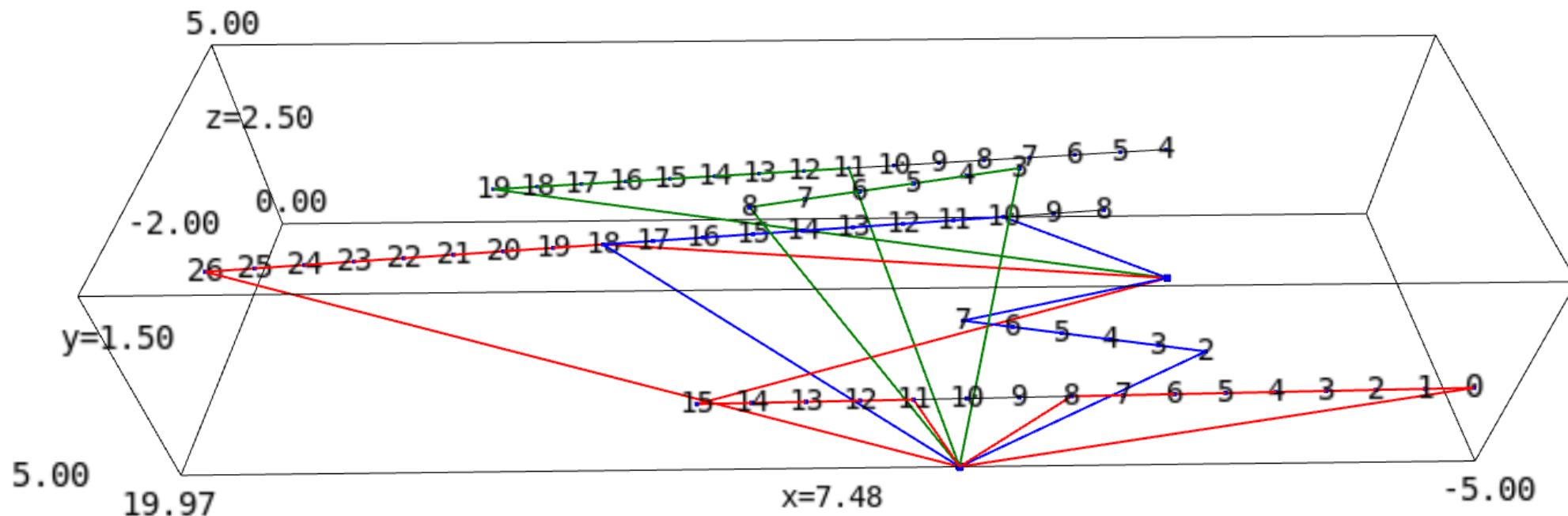
- This example shows how two drones cover a long task in turns, due to the battery constraint.





Example 2

- 3 drones covering 5 tasks.
- Red and blue drones share one task (red one replaced at time 18 by blue).
- Some tasks could not be filmed entirely.



Path Planner

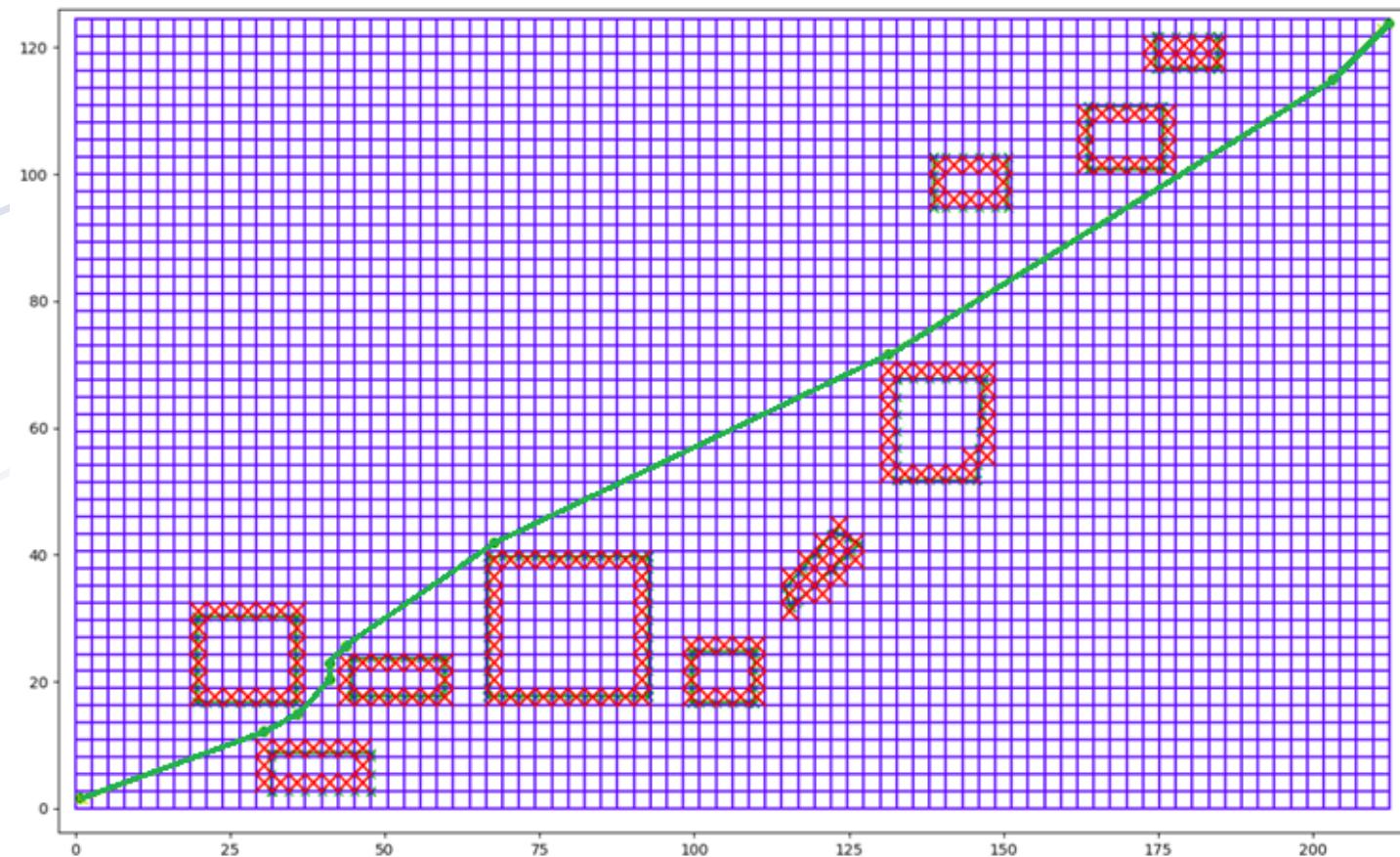


- This submodule is used by:
 - High-level Planner to estimate drone paths and flying times.
 - Onboard Scheduler to compute a path to a landing position in case of emergency.
- Navigation map implemented as a grid. Obtained from Semantic Map.
 - Semantic annotations are indicated as KML features.
 - Geodesic coordinates translated into Cartesian.
 - No-fly polygons become occupied cells in grid.
- Safe path computed using A* search algorithm. Fast for simple solution spaces.



Example

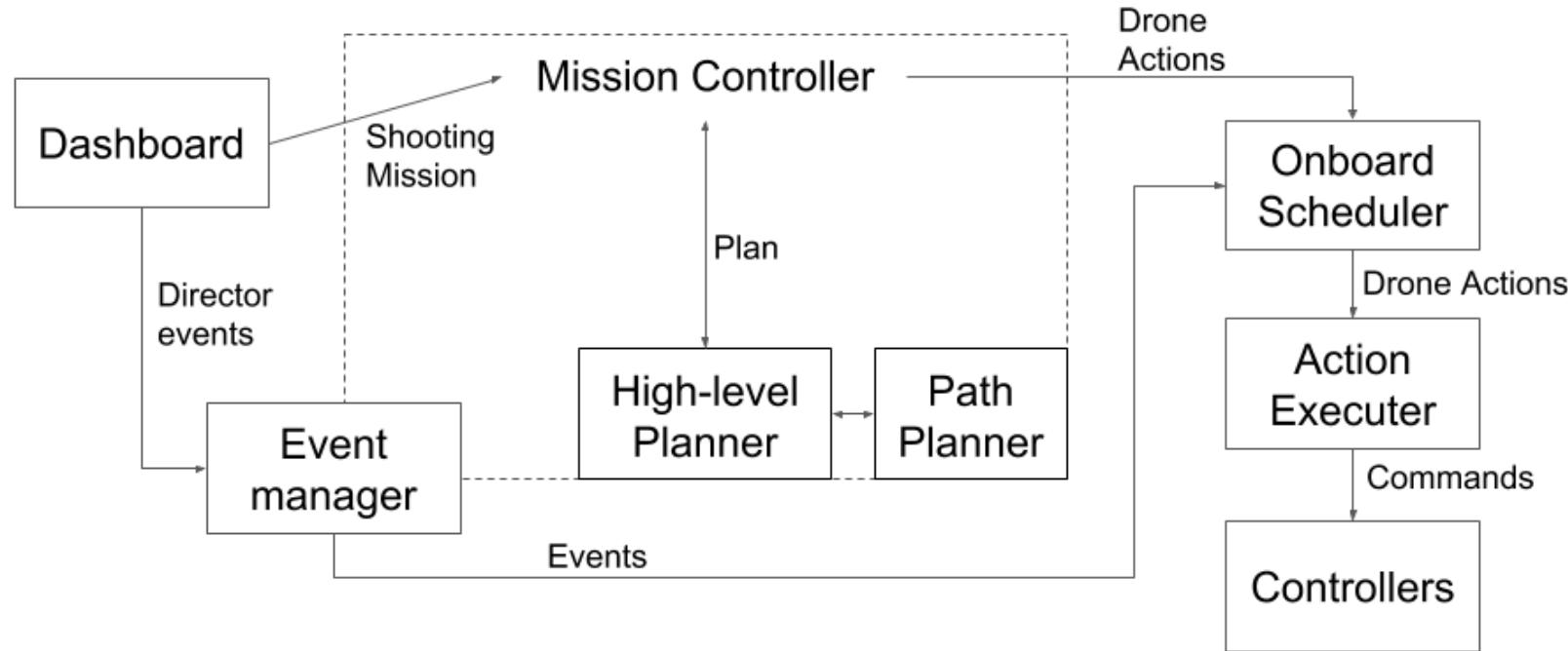
- Path from one corner to the other. Buildings labeled as no-fly zones (obstacles represented as red crosses in the grid).
- Solved in 66 ms.



Mission Planning architecture



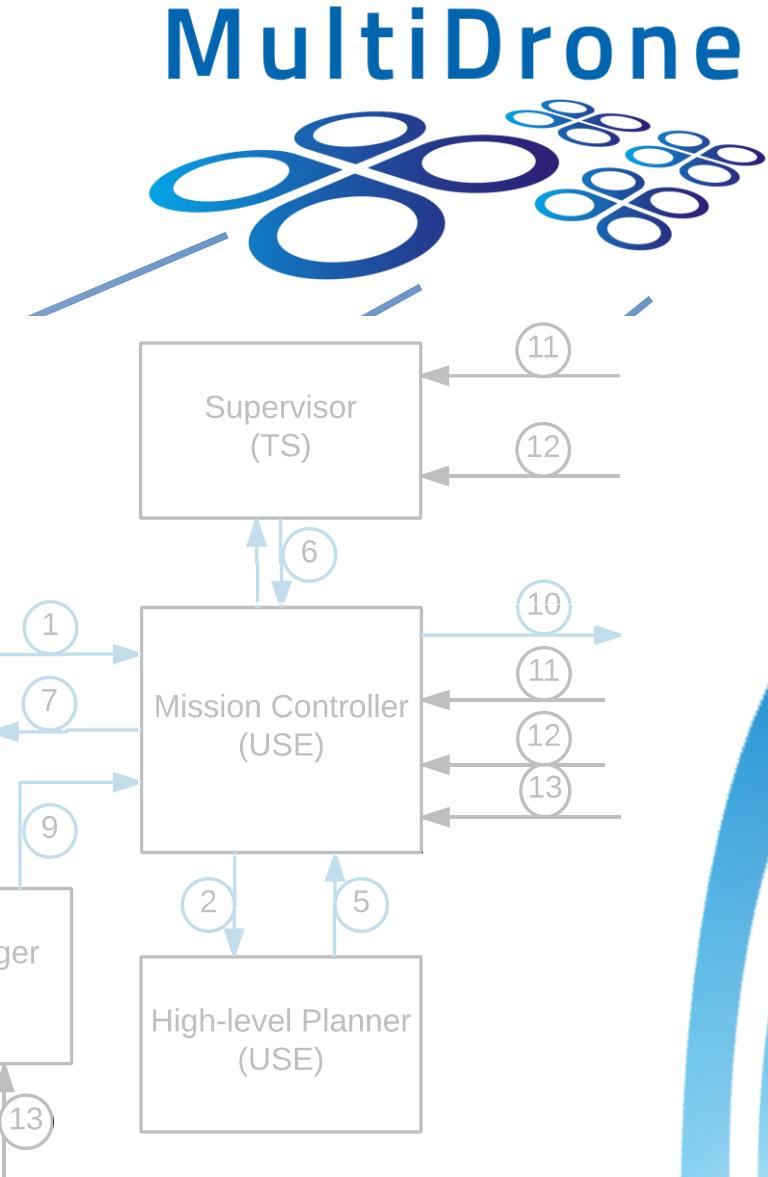
MULTIDRONE Planning



Mission Planning/Control

On ground modules

- **Mission Controller:**
 - Interacts with **High-level Planner** to produce a mission plan.
 - Monitors mission execution.
 - Asks for replanning if needed.
- **Event Manager:**
 - Receives, manages and generates events.
 - Sends events to drones to start and stop action execution.



Mission Execution On drone modules

MultDrone

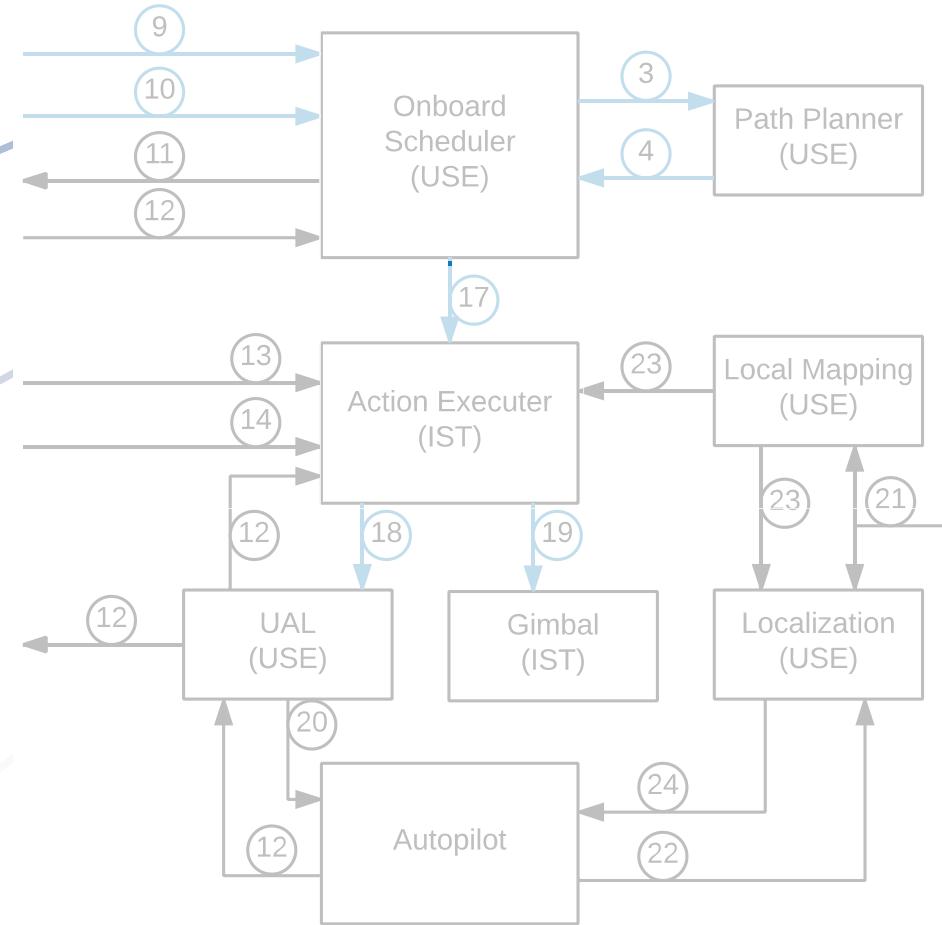


- **Onboard Scheduler:**

- Receives list of actions.
- Receives events to trigger action execution.
- Activates the Action Executer.
- Sends drone status to ground.

- **Action Executer:**

- Translates Shooting Actions into desired drone+camera configurations.
- Interacts with other modules to produce commands for autopilot, camera and gimbal.



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Drone operation/control modes



- **Manual operation:**
 - 1 pilot and 1 cameraman per drone.
 - Scalability and operation cost issues, when multiple drones operate.
- **Automatic operation:**
 - 1 drone or multiple drones.
 - Formation control.

