

PPGEEC2318

Machine Learning

Computer Vision - Part I

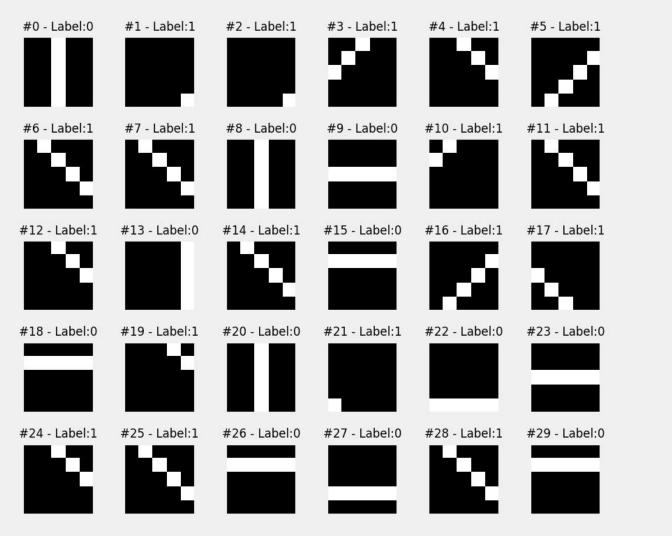
Ivanovitch Silva ivanovitch.silva@ufrn.br





Is the line diagonal?

Data Generation

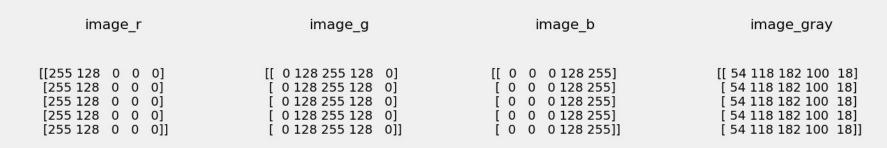


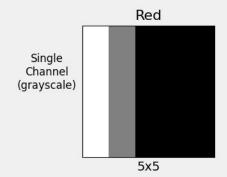
Classifying Images: Data Generation

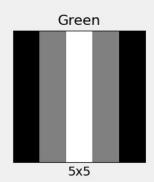
If the line is diagonal, then we assume it belongs to the positive class. If it is not diagonal, it belongs to the negative class.

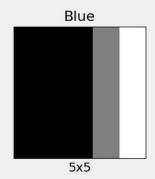
```
#0 - Label:0
                #1 - Label:1
                                #2 - Label:1
                                                #3 - Label:1
                                                                 #4 - Label:1
                                                                                 #5 - Label:1
                #7 - Label:1
                                #8 - Label:0
                                                 #9 - Label:0
                                                                #10 - Label:1
               #13 - Label:0
                                                                #16 - Label:1
                                                                #22 - Label:0
                               #20 - Label:0 #21 - Label:1
#24 - Label:1
               #25 - Label:1
                                #26 - Label:0
                                                #27 - Label:0
                                                                #28 - Label:1
                                                                                #29 - Label:0
```

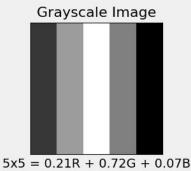
Images and Channels





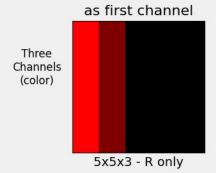


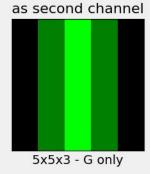


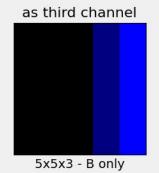


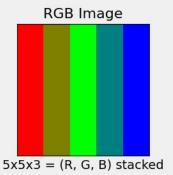
Images and Channels











Shape (NCHW vs NHWC)

- NCHW: (number of images, channels, height, width)
 - Pytorch
- NHWC: (number of images, height, width, channels)
 - Tensorflow
- HWC
 - o PIL

