

# NFA vs DFA

## Definitions:

- **NFA (Nondeterministic Finite Automaton):** Allows for multiple transitions from a state for a given input symbol and  $\epsilon$ -transitions (transitions without consuming an input symbol).

$$NFA = (Q, \Sigma, \Delta, q_0, F)$$

- $Q$ : Set of states
  - $\Sigma$ : Alphabet
  - $\Delta$ : Transition function ( $\Delta : Q \times \Sigma_\epsilon \rightarrow P(Q)$ ) where  $\Sigma_\epsilon = \Sigma \cup \{\epsilon\}$
  - $q_0$ : Start state
  - $F$ : Set of final states
- **DFA (Deterministic Finite Automaton):** Allows only one transition from a state for each input symbol.

$$DFA = (Q, \Sigma, \delta, q_0, F)$$

- $Q$ : Set of states
- $\Sigma$ : Alphabet
- $\delta$ : Transition function ( $\delta : Q \times \Sigma \rightarrow Q$ )
- $q_0$ : Start state
- $F$ : Set of final states

## Comparisons:

- **Expressive Power:** Both NFA and DFA recognize the same set of languages: the regular languages.
- **Transition Mechanism:** DFA has a unique transition for every symbol, while NFA can have multiple transitions or  $\epsilon$ -transitions.
- **Equivalence:** Every NFA can be converted to an equivalent DFA using the

powerset construction, recognizing the same language.

- **Ease of Construction:** NFAs can be simpler and more intuitive to design for certain regular languages, whereas DFAs can be more verbose.

## Regular and Non-Regular Languages:

- **Regular Language:** If a language can be recognized by some DFA or NFA, it is regular. Regular languages are described by regular expressions.
- **Non-Regular Language:** Languages that cannot be represented by any DFA or NFA. They require more computational power, such as a Pushdown Automaton (PDA) for context-free languages.

## Examples:

- For a language over  $\Sigma = \{0, 1\}$  where the third position from the end is 1, a DFA can be designed with states to keep track of the last three symbols read, and it will have a unique transition for every symbol in each state.