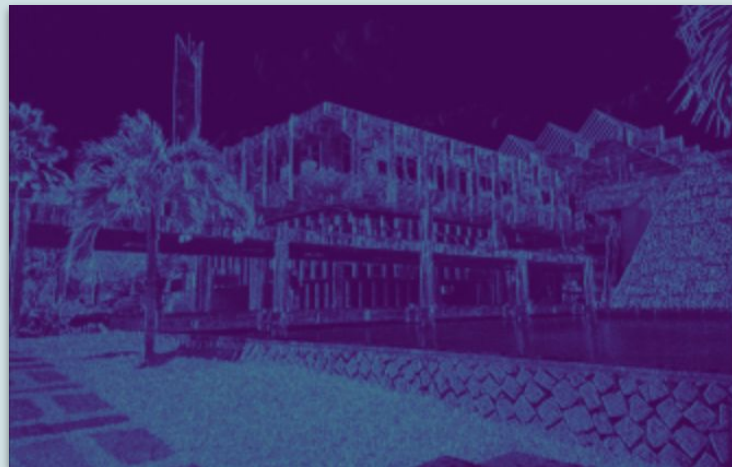


# Fundamentals of Convolutional Neural Networks (CNN) Part I

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Original



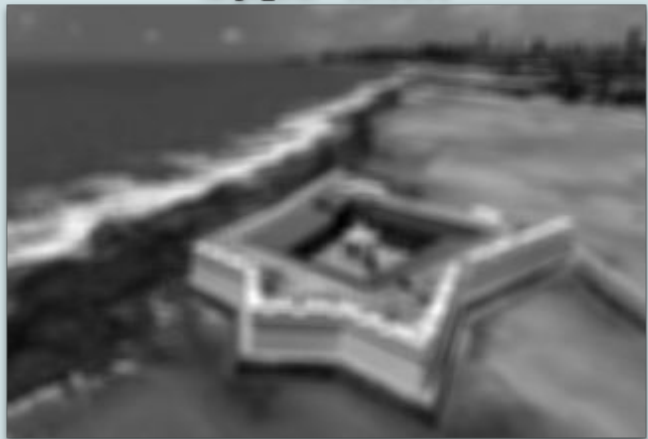
small\_blur - convolve



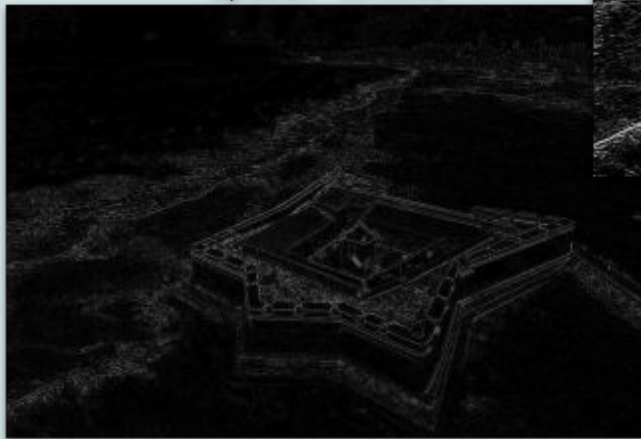
sobel\_y - convolve



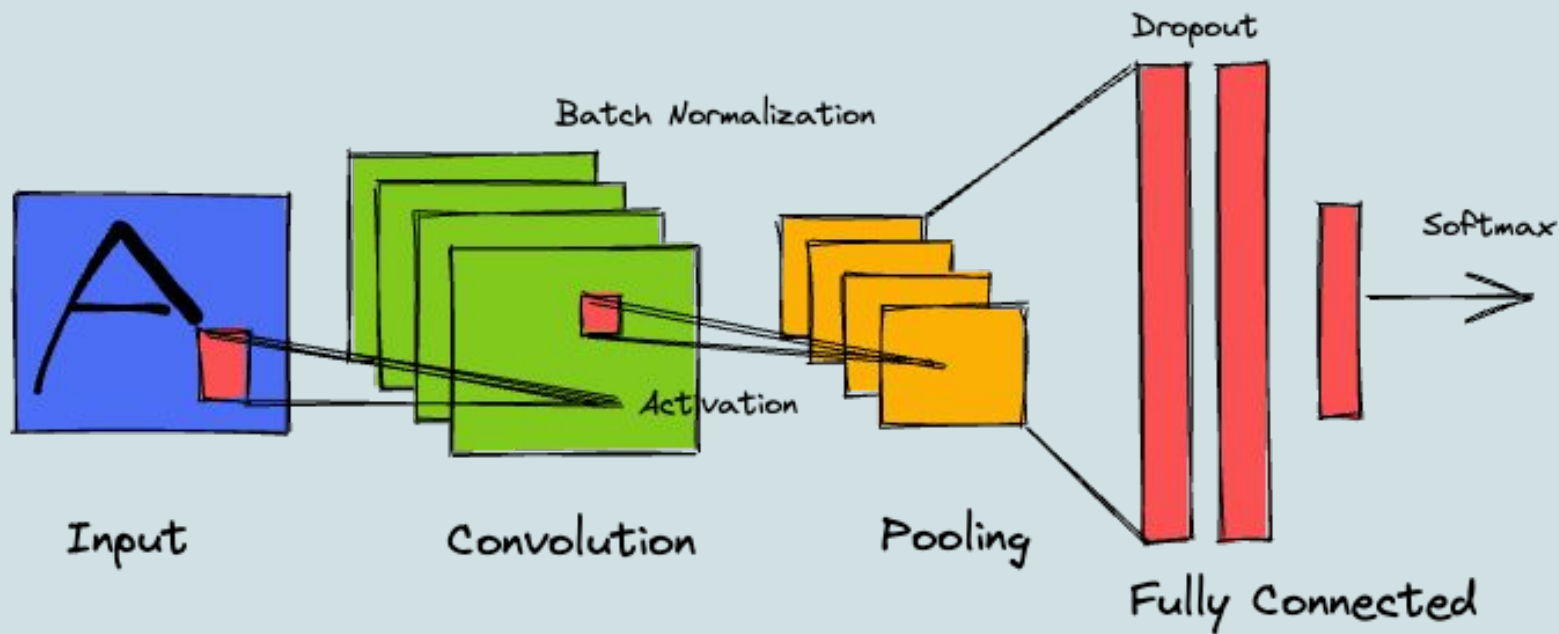
large\_blur - convolve



laplacian - convolve



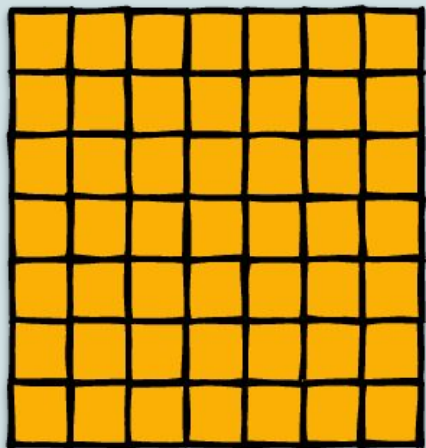