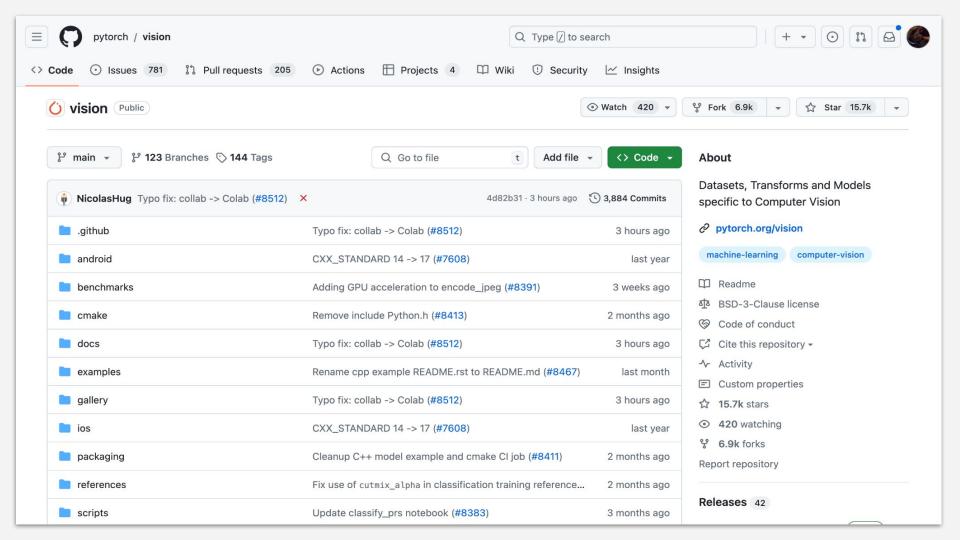
```
images.shape
(300, 1, 5, 5)
```



From dataset to Compose transforms

Torchvision: data transformation

Torchvision is a package containing popular datasets, model architectures, and common image transformations for computer vision.



from torchvision.transforms import Compose, ToTensor from torchvision.transforms import Normalize, ToPILImage from torchvision.transforms import RandomHorizontalFlip, Resize

Normalize(mean=(.5,), std=(.5,))])

input = 0
$$\Longrightarrow \frac{0 - \text{mean}}{\text{std}} = \frac{0 - 0.5}{0.5} = -1$$

input = 1 $\Longrightarrow \frac{1 - \text{mean}}{\text{std}} = \frac{1 - 0.5}{0.5} = 1$

composer = Compose([RandomHorizontalFlip(p=1.0),

composed tensor = composer(example tensor)



Convert, build and transform tensors into useful format

Data Preparation

Splitting the dataset: build a custom splitter

```
def index splitter(n, splits, seed=13):
   idx = torch.arange(n)
   # Makes the split argument a tensor
   splits tensor = torch.as tensor(splits)
   multiplier = n / splits tensor.sum()
   splits tensor = (multiplier * splits tensor).long()
   # If there is a difference, throws at the first split
   # so random split does not complain
   diff = n - splits tensor.sum()
   splits tensor[0] += diff
   torch.manual seed(seed)
   return random split(idx, splits tensor)
```

```
train_idx, val_idx = index_splitter(len(x_tensor), [80, 20])
train_idx, val_idx = index_splitter(len(x_tensor), [0.8, 0.2])
```

Splitting the dataset: build a custom sampler

```
# Builds a loader of each set
train_loader = DataLoader(
    dataset=train_dataset,
    batch_size=16,
    shuffle=True
)
val_loader = DataLoader(
    dataset=val_dataset,
    batch_size=16)
Before
```

```
# Builds a loader of each set
train_loader = DataLoader(
   dataset=dataset,
   batch_size=16,
   sampler=train_sampler)
val_loader = DataLoader(
   dataset=dataset,
   batch_size=16,
   sampler=val_sampler)
Option 1
```

Splitting the dataset: build a weighted sampler

```
x_train_tensor = x_tensor[train_idx]
y_train_tensor = y_tensor[train_idx]

x_val_tensor = x_tensor[val_idx]
y_val_tensor = y_tensor[val_idx]

classes, counts = y_train_tensor.unique(return_counts=True)
print(classes, counts)
tensor([0., 1.]) tensor([ 80, 160])
```

```
weights = 1.0 / counts.float()
weights
tensor([0.0125, 0.0063])
```



The class with fewer data points (minority class) should get larger weights, while the class with more data points (majority class) should get smaller weights. This way, on average, we'll end up with mini-batches containing roughly the same number of data points in each class: **A balanced dataset.**

