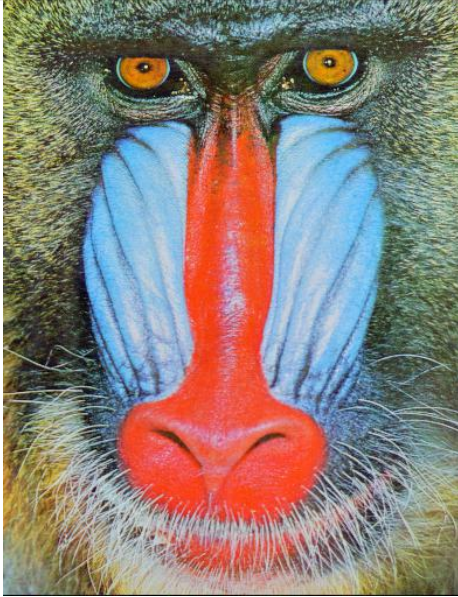

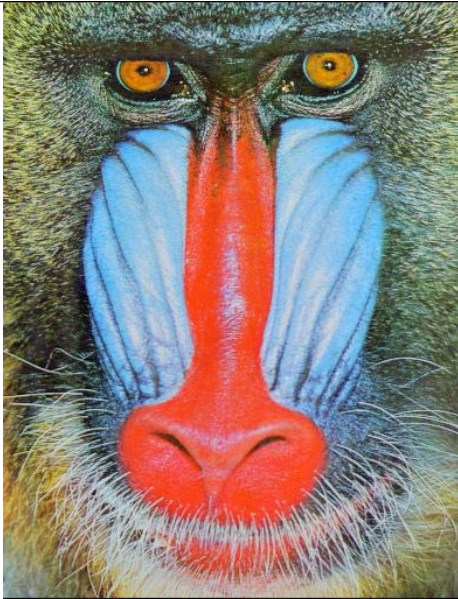
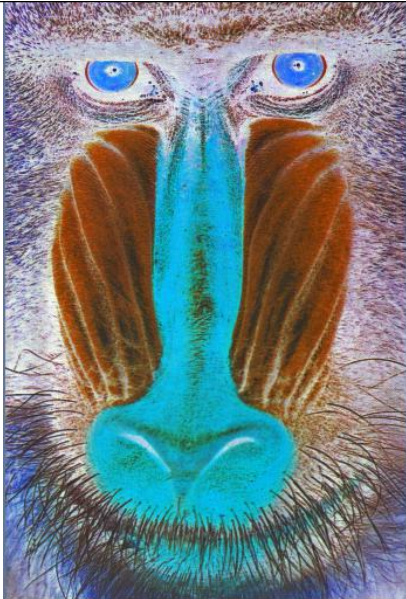
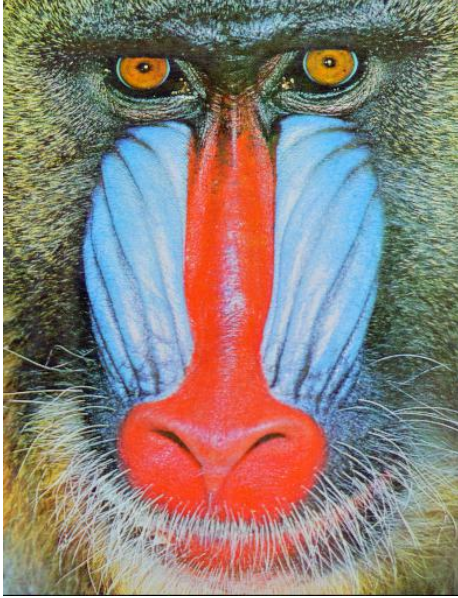
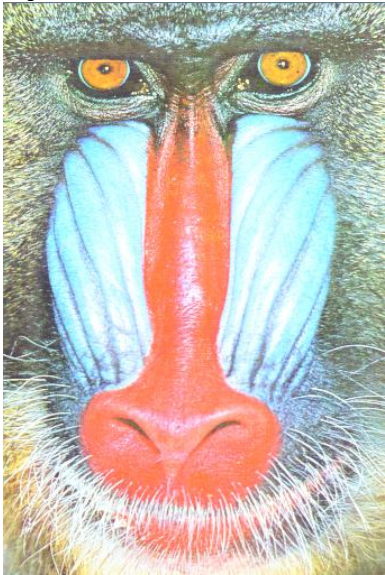