# CNN Building Blocks



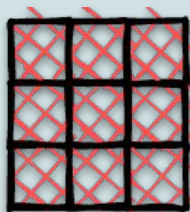
# Convolution Explained in Code

```
np.sum(conv)  
8
```

```
import numpy as np  
image = np.array((  
    [1,2,3],  
    [4,5,6],  
    [7,8,9]  
))  
kernel = np.array((  
    [-1,0,1],  
    [-2,0,2],  
    [-1,0,1]  
))  
  
conv = image*kernel  
conv  
array([[[-1,  0,  3],  
        [-8,  0, 12],  
        [-7,  0,  9]])
```

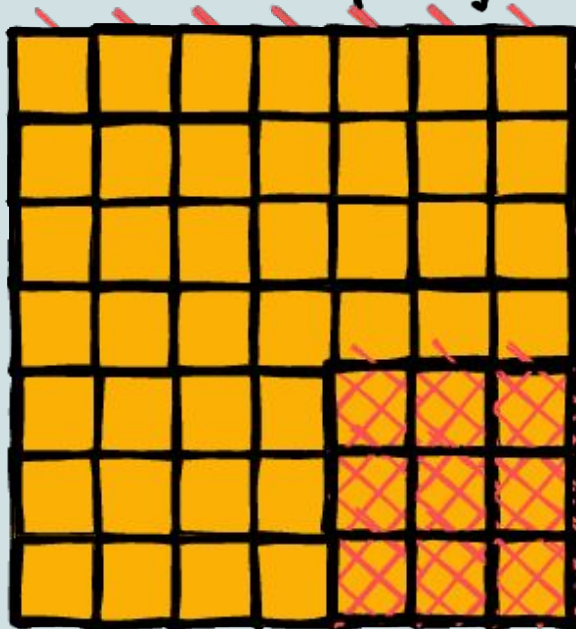


Input (7x7)