Splitting the dataset: build a weighted sampler

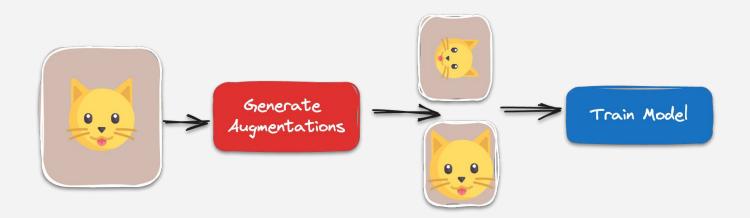
```
weights
tensor([0.0125, 0.0063])
y train tensor.squeeze().long()
1, 1, 0, 1, 1, 1, 0, 1, 1, 0, 1, 0, 0, 1, 0, 0, 0, 1, 0, 1, 0, 1, 1, 1,
       0, 1, 1, 1, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 0, 1, 0, 1, 1, 1, 0, 1, 1, 1,
       1, 1, 0, 1, 0, 0, 1, 1, 1, 1, 1, 0, 1, 1, 0, 1, 0, 1, 1, 0, 1, 1, 1,
       1, 0, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1, 0, 0, 1, 0, 1, 1, 1, 1, 1, 1, 0, 1,
       1, 0, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0, 0, 1, 0, 1, 1,
       0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 1, 1, 0, 0, 0, 1, 1, 1, 0, 0, 0, 0, 1,
       1, 1, 0, 1, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1, 1, 1, 1,
       1, 1, 1, 0, 0, 0, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 0, 1, 0, 1, 1, 0, 1, 1,
       1, 0, 0, 1, 0, 0, 1, 0, 0, 0, 1, 0, 1, 1, 1, 1, 1, 1, 1, 0, 1, 0, 1, 1]
```

Splitting the dataset: build a weighted sampler

```
# Create an instance of the Generator class from PyTorch
generator = torch.Generator()

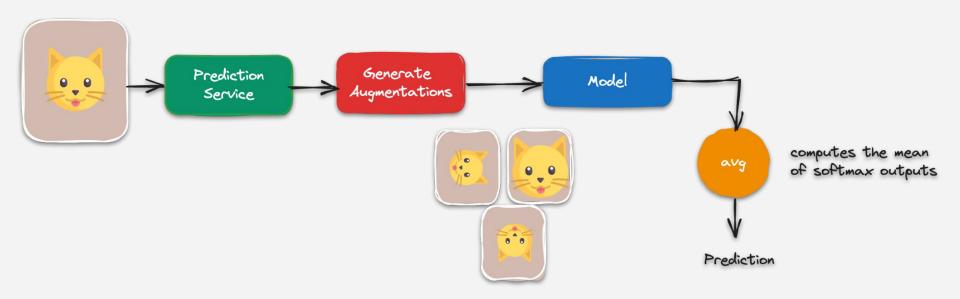
# Create a WeightedRandomSampler instance. This sampler will select elements randomly
# based on the specified weights but with a mechanism that allows for replacement,
# meaning the same item can be chosen more than once.
sampler = WeightedRandomSampler(
    weights=sample_weights,  # An array of weights, where each weight corresponds to a sample.
    num_samples=len(sample_weights),  # The total number of samples to draw (equal to the length of weights).
    generator=generator,  # The random number generator object for reproducibility.
    replacement=True  # Allows for the same item to be selected more than once.
)
```

Splitting the dataset: all you need is data augmentation



In general, we want to apply data augmentation to the **training data only**.

Splitting the dataset: all you need is data augmentation



(...) there is also "test-time augmentation", which can be used to improve the performance of a model after it is deployed.

Splitting the dataset: all you need is data augmentation

```
class TransformedTensorDataset(Dataset):
   def __init__(self, x, y, transform=None):
       self.x = x
       self.y = y
       self.transform = transform
   def getitem (self, index):
       x = self.x[index]
       if self.transform:
           x = self.transform(x)
       return x, self.y[index]
   def __len__(self):
       return len(self.x)
```

```
# Builds tensors from numpy arrays BEFORE split
                                 x tensor = torch.as tensor(images / 255).float()
                                 y tensor = torch.as tensor(labels.reshape(-1, 1)).float()
                                 # Uses index splitter to generate indices for training and
                                 # validation sets
                                 train idx, val idx = index splitter(len(x tensor), [80, 20])
                                 x train tensor = x tensor[train idx]
                                 y train tensor = y tensor[train idx]
                                 x val tensor = x tensor[val idx]
                                 y val tensor = y tensor[val idx]
                                 # Builds different composers because of data augmentation on training set
                                 train composer = Compose([RandomHorizontalFlip(p=.5),
                                                           Normalize(mean=(.5,), std=(.5,))])
Splitting the
                                 val composer = Compose([Normalize(mean=(.5,), std=(.5,))])
                                 # Uses custom dataset to apply composed transforms to each set
                                 train dataset = TransformedTensorDataset(x train tensor,
                                                                         y train tensor,
                                                                         transform=train composer)
                                 val dataset = TransformedTensorDataset(x val tensor,
                                                                        y val tensor,
```

transform=val composer)

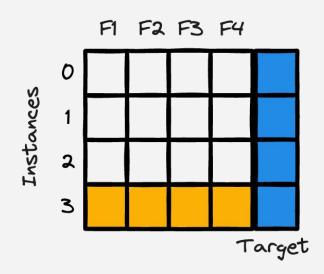
dataset:

