

**5.1 Mathematical Induction***Ch. 5.1 Q#3*

3. Let  $P(n)$  be the statement that  $1^2 + 2^2 + \dots + n^2 = n(n+1)(2n+1)/6$  for the positive integer  $n$ .

a) What is the statement  $P(1)$ ?

$$n=1, P(1)$$

$$1^2 = 1 \cdot 2 \cdot 3 / 6$$

- b) Show that  $P(1)$  is true, completing the basis step of the proof.

$$P(1) = 1 \cdot (1+1) (2(1)+1) / 6 \\ = 1 \cdot 2 \cdot 3 / 6 = 1$$

- c) What is the inductive hypothesis?

$$1^2 + 2^2 + \dots + k^2 = \frac{k(k+1)(2k+1)}{6}$$

- d) What do you need to prove in the inductive step?

To show for each  $k \geq 1$  that  $P(k) \Rightarrow P(k+1)$

$$P(k+1)$$

$$= 1^2 + 2^2 + \dots + k^2 + (k+1)^2 = \frac{(k+1)(k+2)(2k+3)}{6}$$

- e) Complete the inductive step, identifying where you use the inductive hypothesis.

$$\begin{aligned} (1^2 + 2^2 + \dots + k^2) + (k+1)^2 &= \frac{k(k+1)(2k+1)}{6} + (k+1)^2 \quad (\text{by the inductive hypothesis}) \\ &= \frac{k+1}{6} (k(2k+1) + 6(k+1)) \\ &= \frac{k+1}{6} (2k^2 + k + 6k + 6) \\ &= \frac{k+1}{6} (2k^2 + 7k + 6) \\ &= \frac{k+1}{6} (2k + 3)(k + 2) \\ &= \frac{(k+1)(k+2)(2k+3)}{6} \end{aligned}$$

- f) Explain why these steps show that this formula is true whenever  $n$  is a positive integer.

both the basis and inductive steps are completed.

By the principle of mathematical induction,

the statement is true for every positive integer  $n$ .

**Mathematical Induction**

In general, mathematical induction \* can be used to prove statements that assert that  $P(n)$  is true for all positive integers  $n$ , where  $P(n)$  is a propositional function. A proof by mathematical induction has two parts, a **basis step**, where we show that  $P(1)$  is true, and an **inductive step**, where we show that for all positive integers  $k$ , if  $P(k)$  is true, then  $P(k+1)$  is true.

**PRINCIPLE OF MATHEMATICAL INDUCTION** To prove that  $P(n)$  is true for all positive integers  $n$ , where  $P(n)$  is a propositional function, we complete two steps:

**BASIS STEP:** We verify that  $P(1)$  is true.

**INDUCTIVE STEP:** We show that the conditional statement  $P(k) \rightarrow P(k+1)$  is true for all positive integers  $k$ .

## 5.2 Strong Induction and Well-Ordering

### Ch. 5.2 Q# 3

3. Let  $P(n)$  be the statement that a postage of  $n$  cents can be formed using just 3-cent stamps and 5-cent stamps. The parts of this exercise outline a strong induction proof that  $P(n)$  is true for  $n \geq 8$ .
- Show that the statements  $P(8)$ ,  $P(9)$ , and  $P(10)$  are true, completing the basis step of the proof.
  - What is the inductive hypothesis of the proof?
  - What do you need to prove in the inductive step?
  - Complete the inductive step for  $k \geq 10$ .
  - Explain why these steps show that this statement is true whenever  $n \geq 8$ .

a)  $P(8)$  is true.

because we can form 8 cents of postage with one 3-cent stamp and one 5-cent stamp

$P(9)$  is true.

because we can form 9 cents of postage with three 3-cent stamps.

$P(10)$  is true.

because we can form 10 cents of postage with two 5-cent stamps.

b) Inductive hypothesis

"By using 3-cent and 5-cent stamps we can form  $j$  cents postage for all  $j$  with  $8 \leq j \leq k$ , where we assume  $k \geq 10$ ."

c) Inductive Step

Assuming the inductive hypothesis,

that we can form  $k+1$  cents

postage using just 3-cent and 5-cent stamps.

