

## Batch file Functions

Packaging up code into a discrete functions, each with a clear purpose is a very common programming technique. Re-using known, tested code, means you can solve problems very quickly by just bolting together a few functions.

The CMD shell does not have any documented support for functions, but you can fake it by passing [arguments/parameters](#) to a subroutine and you can use [SETLOCAL](#) to control the visibility of variables.

At first glance building a function may look as simple as this:

```
:myfunct
SETLOCAL
SET _var1=%1
SET _var2="%_var1%--%_var1%--%_var1%"
SET _result=%_var2%
ENDLOCAL
```

but there is a problem, the ENDLOCAL command will throw away the `_result` variable and so the function returns nothing.

```
:myfunct2
SETLOCAL
SET _var1=%1
SET _var2="%_var1%--%_var1%--%_var1%"
ENDLOCAL
SET _result=%_var2%
```

This version is getting close, but it still fails to return a value, this time because ENDLOCAL will throw away the `_var2` variable

The solution to this is to take advantage of the fact that the CMD shell evaluates variables on a line-by-line basis - so placing ENDLOCAL **on the same line** as the SET statement(s) gives the result we want. This technique is known as 'tunneling' and works for both functions and entire batch scripts:

```
:myfunct3
SETLOCAL
SET _var1=%1
SET _var2="%_var1%--%_var1%--%_var1%"
ENDLOCAL & SET _result=%_var2%
```

In examples above there are just 2 local variables (`_var1` and `_var2`) but in practice there could be far more, by turning the script into a function with SETLOCAL and ENDLOCAL we don't have to worry if any variable names will clash.

In other words you can do this:

```
@ECHO OFF
SET _var1=64
SET _var2=123
CALL :myfunct3 Testing
echo _var1 is %_var1%
echo Final result %_result%
goto :eof
```

```
:myfunct3
SETLOCAL
SET _var1=%1
SET _var2="%_var1%--%_var1%--%_var1%"
ENDLOCAL & SET _result=%_var2%
```

When working with functions it can be useful to use [Filename Parameter Extensions](#) against the function name, `%0` will contain the call label, `%nx0` the file name, see [Rob Hubbards blog](#) for an example. Note that if you have two scripts one calling another, this will not reveal the location of the 'calling' script.

*"Cats are intended to teach us that not everything in nature has a function" ~ Garrison Keillor*

### Related:

[CALL](#) - Call one batch program from another

[SETLOCAL](#) - Control the visibility of environment variables

[SHIFT](#) - Shift the position of replaceable parameters in a batch file



Instant News Delivery to Employees  
Desktops+Email+Mobiles= 1 click!



Free Demo!



© Copyright [SS64.com](http://SS64.com) 1999-2012  
Some rights reserved