

Exam

Binary Search Tree

The nodes in BST stay sorted that

All values in the left subtree must be less than or equal to the root node

All values in the right subtree must be greater than the root node

The problem in BST

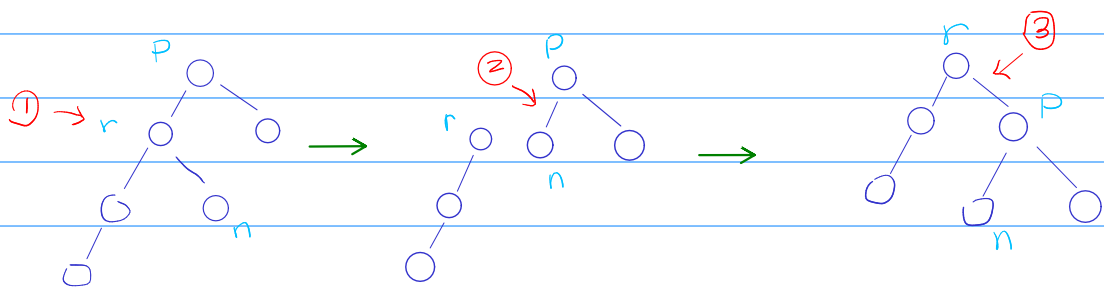
All nodes have one subtree and each search has to go from root down to leaf node to find out the search item does not exist

AVL Tree

self balancing binary tree

the height of two child subtrees of any node differ by at most one

Add and Remove may require the tree to be rebalanced by one or more tree rotations



rotateRight (p)

- ① tmp = p lchild // tmp = r
 - ② p lchild = r rchild // p lchild = n
 - ③ r rchild = p // r rchild = p
- return p

string Operation Terminology

`size()` : return the number of characters of the string

`empty()` : return true if the string is empty and false otherwise

`operator[i]` : return the character at index i of the string (no array bounds checking)

`at(i)` : return the character at index i of the string, An out of range exception is thrown if i is out of bounds

`insert(i, B)` : insert string B prior to index i in the string A and return a reference to the result

`append(B)` : append string B to the end of string A and return a reference to the result

`erase(i, m)` : remove m number of characters starting at index i and return a reference to the result

`substr(i, m)` : return the substring of string a of length m starting at index i

`find(B)` : if string B is a substring of string A , return the index of the beginning of the first occurrence of B in A , else return the length of A

`c_str()` : return a C-style string containing the contents of string A

Dynamic Programming

an algorithmic technique for solving an optimization problem by breaking it down into simpler subproblems and utilizing the fact that the optimal solution to the overall problem depends upon the optimal solution to its subproblems

an algorithmic technique for solving an optimization problem by breaking it down into smaller subproblems

often these subproblems overlap in some way

Longest Common subsequence

Defined as the longest subsequence that is common to all the given sequences for which the elements of the subsequence are not required to occupy consecutive positions within the original sequences.

Set ADT

a collection of distinct objects

No duplicate elements in a set

No explicit notion of keys or even an order

If the elements in a set are comparable, then we can maintain sets to be ordered

Text Compression

efficiently encode string A into a small binary string B (using only the characters 0 and 1)

increase throughput

begin by finding the frequency of each character in string A and order it in ascending order by frequency

build a binary tree by combining the frequency minimums

Merge Sort

each node represents a recursive call of merge sort and stores

the root is initial call

the leaves are calls on subsequences of size 0 or 1

Quick Sort

a randomized sorting algorithm based on the divide-and-conquer paradigm

pick a random element x called pivot and partition array A into

L elements less than x

E element equal to x

R elements greater than x

recursive : sort L and R

conquer : join L , E , and R

Divide and conquer

a general algorithm design paradigm

Divide: divide the input data S in two disjoint subset S_1 and S_2

Recur: solve the subproblems associated with S_1 and S_2

conquer: combine the solutions for S_1 and S_2 into a solution for S

Merge sort

a sorting algorithm based on the divide-and-conquer paradigm

like heap sort

uses a comparator

unlike heap sort

accesses data in a sequential manner

Divide: partition S into two sequences S_1 and S_2 of about $n/2$ element each

Recur: recursively sort S_1 and S_2

conquer: merge S_1 and S_2 into an unique sorted sequence

Radix - sort

is a specialization of lexicographic-sort that uses bucket sort as the stable sorting algorithm in each dimension

is applicable to tuples where the keys in each dimension i are integers in the range $[0, N-1]$

Trie Data Structure

a type of K -ary tree used for locating specific keys from within a set
these keys are most often strings with links between each nodes defined by individual character

