**LIST WEAPON**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Nama** | **DMG** | **Ammo** | **Cooldown** | **Keterangan** |
| Default | 1 | Infinite | 500ms | Shot stop/hit zombie |
| X-Bow | 4 | 10 | 1s | Menembus musuh dalam 1 baris |
| Shotgun | 4 | 15 | 2s | Burst Area Depan |
| Sub Machinegun | 1 | 200 | 100ms | Shot stop/hit |
| Grenade Launcher | 4 | 15 | 3s | Shot Burst when hit |
| Sniper | 10 | 10 | 3s | Menembus musuh dalam 1 baris |
| Chainsaw\* | 10 | 10 |  | Zombie yang kena player akan mati, ammo berkurang per detik |
| Throwing Knife | 2 | 15 | 500ms | Shot stop/hit zombie |

**LIST ZOMBIE**

|  |  |  |  |
| --- | --- | --- | --- |
| **Nama** | **HP** | **Movement Speed** | **Score** |
| Infected | 1 | 1s | 5 |
| Zombie | 3 | 1s | 10 |
| Undying | 6 | 2s | 25 |
| Hulk | 9 | 500ms | 50 |

**LIST BUFF**

|  |  |
| --- | --- |
| **Nama** | **Effect** |
| Golden pig | Score += 500 |
| Golden Lion | Score += 1000 |
| Blue Pill | Immortal for 10 seconds |
| Black Stone | Life += 1 |
| Weapon Box | Random Weapon |
| Atom | All zombies HP -= 3 |