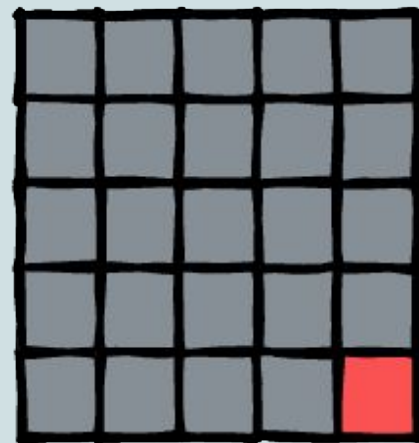


kernel (3x3)

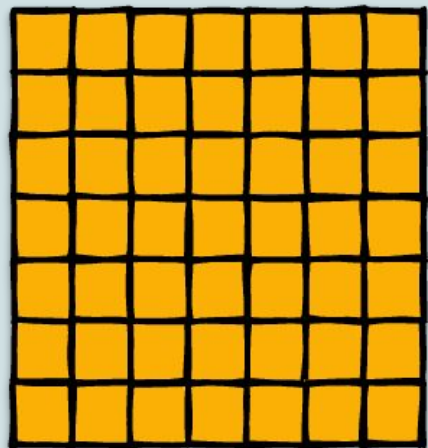
Stride = 1  
padding = 0



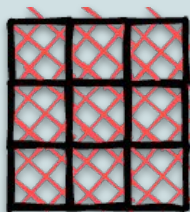
Convolution (input \* kernel)



feature map (5x5)



Input (7x7)



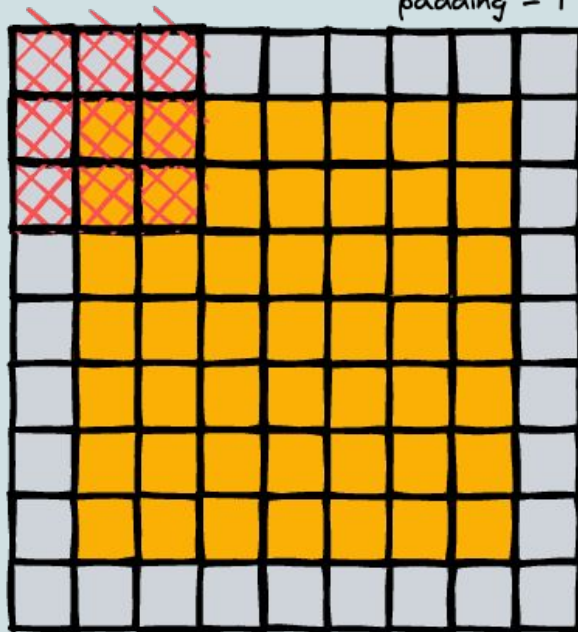
kernel (3x3)

Padding  
Valid (0)  
Same(1)

