

add (55)

head = null

temp = new node

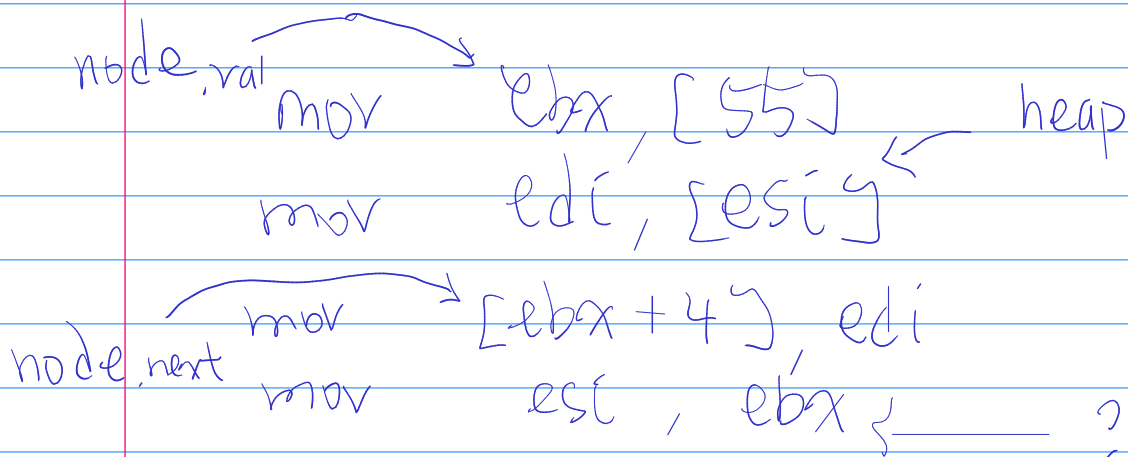
temp.next = head

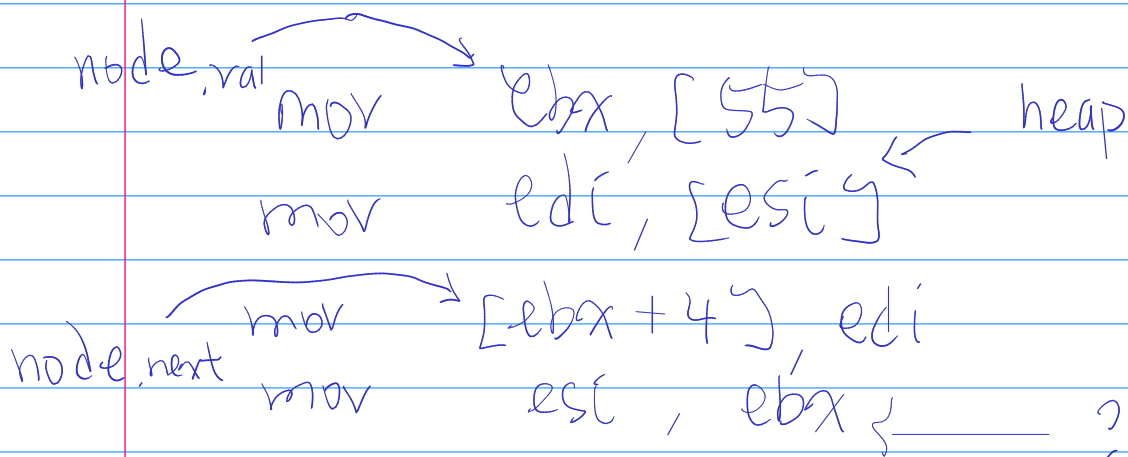
temp.val = 55

head = temp

struct Node

head resb node_size

node.val 
 mov ebx, [55]
 mov edi, [esi] ← heap

node.next 
 mov [ebx+4], edi
 mov esi, ebx { _____ ?

push dword, 0 ; sub esp, 4

```
lea esi, [ebp-4] ; head
```

allocate heap space

```
mov ebx, 0  
int 30h
```

```
mov edi, eax ; edi = temp ptr  
lea ebx, [node_size]
```

```
int 30h
```

```
mov dword [edi + node.val], 83  
mov eax, [esi] ; eax = head  
mov dword [edi + node.next], eax ; temp.next  
mov [esi], edi ; head = temp ; head = head
```