Manual operation/control

MultDrone

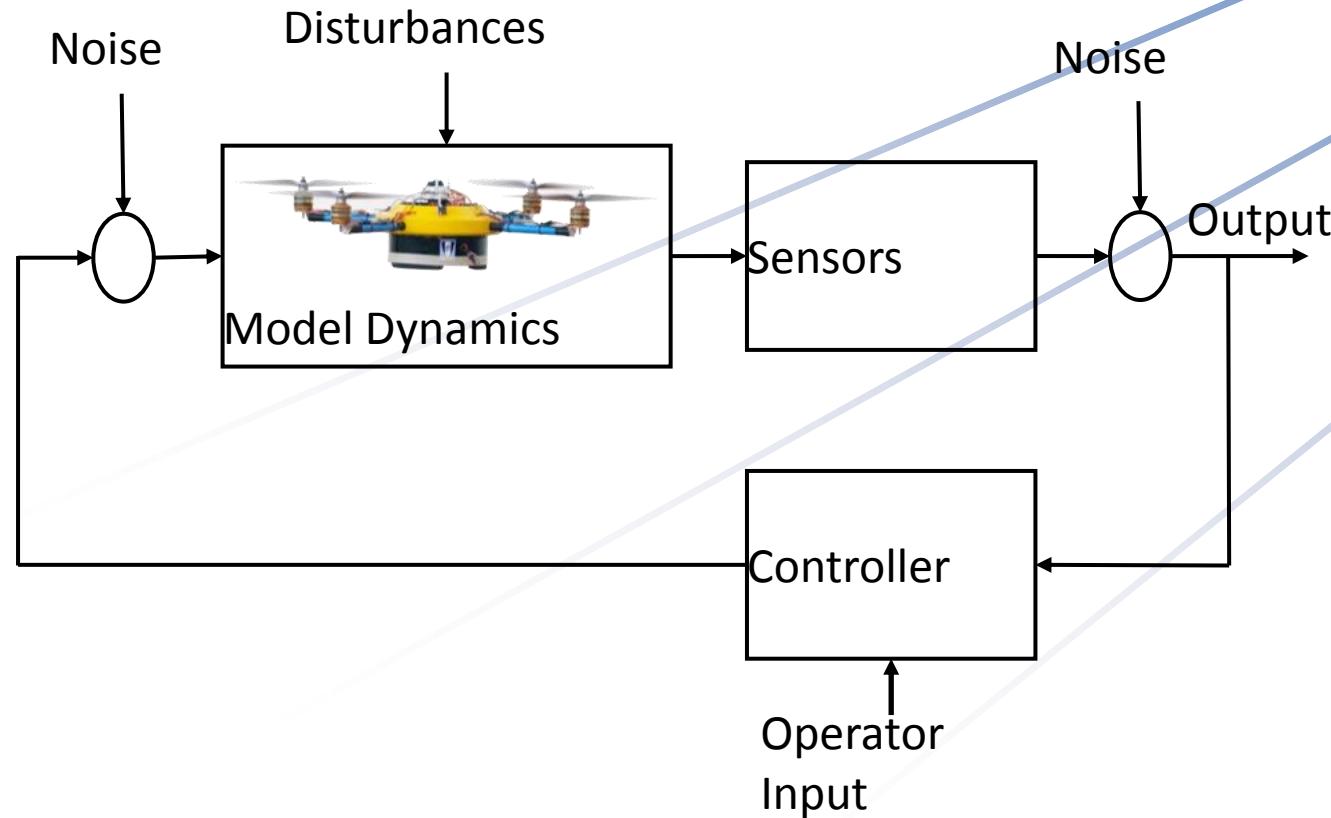


- **Manual operation**
 - 1 pilot and 1 cameraman per drone.
 - 2 Radio (TX/RX) links per drone.
- Pilot radio controls:
 - On screen telemetry.
 - POV camera.
 - Sticks control drone pitch, roll and yaw.
- Cameraman radio controls:
 - Control gimbal and camera parameters.
 - Views AV shooting camera.
- Scalability concerns.



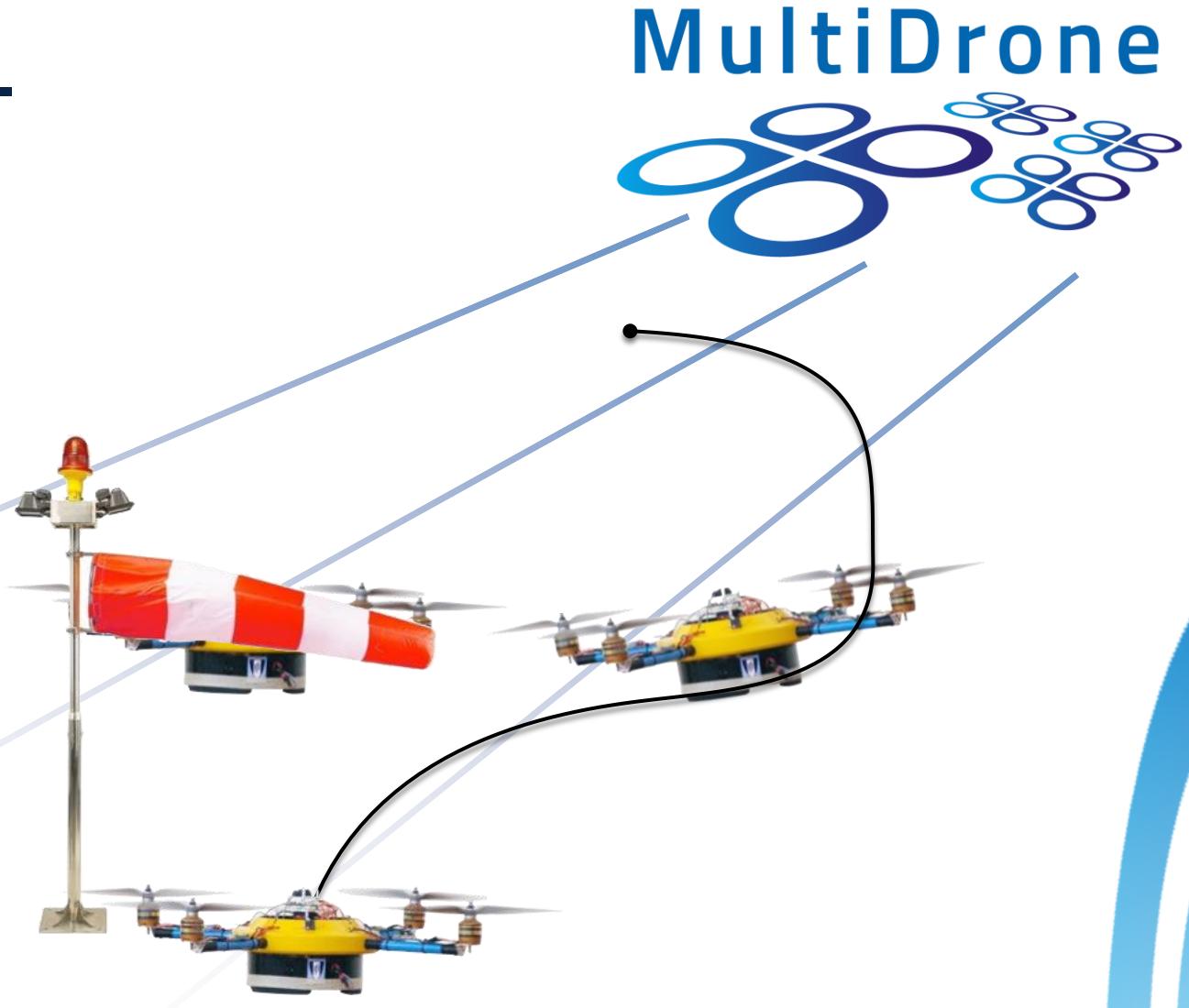
- Pilot control (FUTABA 14SG)
- 2.4GHz air receiver.
 - Programmable interface.
 - More than enough range for VLOS mode (<500m in Greece).

Automatic drone operation: Drone as Control System



Control Objectives – Trajectory Tracking

- Track a trajectory.
- Realistic model.
- Robustness to disturbances.
- Bounded actuation.
- Large basin of attraction.

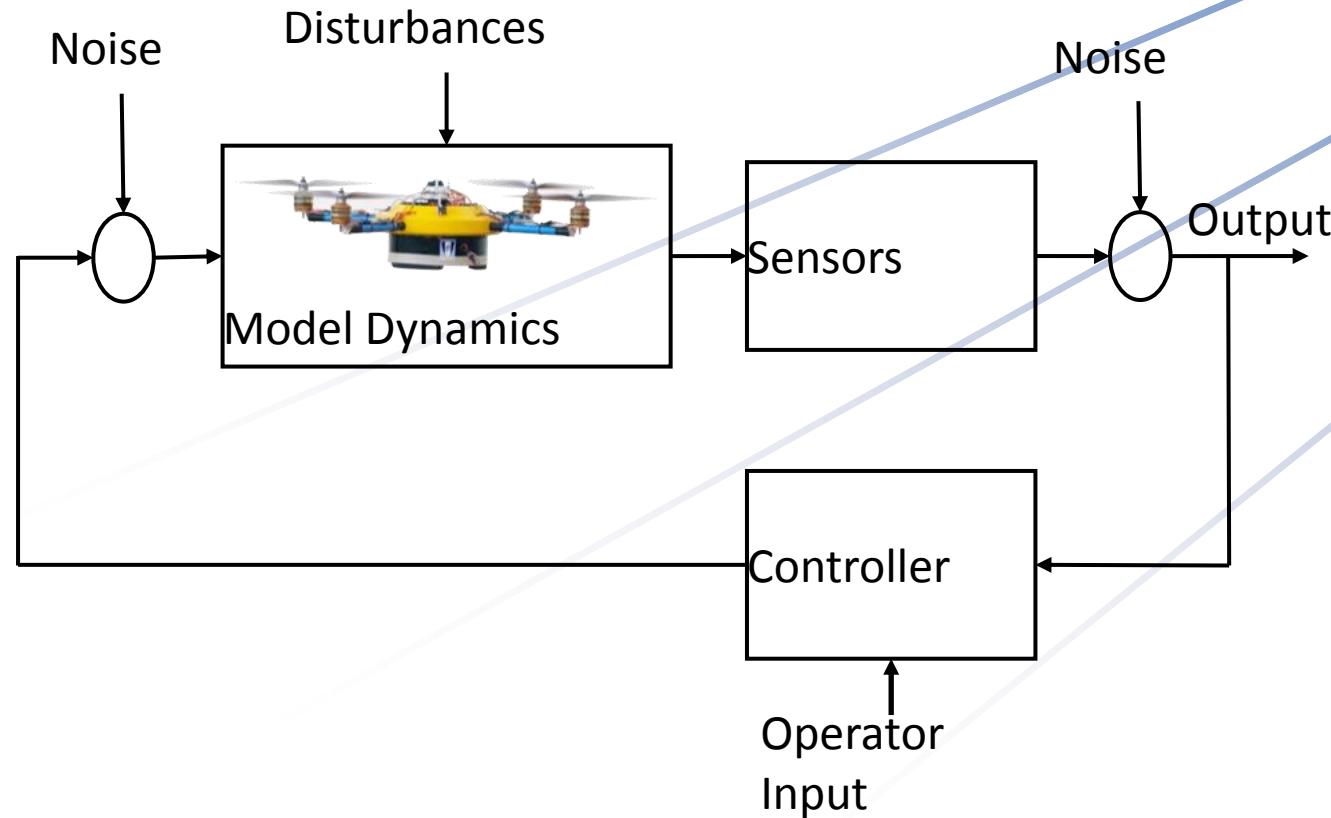


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Drone as Control System



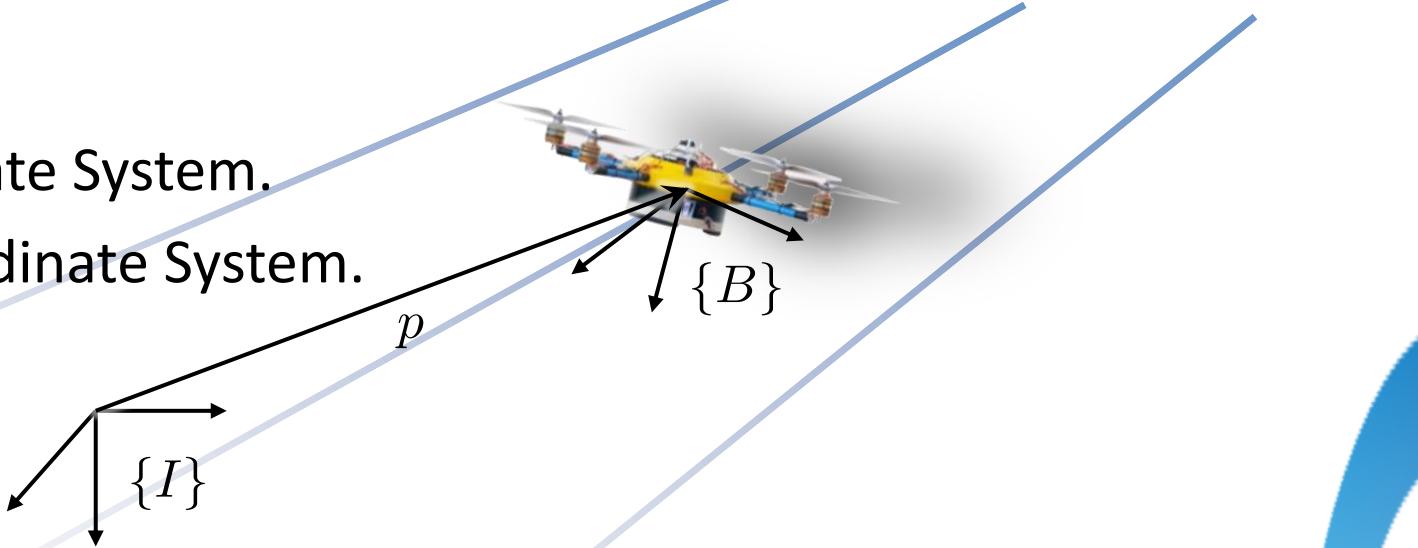
Rigid-body equations of motion (I)



Reference Frames:

$\{I\}$ Inertial Reference Coordinate System.

$\{B\}$ Body-fixed Reference Coordinate System.



$p \in \mathbb{R}^3$ – Position of $\{B\}$ relative to $\{I\}$

$R \in \mathbb{SO}(3)$ – Rotation from $\{B\}$ to $\{I\}$

$v \in \mathbb{R}^3$ – Linear velocity of $\{B\}$ relative to $\{I\}$

$\omega \in \mathbb{R}^3$ – Angular velocity of $\{B\}$ relative to $\{I\}$

Rigid-body equations of motion (II)

Kinematics:

$$\begin{cases} \dot{p} = v \\ \dot{R} = RS(\omega) \end{cases}$$

Dynamics:

$$\begin{cases} m\dot{v} = f \\ J\dot{\omega} = -S(\omega)J\omega + n \end{cases}$$

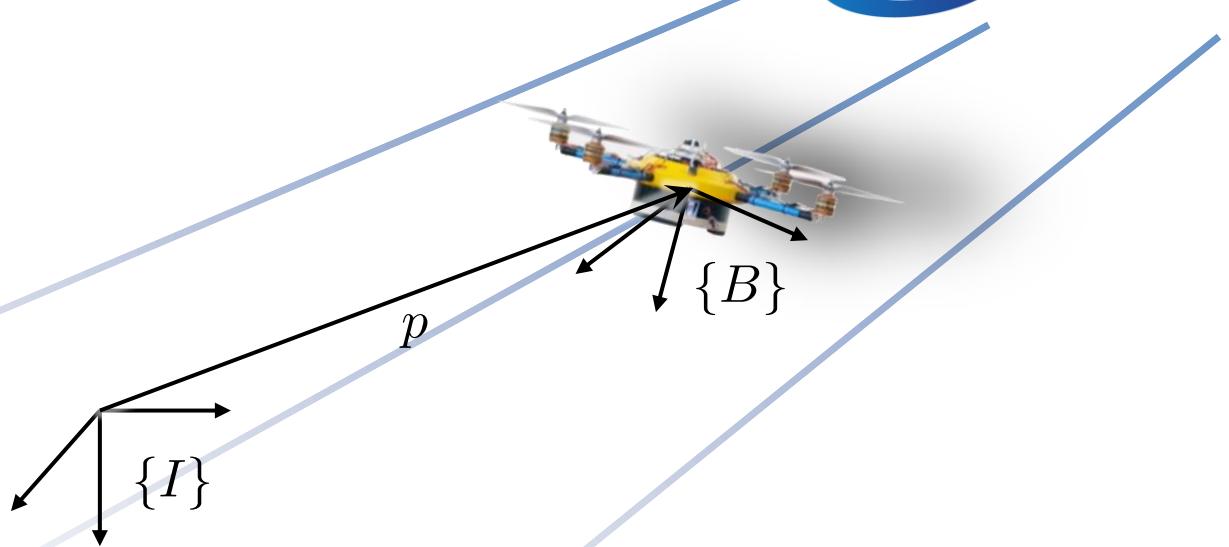
$$S(\omega)a = \omega \times a, \text{ for } \omega, a \in \mathbb{R}^3$$

$m \in \mathbb{R}$ – mass

$J \in \mathbb{R}^{3 \times 3}$ – Tensor of inertia expressed in $\{B\}$

$f \in \mathbb{R}^3$ – External forces expressed in $\{I\}$

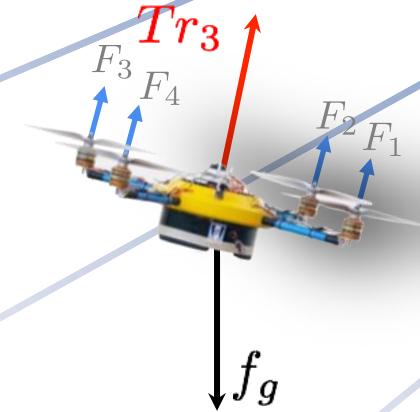
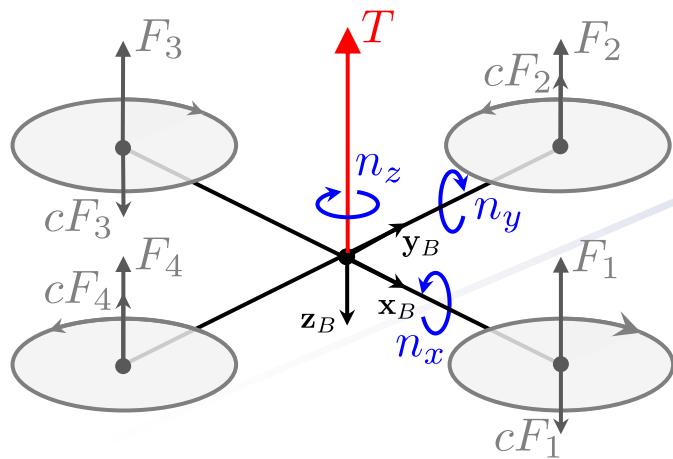
$n \in \mathbb{R}^3$ – External moments expressed in $\{B\}$



Quadrotor dynamic modeling



Two pairs of counter-rotating rotors:



