Ivan Hilkov

Lead Fullstack Engineer — Moscow, Russia (UTC+3)

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Professional Summary

Lead Fullstack Engineer with 17+ years building high-load web applications with React/Next.js frontends and high-performance backend systems (Go, Node.js, Python). Deep experience across streaming/media, geospatial, and Al-powered domains. Strong focus on pragmatic architecture, performance optimization, and end-to-end delivery from legacy system consolidation to scalable microservices. Led teams of up to 8 engineers, set up QA automation and CI/CD, and collaborated closely with product and QA for predictable releases. Proven expertise in Al/ML service integration and modern backend development with Go. Remote-first, immediate availability, open to international contract and invoicing.

Core Competencies

- Frontend: React, Next.js, TypeScript, Redux, React Router, React Native, HTML, CSS, TailwindCSS, shadcn/ui, Webpack
- Backend: Node.is, Go (Fiber, GORM), FastAPI, Flask, JWT Authentication, OpenAPI/Swagger
- Databases & Caching: PostgreSQL, Redis
- · Geospatial & Media: Cesium, Mapbox, Leaflet, Potree, Pannellum, FFmpeg, HLS
- AI/ML & Automation: LangGraph, LangChain, CrewAI, OpenAI/Anthropic APIs, Python ML workflows
- · Quality & Tooling: Git, Docker, Docker Compose, CI/CD, Cypress, Jest, orval (API generation)
- Practices: Agile, Scrum; performance optimization; accessibility; frontend architecture; microservices design

Selected Achievements

- **ALMATICA:** Unified 3 legacy projects into scalable microservices MVP in 1 month, establishing full development pipeline and team processes.
- START: Cut API latency by ~40% during peak traffic through query and caching optimizations.
- **Skyeer:** Co-designed QA automation (800+ Selenium E2E tests) with QA team; release stability improved by ~80%.
- **Skyeer:** Delivered platform MVP in 3 months; 1st place at Gazprom "Unmanned Biathlon" (measurement accuracy ±0.02 m³).
- · Skyeer: Implemented resumable uploads up to 100 GB via tus.io with pause/resume support.

Professional Experience

ALMATICA — Lead Developer & Tech Lead — Dec 2024 — Present — Moscow

Collective intelligence platform connecting humans, Al agents, and organizations for complex problem-solving.

- Conducted comprehensive technical audit of 3 legacy projects (frontend React/MUI, backend Go/Fiber, ML Python/FastAPI services), consolidating architecture and identifying optimization opportunities.
- Architected and delivered microservices MVP in 1 month using monorepo approach: Go API with Fiber/ GORM, React 18/TypeScript frontend, Python ML services, unified Docker infrastructure.
- Led cross-functional development team of 3 engineers, establishing Agile processes: sprint planning, task grooming, code reviews, CI/CD pipelines, sandbox deployment for stakeholder demos.
- Built comprehensive REST API (Go 1.25, Fiber, GORM, PostgreSQL, Redis) with JWT authentication, Kinde Auth integration, RBAC system, and complete OpenAPI/Swagger documentation.
- Developed modern frontend using React 18, TypeScript, Vite, Tailwind CSS, shadcn/ui components with responsive design, form validation (React Hook Form + Zod), and automated API client generation via orval.
- Integrated AI/ML capabilities: Python FastAPI services, LangGraph workflows, LangChain integrations, CrewAI multi-agent systems, OpenAI/Anthropic API connections for autonomous agents.
- Containerized entire platform using Docker Compose with PostgreSQL 16, Redis 7, reverse proxy configuration, and automated deployment processes.
- Created technical documentation, project roadmap, and established development standards for scalable team growth and product iteration.

HRONIKA — Co-Founder / Fullstack Engineer — Apr 2025 — Present — Moscow

Product: Autonomous timelapse system for construction/infrastructure monitoring.