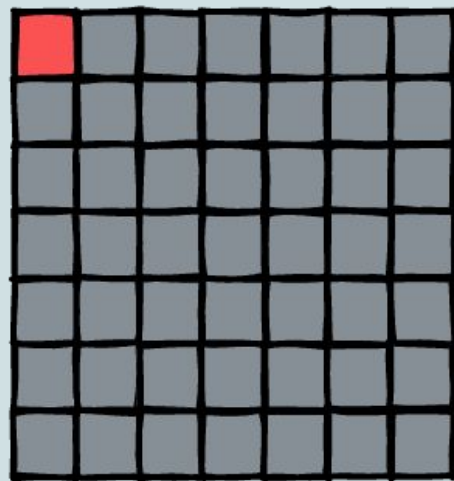
## Summary of Convolutions

$n \times n$  input  
 $k \times k$  kernel  
padding  $p$   
stride  $s$

Stride = 1  
padding = 1



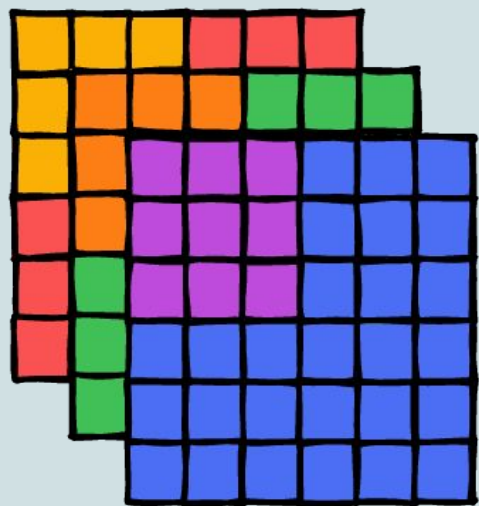
Convolution (input \* kernel)



feature map (7x7)

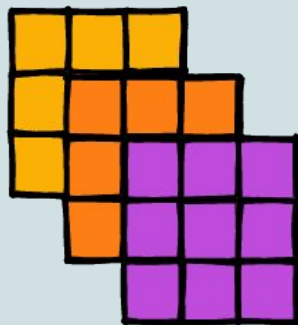
$$\left\lceil \frac{n + 2p - k + 1}{s} \right\rceil$$