Quick sort

10	80	30	90	40	50	70
----	----	----	----	----	----	----

i = index of smaller element = -1 \uparrow pivot
 j = loop variable = 0

$10 < 70$ T

$++i$

swap(array[i], array[j])
 $++j$

10	80	30	90	40	50	70
----	----	----	----	----	----	----

$i = 0$, $j = 1$

\uparrow
pivot

80 < 70 F pass ++j

i = 0, j = 2

30 < 70 T ++i

swap(array[i], array[j])
++j

10	30	80	90	40	50	70
----	----	----	----	----	----	----

i = 1, j = 3

↑
pivot

90 < 70 F pass ++j

i = 1, j = 4

40 < 70 T ++i

swap(array[i], array[j])
++j

10	30	40	90	80	50	70
----	----	----	----	----	----	----

i = 2, j = 5

50 < 70 T ++i

swap(array[i], array[j])
++j

10	30	40	50	80	90	70
----	----	----	----	----	----	----

i = 3, j = 6

j = 6, break loop

swap(array[i+1], array[P])

10	30	40	50	70	90	80
----	----	----	----	----	----	----

← ↑
pivot

repeat

go back to 80

10	30	40	50	70	90	80
----	----	----	----	----	----	----

$i = 4$
 $j = 5$

\uparrow
 pivot

swap(array[i+1], array[p])

Merge Sort

38	27	43	3	9	82	10
----	----	----	---	---	----	----

if $l > r$
 divide in half

38	27	43	3		9	82	10
----	----	----	---	--	---	----	----

if $l > r$
 divide in half

if $l > r$
 divide in half

38	27		43	3		9	82		10
----	----	--	----	---	--	---	----	--	----

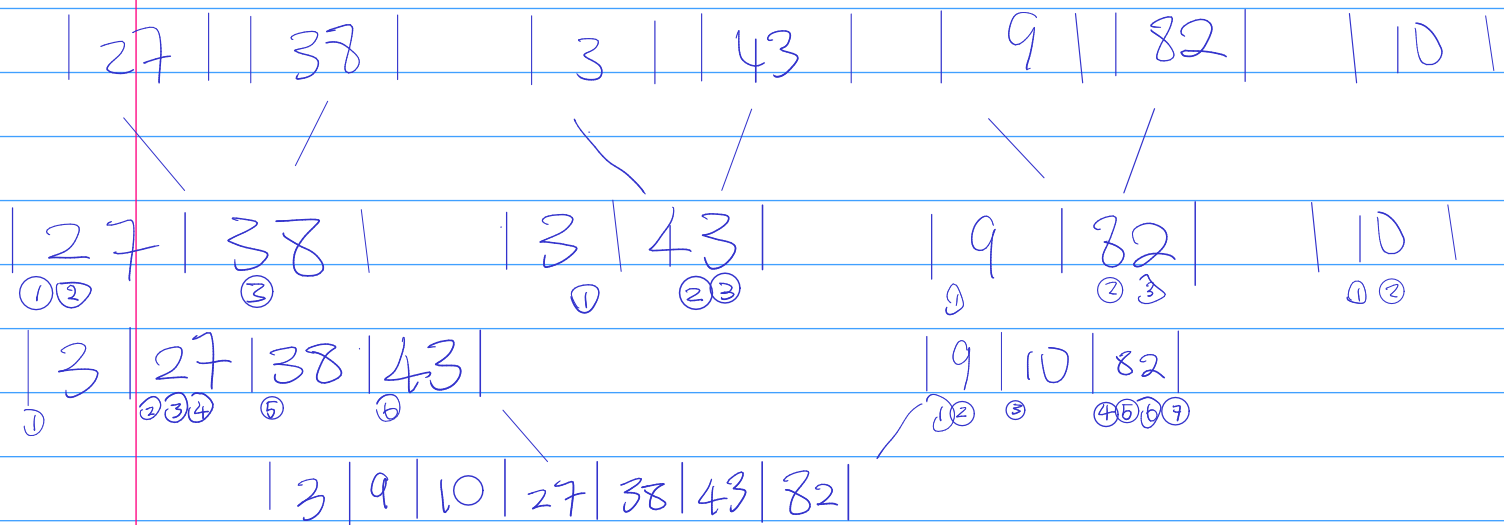
if $l > r$
 divide in half

if $l > r$
 divide in half

if $l > r$
 divide in half

38		27		43		3		9		82
----	--	----	--	----	--	---	--	---	--	----

Start swap



Bucket Sort

7, d → 1, c → 3, a → 7, g → 3, b → 7, e

Phase 1

0	1	2	3	4	5	6	7	8	9
	↑ 2		↑ 3				↑ 1		
	1, c		3, a				7, d		
			↑ 5				↑ 4		
			3, b				7, g		
							↑ 6		
							7, e		

Phase 2

1, c → 3, a → 3, b → 7, d → 7, g → 7, e

Bucket Sort

The keys are used indices into an array and cannot be arbitrary objects

No external comparator

Stable Sort Property

The relative order of any two items with the same key is preserved

Radix Sort

1001	0010	1001	1001	0001
0010	1110	1101	0001	0010
1101	→ 1001	→ 0001	→ 0010	→ 1001
0001	1101	0010	1101	1101
<u>1110</u>	<u>0001</u>	<u>1110</u>	<u>1110</u>	1110

170	45	75	90	802	24	2	66
170	90	802	2	24	45	75	66
802	2	24	45	66	170	75	90
2	24	45	66	75	90	170	802