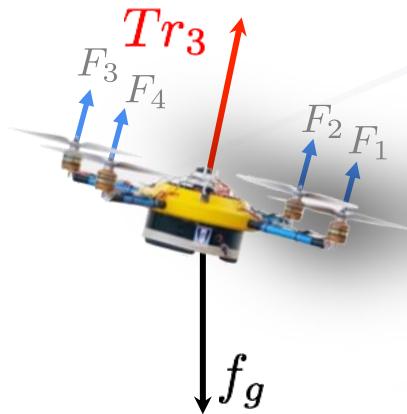
$$\begin{bmatrix} \textcolor{red}{T} \\ \textcolor{blue}{n}_x \\ \textcolor{blue}{n}_y \\ \textcolor{blue}{n}_z \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & b & 0 & -b \\ -b & 0 & b & 0 \\ c & -c & c & -c \end{bmatrix} \begin{bmatrix} F_1 \\ F_2 \\ F_3 \\ F_4 \end{bmatrix}$$

$$\textcolor{red}{r}_3 = R e_3 = R \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$
$$f_g = m g e_3$$

Quadrotor dynamic modeling

Dynamics:

$$\begin{cases} m\dot{v} = f \\ J\dot{\omega} = -S(\omega)J\omega + \mathbf{n} \end{cases}$$



$$f = -\mathbf{Tr}_3 + f_g + d$$

$\mathbf{n} \in \mathbb{R}^3$ – Torque commands

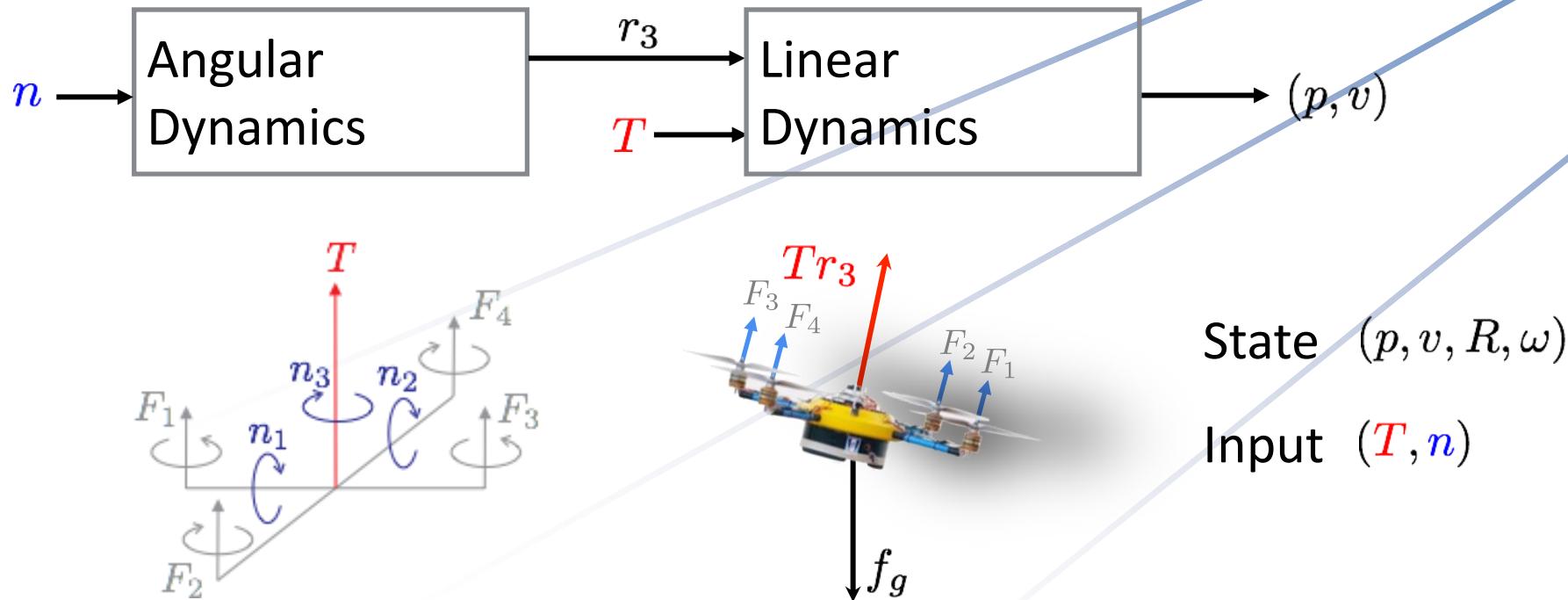
$\mathbf{Tr}_3 \in \mathbb{R}^3$ – Thrust force

$f_g \in \mathbb{R}^3$ – Gravitational force

$d \in \mathbb{R}^3$ – Disturbance forces



Quadrotor dynamic modeling



Underactuated system: 12 states, 4 inputs

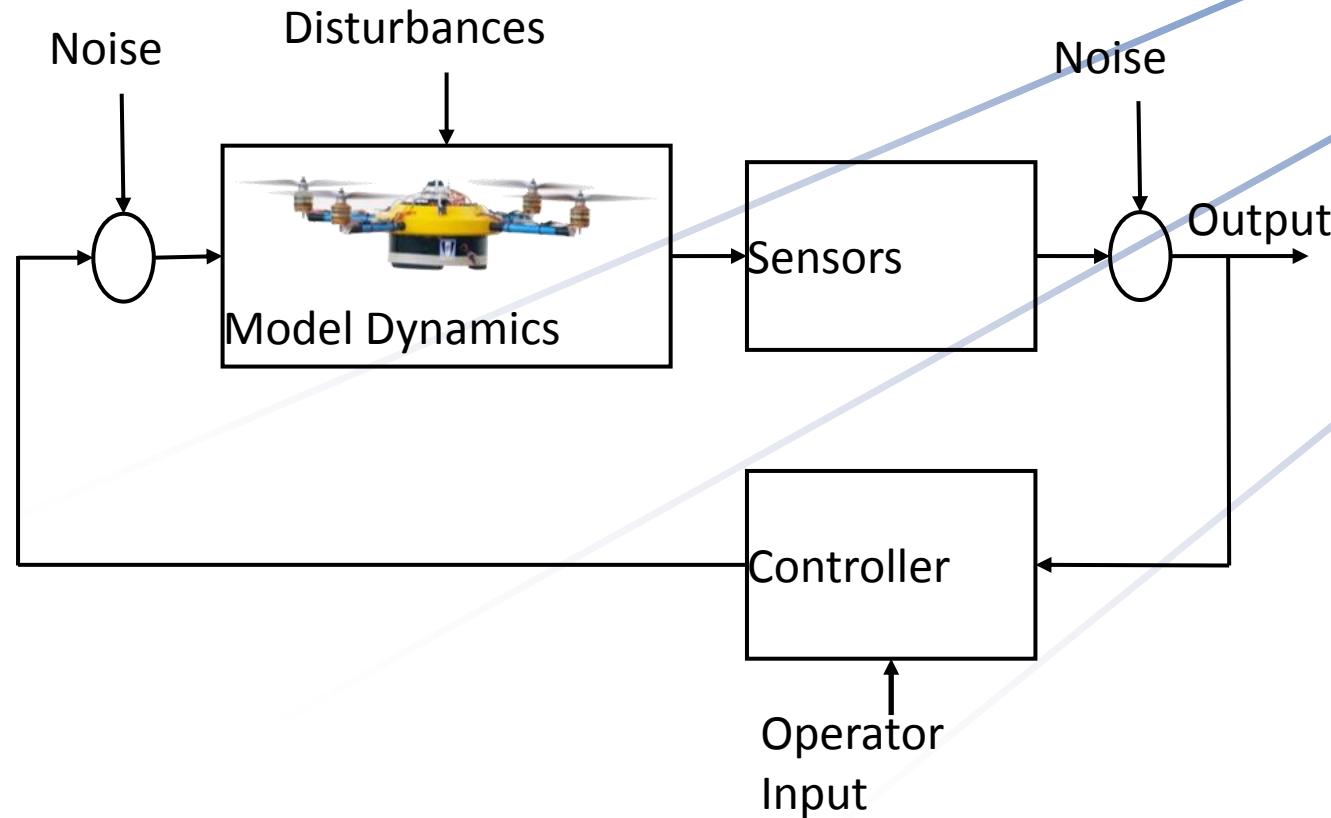
Flat output $(p, \psi) \in \mathbb{R}^4$



MultDrone



Drone as Control System

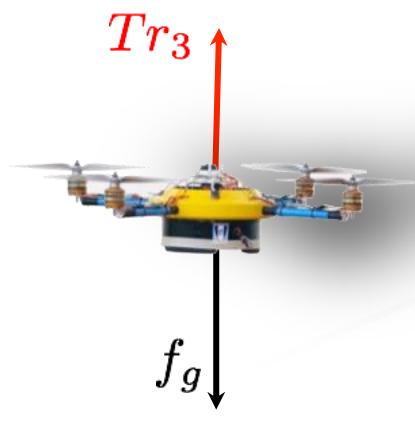




Trajectory Tracking Control

Underactuated system: 12 states, 4 inputs

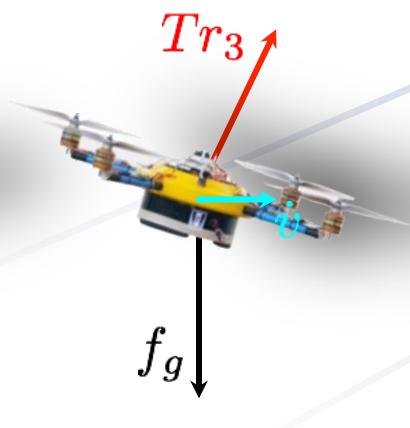
At rest



$$\dot{v} = 0$$

$$Tr_3 = f_g$$

Accelerating



$$\dot{v} \neq 0$$

$$Tr_3 = f_g - m\dot{v}$$

Control objective:

Steer the position to
a desired trajectory

$$p(t) \rightarrow p_d(t)$$

using Tr_3

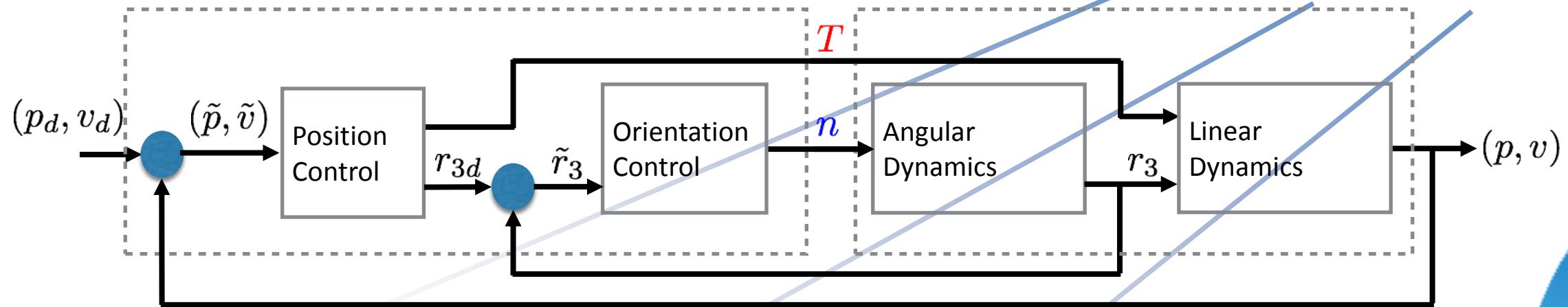
as input.

Can only prescribe 4 states:

e.g. 3D position and rotation about z-axis.

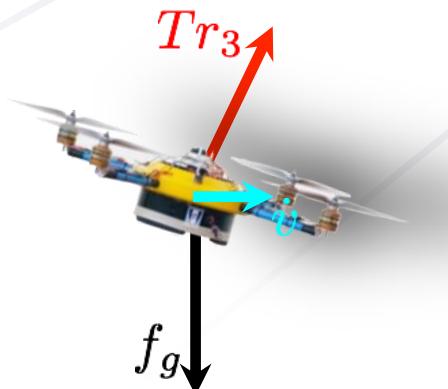


Trajectory Tracking Control



Simplest Position Controller yields mass-spring-damper system

$$m\ddot{\tilde{v}} = -k_1\tilde{p} - k_2\tilde{v}$$

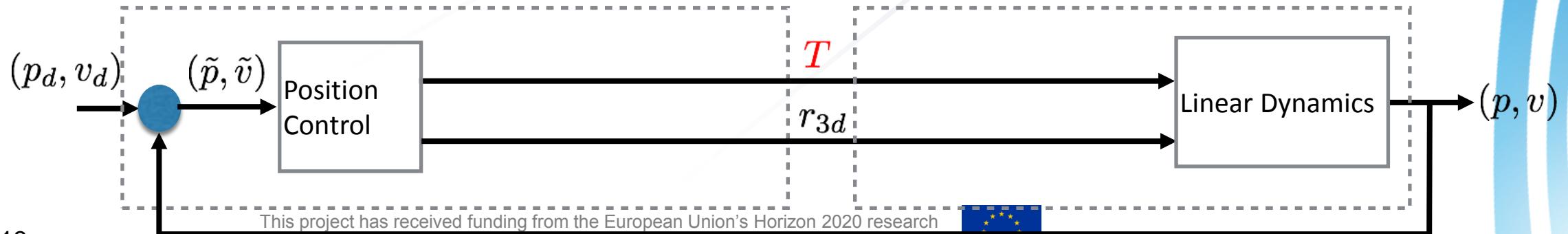
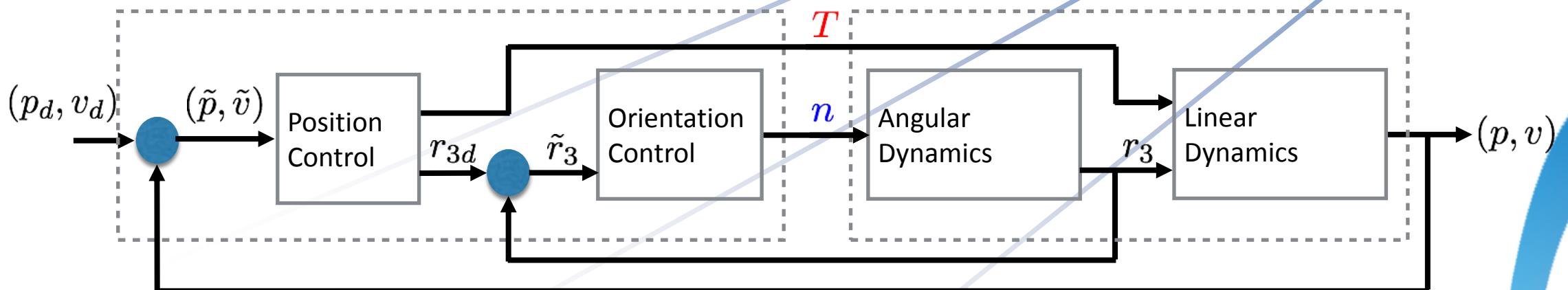




Hierarchical Control

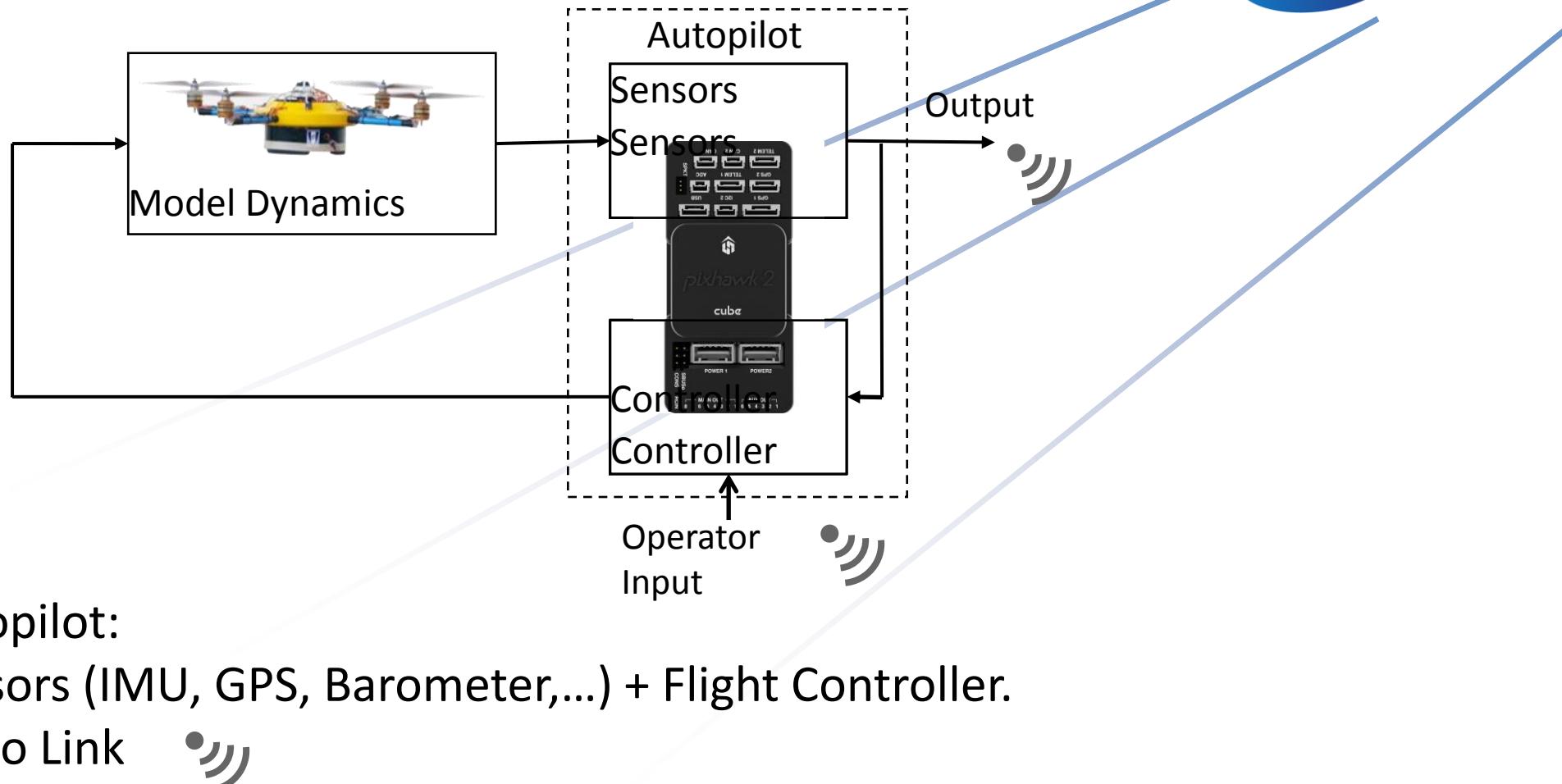
Explores time-scale separation:

- *Fast* inner-loop dynamics – Orientation.
- *Slow* outer-loop dynamics – Position.