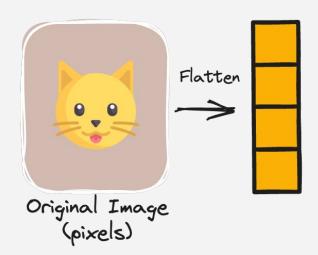
putting it

together

Splitting the dataset: putting it together

Splitting the dataset: pixels as features





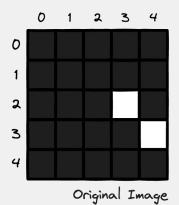
Splitting the dataset: pixels as features

```
import torch.nn as nn
dummy xs, dummy ys = next(iter(train loader))
dummy xs.shape
torch.Size([16, 1, 5, 5])
flattener = nn.Flatten()
dummy_xs_flat = flattener(dummy_xs)
print(dummy_xs_flat.shape)
print(dummy xs flat[0])
torch.Size([16, 25])
-1., 1., -1., -1., -1., -1., 1., -1.])
```

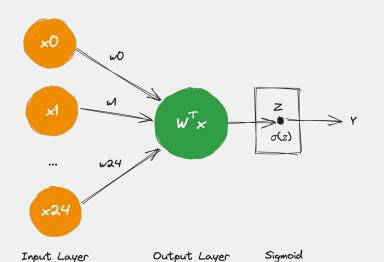


Defining a model to handle a binary classification task

Shallow Model



$$P(y = 1) = \sigma(z) = \sigma(w_0 x_0 + w_1 x_1 + \dots + w_{24} x_{24})$$

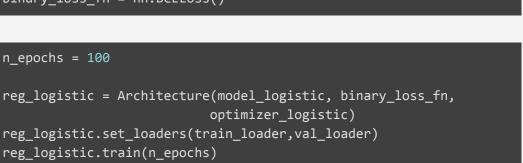


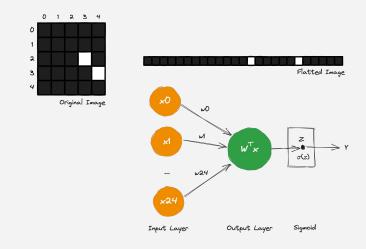
$$W = \begin{bmatrix} w_0 \\ w_1 \\ \vdots \\ w_{24} \end{bmatrix}; X = \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{24} \end{bmatrix}$$

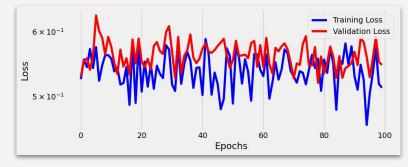
$$z = W^T \cdot X = \begin{bmatrix} -w^T \\ (1 \times 25) \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{24} \end{bmatrix} = \begin{bmatrix} w_0 & w_1 & \cdots & w_{24} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{24} \end{bmatrix}$$

$$= w_0 x_0 + w_1 x_1 + \cdots + w_{24} x_{24}$$

```
# Sets learning rate - this is "eta" ~ the "n" like Greek letter
1r = 0.1
torch.manual seed(17)
# Now we can create a model
model logistic = nn.Sequential()
model logistic.add module('flatten', nn.Flatten())
model_logistic.add_module('output', nn.Linear(25, 1, bias=False))
model logistic.add module('sigmoid', nn.Sigmoid())
# Defines a SGD optimizer to update the parameters
optimizer logistic = optim.SGD(model logistic.parameters(), lr=lr)
binary loss fn = nn.BCELoss()
```



