Introduction To Probability

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Statistics

- Statistics is the mathematical science of learning from data, and of measuring, controlling, and communicating uncertainty.
- It is concerned with developing methods for collecting and analyzing empirical data.
- In many fields of the physical and social sciences, empirical data will naturally have variability and randomness.
- Probability theory provides a substantial part of the underlying framework used to describe variability and randomness, and therefore provides a foundation for the tools developed in statistics.

Probability



- In a frequency framework, probability of an event (P) is defined to be the proportion of times the event is observed under repeated observation.
- Assume we conduct an experiment of flipping a coin n times. Let the number of heads, X, be recorded.
- The probability of getting a head from flipping the coin is $P = \lim_{n \to \infty} \frac{X}{n}$.
- It can be viewed as the long run average of the number of "success".
- If we flip the coin a very large number of times, the proportion of success' $(\frac{X}{n})$ will converge to the true probability of a single success. This is a loose statement of the *law of large numbers*.
- When the event cannot be repeated, it is a little difficult to intuitively view probability from a frequency standpoint.
 - An example is if it will rain on a specific day.
- As such, there is another interpretation of probability referred to as the *Bayesian* interpretation.
- In this framework, the probability of an event is the degree of one's belief (between 0 and 1) the event will occur.
 - Example: There is a 24% chance it will rain tomorrow.
 - Example: There is a 99% chance that a certain subject will recover from surgery.

Isolated points on a number line

Sample Space

For now, let us only concern ourselves with discrete and categorical outcomes.

- The set of all possible outcomes in a random experiment is the **Sample Space**, *S*.
- Determine the sample space for the following situations.
 - Example: Flip a coin once.

$$S = \{H,T\}$$

- Example: Roll a die once.

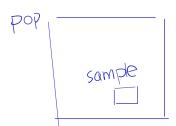
- Example: Flip a coin 3 times.

$$S = \{ HHH, HHT, HTH, THH, HTT, THT, TTH, TTT \}$$

 $S = 2^3$

- Example: Roll a pair of dice.

$$S = \{(x, y) : x = 1, 2, ..., 6, y = 1, 2, ..., 6\}.$$



Event Space

An event, A, is a subset of the sample space. Also known as a sample point.

Examples Determine the event space for the following situations.

• Assume you roll a die one time. Let the event A be the event that the number the die lands on is even. $S = \{1, 2, 3, 4, 5, 6\}$

• Assume you roll a die one time. Let the event A be the event that the number the die lands on is greater than 4.

- Assume you flip a coin three times. Let the event B be the event that the first coin flip is a head.

Set Theory Basics



Let A and B be sets.

- \varnothing is the **Empty Set**. A set that has no elements in it. I.e. $\varnothing = \{\}$.
- A is a **Subset** of B if $s \in A$ implies $s \in B$. That is to say whatever is in A is also in B.
 - Notationally this is presented as $A \subset B$.
 - Example: $A = \{1, 2, 3\}$ and $B = \{1, 2, 3, 4\}$.
- The **Union** of A and B is denoted as $A \cup B$. When translating we say A or B.
 - If $s \in A$ or $s \in B$, then $s \in A \cup B$.
 - Example: Let $S = \{1, 2, 3, 4, 5, 6\}, A = \{1, 2, 3\}, \text{ and } B = \{3, 4, 5\}$
 - Find $A \cup B$

- The Intersection of A and B is denoted as $A \cap B$. It is the overlap of the two sets. When translating we say A and B.
 - If $s \in A \cap B$, then $s \in A$ and also $s \in B$.
 - Example: Let $S = \{1, 2, 3, 4, 5, 6\}, A = \{1, 2, 3\}, \text{ and } B = \{3, 4, 5\}$
 - $\operatorname{Find} A \cap B \quad \left\{ 3 \right\}$

Set Theory Basics

Let A and B be sets.

- The **Complement** of A is denoted as A^c . It is the collection of elements that are not in A. When translating we say not in A.
 - If $s \in A$, then $s \notin A^c$.

