

Java Program

1. First touches
 - a. Hello World
 - b. Using Program Arguments
 - c. Access Modifiers
2. Data Types
 - a. Primitives
 - i. boolean - 1b
 - ii. char - 2b
 - iii. byte - 8b
 - iv. short - 16b
 - v. int - 32b
 - vi. long - 64b
 - vii. float - 32b
 - viii. double - 64b
 - b. Computer Number Systems
 - i. Decimal
 - ii. Binary
 - iii. Octal
 - iv. Hexadecimal
 - c. Roman Numerals
 - i.
 - d. Java operators
 - i. Assignment
 - ii. Arithmetic Operators
 - iii. Unary operators
 - iv. Equality and Relational Operators
 - v. instanceof Operator
 - vi. Logical Operators
 - vii. Ternary Operator
 - viii. Java Operator Precedence
 - e. Boolean algebra

 - i. + sign is OR
 1. $0 + 0 = 0$
 2. $0 + 1 = 1$

3. $1 + 0 = 1$
4. $1 + 1 = 1$
- ii. . sign is AND
 1. $0 \cdot 0 = 0$
 2. $0 \cdot 1 = 0$
 3. $1 \cdot 0 = 0$
 4. $1 \cdot 1 = 1$
- iii. Logical NOT
 1. $\text{NOT } 0 = 1$
 2. $\text{NOT } 1 = 0$
- iv. Logical NAND
 1. $0 \text{ NAND } 0 = 1$
 2. $0 \text{ NAND } 1 = 1$
 3. $1 \text{ NAND } 0 = 1$
 4. $1 \text{ NAND } 1 = 0$
- v. Logical NOR
 1. $0 \text{ NOR } 0 = 1$
 2. $0 \text{ NOR } 1 = 0$
 3. $1 \text{ NOR } 0 = 0$
 4. $1 \text{ NOR } 1 = 0$
- vi. Logical XOR
 1. $0 \text{ XOR } 0 = 0$
 2. $1 \text{ XOR } 0 = 1$
 3. $0 \text{ XOR } 1 = 1$
 4. $1 \text{ XOR } 1 = 0$
 5. $A \text{ XOR } B = A \cdot \text{NOT } B + \text{NOT } A \cdot B$
- vii. Rules
 1. $A + 1 = 1$
 2. $A + 0 = A$
 3. $A \cdot 1 = A$
 4. $A \cdot 0 = 0$
 5. $A + A = A$
 6. $A \cdot A = A$
 7. $\text{NOT NOT } A = A$
 8. $A + \text{NOT } A = 1$
 9. $A \cdot \text{NOT } A = 0$
 10. $A + B = B + A$
 11. $A \cdot B = B \cdot A$
 12. $\text{NOT}(A + B) = \text{NOT } A \cdot \text{NOT } B$

$$13. \text{NOT}(A.B) = \text{NOT } A + \text{NOT } B$$

$$14. A(B + C) = A.B + A.C$$

$$15. A + (B.C) = (A + B).(A+C)$$

$$16. A + (B + C) = (A + B) + C = A + B + C$$

$$17. A(B.C) = (A.B)C = A . B . C$$

f. Bitwise operators

- i. | - bitwise OR
- ii. & - bitwise AND
- iii. ~ - bitwise complement
- iv. ^ - bitwise XOR
- v. << - signed left shift
- vi. >> - signed right shift
- vii. >>> - unsigned right shift

3. Input and Output

4. Conditionals

- a. If...else
- b. If...else...if - ladder
- c. switch

5. Loops

- a. For loop
- b. While loop
- c. Do...while loop
- d. Break
- e. Continue

6. Strings and Char Arrays

- a. Array
- b. String
 - i. Char array to string
 - ii. Immutable
 - iii. Equals
 - iv. equalsIgnoreCase
 - v. length()
 - vi. compareTo()
 - vii. concat()
 - viii. substring()
 - ix. String format

c. Test

7. Files

- a. List dirs
- b. Path
- c. Files
 - i. Check
 - ii. Read lines
 - iii. Copy
 - iv. Delete
 - v. Write