```
1 using AppProjects;
 2 using AppProjects;
 3 using System;
 4 using System.Collections.Generic;
 5 using System.Data.Entity;
 6 using System.Globalization;
 7 using System.Linq;
 8 using System.Text;
9 using System.Threading.Tasks;
10 using System.Windows;
11 using System.Windows.Controls;
12 using System.Windows.Data;
13 using System.Windows.Documents;
14 using System.Windows.Input;
using System.Windows.Markup;
16 using System.Windows.Media;
17 using System.Windows.Media.Imaging;
18 using System.Windows.Shapes;
19
20 namespace AppProjects
21 {
22
       /// <summary>
23
       /// Логика взаимодействия для DlgComennts.xaml
24
       /// </summary>
25
       public partial class DlgComments : Window
26
27
           public ProjectDB content { get; set; }
28
           public Comments item { get; set; }
29
30
31
           public DlgComments(ProjectDB content)
32
33
                InitializeComponent();
34
               this.content = content;
               item = new Comments();
35
               Title = "Добавить комментарий";
36
               Window_Config();
37
38
39
           }
40
           public DlgComments(ProjectDB content, Comments item)
41
42
           {
               InitializeComponent();
43
               this.content = content;
44
45
                this.item = item;
                Title = "Изменить комментарий";
46
47
               Window_Config();
48
           }
49
50
           private void Window_Config()
51
52
                DataContext = item;
53
                Box Author.ItemsSource = content.Persons.ToList();
                BoxTasks.ItemsSource = content.Tasks.ToList();
54
55
               this.Language = XmlLanguage.GetLanguage
                                                                                    P
                  (CultureInfo.CurrentCulture.IetfLanguageTag);
```

```
...acul\source\repos\Projects\Projects\DlgComennts.xaml.cs
```

```
2
```

```
56
 57
 58
             bool Validate()
 59
 60
             {
 61
                 return true;
 62
             }
 63
 64
             private void ButtonNew_Click(object sender, RoutedEventArgs e)
 65
                 if (!Validate()) return;
 66
 67
                 try
 68
                 {
 69
                     if (item.Id == 0) content.Comments.Add(item);
                     content.SaveChanges();
 70
 71
                     DialogResult = true;
 72
                     Close();
 73
                 }
 74
                 catch
 75
                 {
                     MessageBox.Show("Что-то не так с данными. Исправте ошибки и
 76
                       повторите ввод", "Ошибки в данных", MessageBoxButton.OK,
                       MessageBoxImage.Warning);
 77
                 }
 78
             }
 79
 80
             private void ButtonCancel Click(object sender, RoutedEventArgs e)
 81
 82
                 if (item.Id != 0) content.Entry(item).State =
                   EntityState.Unchanged;
 83
                 DialogResult = false;
 84
                 Close();
 85
             }
 86
             private void ButtonAddAuthor_Click(object sender, RoutedEventArgs e)
 87
 88
                 DlgPerson dlg = new DlgPerson(content);
 89
 90
                 if (dlg.ShowDialog() == false) return;
 91
                 Window_Config();
92
                 Box_Author.SelectedItem = dlg.item;
 93
             }
 94
 95
             private void ButtonAddTask_Click(object sender, RoutedEventArgs e)
96
 97
                 DlgTask dlg = new DlgTask(content);
                 if (dlg.ShowDialog() == false) return;
 98
 99
                 Window_Config();
100
                 BoxTasks.SelectedItem = dlg.item;
101
             }
102
             private void Window_Loaded(object sender, RoutedEventArgs e)
103
104
105
             }
106
         }
107 }
108
```