### Strong Induction

Before we illustrate how to use strong induction, we state this principle again.

**STRONG INDUCTION** To prove that  $P(n)$  is true for all positive integers  $n$ , where  $P(n)$  is a propositional function, we complete two steps:

**BASIS STEP:** We verify that the proposition  $P(1)$  is true.

**INDUCTIVE STEP:** We show that the conditional statement  $[P(1) \wedge P(2) \wedge \cdots \wedge P(k)] \rightarrow P(k+1)$  is true for all positive integers  $k$ .

Strong induction is sometimes called the **second principle of mathematical induction** or **complete induction**. When the terminology "complete induction" is used, the principle of mathematical induction is called **incomplete induction**, a technical term that is a somewhat unfortunate choice because there is nothing incomplete about the principle of mathematical induction; after all, it is a valid proof technique.

**STRONG INDUCTION AND THE INFINITE LADDER** To better understand strong induction, consider the infinite ladder in Section 5.1. Strong induction tells us that we can reach all rungs if

- we can reach the first rung, and
- for every integer  $k$ , if we can reach all the first  $k$  rungs, then we can reach the  $(k+1)$ st rung.

That is, if  $P(n)$  is the statement that we can reach the  $n$ th rung of the ladder, by strong induction we know that  $P(n)$  is true for all positive integers  $n$ , because (1) tells us  $P(1)$  is true, completing the basis step and (2) tells us that  $P(1) \wedge P(2) \wedge \cdots \wedge P(k)$  implies  $P(k+1)$ , completing the inductive step.

**INDUCTIVE STEP:** We show that the conditional statement  $[P(1) \wedge P(2) \wedge \cdots \wedge P(k)] \rightarrow P(k+1)$  is true for all positive integers  $k$ .

d) Complete the inductive step for  $k \geq 10$ .

we want to form  $k+1$  cents of postage.

Given:  $k \geq 10$ ,

we know that  $P(k-2)$  is true,

we can form  $k-2$  cents of postage

As we put one more 3-cent stamp,

and then we can form  $k-2+3$

$\Rightarrow k+1$  cents of postage.

e) Explain why these steps show that this statement is true whenever  $n \geq 8$ .

Both the basis step & the inductive step are completed,  
and by the principle of strong induction, the statement  
is true for every integer  $n \geq 8$ .

## 5.3

## Recursive Definitions and Structural Induction

Ch. 5.3 Q# 7(a)

7. Give a recursive definition of the sequence  $\{a_n\}$ ,  $n = 1, 2, 3, \dots$  if

a)  $a_n = 6n$ .

$$\begin{array}{l} a_0 = 0 \\ a_1 = 6 \\ a_2 = 12 \\ a_3 = 18 \\ a_4 = 24 \\ \vdots \\ a_n = 6n \end{array} \left. \begin{array}{l} \\ \\ \\ \\ \\ \end{array} \right\} \begin{array}{l} +6 \\ +6 \\ +6 \\ +6 \\ +6 \end{array}$$

This shows each term in this sequence is 6 greater than the preceding term.

Let  $a_1 = 6$ ,

$\Rightarrow a_{n+1} = a_n + 6, \forall n \geq 1$ .

### Recursively Defined Functions

We use two steps to define a function with the set of nonnegative integers as its domain:

**BASIS STEP:** Specify the value of the function at zero.

**RECURSIVE STEP:** Give a rule for finding its value at an integer from its values at smaller integers.

Such a definition is called a **recursive** or **inductive definition**. Note that a function  $f(n)$  from the set of nonnegative integers to the set of real numbers is the same as a sequence  $a_0, a_1, \dots$  where  $a_i$  is a real number for every nonnegative integer  $i$ . So, defining a real-valued sequence  $a_0, a_1, \dots$  using a recurrence relation, as was done in Section 2.4, is the same as defining a function from the set of nonnegative integers to the set of real numbers.

