

## Exam 3 Study Guide

Show how to pass argument by reference on stack

```
push    ebp
mov     ebp, esp
sub     esp, 4
lea     ecx, [ebp - 4] ; ecx = address of local variable
```

Show how to pass argument by value on stack

```
push    ebp
mov     ebp, esp

mov     ecx, [ebp + 8] ; ecx = arg1
mov     ecx, [ebp + 12] ; ecx = arg2
```

Show how to create a local variable in a procedure

```
push    ebp
mov     ebp, esp
sub     esp, 8

mov     [ebp - 4], 5 ; local var1 = 5
mov     [ebp - 8], 10 ; local var2 = 10
```

Show how to create a stack frame

```
push ebp  
mov  ebp, esp
```

Show how to restore the caller's stack frame

```
mov  esp, ebp  
pop  ebp
```

What is enter instruction

It is used to create a stack frame in a procedure  
push EBP on stack  
set EBP to the base of the stack frame  
reserve space for local variables

What is leave instruction

It terminates the stack frame in the procedure  
free local space

What is lea instruction

stores the address of a local variable into a register

What is recursion

a procedure that calls itself

A procedure X calls procedure Y then Y calls X

What are cld, std

cld clear the direction flag

std set the direction flag

The direction flag controls the inc or dec of ESI and EDI

What are movsb, movsw, and movsd instructions and what do they do?

copy data at the address pointed by esi into the address pointed by edi

After the operation esi and edi automatically increment or decrement, based on the DF, by 1, 2, and 4 respectively

What are cmpsb, cmpsw, and cmpsd instructions and what do they do?

compare the address pointed by esi to the address pointed by edi

What are scasb, scasw, and scasd instructions and what do they do?

compare a value in AL|AX|EAX to a byte, word, dword, respectively, addressed in EDI

search for a specific element in a string or array

What are stosb, stosw, and stosd instructions and what do they do?

store the value in AL|AX|EAX respectively into the address pointed by EDI

What are lodsb, lodsw, and lodsd instructions and what do they do?

load a byte, word, dword into AL/AX/EAX respectively  
from the address offset pointed by esi

What is struct?

a preprocessor macro  
a collection of data

What is string? Why does string have to be null terminated?

String is an array of characters

Null at the of the string marks the end of the string  
Many operations can check for the null so they  
know when to stop

## Binary Multiplication

$$128 \times 128$$

$$= 16384$$

$$1000\ 0000\ 0000\ 0000$$

$$1000\ 0000\ 0000\ 0000$$

$$\begin{array}{r} 0000\ 0000\ 0000\ 0000 \\ 0100\ 0000\ 0000\ 0000 \\ \hline 0100\ 0000\ 0000\ 0000 \end{array}$$

$$16384\ 8192\ 4096\ 2048\ 1024\ 512\ 256\ 128\ 64\ 32\ 16\ 8\ 4\ 2\ 1$$

$$93 \times 45 = 4185$$

$$\begin{array}{r} 93 \\ 64 \\ \hline 29 \\ 16 \\ \hline 13 \\ 8 \\ \hline 5 \\ 4 \\ \hline 1 \\ 0 \end{array}$$

$$0101\ 1101\ 0000\ 0000$$

$$0010\ 1101\ 0000\ 0000$$

$$\begin{array}{r} 0000\ 0000\ 0000\ 0000 \\ 0101\ 1101 \\ \hline 0001\ 0111\ 0100 \\ 0001\ 1101\ 0001 \\ \hline 0010\ 1110\ 1000 \\ 0100\ 1011\ 1001 \\ \hline 1011\ 1010\ 0000 \\ 1000\ 0101\ 1001 \end{array}$$

$$4096\ 64\ 16\ 8\ 1$$

$$\begin{array}{r} 4096 \\ 25 \\ \hline 4121 \\ 64 \\ \hline 4185 \end{array}$$