## Form Evaluasi Project Tahap Akhir (UAS)

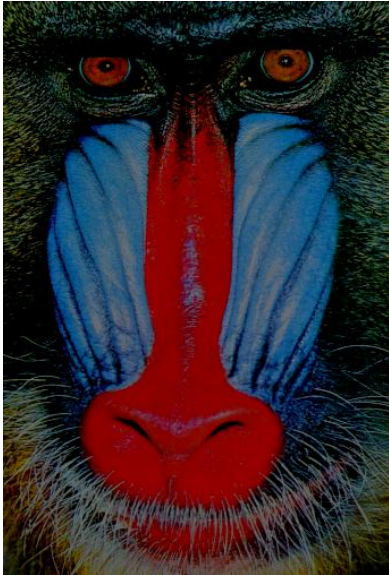


**NAMA** : IVANA PUSPITA SARI  
**NIM** : 2110410278  
**KELAS** : E

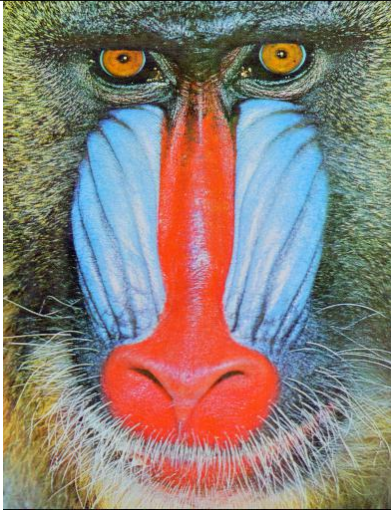
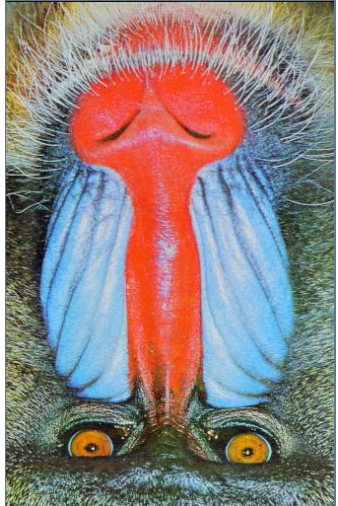
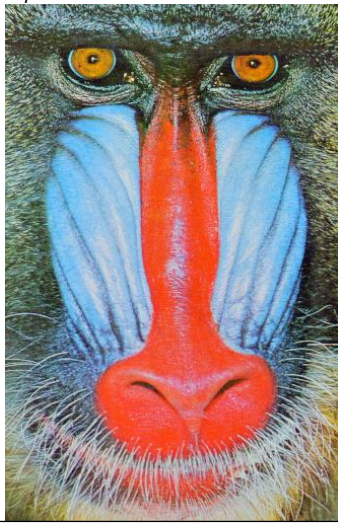
### FITUR DASAR :

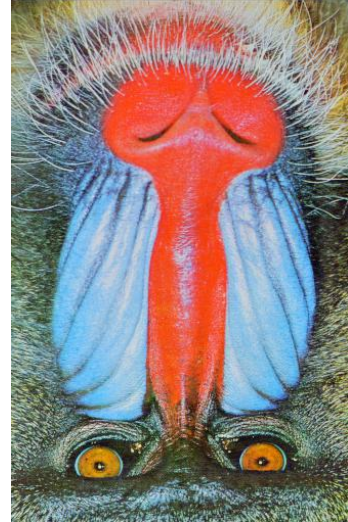


No	Fitur	Ada/ Tidak	Code Fungsi / Algoritma Utama	Image Input	Image Output
1	Image Thresholding	Ada	<pre>def ImgThresholding(img_input,coldepth):      if coldepth!=24:         img_input = img_input.convert('RGB')      img_output =     Image.new('RGB',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()     thresholdpic = img_input.load()     for i in range(img_output.size[0]):         for j in range(img_output.size[1]):             if thresholdpic[i,j] &lt; (127,127,127):                 pixels[i,j] = (0, 0, 0)             elif thresholdpic[i,j] &gt;= (127,127,127):                 pixels[i,j] = (255, 255, 255)      if coldepth==1:         img_output = img_output.convert("1")     elif coldepth==8:         img_output = img_output.convert("L")     else:         img_output = img_output.convert("RGB")      return img_output</pre>		

2	Image Negative	Ada	<pre> def ImgNegative(img_input,coldepth):      if coldepth!=24:         img_input = img_input.convert('RGB')      img_output =     Image.new('RGB',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()     for i in range(img_output.size[0]):         for j in range(img_output.size[1]):             r, g, b = img_input.getpixel((i, j))             pixels[i,j] = (255-r, 255-g, 255-b)      if coldepth==1:         img_output = img_output.convert("1")     elif coldepth==8:         img_output = img_output.convert("L")     else:         img_output = img_output.convert("RGB")      return img_output </pre>		
3	Image Brightness	Ada	<pre> #Brightness Positive def ImgBrightnessPos(img_input,coldepth):     if coldepth!=24:         img_input = img_input.convert('RGB')      img_output =     Image.new('RGB',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()     for i in range(img_output.size[0]):         for j in range(img_output.size[1]):             r, g, b = img_input.getpixel((i, j))             pixels[i,j] = (r+60, g+60, b+60)             #clipping             if(r&lt;0 and g&lt;0 and b&lt;0):                 r=0                 g=0                 b=0      if coldepth==1:         img_output = img_output.convert("1")     elif coldepth==8:         img_output = img_output.convert("L")     else:         img_output = img_output.convert("RGB") </pre>		<p><i>Brightness Positive</i></p> 