Autopilot – PixHawk 2.1



Autopilot – PixHawk 2.1

MultDrone



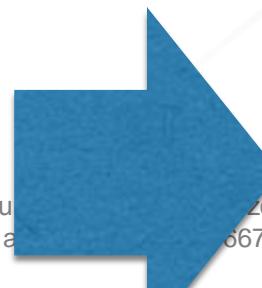
- Sensors:
For orientation: IMU (accelerometers, gyros, magnetometers).
For position: GPS, barometer, altimeter,
...

- Flight Controller:
Modes (hierarchical control):

1. Linear Position control
2. Linear Velocity control
3. Angular Position control
4. Angular Velocity control.



+



Converted to motor commands



Drone mission planning and control

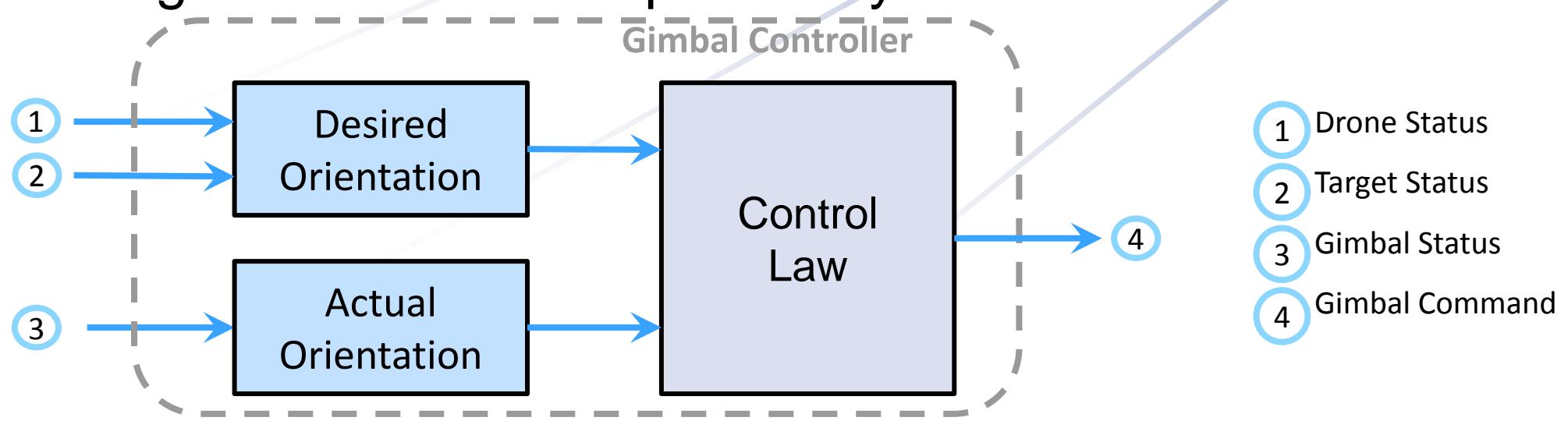


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Gimbal control

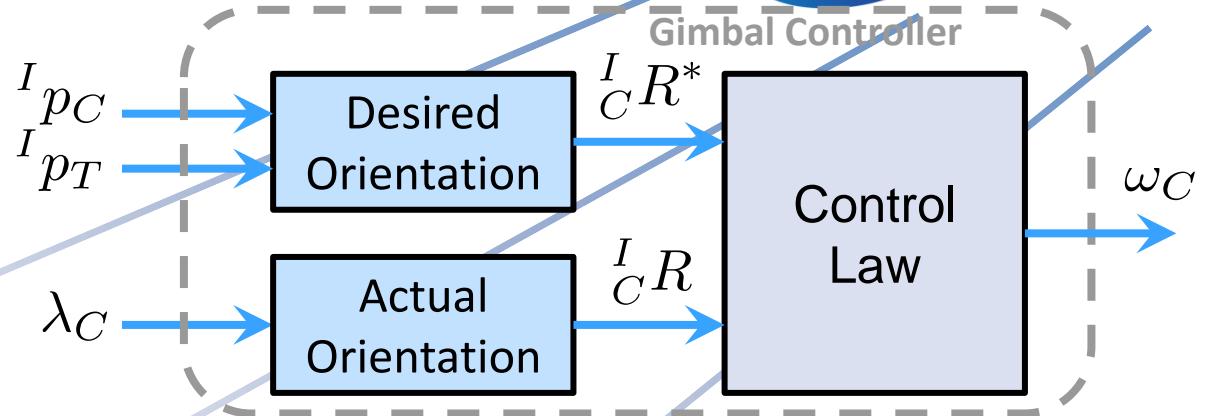
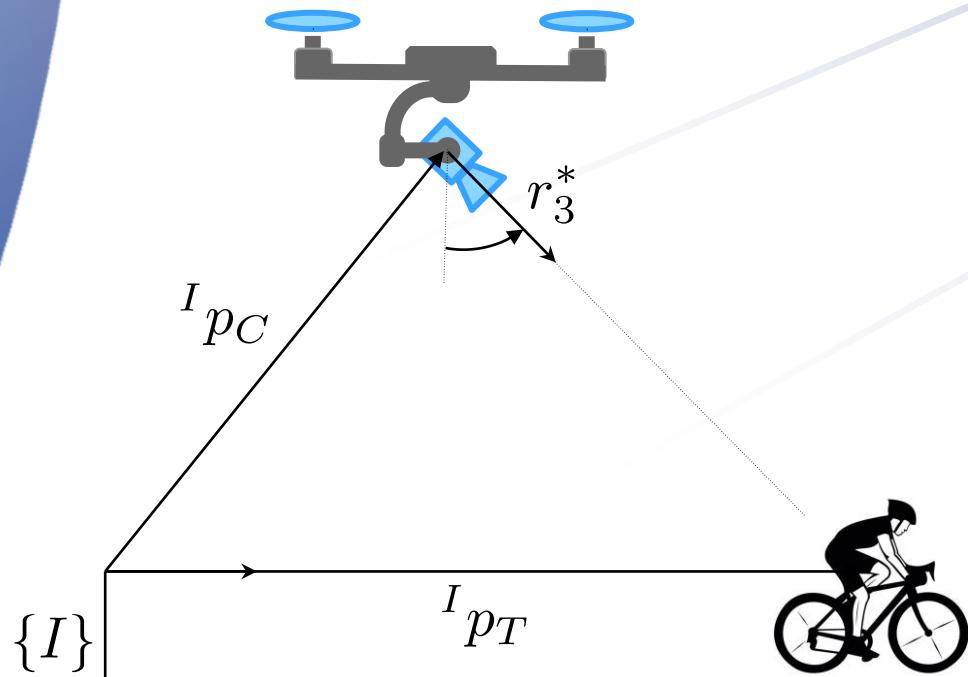
- Control objective:
Point towards the target.
- Approach:
Treat gimbal control independently from drone control.



Gimbal control

- Desired orientation

$${}^I_C R^* = [r_1^* \ r_2^* \ r_3^*] \in \mathbb{SO}(3)$$



Desired
optical axis in
inertial coordinates

$$r_3^* = \frac{{}^I p_T - {}^I p_C}{\|{}^I p_T - {}^I p_C\|}$$

Camera provides

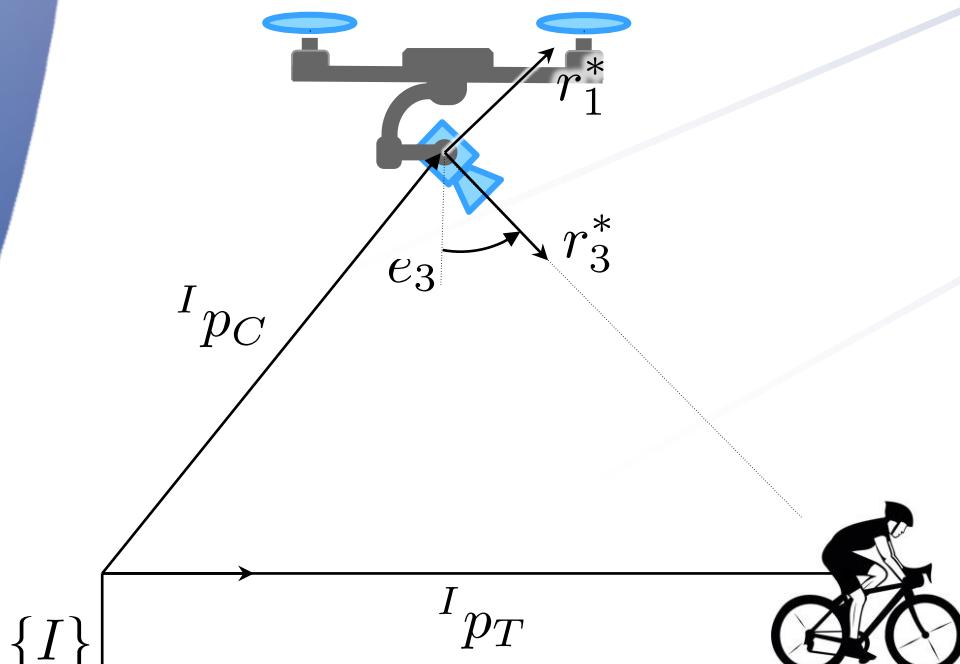
$${}^I_C R \frac{{}^I p_T - {}^I p_C}{\|{}^I p_T - {}^I p_C\|}$$



Gimbal control

- Desired orientation

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Desired
optical axis in
inertial coordinates

$$r_3^* = \frac{{}^I p_T - {}^I p_C}{\| {}^I p_T - {}^I p_C \|}$$

Extra degree of freedom
1st alternative

$$r_2^* = \frac{r_3^* \times e_3}{\| r_3^* \times e_3 \|}$$

$$r_1^* = r_3^* \times r_2^*$$

Keeps camera
horizontally aligned

Singularity when pointing
exactly downward $r_3^* = e_3$

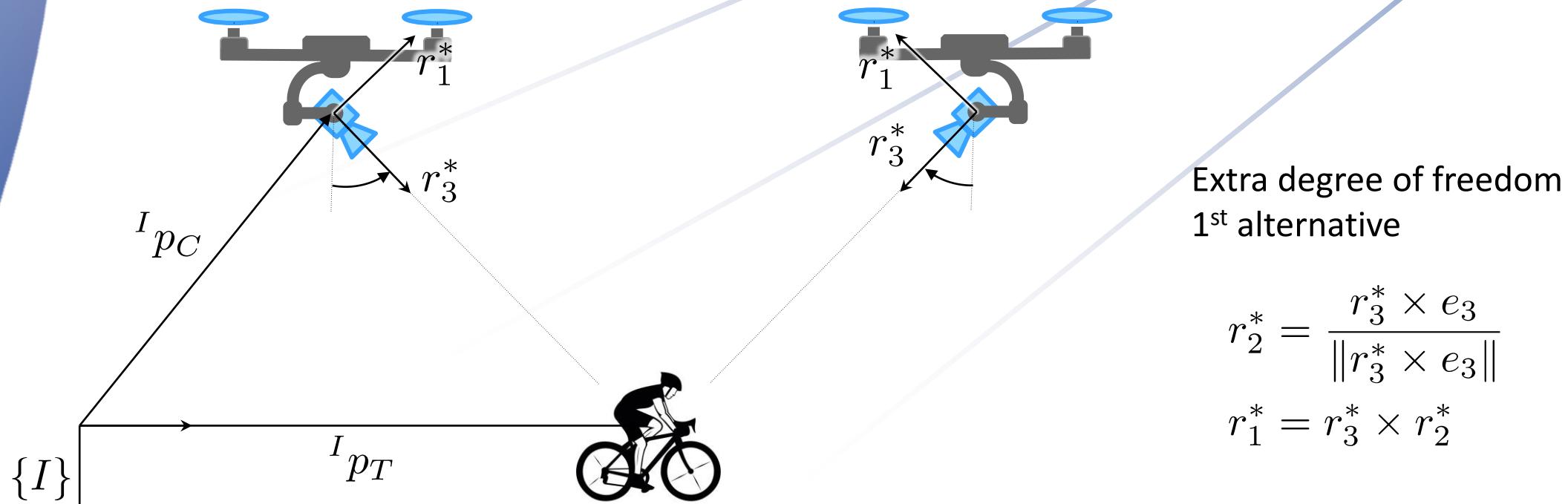
2nd alternative
Align with target velocity



Gimbal control

- Desired orientation

$${}^I_C R^* = [r_1^* \ r_2^* \ r_3^*] \in \mathbb{SO}(3)$$

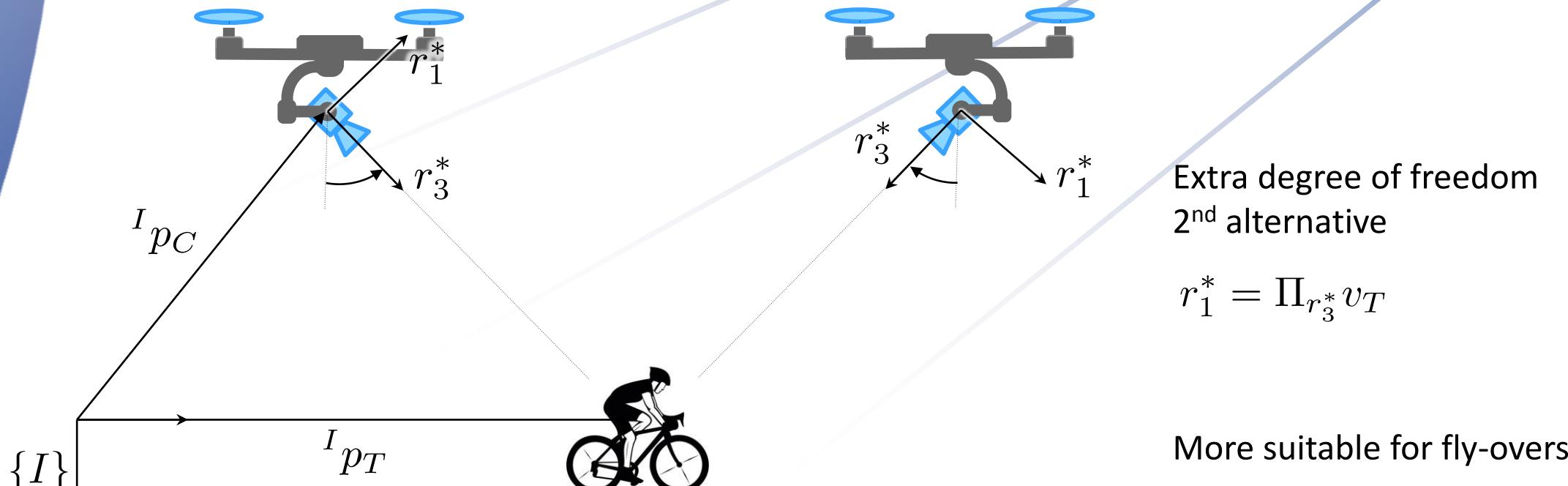




Gimbal control

- Desired orientation

$${}^I_C R^* = [r_1^* \ r_2^* \ r_3^*] \in \mathbb{SO}(3)$$





Gimbal control

- Desired orientation:
- Current orientation:
- Error: $\Gamma = R^T R^*$
- Nonlinear: $R_e = R^T R^*$

