

CSU44000 Internet Applications

Week 6 Lecture 1

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Practical Cloud Computing with Amazon Web Services

Amazon Web Services, AWS

Offer a wide range of services

Original product was Infrastructure-as-a-service

- EC2
- Many services built on top of that

Amazon Elastic Compute Cloud

Virtual Machine Types

- Hardware
- Software

Availability Zones & Regions

Pricing

Competitivity with running own infrastructure

Security Groups

Attached Storage: Elastic Block Store

The Virtual Machine Instance

User chooses to instantiate a virtual machine of a given type of hardware with a given type of software

- Depends on application needs
 - Eg. Fast CPU?
 - Lot of memory?

https://aws.amazon.com/ec2/instance-types/

- CPUs can 'burst' using a system of CPU credits/hour
 - instances accumulate credits when idle and consume them when busy
- Instances are allocated 3,6,12... CPU credits/hour

We will mostly use:

Instance	vCPU*	CPU Credits / hour	Mem (GiB)	Storage	Network Performance
t2.nano	1	3	0.5	EBS- Only	Low

- Each Virtual CPU (vCPU) is equivalent of one Intel Xeon Core or Hyperthread (depending on instance)
- Memory/Networking depends on instance type

The Machine Image

- Each machine instance is created with a local enduring storage
- The operating system and installed software constitute the Amazon Machine Image (AMI)
- Software licence fees can be included in the cost of running an instance
- 'Curated' software stacks are available by 'subscribing' to sellers in the AMI Marketplace (https://aws.amazon.com/marketplace)
- Users can create their own machine image with the software mix they need

Sample Pricing – EU(Ireland) 2019

vCPU	ECU	ECU		Memory (GiB)		rage (GB)	Linux/UNIX Usage
t3.nano	2	Va	riable	0.5 G	iB	EBS Only	\$0.0057 per Hour
t3.micro	2	Variable 1 GiB		В	EBS Only	\$0.0114 per Hour	
t3.small	2	Va	riable	2 GiB		EBS Only	\$0.0228 per Hour
t3.medium	2	Va	riable	e 4 GiB		EBS Only	\$0.0456 per Hour
p3dn.24xlarg e	96		345		GiB	2 x 900 NVMe SS	'
i3en.24xlar ge	96		N/A	768 0	SiB	8 x 7500 NVMe SSE	\$12.00 per Hour

Cost Competitivity

- Can be a low cost option for businesses compared with running their own hardware
- Cost control becomes an important concern
- Ease of scaling could lead to costs scaling
- Can be a large fraction of total cost for some buisnesses

Disk Storage

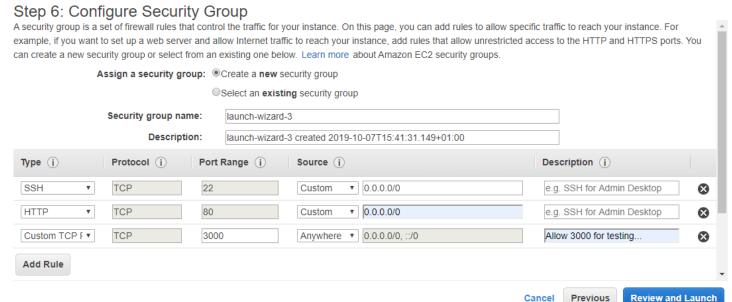
- Local hard disk(or SSD) is provided by Elastic Block Store (EBS) images
- By default each created machine instance gets one (LINUX AMI defaults to 8 GiB)
- After an instance is stopped, user is still charged rental for the EBS store – until the instance is terminated
- Charges are based on location and space used over time
- E.g. 2019, Europe(Ireland)

\$0.11 per GB-month of provisioned storage

Launching the Instance – Security Environment

- Each machine instance is launched within a 'Security Group'
- By default everything is closed unless explicitly opened

 Security group can be created 'live' using the launch wizard or preconfigured



AWS Student Environment

- AWS recently updated learning support tools
 - https://aws.amazon.com/education/awseducate/
 - Register now with tcd email
- Sandboxed environment
 - No such thing a 'free'
 - Free Tier runs out
 - Credit card not needed in a Sandbox
 - Otherwise Credit card required
 - Mistakes can be costly
 - On gaining sufficient experience in the sandbox
 - Sign up at your own risk
 - Manage that risk appropriately

Storage Hierarchy

Elastic Block Store (EBS)

- Fast storage
- Can specify speed of access
- Indented for short term storage

Simple Storage Service (S3)

- Standard for longer term, larger storage
- Various flavours based on frequency or speed of Access

Glacier – a slow cheap (tape-based) storage for end-of-life data (perhaps held for compliance purposes)

Suitable for archival storage

Simple Storage Service, S3

- Introduced in 2006
- Used to store Objects the Objects are grouped into Buckets
- Much Cheaper than using Elastic Block Storage, EBS:

	Pricing
S3 Standard Storage	
First 50 TB / Month	\$0.023 per GB
Next 450 TB / Month	\$0.022 per GB
Over 500 TB / Month	\$0.021 per GB

- Buckets are given names
 - must be unique across AWS

S3 Buckets Used by

- Dropbox up to 2016
 - Freemium business model
 - Loss made on users of free
 - Needs to be covered by paying customers
- Netflix as 'System of Record'
- Tumblr, Pinterest

- Can be configured to serve static web file
 - cheap and effective static website hosting

S3 Bucket Contents

- A bucket can contain objects identified by a 'Key' = name
- The bucket has no internal structure (bag of objects), but the AWS interface supports folders by using '/' in the name
- If you upload a cat_photo.jpg into the folder /myphotos
 - it uploads and creates and object with the name /myphotos/cat_photo.jpg
- Access Control
- Can be applied at Bucket and at Object Level
- Can be accessed using a REST style CRUD interface using: http://bucket.s3-aws-region.amazonaws.com or s3-aws-region.amazonaws.com/bucket
- Wrapped API available (AWS-SDK) for Node.js

S3 Usage Pricing

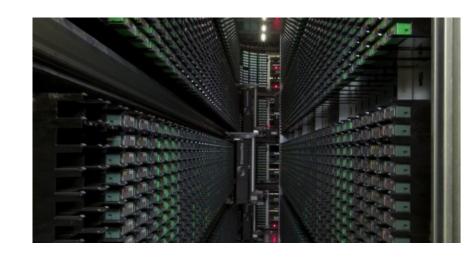
PUT, COPY, POST, or LIST Requests	\$0.005 per 1,000 requests
GET, SELECT and all other Requests	\$0.0004 per 1,000 requests
Lifecycle Transition Requests into Standard - Infrequent Access or One Zone - Infrequent Access or Intelligent-Tiering	\$0.01 per 1,000 requests

Node.js code to upload a file to an S3 bucket

```
/ Load the AWS SDK for Node.js
var AWS = require('aws-sdk');
// Set the region
AWS.config.update({region: 'REGION'});
// Create S3 service object
s3 = new AWS.S3({apiVersion: '2006-03-01'});
                                                                        // call S3 to retrieve upload file to specified bucket
// call S3 to retrieve upload file to specified bucket
                                                                        s3.upload (uploadParams, function (err, data) {
// process gets parameters from the command line passed
                                                                         if (err) {
// to node.is
                                                                          console.log("Error", err);
var uploadParams = {Bucket: process.argv[2], Key: '', Body: '
                                                                        } if (data) {
                                                                          console.log("Upload Success", data.Location);
var file = process.argv[3];
                                                                        });
// Configure the file stream and obtain the upload parameters
var fs = require('fs');
var fileStream = fs.createReadStream(file);
fileStream.on('error', function(err) {
                                                                     node s3 upload.js BUCKETNAME Filename
 console.log('File Error', err);
});
uploadParams.Body = fileStream;
var path = require('path');
uploadParams.Key = path.basename(file);
```

Archive Storage - Glacier

A slow cheap (tape-based) storage for end-of-life data (perhaps held for compliance purposes)



Glacier Storage Costs	\$0.004 per GB/month		
Retrieval Pricing (expedited)	0.01 (0.03) per GB		
Retrieval Request Pricing	0.055 per 1,000 requests		

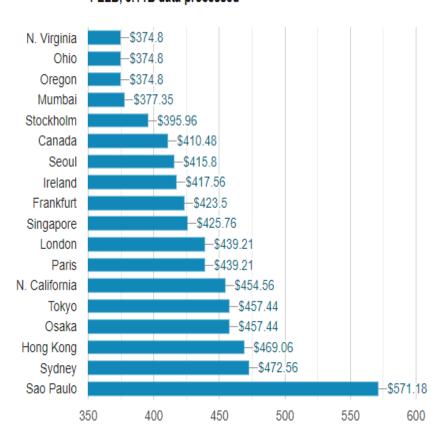
Geographic Distribution

- Amazon divides the world into 16 Geographic Regions
 - e.g. US East, EU(Frankfurt)
- Each region contains at least two availability zones
 - These are essentially data center locations
 - If low latency is required, Region should be close to user
- Things (servers, storage) are often replicated across availability zones
- Regions are distinct unless the user explicitly connects them

Geographic Distribution Monthly cost:

- Pricing often varies a lot between regions
 - Spot pricing
 - Unused capacity
 - https://aws.amazon.com/ec2/spot/
- Factors in Choosing a location
 - If low latency is required
 - Region should be close to user