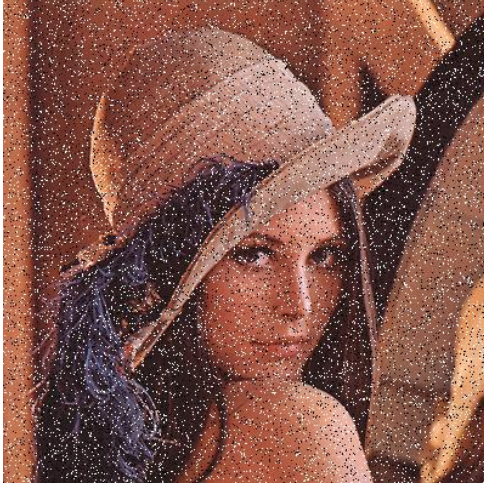

			<pre> return img_output  #Brightness Negative def ImgBrightnessNeg(img_input,coldepth):     if coldepth!=24:         img_input = img_input.convert('RGB')      img_output =     Image.new('RGB',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()     for i in range(img_output.size[0]):         for j in range(img_output.size[1]):             r, g, b = img_input.getpixel((i, j))             pixels[i,j] = (r-100, g-100, b-100)             #clipping             if(r&lt;0 and g&lt;0 and b&lt;0):                 r=0                 g=0                 b=0      if coldepth==1:         img_output = img_output.convert("1")     elif coldepth==8:         img_output = img_output.convert("L")     else:         img_output = img_output.convert("RGB")      return img_output </pre>		<p><i>Brightness Negative</i></p> 
4	Image Rotation	Ada	<pre> def ImgRotate(img_input, coldepth, degree):     if coldepth != 24:         img_input = img_input.convert('RGB')      pixels = img_input.load()      img_output = Image.new('RGB', img_input.size)     Draw = ImageDraw.Draw(img_output)      sudut = radians(degree)     Xcenter = img_input.width/2     Ycenter = img_input.height/2      for x in range(img_input.width):         for y in range(img_input.height):             XP = int((x - Xcenter) * cos(sudut) - (y - Ycenter) * sin(sudut) + Xcenter)             YP = int((x - Xcenter) * sin(sudut) + (y - Ycenter) * </pre>		



			<pre> cos(sudut) + Ycenter)     if 0 &lt;= XP &lt; img_input.width and 0 &lt;= YP &lt; img_input.height:         Draw.point((x, y), pixels[XP, YP])      return img_output </pre>		
5	Image Flipping	Ada	<pre> def ImgFlipVertical(img_input, coldepth):      if coldepth != 25:         img_input = img_input.convert('RGB')          img_output = Image.new('RGB', (img_input.size[1], img_input.size[0]))         pixels = img_output.load()         for i in range(img_output.size[0]):             for j in range(img_output.size[1]):                 r, g, b = img_input.getpixel((i, img_input.size[1] - 1 - j))                 pixels[i, j] = (r, g, b)      if coldepth == 1:         img_output = img_output.convert("1")     elif coldepth == 8:         img_output = img_output.convert("L")     else:         img_output = img_output.convert("RGB")      return img_output  def ImgFlipHorizontal(img_input, coldepth):      if coldepth != 25:         img_input = img_input.convert('RGB')          img_output = Image.new('RGB', (img_input.size[1], img_input.size[0]))         pixels = img_output.load()         for i in range(img_output.size[0]):             for j in range(img_output.size[1]):                 r, g, b = img_input.getpixel((img_input.size[0] - 1 - i, j))                 pixels[i, j] = (r, g, b)      if coldepth == 1:         img_output = img_output.convert("1")     elif coldepth == 8:         img_output = img_output.convert("L")     else:         img_output = img_output.convert("RGB") </pre>		<p><i>Flip Vertical</i></p>  <p><i>Flip Horizontal</i></p> 

			<pre> return img_output  def ImgFlipVerti_Hori(img_input, coldepth):      if coldepth != 25:         img_input = img_input.convert('RGB')          img_output = Image.new('RGB', (img_input.size[1], img_input.size[0]))         pixels = img_output.load()         for i in range(img_output.size[0]):             for j in range(img_output.size[1]):                 r, g, b = img_input.getpixel((img_input.size[0] - 1 - i, img_input.size[0] - 1 - j))                 pixels[i, j] = (r, g, b)      if coldepth == 1:         img_output = img_output.convert("1")     elif coldepth == 8:         img_output = img_output.convert("L")     else:         img_output = img_output.convert("RGB")      return img_output </pre>		<p><i>Flip Vertical &amp; Horizontal</i></p> 
6	Image Zooming	Ada	<pre> def ImgZooming(img_input, coldepth, skala):     if coldepth != 24:         img_input = img_input.convert('RGB')     if skala == 2:         N = 2         img_output = Image.new('RGB', (img_input.size[0]*N, img_input.size[1]*N))         pixels = img_output.load()         for i in range(img_output.size[0]):             for j in range(img_output.size[1]):                 r, g, b = img_input.getpixel((int(i/N), int(j/N)))                 pixels[i, j] = (r, g, b)     elif skala == 3:         N = 3         img_output = Image.new('RGB', (img_input.size[0]*N, img_input.size[1]*N))         pixels = img_output.load()         for i in range(img_output.size[0]):             for j in range(img_output.size[1]):                 r, g, b = img_input.getpixel((int(i/N), int(j/N)))                 pixels[i, j] = (r, g, b)     elif skala == 4: </pre>		