- Built prototype on Raspberry Pi 4 + Canon 1100D with LTE connectivity and UPS HAT + Li-ion in IP67 enclosure; solar-ready.
- Frontend: React, HeroUI, TailwindCSS (camera dashboard, photo viewing, timelapse generation); E2E tests in Cypress.
- Backend: FastAPI with task queues (Celery + Redis), REST API for auth, camera, photo, timelapse management.
- Authored technical documentation and public roadmap; submitted application to Sber500 accelerator.
- Site: hronika.tech

START — Lead Frontend Engineer — Jan 2023 — May 2024 — Moscow

Domain: Streaming/media; Smart TV and web platform.

- Built new sections in Next.js: "Movies on TV" and "TV Series", including player and TV channel storefront integration.
- Shipped the TV section with program schedules and catch-up TV (viewing past programs).
- Refactored channel viewing pages, improving navigation and UX.
- Maintained and extended admin editor (React + Bootstrap) and generated Open Graph metadata server-side (SSR).
- Optimized user queries and caching to reduce server load during peaks; latency reduced by ~40% in specific high-traffic events.
- Improved lazy-loading of home page previews and dynamic feeds with infinite scroll; implemented banner grid fed by REST API.
- Refactored FAQ and support contact flow; redesigned login and subscription checkout.
- Reworked monolithic payment form by extracting business logic/state to Redux for readability and reuse.
- Streamlined A/B testing system to speed up experimental feature rollout.

- · Led and mentored 4 frontend engineers; task estimation, architecture, onboarding, and daily syncs.
- Link: start.ru Example page: start.ru/archive/tvmovie

Tvigle — Lead Frontend Engineer — May 2024 — Oct 2024 — Moscow

Domain: Online cinema.

- Maintained existing video player (JavaScript, jQuery); integrated ad SDKs (Yandex Ads, VK Ads) via MRAID.
- Refactored ad module to support VAST 4.0 (from 2.0).
- · Adapted online cinema layout for mobile devices.
- Built mobile application using React Native (Android/iOS support).
- · Performed code review and audit for the main Next.js project.

Skyeer — Lead Frontend Engineer — Apr 2017 — Jan 2023 — Moscow

Product line: Web-GIS platform for UAV data analytics, photogrammetry automation, and domain solutions (construction, mining, logistics, landfills).

UAV Data Analytics Web Service — map.skyeermap.com

Cloud platform for spatial data analysis and object monitoring. Integrates drone data and geodetic measurements to assess material volumes and monitor object condition using 3D models and orthophotos.

- Delivered MVP in 3 months for Gazprom "Unmanned Biathlon" (1st place; accuracy ±0.02 m³) using React, Redux, Webpack, Leaflet.
- Reference: skyeermap.com/blog/achivement/skyeer-luchshee-softvernoe-reshenie
- Evolved MVP to full web-GIS product: React, Redux-Saga, React Router, Mapbox, Potree, Recharts, TurfJS, proj4js, GDAL, Django REST Framework, tus.io, Puppeteer.
- Implemented user uploads up to 100 GB with resumable transfers (tus.io), pause/resume; formats: GeoTIFF, ECW, DXF, WMS, XYZ, Cesium Ion 3D, point clouds (Potree), SHP, KML, GeoJSON.
- Built layer comparison UI, survey date switching, basemap/projection selection, layer ordering and transparency.
- Added swipe comparison for multi-date user layers and 360° panoramas using Pannellum; point cloud visualization via Potree.
- Tools for measurements: area, volume, slope, longitudinal profile, elevation points, markers, with draw/import for GeoJSON/WKT/KML/SHP.
- Export of measurements to XLSX/PDF; attachments upload (JPG, PNG, PDF, DOC, XLS, etc.).
- Role/access control (Project, Flight, Measurement): Manager, Pilot, View-only, etc.
- Integrated CesiumJS for 3D with parity to Mapbox functionality.
- Authored a 50+ component UI library with a React Cosmos playground.
- Internationalization with i18next (English and German).
- Introduced Prettier/ESLint; >150 Jest tests with ~80% business-logic coverage.
- Set up CI/CD pipeline, automated frontend testing, integration, and releases.
- Co-implemented Selenium testing (800+ automated tests) with QA; release stability improved by ~80%.
- Hired 8 frontend engineers (Middle-Senior); onboarding and mentoring in a complex GIS domain.
- Established Agile practices: weekly sprints, daily standups, grooming, rolling releases, demos, retrospectives.
- Organized technical writing and documentation process (architecture, functionality, user scenarios).
 Docs: doc.map.skyeermap.com