#### DEFINITION 1

The set  $\Sigma^*$  of strings over the alphabet  $\Sigma$  is defined recursively by

**BASIS STEP:**  $\lambda \in \Sigma^*$  (where  $\lambda$  is the empty string containing no symbols).

**RECURSIVE STEP:** If  $w \in \Sigma^*$  and  $x \in \Sigma$ , then  $wx \in \Sigma^*$ .

#### DEFINITION 2

Two strings can be combined via the operation of *concatenation*. Let  $\Sigma$  be a set of symbols and  $\Sigma^*$  the set of strings formed from symbols in  $\Sigma$ . We can define the concatenation of two strings, denoted by  $\cdot$ , recursively as follows.

**BASIS STEP:** If  $w \in \Sigma^*$ , then  $w \cdot \lambda = w$ , where  $\lambda$  is the empty string.

**RECURSIVE STEP:** If  $w_1 \in \Sigma^*$  and  $w_2 \in \Sigma^*$  and  $x \in \Sigma$ , then  $w_1 \cdot (w_2x) = (w_1 \cdot w_2)x$ .

#### DEFINITION 3

The set of *rooted trees*, where a rooted tree consists of a set of vertices containing a distinguished vertex called the *root*, and edges connecting these vertices, can be defined recursively by these steps:

**BASIS STEP:** A single vertex  $r$  is a rooted tree.

**RECURSIVE STEP:** Suppose that  $T_1, T_2, \dots, T_n$  are disjoint rooted trees with roots  $r_1, r_2, \dots, r_n$ , respectively. Then the graph formed by starting with a root  $r$ , which is not in any of the rooted trees  $T_1, T_2, \dots, T_n$ , and adding an edge from  $r$  to each of the vertices  $r_1, r_2, \dots, r_n$ , is also a rooted tree.

#### DEFINITION 4

The set of *extended binary trees* can be defined recursively by these steps:

**BASIS STEP:** The empty set is an extended binary tree.

**RECURSIVE STEP:** If  $T_1$  and  $T_2$  are disjoint extended binary trees, there is an extended binary tree, denoted by  $T_1 \cdot T_2$ , consisting of a root  $r$  together with edges connecting the root to each of the roots of the left subtree  $T_1$  and the right subtree  $T_2$  when these trees are nonempty.

#### DEFINITION 5

The set of full binary trees can be defined recursively by these steps:

**BASIS STEP:** There is a full binary tree consisting only of a single vertex  $r$ .

**RECURSIVE STEP:** If  $T_1$  and  $T_2$  are disjoint full binary trees, there is a full binary tree, denoted by  $T_1 \cdot T_2$ , consisting of a root  $r$  together with edges connecting the root to each of the roots of the left subtree  $T_1$  and the right subtree  $T_2$ .

#### DEFINITION 6

We define the height  $h(T)$  of a full binary tree  $T$  recursively.

**BASIS STEP:** The height of the full binary tree  $T$  consisting of only a root  $r$  is  $h(T) = 0$ .

**RECURSIVE STEP:** If  $T_1$  and  $T_2$  are full binary trees, then the full binary tree  $T = T_1 \cdot T_2$  has height  $h(T) = 1 + \max(h(T_1), h(T_2))$ .

## 5.4 Recursive Algorithms

Ch. 5.4 Q# 9

9. Give a recursive algorithm for finding the sum of the first  $n$  odd positive integers.

Base case  $\Rightarrow$  when  $n = 1$   
 odd positive integer  $= 2n - 1$

procedure SumOfOdds ( $n$ : positive integer)  
 if  $n = 1$  then return 1  
 else return SumOfOdds ( $n - 1$ ) +  $2n - 1$

### ALGORITHM 10 Merging Two Lists.

```

procedure merge( $L_1, L_2$ : sorted lists)
 $L$  := empty list
while  $L_1$  and  $L_2$  are both nonempty
    remove smaller of first elements of  $L_1$  and  $L_2$  from its list; put it at the right end of  $L$ 
    if this removal makes one list empty then remove all elements from the other list and
        append them to  $L$ 
return  $L$  { $L$  is the merged list with elements in increasing order}
    
```