			<pre> N = 4 img_output = Image.new('RGB', (img_input.size[0]*N, img_input.size[1]*N)) pixels = img_output.load() for i in range(img_output.size[0]):     for j in range(img_output.size[1]):         r, g, b = img_input.getpixel((int(i/N), int(j/N)))         pixels[i, j] = (r, g, b)  if coldepth == 1:     img_output = img_output.convert("1") elif coldepth == 8:     img_output = img_output.convert("L") else:     img_output = img_output.convert("RGB")  return img_output </pre>		
7	Image Shrinking	Ada	<pre> def ImgShrinking(img_input, coldepth, skala):     if coldepth != 24:         img_input = img_input.convert('RGB')     if skala == 2:         N = 2         img_output = Image.new('RGB', (int(img_input.size[0]/N), int(img_input.size[1]/N)))         pixels = img_output.load()         for i in range(img_output.size[0]):             for j in range(img_output.size[1]):                 r, g, b = img_input.getpixel((i*N, j*N))                 pixels[i, j] = (r, g, b)     elif skala == 3:         N = 3         img_output = Image.new('RGB', (int(img_input.size[0]/N), int(img_input.size[1]/N)))         pixels = img_output.load()         for i in range(img_output.size[0]):             for j in range(img_output.size[1]):                 r, g, b = img_input.getpixel((i*N, j*N))                 pixels[i, j] = (r, g, b)     elif skala == 4:         N = 4         img_output = Image.new('RGB', (int(img_input.size[0]/N), int(img_input.size[1]/N)))         pixels = img_output.load()         for i in range(img_output.size[0]):             for j in range(img_output.size[1]):                 r, g, b = img_input.getpixel((i*N, j*N))                 pixels[i, j] = (r, g, b) </pre>		

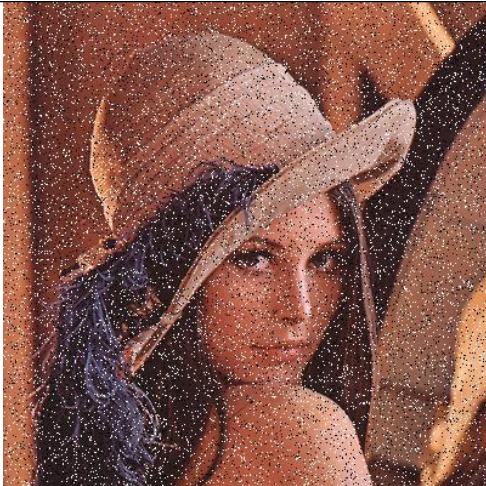

			<pre> if coldepth == 1:     img_output = img_output.convert("1") elif coldepth == 8:     img_output = img_output.convert("L") else:     img_output = img_output.convert("RGB")  return img_output </pre>		
8	Mean Filtering	Ada	<pre> def ImgMeanFilter(img_input, coldepth):     if coldepth != 255:         img_input = img_input.convert("RGB")         pixels = img_input.load()         img_output = Image.new(             'RGB', (img_input.size[1], img_input.size[0]))         output_pixels = img_output.load()          box_kernel = [             [1 / 9, 1 / 9, 1 / 9],             [1 / 9, 1 / 9, 1 / 9],             [1 / 9, 1 / 9, 1 / 9]]          kernel = box_kernel         offset = len(kernel)//2          for x in range(offset, img_input.width - offset):             for y in range(offset, img_input.height - offset):                 acc = [0,0,0]                 for a in range(len(kernel)):                     for b in range(len(kernel)):                         xn = x + a - offset                         yn = y + b - offset                         pixel = pixels[xn, yn]                         acc[0] += pixel[0] * kernel[a][b]                         acc[1] += pixel[1] * kernel[a][b]                         acc[2] += pixel[2] * kernel[a][b]                 output_pixels[x,y] = (int(acc[0]), int(acc[1]), int(acc[2]))         if coldepth == 1:             img_output = img_output.convert("1")         elif coldepth == 8:             img_output = img_output.convert("L")         else:             img_output = img_output.convert("RGB")  return img_output </pre>		

