CSCI 145 PA __10__ Submission

Due Date:____May 10 2023____ Late (date and time):_____

    Name(s):_____Ivan Leung_____ & _____

Exercise 1 -- need to submit source code and I/O
  -- check if completely done __x__ ; otherwise, discuss issues below

Pseudocode below if applicable:

Source code below:

```java
package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 01 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

//*************************************************************
*
//DogTest.java
//
//A simple test class that creates a Dog and makes it speak.
//
//*************************************************************
*
public class DogTest {
    public static void main(String[] args) {
//        Dog dog = new Dog("Spike");
        Dog lab = new Labrador("Golden", "yellow");
        Dog york = new Yorkshire("Happy");
```

```java
//        System.out.println(dog.getName() + " says " +
dog.speak());
        System.out.println(lab.getName() + " says " +
lab.speak());
        System.out.println(york.getName() + " says " +
york.speak());
        System.out.println(lab.getName() + "\'s average breed
weight: " + lab.avgBreedWeight());
        System.out.println(york.getName() + "\'s average breed
weight: " + york.avgBreedWeight());

    }

}

package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 01 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

//***************************************************************
*
//Dog.java
//
//A class that holds a dog's name and can make it speak.
//
//***************************************************************
*
public abstract class Dog {
    protected String name;

    // -----------------------------------------------------------
---
    // Constructor -- store name
    // -----------------------------------------------------------
---
    public Dog(String name) {
```

```java
            this.name = name;
        }

        // ---------------------------------------------------------------
        // Returns the dog's name
        // ---------------------------------------------------------------
        public String getName() {
            return name;
        }

        // ---------------------------------------------------------------
        // Returns a string with the dog's comments
        // ---------------------------------------------------------------
        public String speak() {
            return "Woof";
        }

        public abstract int avgBreedWeight();

    }

    package pa10;

    /*  Java Class: CSCI 145
    Modified by: Ivan Leung
    Class: Mon/Wed
    Date: May 01 2023
    Description:

    I certify that the code below is my own work.

    Exception(s): N/A

    */

    //*****************************************************************
    *
    //Labrador.java
    //
    //A class derived from Dog that holds information about
    //a labrador retriever. Overrides Dog speak method and includes
    //information about avg weight for this breed.
```

```java
//
//*****************************************************************
*
public class Labrador extends Dog {
      private String color; // black, yellow, or chocolate?
      private int breedWeight = 75;

      public Labrador(String name, String color) {
            super(name);
            this.color = color;
      }

      // ------------------------------------------------------------
---
      // Big bark -- overrides speak method in Dog
      // ------------------------------------------------------------
---
      public String speak() {
            return "WOOF";
      }

      // ------------------------------------------------------------
---
      // Returns weight
      // ------------------------------------------------------------
---
      public int avgBreedWeight() {
            return breedWeight;
      }

}

package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 01 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/
```

```java
//****************************************************************
**
//Yorkshire.java
//
//A class derived from Dog that holds information about
//a Yorkshire terrier. Overrides Dog speak method.
//
//****************************************************************
**
public class Yorkshire extends Dog {
    private int breedWeight = 20;

    public Yorkshire(String name) {
        super(name);
    }

    // ----------------------------------------------------------
----
    // Small bark -- overrides speak method in Dog
    // ----------------------------------------------------------
----
    public String speak() {
        return "woof";
    }

    public int avgBreedWeight() {
        return breedWeight;
    }

}
```

Input/output below:

```
Golden says WOOF
Happy says woof
Golden's average breed weight: 75
Happy's average breed weight: 20
```

Exercise 2 -- need to submit source code and I/O
  -- check if completely done __x__ ; otherwise, discuss issues below

Pseudocode below if applicable:

Source code below:

```java
package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 01 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

//****************************************************************
//ListTest.java
//
//A simple test program that creates an IntList, puts some
//ints in it, and prints the list.
//
//****************************************************************
public class ListTest {
    public static void main(String[] args) {
        IntList myList = new IntList(10);
        IntList sortedList = new SortedIntList(8);
        System.out.println("Unsorted Integer List...");
        myList.add(100);
        myList.add(50);
        myList.add(200);
        myList.add(25);
        myList.add(250);
        myList.add(75);
        myList.add(125);
        myList.add(25);
        System.out.println(myList);

        System.out.println("Sorted Integer List...");
        sortedList.add(100);
        sortedList.add(50);
        sortedList.add(200);
        sortedList.add(25);
        sortedList.add(250);
        sortedList.add(75);
```

```java
            sortedList.add(125);
            sortedList.add(25);
            System.out.println(sortedList);
        }

}

package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 01 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

//****************************************************************
*
//IntList.java
//
//An (unsorted) integer list class with a method to add an
//integer to the list and a toString method that returns the
contents
//of the list with indices.
//
//****************************************************************
*
public class IntList {
    protected int[] list;
    protected int numElements = 0;

    // ------------------------------------------------------------
----
    // Constructor -- creates an integer list of a given size.
    // ------------------------------------------------------------
----
    public IntList(int size) {
        list = new int[size];
    }
```

```java
      // ------------------------------------------------------------
---
      // Adds an integer to the list. If the list is full,
      // prints a message and does nothing.
      // ------------------------------------------------------------
---
      public void add(int value) {
            if (numElements == list.length)
                  System.out.println("Can't add, list is full");
            else {
                  list[numElements] = value;
                  numElements++;
            }
      }

      // ------------------------------------------------------------
----
      // Returns a string containing the elements of the list with
their
      // indices.
      // ------------------------------------------------------------
----
      public String toString() {
            String returnString = "";
            for (int i = 0; i < numElements; i++)
                  returnString += i + ": " + list[i] + "\n";
            return returnString;
      }

}

package pa10;

/*  Java Class: CSCI 145
Author: Ivan Leung
Class: Mon/Wed
Date: May 01 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

public class SortedIntList extends IntList {
```

```java
    public SortedIntList(int size) {
        super(size);
    }

    @Override
    public void add(int value) {
        if (numElements == list.length) {
            System.out.println("Can't add, list is full");
            return;
        }

        if (numElements == 0) {
            list[0] = value;
            ++numElements;
            return;
        }
        else {
            for (int i = 0; i < numElements; ++i) {
                if (value <= list[i]) {
                    for (int j = numElements; j > i; --j)
{

                        list[j] = list[j - 1];
                    }
                    list[i] = value;
                    ++numElements;
                    return;
                }
            }
        }
        list[numElements] = value;
        ++numElements;
    }

}
```

Input/output below:

```
Unsorted Integer List...
0: 100
1: 50
2: 200
3: 25
4: 250
5: 75
```

```
6: 125
7: 25

Sorted Integer List...
0: 25
1: 25
2: 50
3: 75
4: 100
5: 125
6: 200
7: 250
```

Exercise 3 -- need to submit source code and I/O
  -- check if completely done __x__ ; otherwise, discuss issues below

Pseudocode below if applicable:

Source code below:

```java
package pa10;

//***************************************************************
//ComparePlayers
//
//Reads in two Player objects and tells whether they represent
//the same player.
//***************************************************************
import java.util.Scanner;

public class ComparePlayers {
    public static void main(String[] args) {
        Player player1 = new Player();
        Player player2 = new Player();
        Scanner scan = new Scanner(System.in);

        // Prompt for and read in information for player 1
        System.out.println("Enter information for player 1");
        player1.readPlayer();

        // Prompt for and read in information for player 2
        System.out.println("\nEnter information for player
2");
```

```java
            player2.readPlayer();
            scan.close();

            // Compare player1 to player 2 and print a message
saying
            // whether they are equal
            System.out.println();
            System.out.println(player1.equals(player2) ? "Same
player" : "Different players");
        }

}

package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 02 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

//*********************************************************
//Player.java
//
//Defines a Player class that holds information about an athlete.
//*********************************************************
import java.util.Scanner;

public class Player {
    private String name;
    private String team;
    private int jerseyNumber;

    // ------------------------------------------------------------
--
    // Prompts for and reads in the player's name, team, and
    // jersey number.
    // ------------------------------------------------------------
--
    public void readPlayer() {
```

```java
        Scanner scan = new Scanner(System.in);
        System.out.print("Name: ");
        name = scan.nextLine();
        System.out.print("Team: ");
        team = scan.nextLine();
        System.out.print("Jersey number: ");
        jerseyNumber = scan.nextInt();
    }

    public String getTeam() {
        return team;
    }

    public int getJerseyNumber() {
        return jerseyNumber;
    }

    @Override
    public boolean equals(Object other) {
        Player player = (Player) other;
        return (this.team.equalsIgnoreCase(player.team) &&
this.jerseyNumber == player.getJerseyNumber());
    }
}
```