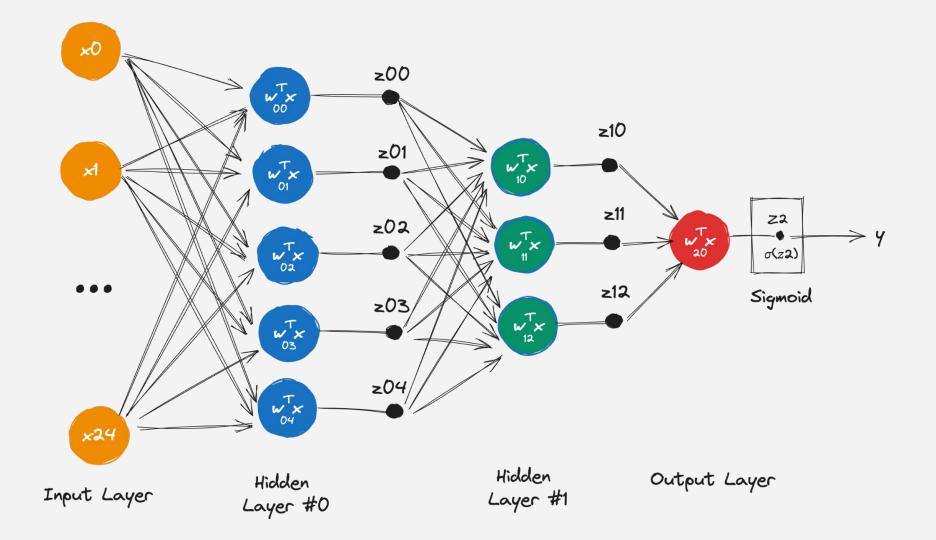


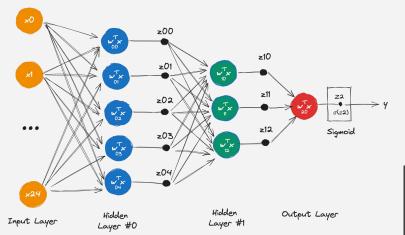




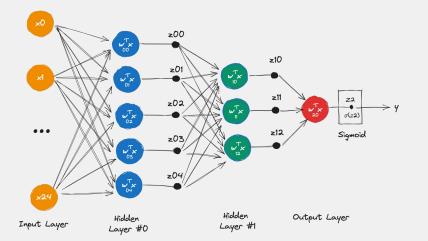
There we go, let's add not one, but two hidden layers

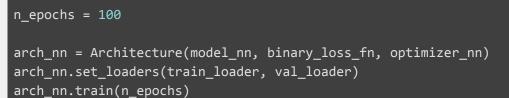
Deep-ish Model

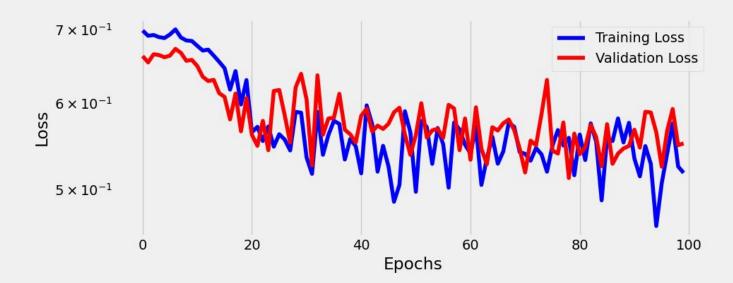


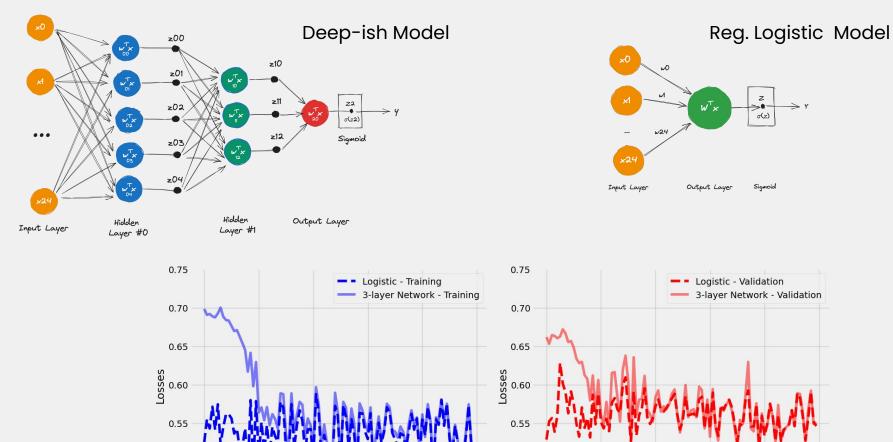


```
# Sets learning rate - this is "eta" ∼ the "n" like Greek letter
lr = 0.1
torch.manual_seed(17)
# Now we can create a model
model nn = nn.Sequential()
model_nn.add_module('flatten', nn.Flatten())
model_nn.add_module('hidden0', nn.Linear(25, 5, bias=False))
model_nn.add_module('hidden1', nn.Linear(5, 3, bias=False))
model nn.add module('output', nn.Linear(3, 1, bias=False))
model nn.add module('sigmoid', nn.Sigmoid())
# Defines a SGD optimizer to update the parameters
optimizer nn = optim.SGD(model nn.parameters(), lr=lr)
# Defines a binary cross entropy loss function
binary_loss_fn = nn.BCELoss()
```









