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// sensors.cpp: Source file for hardware abstraction of sensors
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//
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#include "../include/main.h"
namespace sensors {
  quad_t left(1, 2, false);
  quad_t right(3, 4, false);
 pot_t lift(1, false);
 gyro_t gyro(2, 197);
  quad_t::quad_t(unsigned char port1, unsigned char port2, bool inverted)
      : inverted(inverted) {
    ports[0] = port1;
    ports[1] = port2;
    zero
            = 0;
    request = 0;
  void quad_t::init(void) {
    enc = encoderInit(quad_t::ports[0], quad_t::ports[1], quad_t::inverted);
  long quad_t::value(void) {
    return (encoderGet(enc) - zero);
  void quad_t::reset(void) {
    zero = encoderGet(enc);
    request = 0;
  gyro_t::gyro_t(unsigned char port, unsigned int calibration)
      : port(port), calibration(calibration) {
    zero = 0;
```

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request = 0;
void gyro_t::init(void) {
  gyro_t::gyro = gyroInit(port, calibration);
long gyro_t::value(void) {
  return (gyroGet(gyro_t::gyro) - zero);
void gyro_t::reset(void) {
  zero = gyroGet(gyro_t::gyro);
  request = 0;
}
pot_t::pot_t(unsigned char port, bool inverted)
    : port(port), inverted(inverted) {
  zero = 0;
 request = 0;
void pot_t::init(void) {
  analogCalibrate(port);
long pot_t::value(void) {
  return ((analogReadCalibrated(port) - zero) * ((inverted) ? -1 : 1));
void pot_t::reset(void) {
  zero = analogReadCalibrated(port);
  request = 0;
sonic_t::sonic_t(unsigned char port1, unsigned char port2) {
  ports[0] = port1;
  ports[1] = port2;
void sonic_t::init(void) {
  sonic = ultrasonicInit(sonic_t::ports[0], sonic_t::ports[1]);
long sonic_t::value(void) {
  return ultrasonicGet(sonic);
button_t::button_t(unsigned char port, bool inverted)
    : port(port), inverted(inverted) {
void button_t::init(void) {
  pinMode(port, INPUT);
```