Input/output below:

```
Enter information for player 1
Name: Jimmy
Team: Dodgers
Jersey number: 88

Enter information for player 2
Name: David
Team: Dodgers
Jersey number: 88

Same player
```

Add more exercises as needed

Exercise 4 -- need to submit source code and I/O
  -- check if completely done __x__ ; otherwise, discuss issues below

Pseudocode below if applicable:

Source code below:

```java
package pa10;

/*  Java Class: CSCI 145
Author: Ivan Leung
Class: Mon/Wed
Date: May 02 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

import java.util.Scanner;

public class CourseTest {

    public static void main(String[] args) {
        Course course = new Course();
        Course offeredCourse = new OfferedCourse();
        Scanner scan = new Scanner(System.in);

        System.out.print("Enter course number: ");
        course.setCourseNumber(scan.nextLine());
        System.out.print("Enter course name: ");
        course.setCourseTitle(scan.nextLine());
        System.out.println();

        System.out.print("Enter offered course number: ");
        offeredCourse.setCourseNumber(scan.nextLine());
        System.out.print("Enter offered course name: ");
        offeredCourse.setCourseTitle(scan.nextLine());
        System.out.print("Enter offered course instructor: ");
        ((OfferedCourse)
offeredCourse).setInstructorName(scan.nextLine());
        System.out.print("Enter offered course term: ");
```

```java
            ((OfferedCourse)
offeredCourse).setTerm(scan.nextLine());
            System.out.print("Enter offered course date/time: ");
            ((OfferedCourse)
offeredCourse).setClassTime(scan.nextLine());
            scan.close();

            System.out.println("Course Information:\n" + course);
            System.out.println("\nOffered Course Information:\n" +
offeredCourse);
        }
}
package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 02 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

public class Course {
    // TODO: Declare private fields - courseNumber, courseTitle
    private String courseNumber;
    private String courseTitle;
    // TODO: Define default constructor – default to "unknown"
    Course() {
        courseNumber = "Unknown";
        courseTitle = "Unkown";
    }
    // TODO: Define mutator methods -
    // setCourseNumber(), setCourseTitle()
    public void setCourseNumber(String number) {
        courseNumber = number;
    }

    public void setCourseTitle(String title) {
        courseTitle = title;
    }

    // TODO: Define accessor methods -
```

```java
        // getCourseNumber(), getCourseTitle()
        public String getCourseNumber() {
                return courseNumber;
        }

        public String getCourseTitle() {
                return courseTitle;
        }

        // TODO: Override toString()
        @Override
        public String toString() {
                return ("\tCourse Number: " + courseNumber +
"\n\tCourse Title: " + courseTitle);
        }
}
package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 02 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

public class OfferedCourse extends Course {
        // TODO: Declare private fields - instructorName, term,
classTime
        private String instructorName;
        private String term;
        private String classTime;
        // TODO: Define default constructor - default to "unknown"
        OfferedCourse() {
                super();
        }
        // TODO: Define mutator methods -
        // setInstructorName(), setTerm(), setClassTime()
        public void setInstructorName(String name) {
                instructorName = name;
        }
```

```java
        public void setTerm(String t) {
                term = t;
        }

        public void setClassTime(String time) {
                classTime = time;
        }
        // TODO: Define accessor methods -
        // getInstructorName(), getTerm(), getClassTime()
        public String getInstructorName() {
                return instructorName;
        }

        public String getTerm () {
                return term;
        }

        public String getClassTime() {
                return classTime;
        }
        // TODO: Override toString()
        @Override
        public String toString() {
                return ("\tOffered Course Number: " +
getCourseNumber() + "\n\tOffered Course Title: " +
getCourseTitle()
                        + "\n\tOffered Course Instructor: " +
instructorName + "\n\tOffered Course Term: " + term
                        + "\n\tOffered Course Date/Time: " +
classTime);
        }

}
```