Automated Photogrammetry — attractor.aero

Automated service from UAV data upload to orthophoto, DTM, and point cloud.

- UI built on shared components from map.skyeermap.com; multilingual via i18next.
- Large-volume image upload (10,000+ photos) via tus.io: bandwidth detection, parallel upload, pause/resume on interruptions.
- Displayed EXIF metadata; assembled minimal survey kit (DJI Mini 2, RTK GNSS Emlid).
- Wrote API requirements and formalized output data specs; prepared user and technical documentation.
- Implemented automated testing using Selenium; set up Prettier/ESLint.

Quarry Road Monitoring — NLMK IT (Habr article)

Automated assessment of quarry road conditions based on aerial photography and photogrammetry.

- Implemented in 2 months on a minimal stack: Django, DRF, jQuery, Bootstrap, Leaflet.
- Built prototype, coordinated solutions/UI with the client; tech supervision and process setup; authored user docs.

Article: habr.com/ru/companies/nlmk/articles/650419/

Linear Object Monitoring — aeroinspector.ru

Monitoring of linear objects with video archive and picket referencing.

Advised on architecture for video + geodata specifics; prototyped video stream

 GPS log synchronization; formed the core team.

Waste Landfill Monitoring - reo.ru/flyby

Nationwide project for landfill monitoring using drones with laser scanners.

 Advised on architecture for 3D data and video documentation; formed the team; supported the project from prototype to release.

Amediateka.ru — Senior Frontend Engineer — Feb 2019 — Dec 2019 — Moscow

SVOD platform.

- Built account support sections (FAQ, feedback); enhanced payment form and integrations using React/ Redux.
- Implemented catalog pages on Next.js with SSR; content cards and episode switcher; extended player features (actor info, auto-next, recommendations).
- · Added Open Graph metadata for social previews; optimized builds with code splitting.

Ivideon (Cloud Video Surveillance) — Senior Frontend Engineer — Sep 2016 — Apr 2017 — Moscow

- Extended UI/UX library with custom timeline and storyboard with event markers; adapted components for mobile.
- Evolved proprietary state management (Redux-like) with async data loading; built account pages with design system components.
- · Built an internal Canvas tool to annotate queues for ML training (automatic visitor counting).

REKOD (JSC NPK REKOD) — Senior Frontend Engineer — Feb 2016 — Sep 2016 — Moscow

- SPA for WWII monuments monitoring/inspections with Create React App, React, React Router, Redux, Redux-Saga.
- Mobile adaptation with Bootstrap/LESS; cartography module (React + Leaflet) for tracks and object meta.
- Photo upload/view with comments and on-image annotations; React Native app with offline mode and sync on reconnect.
- White-label architecture (theming, object schema/description via REST API) for re-use; extended inspections with tasking and automated defect verification.

Liga Stavok — Frontend Developer — Sep 2015 — Jan 2016 — Russia

- Built scalable UI/UX library of 40+ React components and a custom playground (Storybook-like).
- LESS styling with dynamic variables/media queries; centralized state via Redux with dynamic slice import (code splitting and on-demand state injection).
- Integrated ASP.NET REST API via Redux Thunk; migrated build from Gulp to Webpack (build time 20 → 1 minute; smaller bundles via split chunking).

