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Whack a Mole

Wireframe

The Game should look like this.

Whack a Mole


New Game


Settings


Help




Score: 000

High score: 000







Lives   

Game Over!

Try again

Main Menu

Settings

Difficulty

1 ▼

Lives

3 ▼

Help

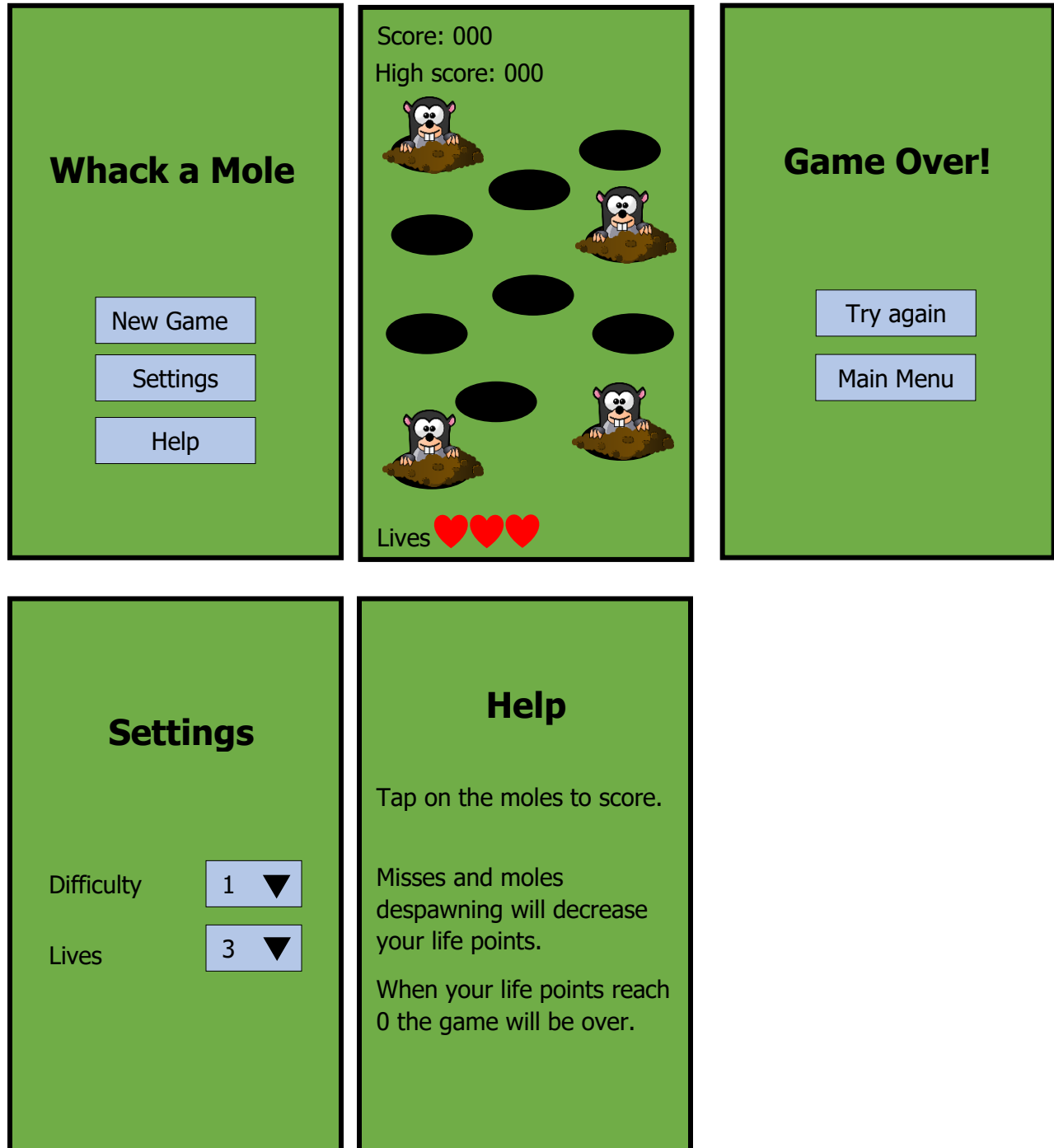
Tap on the moles to score.

Misses will decrease your life points.

When your life points reach 0 the game will be over.