9	Median Filtering	Ada	<pre> def ImgMedianFilter(img_input, color_depth):      if color_depth != 24:         img_input = img_input.convert("RGB")         output_image = Image.new("RGB", (img_input.size[0], img_input.size[1]), "white")         # output_pixels = output_image.load()         mask = [(0, 0)] * 9         for i in range(img_input.size[0]-1):             for j in range(img_input.size[1]-1):                 mask[0] = img_input.getpixel((i-1, j-1))                 mask[1] = img_input.getpixel((i-1, j))                 mask[2] = img_input.getpixel((i-1, j+1))                  mask[3] = img_input.getpixel((i, j-1))                 mask[4] = img_input.getpixel((i, j))                 mask[5] = img_input.getpixel((i, j+1))                  mask[6] = img_input.getpixel((i+1, j-1))                 mask[7] = img_input.getpixel((i+1, j))                 mask[8] = img_input.getpixel((i+1, j+1))                 mask.sort()                 output_image.putpixel((i, j), (mask[4]))      if color_depth == 1:         output_image = output_image.convert("1")     elif color_depth == 8:         output_image = output_image.convert("L")     else:         output_image = output_image.convert("RGB")      return output_image </pre>		
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10	Edge Detection Pilihan 1 (Laplacian)	Ada	<pre> def ImgEdgeDetection(img_input, coldepth, val, menu):      img_input = img_input.convert('L')      img_output = Image.new('L',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()      for i in range(img_output.size[0]):         for j in range(img_output.size[1]):             if i &gt; img_output.size[0]-3 or j &gt; img_output.size[1]-3 :                 pixels[i,j] = img_input.getpixel((i, j))             else:                 p1 = img_input.getpixel((i, j))                 p2 = img_input.getpixel((i, j+1))                 p3 = img_input.getpixel((i, j+2))                 p4 = img_input.getpixel((i+1, j))                 p5 = img_input.getpixel((i+1, j+1))                 p6 = img_input.getpixel((i+1, j+2))                 p7 = img_input.getpixel((i+2, j))                 p8 = img_input.getpixel((i+2, j+1))                 p9 = img_input.getpixel((i+2, j+2))                  if menu==1: #Laplacian                     x = abs(p2+p4+p5*(-4)+p6+p8)                     y = x                 elif menu==2: #Prewitt                     x = abs(p1*(-1)+p3+p4*(-1)+p6+p7*(-1)+p9)                     y = abs(p1+p2+p3+p7*(-1)+p8*(-1)+p9*(-1))                 elif menu==3: #Robert                     x = abs(p1+p5*(-1))                     y = abs(p2+p4*(-1))                 elif menu==4: #Sobel                     x = abs(p1+p3*(-1)+p4*2+p6*(-2)+p7+p9*(-1))                     y = abs(p1+p2*2+p3+p7*(-1)+p8*(-2)+p9*(-1))                  else:                     x=p1                     y=p1                     xy = x+y                  if xy&lt;val :                     pixels[i,j] = (0)                 else:                     pixels[i,j] = (255)     img_output = img_output.convert("L")     return img_output </pre>	 
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11	Edge Detection Pilihan 2 (Prewitt)	Ada	<pre> def ImgEdgeDetection(img_input, coldepth, val, menu):      img_input = img_input.convert('L')      img_output = Image.new('L',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()      for i in range(img_output.size[0]):         for j in range(img_output.size[1]):             if i &gt; img_output.size[0]-3 or j &gt; img_output.size[1]-3 :                 pixels[i,j] = img_input.getpixel((i, j))             else:                 p1 = img_input.getpixel((i, j))                 p2 = img_input.getpixel((i, j+1))                 p3 = img_input.getpixel((i, j+2))                 p4 = img_input.getpixel((i+1, j))                 p5 = img_input.getpixel((i+1, j+1))                 p6 = img_input.getpixel((i+1, j+2))                 p7 = img_input.getpixel((i+2, j))                 p8 = img_input.getpixel((i+2, j+1))                 p9 = img_input.getpixel((i+2, j+2))                  if menu==1: #Laplacian                     x = abs(p2+p4+p5*(-4)+p6+p8)                     y = x                 elif menu==2: #Prewitt                     x = abs(p1*(-1)+p3+p4*(-1)+p6+p7*(-1)+p9)                     y = abs(p1+p2+p3+p7*(-1)+p8*(-1)+p9*(-1))                 elif menu==3: #Robert                     x = abs(p1+p5*(-1))                     y = abs(p2+p4*(-1))                 elif menu==4: #Sobel                     x = abs(p1+p3*(-1)+p4*2+p6*(-2)+p7+p9*(-1))                     y = abs(p1+p2*2+p3+p7*(-1)+p8*(-2)+p9*(-1))                  else:                     x=p1                     y=p1                     xy = x+y                  if xy&lt;val :                     pixels[i,j] = (0)                 else:                     pixels[i,j] = (255)             img_output = img_output.convert("L")         return img_output </pre>	 
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12	Gaussian Filtering	Ada	<pre> def ImgGaussian(img_input,coldepth):      if coldepth!=24:         img_input = img_input.convert('RGB')         image_input = Image.new('RGB',(img_input.size[0]+4,img_input.size[1]+4))         pix = image_input.load()         img_output = Image.new('RGB',(img_input.size[0],img_input.size[1]))         pixels = img_output.load()          for i in range(image_input.size[0]):             for j in range(image_input.size[1]):                  if i&lt;2 or j&lt;2 or i&gt;= image_input.size[0]-2 or j&gt;= image_input.size[1]-2:                     pix[i,j] = (0, 0, 0)                 else:                     r, g, b = img_input.getpixel((i-2,j-2))                     pix[i,j] = (r, g, b)          for i in range(img_input.size[0]):             for j in range(img_input.size[1]):                 r0,g0,b0=(image_input.getpixel((i+1,j+1)))                 r1,g1,b1=(image_input.getpixel((i+1,j+2)))                 r2,g2,b2=(image_input.getpixel((i+1,j+3)))                  r3,g3,b3=(image_input.getpixel((i+2,j+1)))                 r4,g4,b4=(image_input.getpixel((i+2,j+2)))                 r5,g5,b5=(image_input.getpixel((i+2,j+3)))                  r6,g6,b6=(image_input.getpixel((i+3,j+1)))                 r7,g7,b7=(image_input.getpixel((i+3,j+2)))                 r8,g8,b8=(image_input.getpixel((i+3,j+3)))                  r=int((r0+r1*2+r2+r3*2+r4*4+r5*2+r6+r7*2+r8)/16)                 g=int((g0+g1*2+g2+g3*2+g4*4+g5*2+g6+g7*2+g8)/16)                  b=int((b0+b1*2+b2+b3*2+b4*4+b5*2+b6+b7*2+b8)/16)                  pixels[i,j] = (r, g, b)          img_output = img_output.convert("RGB")          return img_output </pre>		
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13	Erosi	Ada	<pre> def ImgMorfologi(img_input, coldepth, menu):      img_input = img_input.convert('L')      image_input = Image.new('L',(img_input.size[0]+4,img_input.size[1]+4))     pix = image_input.load()      img_output = Image.new('L',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()      for i in range(image_input.size[0]):         for j in range(image_input.size[1]):              if i&lt;2 or j&lt;2 or i&gt;=image_input.size[0]-2 or j&gt;=image_input.size[1]-2:                 pix[i,j] = (0)             else:                 p= img_input.getpixel((i-2,j-2))                 pix[i,j] = (p)      for i in range(img_output.size[0]):         for j in range(img_output.size[1]):              p0=(image_input.getpixel((i+1,j+1)))             p1=(image_input.getpixel((i+1,j+2)))             p2=(image_input.getpixel((i+1,j+3)))              p3=(image_input.getpixel((i+2,j+1)))             p4=(image_input.getpixel((i+2,j+2)))             p5=(image_input.getpixel((i+2,j+3)))              p6=(image_input.getpixel((i+3,j+1)))             p7=(image_input.getpixel((i+3,j+2)))             p8=(image_input.getpixel((i+3,j+3)))              p = [p0,p1,p2,p3,p4,p5,p6,p7,p8]              for iterasi in range(len(p)-1,0,-1):                 for ind in range(iterasi):                     if p[ind] &gt; p[ind+1]:                         temp = p[ind]                         p[ind] = p[ind+1]                         p[ind+1] = temp      if menu==2: #2:dilasi </pre>		
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			<pre> q=p[0] else: q=p[len(p)-1] #1:erosi  pixels[i,j] = (q)  img_output = img_output.convert("L")  return img_output </pre>		
14	Dilasi	Ada	<pre> def ImgMorfologi(img_input, coldepth, menu):  img_input = img_input.convert('L')  image_input = Image.new('L',(img_input.size[0]+4,img_input.size[1]+4)) pix = image_input.load()  img_output = Image.new('L',(img_input.size[0],img_input.size[1])) pixels = img_output.load()  for i in range(image_input.size[0]): for j in range(image_input.size[1]):  if i&lt;2 or j&lt;2 or i&gt;=image_input.size[0]-2 or j&gt;=image_input.size[1]-2: pix[i,j] = (0) else: p= img_input.getpixel((i-2,j-2)) pix[i,j] = (p)  for i in range(img_output.size[0]): for j in range(img_output.size[1]):  p0=(image_input.getpixel((i+1,j+1))) p1=(image_input.getpixel((i+1,j+2))) p2=(image_input.getpixel((i+1,j+3)))  p3=(image_input.getpixel((i+2,j+1))) p4=(image_input.getpixel((i+2,j+2))) p5=(image_input.getpixel((i+2,j+3)))  p6=(image_input.getpixel((i+3,j+1))) p7=(image_input.getpixel((i+3,j+2))) p8=(image_input.getpixel((i+3,j+3)))  p = [p0,p1,p2,p3,p4,p5,p6,p7,p8] </pre>		