 - $\operatorname{Find} A^c = \left\{ 4,5,6 \right\}$
 - Note $(A^c)^c = A$ and $A \cup A^c = S$.
- $(A \cup B)^c = A^c \cap B^c$ $(A^c \cup B)^c = A \cap B^c$ $(A^c \cup B^c)^c = A \cap B$
 - Example: Let $S = \{1, 2, 3, 4, 5, 6\}, A = \{1, 2, 3\}, \text{ and } B = \{3, 4, 5\}$
 - Find B^c

- Find $A^c \cap B^c$

$$- \operatorname{Find} (A \cup B)^{c} = A^{\mathsf{C}} \cap B^{\mathsf{C}}$$

•
$$(A \cap B)^c = A^c \cup B^c$$
 $(A^c \cap B)^c = A \cup B^c$ $(A^c \cap B^c)^c = A \cup B$

Set Theory Basics

$$(A \cup B)^c = A^c \cap B^c$$

NOR

- Example: Assume you roll a die one time. Let A be the event you roll a 1 or 2 on a die, and B is the event you roll a 3 or a 4.
 - The event you don't roll a 1 or a 2 NOR a 3 or a 4 is $(A \cup B)^c$.
- Example: Let A be the event someone has blue eyes and B be the event they are a computer science major.
 - The event that someone is not blue eyed nor a computer science major is $(A \cup B)^c$

Two double negative

Probability Theory Basics

4 Decimals

A probability distribution is the rule that assigns a number $(P(\cdot))$ to each possible outcome in the sample space $(s \in S)$, with the following conditions.

•
$$0 \le P(s) \le 1$$
 for all $s \in S$

$$\bullet \sum_{s \in S} P(s) = 1$$

$$P(B) = 1$$
 Always

- \bullet As an example, assume you rolla die one time. Each event in S= $\{1, 2, 3, 4, 5, 6\}$ has probability of 1/6. = 0, 166
 - Note: The sum of all the probabilities is equal to $1\left(\frac{1}{6} + \frac{1}{6} + \frac{1}{6} + \frac{1}{6} + \frac{1}{6} + \frac{1}{6} + \frac{1}{6}\right)$.
 - Thus, we call this a valid probability distribution.

Let A and B be events in the sample space S.

- $P(A \cup B) = P(A) + P(B) P(A \cap B)$.
 - In the equation above, solve for $P(A \cap B)$.

$$P(AUB) = P(A) + P(B) - P(A \cap B)$$

$$P(AVB) + P(ANB) = P(A) + P(B)$$

$$P(A \cap B) = P(A) + P(B) - P(A \cup B)$$

- $P(A) + P(A^c) = 1$
 - As a result: $P(A) = 1 P(A^c)$. $P(A^c) = 1 P(A)$
- $P(B) = P(B \cap A) + P(B \cap A^c)$.

Total Probability

Venn Diagrams

EXAMPLE: Let A and B be events in the sample space S. Draw a venn-diagram for each probability:

$$P(A \cap B)$$
 $P(A^c \cap B)$

P(B) $P(B^c)$

Venn Diagrams

EXAMPLE: Let A and B be events in the sample space S. Draw a venn-diagram for each probability:

$$P(A \cap B^c)$$

$$P(A \cup B)$$

$$P(A \cup B)^c$$

$$A_1, A_2, A_3$$
 Partition S

Probability Theory Basics

Example: Assume we sample UCI Information and Computer Science students. Let P(A) = 0.7 where A is the event someone is an Undergrad. Let P(B) = 0.8 where B is the event someone is a computer science major. And let $P(A \cap B) = 0.6$.

• What is the probability someone is a grad student?

• What is the probability someone is an undergrad or a computer science major?

• What is the probability someone is a grad student and a computer science major?

• What is the probability someone is a computer science grad student?

Mutually Exclusive Events

Let A and B be sets.

- We say that sets (or events) are **Mutually Exclusive** if the two sets (or events) cannot occur at the same time.
- Notationally this is $A \cap B = \emptyset$.
 - Example: Assume you roll one die once. Let A be the event that the number showing on the die is odd and B be the event that the number is a 2. Find $A \cap B$
- We say events A and A^c form a partition of the sample space if they are mutually exclusive and if $A \cup A^c = S$.

Let $A_1, A_2, A_3, ...$ be sets. (You can also think of sets A, B, C, ...).

- We say that sets (or events) are mutually exclusive if the intersection between any of these two sets is the null set.
- Notationally $A_i \cap A_j = \emptyset$ for all $i \neq j$.

Mutually Exclusive Events

Let A and B be events in the sample space S.

- $P(\varnothing) = 0$.
- Note that this means that A and B are mutually exclusive if and only if $P(A \cap B) = 0$.

Let sets $A_1, A_2, A_3, ..., A_M$ (or can think of sets A, B, C, ..., M) be mutually exclusive events.

- $P(A_1 \cup A_2 \cup A_3 \cup ... \cup A_M) = P(A_1) + P(A_2) + P(A_3) + ... + P(A_M)$.
- If $A_1, A_2, A_3, ... A_M$ form a partition of the sample space, then $P(A_1 \cup A_2 \cup A_3 \cup ... \cup A_M) = P(S) = 1$.