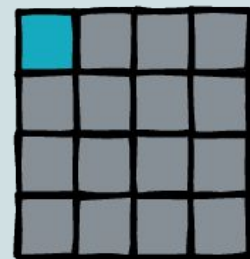
RGB image

\*

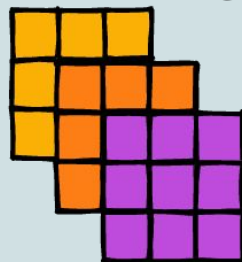


Kernel

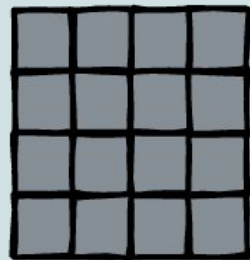
=



feature map



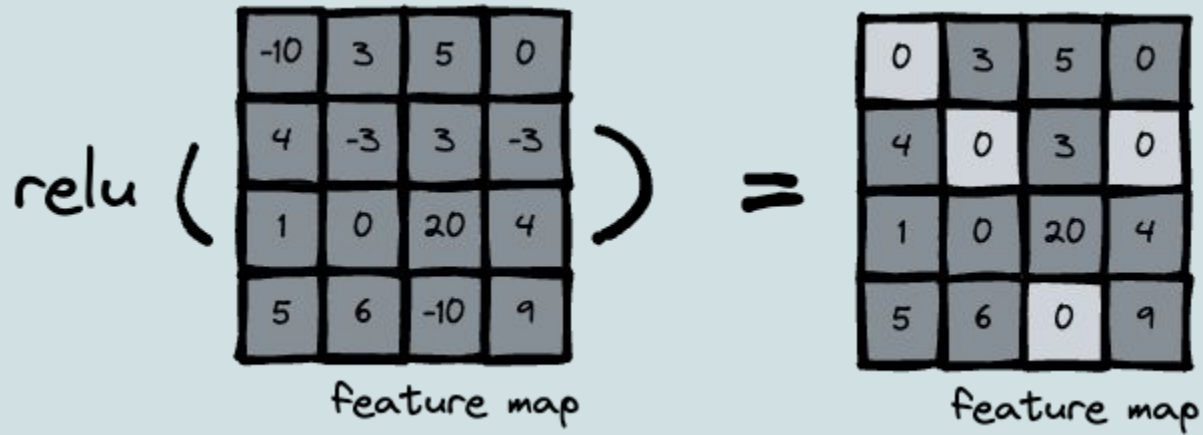
Kernel



feature map

$$\left\lceil \frac{n + 2p - k + 1}{s} \right\rceil$$

# Activation Function

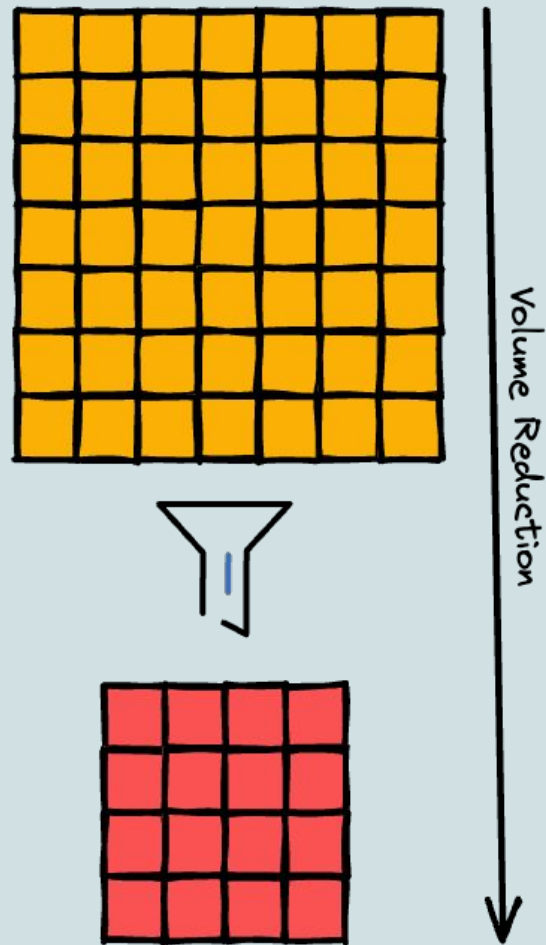




# Pooling Layers

Two methods to reduce size of volume in CNN

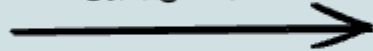
1. CONV layers, typically with stride  $S > 1$
2. Pooling layers
  - a. Kernel (only a function and without weights,  $S > 2$ )



