```
/**
 * @file lcd.h
 * @brief Useful for interacting with LCD displays. Menus and the like
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#pragma once
#include "sensors.h"
#include "motors.h"
#include "auto.h"
#include "debug.h"
 * @brief The lcd task *function*
Task lcdTask(void *none);
 * The LCD task
extern TaskHandle LCDHandle;
```