80

60

Epochs

0.50

0.45

20

80

60

Epochs

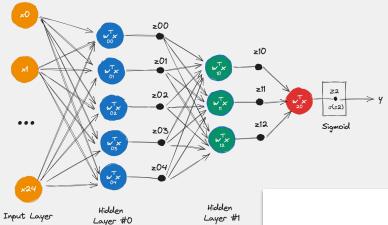
100

100

0.50

0.45

20



Hidden #0
$$\begin{bmatrix} z_{00} \\ z_{01} \\ z_{02} \\ z_{03} \\ z_{04} \\ (5\times 1) \end{bmatrix} = \begin{bmatrix} -w_{00}^T - \\ -w_{01}^T - \\ -w_{02}^T - \\ -w_{03}^T - \\ -w_{03}^T - \\ -w_{04}^T - \end{bmatrix} \begin{bmatrix} x_0 \\ \vdots \\ x_{11} \\ \vdots \\ x_{24} \\ (25\times 1) \end{bmatrix}$$

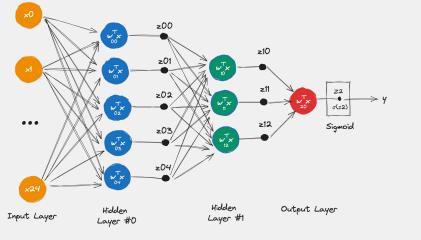
 z_{02}

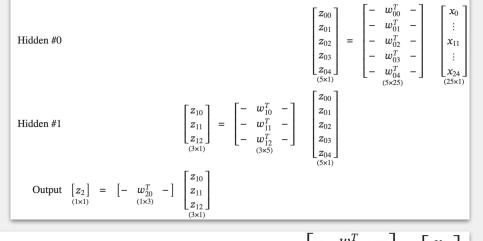
 z_{03}

 $[z_{04}]$ (5×1)

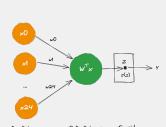
Output
$$\begin{bmatrix} z_1 \\ (3\times 1) \end{bmatrix}$$
 = $\begin{bmatrix} - & w_{20}^T \\ (1\times 3) \end{bmatrix}$ - $\begin{bmatrix} z_{10} \\ z_{11} \\ z_{12} \end{bmatrix}$