OneTwoTrip — Frontend Developer — May 2015 — Sep 2015 — Moscow

- Maintained jQuery payment module (5,000+ LOC); generated PDF tickets with PhantomJS.
- Implemented upsell/cross-sell popups using REST API; optimized ticket search via static data preloading with Lua scripts.
- Built email campaign builder UI (Bootstrap); refactored payment form to React + Webpack; introduced Redux for complex state.
- Built landing pages with dynamic parameters via REST API; refactored search page with adaptive styling and full mobile support.

Sovzond — Frontend Developer — Jun 2013 — May 2015 — Moscow

- Designed architecture and built the "Satellite Imagery Archive" SPA using BackboneJS and Bootstrap.
- Integrated REST API for dynamic satellite image search; built polygon drawing components (Leaflet.js).
- Implemented cart and account for ordering/downloading imagery; extended Leaflet with WMS cadastral data and object info.
- Enhanced GeoJSON styling (colors, borders, interactivity); virtualized table scrolling for large datasets (BackboneJS).
- Initiated regression testing: wrote test cases, hired and onboarded the first tester.
- Refactored "Satellite Imagery Catalog": migrated ExtJS → BackboneJS; full REST integration; white-label theming/branding/geographic restrictions.
- Integrated cartographic components into Django Admin; automated builds (Grunt), dependencies (Bower), Django integration.
- · Adopted Mercurial (Hg) and Bitbucket as primary VCS.

undev.ru — Frontend Developer — Jun 2012 — Jun 2013 — Moscow

- Built BackboneJS SPA for live broadcasts from 1,000+ polling stations (Elections 2012).
- Implemented Yandex.Maps-based cartography with clustering; CoffeeScript video player for PEMF 2010 forum.
- SPA for archived election video browsing with time/station search; platform theming and map/data configuration for clients.
- Modular tests with MochaJS/SinonJS; build with Grunt/Bower; architecture with dependency injection (RequireJS).

bigbuzzy.ru — Frontend Developer — Mar 2011 — Jun 2012 — Moscow

- Interfaces with HTML/CSS/jQuery/BackboneJS/XSLT; pixel-perfect cross-browser layout including IE 6-8.
- Integrated frontend into proprietary framework (Imprimatur engine); optimized XSLT for rendering performance.
- Authored UI guidelines and CSS component library; mentored junior specialists; dynamic AJAX banner components and comment feed improvements.
- CSS3 animations with graceful degradation; email templates for campaigns; introduced Git and formalized repo workflows.

JV Media (snob.ru) — HTML/CSS/JS Developer — Aug 2010 — Mar 2011 — Moscow

- Pixel-perfect cross-browser layout; integration into PHP Zend Framework; jQuery plugins (form validation, image viewer).
- Legacy IE 6-8 adaptations; AJAX comment feed with dynamic content; SVN workflows.

PlatZkart LLC — Content Manager / Frontend Developer — *Nov 2009 — Jul 2010 —* Krasnodar

- Cross-browser layouts and integration into 1C-Bitrix; content management and basic SEO.
- · Maintained client sites; built a Tilda-like site builder; ongoing technical support.

Contractstroy LLC — System Administrator — Jan 2008 — Aug 2009 — Krasnodar

- · Administered corporate file server; maintained Ubuntu-based mail server (install/config/backup).
- Implemented internet traffic control (rate limiting, non-work site filtering) and load balancing across two providers.
- Supported office IT infrastructure (~40 workstations and peripherals); maintained 1C:Enterprise 7.7–8.1; corporate website support.

Education

Kuban State University -2009

Faculty of Theoretical Physics (Engineer)

Featured Links

- · Geospatial platform demo (YouTube): youtu.be/df4GsBd9a_U
- GitHub hello-bot: github.com/ivan-hilckov/hello-bot
- GitHub hello-ai-bot: github.com/ivan-hilckov/hello-ai-bot
- GitHub english-teacher-bot: github.com/ivan-hilckov/english-teacher-bot

Availability & Preferences

- Remote-first; open to hybrid; open to relocation.
- Immediate availability; open to international contract and invoicing.