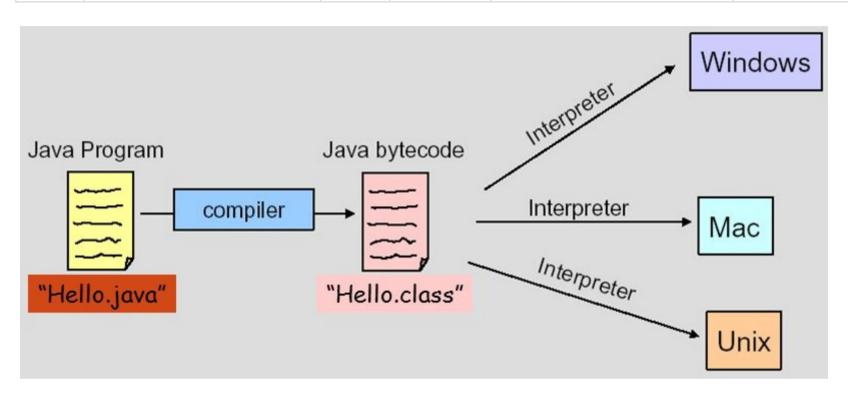
layout	date	title	categories	tags		avatarimg	author	published
post	Thu Apr 13 2017 08:00:00 GMT+0800 (中国标准时间)	JVM 结构	jvm	opensource jvm	java	/img/head.jpg	wangyifan	false



HelloWorld

```
//Calc.java
public class Calc {
    public int sum(){
       int a = 1;
       int b = 2;
       int c = a + b;
        return c;
//Main.java
public class Main {
    public static void main(String[] args){
        Calc calc = new Calc();
        int result = calc.sum();
        System.out.println(result);
```

编译

```
javac Calc.java
javac Main.java
```

运行

代码执行流程

- 加载Main
- 。 执行main方法
- 加载Calc
- 。 实例化Calc
- 。 执行calc.sum()方法
 - 。 a赋值1
 - 。 b赋值2
 - 。 c赋值
 - 。返回c
- 。 结果赋值给result
- 打印result

反编译

```
public class Calc
 minor version: 0
 major version: 52
 flags: ACC_PUBLIC, ACC_SUPER
Constant pool:
  #1 = Methodref
                                          // java/lang/Object."<init>":()V
                           #3.#12
  #2 = Class
                           #13
                                          // Calc
                                          // java/lang/Object
  #3 = Class
                           #14
  #4 = Utf8
                           <init>
  #5 = Utf8
                           ()V
  \#6 = Utf8
                           Code
                           LineNumberTable
  #7 = Utf8
  #8 = Utf8
                           sum
  #9 = Utf8
                           ()I
 #10 = Utf8
                           SourceFile
 #11 = Utf8
                           Calc.java
 #12 = NameAndType
                                          // "<init>":()V
                           #4:#5
 #13 = Utf8
                           Calc
 #14 = Utf8
                           java/lang/Object
 public Calc();
    descriptor: ()V
    flags: ACC_PUBLIC
    Code:
      stack=1, locals=1, args_size=1
         0: aload 0
                                              // Method java/lang/Object."<init>":()V
         1: invokespecial #1
         4: return
      LineNumberTable:
       line 1: 0
  public int sum();
    descriptor: ()I
```

```
flags: ACC_PUBLIC
Code:
  stack=2, locals=4, args_size=1
     0: iconst_1
     1: istore_1
     2: iconst_2
     3: istore_2
    4: iload_1
     5: iload_2
     6: iadd
     7: istore_3
     8: iload_3
     9: ireturn
  LineNumberTable:
   line 3: 0
   line 4: 2
   line 5: 4
   line 6: 8
```

Class结构

o jvms8 4.1

```
ClassFile {
   u4 magic;
   u2 minor_version;
   u2 major_version;
   u2 constant_pool_count;
```

```
cp_info constant_pool[constant_pool_count-1];
u2 access_flags;
u2 this_class;
u2 super_class;
u2 interfaces_count;
u2 interfaces[interfaces_count];
u2 fields_count;
field_info fields[fields_count];
u2 methods_count;
method_info methods[methods_count];
u2 attributes_count;
attribute_info attributes[attributes_count];
}
```

The Constant Pool

```
jvms8 4.4
```

```
cp_info {
    u1 tag;
    u1 info[];
}
```

Constant pool tags

Constant Type	Value
CONSTANT_Class	7
CONSTANT_Fieldref	9
CONSTANT_Methodref	10
CONSTANT_InterfaceMethodref	11
CONSTANT_String	8
CONSTANT_Integer	3
CONSTANT_Float	4
CONSTANT_Long	5
CONSTANT_Double	6
CONSTANT_NameAndType	12
CONSTANT_Utf8	1
CONSTANT_MethodHandle	15
CONSTANT_MethodType	16
CONSTANT_InvokeDynamic	18

