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There are multiple configurations points to ensure you scale as much as you want.

Here some common configuration to validate (note that when possible the sample value is the default):

- The resource adapter thread pool ("worker threads" or **WorkManager**) limits the number of max work threads:

```
<Resource id="my resource adapter" ....>
  # using -1 will make the server using cached threads (unbounded)
  # min recommended: maxSessions + 1 (for connect())
  threadPoolSize = 30
</Resource>
```

- Then the MDB container itself has an upper bound through **InstanceLimit** which controls the max MDB instance count:

```
<Container id="my mdb container" type="MESSAGE">
  # -1 will disable it
  # min recommended = maxSessions
  InstanceLimit = 10
</Container>
```

- ActiveMQ **maxSessions** controls how many sessions a MDB can use:

```
@MessageDriven(activationConfig = {
    @javax.ejb.ActivationConfigProperty(propertyName = "maxSessions",
propertyValue = "1"),
    @javax.ejb.ActivationConfigProperty(propertyName = "destination",
propertyValue = "target-queue")
})
public static class MyMdb implements MessageListener {
    @Override
    public void onMessage(final Message message) {
        // ...
    }
}
```

- The **ConnectionFactory** has also an instance pool through **geronimo-connector** logic, configuration can make the behavior changing but this is controlled through pool related variables (the pool and resource properties are merged in the definition):

```
<Resource id="my connection factory" type="ConnectionFactory">
  # recommended to be aligned on maxSessions
  PoolMaxSize = 10
  # for 100% MDB (no client) you can evaluate to turn it off/false, for client it
  can still be useful depending what you do
  Pooling = true
</Resource>
```

## Slow Message Consumption

If you find you have a slow consumption of messages there are several options to have a look (activemq website explains it very well) but one very impacting option can be the prefetch size.