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/**
 * @file opcontrol.c
 * @brief Controls what happens in operator control
 * Copyright (C) 2017 Ethan Wells
 *
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 */

#include "../include/robot.h"

#define INTAKE_HOLD 300

extern bool isAuto;

int digital(unsigned char joyNum,
            unsigned char channel,
            unsigned char b1,
            unsigned char b2) {
    return joystickGetDigital(joyNum, channel, b2) * -1 +
        joystickGetDigital(joyNum, channel, b1) * 1;
} /* digital */

void moveDrive();
void moveIntake();
void moveLift();

void operatorControl() {
    #ifdef DEBUG_MODE
        printf("Starting Driver Control...\n");
    #endif /* ifdef DEBUG_MODE */
    reset();
    update();
    isAuto = false;

    // liftSettings.target = lift.sensor->value;

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        while (true) {
            moveDrive();
            moveIntake();

            moveLift();
            update();

            delay(20);
        }
    } /* operatorControl */

    void moveDrive() {
        drive[0].power = deadBand(joystickGetAnalog(1, 3), 10) +
            127 * digital(1, 7, JOY_UP, JOY_DOWN) +
            127 * digital(1, 7, JOY_RIGHT, JOY_LEFT);
        drive[1].power = deadBand(joystickGetAnalog(1, 2), 10) +
            127 * digital(1, 8, JOY_UP, JOY_DOWN) +
            127 * digital(1, 8, JOY_LEFT, JOY_RIGHT);
    } /* moveDrive */

    void moveIntake() {
        intake[0].power = 127 * digital(1, 5, JOY_UP, JOY_DOWN);
        intake[1].power = 127 * digital(1, 5, JOY_UP, JOY_DOWN);
    } /* moveIntake */

    void moveLift() {
        lift.power = 127 * digital(1, 6, JOY_UP, JOY_DOWN);
    } /* moveLift */

```