Fields

```
field_info {
    u2 access_flags;
    u2 name_index;
    u2 descriptor_index;
    u2 attributes_count;
    attribute_info attributes[attributes_count];
}
```

Methods

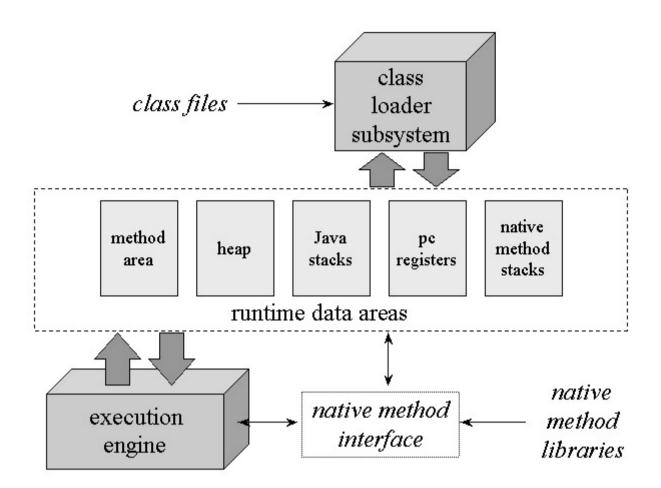
jvms8 4.6

```
method_info {
    u2 access_flags;
    u2 name_index;
    u2 descriptor_index;
    u2 attributes_count;
    attribute_info attributes[attributes_count];
}
```

JVM结构

。 方法区:方法区(method area)只是JVM规范中定义的一个概念,用于存储类信息、常量池、静态变量、JIT编译后的代码等数据,具体放在哪里,不同的实现可以放在不同的地方。 {:&.rollin}

- 。 永久代是Hotspot虚拟机特有的概念,是方法区的一种实现
- 。 在Java 6中,方法区中包含的数据,除了JIT编译生成的代码存放在native memory的CodeCache区域,其他都存放在永久代;
- 。 在Java 7中,Symbol的存储从PermGen移动到了native memory,并且把静态变量从instanceKlass末尾(位于PermGen内)移动到了 java.lang.Class对象的末尾(位于普通Java heap内);
- 。 在Java 8中,永久代被彻底移除,取而代之的是另一块与堆不相连的本地内存——元空间(Metaspace),-XX:MaxPermSize 参数失去了意义,取而代之的是-XX:MaxMetaspaceSize。



Class加载

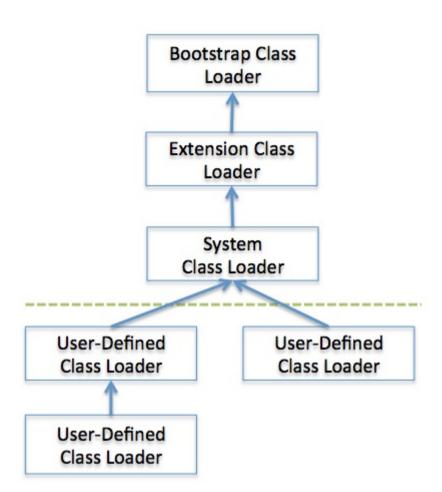
启动JVM

jvms8 5.2

The Java Virtual Machine starts up by creating an initial class, which is specified in an implementation-dependent manner, using the bootstrap class loader (§5.3.1). The Java Virtual Machine then links the initial class, initializes it, and invokes the public class method void main(String[]).

加载Initial Class

- o jvms8 5.3.1 5.3.2
- 。 JVM规范定义了两种类型的类装载器: bootstrap class loader,user-defined class loader



链接

- Verification
- Preparation
- Resolution

Verification

jvms8 5.4.1

Verification (§4.10) ensures that the binary representation of a class or interface is structurally correct (§4.9). Verification may cause additional classes and interfaces to be loaded (§5.3) but need not cause them to be verified or prepared.

Preparation

jvms8 5.4.2

Preparation involves creating the static fields for a class or interface and initializing such fields to their default values (§2.3, §2.4). This does not require the execution of any Java Virtual Machine code; explicit initializers for static fields are executed as part of initialization (§5.5), not preparation.

Resolution

jvms8 5.4.3

The Java Virtual Machine instructions anewarray, checkcast, getfield, getstatic, instanceof, invokedynamic, invokeinterface, invokespecial, invokestatic, invokevirtual, ldc, ldc_w, multianewarray, new, putfield, and putstatic make symbolic references to the run-time constant pool. Execution of any of these instructions requires resolution of its symbolic reference.