$${}^I_C R^* = [r_1^* \ r_2^* \ r_3^*] \in \mathbb{SO}(3)$$

$${}^I_I R \in \mathbb{SO}(3)$$

$$N: \quad \omega = \omega^* + k S^{-1} (R_e - R_e^T)$$

$$\omega = \omega^* + k S^{-1} (R_e - R_e^T)$$

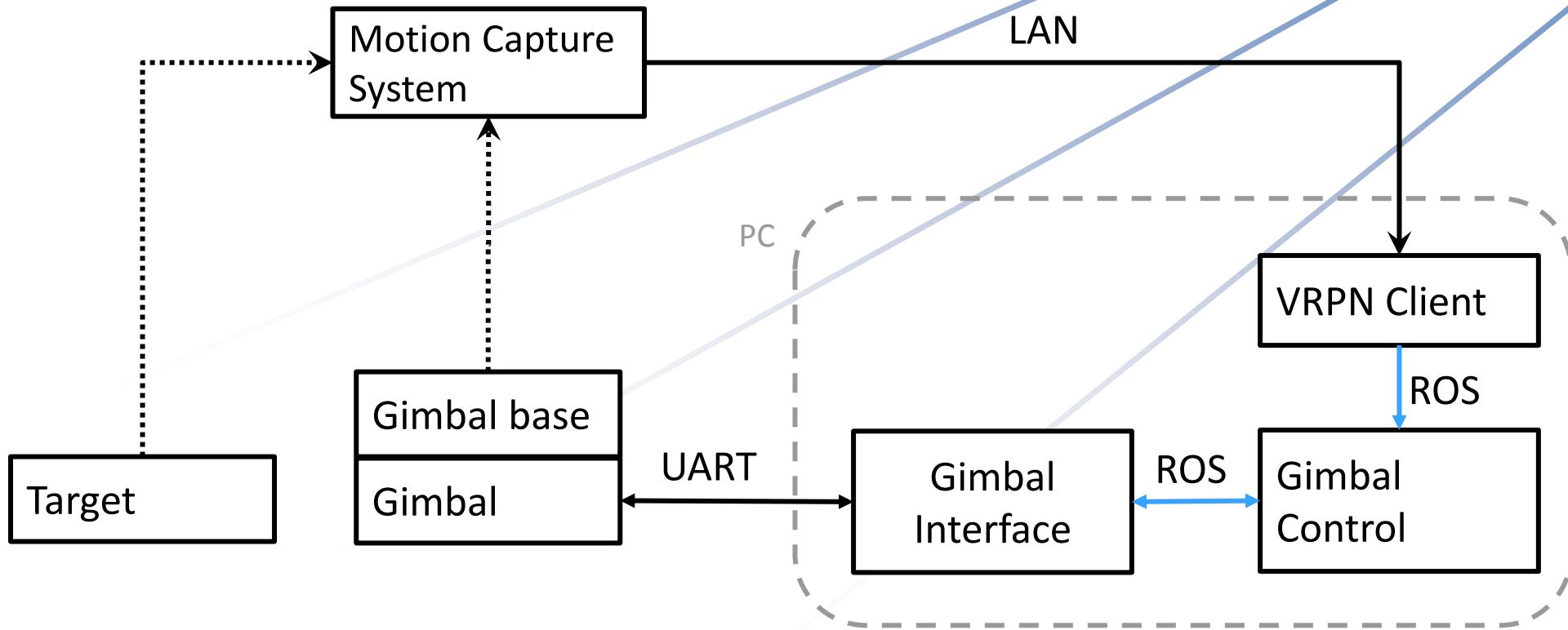


Feed-forward term: target velocity needed

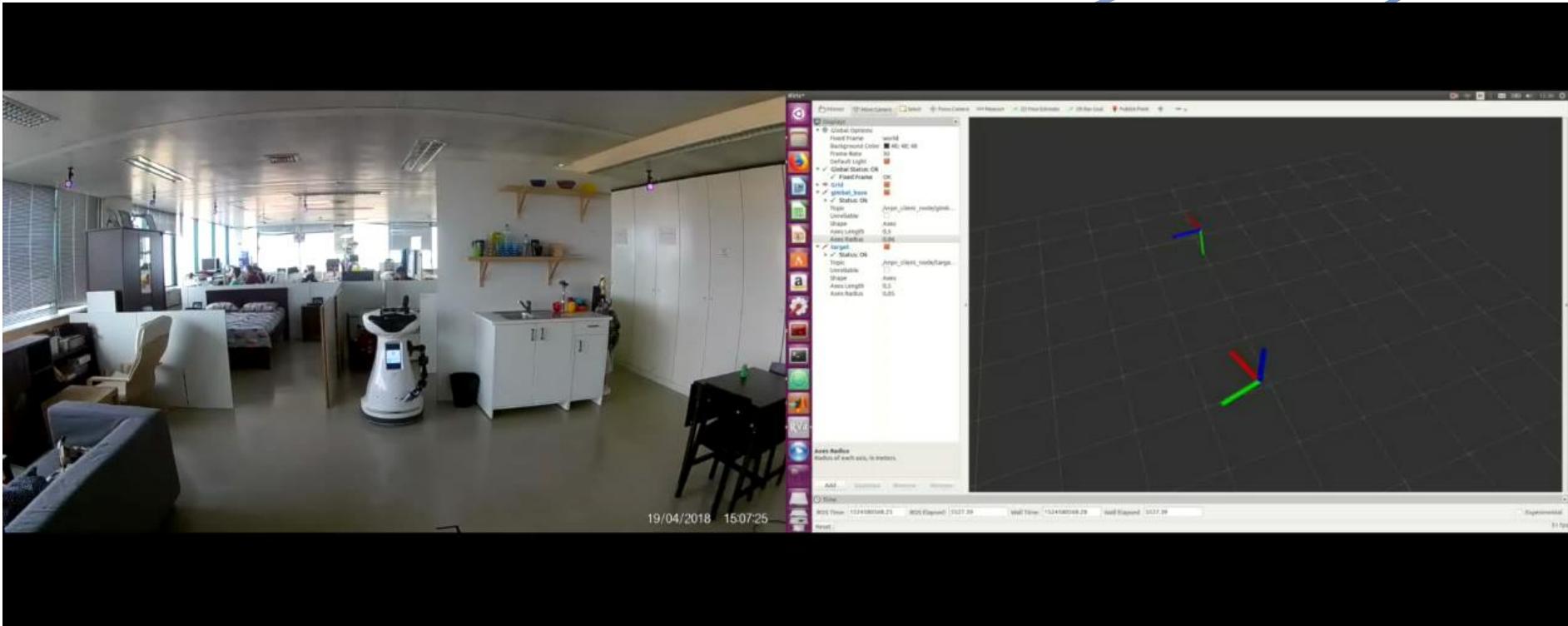
Gimbal controller – experimental test



Gimbal controller – experimental test



Gimbal controller – experimental tests



Gimbal controller – experimental test



Gimbal controller – experimental test



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BMMCC Control

MultDrone



- No feedback from the camera
- Two ways of mapping the commands to the controls:

Select a particular setting	Increment / decrement
Iris	Zoom
Focus	Start/Stop Recording
Audio	Auto Focus
Frame Rate	ISO
Codec	Shutter Angle
	White Balance



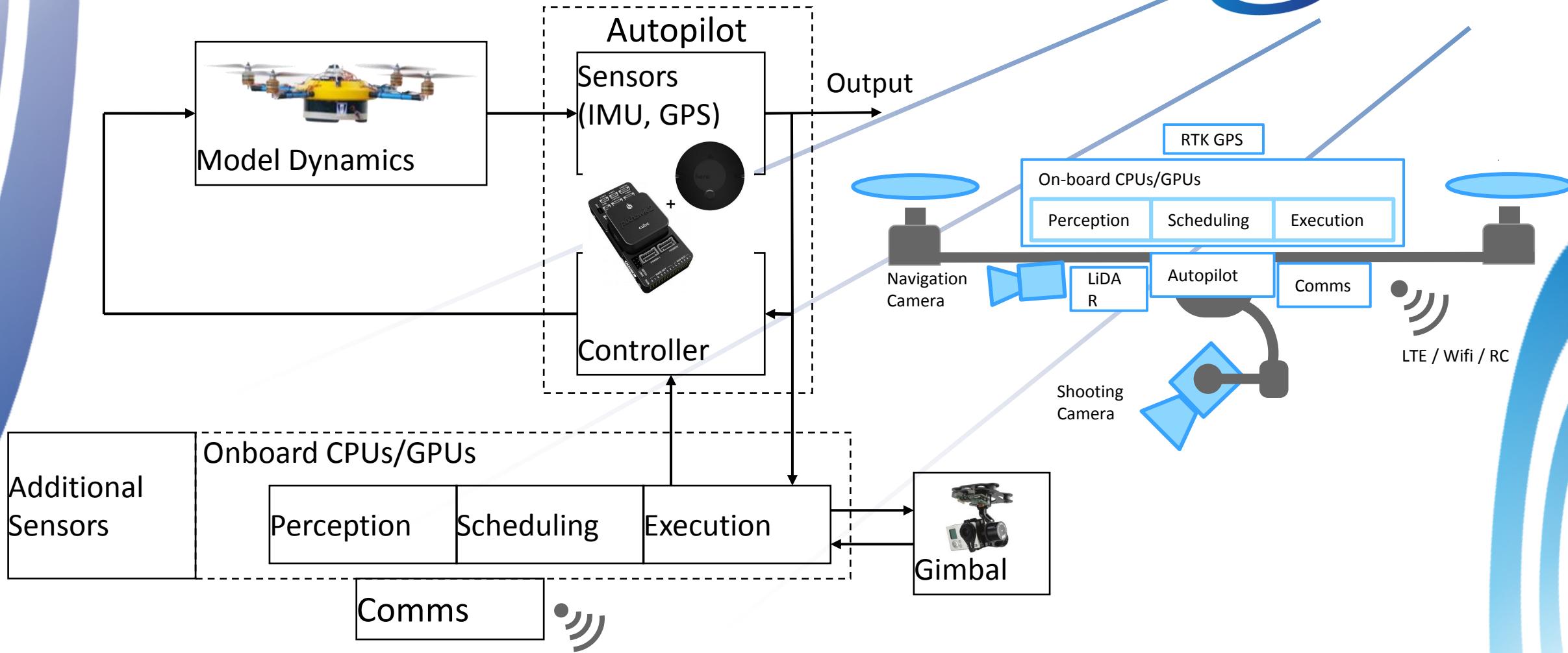
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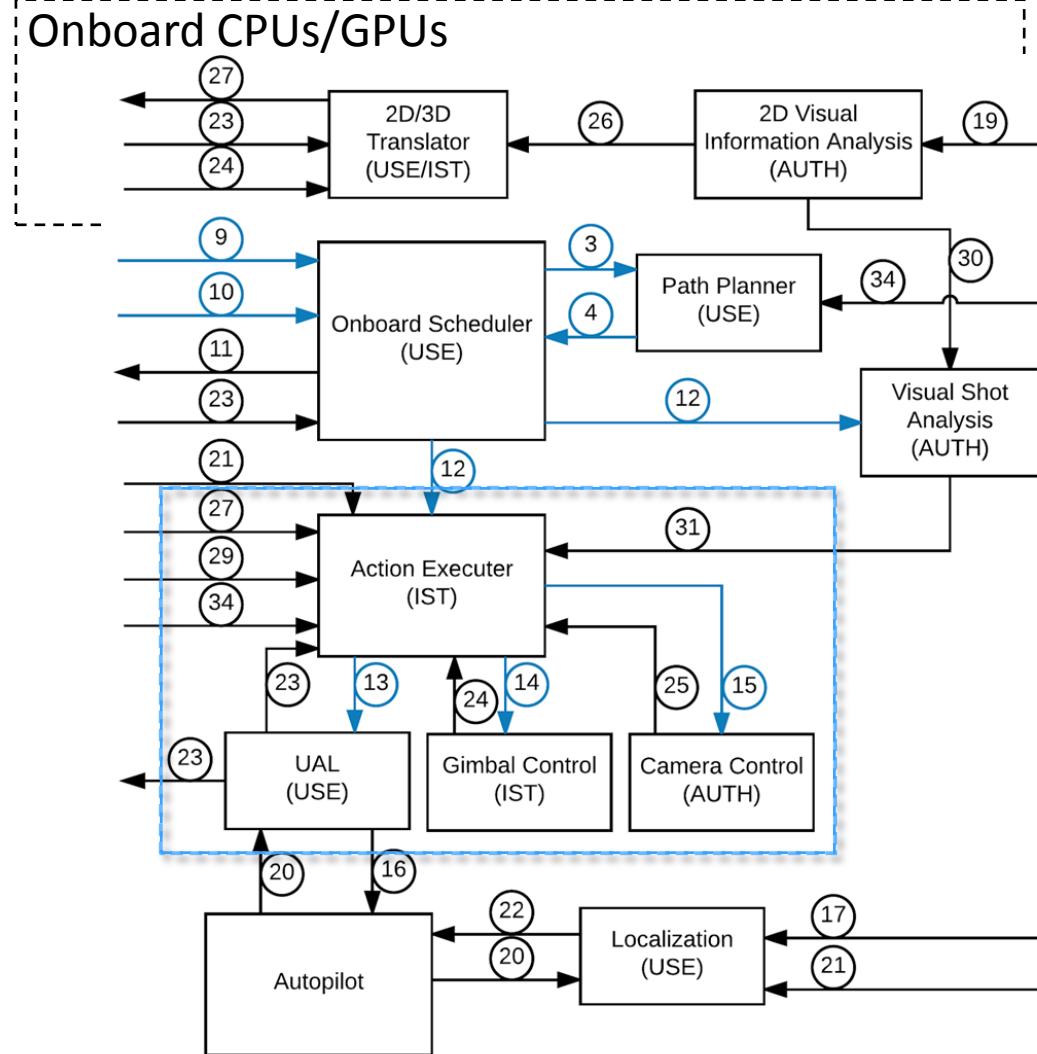


Multidrone Onboard Architecture



Onboard functional architecture

MultiDrone



(1)	Shooting Mission	(18)	Navigation camera
(2)	Request plan	(19)	Shooting camera
(3)	Request path	(20)	Drone telemetry
(4)	Computed path	(21)	Geometric map
(5)	Mission plan	(22)	Drone localization
(6)	Safety check	(23)	Drone position
(7)	Plan status	(24)	Gimbal status
(8)	Director events	(25)	Camera status
(9)	Events	(26)	Target position (2D)
(10)	Drone actions	(27)	3D Target position (from drone)
(11)	Drone status	(28)	3D Target position (from target)
(12)	Action controllers	(29)	3D Target position
(13)	Control commands	(30)	Visual information
(14)	Gimbal control	(31)	Visual control errors
(15)	Camera control	(32)	Annotated images
(16)	Drone control	(33)	Semantic annotations
(17)	LIDAR	(34)	Semantic map

Action Execution

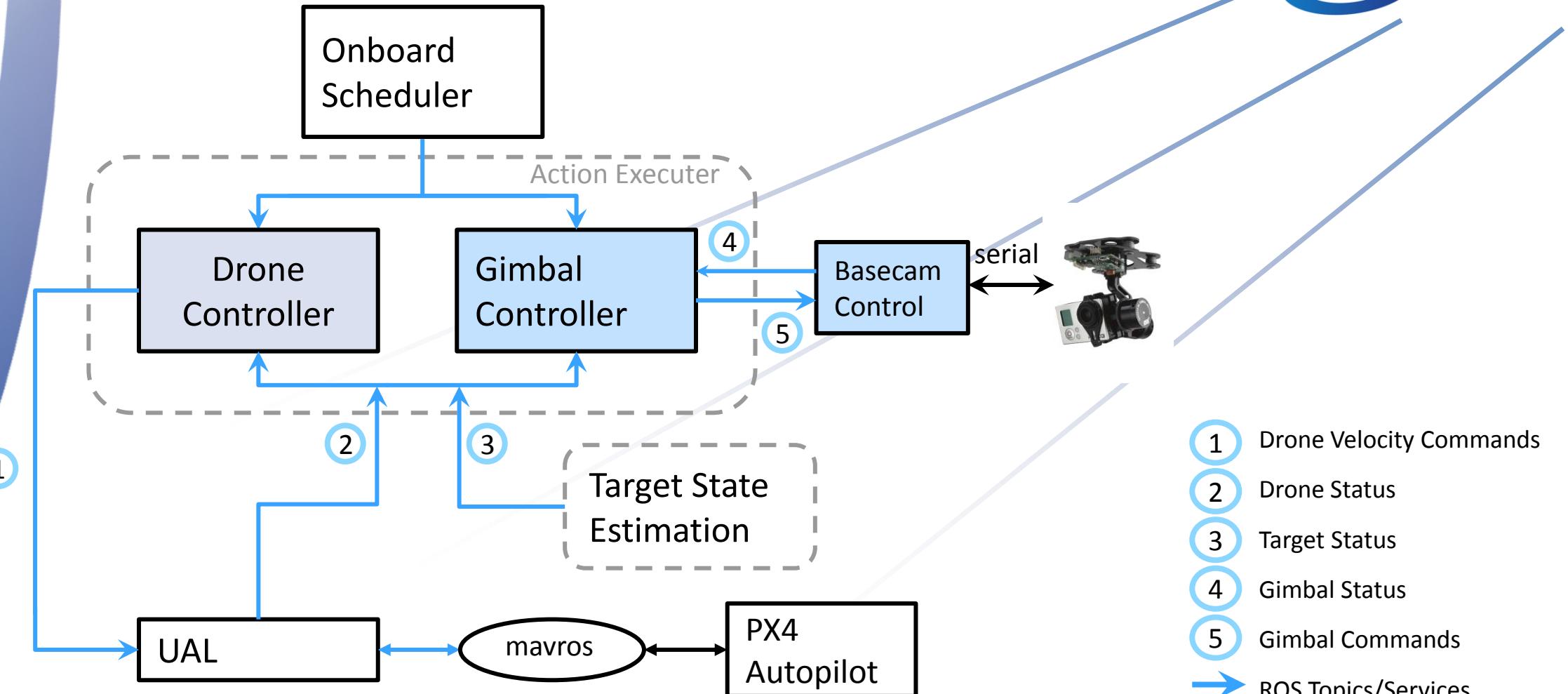


- Onboard Scheduler activates execution of individual drone actions.
 - *Navigation Actions*: Take-off, Land, Go to Waypoint, etc.
 - *Shooting Actions (SA)*: Lateral Tracking, Chase, Still, Orbit, etc.

Shooting actions involve drone control + gimbal control for target tracking.