			<pre> for iterasi in range(len(p)-1,0,-1):     for ind in range(iterasi):         if p[ind] &gt; p[ind+1]:             temp = p[ind]             p[ind] = p[ind+1]             p[ind+1] = temp  if menu==2: #2:dilasi     q=p[0] else:     q=p[len(p)-1] #1:erosi  pixels[i,j] = (q)  img_output = img_output.convert("L")  return img_output </pre>		
15	Opening	Ada	<pre> def ImgMorfologi(img_input, coldepth, menu):      img_input = img_input.convert('L')      image_input =     Image.new('L',(img_input.size[0]+4,img_input.size[1]+4))     pix = image_input.load()      img_output =     Image.new('L',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()      for i in range(image_input.size[0]):         for j in range(image_input.size[1]):              if i&lt;2 or j&lt;2 or i&gt;=image_input.size[0]-2 or j&gt;=image_input.size[1]-2:                 pix[i,j] = (0)             else:                 p= img_input.getpixel((i-2,j-2))                 pix[i,j] = (p)      for i in range(img_output.size[0]):         for j in range(img_output.size[1]):              p0=(image_input.getpixel(((i+1,j+1)))             p1=(image_input.getpixel(((i+1,j+2)))             p2=(image_input.getpixel(((i+1,j+3))) </pre>		