Input/output below:

```
Enter course number: CSCI 145
Enter course name: Java Programming

Enter offered course number: CSCI 145 (20400)
Enter offered course name: Java Programming
Enter offered course instructor: T. Vo
Enter offered course term: Spring 2023
Enter offered course date/time: MW - 1:15-4:15 pm
```

```
Course Information:
     Course Number: CSCI 145
     Course Title: Java Programming

Offered Course Information:
     Offered Course Number: CSCI 145 (20400)
     Offered Course Title: Java Programming
     Offered Course Instructor: T. Vo
     Offered Course Term: Spring 2023
     Offered Course Date/Time: MW - 1:15-4:15 pm
```

Answer for Question 1

It is never a good idea to override instance variables. When two variables of the same name exist in both the superclass and subclass, it causes confusions, and it makes programmers hard to trace the code.

Answer for Question 2

One way to determine if we should use inheritance or aggregation is that I would ask myself one question, "is the new class more or less a class of X?" If it is, then we will utilize inheritance.

Extra Credit – provide if applicable

Pseudocode below if applicable:

Source code below:

```
package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 02 2023
Description:
```

```java
I certify that the code below is my own work.

Exception(s): N/A

*/

import java.text.NumberFormat;

public class CoinTest {

    public static void main(String[] args) {
        final double fair = 0.50;
        final double bias10 = 0.10;
        final double bias75 = 0.75;
        BiasedCoin fcoin = new BiasedCoin(fair);
        BiasedCoin bcoin1 = new BiasedCoin(bias10);
        BiasedCoin bcoin2 = new BiasedCoin(bias75);
        int totalHeads1 = 0;
        int totalHeads2 = 0;
        int totalHeads3 = 0;
        NumberFormat percent =
NumberFormat.getPercentInstance();

        for (int i = 0; i < 100; ++i) {
            fcoin.flip();
            bcoin1.flip();
            bcoin2.flip();
            if (fcoin.isHeads())
                ++totalHeads1;
            if (bcoin1.isHeads())
                ++totalHeads2;
            if (bcoin2.isHeads())
                ++totalHeads3;
        }

        System.out.println("Total Heads...");
        System.out.println("Fair coin (" +
percent.format(fair) + " heads): " + totalHeads1);
        System.out.println("Coin with " +
percent.format(bias10) + " heads: " + totalHeads2);
        System.out.println("Coin with " +
percent.format(bias75) + " heads: " + totalHeads3);
    }

}
```

```java
package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 02 2023
Description:
`
I certify that the code below is my own work.

Exception(s): N/A

*/


//*****************************************************************
*****
//Coin.java Author: Lewis/Loftus
//
//Represents a coin with two sides that can be flipped.
//*****************************************************************
*****

public class Coin {
    protected final int HEADS = 0;
    protected final int TAILS = 1;
    protected int face;

    // -----------------------------------------------------------
--------
    // Sets up the coin with no bias and flipping it initially.
    // -----------------------------------------------------------
--------
    public Coin()
    {
        flip();
    }

    // -----------------------------------------------------------
--------
    // Flips the coin by randomly choosing a face value.
    // -----------------------------------------------------------
--------
    public void flip() {
        face = (int) (Math.random() * 2);
    }
```

```java
    // -----------------------------------------------------------------
    // Returns true if the current face of the coin is heads.
    // -----------------------------------------------------------------
    public boolean isHeads() {
        return (face == HEADS);
    }

    // -----------------------------------------------------------------
    // Returns the current face of the coin as a string.
    // -----------------------------------------------------------------
    public String toString()
    {
        String faceName;
        if (face == HEADS)
            faceName = "Heads";
        else
            faceName = "Tails";
        return faceName;
    }

}

package pa10;

/*  Java Class: CSCI 145
Modified by: Ivan Leung
Class: Mon/Wed
Date: May 02 2023
Description:

I certify that the code below is my own work.

Exception(s): N/A

*/

public class BiasedCoin extends Coin {
    private double bias;

    BiasedCoin(double bias) {
        super();
```

```java
        this.bias = bias;
    }

    @Override
    public void flip() {
        face = (Math.random() < bias ? HEADS : TAILS);
    }
}
```

Input/output below:

```
Total Heads...
Fair coin (50% heads): 46
Coin with 10% heads: 13
Coin with 75% heads: 78
```