# Ivan Pogrebnyak

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#### **Technical Skills**

**PROGRAMMING LANGUAGES:** C++ | C | Python | Go | JavaScript | Java | SQL | HTML | PHP | VHDL **DATA SCIENCE:** Bayesian and frequentist statistical methods and algorithms | Monte Carlo simulations (PyMC3, Stan) | Linear, Logistic and Non-linear Regression (Scikit-Learn) | Time series analysis, Structural Time Series (TF Probability) | Hypothesis Testing | Deep Learning/Neural Networks (TensorFlow, Keras) | Unsupervised Learning (Clustering, K-Means, PCA) | Data Processing (Pandas, Spark, Apache Arrow) | Data Mining | Data Visualization (Matplotlib, D3.js, Bokeh) | Web development (REST API Development, Web Design, Server Programming) | Distributed Computing (AWS: S3, EC2, Redshift, EMR, Lambda; HTCondor) | Databases (Redshift, Snowflake, Sqlite, libpq) **LINUX:** Version control (Git, GitHub, SVN) | Shell scripting | System management | System programming

### **Education**

Data Scientist Certification – Fellowship Program | The Data Incubator | Nov 2021 Ph.D. in High Energy Physics | Michigan State University | May 2021 B.S. in Physics & B.A. in Mathematics | University of North Carolina at Chapel Hill | May 2013

## Experience

REVELIO LABS

Jan 2022 – Jan 2023

Data Scientist

• Designed and implemented a regularized naive Bayes model for predicting LinkedIn users' skills.

- Reimplemented a Bayesian structured time series model from Python to C++ with a factor of 1000 speed-up.
- Developed an optimized caching textual data lookup server in Go for fast data delivery.

## MICHIGAN STATE UNIVERSITY, CERN, LARGE HADRON COLLIDER Research Assistant

**Jun 2013 – Dec 2021** 

- Analyzed terabytes of experimental and simulated data to perform state-of-the-art measurements of the Higgs boson cross section in the diphoton decay channel.
- Utilized complex constrained maximum likelihood models for signal extraction and uncertainty analysis.
- Implemented algorithms to optimize model parameters and hyper-parameters using numerical methods.
- Used Monte Carlo techniques for physics simulations and statistical tests.
- Enhanced the efficiency and usability of analysis pipelines.
- Designed an idiomatic, efficient, flexible, and robust framework in C++ for distributed (500 cores) data analysis.
- Refactored data analysis software written in C++ and Python, reducing processing time by factors of 10 to 100.
- Independently learned web development using JavaScript, HTML, CSS, and server programming with PHP and C++. Constructed interactive analysis tools that automated data visualization and statistical model testing and optimization.
- Designed and instituted interactive web-based analysis tools that eliminated the need to manually perform recurring data categorization and significance assessment tasks.

# UNIVERSITY OF NORTH CAROLINA AT CHAPEL HILL Research Assistant

May 2010 - Jun 2013

- Consolidated data from over 50 research works and published a statistical analysis in a pier-reviewed paper.
- Successfully applied non-linear regression models using maximum likelihood and  $\chi^2$  methods.
- Designed and ran particle physics and material interaction Monte Carlo simulations.