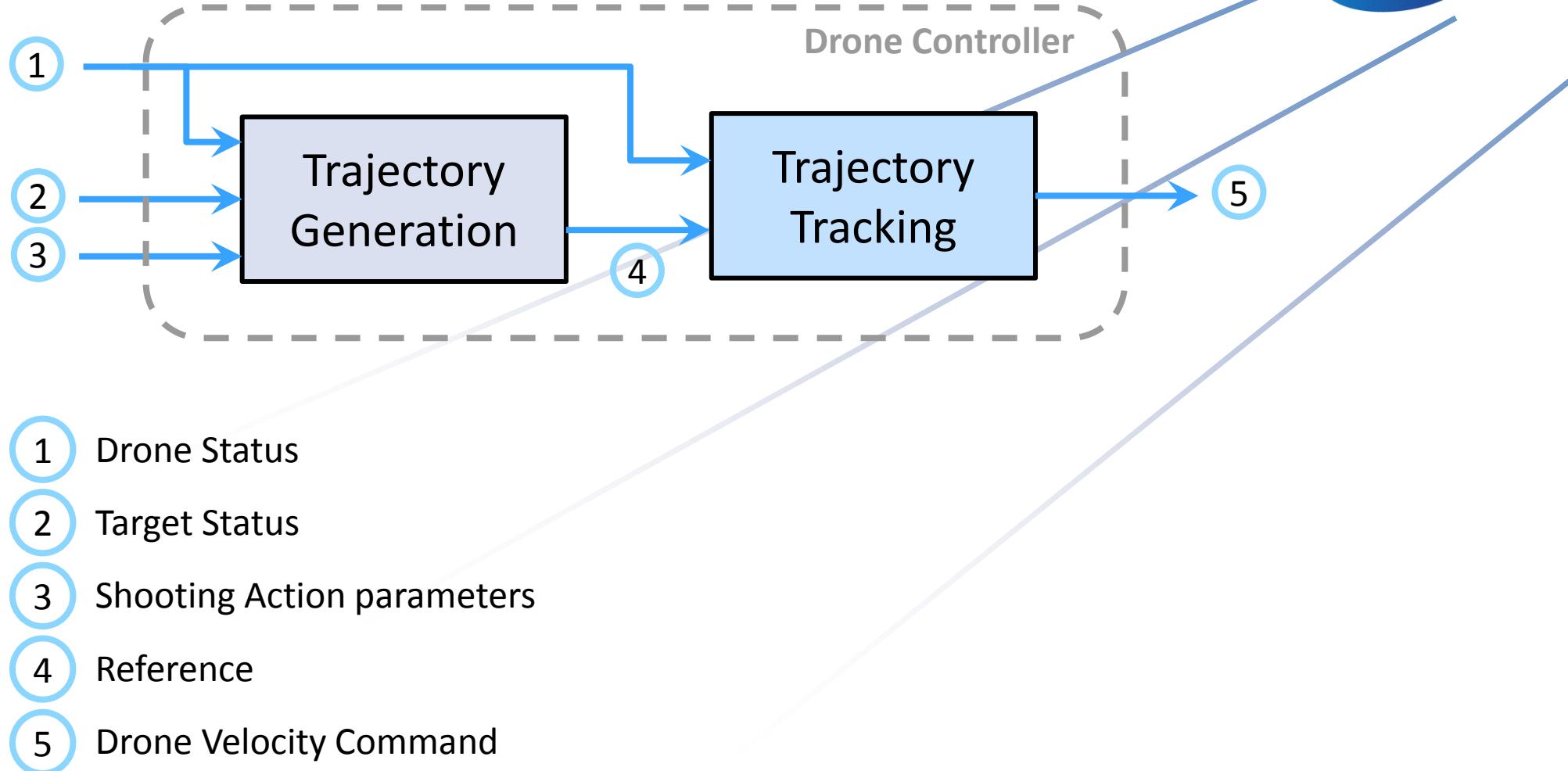
Action Execution



MultIDrone



Drone Controller



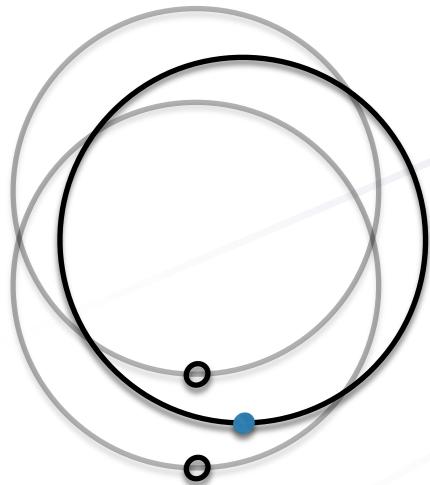
Drone mission planning and control



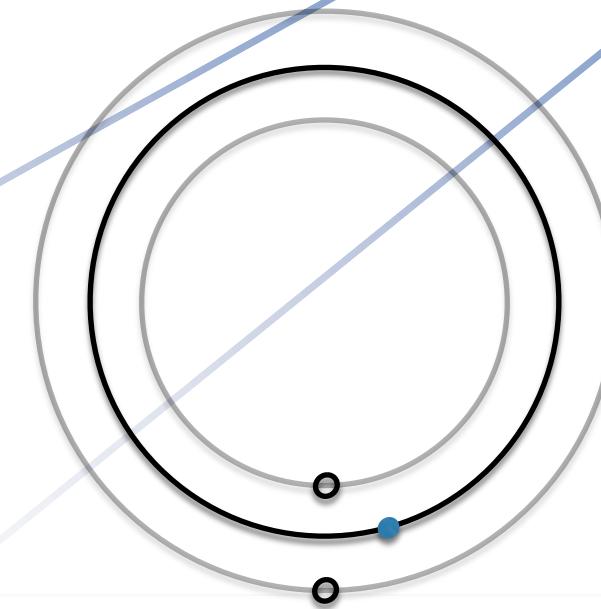
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Leader-following for formation control

- Main idea:
Trailer-like behavior for the followers.



In inertial frame:
Translated identical paths



In trailer frame:
Different paths, no superposition





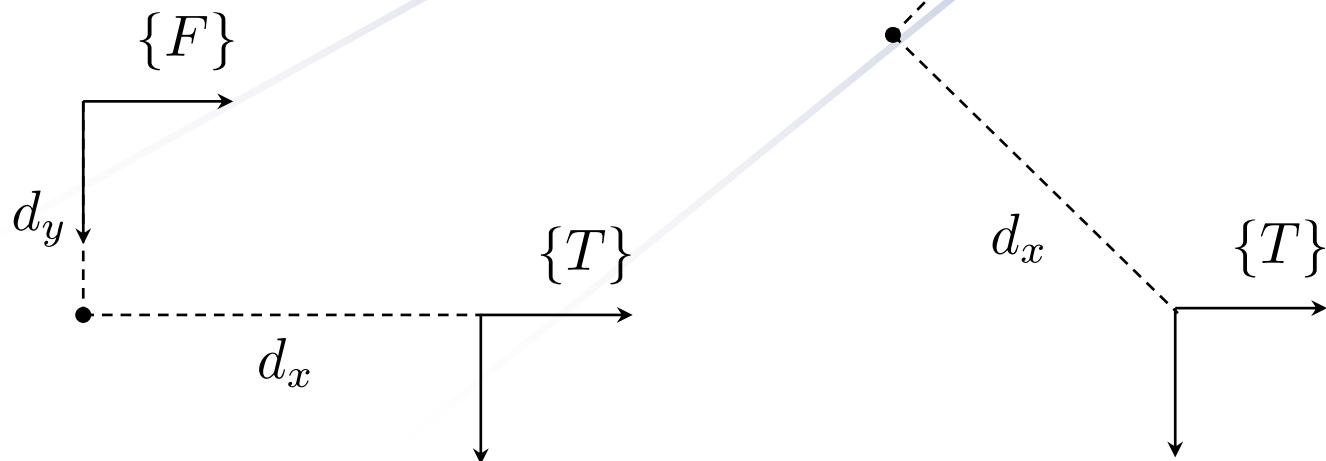
Trailer approach in 2D

F – Follower

T – Target

$$p_F = p_T - R_z(\chi_F) [d_x \quad d_y]^T$$

$$\begin{bmatrix} x_F \\ y_F \end{bmatrix} = \begin{bmatrix} x_T \\ y_T \end{bmatrix} - \begin{bmatrix} \cos(\chi_F) & -\sin(\chi_F) \\ \sin(\chi_F) & \cos(\chi_F) \end{bmatrix} \begin{bmatrix} d_x \\ d_y \end{bmatrix}$$





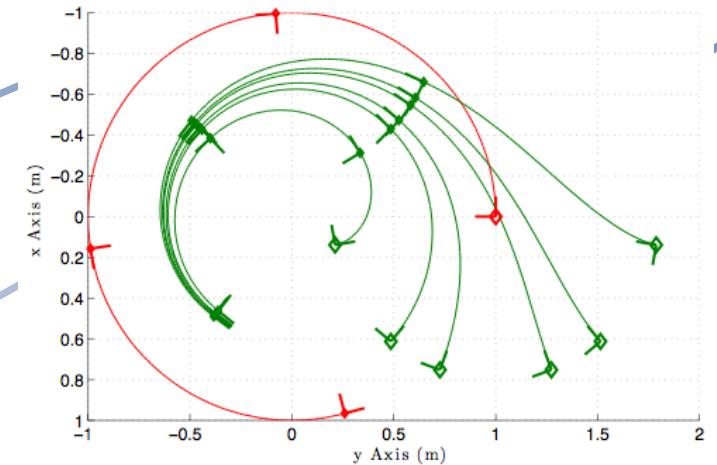
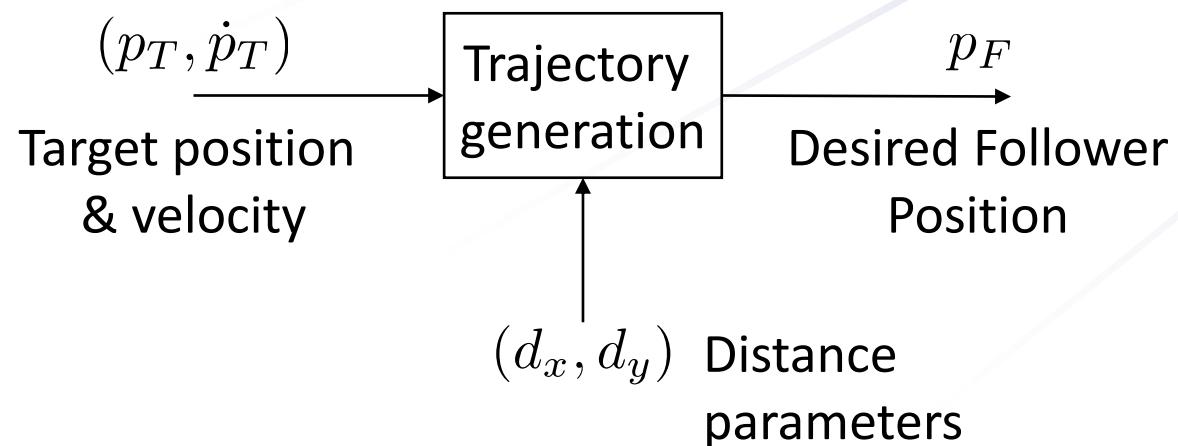
Trailer approach in 2D

F – Follower

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$$p_F = p_T - R_z(\chi_F) [d_x \quad d_y]^T$$

$$\begin{bmatrix} x_F \\ y_F \end{bmatrix} = \begin{bmatrix} x_T \\ y_T \end{bmatrix} - \begin{bmatrix} \cos(\chi_F) & -\sin(\chi_F) \\ \sin(\chi_F) & \cos(\chi_F) \end{bmatrix} \begin{bmatrix} d_x \\ d_y \end{bmatrix}$$



$$\dot{\chi}_F = -\frac{\|\dot{p}_T\|}{d_x} \sin(\chi_F - \chi_T)$$

$$p_F = p_T - R_z(\chi_F) [d_x \quad d_y]^T$$

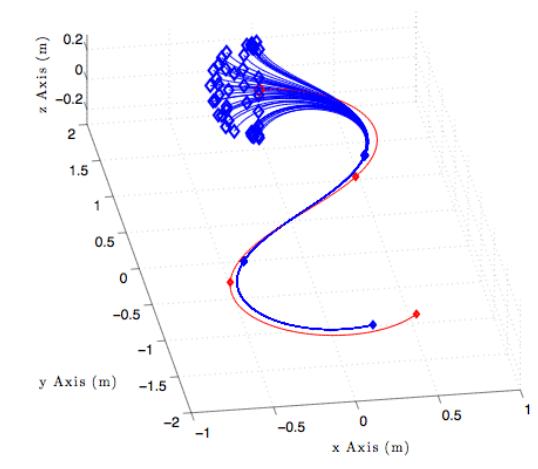
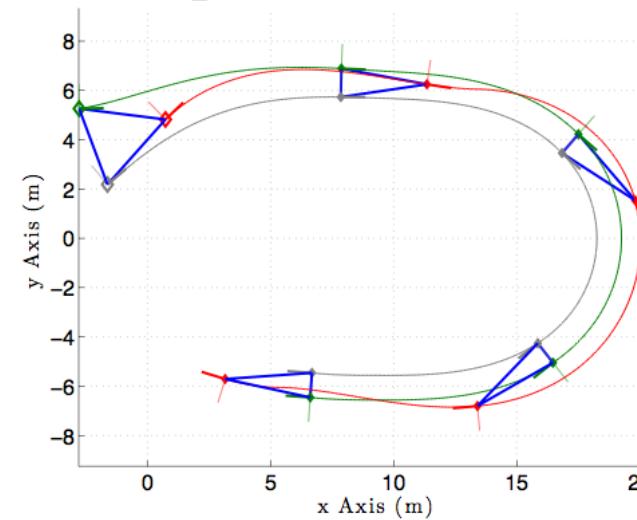
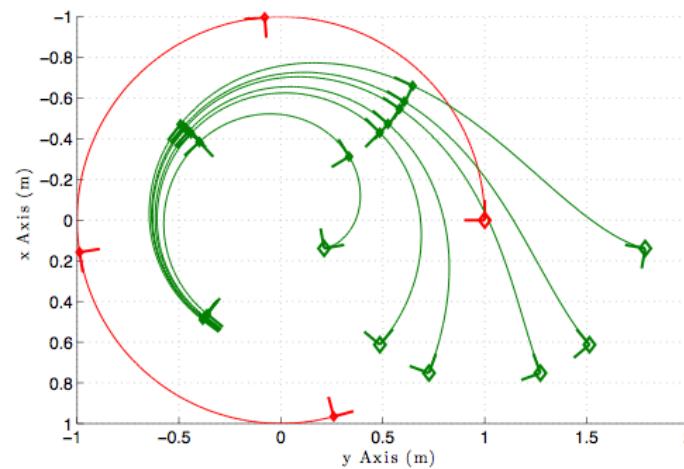


Properties

Trailer-like behaviour

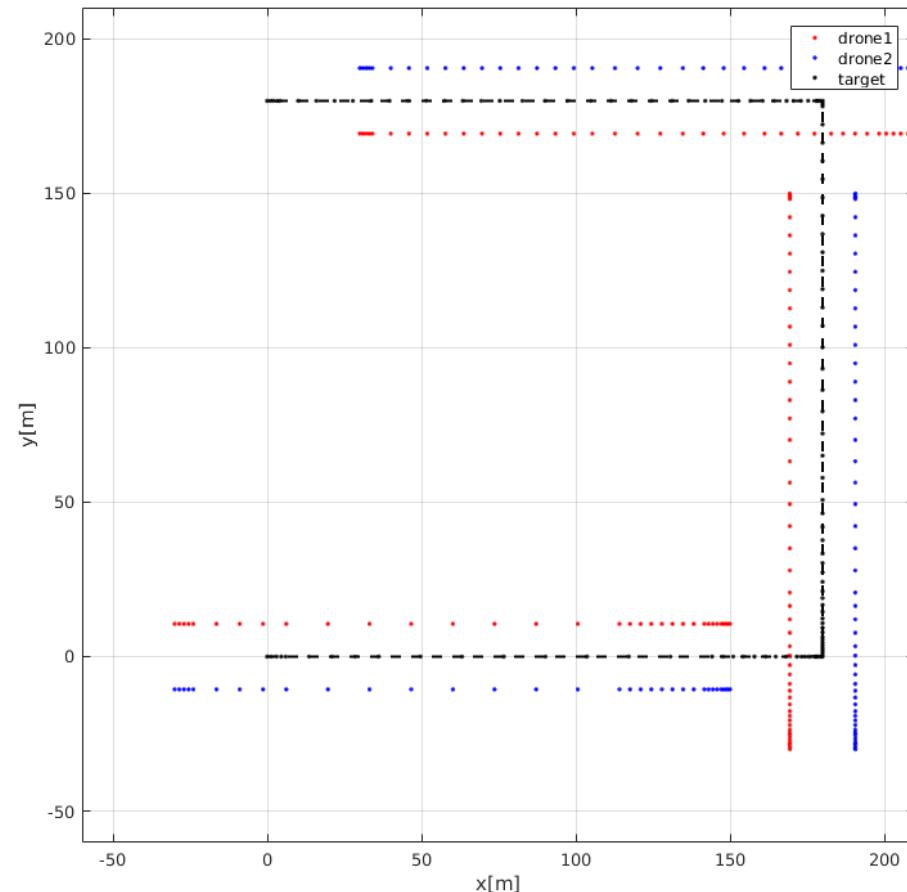
- Different initial conditions, same asymptotic behavior