# Pooling Layers

181	237	170	223
229	181	89	108
109	93	48	66
158	21	71	14

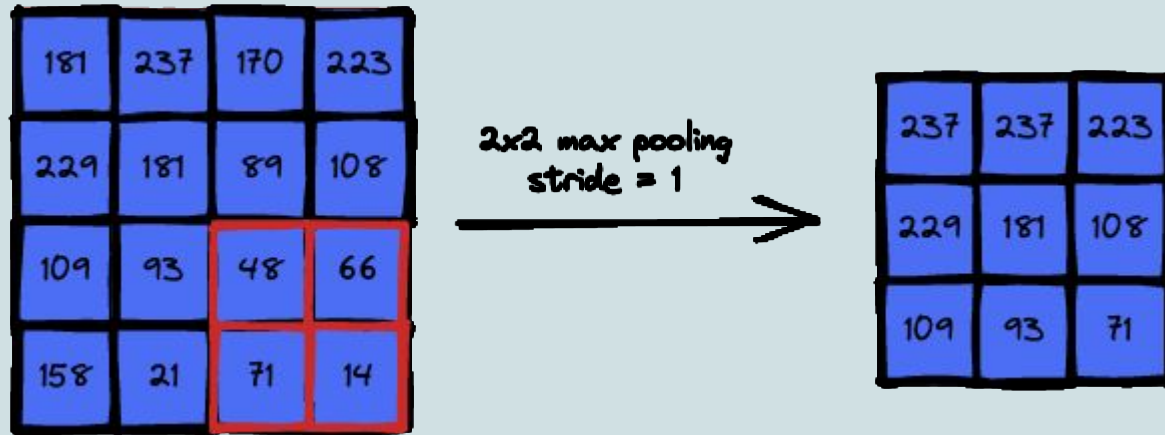
2x2 max pooling  
stride = 1



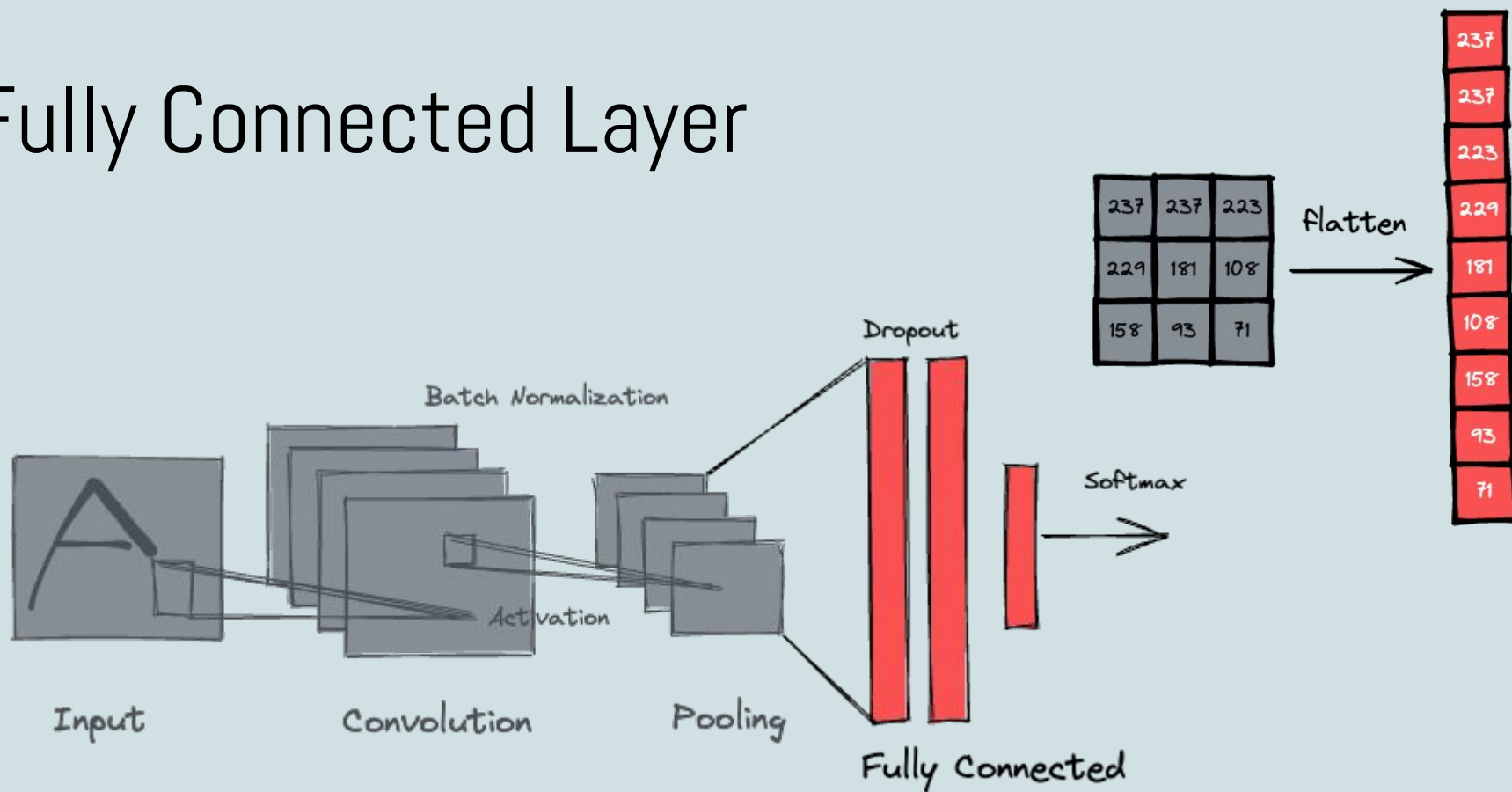