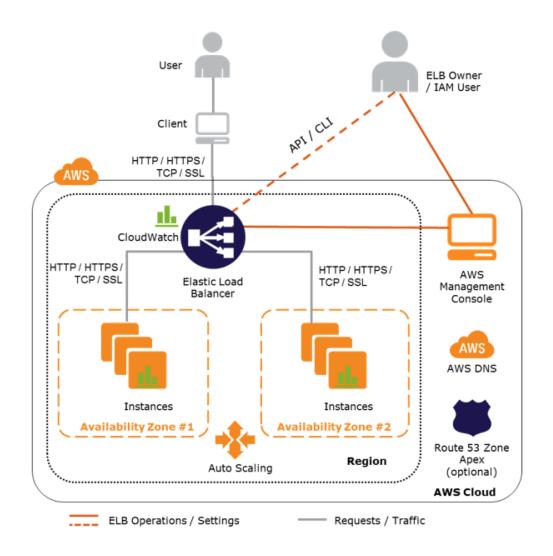
Cost by AWS region: 5 c5.large, 20GB gp2 EBS storage each, 1 ELB, 5.1TB data processed



Sharing load across Instances

- Machine Instances can be added to a load-balancing group which means their load is passed through a LB node
- Application level load balancing
- Done at OSI layer 7
- each HTTP request is routed to different nodes

- Network Level load Balancing
- Incoming TCP connections/UDP are routed to different nodes
- AWS Video on elastic load balancer
 https://www.youtube.com/watch?v=YO4L_9poF3g



Scaling a Service

- Manually
- Establish an Auto-Scaler and add VMs to the group
- Establish Launch Configuration
- Use an AMI 'Golden Image"
- Monitoring define what constitutes a 'Health Check'
- EC2 Instance Status
- Fetching a particular URL
- Autoscaler will terminate unhealthy instances
- Will start more to maintain 'desired' number of instances
- Common to use multiple 'availability zones'
 - so your service will survive failure of an entire data center

Cloud Database Services

- Database Speed, Reliability and Cost are major pillars of most networked applications
- Historically people have used their own privately run databases based on technology like SQL or noSQL
- In migrating to the cloud, this is a major choice
- Difficult to change once the choice is made
 - Vendor Lock-in
 - Migration issues are a significant consideration
- Each major cloud provider prefers a different technology
- Amazon AWS DynamoDB (also have AWS RDS for relational)
- Google Cloud BigTable
- Microsoft SQL

AWS Database Services - DynamoDB

- noSQL Database service
- At highest level, DynamoDB is a Key:Value Store
- It stores items in tables with one or a combination of attributes stored as a primary key
- Tables are partitioned and replicated for high availability, reliability and performance
- Architecture described in 2007 SOSP paper:Dynamo: Amazon's Highly Available Key-value Store https://www.allthingsdistributed.com/files/amazon-dynamo-sosp2007.pdf
- Uses Leslie Lamport's Paxos algorithm to achieve consensus among partitions https://lamport.azurewebsites.net/pubs/paxos-simple.pdf

AWS DynamoDB Tutorial

https://www.youtube.com/watch?v=2mVR_Qgx_RU (9 minutes)

DynamoDB Points to Note

- It's a NoSQL database with very high performance
- can handle 10 trillion requests per day and support peaks of more than 20 million requests per second

- Read Performance is very high (and cheap)
- Write Performance lower (and more expensive)
- Highly Replicated with "Eventual Consistency" by default
 - Can switch on "Strong Consistency" but lower performance and more expensive

Accessing Dynamodb from Javascript

Amazon provides a wrapped API aws-sdk to access the DynamoDB service

```
// Load the AWS SDK for Node.js
var AWS = require('aws-sdk');
// Set the region
AWS.config.update({region: 'REGION'});
// Create the DynamoDB service object
var ddb = new AWS.DynamoDB({apiVersion: '2012-08-10'});
var params = {
 AttributeDefinitions: [
   AttributeName: 'CUSTOMER_ID',
   AttributeType: 'N'
  },
   AttributeName: 'CUSTOMER_NAME',
   AttributeType: 'S'
```

```
KeySchema: [
   AttributeName: 'CUSTOMER ID',
   KeyType: 'HASH'
   AttributeName: 'CUSTOMER_NAME',
   KeyType: 'RANGE'
 ProvisionedThroughput: {
  ReadCapacityUnits: 1,
  WriteCapacityUnits: 1
 TableName: 'CUSTOMER LIST',
 StreamSpecification: {
  StreamEnabled: false
// Call DynamoDB to create the table
ddb.createTable(params, function(err, data) {
 if (err) {
  console.log("Error", err);
 } else {
  console.log("Table Created", data);
});
```

Exercise

- Create a DynamoDB Databse
- Populate it with items taken from an S3 bucket J.
- Allow Simple queries
- Destroy the database

```
KeySchema: [
   AttributeName: 'CUSTOMER ID',
   KeyType: 'HASH'
   AttributeName: 'CUSTOMER NAME',
   KeyType: 'RANGE'
 ProvisionedThroughput: {
  ReadCapacityUnits: 1,
  WriteCapacityUnits: 1
 TableName: 'CUSTOMER LIST',
 StreamSpecification: {
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