- Convergence to a rigid formation
- Both in 2D and 3D
- On-the-fly computation

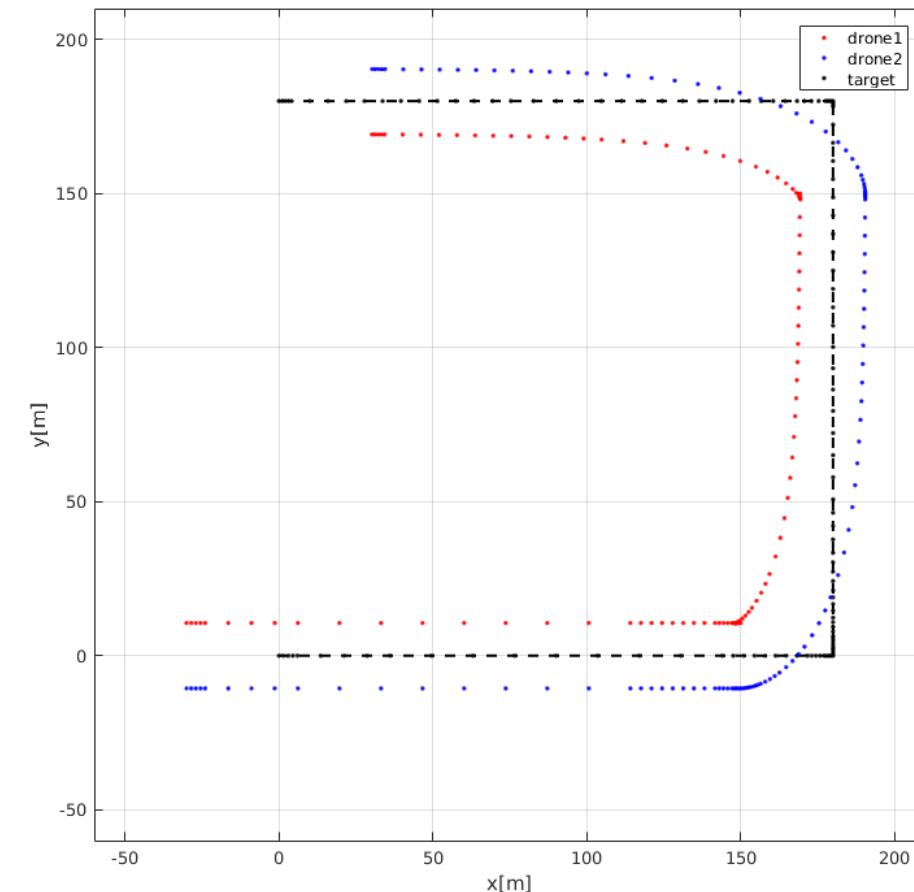


Trailer approach properties

Without Trailer



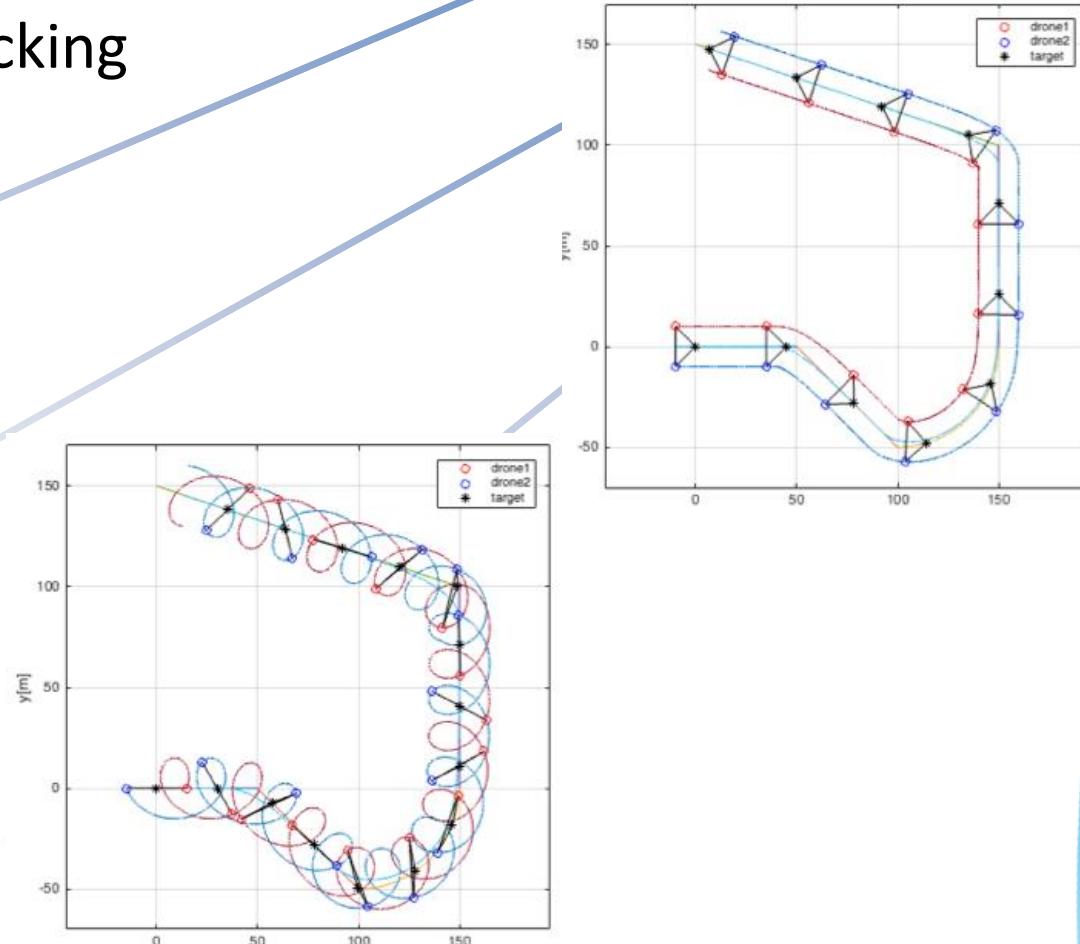
With Trailer



Drone Formation Control



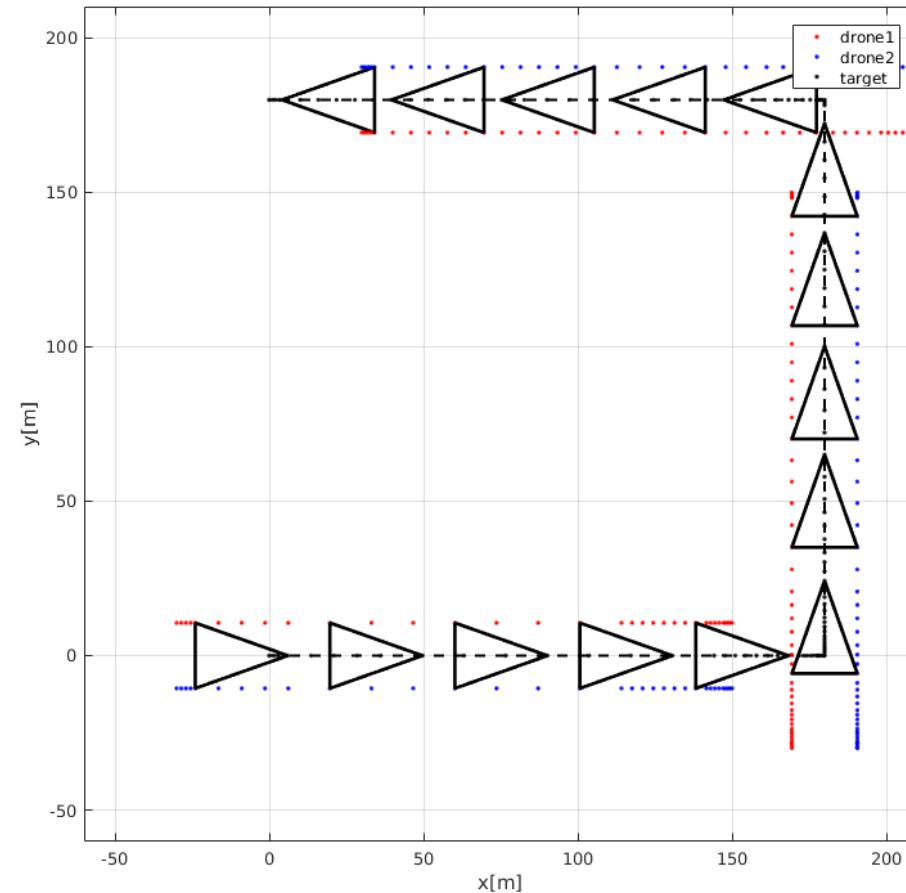
- Shooting Actions (SA) for Target Tracking
Trailer approach.
- Examples:
 - SA1 – constant relative positions
 - SA2 – Orbit trajectory
 - SA3 – lateral tracking and top view