237	237	223
229	181	108
158	93	71

$$\left\lfloor \frac{n + 2p - k + 1}{s} \right\rfloor$$

# Pooling Layers

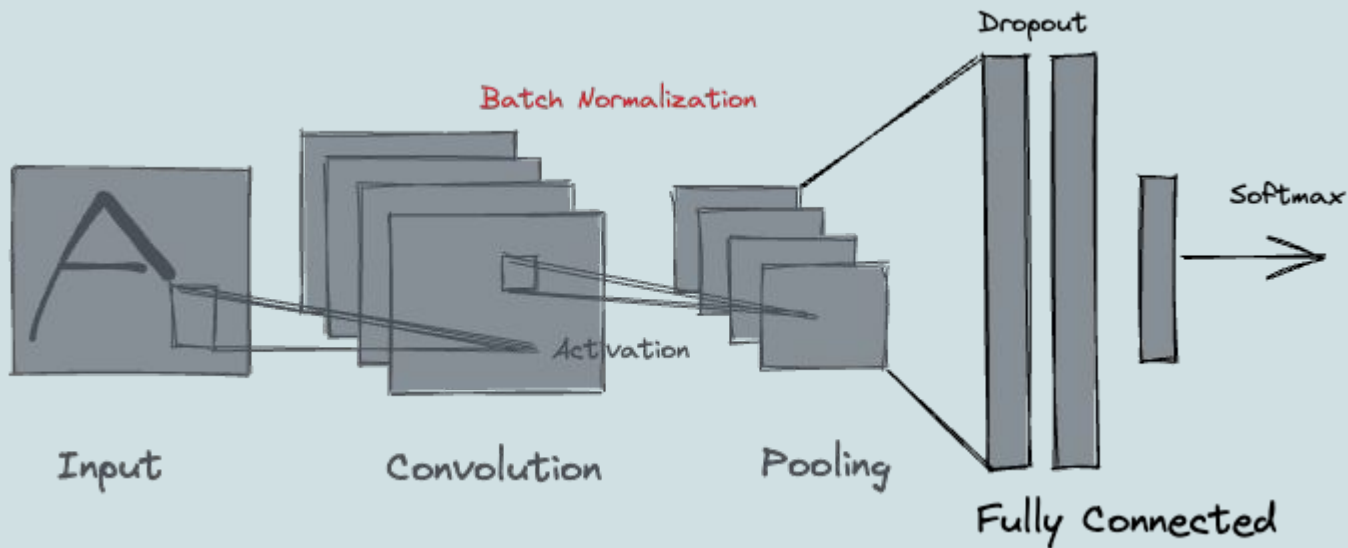
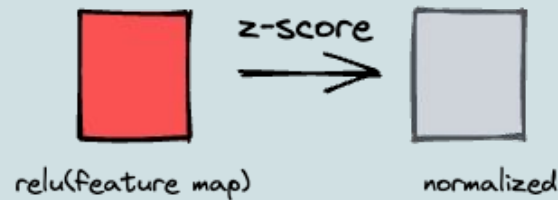