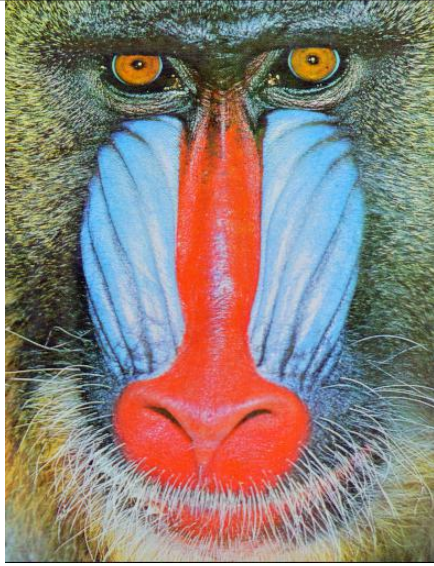



			<pre> p3=(image_input.getpixel((i+2,j+1))) p4=(image_input.getpixel((i+2,j+2))) p5=(image_input.getpixel((i+2,j+3)))  p6=(image_input.getpixel((i+3,j+1))) p7=(image_input.getpixel((i+3,j+2))) p8=(image_input.getpixel((i+3,j+3)))  p = [p0,p1,p2,p3,p4,p5,p6,p7,p8]  for iterasi in range(len(p)-1,0,-1):     for ind in range(iterasi):         if p[ind] &gt; p[ind+1]:             temp = p[ind]             p[ind] = p[ind+1]             p[ind+1] = temp  if menu==2: #2:dilasi     q=p[0] else:     q=p[len(p)-1] #1:erosi  pixels[i,j] = (q)  img_output = img_output.convert("L")  return img_output </pre>		
16	Closing	Ada	<pre> def ImgMorfologi(img_input, coldepth, menu):      img_input = img_input.convert('L')      image_input =     Image.new('L',(img_input.size[0]+4,img_input.size[1]+4))     pix = image_input.load()      img_output =     Image.new('L',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()      for i in range(image_input.size[0]):         for j in range(image_input.size[1]):              if i&lt;2 or j&lt;2 or i&gt;=image_input.size[0]-2 or j&gt;=image_input.size[1]-2:                 pix[i,j] = (0)             else:                 p= img_input.getpixel((i-2,j-2)) </pre>		

			<pre> pix[i,j] = (p)  for i in range(img_output.size[0]):     for j in range(img_output.size[1]):          p0=(image_input.getpixel((i+1,j+1)))         p1=(image_input.getpixel((i+1,j+2)))         p2=(image_input.getpixel((i+1,j+3)))          p3=(image_input.getpixel((i+2,j+1)))         p4=(image_input.getpixel((i+2,j+2)))         p5=(image_input.getpixel((i+2,j+3)))          p6=(image_input.getpixel((i+3,j+1)))         p7=(image_input.getpixel((i+3,j+2)))         p8=(image_input.getpixel((i+3,j+3)))          p = [p0,p1,p2,p3,p4,p5,p6,p7,p8]          for iterasi in range(len(p)-1,0,-1):             for ind in range(iterasi):                 if p[ind] &gt; p[ind+1]:                     temp = p[ind]                     p[ind] = p[ind+1]                     p[ind+1] = temp              if menu==2: #2:dilasi                 q=p[0]             else:                 q=p[len(p)-1] #1:erosi              pixels[i,j] = (q)  img_output = img_output.convert("L")  return img_output </pre>	
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17	RGB to Grayscale	Ada	<pre> def ImgRgb2Grayscale(input_image, coldepth):      if coldepth!=24:         input_image = input_image.convert('RGB')      img_output = Image.new('RGB',(input_image.size[0],input_image.size[1]))     pixels = img_output.load()     for i in range(img_output.size[0]):         for j in range(img_output.size[1]):             r, g, b = input_image.getpixel((i, j))             pixels[i,j] = (r, r, r)      if coldepth==1:         img_output = img_output.convert("1")     elif coldepth==8:         img_output = img_output.convert("L")     else:         img_output = img_output.convert("RGB")      return img_output </pre>		
18	RGB to HSV/HLS Conversion	Ada	<pre> def ImgRgb2Hsv(img_input, coldepth):      if coldepth!=24:         img_input = img_input.convert('RGB')      img_output = Image.new('L',(img_input.size[0],img_input.size[1]))     pixels = img_output.load()      for i in range(img_output.size[0]):         for j in range(img_output.size[1]):             r, g, b= img_input.getpixel((i,j))             p = max(r,g,b)             pixels[i,j] = (p)      img_output = img_output.convert("L")      return img_output </pre>		



## FITUR TAMBAHAN :

No	Fitur	Ada/Tidak	Code Algoritma	Image Input	Image Output
1	Image Blending	Tidak			
2	Image Logarithmic	Ada	<pre> def ImgLogarithmic(img_input, coldepth):      if coldepth != 25:         img_input = img_input.convert('RGB')         c = 50         img_output = Image.new('RGB', (img_input.size[0], img_input.size[1]))         pixels = img_output.load()          for i in range(img_output.size[0]):             for j in range(img_output.size[1]):                 r, g, b = img_input.getpixel((i, j))                 pixels[i, j] = (int(c*math.log(1+r)), int(c*math.log(1+g)), int(c*math.log(1+b)))      if coldepth == 1:         img_output = img_output.convert("1")     elif coldepth == 8:         img_output = img_output.convert("L")     else:         img_output = img_output.convert("RGB")     return img_output </pre>		
3	Image Translation	Ada	<pre> def ImgTranslation(img_input, coldepth, shift):     if coldepth != 25:         img_input = img_input.convert("RGB")         input_pixels = img_input.load()          img_output = Image.new(             'RGB', (img_input.size[1], img_input.size[0]))         output_pixels = img_output.load()          nilaii = shift[0]         nilaij = shift[1]          if shift[0] &lt; 0:             nilaii = 0         if shift[1] &lt; 0:             nilaij = 0          for x in range(nilaii, img_input.size[0]):             for y in range(nilaij, img_input.size[1]):                 xbaru = x - shift[0] </pre>		

