## Pseudo-classes

A <u>CSS</u> *pseudo-class* is a keyword added to a selector that lets you style a specific state of the selected element(s). For example, the pseudo-class <u>:hover</u> can be used to select a button when a user's pointer hovers over the button and this selected button can then be styled.

```
CSS
```

```
/* Any button over which the user's pointer is hovering */
button:hover {
  color: blue;
}
```

A pseudo-class consists of a colon (:) followed by the pseudo-class name (e.g., :hover). A functional pseudo-class also contains a pair of parentheses to define the arguments (e.g., :dir()). The element that a pseudo-class is attached to is defined as an *anchor element* (e.g., button in case button:hover).

Pseudo-classes let you apply a style to an element not only in relation to the content of the document tree, but also in relation to external factors like the history of the navigator (<a href="mailto::visited">:visited</a>, for example), the status of its content (like <a href="mailto::checked">:checked</a> on certain form elements), or the position of the mouse (like <a href="mailto::hover">:hover</a>, which lets you know if the mouse is over an element or not).

**Note:** In contrast to pseudo-classes, <u>pseudo-elements</u> can be used to style a *specific part* of an element.

## Element display state pseudo-classes

These pseudo-classes enable the selection of elements based on their display states.

## :fullscreen

Matches an element that is currently in fullscreen mode.

## :modal

Matches an element that is in a state in which it excludes all interaction with elements outside it until the interaction has been dismissed.

## :picture-in-picture

Matches an element that is currently in picture-in-picture mode.

## Input pseudo-classes

These pseudo-classes relate to form elements, and enable selecting elements based on HTML attributes and the state that the field is in before and after interaction.

## :autofill

Matches when an <input> has been autofilled by the browser.

## :enabled

Represents a user interface element that is in an enabled state.

## :disabled

Represents a user interface element that is in a disabled state.

## :read-only

Represents any element that cannot be changed by the user.

#### :read-write

Represents any element that is user-editable.

## :placeholder-shown

Matches an input element that is displaying placeholder text. For example, it will match the placeholder attribute in the <input> and <textarea> elements.

## :default

Matches one or more UI elements that are the default among a set of elements.

## :checked

Matches when elements such as checkboxes and radio buttons are toggled on.

## :indeterminate

Matches UI elements when they are in an indeterminate state.

## :blank

Matches a user-input element which is empty, containing an empty string or other null input.

## :valid

Matches an element with valid contents. For example, an input element with the type 'email' that contains a validly formed email address or an empty value if the control is not required.

## :invalid

Matches an element with invalid contents. For example, an input element with type 'email' with a name entered.

## :in-range

Applies to elements with range limitations. For example, a slider control when the selected value is in the allowed range.

## :out-of-range

Applies to elements with range limitations. For example, a slider control when the selected value is outside the allowed range.

#### :required

Matches when a form element is required.

## :optional

Matches when a form element is optional.

## :user-valid

Represents an element with correct input, but only when the user has interacted with it.

## :user-invalid

Represents an element with incorrect input, but only when the user has interacted with it.

# Linguistic pseudo-classes

These pseudo-classes reflect the document language and enable the selection of elements based on language or script direction.

## <u>:dir()</u>

The directionality pseudo-class selects an element based on its directionality as determined by the document language.

## :lang()

Select an element based on its content language.

# Location pseudo-classes

These pseudo-classes relate to links, and to targeted elements within the current document.

## :any-link

Matches an element if the element would match either :link or :visited.

#### :link

Matches links that have not yet been visited.

## :visited

Matches links that have been visited.

## :local-link

Matches links whose absolute URL is the same as the target URL. For example, anchor links to the same page.

## :target

Matches the element which is the target of the document URL.

## :target-within

Matches elements which are the target of the document URL, but also elements which have a descendant which is the target of the document URL.

## :scope

Represents elements that are a reference point for selectors to match against.

## Resource state pseudo-classes

These pseudo-classes apply to media that is capable of being in a state where it would be described as playing, such as a video.

## :playing

Represents a media element that is capable of playing when that element is playing.

## :paused

Represents a media element that is capable of playing when that element is paused.

# Time-dimensional pseudo-classes

These pseudo-classes apply when viewing something which has timing, such as a <u>WebVTT</u> caption track.

#### :current

Represents the element or ancestor of the element that is being displayed.

#### :past

Represents an element that occurs entirely before the :current element.

## :future

Represents an element that occurs entirely after the :current element.

## Tree-structural pseudo-classes

These pseudo-classes relate to the location of an element within the document tree.

## :root

Represents an element that is the root of the document. In HTML this is usually the <html> element.

## :empty

Represents an element with no children other than white-space characters.

## :nth-child

Uses An+B notation to select elements from a list of sibling elements.

## :nth-last-child

Uses An+B notation to select elements from a list of sibling elements, counting backwards from the end of the list.

#### :first-child

Matches an element that is the first of its siblings.

## :last-child

Matches an element that is the last of its siblings.

## :only-child

Matches an element that has no siblings. For example, a list item with no other list items in that list.

## :nth-of-type

Uses An+B notation to select elements from a list of sibling elements that match a certain type from a list of sibling elements.

## :nth-last-of-type

Uses An+B notation to select elements from a list of sibling elements that match a certain type from a list of sibling elements counting backwards from the end of the list.

## :first-of-type

Matches an element that is the first of its siblings, and also matches a certain type selector.

## :last-of-type

Matches an element that is the last of its siblings, and also matches a certain type selector.

## :only-of-type

Matches an element that has no siblings of the chosen type selector.

# User action pseudo-classes

These pseudo-classes require some interaction by the user in order for them to apply, such as holding a mouse pointer over an element.

## :hover

Matches when a user designates an item with a pointing device, such as holding the mouse pointer over the item.

## :active

Matches when an item is being activated by the user. For example, when the item is clicked on.

## :focus

Matches when an element has focus.

## :focus-visible

Matches when an element has focus and the user agent identifies that the element should be visibly focused.

## :focus-within

Matches an element to which <u>:focus</u> applies, plus any element that has a descendant to which <u>:focus</u> applies.

# Functional pseudo-classes

These pseudo-classes accept a <u>selector list</u> or <u>forgiving selector list</u> as a parameter.

## <u>:is()</u>

The matches-any pseudo-class matches any element that matches any of the selectors in the list provided. The list is forgiving.

#### :not()

The negation, or matches-none, pseudo-class represents any element that is not represented by its argument.

## :where()

The specificity-adjustment pseudo-class matches any element that matches any of the selectors in the list provided without adding any specificity weight.

The list is forgiving.

```
<u>:has()</u>
```

The relational pseudo-class represents an element if any of the relative selectors match when anchored against the attached element.

# **Syntax**

CSS

```
selector:pseudo-class {
  property: value;
}
```

Like regular classes, you can chain together as many pseudo-classes as you want in a selector.

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# **Specifications**

# Specification HTML # pseudo-classes Selectors Level 4 CSS Basic User Interface Module Level 4

## See also

• Pseudo-elements

