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Earth Messenger: Summary and Component Breakdown

You wake up alone on a one-person ship, all humans have gone extinct, and you were cryogenically frozen as humanity's last hope. Your ship has arrived at a distant planet that scientists discovered could sustain human life. When you exit your vessel, you find yourself on an alien world inhabited by a human-like species that has been studying Earth through its abandoned structures and media for decades.

Three alien scholars await you in separate chambers scattered across the planet's surface. Each will test a different aspect of your character. You must prove you are truly the last human from Earth and that your intentions are pure. Only if you pass their trials will they welcome you and help preserve what remains of humanity.

Locations

1. **Spaceship** (Interior) - Where you wake up
 2. **Planet Surface** (Exterior Hub) - Open area where you can navigate to chambers
 3. **Chamber of Logic** - Tests your reasoning and problem-solving
 4. **Chamber of Empathy** - Tests your emotional intelligence and compassion
 5. **Chamber of Trustworthiness** - Tests your honesty and integrity
 6. **Final Chamber** - Where the three aliens gather to render judgment
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Characters

- **The Player** - Last human, the Earth Messenger
 - (Alien 1) - Scholar of Logic, stern and analytical
 - (Alien 2) - Scholar of Empathy, warm and perceptive
 - (Alien 3) - Scholar of Trust, cautious and observant
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Items

- **iPhone 16 Pro** - Contains a recorded message from Earth scientists explaining your mission
- **Frozen Pizza** - Food to sustain you (must eat before leaving spaceship)
- **Water Bottle** - Hydration for your journey (must drink before leaving spaceship)