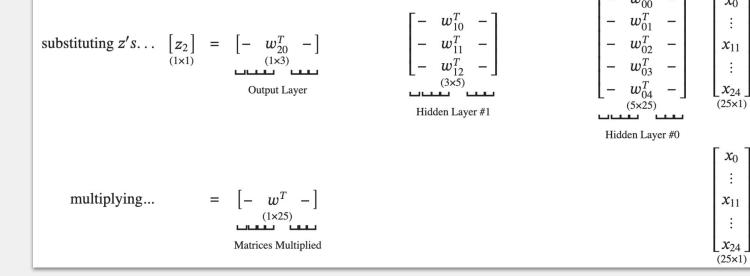
Hidden #1





This is just the reg. logistic

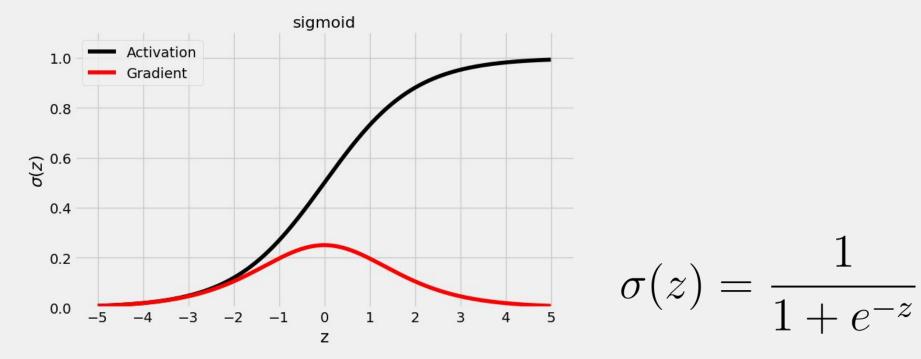




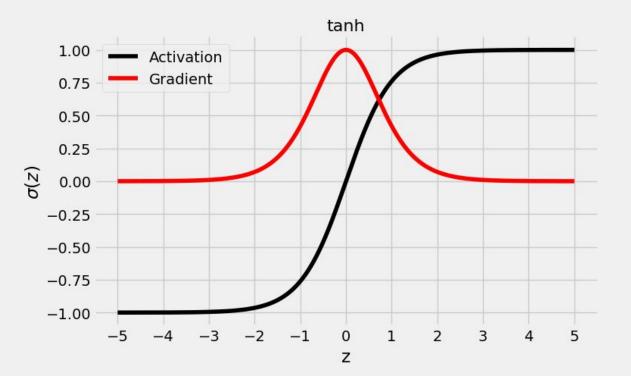


Nonlinear functions either squash or bend straight lines

Activation Functions

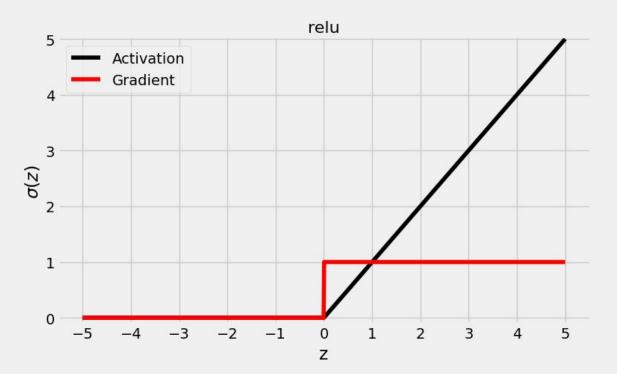


- Range (0,1) same range probabilities can take, which is why it is used in the output layer for binary classification tasks.
- Gradient peak value is only 0.25 (for z=0).
- Gradient gets close to zero as the absolute value of z reaches a value of -5 or 5.
- The activation values are going to be centered around 0.5, instead of zero. This means that, even if we normalize our inputs to feed the first layer, it will not be the case anymore for the other layers.



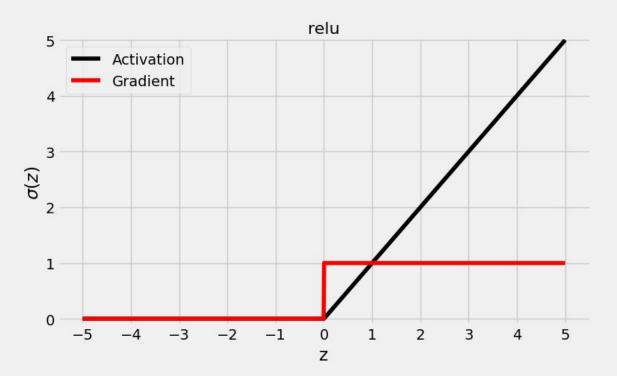
$$\sigma(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

- TanH activation function "squashes" the input values into the range (-1, 1).
- Being centered at zero, the activation values are already (somewhat) normalized inputs for the next layer, making the hyperbolic tangent a better activation function than the sigmoid.
- Gradient has a much larger peak value of 1.0 (again, for z = 0), but it's decrease is even faster, approaching zero to absolute values of z as low as three. This is the underlying cause of what is referred to as the problem of **vanishing gradients**.



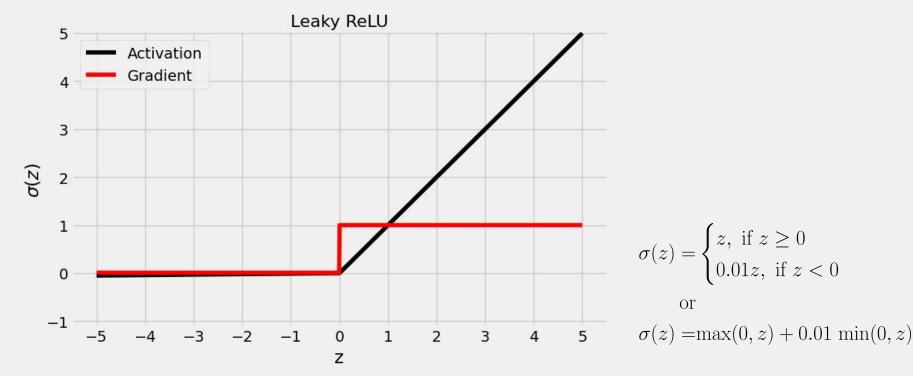
$$\sigma(z) = \begin{cases} z, & \text{if } z \ge 0 \\ 0, & \text{if } z < 0 \end{cases}$$
or
$$\sigma(z) = \max(0, z)$$

- RELU addresses the problem of vanishing gradients found with its two predecessors, while also being the fastest to compute gradients for. It does not "squash" the values into a range—it simply preserves positive values and turns all negative values into zero. This pattern leads for a faster convergence.
- This behavior can also lead to what is called a "dead neuron"; that is, a neuron whose inputs are consistently negative and, therefore, always has an activation value of zero.
- Worse yet, the gradient is also zero for negative inputs, meaning the weights are not updated. It's like the **neuron got stuck**.