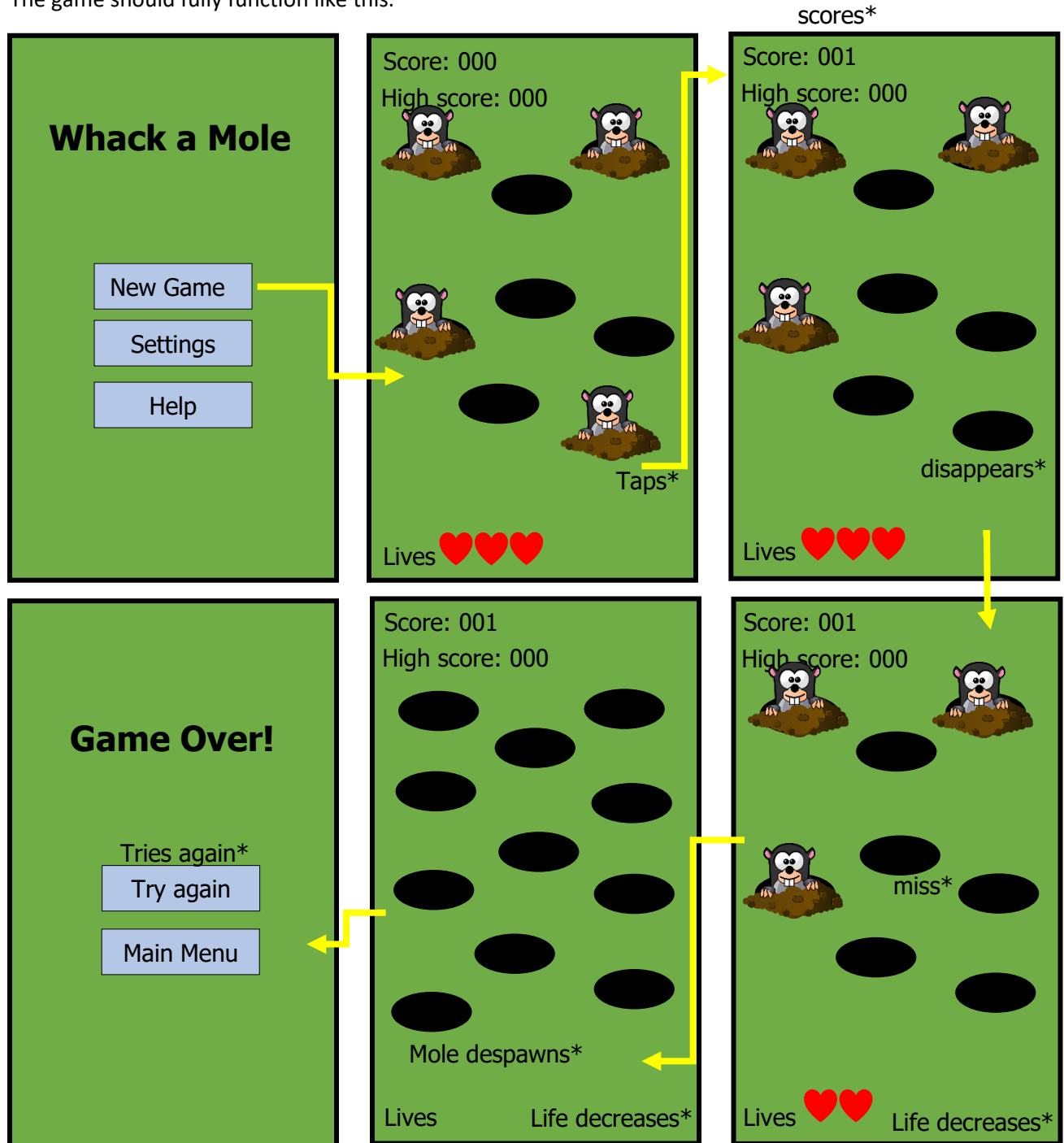
Mockup

Added Color.

