Description

High or Low is a HTML5 Gambling Game. Enjoy this stylish gambling game!

The CAPX package contains the game with 1920x1080 resolution that automatically scales proportionally to fit current screen devices.

The game is fully compatible with all most common mobile devices.

More infos will be found in the comments added to the game.

This game can not be modified with a free license of Construct 2. The game was created with Construct 2 R259 release.

Admob Ads

Use the AdmobAds to add your ads' ID and start monetizing with this game!

For further info, please refer to https://www.scirra.com/manual/184/admob. WARNING: the admob plugin ID in this guide (*com.cranberrygame.phonegap.plugin.ad.admob*) is not updated. The latest plugin is: *cordova-plugin-admobpro*. You need to select third party plugins, ensure you are sourcing from the Cordova plugin registry, and enter cordova-plugin-admobpro in the Plugin ID field.

Change Cards

The game contains the card spritesheet that you can edit if you want to change card images. Cards' dimensions will be arranged according to the canvas size for the best display on devices.

If you want to change card graphic, replace the spridesheet with your own, ensuring the frames to be arranged properly as in the game.

Change Backgrounds

The game contains the background spritesheet that you can edit if you want to change graphic. If you want to change background graphic, replace the spridesheet with your own, ensuring the frames to be arranged properly as in the game.

Additional plugins/behaviours used in this game

The game contains some non-native plugins / behaviours you need to install before using the package. They are:

Non-native behaviours used:

- LiteTween (free) by Lunarray (Scirra forum): https://www.scirra.com/forum/behavior-litetween_t70700

Non-native plugins used:

- SpriteFont+ (free) by Codeplex : https://spritefontplus.codeplex.com/
- callJS (free) by Joe7 (Scirra forum): https://www.scirra.com/forum/plugin-call-javascript_t64104

Game modifications

Texts can be changed modifying the variables in the "Languages" tab (due to the use of SpriteFont+ plugin, special characters are not supported. To translate in any non-English language, please

contact us for a quotation). These are:

- TEXT_GAMEOVER = "YOU LOSE!";
- TEXT_SCORE = "SCORE";
- TEXT_PLAY = "PLAY";
- TEXT_ALLIN = "ALL IN!";
- TEXT_CLEARBET = "CLEAR BET";
- TEXT_GIVEUP = "GIVE UP";
- TEXT_MAKE = "MAKE YOUR BET!";
- TEXT_ENDGIVEUP = "ARE YOU SURE TO EXIT AND SAVE ";
- TEXT_YES = "YES";
- TEXT_NO = "NO";
- TEXT_CURRENCY = "$";
- TEXT_TURN = "TURN ";
- TEXT_HIGHS = "HIGHs: ";
- TEXT_LOWS = "LOWs: ";
- TEXT_GUESS = "TOTAL GUESS: ";
- TEXT_BEST = "BEST SCORE: ";
- TEXT_WIN = "YOU WIN";
- TEXT_LOSE = "YOU LOSE";
- TEXT_HELP1 = "THE AIM OF THE GAME IS TO GUESS WHETHER THE FACE DOWN CARD IS HIGH OR LOW";
- TEXT_HELP2 = "CARDS FROM 2 TO 7 ARE LOW THOSE BETWEEN 8 AND KING ARE HIGH. THE ACE IS BOTH HIGH AND LOW, SO IT'S ALWAYS WINNING";
- TEXT_HELP3 = 'CLICK ON CHIPS TO CHOOSE HOW MUCH YOU WANT BET, THEN CLICK ON "BET" BUTTON TO PLAY. IF YOU WIN, YOU DOUBLE YOUR WAGER';
- TEXT_HELP4 = 'TO SAVE YOUR CURRENT PRIZE MONEY, CLICK ON "GIVE UP" BUTTON, THIS WILL END YOUR GAME';

Some game values can be changed modifing the variables in the "Global" tab. These are:

- INTERSTITIALCOUNTER: 5, // The occurance of Ads to be shown

- win_occurrence: 70, //Win occurrence percentage (100 = always win)

- casino_cash:100, //The starting casino cash that is recharged by the money lost by the user

- player_money: 100, //Points at the start game

- fiches_value:

  - 1, //Value of first fiche

  - 5, //Value of second fiche

  - 10, //Value of third fiche

  - 25, //Value of fourth fiche

  - 100 //Value of fifth fiche

- turn_card_speed: 4, //Time speed to completely turn a card (in seconds)

- showtext_timespeed: 3,5 // Time speed duration of win/lose text (in seconds)

Wordpress Plugin

CTL Arcade will allow you to add a real arcade on your worpress website, in this way your users will be more involved and will stay connected longer.

It's possible to add Ads banner at the beginning of each game and at the end of each level. This will give you a new tool to increase your revenues.

Your own users will promote your website sharing their scores on the main Social Networks, with no extra costs for you.

You'll get by default the score-sharing on Twitter. To add Facebook just follow the guideline below.

3 widgets can be added in your pages through a shortcode.

- Game iframe
- Rate the Game
- Leaderboard

Minimum Requirements:

- PHP 4.3
- WordPress 4.3.1
- HTML5
- Canvas
- Javascript / jQuery

This plugin is designed to work only with games built by Code This Lab.

You can find it here!