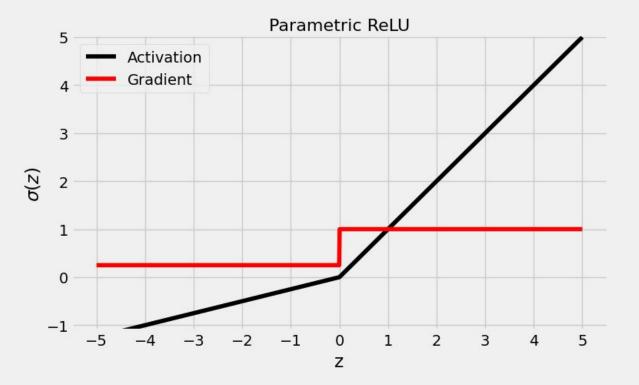


$$\sigma(z) = \begin{cases} z, & \text{if } z \ge 0 \\ 0, & \text{if } z < 0 \end{cases}$$
or
$$\sigma(z) = \max(0, z)$$

- The activation values of the ReLU are obviously not centered at zero.
- For deeper and more complex models, this may become an issue commonly called "internal covariate shift," which is just fancy for there being different distributions of activation values in different layers.
- In general, we would like to have all layers producing activation values with similar distributions, ideally zero centered and with unit standard deviation. To address this issue, you can use normalization layers (batch normalization).

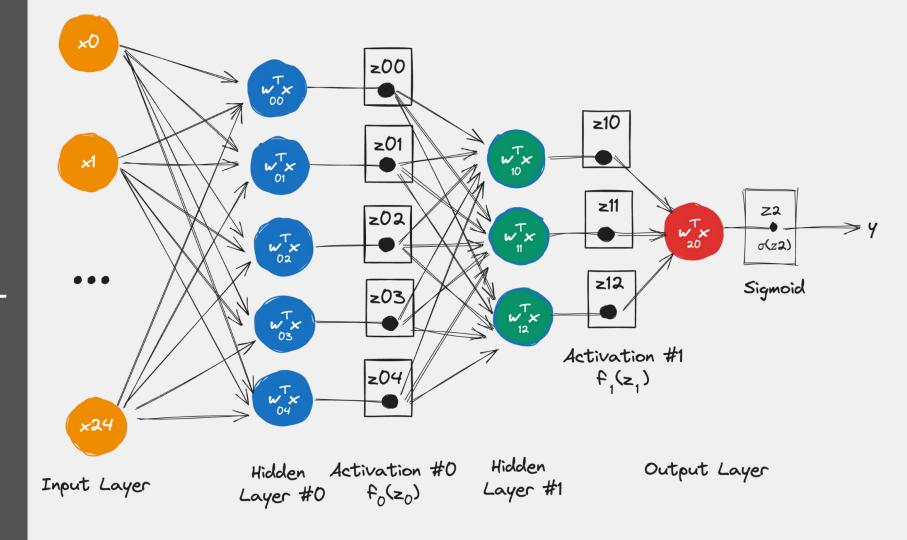


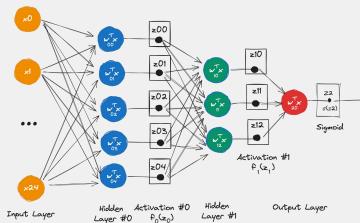
- For negative inputs, it returns a tiny activation value and yields a tiny gradient, instead of a fixed zero for both. It may not be much, but **it gives the neuron a chance to get unstuck**.
- The multiplier for negative values, 0.01, is called the **coefficient of leakage**.



$$\sigma(z) = \begin{cases} z, & \text{if } z \ge 0 \\ az, & \text{if } z < 0 \end{cases}$$
or
$$\sigma(z) = \max(0, z) + a \min(0, z)$$

- The Parametric ReLU is the natural evolution of the Leaky ReLU: Instead of arbitrarily choosing a coefficient of leakage (such as 0.01), let's make it a parameter (a).
- We can set the initial value for a despite it is going to be learned.





```
# Sets learning rate - this is "eta" ~ the "n" like Greek
1r = 0.1
torch.manual seed(17)
# Now we can create a model
model relu = nn.Sequential()
model relu.add module('flatten', nn.Flatten())
model relu.add module('hidden0', nn.Linear(25, 5, bias=False))
model relu.add module('activation0', nn.ReLU())
model relu.add module('hidden1', nn.Linear(5, 3, bias=False))
model relu.add module('activation1', nn.ReLU())
model relu.add module('output', nn.Linear(3, 1, bias=False))
model relu.add module('sigmoid', nn.Sigmoid())
# Defines a SGD optimizer to update the parameters
optimizer relu = optim.SGD(model relu.parameters(), lr=lr)
# Defines a binary cross entropy loss function
binary loss fn = nn.BCELoss()
```