			<pre> ybaru = y - shift[1]  if(xbaru &gt;= img_input.size[0] or ybaru &gt;= img_input.size[1] or xbaru &lt; 0 or ybaru &lt; 0):     output_pixels[x, y] = (0, 0, 0) else:     output_pixels[x, y] = input_pixels[xbaru, ybaru]  if coldepth == 1:     img_output = img_output.convert("1") elif coldepth == 8:     img_output = img_output.convert("L") else:     img_output = img_output.convert("RGB")  return img_output </pre>		
4	Edge Detection Pilihan 3 (Robert)	Ada	<pre> def ImgEdgeDetection(img_input, coldepth, val, menu):      img_input = img_input.convert('L')      img_output = Image.new('L', (img_input.size[0], img_input.size[1]))     pixels = img_output.load()      for i in range(img_output.size[0]):         for j in range(img_output.size[1]):             if i &gt; img_output.size[0]-3 or j &gt; img_output.size[1]-3 :                 pixels[i,j] = img_input.getpixel((i, j))             else:                 p1 = img_input.getpixel((i, j))                 p2 = img_input.getpixel((i, j+1))                 p3 = img_input.getpixel((i, j+2))                 p4 = img_input.getpixel((i+1, j))                 p5 = img_input.getpixel((i+1, j+1))                 p6 = img_input.getpixel((i+1, j+2))                 p7 = img_input.getpixel((i+2, j))                 p8 = img_input.getpixel((i+2, j+1))                 p9 = img_input.getpixel((i+2, j+2))                  if menu==1: #Laplacian                     x = abs(p2+p4+p5*(-4)+p6+p8)                     y = x                 elif menu==2: #Prewitt                     x = abs(p1*(-1)+p3+p4*(-1)+p6+p7*(-1)+p9)                     y = abs(p1+p2+p3+p7*(-1)+p8*(-1)+p9*(-1))                 elif menu==3: #Robert                     x = abs(p1+p5*(-1)) </pre>		

			<pre> y = abs(p2+p4*(-1)) elif menu==4: #Sobel x = abs(p1+p3*(-1)+p4*2+p6*(-2)+p7+p9*(-1)) y = abs(p1+p2*2+p3+p7*(-1)+p8*(-2)+p9*(-1))  else: x=p1 y=p1 xy = x+y  if xy&lt;val : pixels[i,j] = (0) else: pixels[i,j] = (255) img_output = img_output.convert("L") return img_output </pre>		
5	Edge Detection Pilihan 4 (Sobel)	Ada	<pre> def ImgEdgeDetection(img_input, coldepth, val, menu):  img_input = img_input.convert('L')  img_output = Image.new('L',(img_input.size[0],img_input.size[1])) pixels = img_output.load()  for i in range(img_output.size[0]): for j in range(img_output.size[1]): if i &gt; img_output.size[0]-3 or j &gt; img_output.size[1]-3 : pixels[i,j] = img_input.getpixel((i, j)) else: p1 = img_input.getpixel((i, j)) p2 = img_input.getpixel((i, j+1)) p3 = img_input.getpixel((i, j+2)) p4 = img_input.getpixel((i+1, j)) p5 = img_input.getpixel((i+1, j+1)) p6 = img_input.getpixel((i+1, j+2)) p7 = img_input.getpixel((i+2, j)) p8 = img_input.getpixel((i+2, j+1)) p9 = img_input.getpixel((i+2, j+2))  if menu==1: #Laplacian x = abs(p2+p4+p5*(-4)+p6+p8) y = x elif menu==2: #Prewitt x = abs(p1*(-1)+p3+p4*(-1)+p6+p7*(-1)+p9) y = abs(p1+p2+p3+p7*(-1)+p8*(-1)+p9*(-1)) elif menu==3: #Robert x = abs(p1+p5*(-1)) </pre>		



			<pre> y = abs(p2+p4*(-1)) elif menu==4: #Sobel x = abs(p1+p3*(-1)+p4*2+p6*(-2)+p7+p9*(-1)) y = abs(p1+p2*2+p3+p7*(-1)+p8*(-2)+p9*(-1))  else: x=p1 y=p1 xy = x+y  if xy&lt;val : pixels[i,j] = (0) else: pixels[i,j] = (255) img_output = img_output.convert("L") return img_output </pre>		
6	Edge Detection Pilihan 5	Tidak			
7	Top Hat	Tidak			

## PRINT SCREEN ANTARMUKA UTAMA :