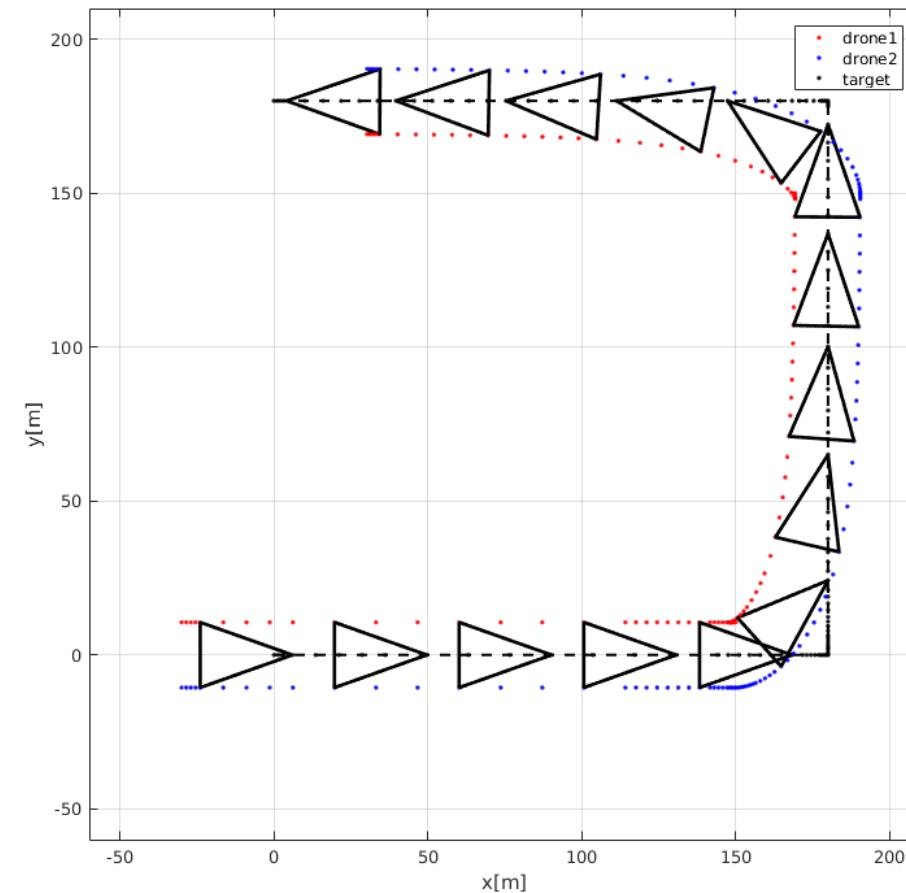


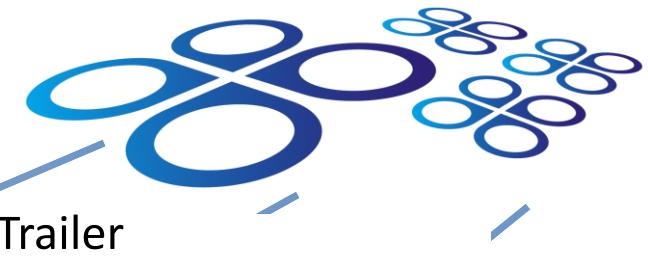
Trailer approach properties

Without Trailer



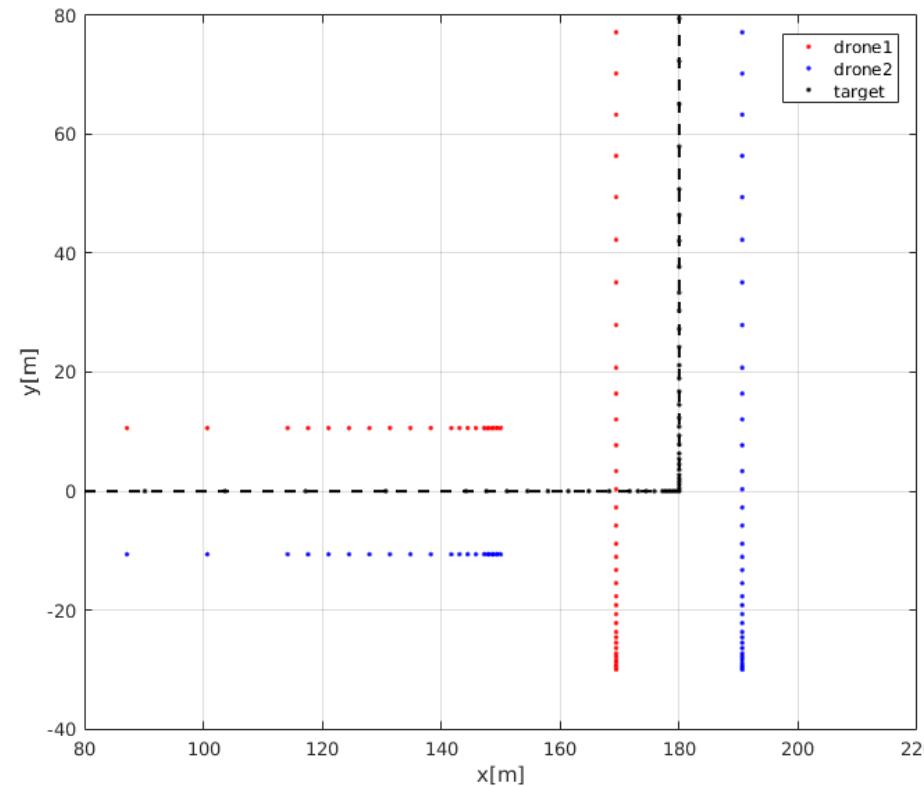
With Trailer



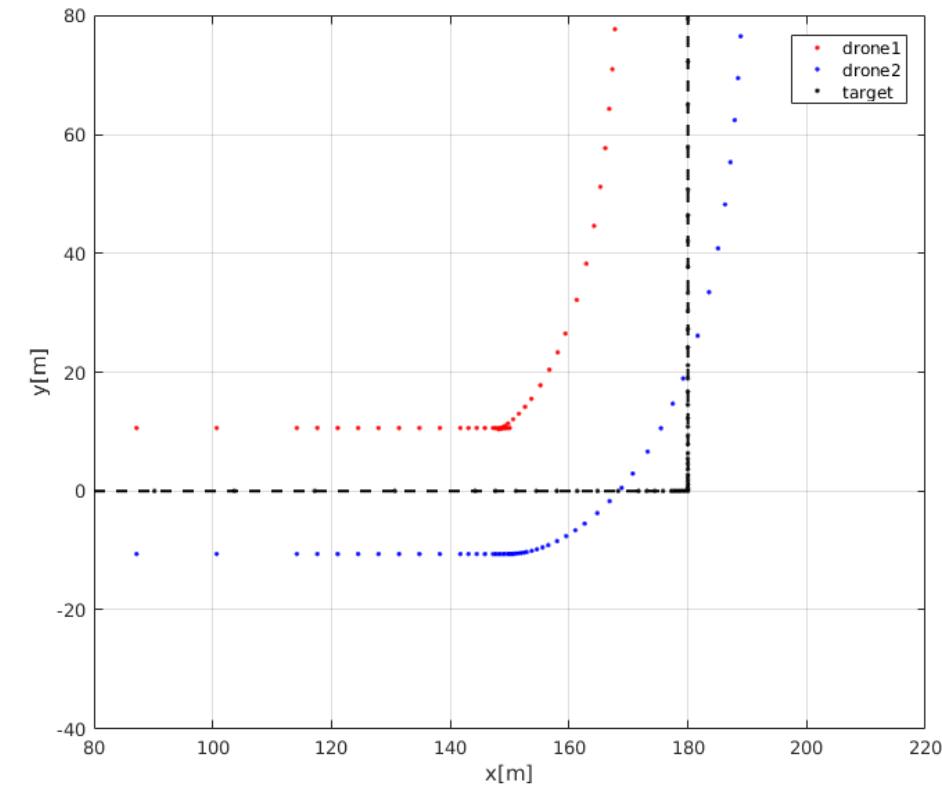


Trailer approach properties

Without Trailer



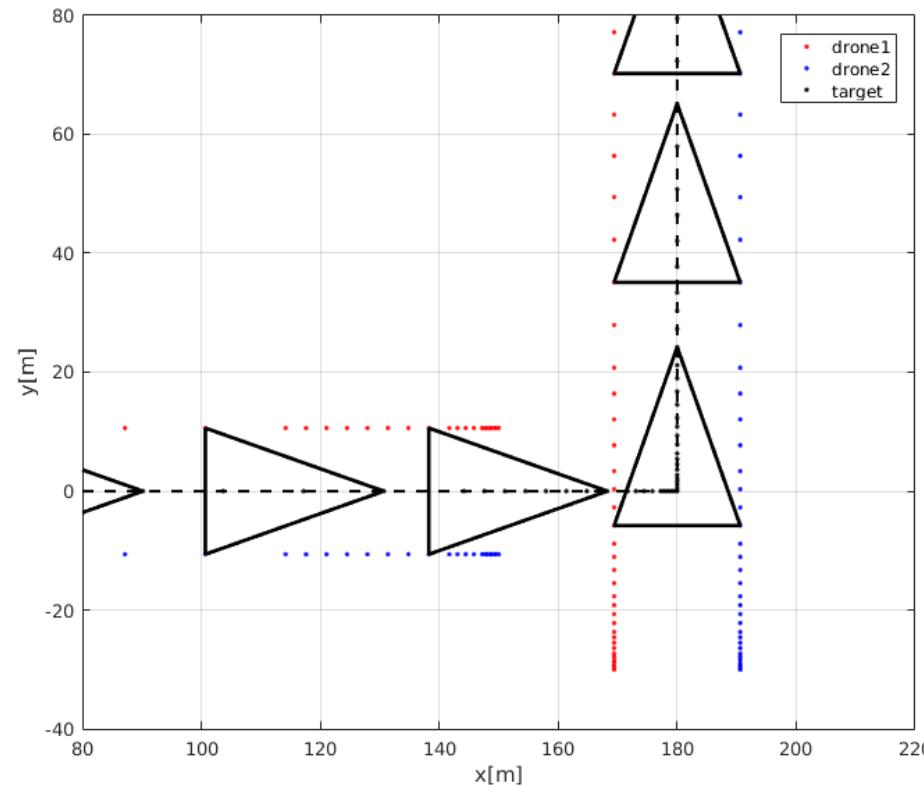
With Trailer



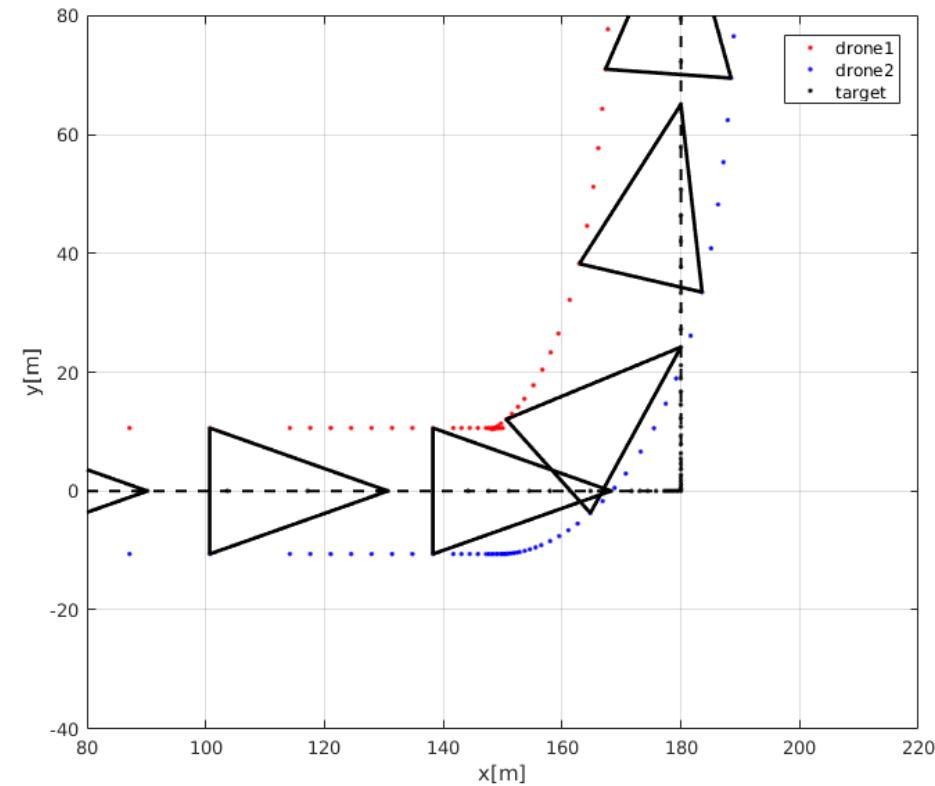


Trailer approach properties

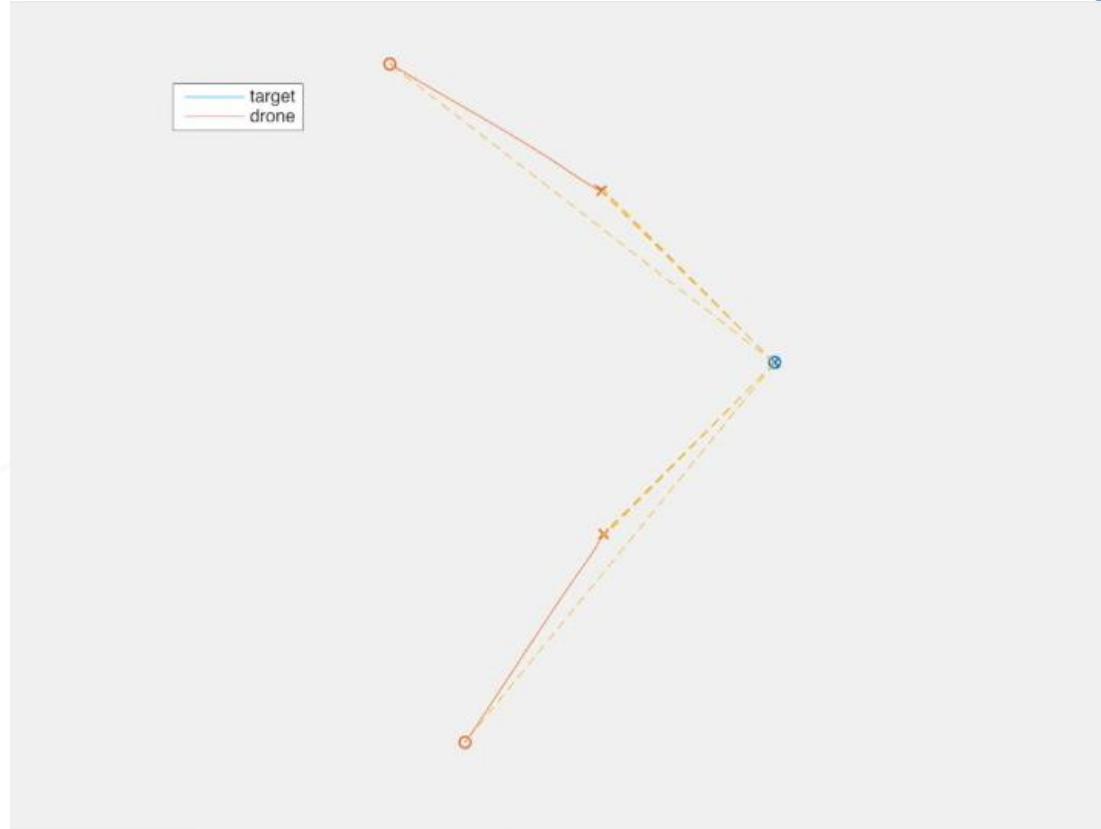
Without Trailer



With Trailer

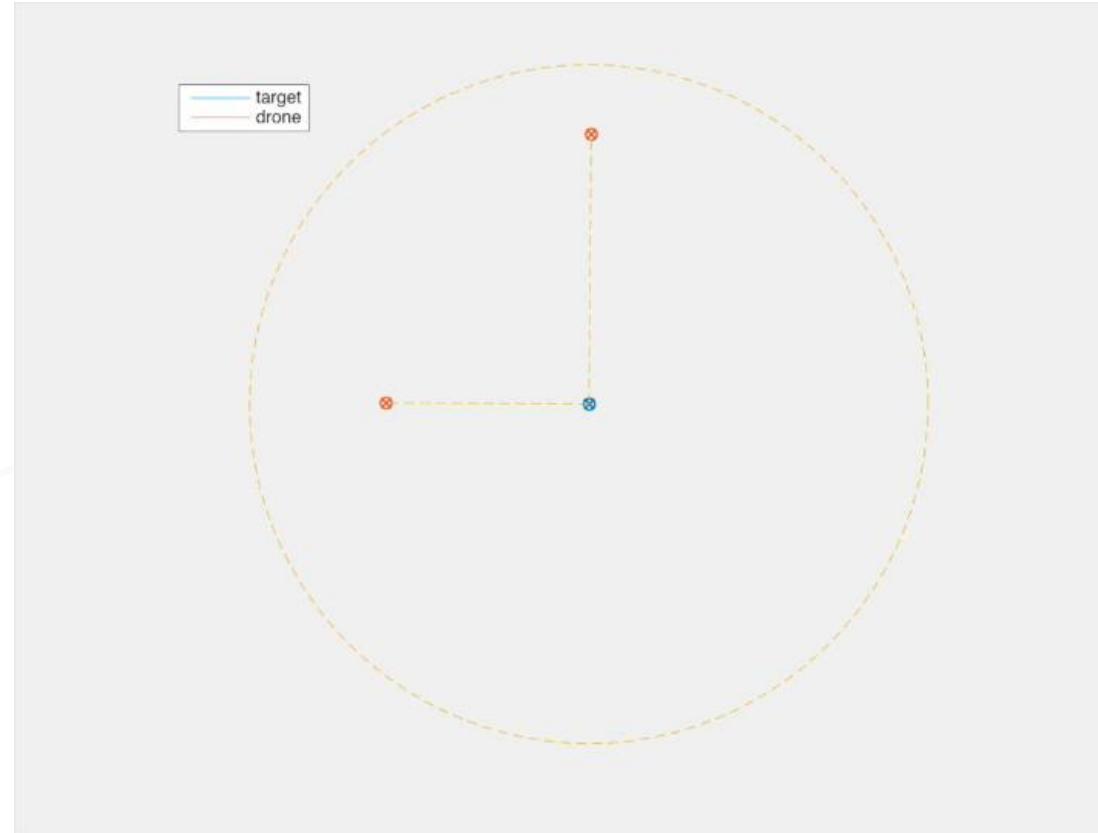


SA1 - Constant relative positions



SA2 - Orbit trajectory

MultDrone



SA3 – Lateral tracking and top view



Drone mission planning and control

- Audiovisual shooting mission definition.
- Multiple drone mission planning.
- **Multiple drone mission control:**
 - Single drone flight control.
 - Gimbal control.
 - BMMCC control.
 - Multiple drone control architecture.
 - Drone formation control.
 - **Collision avoidance.**



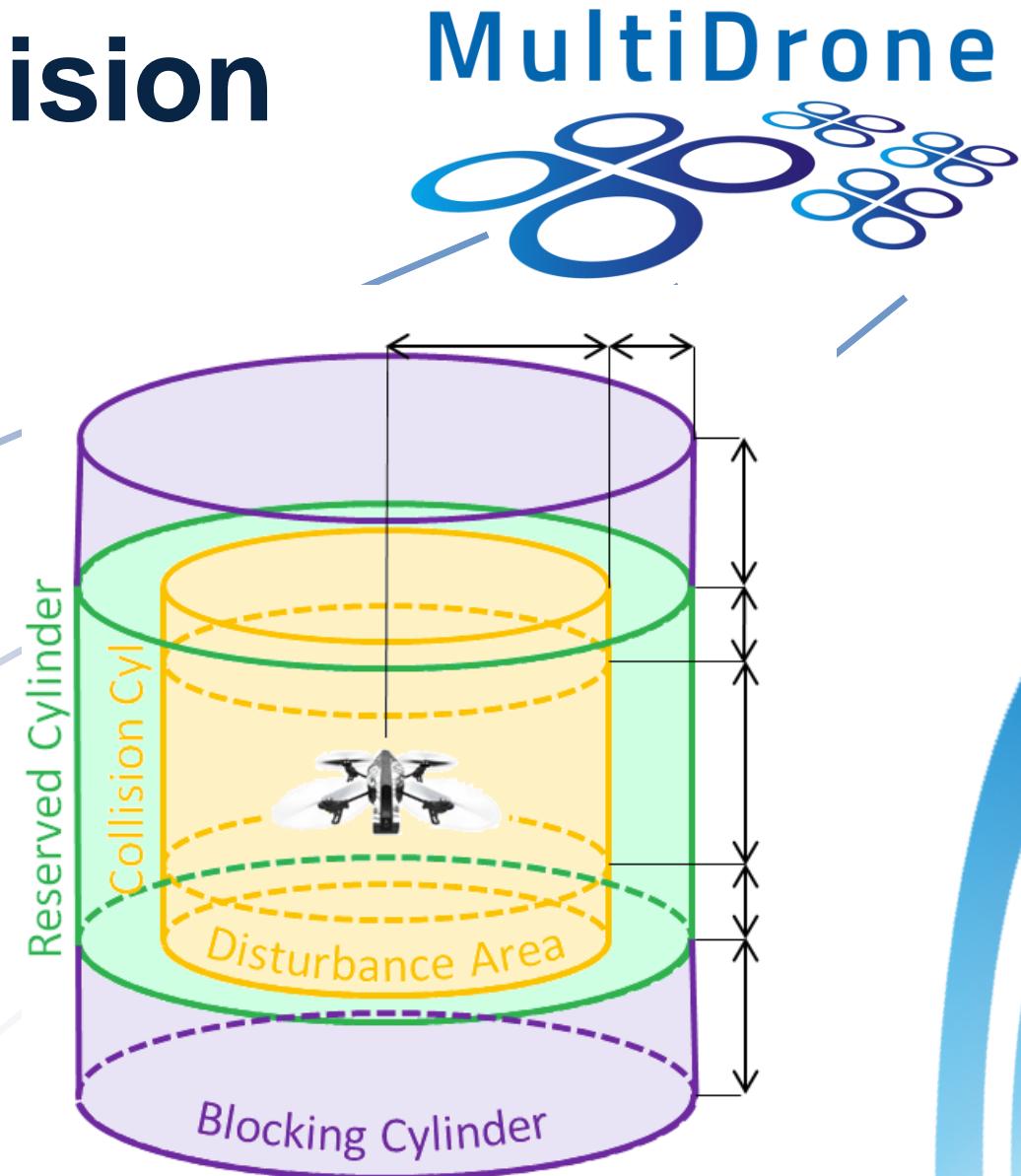
Multi-drone Conflict Resolution Problem Definition

- Navigate a team of drones in a shared 3D space without collision.
- Starting configuration to a goal configuration.
- Drones must detect and resolve conflicts in a decentralized manner.



Decentralized 3D collision avoidance

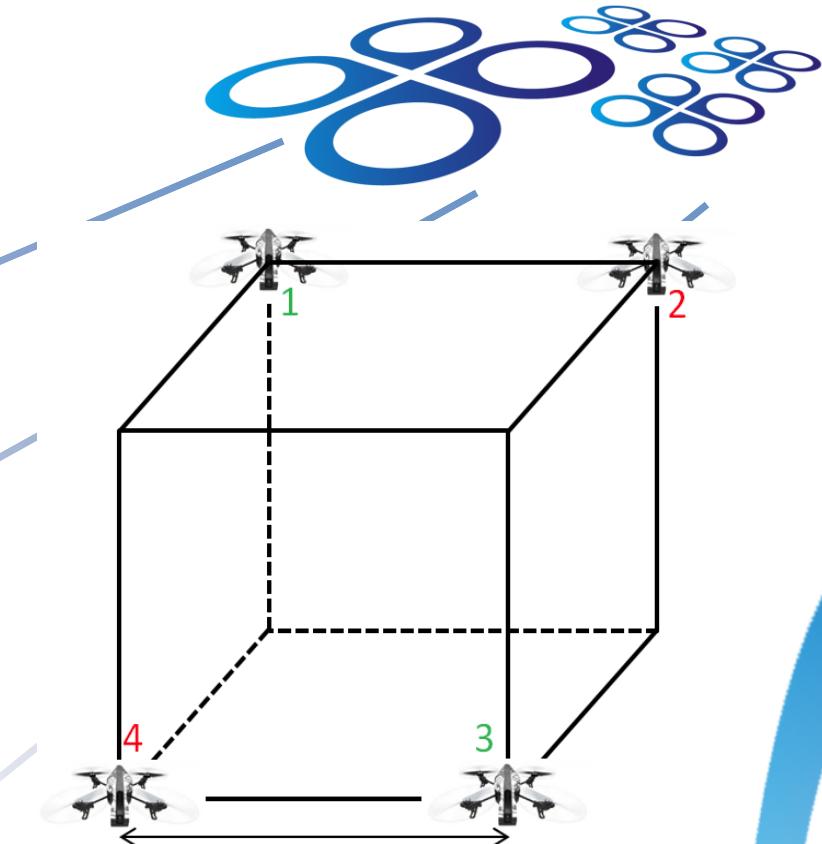
- Collision hull defined as a cylinder (yellow).
- Horizontal conflict when reserved cylinder (green) overlaps with others.
- Vertical conflict when blocking cylinder overlaps with others.
- Cylinders allow drones to brake on time and maneuver to avoid collision.



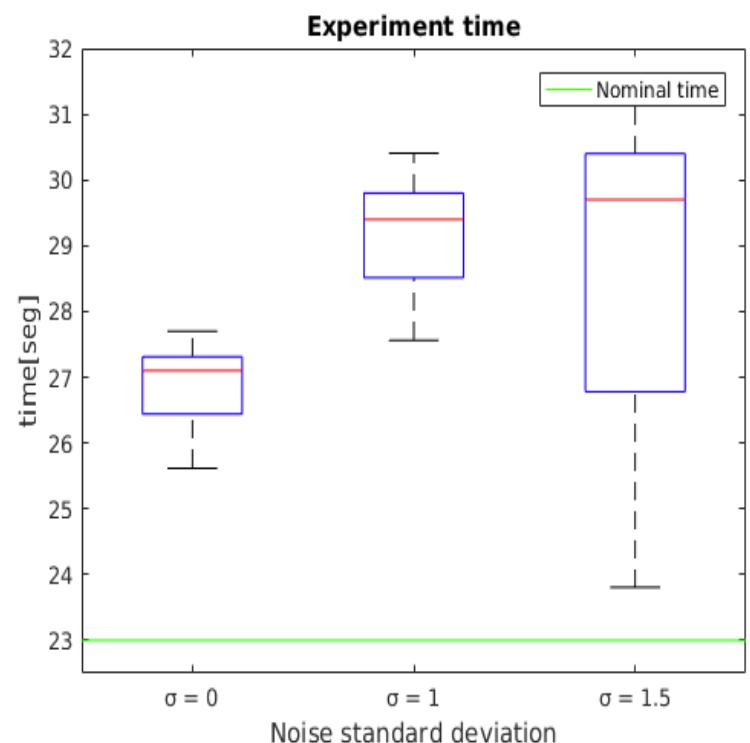
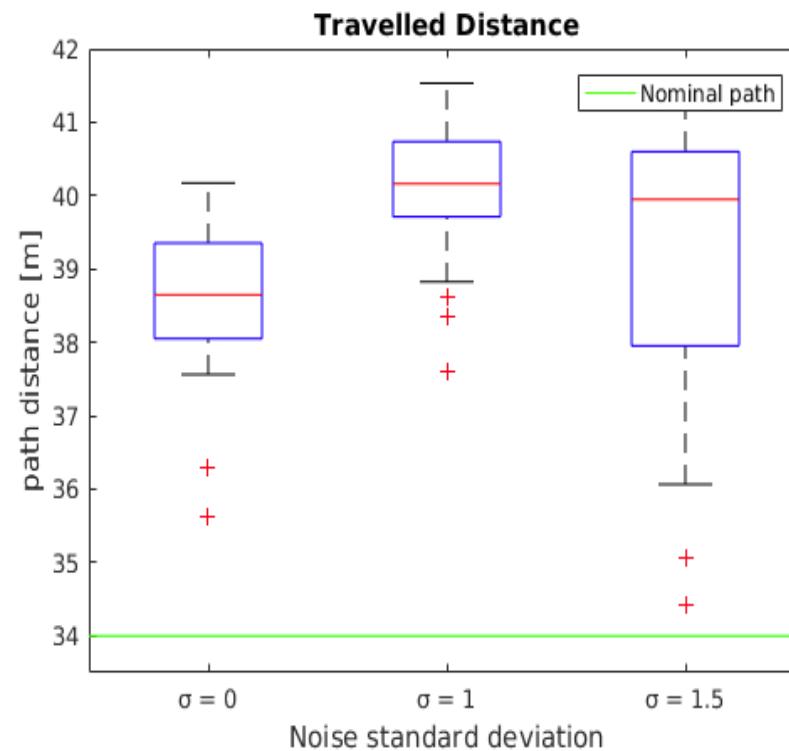
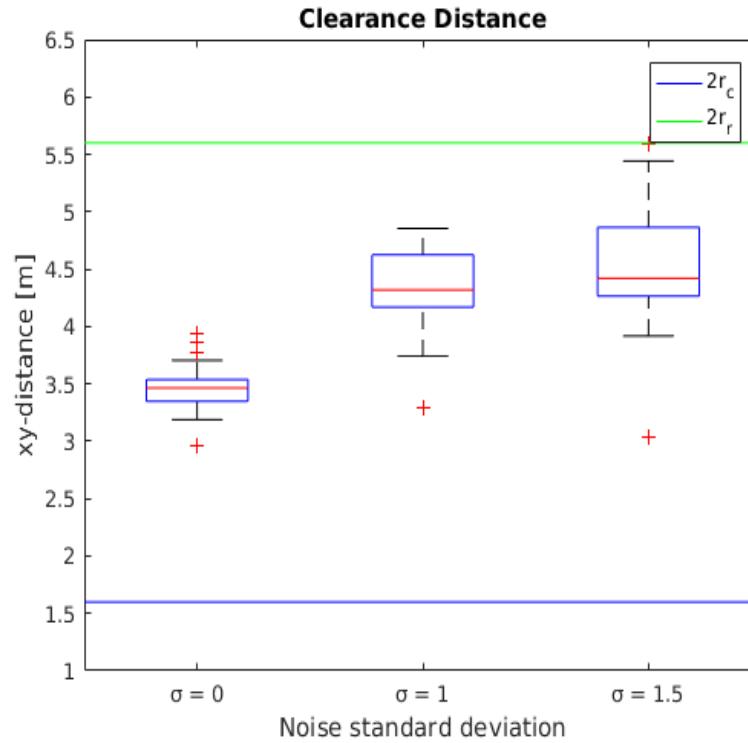
SITL Simulations

- Simulations with a SITL scheme. Noisy GPS measurements.
- Drones in cube exchanging positions.
- Drones in conflict surround each other creating a virtual roundabout.
- Clearance level: minimum distance of each drone to its nearest neighbor.

MultDrone



SITL Simulations



- Clearance does not decrease with noise. Reserved cylinders overlap but not collision ones.
- Travelled distance and time do not significantly increase with noise.
- Algorithm is robust against noisy position measurements.

Results



- Preliminary field flights started.
- Drones braking distances quite sensitive to wind.
- Next steps:
 - Integrate sensors for obstacle detection
 - Control drones' orientation.

Q & A

MultDrone



Thank you very much for your attention!

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www.multidrone.eu