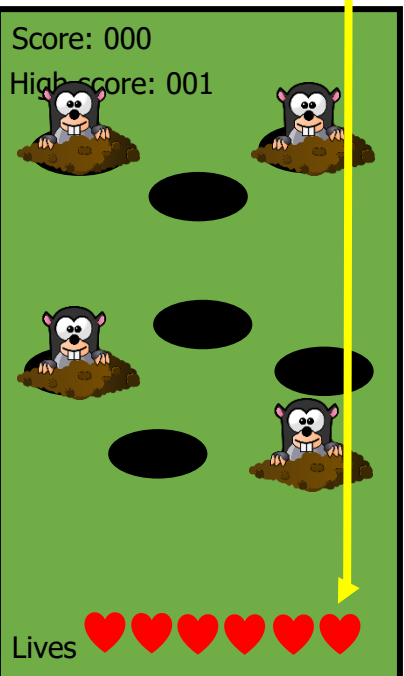
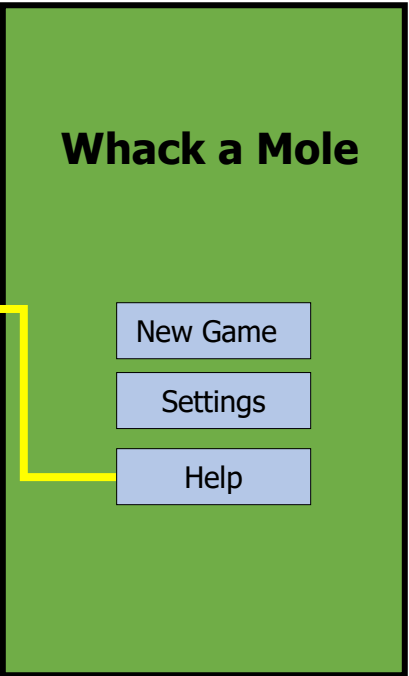
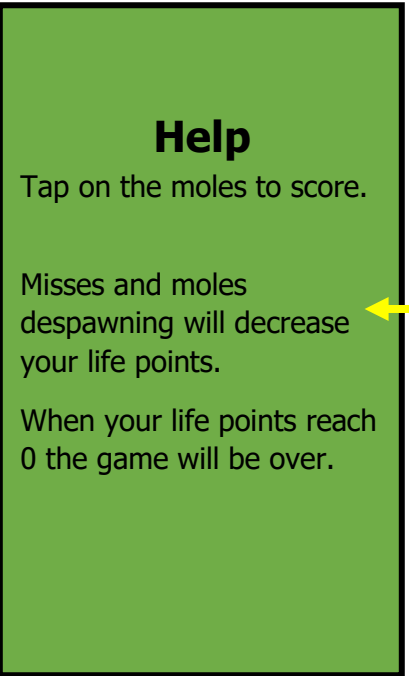
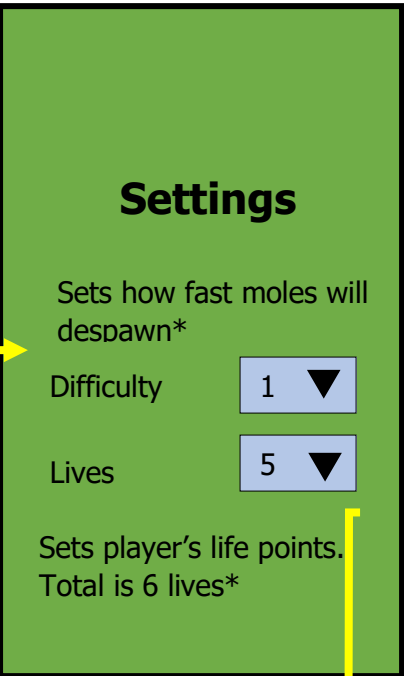
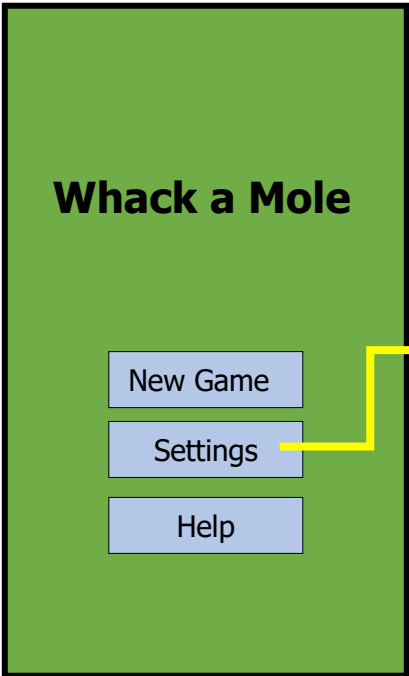
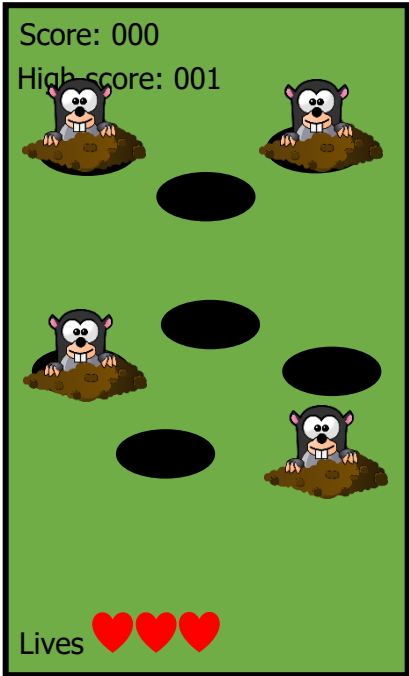


Prototype

The game should fully function like this.



High score saves*



“Whack a Mole” is an android game that should simulate the real whack a mole game in real life. It should test the players’ accuracy and reaction time, and hopefully improving it by tapping on the moles popping out on the screen as the player plays the game. The game is made to be played by people of all ages, giving them entertainment while giving them nostalgia of the past.