初始化

Initialization of a class or interface consists of executing its class or interface initialization method

- The execution of any one of the Java Virtual Machine instructions new,getstatic, putstatic, or invokestatic that references C {:&.moveln}
- The first invocation of a java.lang.invoke.MethodHandle instance which was the result of method handle resolution (§5.4.3.5) for a method handle of kind 2 (REF_getStatic), 4 (REF_putStatic), 6 (REF_invokeStatic), or 8 (REF_newInvokeSpecial).
- Invocation of certain reflective methods in the class library (§2.12), for example, in class Class or in package java.lang.reflect.
- If C is a class, the initialization of one of its subclasses
- o If C is an interface that declares a non-abstract, non-static method, the initialization of a class that implements C directly or indirectly.
- If C is a class, its designation as the initial class at Java Virtual Machine startup (§5.2).

执行

- 。 栈帧(Frame) jvms8 2.6
 - 局部变量表(Local Variables) jvms8 2.6.1
 - 。 操作数栈(Operand Stacks) jvms8 2.6.2
 - 。 动态链接(Dynamic Linking) jvms8 2.6.3

```
public class Main
Constant pool:
    #1 = Methodref  #8.#17  // java/lang/Object."<init>":()V
    #2 = Class  #18  // Calc
```

```
#3 = Methodref
                         #2.#17
                                         // Calc."<init>":()V
 #4 = Methodref
                         #2,#19
                                        // Calc.sum:()I
 #5 = Fieldref
                         #20,#21
                                        // java/lang/System.out:Ljava/io/PrintStream;
 #6 = Methodref
                         #22.#23
                                        // java/io/PrintStream.println:(I)V
                                         // Main
#7 = Class
                         #24
                                         // java/lang/Object
#8 = Class
                         #25
#9 = Utf8
                         <init>
#10 = Utf8
                         ()V
#11 = Utf8
                         Code
#12 = Utf8
                         LineNumberTable
#13 = Utf8
                         main
#14 = Utf8
                         ([Ljava/lang/String;)V
#15 = Utf8
                         SourceFile
#16 = Utf8
                         Main.java
#17 = NameAndType
                                        // "<init>":()V
                         #9:#10
#18 = Utf8
                         Calc
#19 = NameAndType
                         #26:#27
                                        // sum:()I
                                        // java/lang/System
#20 = Class
                         #28
#21 = NameAndType
                         #29:#30
                                        // out:Ljava/io/PrintStream;
#22 = Class
                         #31
                                        // java/io/PrintStream
#23 = NameAndType
                         #32:#33
                                        // println:(I)V
#24 = Utf8
                         Main
#25 = Utf8
                         java/lang/Object
#26 = Utf8
                         sum
#27 = Utf8
                         ()I
#28 = Utf8
                         java/lang/System
#29 = Utf8
                         out
#30 = Utf8
                         Ljava/io/PrintStream;
#31 = Utf8
                         java/io/PrintStream
#32 = Utf8
                         println
#33 = Utf8
                         (I)V
public static void main(java.lang.String[]);
  descriptor: ([Ljava/lang/String;)V
```

```
flags: ACC_PUBLIC, ACC_STATIC
    Code:
      stack=2, locals=3, args_size=1
                                              // class Calc
                          #2
         0: new
         3: dup
                                              // Method Calc."<init>":()V
         4: invokespecial #3
         7: astore_1
         8: aload_1
         9: invokevirtual #4
                                              // Method Calc.sum:()I
        12: istore_2
        13: getstatic
                          #5
                                              // Field java/lang/System.out:Ljava/io/PrintStream;
       16: iload_2
        17: invokevirtual #6
                                              // Method java/io/PrintStream.println:(I)V
        20: return
}
public class Calc
Constant pool:
  #1 = Methodref
                           #3.#12
                                          // java/lang/Object."<init>":()V
                                          // Calc
  #2 = Class
                           #13
  #3 = Class
                           #14
                                          // java/lang/Object
  #4 = Utf8
                           <init>
  #5 = Utf8
                           ()V
                           Code
  \#6 = Utf8
  #7 = Utf8
                           LineNumberTable
  #8 = Utf8
                           sum
  #9 = Utf8
                           ()I
 #10 = Utf8
                           SourceFile
 #11 = Utf8
                           Calc.java
 #12 = NameAndType
                           #4:#5
                                          // "<init>":()V
                           Calc
 #13 = Utf8
 #14 = Utf8
                           java/lang/Object
{
```

```
public Calc();
   descriptor: ()V
   flags: ACC_PUBLIC
   Code:
     stack=1, locals=1, args_size=1
        0: aload_0
        1: invokespecial #1
                                              // Method java/lang/Object."<init>"
:()V
        4: return
 public int sum();
   descriptor: ()I
   flags: ACC_PUBLIC
   Code:
     stack=2, locals=4, args_size=1
        0: iconst_1
        1: istore_1
        2: iconst_2
        3: istore_2
        4: iload_1
        5: iload_2
        6: iadd
        7: istore_3
        8: iload_3
        9: ireturn
```