# Fully Connected Layer



CONV => RELU => POOL => ... => FC

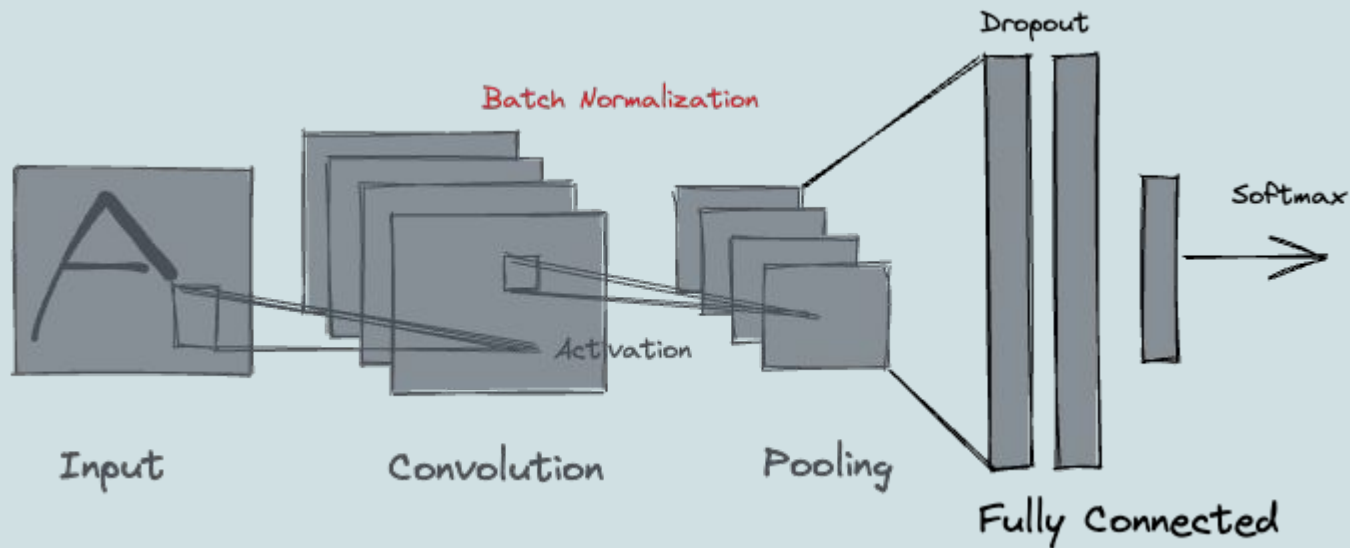
# Batch Normalization



Accelerate the training process  
Lightweight regularization

```
z = np.random.rand(3,3)
mean, std = np.mean(z), np.std(z)
norm = (z - mean)/(std + 1e-7)
```

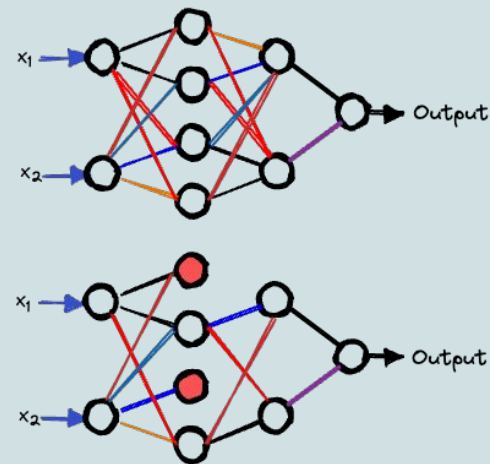
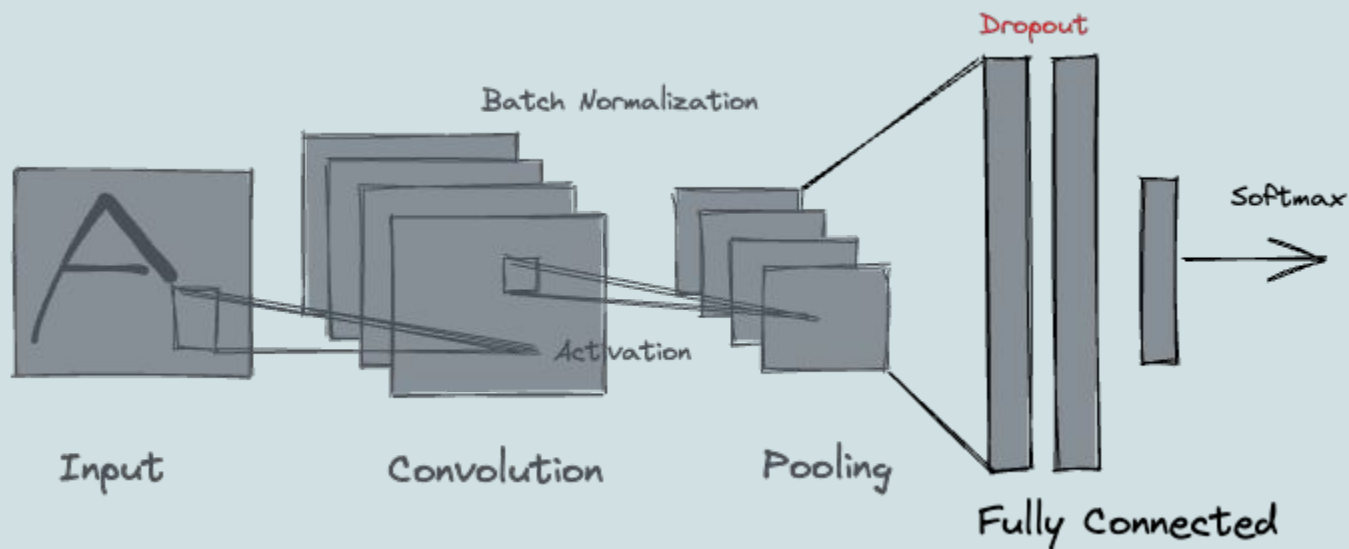
# Batch Normalization



CONV => RELU => **BN** => POOL => ... => FC

CONV => **BN** => RELU => POOL => ... => FC

# Dropout



It is a form of regularization

Reduces overfitting

Increases test/validation accuracy (sometimes at expense of training accuracy)

Randomly disconnects node from current layers to next layer with probability,  $p$