### ALGORITHM 1 A Recursive Algorithm for Computing $n!$ .

```

procedure factorial( $n$ : nonnegative integer)
if  $n = 0$  then return 1
else return  $n \cdot \text{factorial}(n - 1)$ 
    {output is  $n!$ }
    
```

### ALGORITHM 2 A Recursive Algorithm for Computing $a^n$ .

```

procedure power( $a$ : nonzero real number,  $n$ : nonnegative integer)
if  $n = 0$  then return 1
else return  $a \cdot \text{power}(a, n - 1)$ 
    {output is  $a^n$ }
    
```

### ALGORITHM 3 A Recursive Algorithm for Computing gcd( $a, b$ ).

```

procedure gcd( $a, b$ : nonnegative integers with  $a < b$ )
if  $a = 0$  then return  $b$ 
else return gcd( $b \bmod a, a$ )
    {output is gcd( $a, b$ )}
    
```

### ALGORITHM 4 Recursive Modular Exponentiation.

```

procedure mpower( $b, n, m$ : integers with  $b > 0$  and  $m \geq 2, n \geq 0$ )
if  $n = 0$  then
    return 1
else if  $n$  is even then
    return mpower( $b, n/2, m$ )2 mod  $m$ 
else
    return (mpower( $b, \lfloor n/2 \rfloor, m$ )2 mod  $m \cdot b$  mod  $m$ ) mod  $m$ 
    {output is  $b^n \bmod m$ }
    
```

### ALGORITHM 5 A Recursive Linear Search Algorithm.

```

procedure search( $i, j, x$ :  $i, j, x$  integers,  $1 \leq i \leq j \leq n$ )
if  $a_i = x$  then
    return  $i$ 
else if  $i = j$  then
    return 0
else
    return search( $i + 1, j, x$ )
    {output is the location of  $x$  in  $a_1, a_2, \dots, a_n$  if it appears; otherwise it is 0}
    
```

### ALGORITHM 6 A Recursive Binary Search Algorithm.

```

procedure binary search( $i, j, x$ :  $i, j, x$  integers,  $1 \leq i \leq j \leq n$ )
 $m := \lfloor (i + j)/2 \rfloor$ 
if  $x = a_m$  then
    return  $m$ 
else if ( $x < a_m$  and  $i < m$ ) then
    return binary search( $i, m - 1, x$ )
else if ( $x > a_m$  and  $j > m$ ) then
    return binary search( $m + 1, j, x$ )
else return 0
    {output is location of  $x$  in  $a_1, a_2, \dots, a_n$  if it appears; otherwise it is 0}
    
```

### ALGORITHM 7 A Recursive Algorithm for Fibonacci Numbers.

```

procedure fibonacci( $n$ : nonnegative integer)
if  $n = 0$  then return 0
else if  $n = 1$  then return 1
else return fibonacci( $n - 1$ ) + fibonacci( $n - 2$ )
    {output is fibonacci( $n$ )}
    
```

### ALGORITHM 8 An Iterative Algorithm for Computing Fibonacci Numbers.

```

procedure iterative fibonacci( $n$ : nonnegative integer)
if  $n = 0$  then return 0
else
     $x := 0$ 
     $y := 1$ 
    for  $i := 1$  to  $n - 1$ 
         $z := x + y$ 
         $x := y$ 
         $y := z$ 
    return  $y$ 
    {output is the  $n$ th Fibonacci number}
    
```

### ALGORITHM 9 A Recursive Merge Sort.

```

procedure mergesort( $L = a_1, \dots, a_n$ )
if  $n > 1$  then
     $m := \lfloor n/2 \rfloor$ 
     $L_1 := a_1, a_2, \dots, a_m$ 
     $L_2 := a_{m+1}, a_{m+2}, \dots, a_n$ 
     $L := \text{merge}(\text{mergesort}(L_1), \text{mergesort}(L_2))$ 
    { $L$  is now sorted into elements in nondecreasing order}
    
```